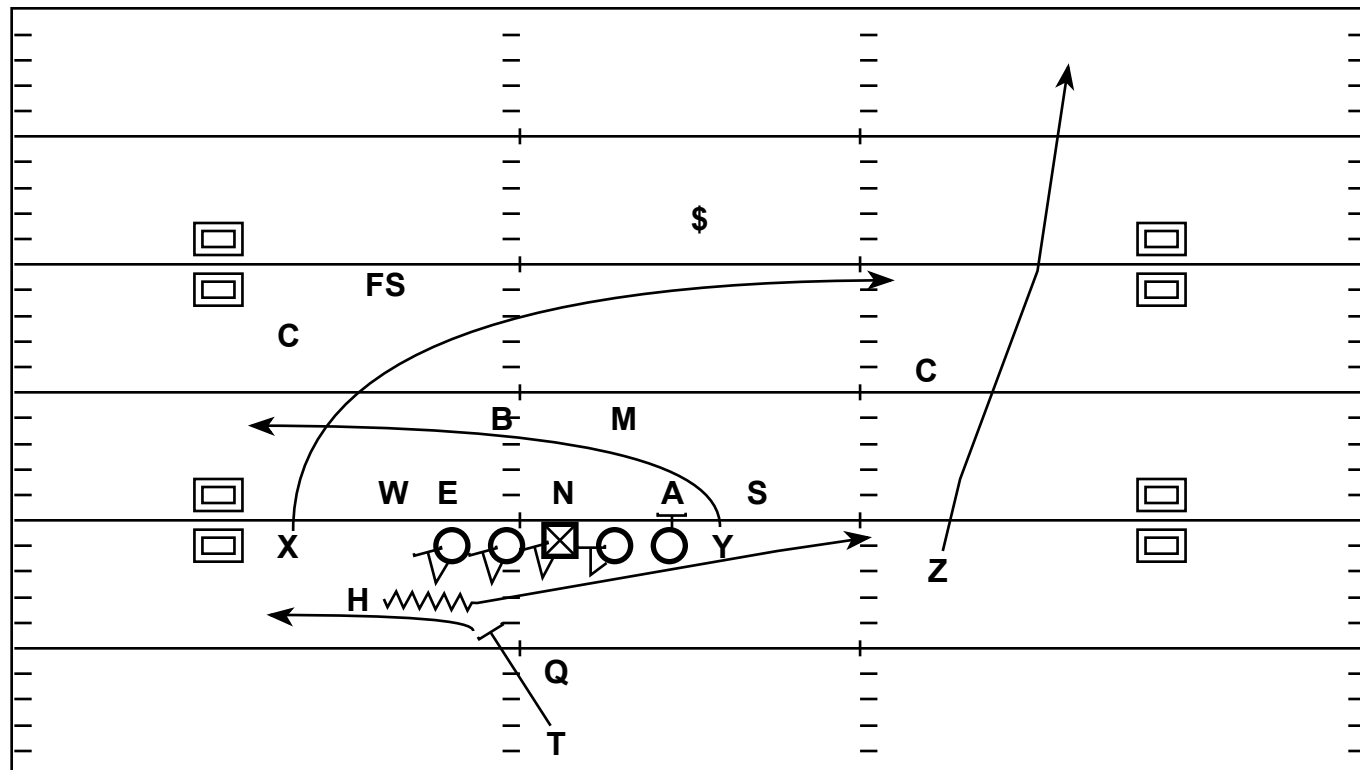


2x2 Attached H-In: PAP TE Flow Across

Quarter	Time	D & D	YD Line	Hash	Score
1st	12:30	1 - 10	20	L	0 - 0



Strategy: Get all the flow working across the field to the right as a standard Play-Action look then throw back to the Y going under & across

QB Progression/Read: Read Flow Across to RB Flat

X - Across Route

H - Motion In to Flat

Y - Flow Across

Z - Fade

T - Mesh to Protect then release flat

LT - Slide Protect C-Gap

LG - Slide Protect B-Gap

C - Slide Protect A-Gap (Eyes on Buck)

RG - Called into the Sort backside A-Gap

RT - Man Locked on Anchor