	QB Cheat Sheet Air	Raid 2019
Play	Signal	Key Word(s)
	Runs	
Inside Zone	Hand Behind Neck	Houston
Counter	Ear	Bama
Draw	Pen on Paper	Detroit
Pin & Pull	Horn	Nebraska
Jet Sweep	Tap Shoulder	Denver
"Q"-Counter	Cover Eye	Dallas
Freeze	Arms Crossed	Ice Cream, Vanilla, Chocolate, Cookies
0.01-	Passes	Carolina, Charlotte, Raleigh, Tar Heels, Duke, ECU
60's 90's	Chest + Hand Number Fist on top of Head + Hand Number	Miami, Orlando, Tampa, Florida, Disney, Seminoles, Gators
90 s Rodeo/Lasso	Lasso Up/Down	Dallas
KUUEU/Lassu	Screen Play	
Z-Roger	Hand Number Out RT	Texas
X-Larry	Hand Number Out LT	Texas
H-Roger	Hand Number Out RT	Texas
H-Larry	Hand Number Out LT	Texas
H-Jerry	Hand Number Out RT	Run Call
H-Tom	Hand Number Out LT	Run Call
Shallow Randy	Crazy Hand by Head RT	Houston
Shallow Luther	Double Crazy Hands	Houston
Rocket	Make it Rain Up	Vegas
Laser	Make it Rain Down	Vegas
	TORNADO SERIE	
1	Larry	Tornado + #'s ending in 1
2	Roger	Tornado + #'s ending in 2
3	Freeze	Tornado + #'s ending in 3
4	Oklahoma RT	Tornado + #'s ending in 4
5	Michigan LT	Tornado + #'s ending in 5
6	6	Tornado + #'s ending in 6
7	Y-Stick	Tornado + #'s ending in 7
8	Y-Corner	Tornado + #'s ending in 8
9	Action 95 Cross	Tornado + #'s ending in 9
	Miscellaneous S	Bignals
X	Arms make an "X"	Directionals
Y	Hang Loose	Right: Girl Names (Jenny, Sally, Paula, Kaitlin, Emily, etc)
н	Circle over heart with fist	
Z	Draw a Z- with pointer finger	Left: Boy Names (Johnny, Rodney, Lucas, Dakota, etc.)
R	Razor	
Q	You Finger	Right: Even, Red, Gold
NOW	Open Book	
HITCH	Hand Behind Back	Left: Odd, Blue, Black
SLANT		, ,
	Point at Eyes	
QK OUT	Thumb Out	RIGHT: 1 Hand Signals
SAIL	Thumb Out Shark Fin	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals
SAIL PEEK	Thumb Out Shark Fin "6"	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME
SAIL PEEK SHALLOW	Thumb Out Shark Fin "6" Swipe Knee	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ)
SAIL PEEK SHALLOW POST	Thumb Out Shark Fin "6" Swipe Knee Slash	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ)
SAIL PEEK SHALLOW POST FOX	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ)
SAIL PEEK SHALLOW POST FOX WHEEL	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ)
SAIL PEEK SHALLOW POST FOX WHEEL STOP	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back)
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot)
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot)
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow	RIGHT: 1 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig)
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot)
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z)
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z)
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down"	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO Ace Early/Late Cowboy	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down" Pistol Finger	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO Ace Early/Late Cowboy Empty	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down" Pistol Finger Salt Shaker	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO Ace Early/Late Cowboy Empty Hero	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Harmer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down" Pistol Finger Salt Shaker Muscles	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO Ace Early/Late Cowboy Empty Hero Halo	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Harmer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down" Pistol Finger Salt Shaker Muscles Halo over the Head	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO Ace Early/Late Cowboy Empty Hero Halo Blue/Green	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down" Pistol Finger Salt Shaker Muscles Halo over the Head Longhorn up/down	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO Ace Early/Late Cowboy Empty Hero Halo Blue/Green "Flip"	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down" Pistol Finger Salt Shaker Muscles Halo over the Head Longhorn up/down Flip a coin	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down
SAIL PEEK SHALLOW POST FOX WHEEL STOP CURL SMASH RODEO/LASSO CORNER BUBBLE SLUGGO Ace Early/Late Cowboy Empty Hero Halo Blue/Green "Flip" "Slide"	Thumb Out Shark Fin "6" Swipe Knee Slash Fox Ears Drive Stop Hands Bicep Curl Hammer Fist Lasso up/Down Tap Elbow Blow a Bubble Baseball Swing FORMATIONS 1-finger in the Air Money "Up"/"Down" Pistol Finger Salt Shaker Muscles Halo over the Head Longhorn up/down Flip a coin Down the Thigh	RIGHT: 1 Hand Signals LEFT: 2 Hand Signals QUICK GAME 61/62-FLAT (peek, flat, BSQ) 63/64-Y-STICK (peek, swing, stick, BSQ) 68/69-CORNER (Corner, Swing, Lazy, BSQ) DROPBACK 90-SHALLOW (shallow, dig, back) 92-MESH (high, swing, mesh, shoot) 93/94-Y-SAIL (Peek, Sail, Shoot) 95-Y-CROSS (Peek, Cross, Hitch, Dig) 96-VERTICALS (X, H, Y, F, Z) MOTIONS JET-Plane Up CRASH-Plane Down

			92 MESH PR	RACTICE SCHED	ULE		
	DAY	DATE		PRACTICE:		LOC/DRESS:	
	1		Monday			PF/Shells	
				Stretch			
Time	Per	ACTIVITY	QB	WR	ТЕ	RB	OL
5	1	Indy	Noose	Noose	Noose	Noose	Pass Fundy's
-	2	Indy	EDD	EDD	EDD	EDD	Pass Fundy's
25	3	, , , , , , , , , , , , , , , , , , ,				BPU	BPU
25		Group	Pat & Go	Pat & Go	Pat & Go	-	-
	4	Group	ROA	ROA	ROA	ROA	Run Fundy's
	5	Group	ROA	ROA	ROA	ROA	Run Fundy's
	6	Group	Mesh	Mesh	Mesh	Mesh	Run Fundy's
5	SPECIAL			SPECIAL	L TEAMS		
5	7	Team	Team Screens	Team Screens	Team Screens	Team Screens	Team Screens
20	8	Unit	Inside Run	1 on 1's	Inside Run	Inside Run	Inside Run
	9	Unit	Inside Run	1 on 1's	Inside Run	Inside Run	Inside Run
	10	Unit	7 on 7	7 on 7	7 on 7	7 on 7	1 on 1's
	11	Unit	7 on 7	7 on 7	7 on 7	7 on 7	1 on 1's
5	12	Team	Bandit	Bandit	Bandit	Bandit	Bandit
			SCRIPT				
	INSIDI			MESH			
#	FORM ACE	PLAY OKLAHOMA R	#1	FORM ACE	PLAY 92	RUN: Oklahoma (THE DAY
2	ACE	OKLAHOMA K OKLAHOMA L	2	EARLY	92	SCREEN: Texas (H	
3	ACE	O-OKLAHOMA L	3		52	OUICK: 61/62, 61/	
4	ACE	Q-OKLAHOMA R	4			DROPBACK: 6	
5	HERO	OKLAHOMA R		TWO PTS PLAY	Ś	MESH: 92	
6	HALO	OKLAHOMA L	#	FORM	PLAY	Rem	inders
7			1			Weter should be	at/near each Drill
8			2			water should be	at/near each Drill
9			3			Playars can Hyd	rate at ANV time
10			4			Players can Hydrate at ANY tin	
	70		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	TEAM		We are a T	EMPO Team
#	FORM EARLY	PLAY RODEO 62 T	#	FORM ACE	PLAY Q-Oklahoma L		
2	ACE	6 KODEO 62 I	2	EARLY	92	Don't YELLFIX IT. (Coach)	
3	ACE	61	3	ACE	Roger		
4	ACE	6	4	ACE	Oklahoma R	Emphasize Heads Up Football	
5	ACE	6	5	ACE	61		
5	ACE	6 Razor	6	EARLY	62 Thunder	Correct Fundan	nentals ALWAYS!
6		92	7	ACE	Oklahoma L		
6 7	ACE					- Always emphasize Ball Security	
-	ACE)2	8			Always empha	size Dali Security
7	ACE		8				E CHAMPIONS!!!

		92 MESH PRACTICE SCHEDULE			
	<u>DAY</u> 1	DATE	Tuesday	PRACTICE:	
	1		Tuesday		
				Stretch	
Time	Per	ACTIVITY	QB	WR	TE
5	1	Indy	Noose	Noose	Noose
	2	Indy	EDD	EDD	EDD
25	3	Group	Pat & Go	Pat & Go	Pat & Go
	4	Group	ROA	ROA	ROA
	5	Group	ROA	ROA	ROA
	6	Group	Mesh	Mesh	Mesh
5	SPECIAL			SPEC	IAL TEAMS
5	7	Team	Team Screens	Team Screens	Team Screens
20	8	Unit	Inside Run	1 on 1's	Inside Run
	9	Unit	Inside Run	1 on 1's	Inside Run
	10	Unit	7 on 7	7 on 7	7 on 7
	11	Unit	7 on 7	7 on 7	7 on 7
5	12	Team	Goal Line	Goal Line	Goal Line
	INSIDE RU		<u>SCRIPT</u>	MESH	
#	FORM	PLAY	#	FORM	PLAY
1	ACE	ATLANTA R	1	BLUE FLIP	92 Z-CORNER
2	ACE	ATLANTA L	2	BLUE	92 H WHEEL
3	ACE	ATLANTA R	3		
4 5	ACE HERO	ATLANTA L ATLANTA R	4	I TWO PTS PLAY	
<u> </u>	HERO	ATLANTA K ATLANTA L	#	FORM	PLAY
7				ГОКИ	1 1.11
8			2		
9			3		
10			4		
7 ON 7				TEAM	
#	FORM	PLAY	#	FORM	PLAY
1	ACE	95	1	HALO FLIP	MOVE "64"
$\frac{2}{3}$	ACE ACE	94 68	$\frac{2}{3}$	HERO FLIP HALO	ATLANTA RT MTN ATLANTA
<u> </u>	ACE	95	4	ACE	ATLANTA RT
5	Early	RODEO 94	5	Early	H-ROGER
6	Blue Flip	92 Z-CORNER	6	Durry	
7	ACE	64	7		1
8	1		8	1	1
9			9		
10			10		

LOC/DRESS:				
PF/Shells				
RB	OL			
Noose	Pass Fundy's			
EDD	Pass Fundy's			
BPU	BPU			
ROA	Run Fundy's			
ROA	Run Fundy's			
Mesh	Run Fundy's			
Team Screens	Team Screens			
Inside Run	Inside Run			
Inside Run	Inside Run			
7 on 7	1 on 1's			
7 on 7	1 on 1's			
Goal Line Goal Line				
PLAYS O	F THE DAY			
RUN: Atlanta, De	etroit			
	SCREEN: Pedal, Vegas QUICK: 63/64, 68/69			
DROPBACK: 93	/94, 95			
MESH: 92 Wheel, 92 H				
Reminders				
Water should be at/near each Drill				
Players can Hydrate at ANY time.				
We are a TEMPO Team				
Don't VELL FIX IT (Coach)				

Don't YELL...FIX IT. (Coach)

Emphasize Heads Up Football

Correct Fundamentals ALWAYS!

Always emphasize Ball Security

DETAILS MAKE CHAMPIONS!!!

			92 MESH P	RACTICE SCHE	EDULE
	<u>DAY</u> 1	DATE	Wednesday	PRACTICE:	
	Ĩ		Weanesday		
Time	Per	ΑCTIVITY	QB	Stretch WR	ТЕ
5	1	Indy	Noose	Noose	Noose
	2	Indy	EDD	EDD	EDD
25	3	Group	Pat & Go	Pat & Go	Pat & Go
	4	Group	ROA	ROA	ROA
	5	Group	ROA	ROA	ROA
	6	Group	Mesh	Mesh	Mesh
5	SPECIAL			SPEC	IAL TEAMS
5	7	Team	Team Screens	Team Screens	Team Screens
20	8	Unit	Inside Run	1 on 1's	Inside Run
	9	Unit	Inside Run	1 on 1's	Inside Run
	10	Unit	7 on 7	7 on 7	7 on 7
	11	Unit	7 on 7	7 on 7	7 on 7
5	12	Team	Situations	Situations	Situations
			SCRIPT	MESH	
#	INSIDE RU FORM	PLAY	#	FORM	PLAY
1	ACE	MICHIGAN R	1		
2	ACE	MICHIGAN L	2		
3	ACE	H-OREGON	3		
4	ACE	Z-OREGON	4		
5	ACE	MICHIGAN R		TWO PTS PLAY	
6	ACE	MICHIGAN L	#	FORM	PLAY
8			2		
9			3		
10			4		
7 ON 7				TEAM	
#	FORM	PLAY	#	FORM	PLAY
1			1		
2			2		
3			3		
4			4		
<u>5</u> 6			5		
<u> </u>			7		
8			8		
9			9		
10		1	10		

LOC/DRESS:			
PF/Shells			
RB	OL		
Noose	Pass Fundy's		
EDD	Pass Fundy's		
BPU	BPU		
ROA	Run Fundy's		
ROA	Run Fundy's		
Mesh	Run Fundy's		
Team Screens	Team Screens		
Inside Run	Inside Run		
Inside Run	Inside Run		
7 on 7	1 on 1's		
7 on 7	1 on 1's		
Situations	Situations		
	FTHE DAY		
RUN: Michigan,	<u>Oregon</u>		
SCREEN: Housto QUICK: RPO/RF			
DROPBACK: 90	UBUNELIN		
MESH: 92 Couga	r		
Rem	ninders		
Water should be at/near each Drill			
Players can Hydrate at ANY time.			
We are a TEMPO Team			
Don't YELLFIX IT. (Coach)			
Emphasize Heads Up Football			

Correct Fundamentals ALWAYS!

Always emphasize Ball Security

DETAILS MAKE CHAMPIONS!!!