

## COACHES ORIENTATION MEETING

1. NO DRUGS, ALCOHOL, OR SMOKING ON CAMPUS
2. USE APPROPRIATE LANGUAGE AT ALL TIMES.
3. DO NOT PLUG INTO ETHERNET JACKS
4. WE MUST BE ON TIME TO GET THE PROGRAM IN...MANY CASES WE NEED TO BE AHEAD OF TIME FOR IT TO WORK
5. IF YOU ARE OUT AND SEE A CAMPER RETURN HIM TO CAMPUS
6. PROBLEM WITH A CAMPER DIFFUSE IT, SEE COMMISSIONER AND COMMISSIONER WILL SEE NATE MARTINS OR ANTHONY ANDERSON.
7. ATTENDANCE IS TAKEN AT STATIONS, GAMES, NIGHT PROGRAM AND MEALS. NOWHERE ELSE. IF A PLAYER IS MISSING GET THE INFO TO YOUR COMMISSIONER IMMEDIATELY. COMMISSIONERS WILL CONTACT NATE MARTINS WITH THE CAMPERS FULL NAME.
8. YOU WILL GET A DAILY SCHEDULE AT BREAKFAST.
9. DO NOT GET ON THE REFEREE. EVER, FOR ANY REASON. THEY ARE YOUR PEERS.
10. STATIONS ASSIGNMENT SHEETS ARE IN YOUR FOLDER. IF YOU ARE MISSING ANYTHING SEE LEIGH KLEIN.
11. NO FLIP FLOPS/SANDALS WHEN COACHING OR REFEREES
12. NO CELL PHONES WHILE COACHING, TEACHING OR OFFICIATING
13. COMMISSIONERS PLEASE MAKE SURE YOU HAVE BASKETBALLS AND CLOCKS FOR STATIONS AND GAMES.
14. LEAGUES, BE PREPARED FOR ANY MOVE UPS OR MOVE DOWNS THAT ARE APPROPRIATE.
15. WE HAVE MORE TEACHING UNDER THE NEW PROGRAM (LESS TALKING AND LECTURING). MAKES A BIT MORE WORK BUT A BETTER CAMP FOR THE KIDS.
16. COACHES PLEASE READ THE SCHEDULE CAREFULLY.
17. GAME RULES ARE 4 QUARTERS, 7 MINUTES STOP TIME QUARTER, 3 TIME OUTS TO BE USED WHENEVER. BEST 5 PLAYERS PLAY 2<sup>ND</sup> + 4<sup>TH</sup> QUARTERS. NEXT 5 PLAYERS PLAY 1<sup>ST</sup> + 3<sup>RD</sup> QUARTERS. IF THERE IS AN INJURY OR A NO SHOW THE OPPOSING COACH CHOOSES PLAYERS TO PLAY UNLESS THERE IS A 2<sup>ND</sup> AND 4<sup>TH</sup> QUARTER INJURY.