

Frank Dehel of Dribble Handoff- The Analytical Edge

- Can't Follow the herd
 - Have to think about problems differently
- Mid range
 - Players are shooting at a 36% clip
 - If you shoot 10% of your shots from midrange and you take 5% less a year then you will get 1 more win
 - NBA teams that do a good job of not taking midrange
 - Bucks/Rockets
 - Nbasavant.com
- Corner 3s
 - NBA made at 4% higher rate
 - Colleges make at a 2.5% higher rate
 - WHY?
 - Less dribbles (catch & shoot scenario)
 - Uncontested (longer closeout)
 - Less touch time
 - It is about the quality of the shot.
 - 3% corner 3 margin, win 1 more game a year.
 - 6% more, win 2 more games
 - Lead your league in taking corner 3s and taking them away
- Post up
 - Teams bring extra help, double teams
 - Pass out of post
 - Worth .25 more than shot in the post
 - 24% of post ups result in a post pass shot
 - Invert Offense
 - Villanova & Texas Tech in 17-18
 - Guards don't practice post D
 - Guards that were best at post up were 6'3 or taller
 - Big guards must work on post up
 - Xavier and Penn State (18-19)
- Ball Screen
 - Up in usage at all levels (up 7% in each of the last 2 years)
 - Is about creating space
 - Forces D to make decision & give up something
 - What is the best Ball Screen D
 - Going to have to change up throughout the game
 - Soft Hedge
 - If D switches isolate advantage on weaker defender
- Non-Conference Schedule
 - Want more conference wins, schedule toucher non conference opponenets