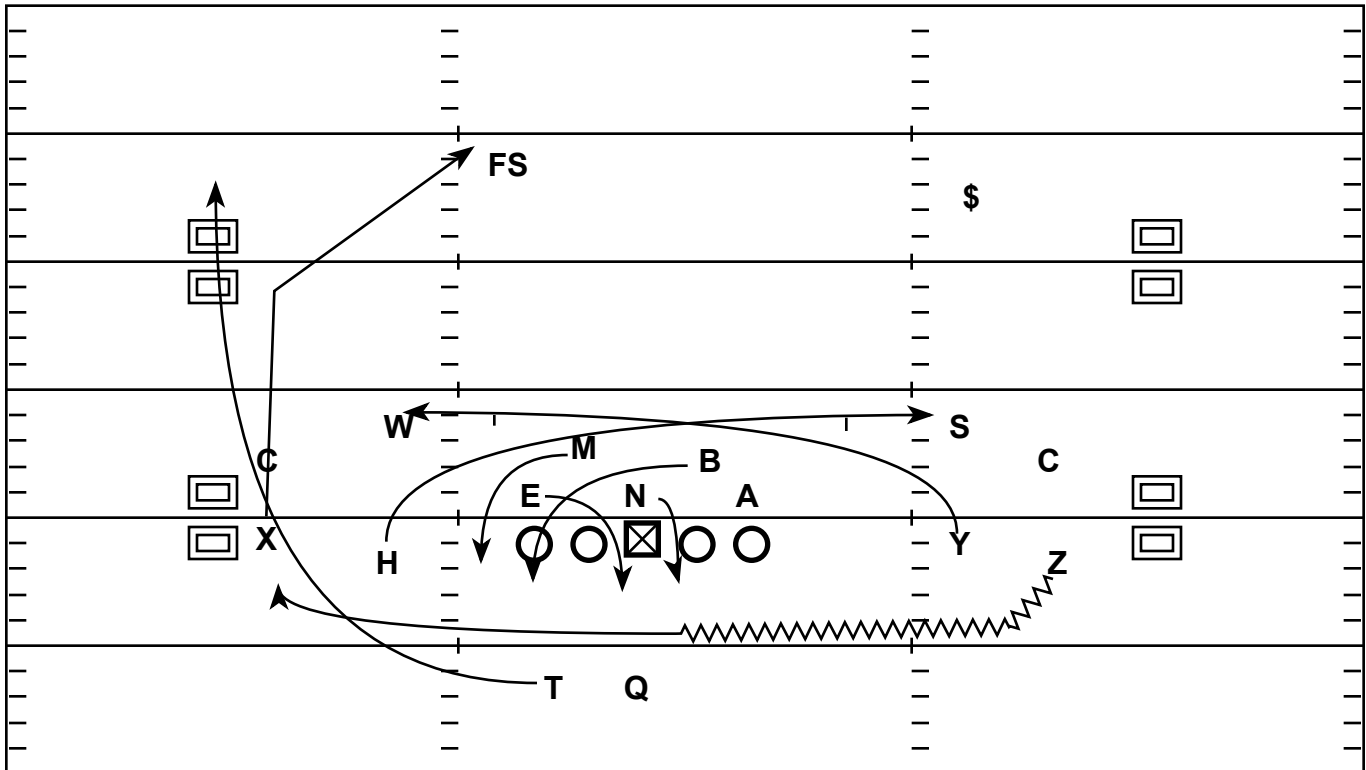


2x2 Open Smoke: Mesh Post-Wheel

Quarter	Time	D & D	YD Line	Hash	Score
3rd	5:01	1 - 10	-24	M	20 - 24



Strategy: Use Motion to mess w/ Man Coverage and add another head ache for the defense as you run your base passing concept.

QB Progression/Read: Post-Wheel - Mesh - Scramble

X - Short Post	LT - Man Locked on End
H - Under Mesh, Close the Distance / Settle v. Zone - Run v. Man	LG - Called into the Slide
Y - Over Mesh, Set the Depth / Settle v. Zone - Run v. Man	C - Slide Protect A-Gap
Z - Smoke Motion to Swing	RG - Slide Protect B-Gap
T - Wheel	RT - Slide Protect C-Gap