2x2 Wing: TE Throwback Freeze

Quarter	Time	D & D	YD Line	Hash	Score
1st	10:07	2 - 2	24	L	0 - 0

Strategy: Run a False Count 1st to get defense to jump then get full flow going towards the sprint out before throwing back to the wing

QB Progression/Read: Sprint Out before throwing back to Tight End on the Screen

X - Run-off to Block Corner	LT - Freeze for a 3 second count, then lead MDM for the Throwback
H - Distraction Slide	LG - Freeze for a 3 second count, then lead MDM for the Throwback
Y - Pause to Backpedal Screen	C - Freeze for a 3 second count, then lead MDM for the Throwback
Z - Vertical Run-Off	RG - Freeze for a 3 second count, then lead MDM for the Throwback
T - Lead MDM for QB	RT - Freeze for a 3 second count, then lead MDM for the Throwback