



# ABILENE CHRISTIAN PLAYBOOK

ASSEMBLED BY: TIM BERGSTRASER



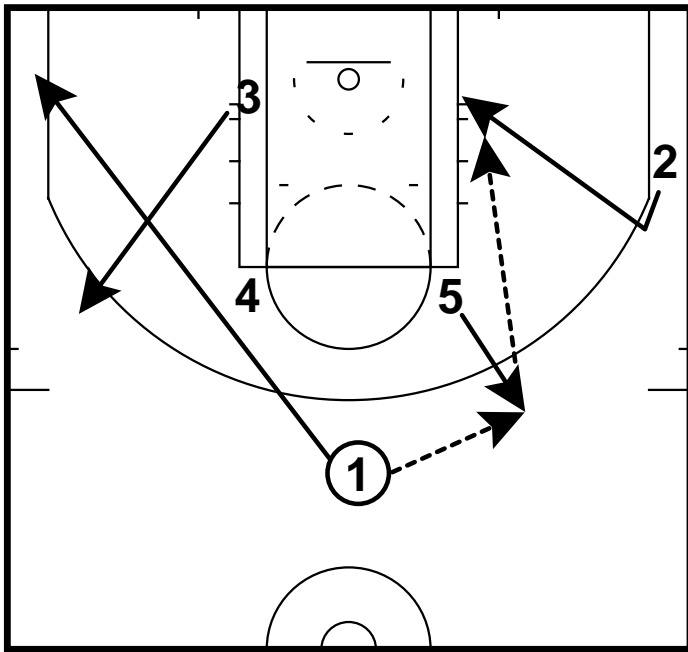
# Abilene Christian

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# Horns

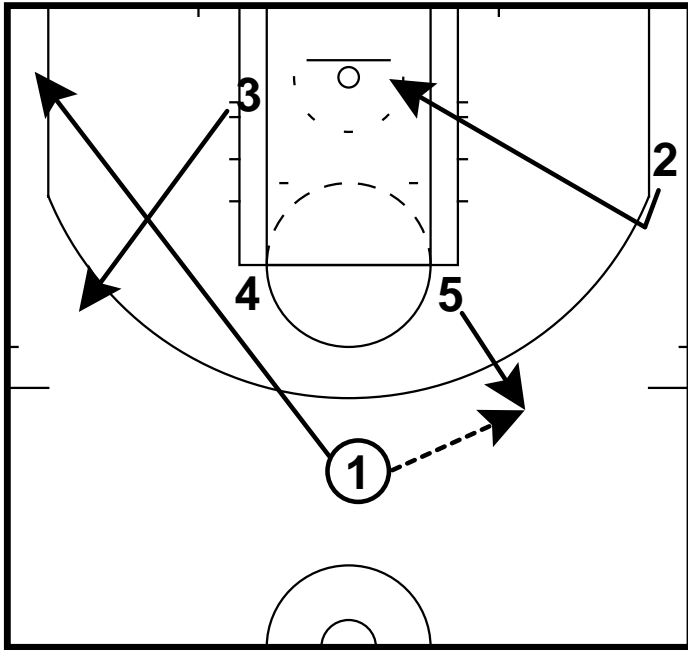
Horns Backdoor  
Horns



- 1 hits 5 popping to slot
- 1 cuts corner, 3 pops to wing
- 2 flashes and cuts back door
- 5 hits 2

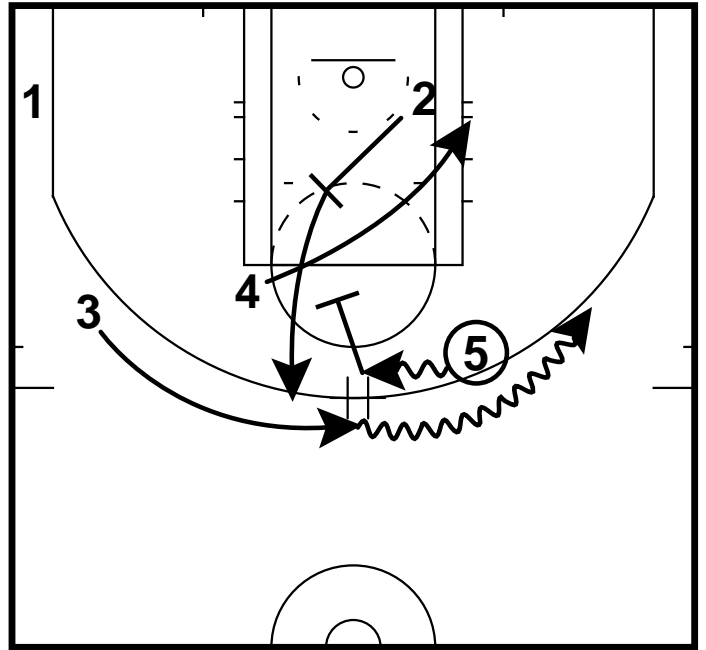
# Horns

Horns Backdoor STS  
Horns



- 1 hits 5 popping to slot
- 1 cuts corner, 3 pops to wing
- 2 flashes and cuts back door

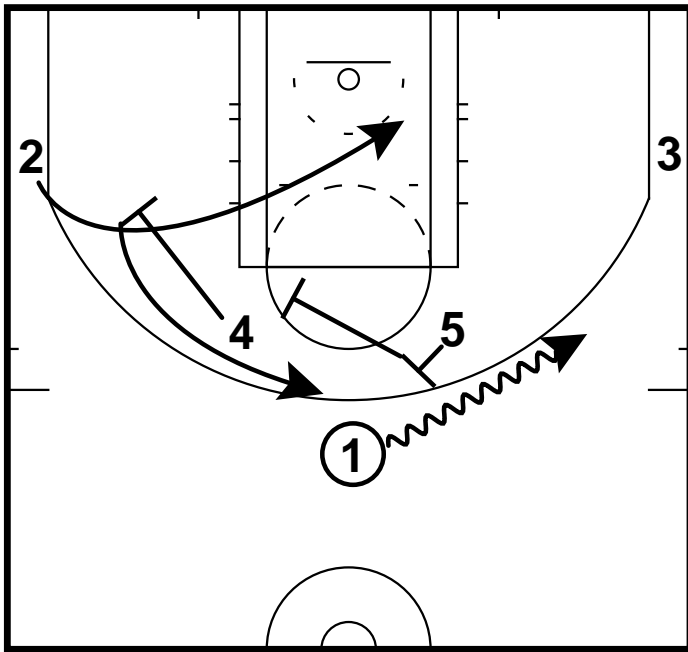
Horns Backdoor STS  
Horns



- 3 runs to 5 for DHO
- 2 back screens for 4
- 5 down screens for 2

# Horns

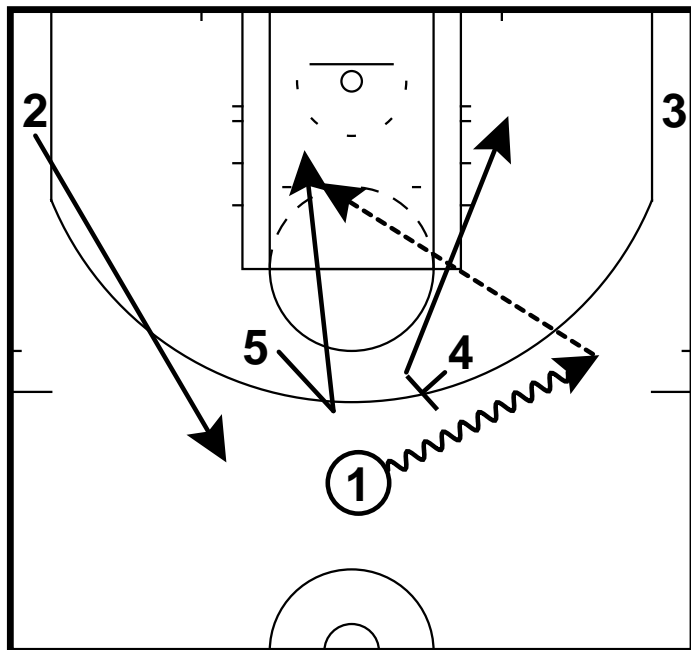
Horns Curl Stagger  
Horns



- 5 sets BS for 1
- 4 and 5 set stagger for 2
- 2 curls screen, 4 goes off 5 screen

# Horns

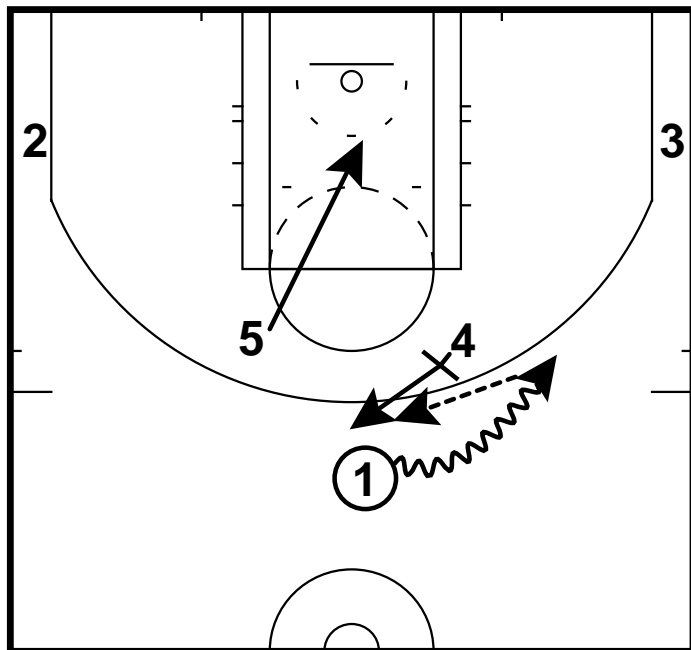
Horns Flash Backdoor  
Horns



- 4 BS for 1 and rolls outside lane line
- 2 fills all the way beyond arc
- 5 flashes and cuts back door
- 1 looks for 5

# Horns

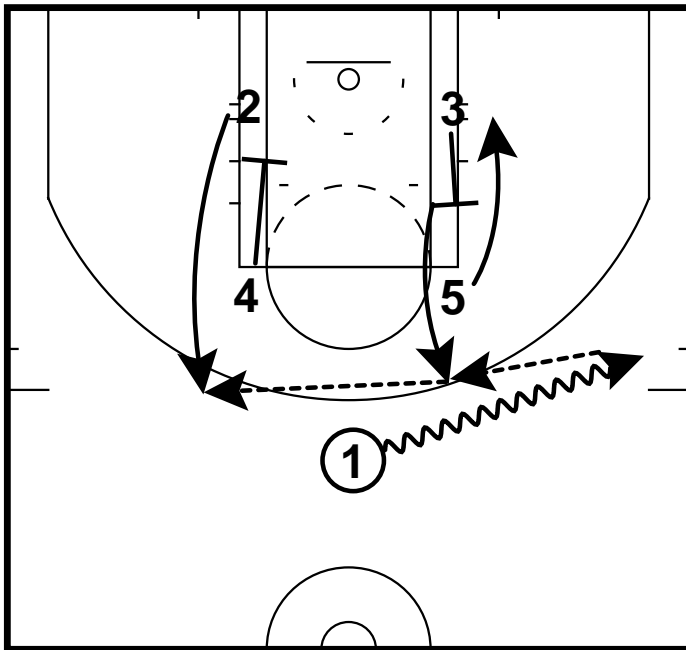
Horns Pop  
Horns



- 4 sets a BS for 1 and pops
- 5 dives to the rim to post
- 1 throws back to 4 for shot or high low

# Box

Box Back Down  
Box

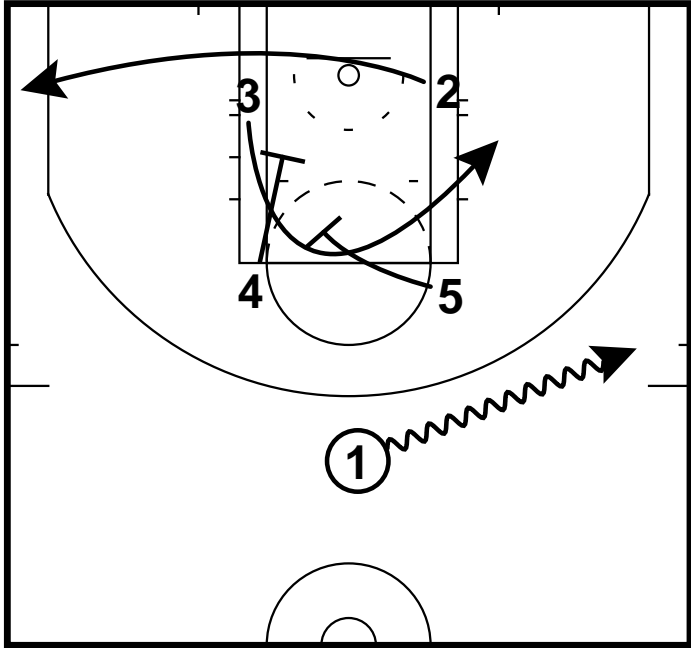


- 1 dribbles over to the wing
- 3 back screens for 5 and pops
- 1 hits 3, 4 pins for 2
- 3 hits 2 for shots or post up to 4



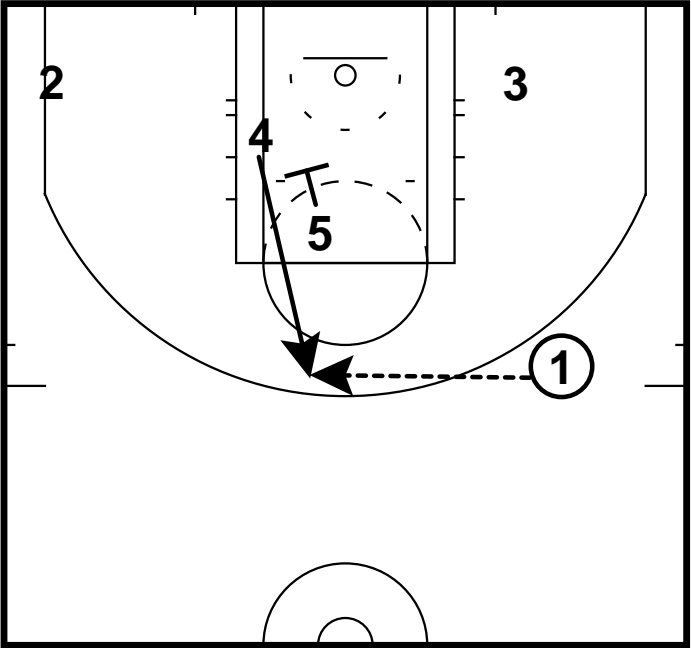
# Box

Box Curl Pin  
Box



1 dribbles over to wing  
4 and 5 set stagger for 3  
3 curls stagger, 2 clears opposite

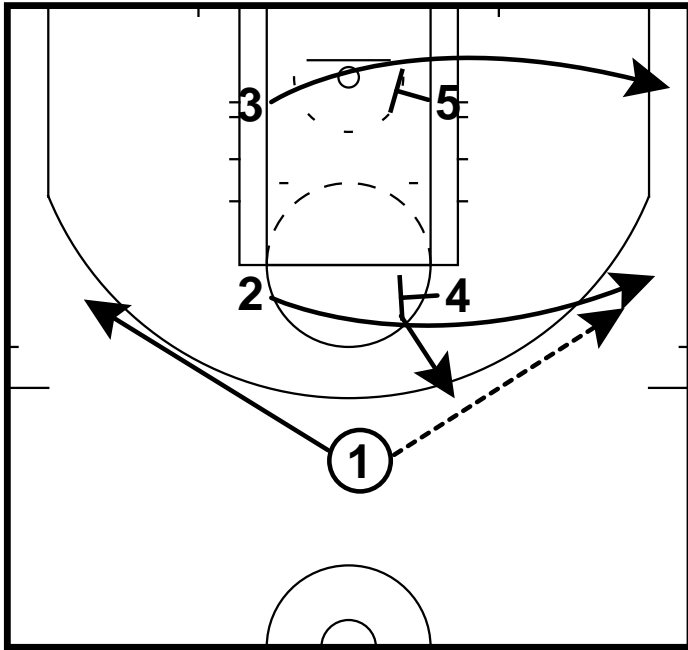
Box Curl Pin  
Box



5 pin downs for 4  
1 hits 4 on top for shot or high low

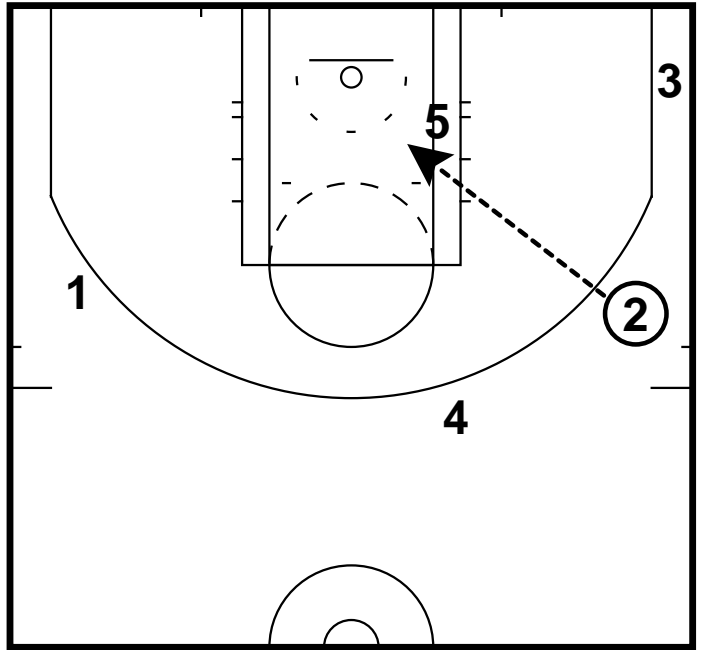
# Box

Box Post Clear  
Box



5 and 4 cross screen for 3 and 2  
1 hits 2 on the wing and spaces  
4 pops out

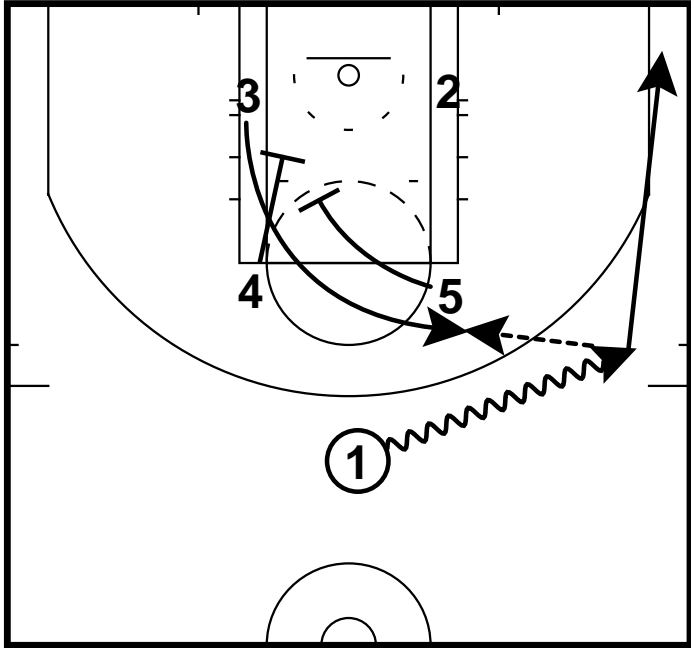
Box Post Clear  
Box



2 looks for lob over the top to 5

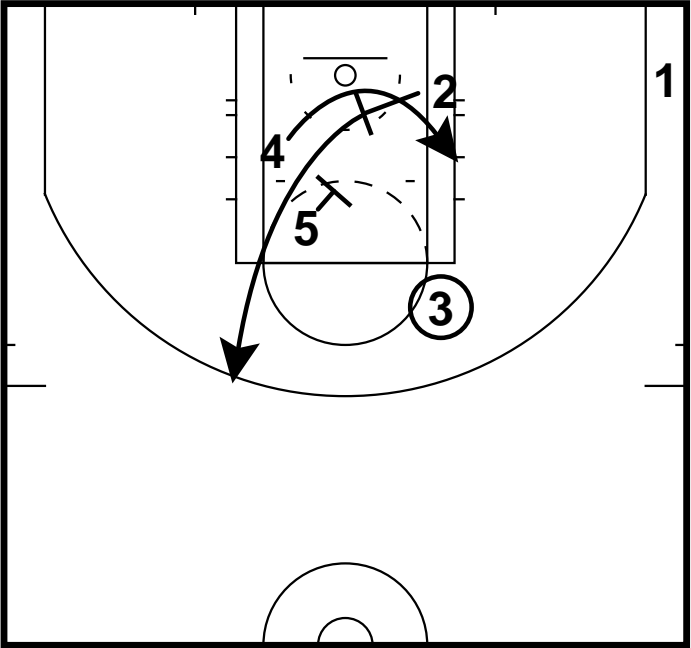
# Box

Box Stagger STS  
Box



1 dribbles over to wing  
4 and 5 set stagger for 3  
1 hits 3 and goes to corner

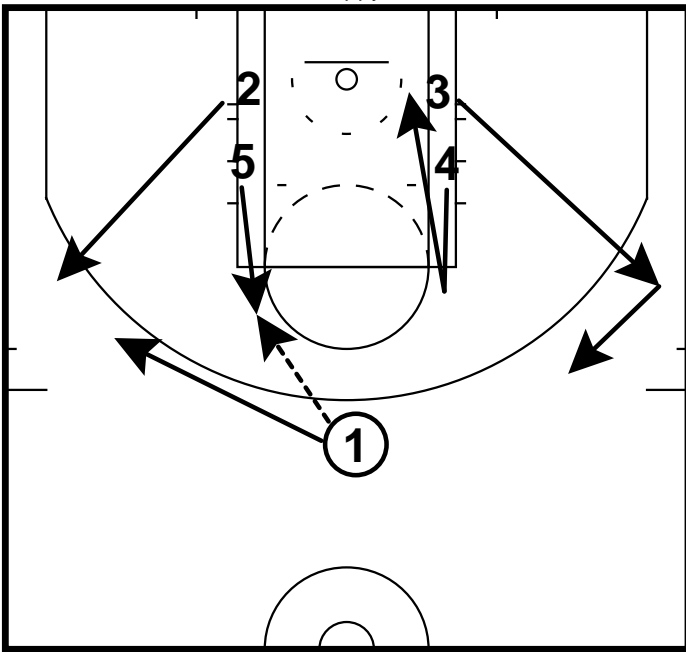
Box Stagger STS  
Box



2 back screens for 4  
5 down screens for 2  
3 looks for 4 or 2

# Floppy

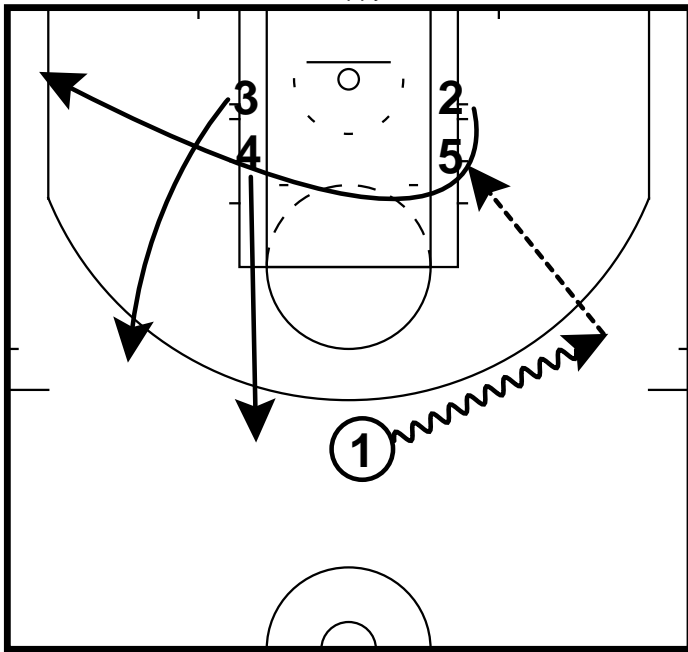
Floppy Backdoor  
Floppy



- 2 and 3 flash out to wings
- 5 and 4 flash to elbows, 1 hits 5
- 4 back doors
- 3 fills up if his man helps on back door

# Floppy

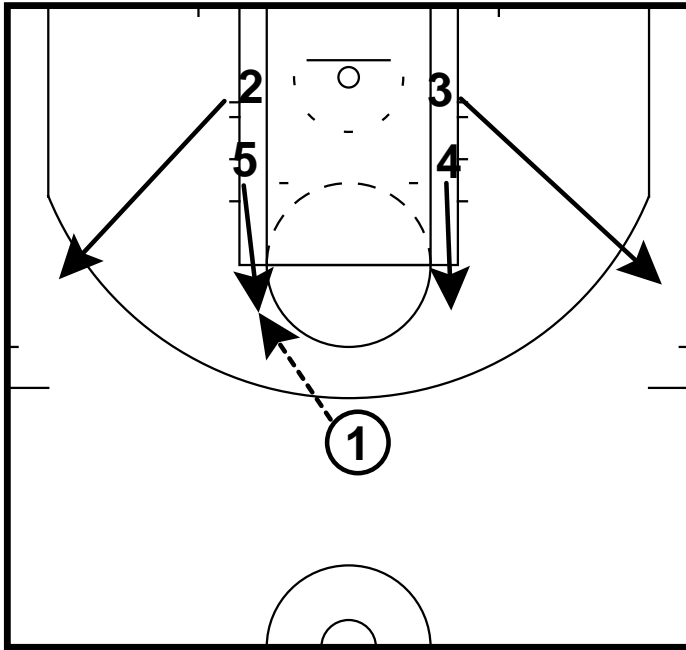
Floppy Curl Post  
Floppy



- 1 dribbles over, 4 flashes to slot
- 3 flashes to wing
- 2 curls over 5 to corner
- 1 looks at 5 posting

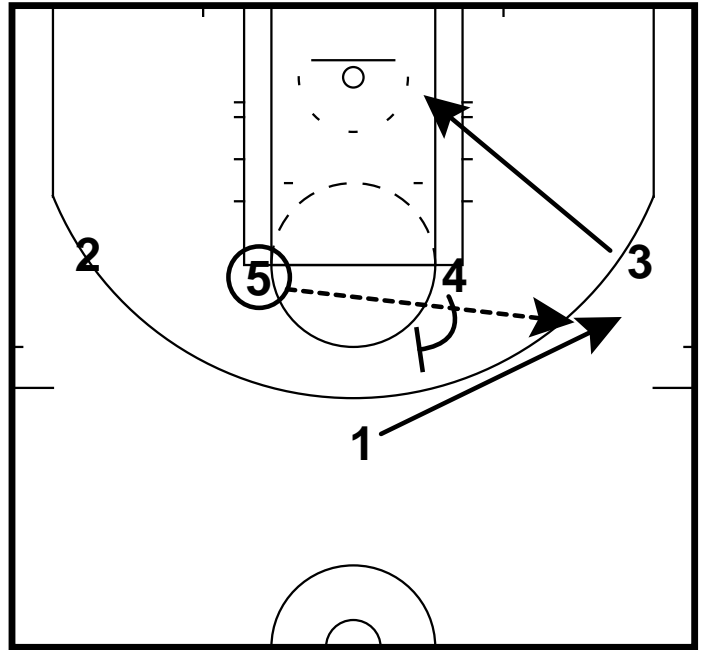
# Floppy

Floppy Elbow Flare  
Floppy



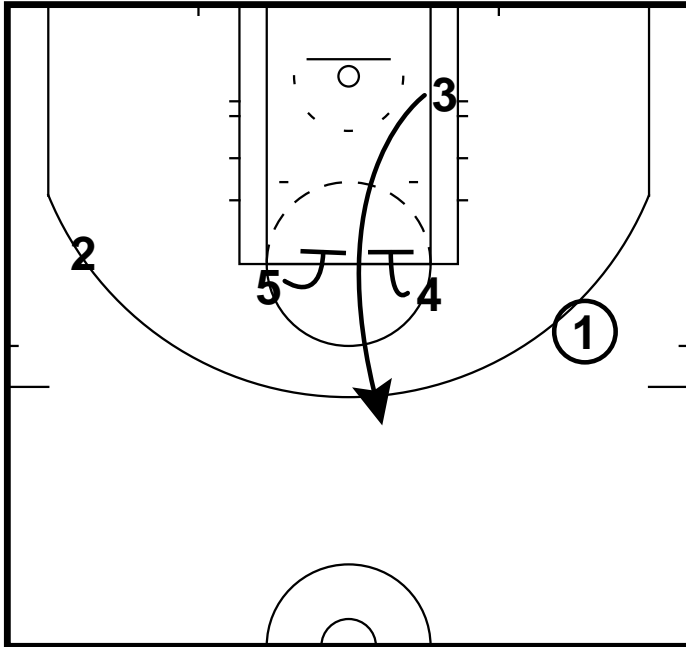
2 and 3 flash out to wings  
5 and 4 flash to elbows  
1 hits 5 on the elbow

Floppy Elbow Flare  
Floppy



4 sets flare for 1  
3 dives to the block  
5 hits 1 on flare

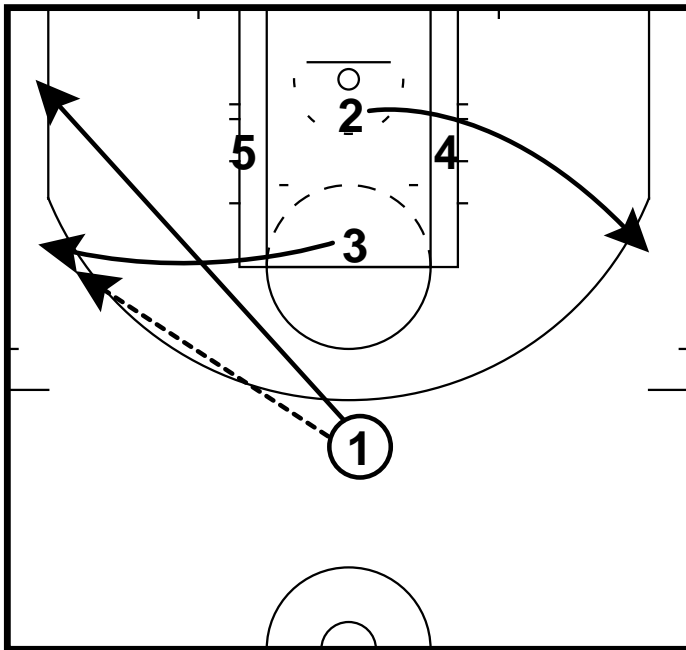
Floppy Elbow Flare  
Floppy



4 and 5 set a gate for 3

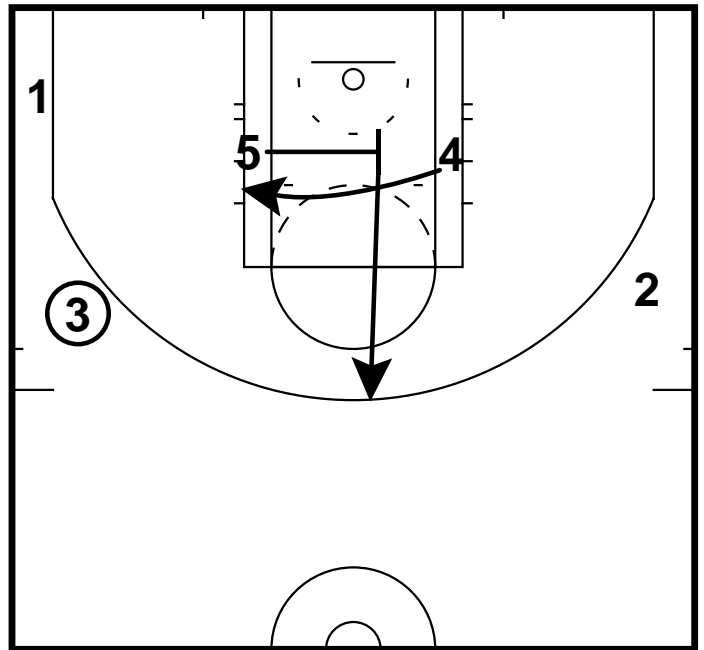
# Diamond

Diamond Cross High Low  
Diamond



2 and 3 flash to opposite wings  
1 hits 3 and cuts strong corner

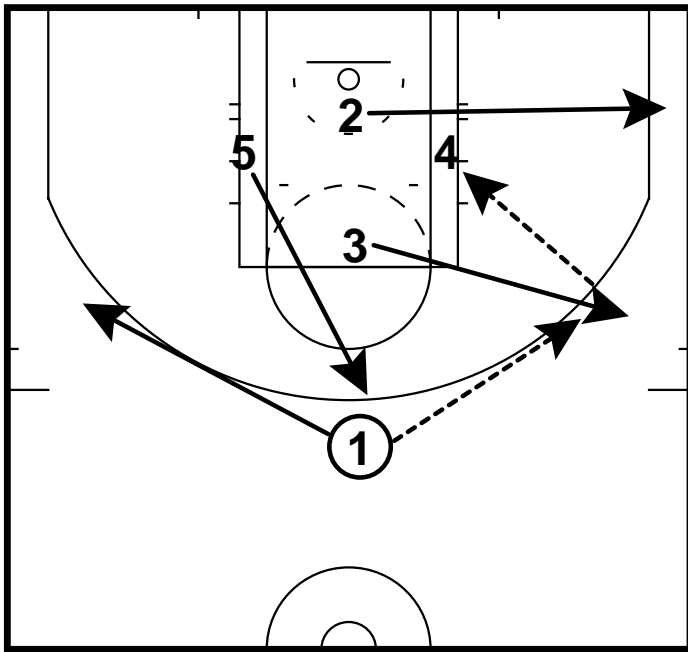
Diamond Cross High Low  
Diamond



5 cross screens for 4 and goes top  
3 looks for 4 or hits 5  
5 can look high low to 4 then

# Diamond

Diamond Post  
Diamond

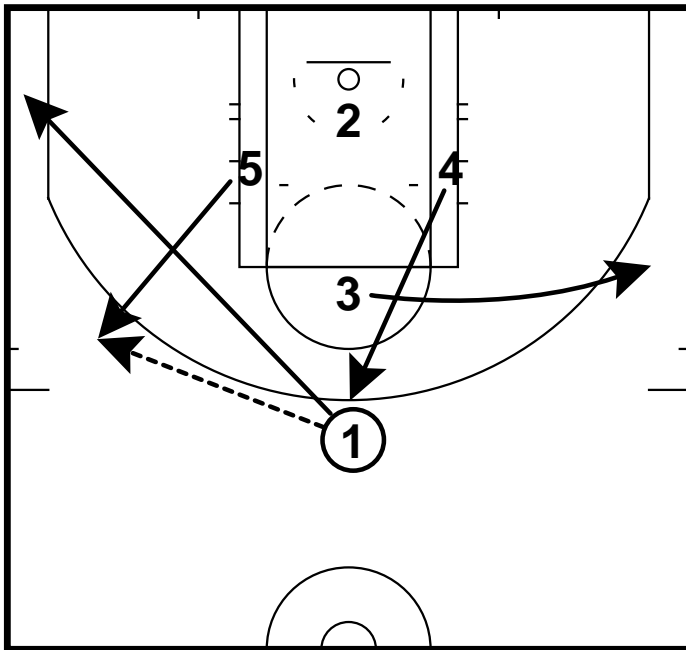


- 2 and 3 clear out to the arc
- 1 hits 3 on wing and spaces
- 5 flashes to high post
- 4 is ducking in for post



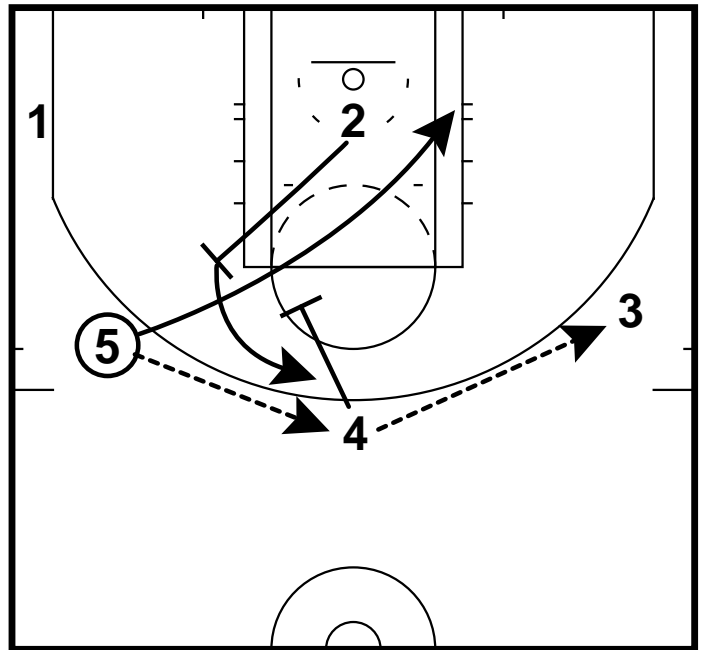
# Diamond

Diamond Shuffle Down  
Diamond



3 flashes to wing  
5 flashes to wing, 1 hits 5  
1 goes corner  
4 flashes to top

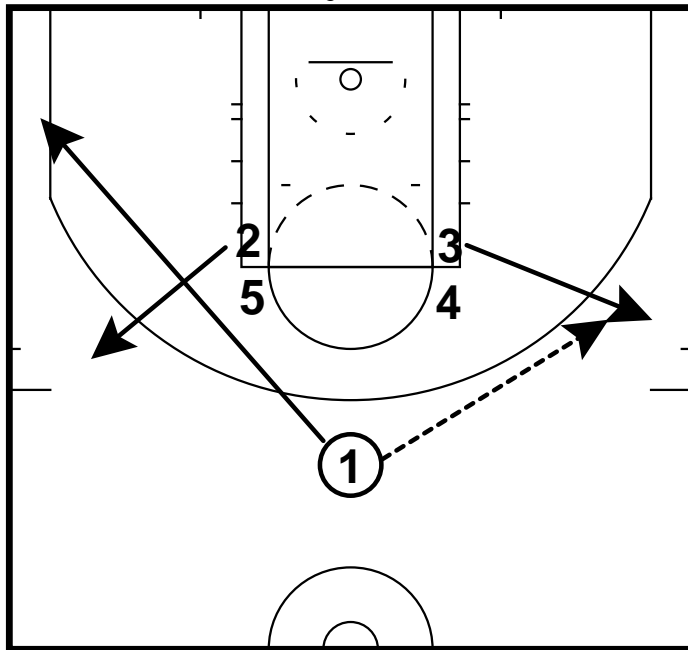
Diamond Shuffle Down  
Diamond



4 swings to 3  
2 sets shuffle for 5  
4 down screens for 2

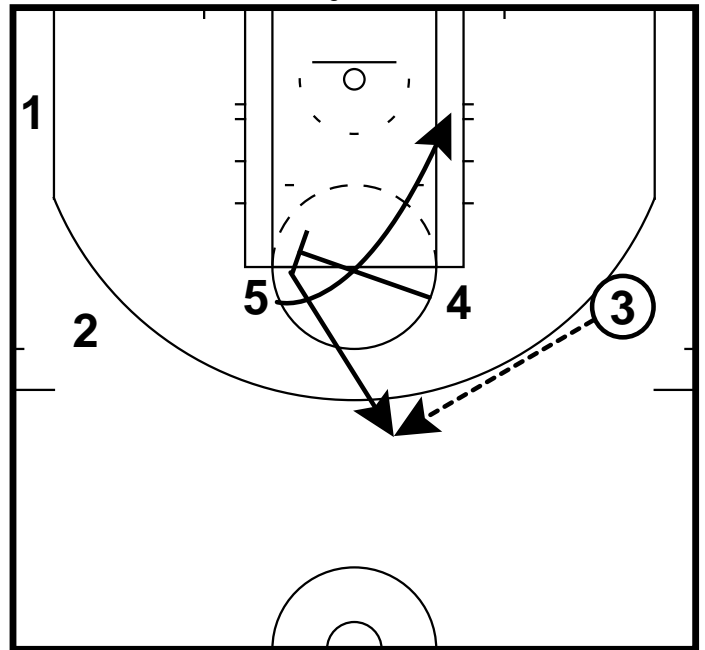
# High Low

Curl Post High Low  
High Low



2 and 3 flash to wings  
1 hits 3 and cuts opposite

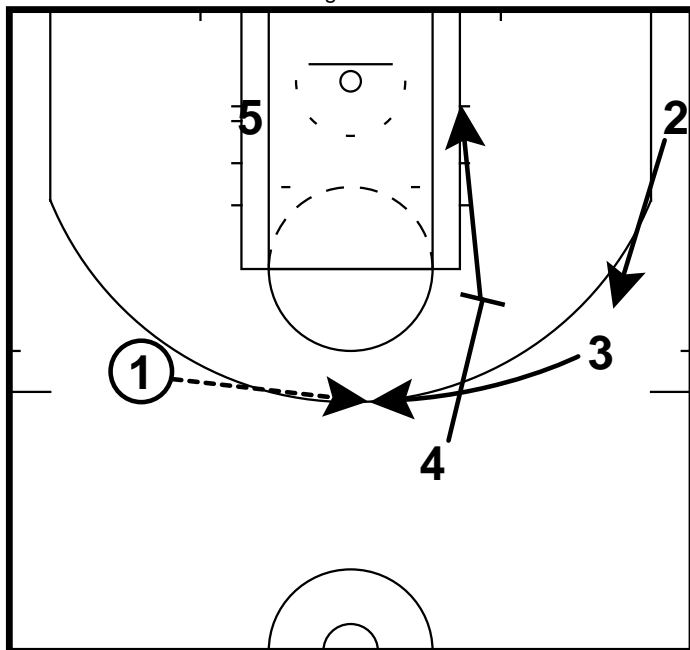
Curl Post High Low  
High Low



4 cross screens for 5 and pops  
5 curls to the block to post  
3 hits 4 on top  
4 looks high low to 5

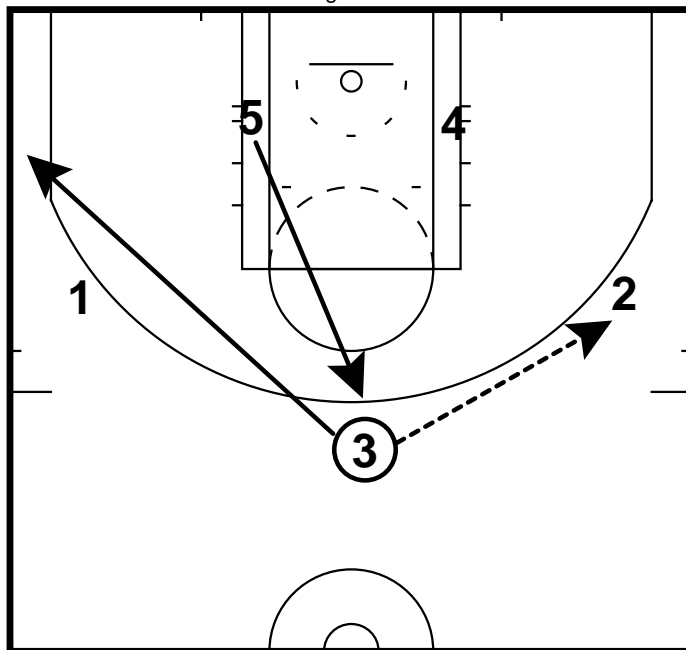
# High Low

Pin High Low  
High Low



Early in transition  
4 sets pin down for 3, 1 hits 3  
4 dives to block  
2 fills up

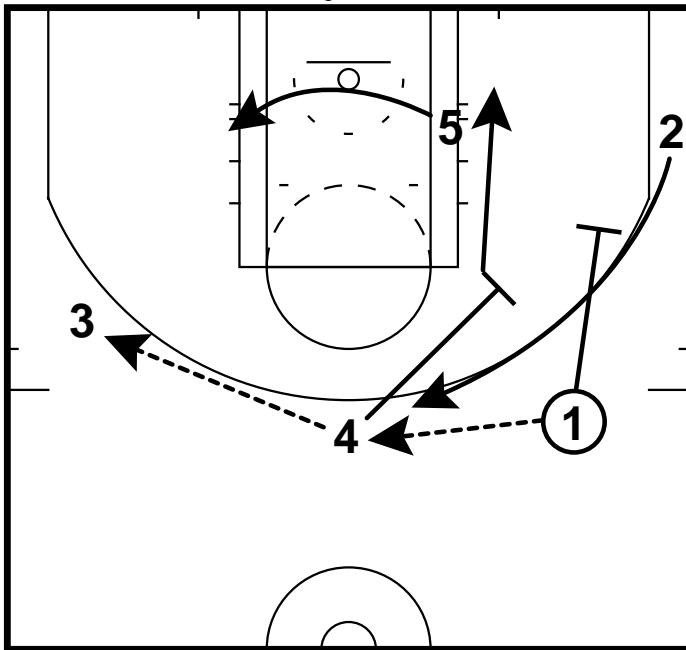
Pin High Low  
High Low



3 swings to 2 and clears opposite  
5 flashes to top  
2 can hit 5 for high low to 4

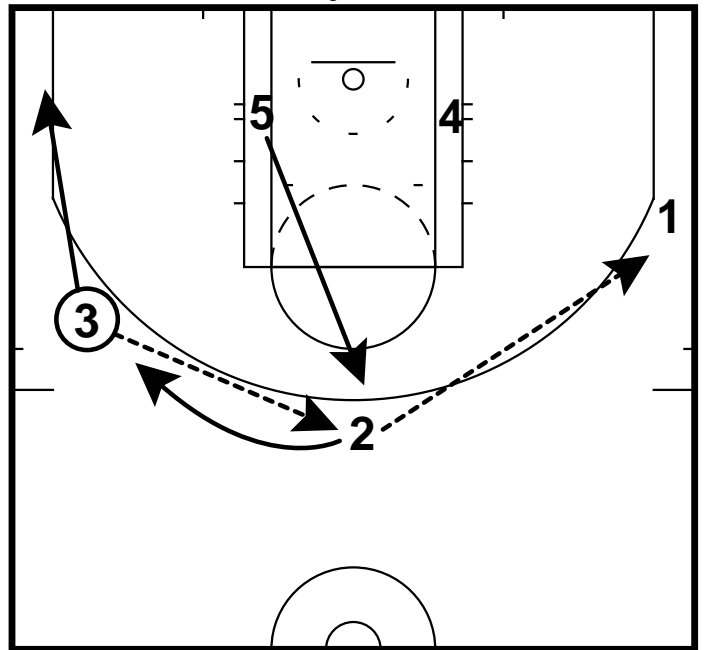
# High Low

Stagger High Low  
High Low



Early in transition  
 1 swings to 4, 4 swings to 3  
 1 and 4 stagger for 2, 4 goes to block  
 5 loops towards ball

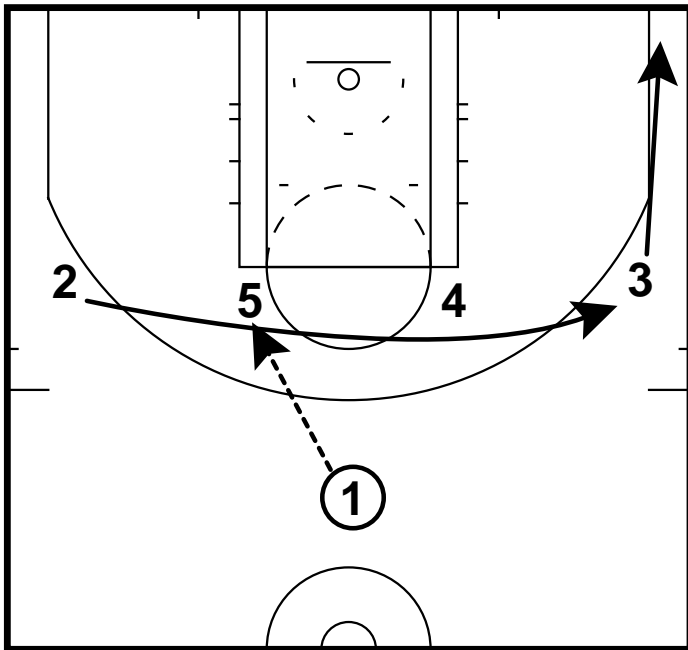
Stagger High Low  
High Low



3 hits 2 on top, 2 hits 1  
 3 and 2 space, 5 flashes top  
 1 can hit 5 for high low  
 They are looking for 4

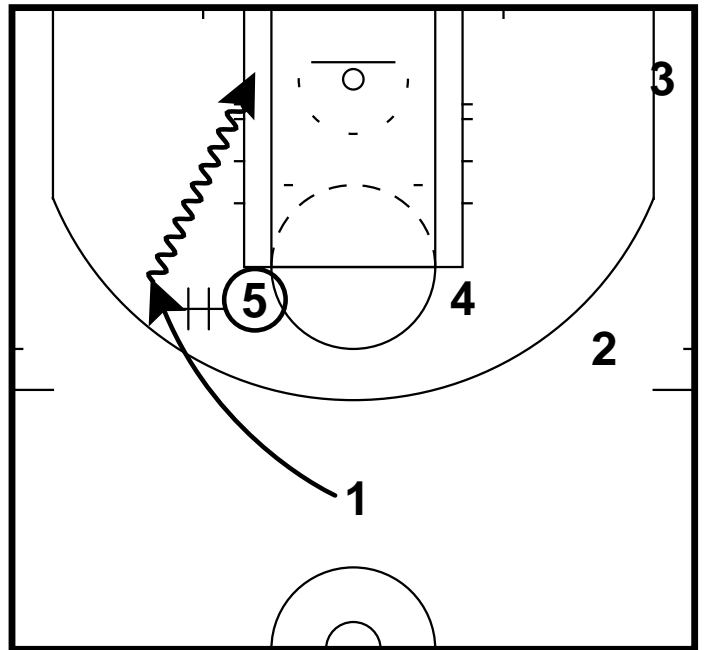
# AI

AI Handoff  
AI



3 cuts to corner  
2 cuts over top of 5 and 4  
1 hits 5

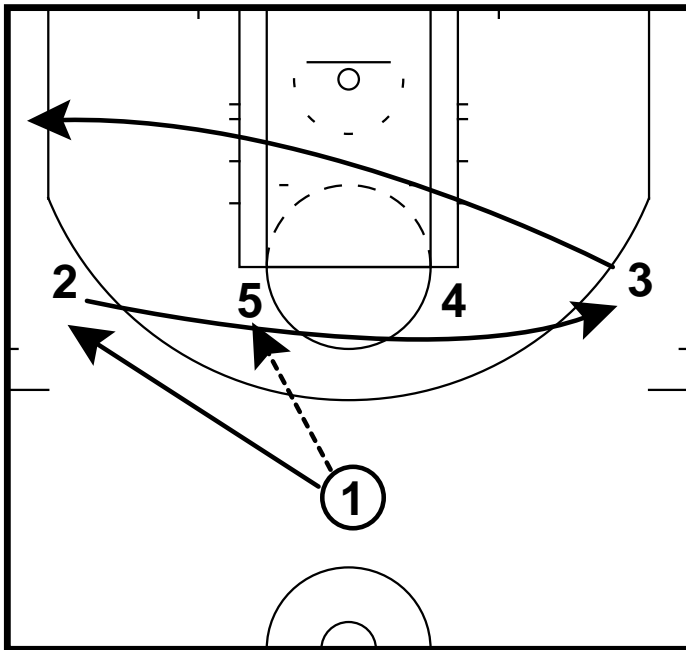
AI Handoff  
AI



1 goes right back to 5  
5 flips the ball back to 1  
1 goes down hill

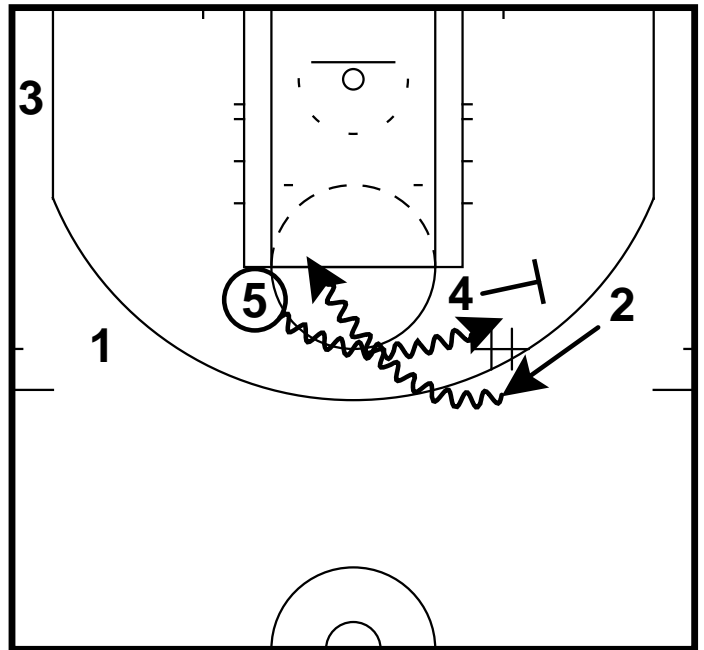
# AI

AI Rewind Handoff  
AI



3 cuts underneath  
2 cuts over top of 5 and 4  
1 hits 5 and spaces out

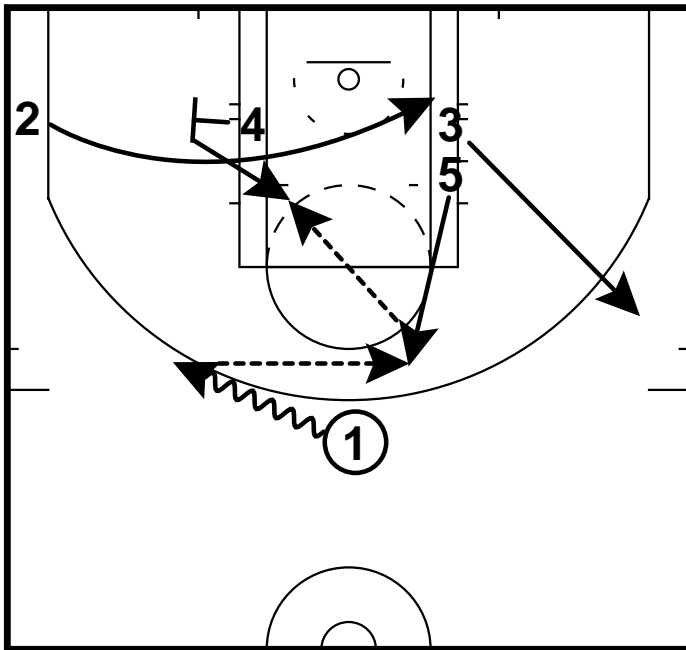
AI Rewind Handoff  
AI



4 down screens for 2  
5 DHO's for 2 coming back  
5 rolls, 4 pops

# Flex

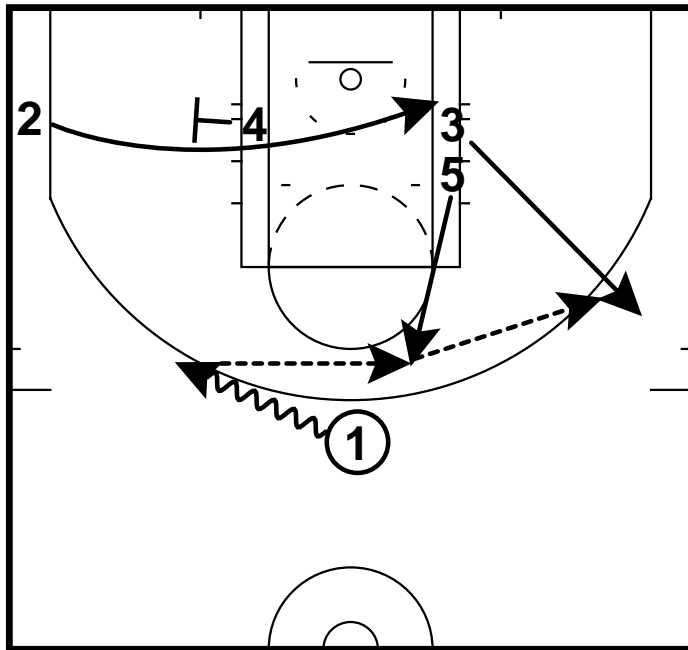
Flex Duck  
Flex



- 1 dribbles to wing, 5 pops to top
- 1 hits 5, 3 pops to wing
- 4 flex screens for 2
- 4 ducks in after flex screen

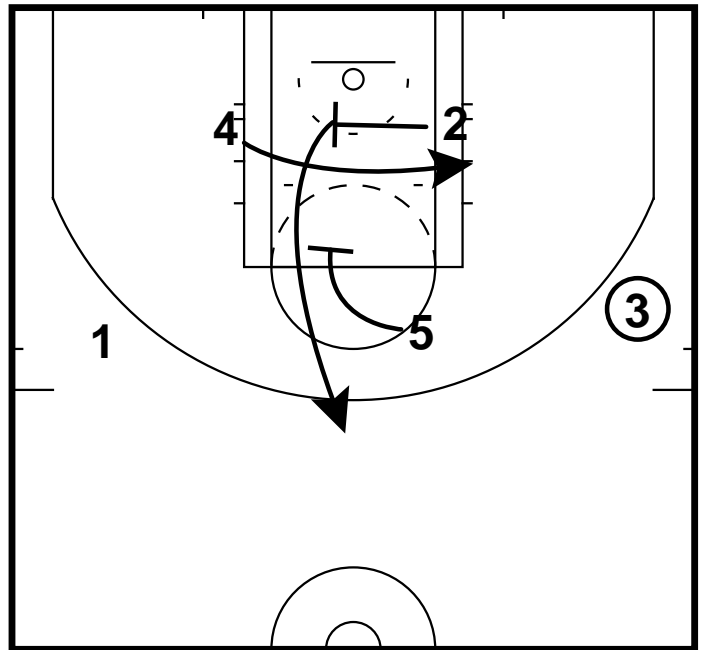
# Flex

Flex Post Rewind  
Flex



- 1 dribbles to wing, 5 pops to top
- 1 hits 5, 3 pops to wing
- 4 flex screens for 2
- 5 swings to 3

Flex Post Rewind  
Flex

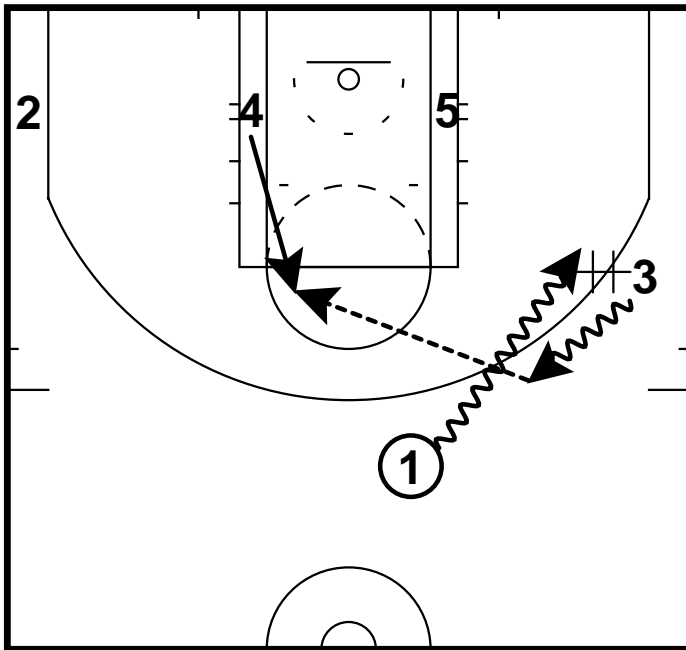


- If no post, 2 screens for 4
- 5 down screens for 2



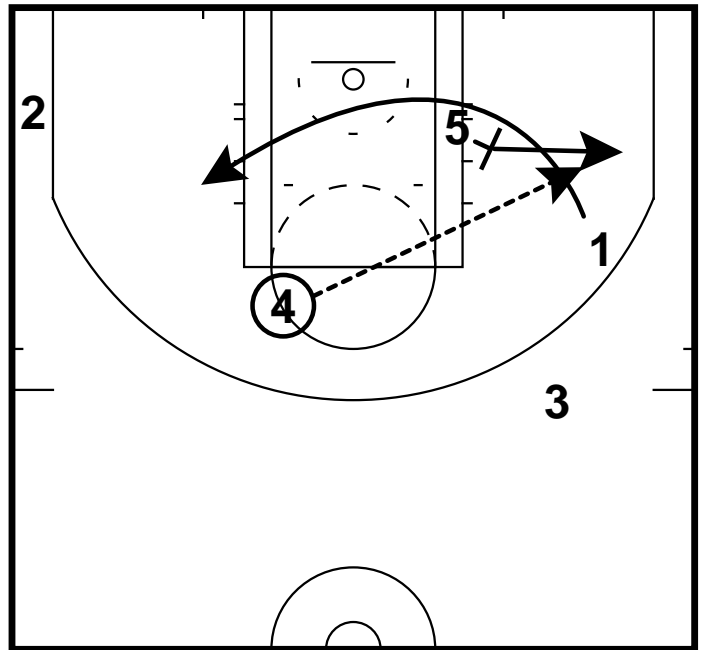
# Misc

DHO Runner Pop  
Misc



1 DHO's with 3  
4 flashes to elbow, 3 hits 4

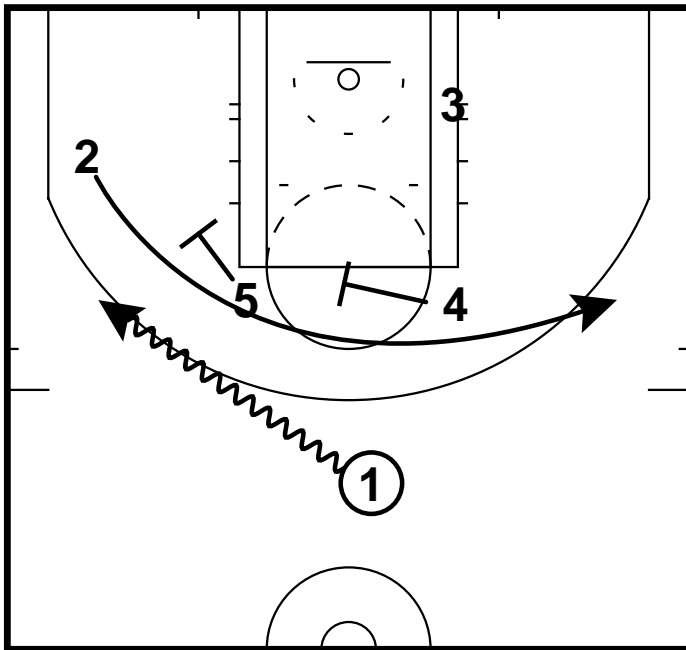
DHO Runner Pop  
Misc



5 sets back screen for 1  
5 pops, 4 looks to hit 5 fading

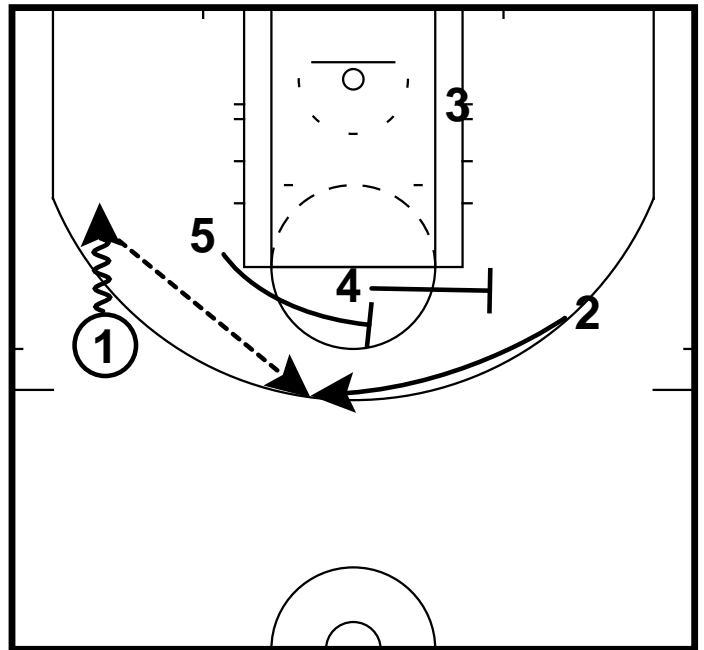
# Misc

Double Veer  
Misc



1 dribbles to wing  
5 and 4 set a double for 2

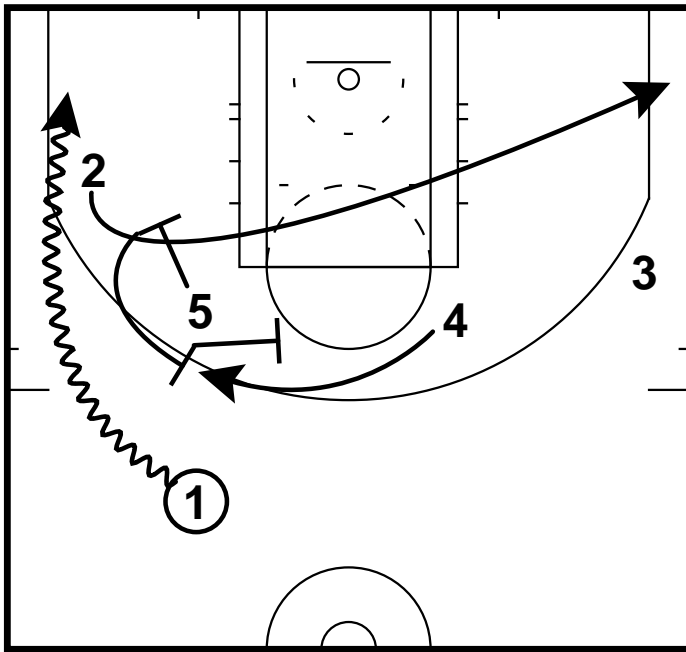
Double Veer  
Misc



1 continues down hill  
4 and 5 sets veer double for 2  
1 turns around looking for 2

# Misc

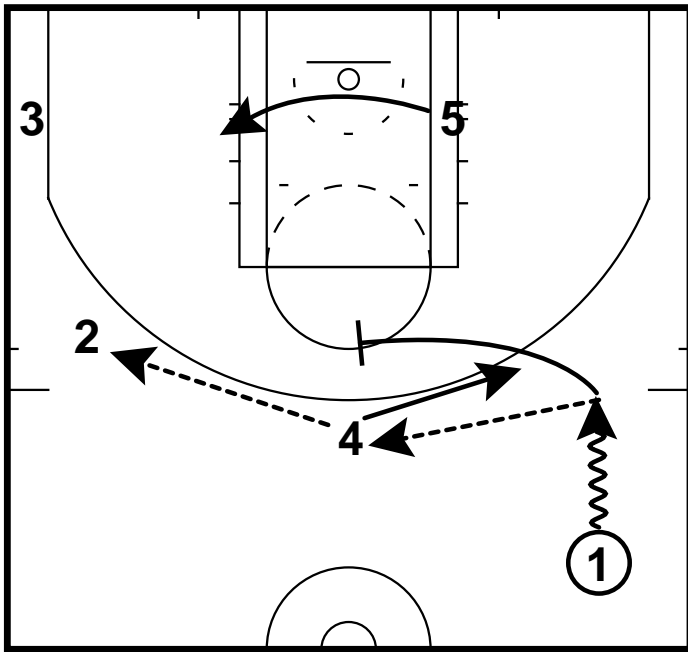
Pin Curl Veer  
Misc



- 5 pin downs for 2, 2 curls to corner
- 5 sets Outside BS for 1
- 5 veer screens for 4 coming to ball
- 1 turns around looking for 4

# Misc

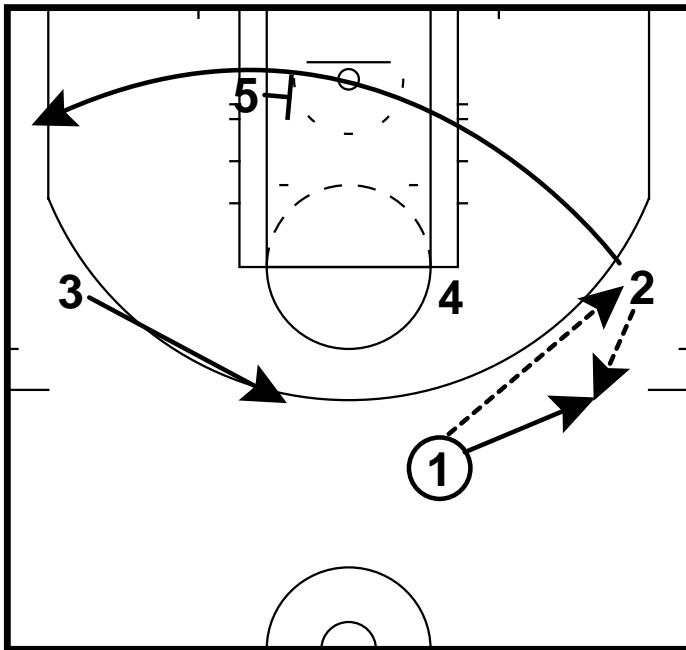
Top Flare  
Misc



- 1 dribbles up early and hits 4
- 4 swings to 2, 5 loops under
- 1 sets a flare for 4
- 2 looks to hit 4

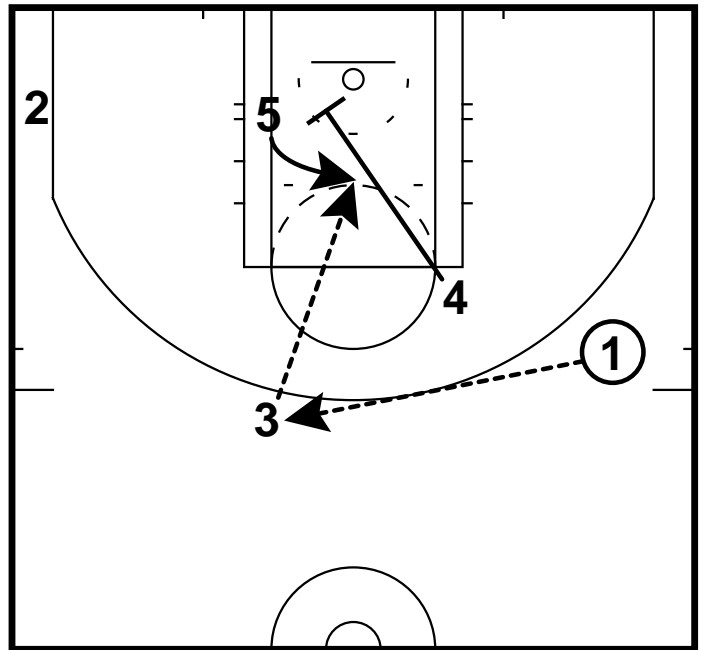
# Zone

Zone Pin In  
Zone



- 1 hits 2, 2 hits 1 flashing back
- 2 cuts opposite off 5 screen
- 3 flashes near top

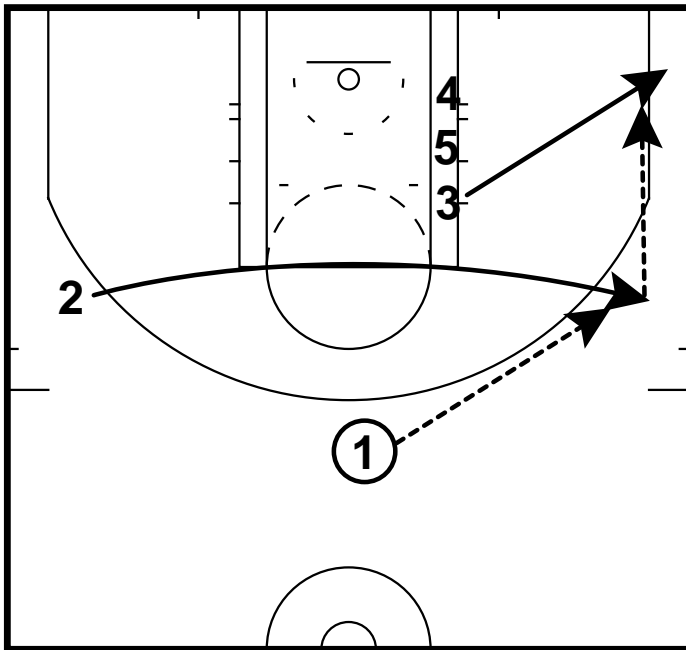
Zone Pin In  
Zone



- 1 hits 3 on top
- 4 pin downs for 5
- 5 curls screen, 3 hits 5

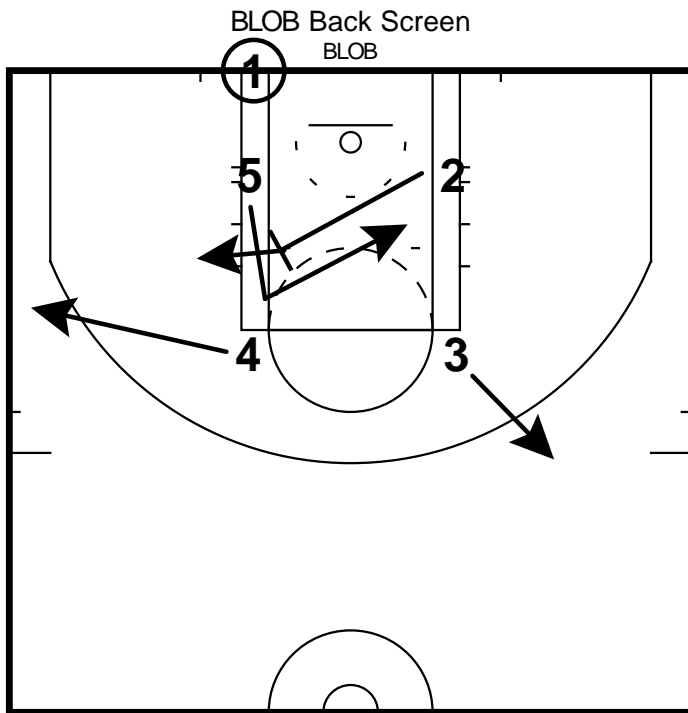
# Zone

Zone Stack Corner  
Zone

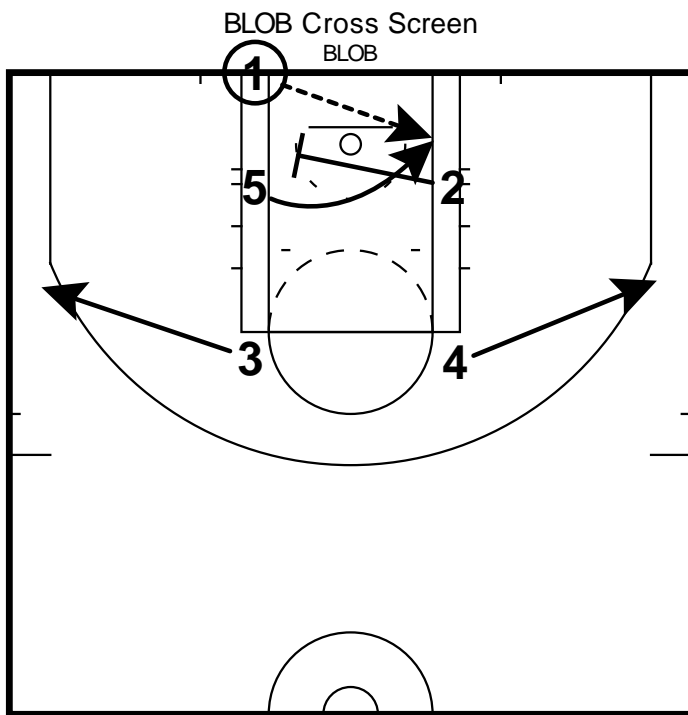


- 2 cuts through to opposite wing
- 1 hits 2
- 3 waits and then goes corner
- 2 hits 3

# BLOB



# BLOB



3 and 4 flash out to wings

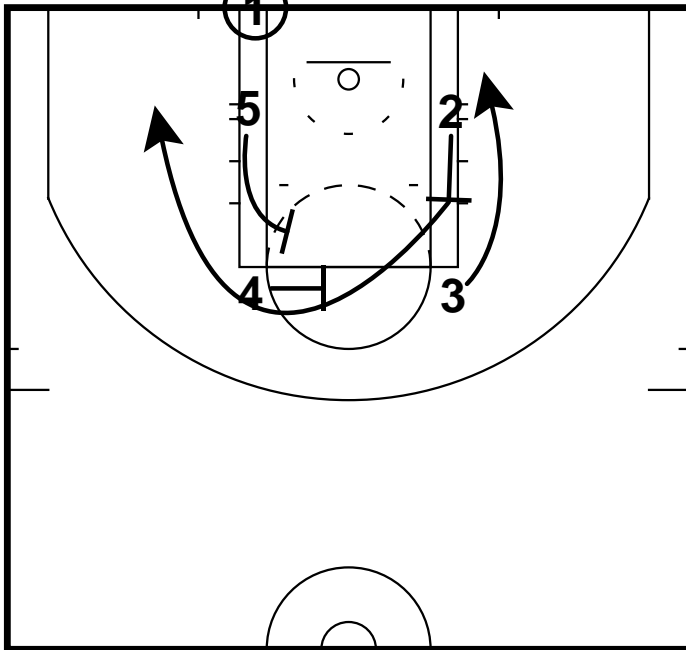
2 cross screens for 5

1 looks for lob or dump down to 5



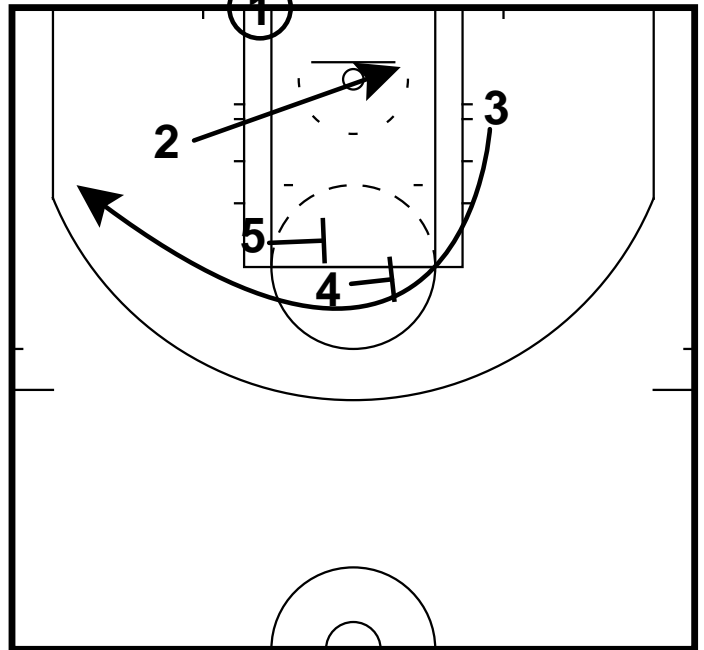
# BLOB

BLOB Double Double  
BLOB



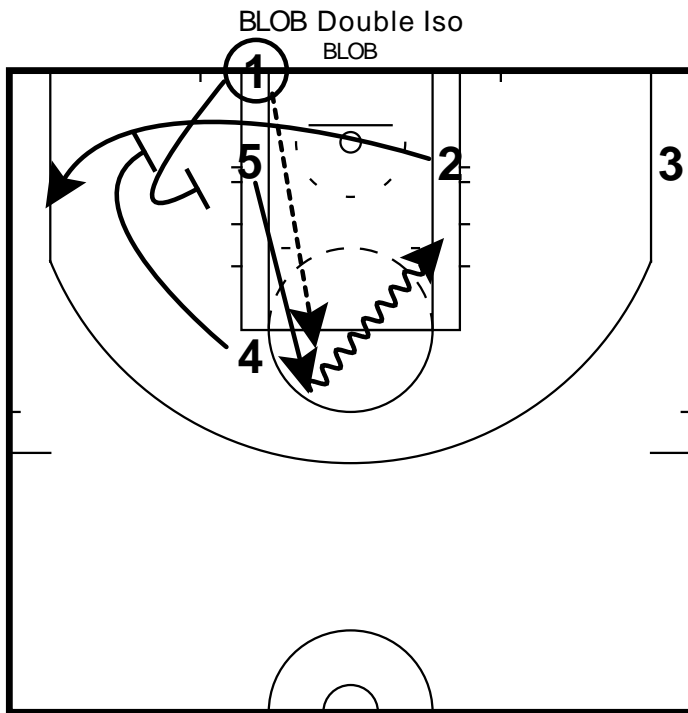
2 back screens for 3  
4 and 5 set double for 2  
2 curls double

BLOB Double Double  
BLOB



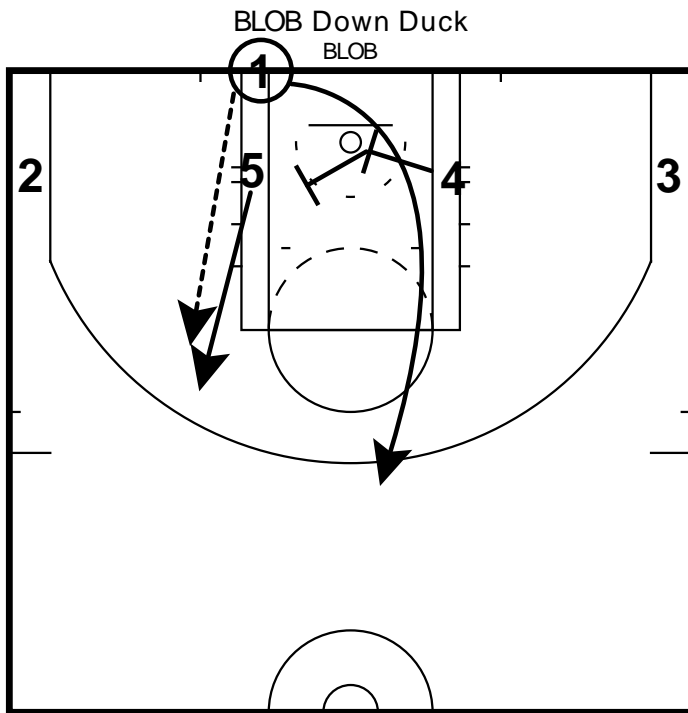
2 continues to curl opposite  
4 and 5 set double for 3  
1 looks for 3

# BLOB



5 pops back, 1 hits 5  
4 and 1 set double for 2 to corner  
5 rips Iso

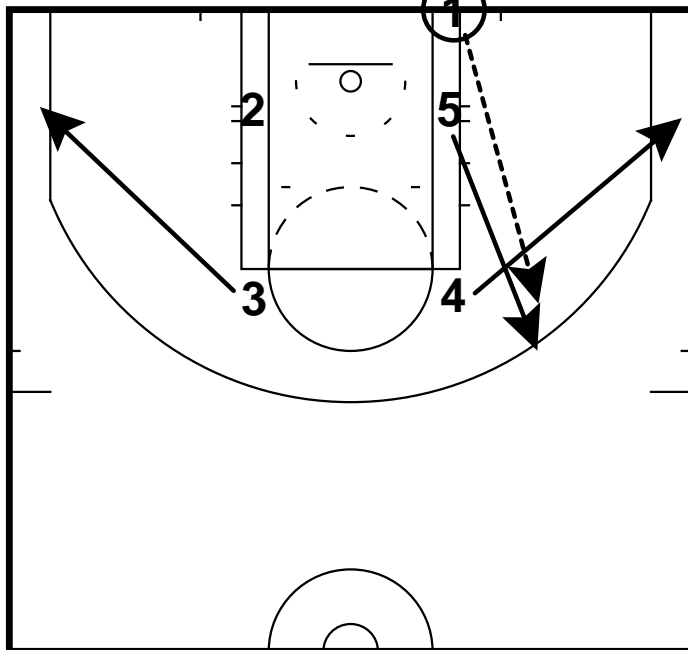
# BLOB



- 5 pops back, 1 hits 5
- 4 sets down for 1
- 4 seals his man, 5 looks for 4

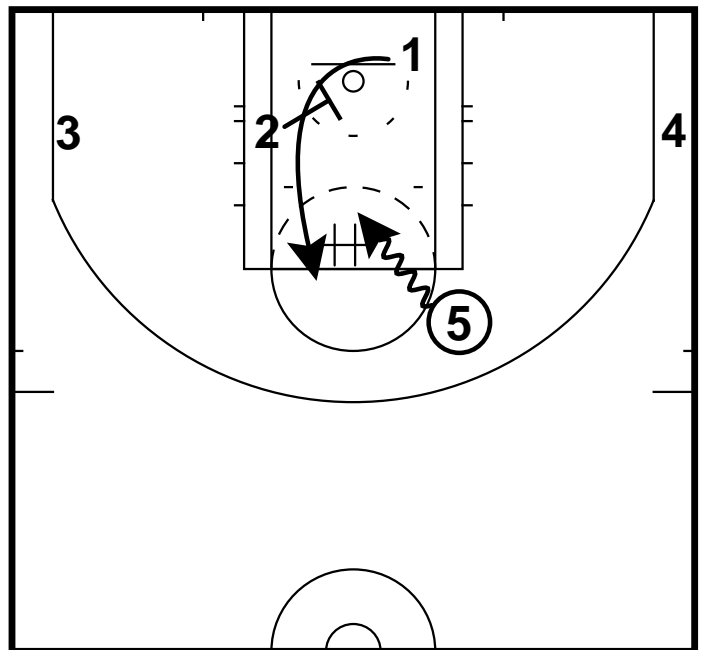
# BLOB

BLOB Down Gut  
BLOB



3 and 4 cut to corners  
5 pops back, 1 hits 5

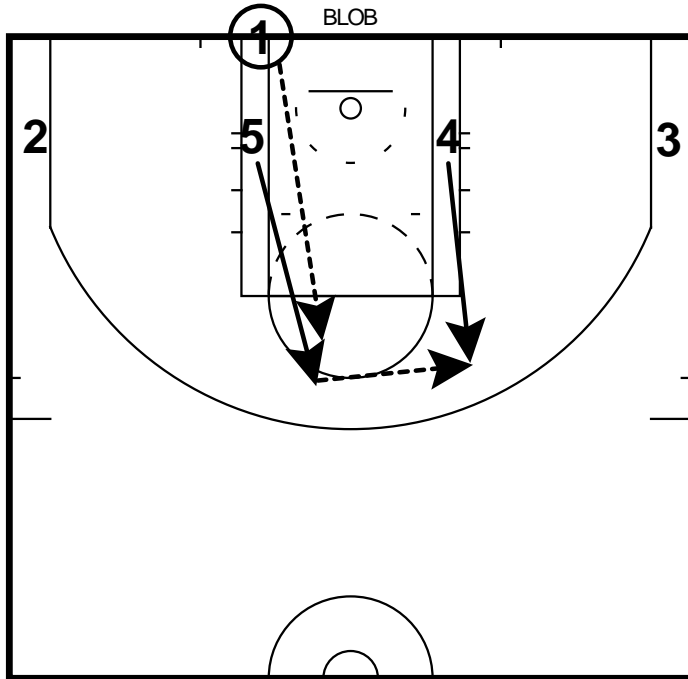
BLOB Down Gut  
BLOB



2 down screens for 1  
5 DHO's with 1 in the middle

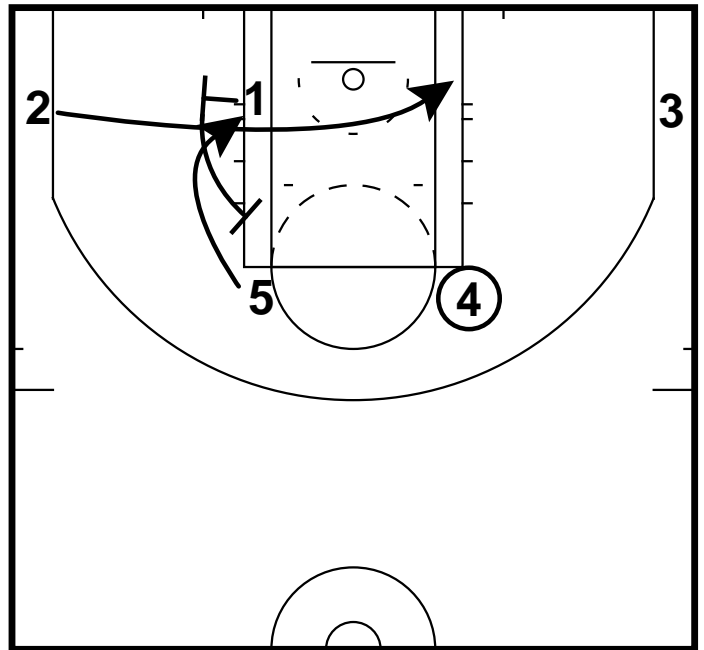
# BLOB

BLOB Flex Backscreen  
BLOB



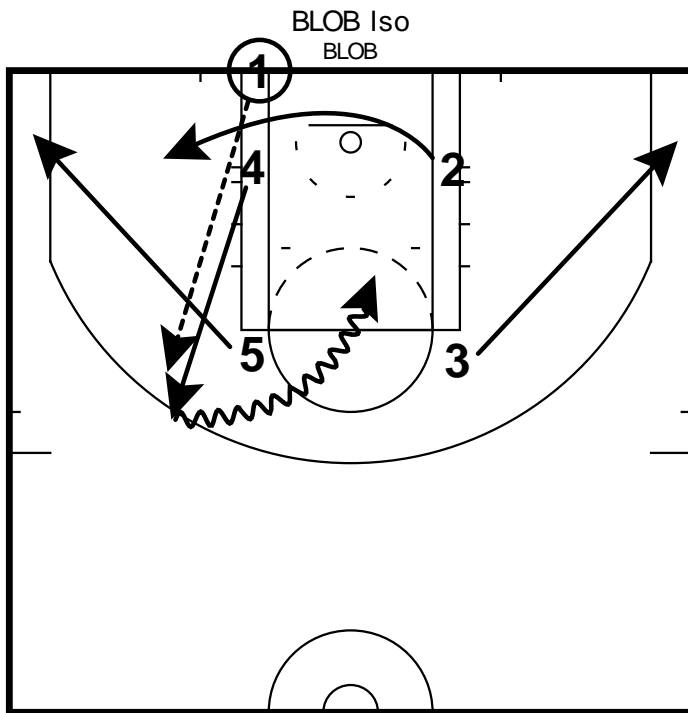
5 pops back, 1 hits 5  
4 pops back to elbow

BLOB Flex Backscreen  
BLOB

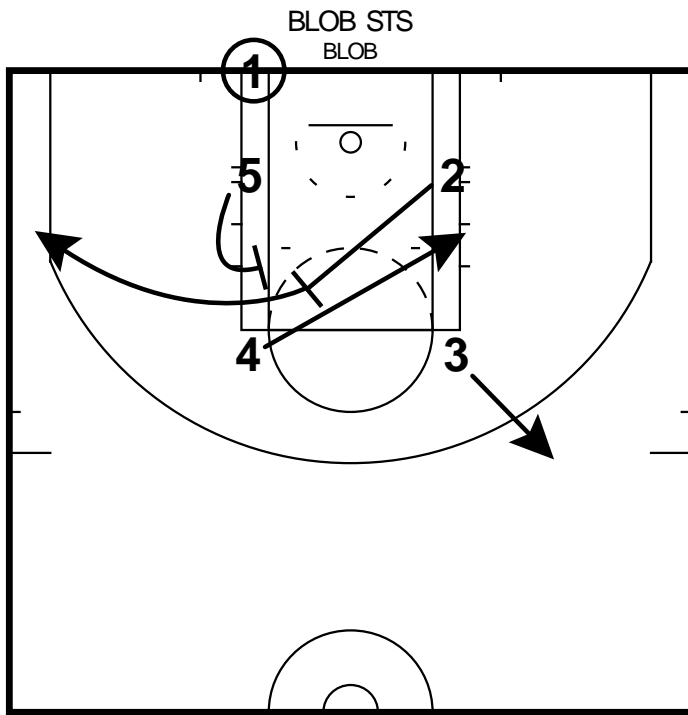


1 sets flex for 2  
1 back screens for 5  
4 looks at 5 or 1 popping

# BLOB



# BLOB



2 back screens for 4  
5 screens for 2 and slips  
3 spaces