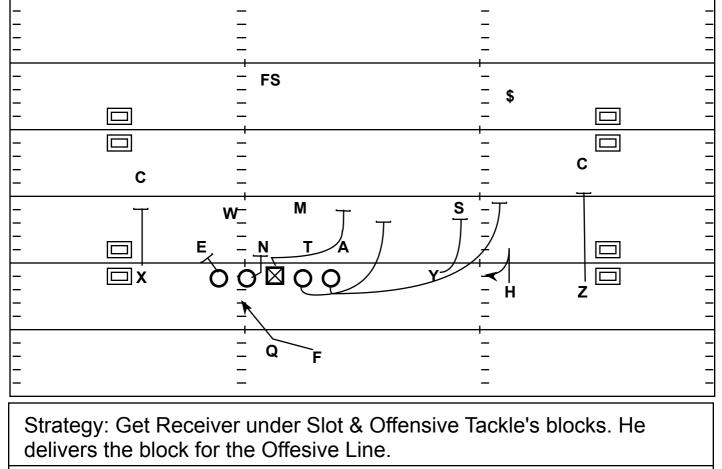
## 3x1 Tunnel to #2



QB Progression/Read: Fake the IZ, throw the Tunnel

X - Backside Run-Off to block LT - Block IZ Corner

H - Three Short Vertical Steps LG - Block IZ, overtake Nose before coming straight back down

C - Hammer Nose before Y - Block MDM Looking Alley Releasing as Clean-Up Backer to \$

RG - Release Flat Looking Inside Z - Run-Off to Block Corner to Alley

RT - Release Flat to kick out 1st F - Fake IZ Track Defender at the 2nd Level