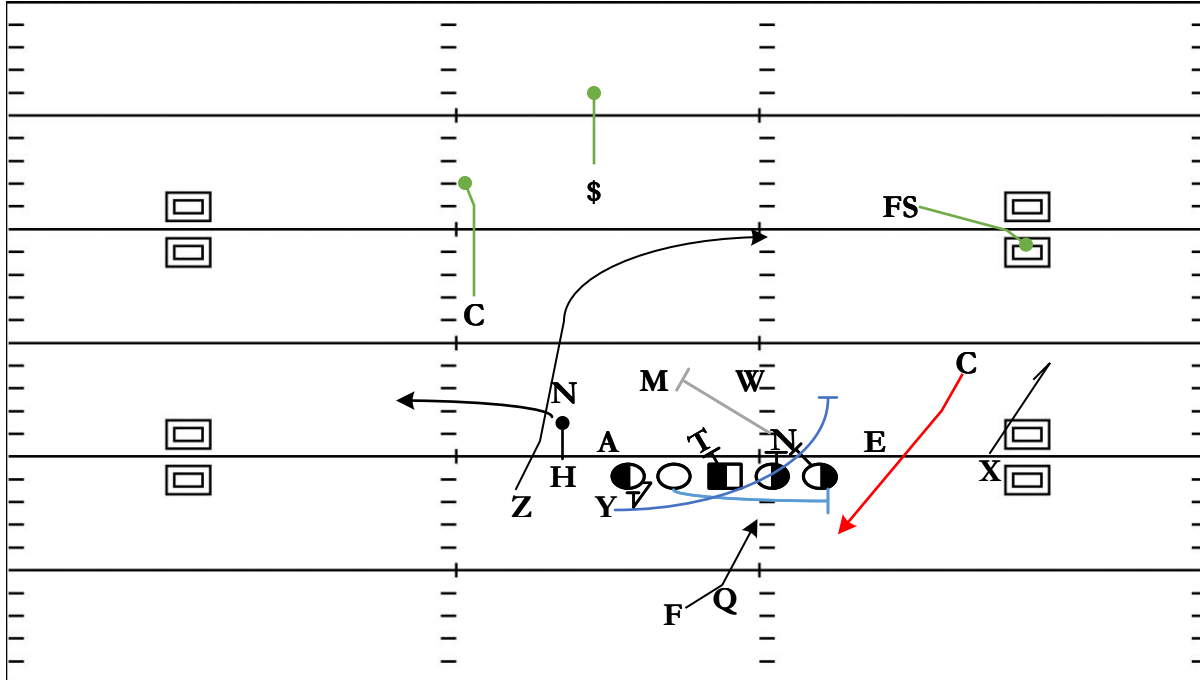


Bunch: GY FS Rail BS Glance

QTR	TIME	D & D	YD LINE	HASH	SCORE
2nd	15:00	2 & 7	45	R	7 - 3



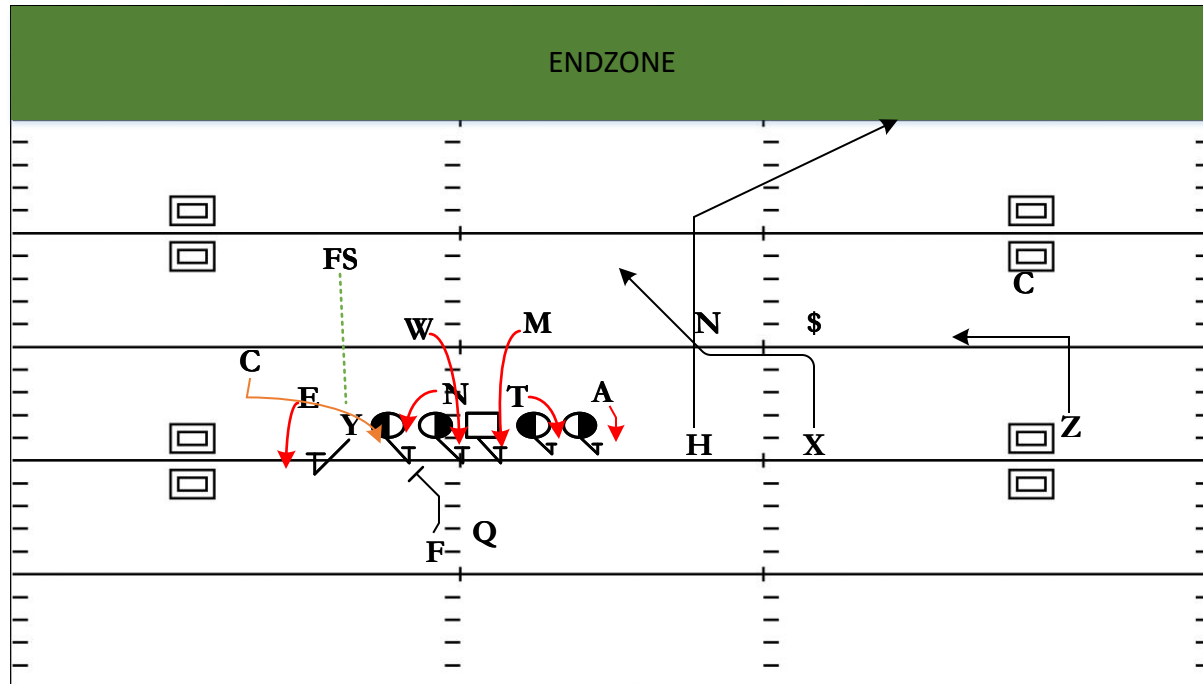
STRATEGY: Two-Sided Space RPO, can take advantage of the Safety Leverage & Depth – Great example of the single side receiver running a Rail v. Corner Pressure, whatever he is supposed to run converts when he feels the corner pressure.

QB READS & PROGRESSION: Decide Pre-Snap which side to work – If working to the Single Side Receiver throw the Rail v. Corner Pressure – If working Bunch Side due to the Outside Leverage as the \$ drops throw the Glance

X	Rail v. Corner Pressure	LT	B to Hinge
H	Hesitation Slide	LG	Wham Open Pull to C-Gap Defender
Y	Wrap Pull to the Point (Will Linebacker)	C	Back Block Shade
Z	Glance	RG	Gap Combo 3-Tech Nose to Mike Linebacker
F	Counter Track Hug Wall – Follow Wrap	RT	Gap Combo 3-Tech Nose to Mike Linebacker

3x1 Nub: Redzone Smash

QTR	TIME	D & D	YD LINE	HASH	SCORE
2nd	3:14	1 & 10	13	L	14 - 3



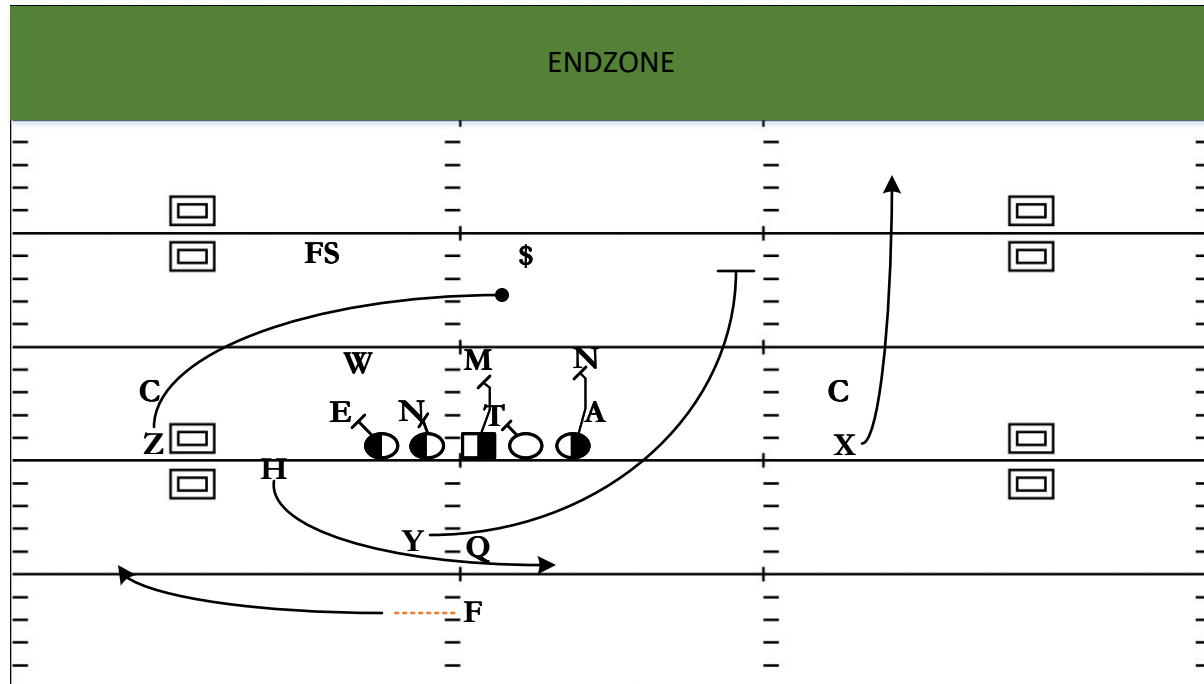
STRATEGY: 7-Man Pass Protection to insure that you pick up the expected added pressure that comes from the Redzone. Michigan's favorite man beater in the redzone and there go to concept to attack leverage and win one on one match ups.

QB READS & PROGRESSION: High-Low the Corner – v. Man throw the Corner Open

X	Inside In Gain vertical ground as you enter the Box	LT	Slide to the Field Pick up stunting Nose
H	Corner Route Break at 10 yards Flatten v. Man	LG	Slide to the Field Side Pass off Nose then Pick Up Will Linebacker
Y	Backside Man Locked on End	C	Slide to the Field A-Gap Pick Up Mike Linebacker
Z	Outside In	RG	Slide to the Field B-Gap take Tackle as he loops
F	Check Protect Backside Pressure	RT	Slide to Field C-Gap taking Anchor

Split Backs: Statue of Liberty End Around

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	10:43	1 & 10	14	L	0 - 0



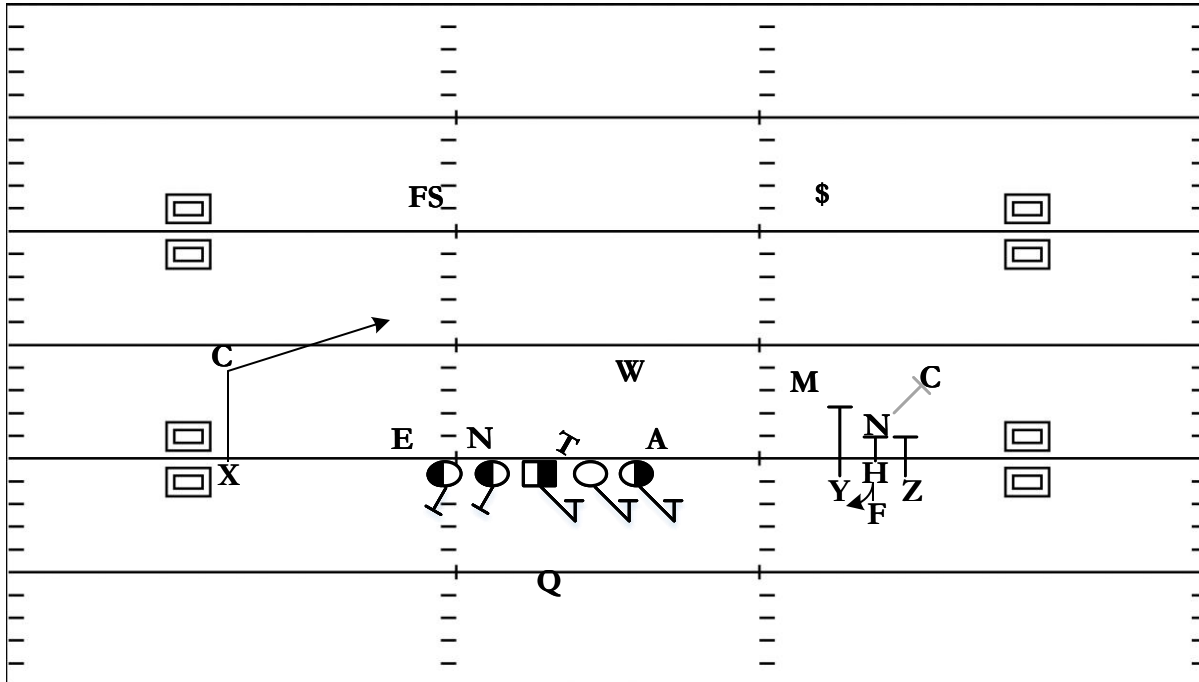
STRATEGY: Great Statue of Liberty Variation faking the throw to the Swing, only to hand it off to the End Around player.

QB READS & PROGRESSION: Statue of Liberty Fake Throw Swing to Hand Off Behind your back to End Around

X	Distration Run-Off	LT	Inside Drive to Seal Defensive End
H	End Around	LG	Inside Drive to Seal 3-Tech Nose
Y	Work Across OL to Lead MDM	C	Check A-Gap to Climb Up to Mike Linebacker
Z	Across Country Look to pick up late block	RG	Inside Drive to Seal Shaded Defensive Tackle
F	Out Motion To Distraction Swing	RT	Release Inside End to Seal MDM Nickel to Mike

Empty Diamond: Now BS Slant

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	10:31	2 & 8	24	LM	0 - 0



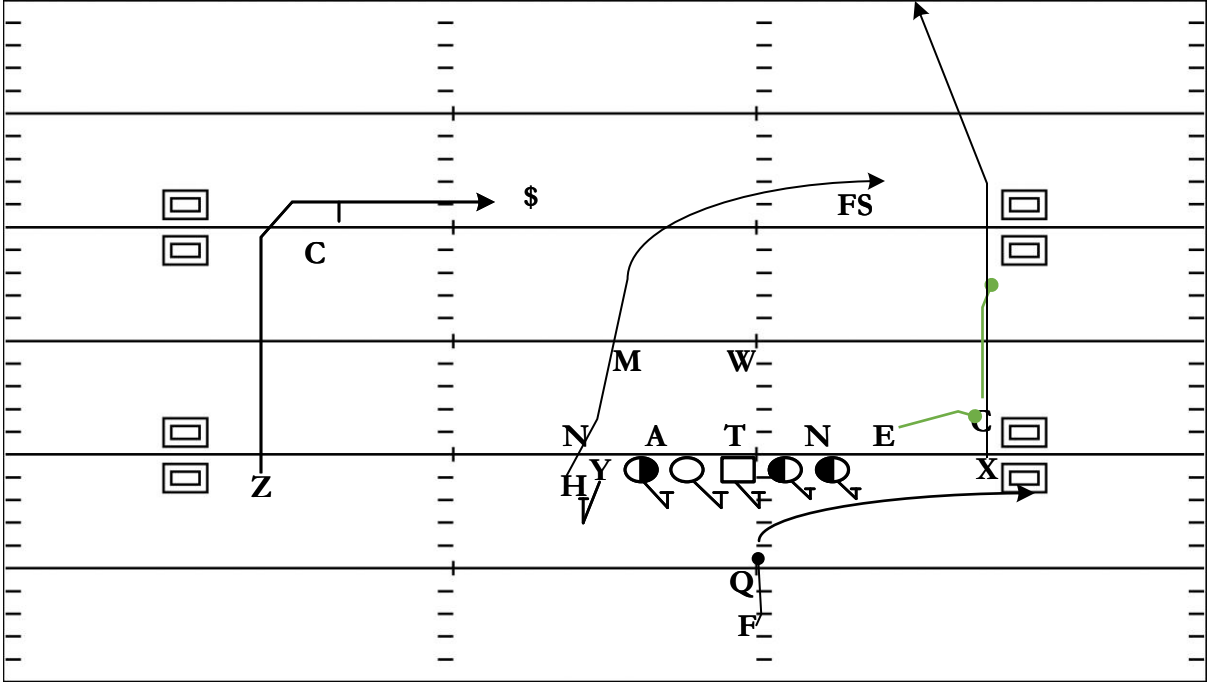
STRATEGY: Use an unbalanced Empty formation that forces the defense to over shift to the Diamond side. Easy now screen if they don't shift. If they do shift over you have nothing but space to work your slant 1 v. 1

QB READS & PROGRESSION: Check the Shift – If they shift over to the Diamond = Work Slant Side – If they don't shift over throw the Now screen right away

X	Slant	LT	Man Protect Boundary Defensive End
H	Block Nickel Over the top of him	LG	Man Protect 3-Tech Nose
Y	Block MDM Mike Linebacker	C	Slide Protect A-Gap
Z	Block MDM Work to Combo Nickel to Corner	RG	Slide Protect B-Gap
F	Now Screen	RT	Slide Protect C-Gap

3x1 Heavy: Play-Action Post Chaser

QTR	TIME	D & D	YD LINE	HASH	SCORE
4th	14:47	1 & 10	40	R	23 - 7



STRATEGY: Use Play-Action to take a deep vertical shot over the top of the defense. Using the Skinny Post to run the top of the defense off then have a chaser come underneath

QB READS & PROGRESSION: Skinny Post – Chaser – Post Curl - Checkdown

X	Skinny Post	LT	Slide Protect to Boundary
H	Vertical to Chaser	LG	Slide Protect to Boundary
Y	Man Protect Nickel if he drops look to help	C	Slide Protect to Boundary
Z	Post-Curl	RG	Slide Protect to Boundary
F	Play-Action Fake w/ Q Slide Checkdown	RT	Slide Protect to Boundary