BONUS! BASKETBALL SHOOTING GAMES

Quinn McDowell
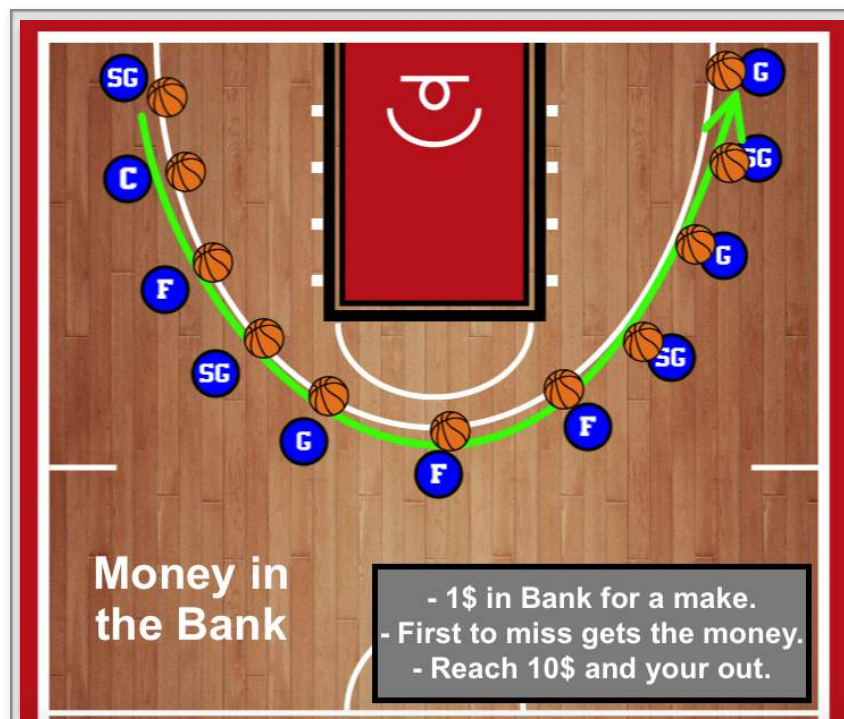### www.aretehoops.com

Bonus - Shooting Games

The bottom line is that **shooting is fun!** Putting the ball in the basket is one of the best parts of playing the game. All shooting does not have to be serious. After practice, competitions with teammates or coaches can be a great way to build team spirit and togetherness.

Here are a few shooting games that teams and individuals can play. You can use them to have a good time while learning to shoot in pressure situations!

Money in the Bank

<u>Goal</u>: Be the last player standing by receiving the least amount of dollars possible

- Have your team line up around the perimeter and take shots in a clockwise rotation. Every time a player makes a shot there is a dollar in the bank, and the more shots made in a row the more dollars accumulate in the bank.
- Any player who ends a streak of made shots with a miss receives the number of dollars in the bank at the time. Once a player accumulates 10 dollars they are out. The game continues until there is 1 player left standing.

Money in the Bank

- 1$ in Bank for a make.
- First to miss gets the money.
- Reach 10$ and your out.

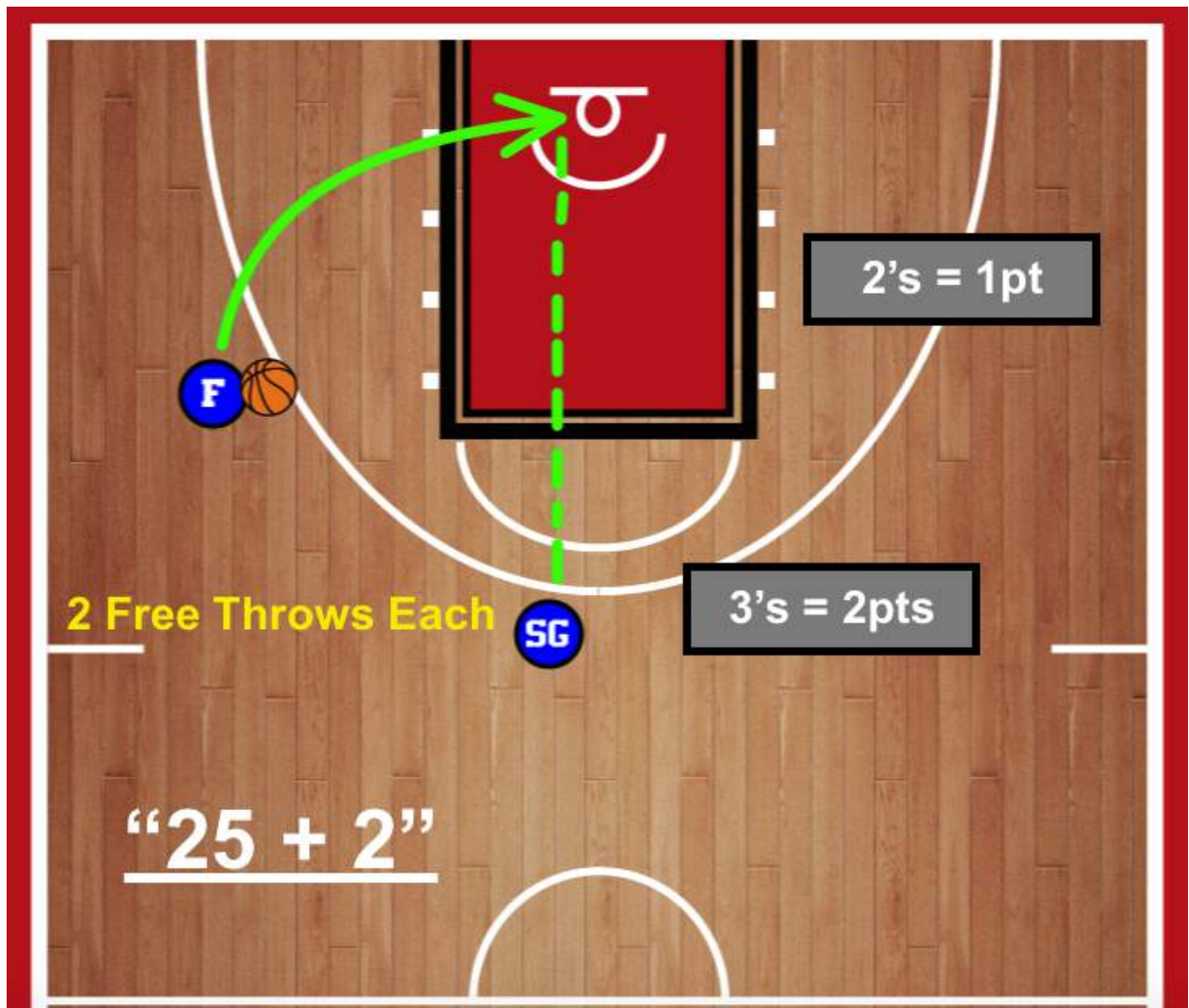# ARETE
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25 + 2

Goal: Be the first team of two players to make 25 points and 2 free-throws each

- Start by partnering up and split up at different baskets. Partners alternate shooting either 2pt or 3pt shots (1 point for a 2-pointer and 2 points for a 3-pointer) and chase after their own rebound and give it back to their partner
- After a team has reached 25 points each partner has to make two consecutive free-throws (4 total) to be declared the winner. If either partner misses a free throw they go back down to 20 points and have raise their score back to 25 points shooting jump shots before they can try to shoot free throws

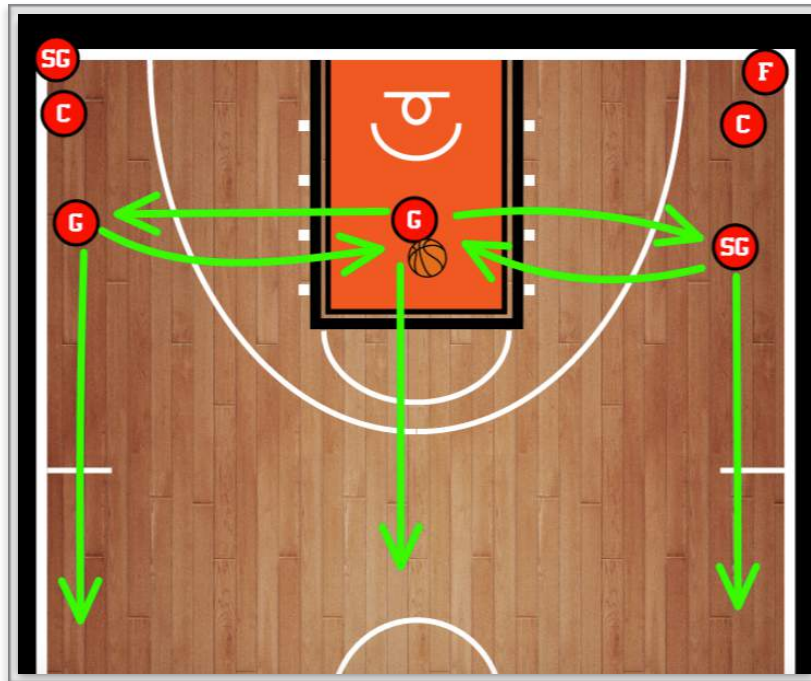2's = 1pt

3's = 2pts

2 Free Throws Each

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SG

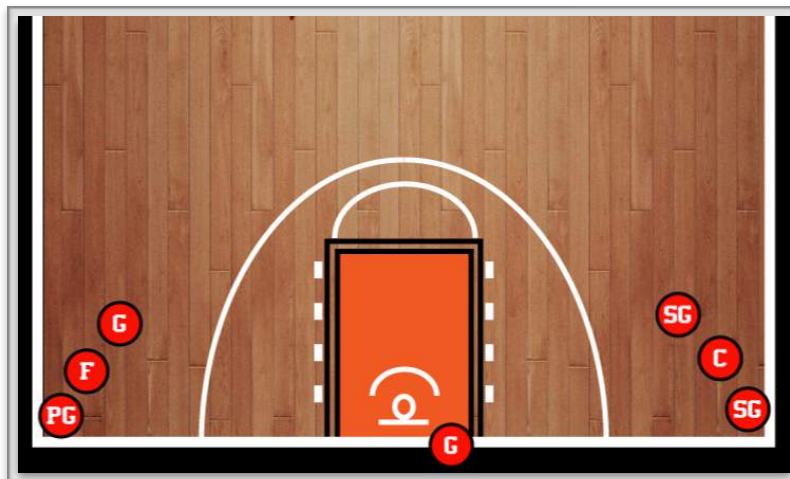**"25 + 2"**

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Celtic Shooting

Goal: Score as many points as possible in 2 minutes.

- Start with 3 players on one side of the court with the ball in the middle. Pass the ball from side-to-side as your run down the court.

- The other end of the court should look the same with the rest of the team set up to run a three-man group back down the court (it should look like below).

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- Once the guy in the middle gets a pass for a layup, the two wing players cross to receive a pass from the players waiting in line in the corners.
- There should be a guy waiting underneath the basket to grab the ball and continue the pattern until the 2 minutes was up. Track your scores and try to beat your score every time you run the drill.
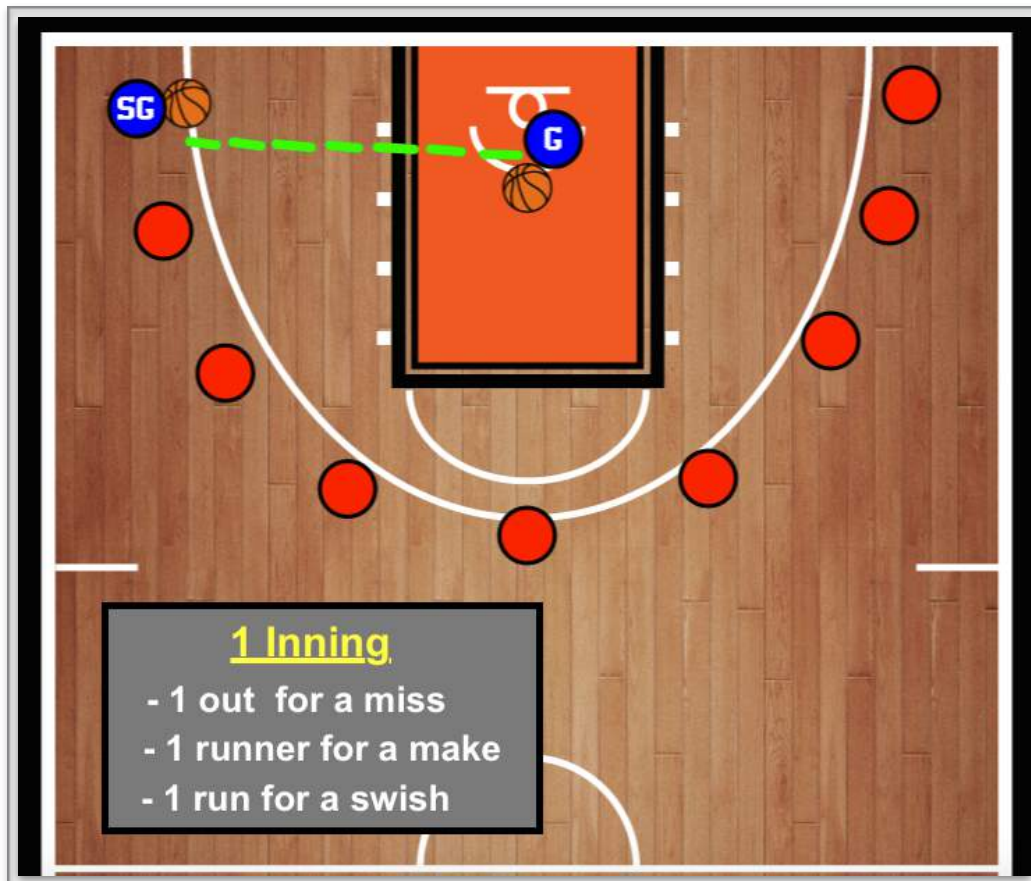
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Baseball

Goal: Score as many runs as possible in 9 innings

- Pick a spot anywhere on the court and start the inning. Every miss counts as 1 out and you get 3 outs per inning. Use imaginary ghost runners to keep track of scoring.
- Every swish is a home-run and every make is a single. Keep track using ghost runners how many runs you score until you miss three shots and the inning ends. Play 9 innings. You need at least 2 players to play, but the game can be extended to an entire teams if you split off into groups. Score as many total runs as possible in 9 innings.

1 Inning
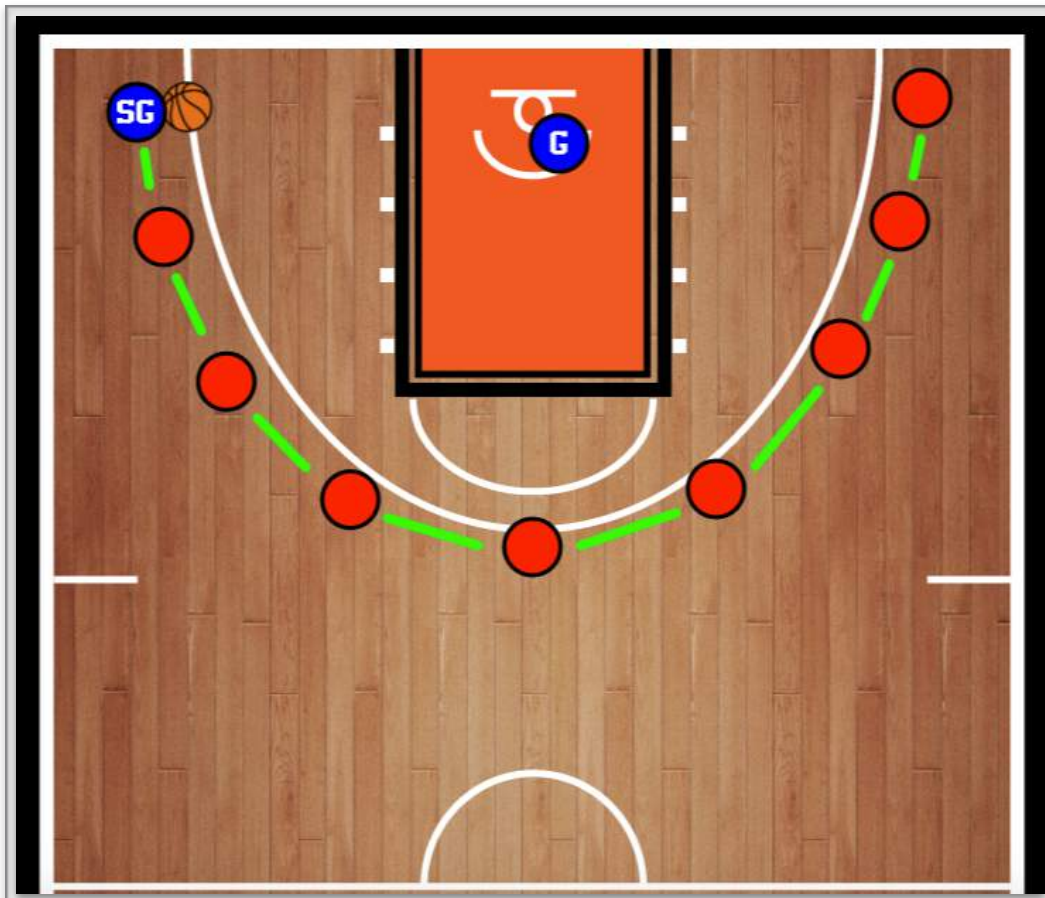- 1 out for a miss
- 1 runner for a make
- 1 run for a swish

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Streak Game

Goal: Put together as many streaks as possible until you reach 20 points

- Grab a partner and pick a spot or pattern that you want to shoot in (I like to do threes and move for this game). Keep shooting until you miss and count the number of shots in your streak.
- Once you miss switch places with your partner. Add the number of makes in each streak until you reach a total of 20 makes. First to 20 wins. Make sure each partner has the same number of shooting rounds (so if one partner reaches 20 on their 4th try and the other person has only had 3 streaks, they get one chance to try and tie).