2x2 Open: Stick BS Slants

Quarter	Time	D&D	YD Line	Hash	Score
3rd	9:25	2 - 10	42	R	38 - 10
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Strategy: Base Quick Game for all offenses (Air Raid) Pick on the flat					

Defender and give QB an easy option. QB Progression/Read: Decide best leverage - if Stick side read the

Flat Defender Inside Out - Peek Vertical - Stick - Flat

LG - Slide Protect B-Gap H - Stick Option C - Slide Protect A-Gap Y - Inside Slant RG - Man Locked on 3-Tech Z - MOR Vertical

X - Outside Slant

Bounds)

T - Flat (aim for 3 Yards out of RT - Man Locked on Anchor

LT - Slide Protect C-Gap