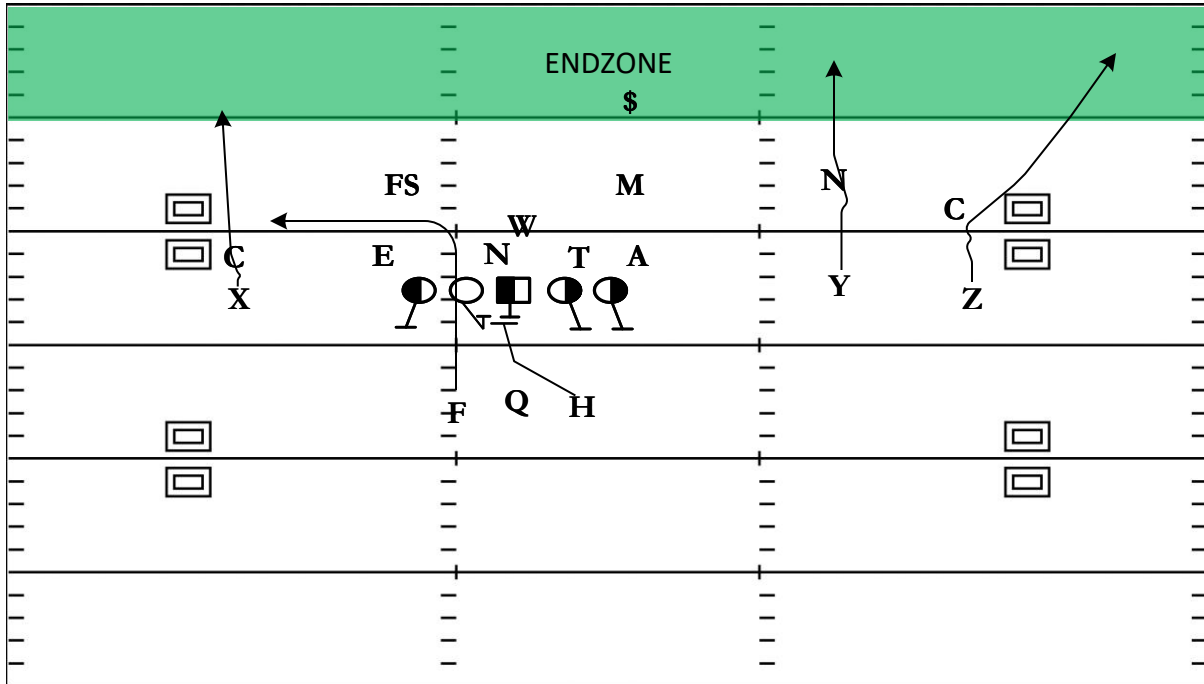


Split Backs Open: Verts

QTR	TIME	D & D	YD LINE	HASH	SCORE
4th	11:25	2 & 4	7	LM	20 - 19



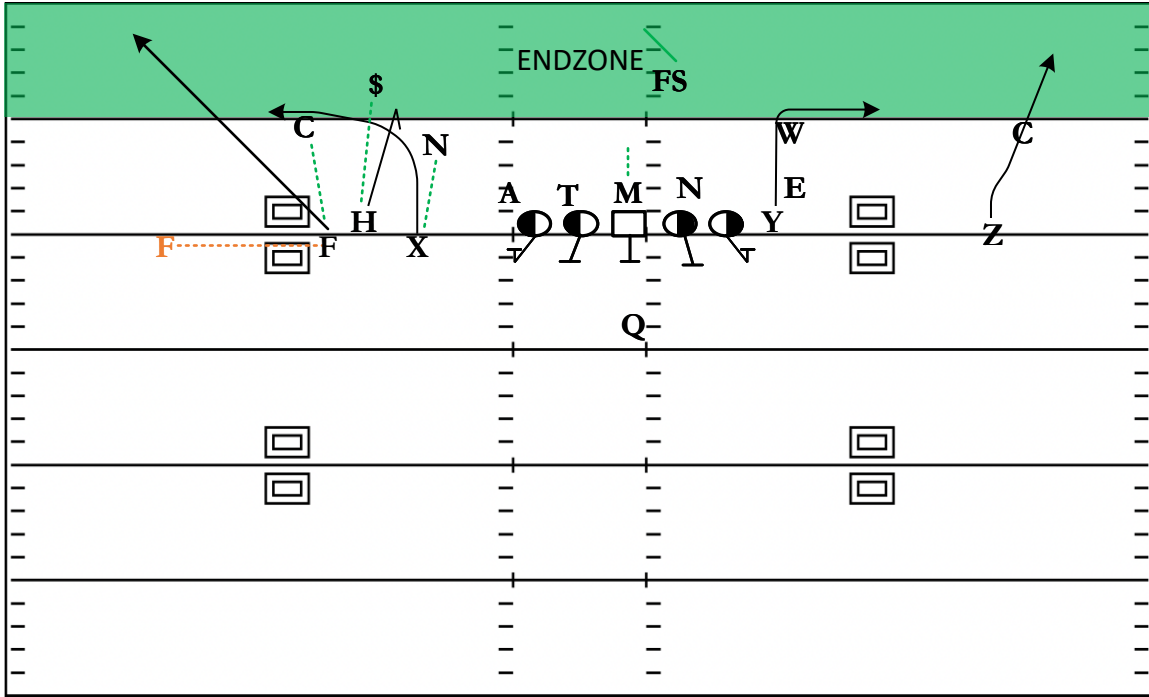
STRATEGY: Run your verticals concepts in the low red (7 yd) allowing your receivers to work their release against man coverage and throw a fade when you get 1 v. 1 match-ups

QB READS & PROGRESSION: If you get Man Coverage pick your favorite match-up and take it

X	Fade	LT	Vertical Man Protect Defensive End
H	Check Protect F/S & Mike Linebacker	LG	Clamp Combo Protect Nose to Will Linebacker
Y	Seam	C	Clamp Combo Protect Nose to Will Linebacker
Z	Fade	RG	Vertical Man Protect Defensive Tackle
F	TaT Release Out	RT	Vertical Man Protect Anchor

Empty Attached F-In: Rub

QTR	TIME	D & D	YD LINE	HASH	SCORE
3rd	4:23	3 & 4	4	R	7 - 17



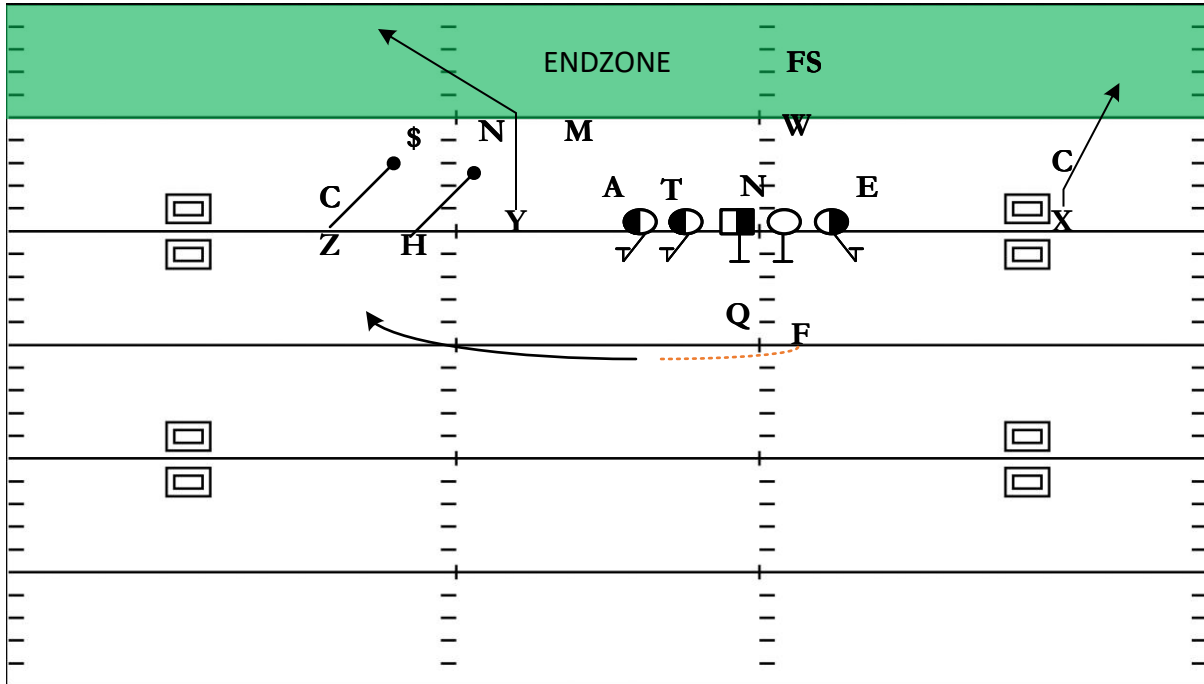
STRATEGY: Attack Man Coverage by getting into an Empty Formation, motioning a receiver into a condensed set (Cluster) then working a Rub on the Nickel to get your best player open

QB READS & PROGRESSION: Man = Throw the Rub / Zone = Work the Fade-Out Side

X	Work Rub under the H	LT	BoB Protection
H	Set the Rub	LG	BoB Protection
Y	Speed Out	C	BoB Protection Vertical Set w/ Eyes on the Mike
Z	Fade	RG	BoB Protection
F	In Motion Run as Fast as Possible to Back Pylon	RT	BoB Protection

3x1 Open F-Ogi: Smash Flare

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	3:14	1 & 4	4	R	7 - 7



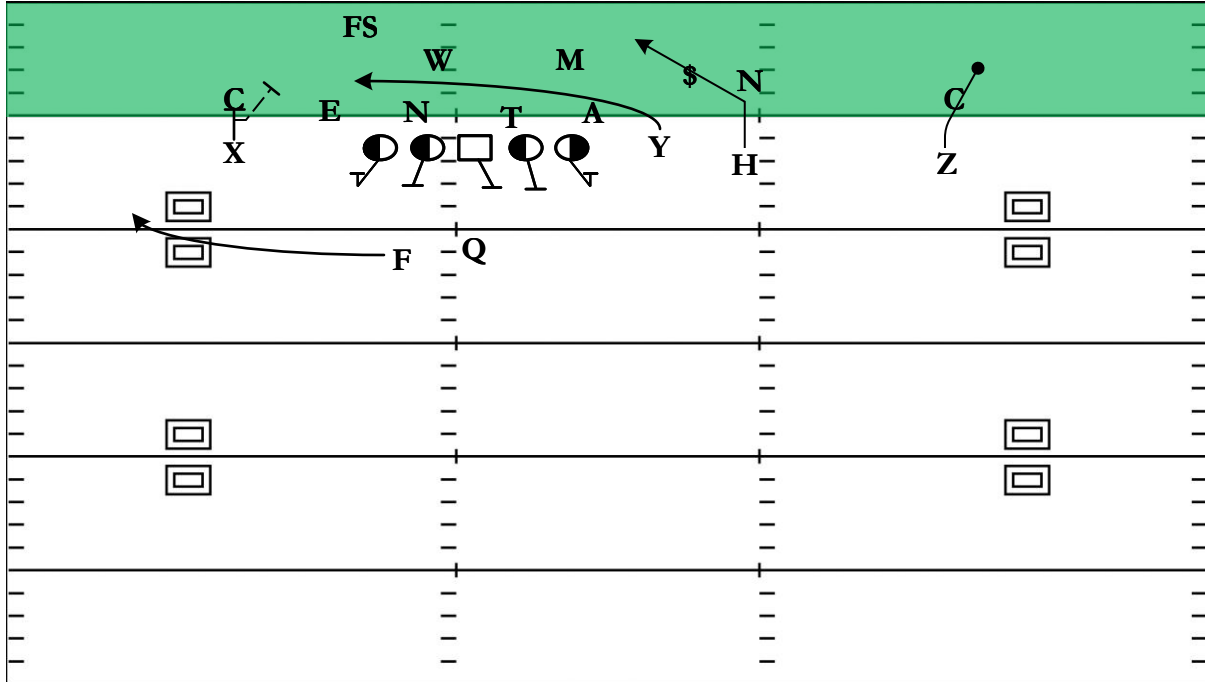
STRATEGY: Use Orbit Motion to create confusion and a Quads dynamic to the Three Receiver Side then use picks to force the man covering the RB to work thru or try to get the defense to bump it off and be outleveraged

QB READS & PROGRESSION: If Cornerback comes down hard throw the Corner Route

X	Fade	LT	Man Protect Anchor
H	Pick Tough and Physical Knowing the Mike will try to work thru or under you	LG	Man Protect Defensive Tackle
Y	Corner Route Back Pylon	C	Clamp Combo Nose to Will Linebacker
Z	Pick Tough & Physical	RG	Clamp Combo Nose to Will Linebacker
F	Orbit Motion Swing getting to the Perimeter	RT	Man Protect Defensive End

3x1 Open: Swing - Shallow

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	8:19	2 & 1	1	L	0 - 0



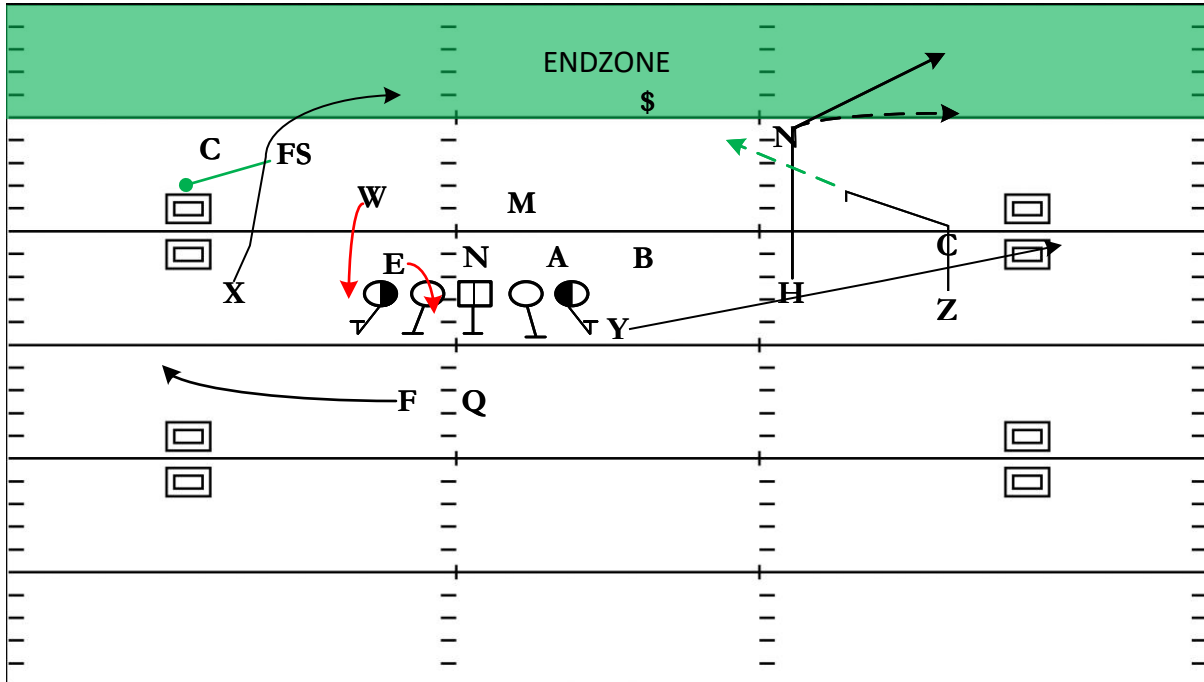
STRATEGY: Easy read for the QB while getting the ball out in space instantly. Playing a race to the pylon for the RB

QB READS & PROGRESSION: If the Will doesn't instantly out leverage the Swing, throw it. If swing is out leverage look Shallow to Slant

X	Block Corner to Occupy Then MDM	LT	Man Protect Defensive End
H	Slants	LG	Man Protect Nose Tackle
Y	Shallow	C	Clamp Combo 2i Tackle to Mike Backer
Z	Fade	RG	Clamp Combo 2i Tackle to Mike Backer
F	Swing Fight to the Pylon	RT	Man Protect Anchor

3x1 Wing: Snag BS Glance

QTR	TIME	D & D	YD LINE	HASH	SCORE
2nd	10:53	1 & GL	7	L	0 - 0



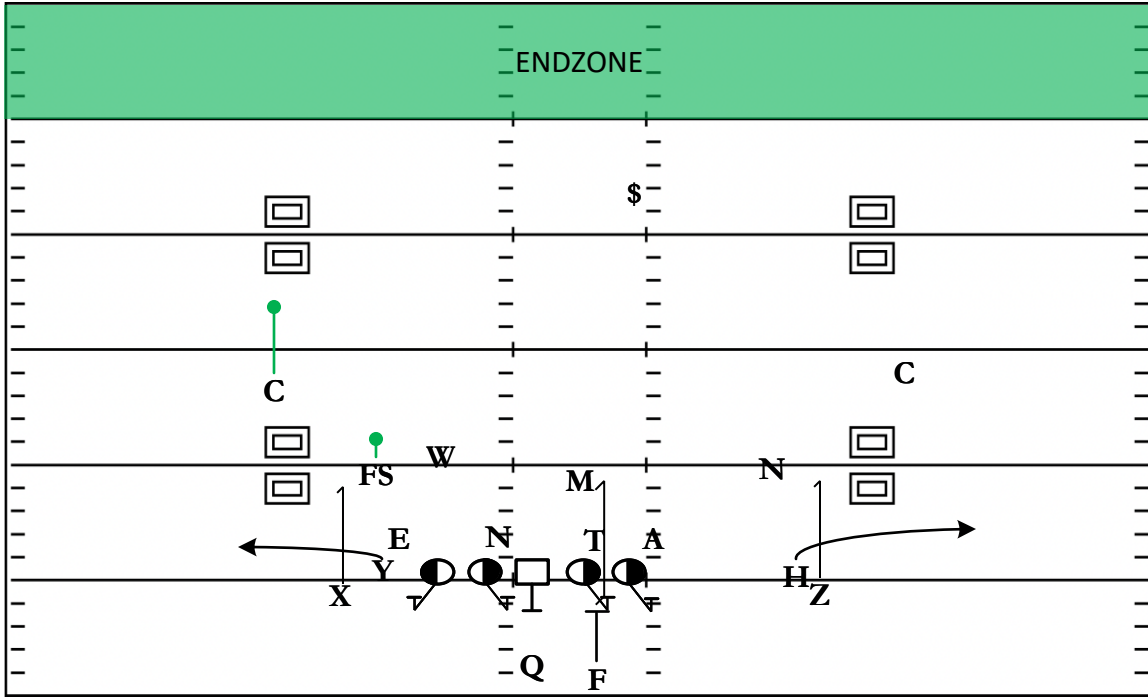
STRATEGY: Bread & Butter Quick Game, take advantage of zone defenses in the redzone and find the holes in the coverage. Also has a lot of Man Beaters as well depending on leverage given.

QB READS & PROGRESSION: Decide which side to work – Glance = Read Flat Defender if he drops throw swing – if he expands throw Glance / Snag = Peek Corner Route – Read the Flat Defender In & Out

X	Glance	LT	Clamp Combo 4i End to Will Linebacker
H	Corner Route Can Flatten based on Coverage	LG	Clamp Combo 4i End to Will Linebacker
Y	Flat	C	Man Protect Nose Tackle
Z	Snag Settle v. Zone / Run v. Man	RG	Clamp Combo 4i Anchor to Mikel Linebacker
F	Swing	RT	Clamp Combo 4i Anchor to Mikel Linebacker

2x2 Open Tite: Stab

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	13:35	1 & 10	19	L	0 - 0



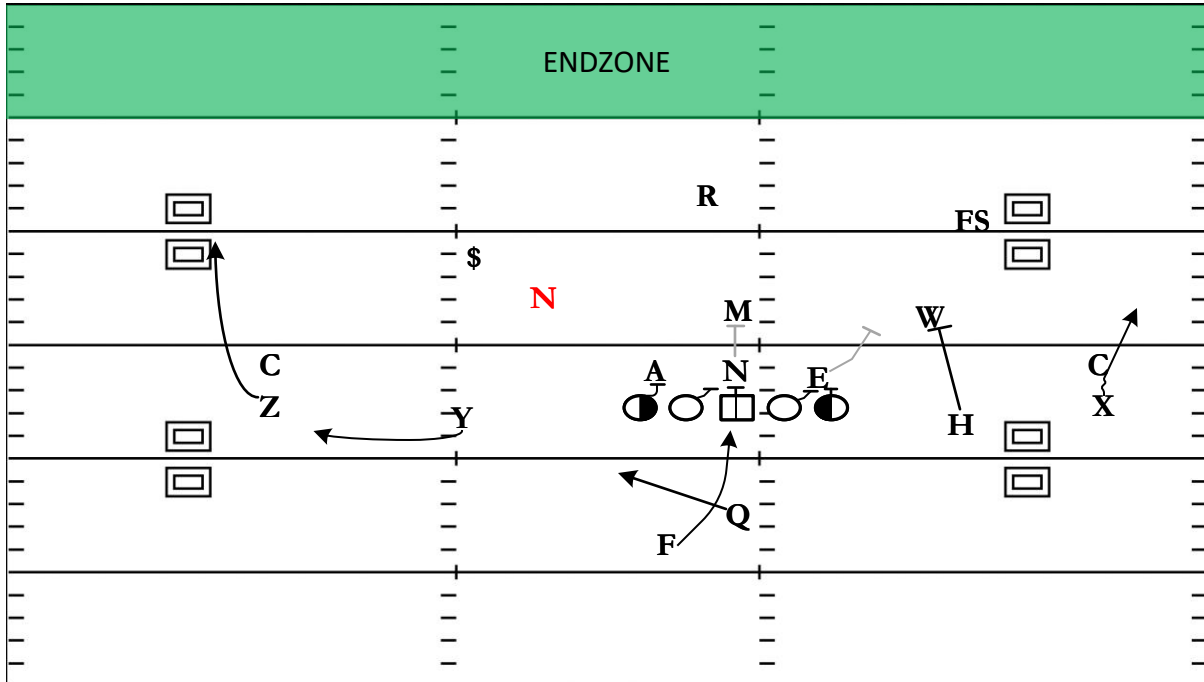
STRATEGY: Steal easy yards and work your way down into the Low Red. Realize you don't need it all in one chunk. Easy quick game that attacks the perimeter of the defense

QB READS & PROGRESSION: Decide which side to start on based on leverage – Read it out to in = Flat – Short Hitch - Checkdown

X	Short Hitch Outbreaking – Work off Flat	LT	Man Protect End
H	Flat	LG	Man Protect 2i Nose
Y	Flat	C	Vertical Set Look to Will Linebacker then to help
Z	Short Hitch Work Rub off Flat	RG	Man Protect 3-Tech Tackle
F	Check Protect Mike Linebacker to TaT Checkdown	RT	Man Protect Anchor

2x2 Open: Inside Zone Read

QTR	TIME	D & D	YD LINE	HASH	SCORE
2nd	12:43	1 & 10	12	R	14 - 3



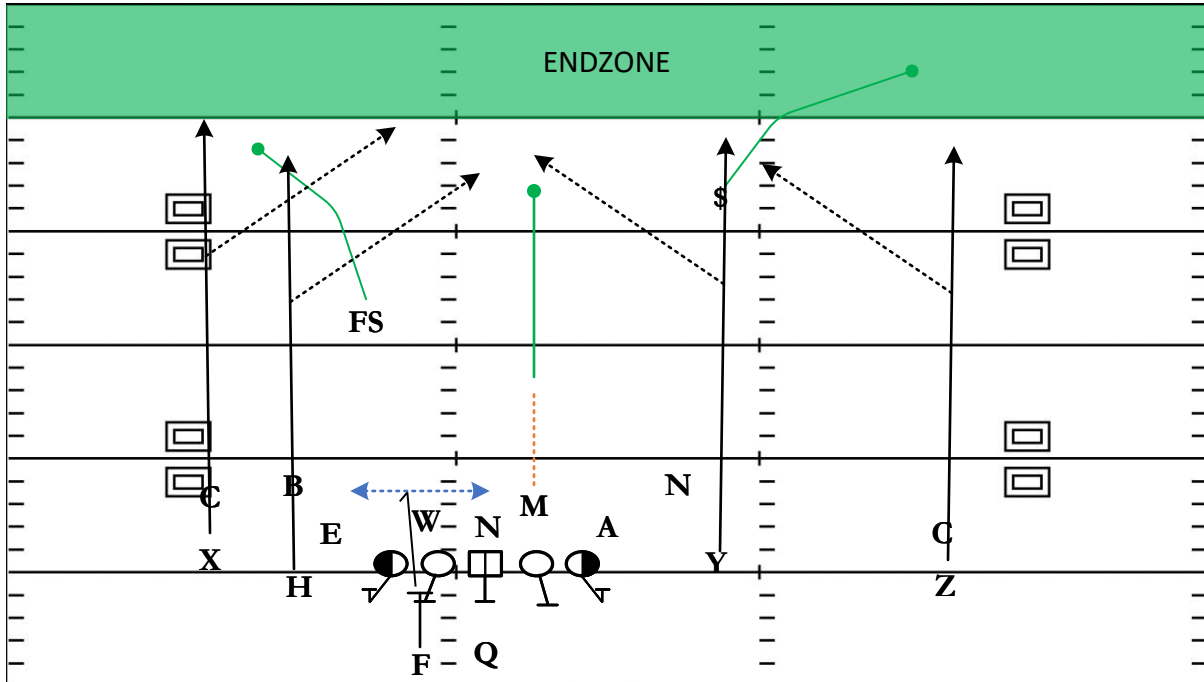
STRATEGY: Attack the three high safety structure of the defense with a Inside Zone scheme. Going against a light box and adding on the threat of the bubble created hesitation for the defenders.

QB READS & PROGRESSION: Pre-Snap Read the Bubbles – Post Snap read the Nickel for a Run Read

X	Fade Run-Off	LT	Drive Cut-Off
H	Crack Will Linebacker	LG	Zone Combo Nose to Mike Linebacker
Y	Bubble	C	Zone Combo Nose to Mike Linebacker
Z	Distraction Run-Off	RG	Zone Combo End to Will Linebacker
F	Inside Zone Path Read Bang – Bend - Bounce	RT	Zone Combo End to Will Linebacker

2x2 Open: Four Verts

QTR	TIME	D & D	YD LINE	HASH	SCORE
2	:16	1 & 10	19	L	14 - 17



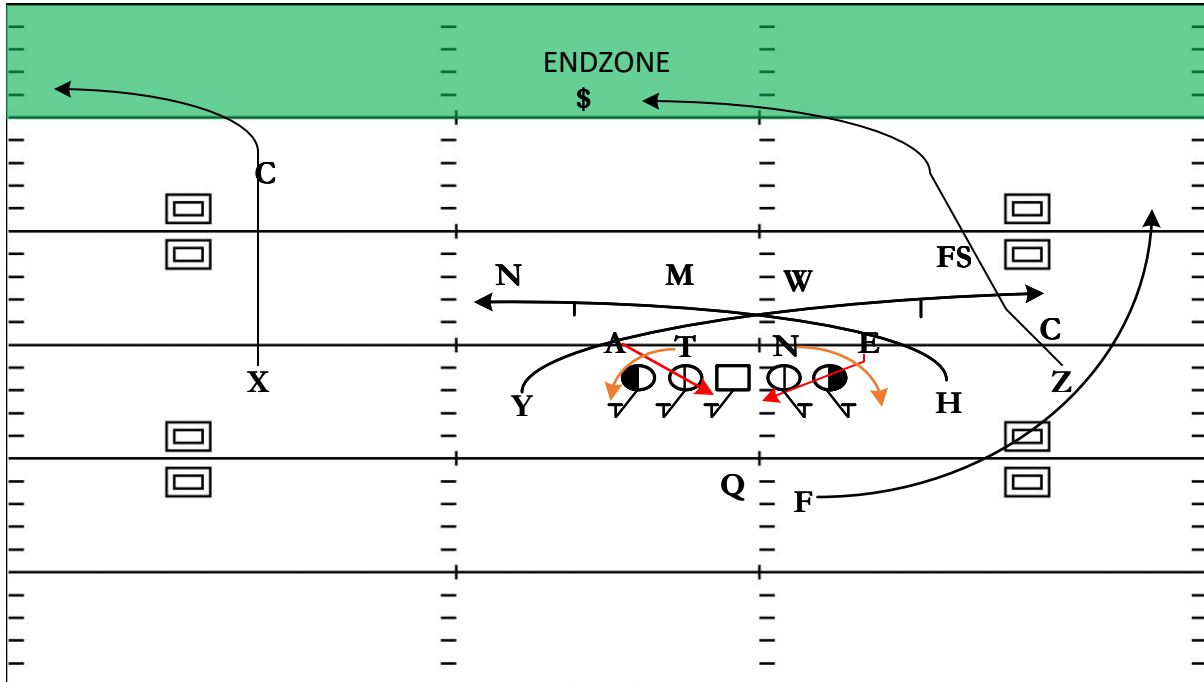
STRATEGY: Take advantage of the Vertical Space while you still have it while giving your QB an easy checkdown if the defense is able to cover the Verticals

QB READS & PROGRESSION: Field Seam – Boundary Seam – Boundary Vertical – Check Down (can be altered based on Coverage or Alerts)

X	Vertical Read	LT	Man Protect Defensive End
H	Seam Read	LG	Dual Read Will Linebacker to Defensive End
Y	Seam Read	C	Man Protect Nose Tackle
Z	Vertical Read	RG	Dual Read Mike Linebacker to Anchor
F	Check Protect TaT Checkdown	RT	Man Protect Anchor

2x2 Open: Mesh Rail

QTR	TIME	D & D	YD LINE	HASH	SCORE
1	10:55	1 & 10	11	R	0 - 0



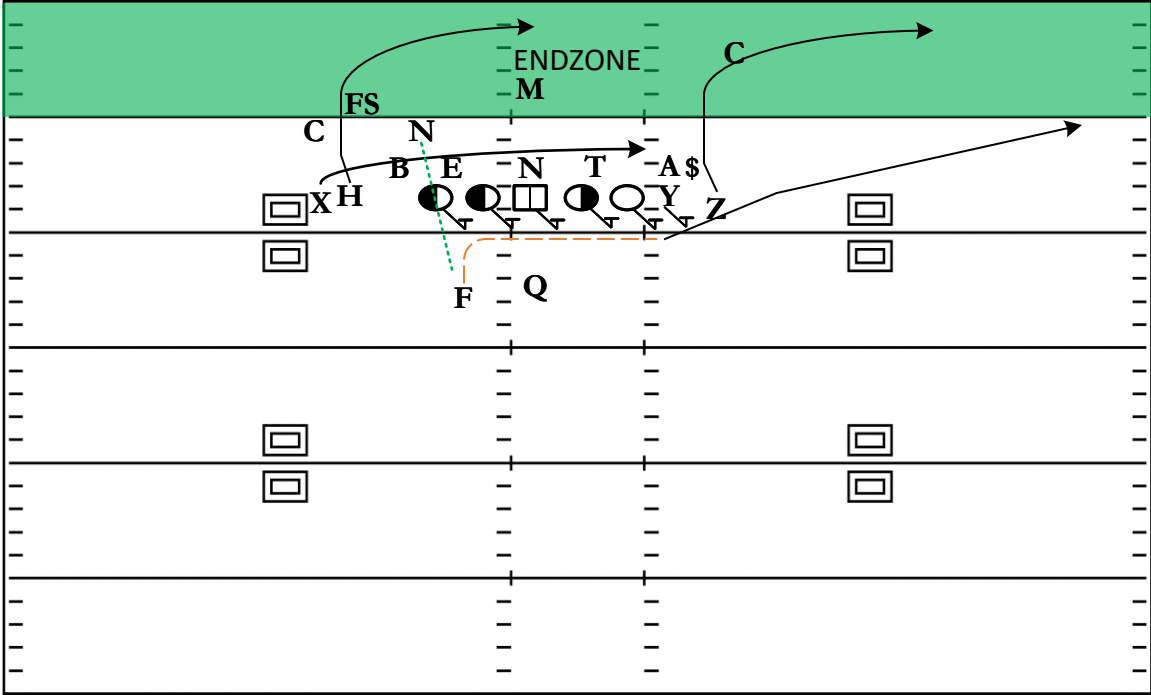
STRATEGY: Force the Will Linebacker to work thru the Over Mesh (H-Receiver) and possible the Physical Inside Release of the Glance (Z-Receiver) to stay on the RB and not lose his angle. Use this Mesh to attack man or zone coverages.

QB READS & PROGRESSION: Decide to Start on the Rail or Deep Out – Mesh - Glance

X	Deep Out	LT	Slide Protect C-Gap Flatten Penetrator
H	Over Mesh Set the Depth of the Mesh	LG	Slide Protect B-Gap Hand Off Penetrator
Y	Under Mesh Close the Distance of the Mesh	C	Slide Protect A-Gap Chaser Rules follow Penetrator
Z	Strong Inside Release Glance	RG	Man Protect Head Up Nose – Take Over Penetrator
F	Rail Wheel	RT	Man Protect Defensive End – Flatten Penetrator Lose Depth for Looper

*2x2 Attached F-Out: Sprint Out Flood

QTR	TIME	D & D	YD LINE	HASH	SCORE
4th	4:53	2 pt.	3	L	0 - 0



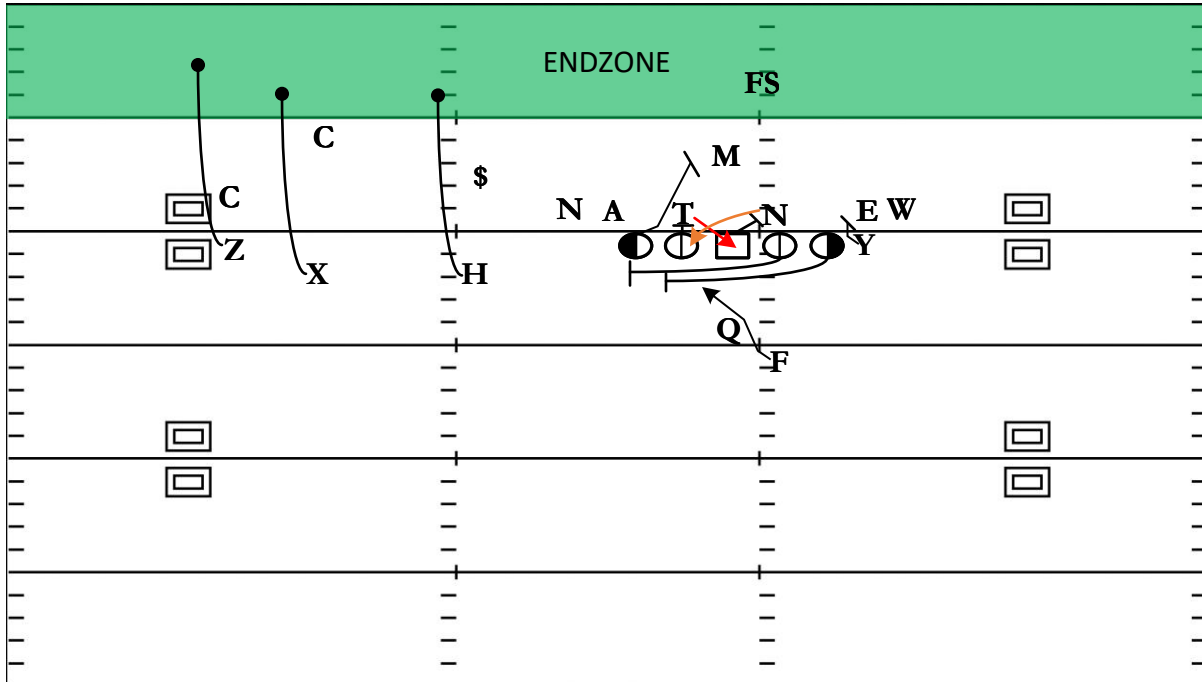
STRATEGY: Shift out of a Bunch Formation to a condensed 2x2 Attached Formation then motion your Runningback out to force who ever is covering him to run over the top.

QB READS & PROGRESSION: Flat – Corner Route - Shallow

X	Shallow Work off Rub of Dig	LT	Full Slide Gap Responsible to the Right
H	Dig Work Physical to create Rub	LG	Full Slide Gap Responsible to the Right
Y	Full Slide Gap Responsible to the Right	C	Full Slide Gap Responsible to the Right
Z	Inside Release Corner Be Physical create traffic	RG	Full Slide Gap Responsible to the Right
F	Out Motion to Flat	RT	Full Slide Gap Responsible to the Right

3x1 Nubbed: GT Capped

QTR	TIME	D & D	YD LINE	HASH	SCORE
3	3:19	1 & 5	5	R	28 - 14



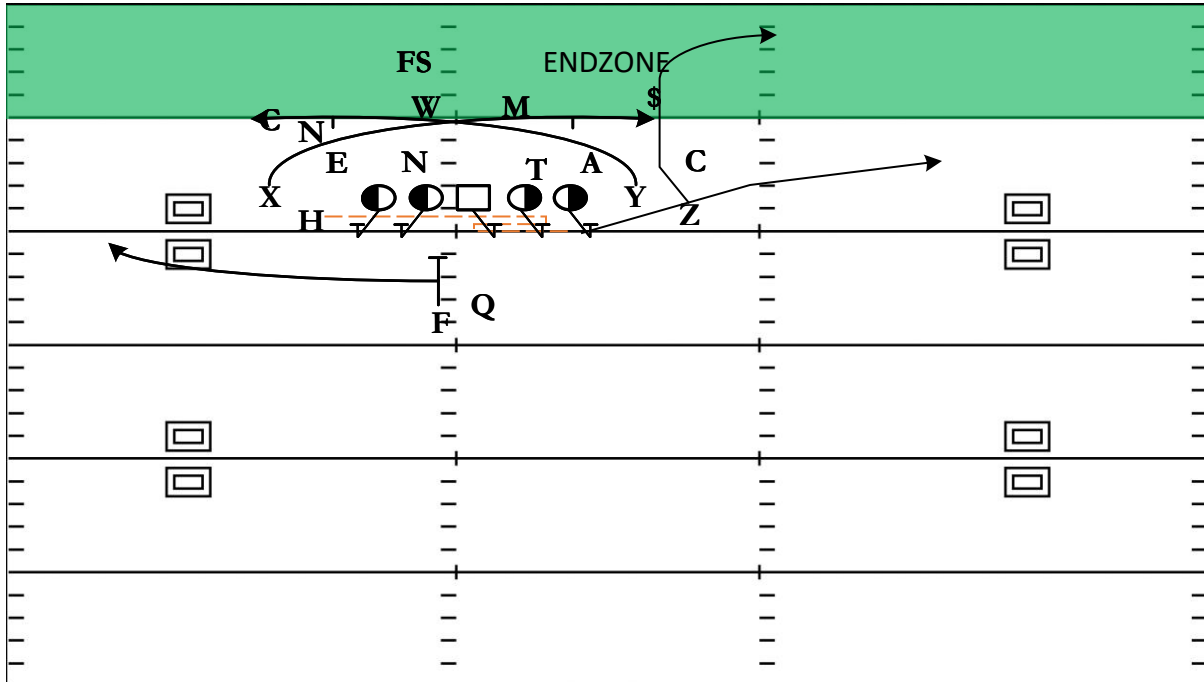
STRATEGY: Fast Tempo into a 3x1 Nub formation and then alter the gaps by running GT Counter and getting the Defensive in a complete reaction style of play.

QB READS & PROGRESSION: Hand-Off to RB

X	Distraction Outside Release	LT	Down Block thru B-Gap Up to Mike Linebacker
H	Distraction Outside Release	LG	Rip Head Up technique to A-Gap Collision & Don't Allow penetration
Y	Backside C-Gap Cut Off	C	Back Block React to Pick and try to Bang Off
Z	Distraction Outside Release	RG	Wham Open Pull to C-Gap Defender
F	GT Path Hug the Wall – Follow the Wrap	RT	Wrap Open or Skip Pull to Point (Nickel)

2x2 Open Yo-Yo: Mesh Smash

QTR	TIME	D & D	YD LINE	HASH	SCORE
4	:46	2 pt	3	L	26 - 42



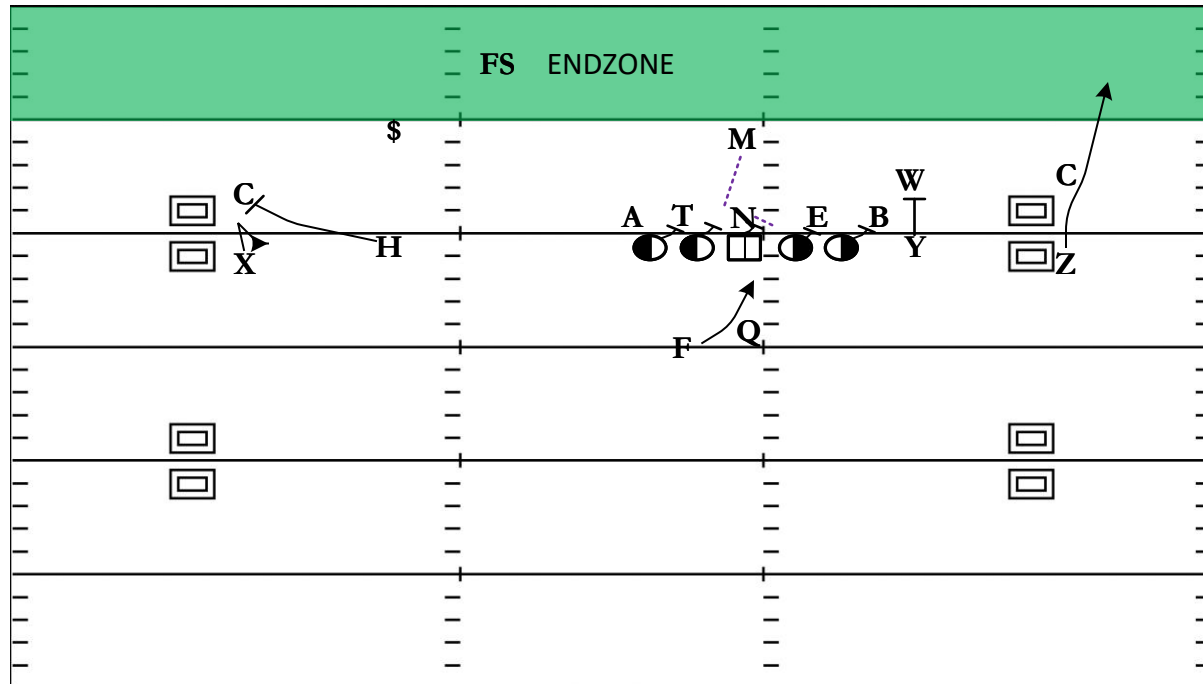
STRATEGY: Condense the formation for the 2 pt. Conversion, use a Yo-Yo style of motion to try to create a little confusion then combine a Goalline Smash concept with your bread n' butter mesh

QB READS & PROGRESSION: Read the Smash to the Under Mesh to Swing Checkdown

X	Under Mesh Close the Distance	LT	Man Protect Defensive End
H	Yo-Yo Motion To Flat	LG	Man Protect 3-Tech Nose
Y	Over Mesh Set the Depth	C	Slide Protect A-Gap
Z	Inside Release Corner Route	RG	Slide Protect B-Gap
F	Check Protect to Swing	RT	Slide Protect C-Gap

2x2 Open: Inside Zone Read

QTR	TIME	D & D	YD LINE	HASH	SCORE
4th	10:38	1 & 5	5	R	13 - 23



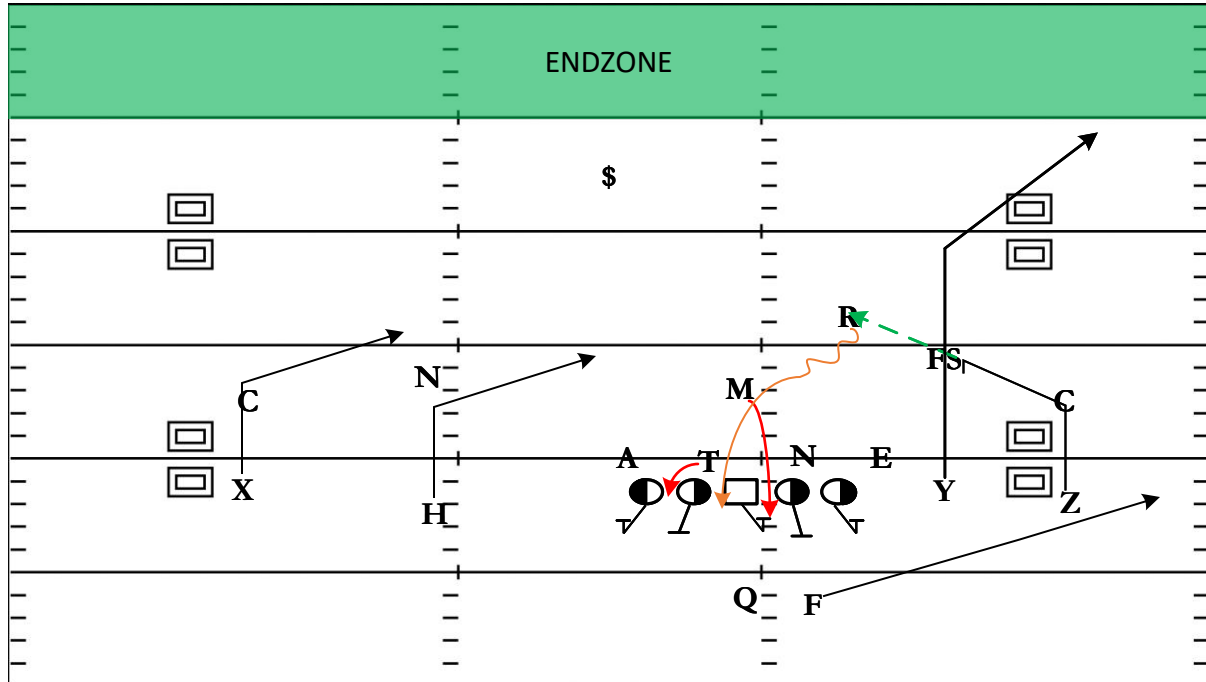
STRATEGY: Call a run out of 11 personnel but add in two pre-snap RPO's, one that attacks #'s (Now) and one that attacks leverage (Fade).

QB READS & PROGRESSION: Pre-Snap Read if you have the Free Access Now (assess #'s) then read if you have the leverage and man coverage on the fade.

X	Now	LT	Drive Cut-Off 3-Tech Tackle
H	Block the Corner for the Now	LG	Work Zone Combo Nose to Mike When Mike fits Backside A-Gap Take him
Y	Dig Out the Will Linebacker	C	Work Zone Combo Nose to Mike
Z	Fade	RG	Inside Drive 3-Tech Defensive End
F	Inside Zone Path Read Bang, Bend, Bounce	RT	Inside Drive Stand Up Buck Linebacker

2x2 Open: Snag BS Slants

QTR	TIME	D & D	YD LINE	HASH	SCORE
4th	11:00	2 & 5	16	R	13 - 23



STRATEGY: Run your bread n' butter in the High Red Zone working to get completions and easy yardage.

QB READS & PROGRESSION: Decide which side to work on based on the Mike Linebacker – Read Slants inside out (Hot Throw as well) – If Snag Side peek the corner route to In-N-Out Read the Flat Defender

X	Slant	LT	Man Protect Anchor
H	Slant	LG	Man Protect 2i Tackle
Y	Corner Route	C	Vertical Set Reading Mike to Help
Z	Snag Settle v. Zone – Run v. Man	RG	Man Protect 3-Tech Nose
F	Flat	RT	Man Protect End