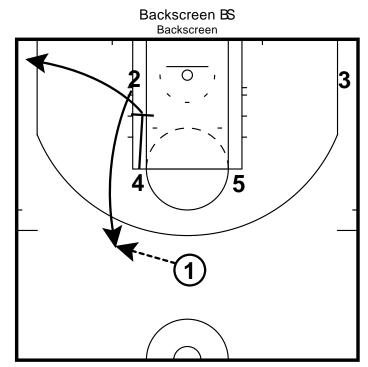
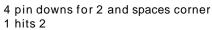


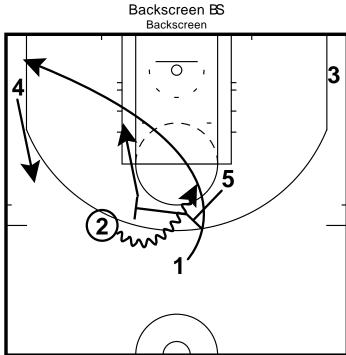
# Florida

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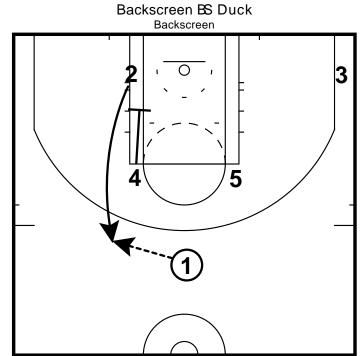
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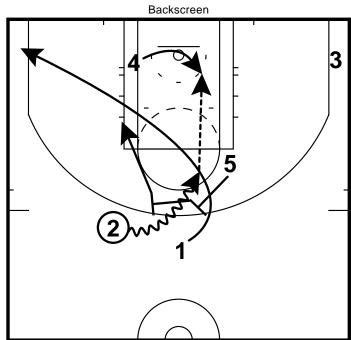




5 back screens for 1 to go corner 5 BS's for 2 and rolls, 4 fills up

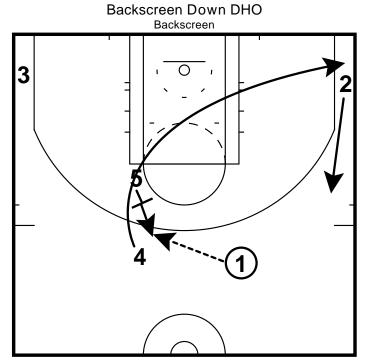


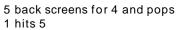
4 pin downs for 2 and spaces corner 1 hits 2



Backscreen BS Duck

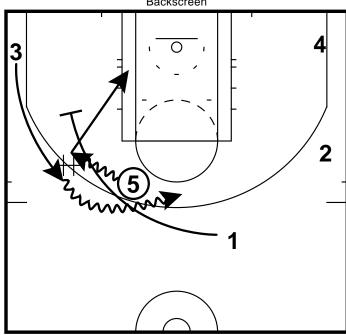
- 5 back screens for 1 to corner
- 5 BS's for 2 and rolls
- 4 loops under to duck in
- 2 looks for 4 or to drive



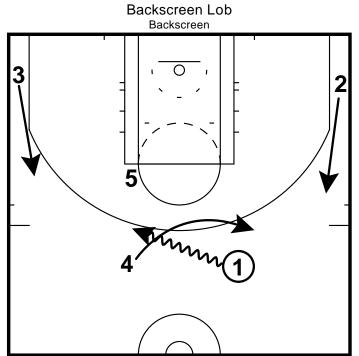


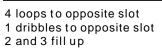
2 fills up

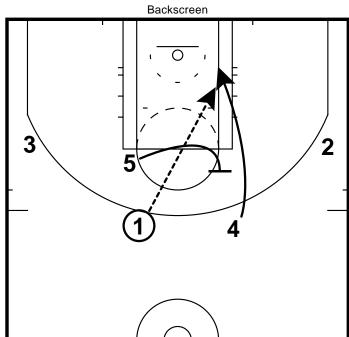
#### Backscreen Down DHO Backscreen



- 5 fake handoff's with 1
- 1 down screens for 3
- 5 DHO's with 3 and rolls

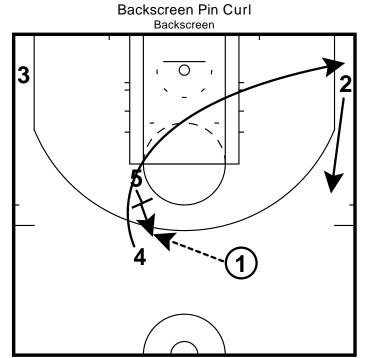


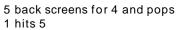




Backscreen Lob

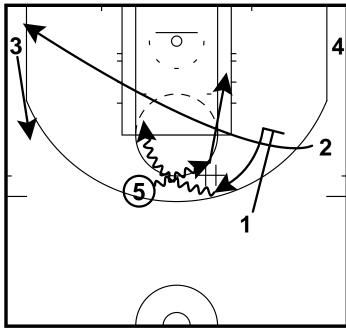
- 5 loops to set back screen for 4
- 1 looks for lob to 4



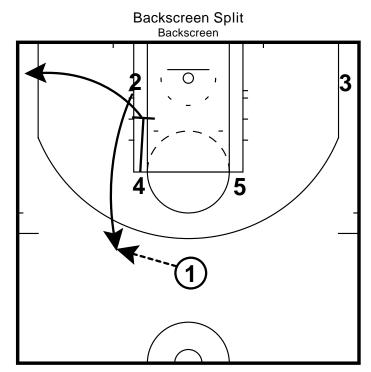


2 fills up

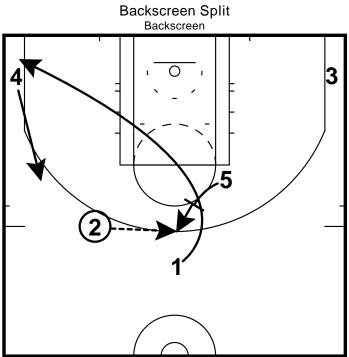
#### Backscreen Pin Curl Backscreen



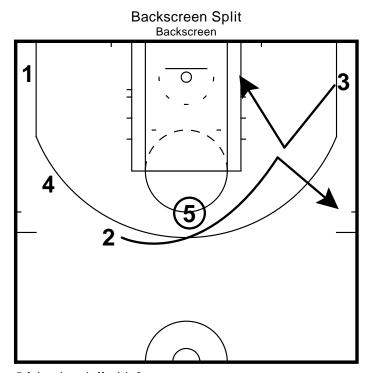
- 1 pin downs for 2, 2 curls to corner
- 5 DHO's with 1 coming back to ball
- 3 fills up, 5 rolls



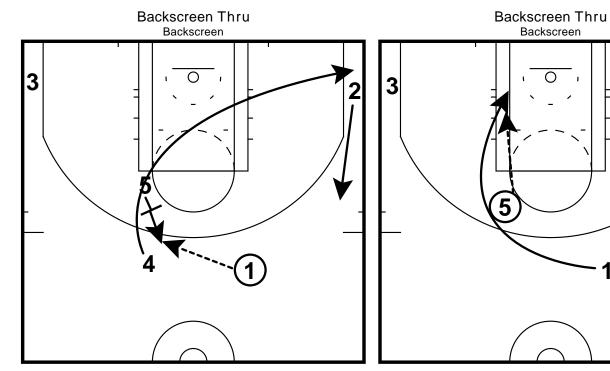
4 pin downs for 2 and spaces corner 1 hits 2



5 sets a back screen for 1 to go corner 4 fills up, 2 hits 5 popping



- 5 fakes handoff with 2 2 and 3 split on the side
- 5 hits open man



5 back screens for 4 and pops

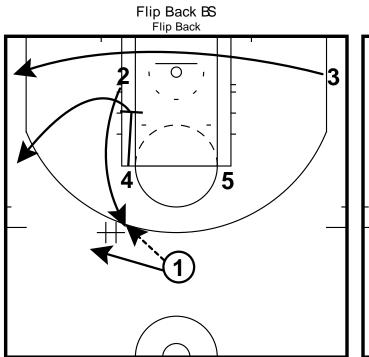
- 1 hits 5
- 2 fills up

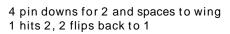
1 loops over top of 5 to the rim

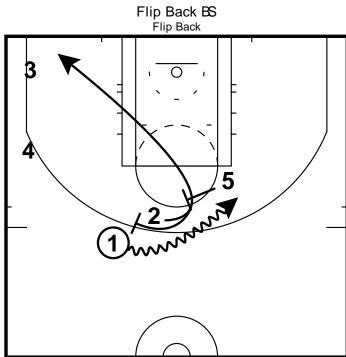
5 looks for pass over top

2

# Flip Back

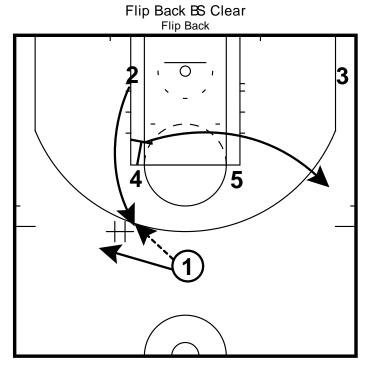


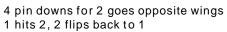


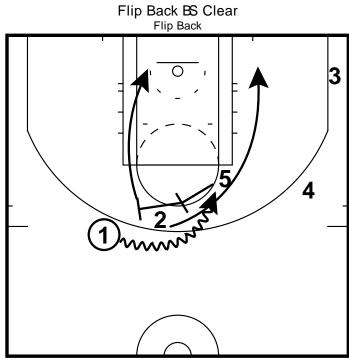


5 back screens 2 to the corner 5 BS's for 1 and rolls

# Flip Back

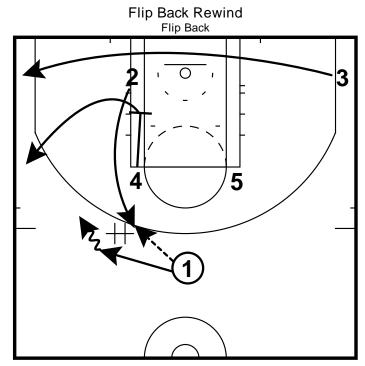




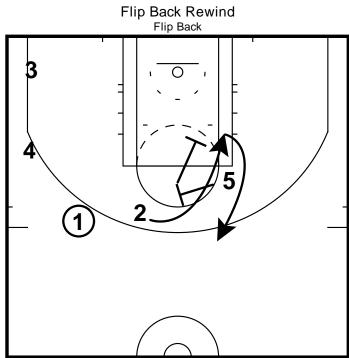


- 5 back screens 2 to short corner
- 5 BS's for 1 and rolls
- 2 looks for lob empty side

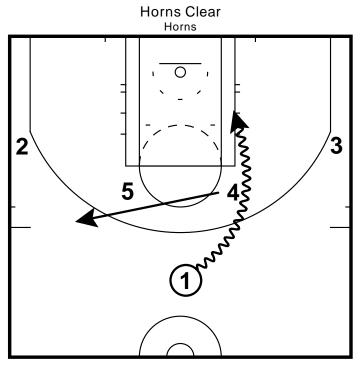
# Flip Back



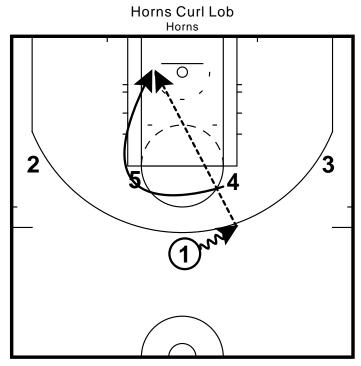
4 pin downs for 2 and spaces to wing 1 hits 2, 2 flips back to 1



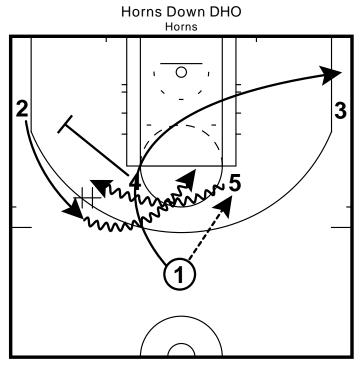
5 back screens for 2 5 re screens down for 2



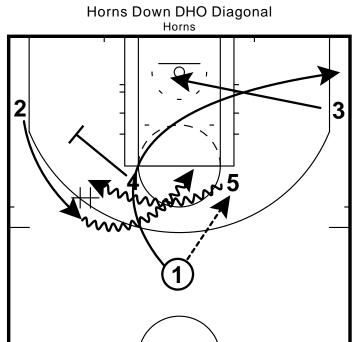
- 4 sprints out 1 attacks down hill

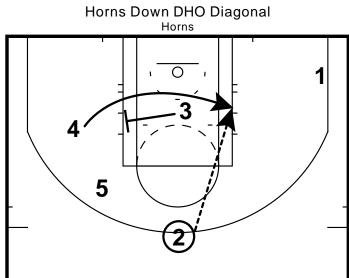


- 1 dribbles over to slot 4 curls around 5 1 hits 4 for lob



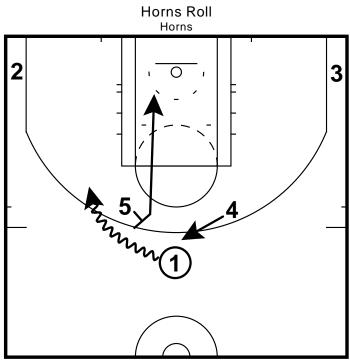
- 1 hits 5 on the elbow & goes corner 4 pins down for 2 5 DHO's for 2 and rolls



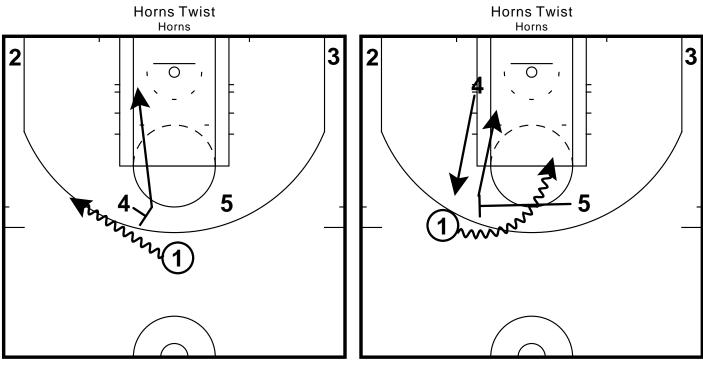


- 1 hits 5 on the elbow & goes corner
- 4 pins down for 2 5 DHO's for 2 and rolls 5 moves to paint

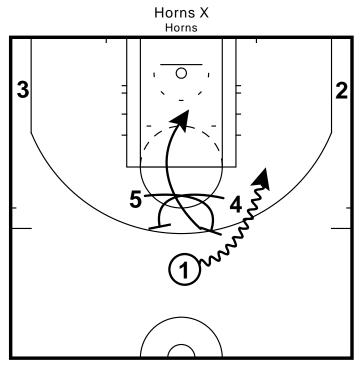
3 sets diagonal for 4 2 looks for 4



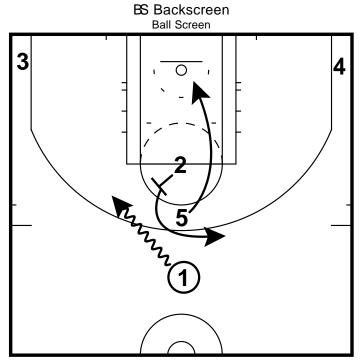
5 sets BS for 1 and rolls 4 fills behind for throw back Can look high low if thrown back



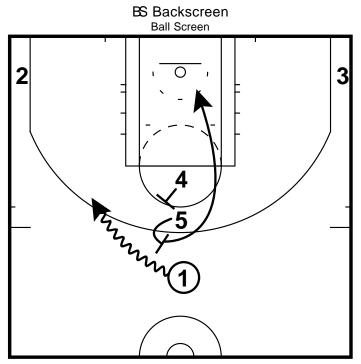
5 sets BS for 1 and rolls 4 replaces behind roller



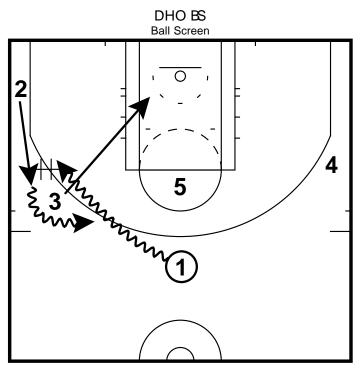
4 and 5 x out 5 sets BS for 1 and rolls

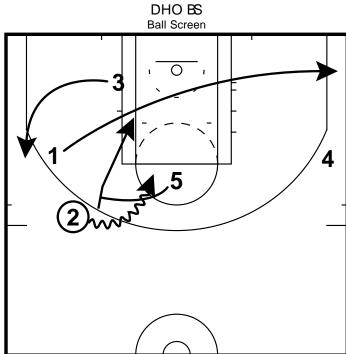


- 1 goes off 5, 5 rolls 2 sets back screen on hedge man 2 pops, 1 looks for 2 high low to 5



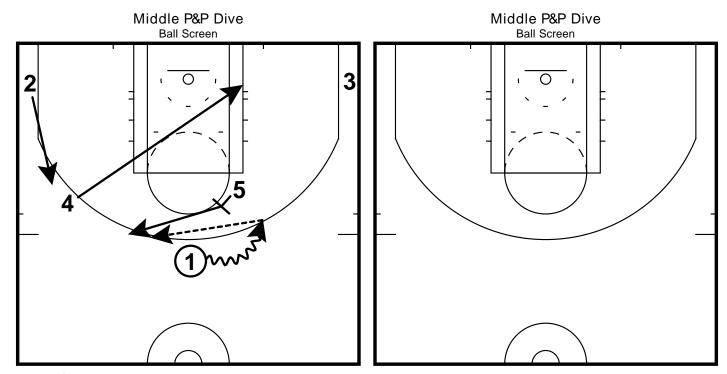
- 5 BS's for 1 and rolls
- 4 back screens for 5 and then pops 1 makes a read for pass



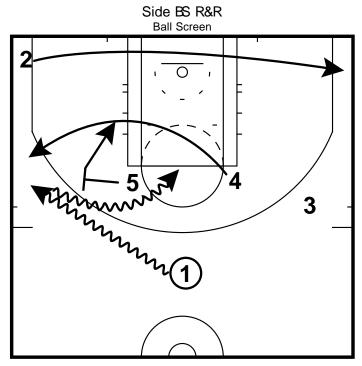


- 3 dives to the block
- 1 DHO's with 2 flashing up

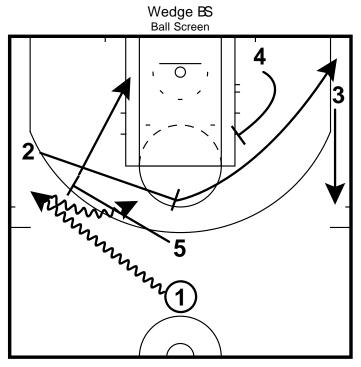
- 1 clears to corner after DHO
- 5 follows with BS for 2 and rolls
- 3 fills from behind



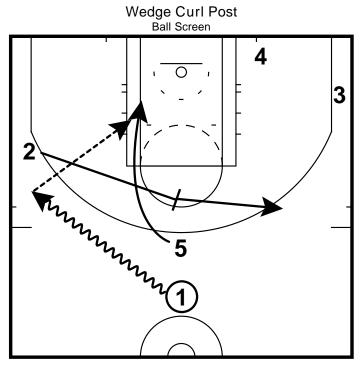
- 5 sets BS for 1 and pops
- 1 throws back to 5
- 4 dives on throw back
- 5 looks for 2 to follow into BS or Handoff



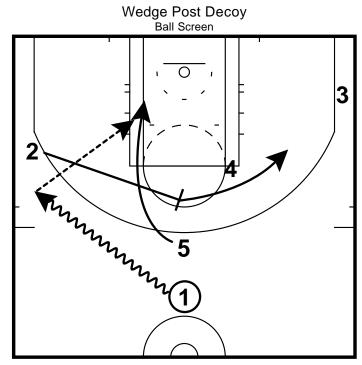
- 1 dribbles over to wing 2 cuts to opposite corner 5 BS's for 1 and rolls 4 replaces behind roller

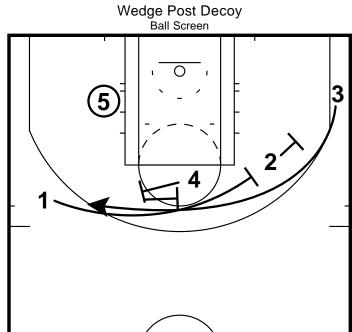


- 1 dribbles over to wing 2 wedge screens for 5 and pops 5 sets BS for 1 and rolls 4 screens for 2 to corner, 3 lifts



- 1 dribbles over to wing 2 wedge screens for 5 and pops 5 curls screen to block, 1 hits 5

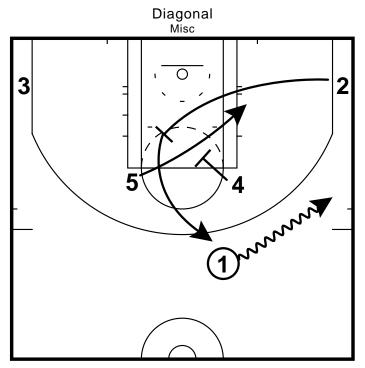




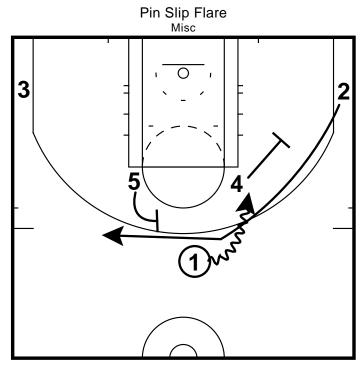
- 1 dribbles over to wing 2 wedge screens for 5 and cuts 5 curls screen to block, 1 hits 5

4 back screens for 1

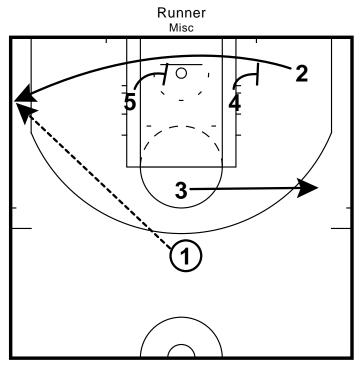
2, 1 and 4 set a triple for 3



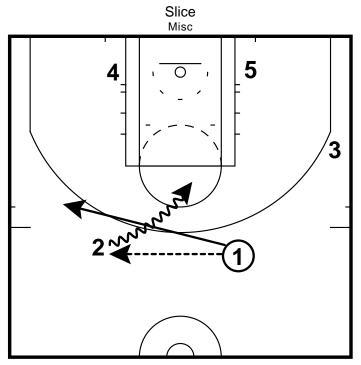
- 1 dribbles over to wing 2 sets diagonal for 5 4 follows with down screen for 2



- 4 pin downs for 2 2 slips BS on 1, 5 flares for 2 1 looks to attack or throw back

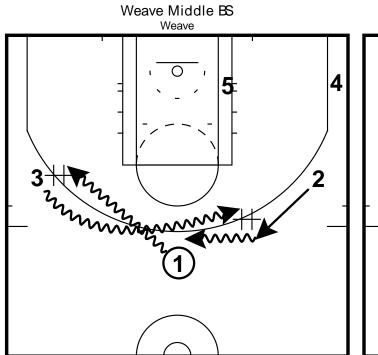


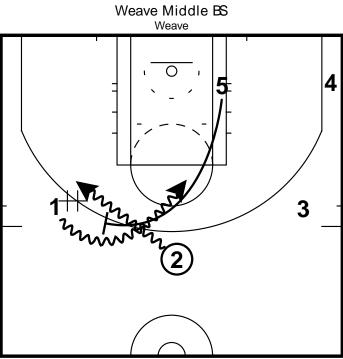
4 and 5 will set double for 2 3 goes opposite,1 hits 2 Something they can do multiple times 2 will run back and forth, 3 keeps switching



- 1 hits 2
- 1 slices across 2's face 2 looks to attack down hill

#### Weave

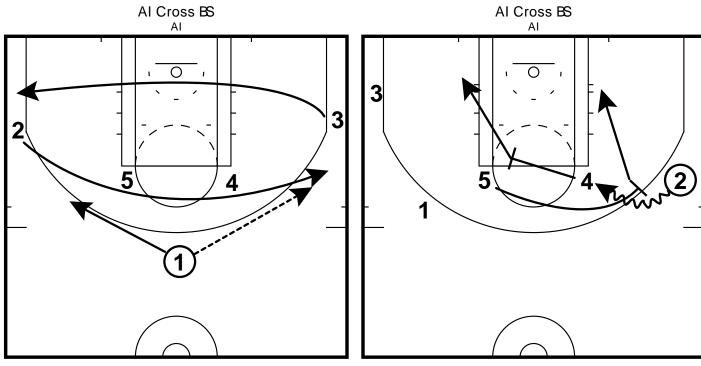




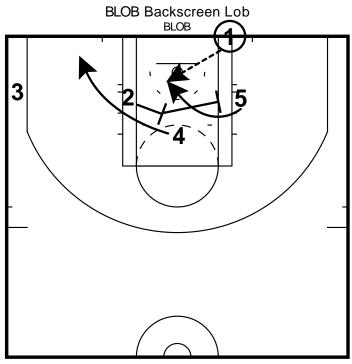
- 1 DHO's with 3
- 3 DHO's with 2 flashing 2 dribbles middle

- 2 DHO's with 1
- 5 uns to set Middle BS for 1 and rolls

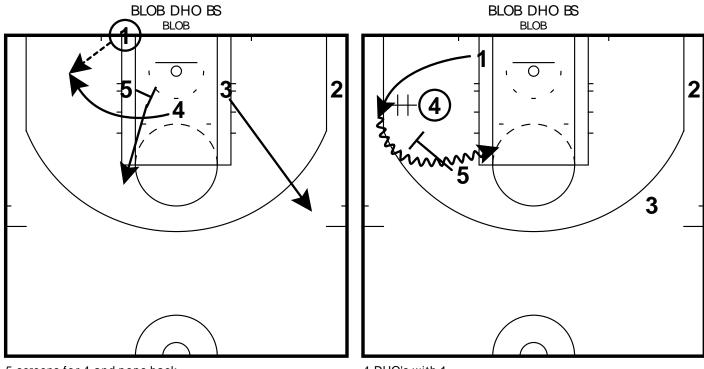
### ΑI



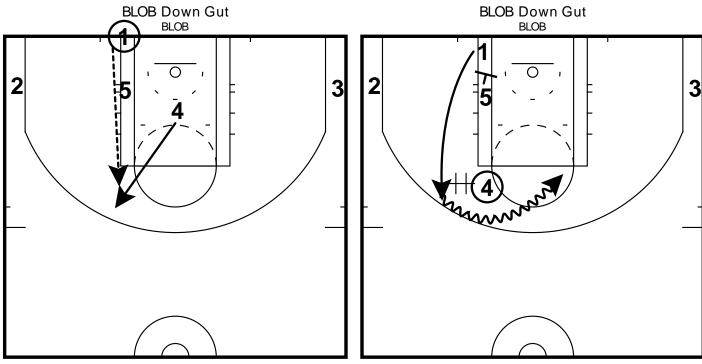
- 3 cuts underneath 2 cuts over top 5 and 4 1 hits 2 on the wing and spaces



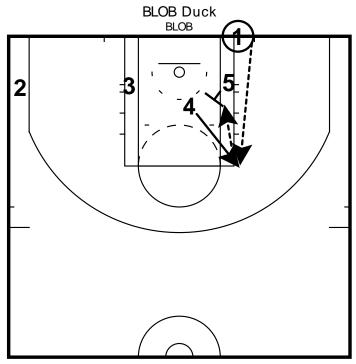
- 2 back screens for 4 2 screens in 5 1 looks for 5 lob



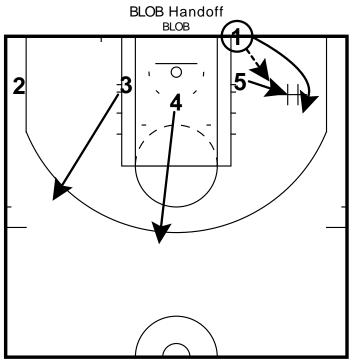
4 DHO's with 1 5 follows to BS for 1 and rolld



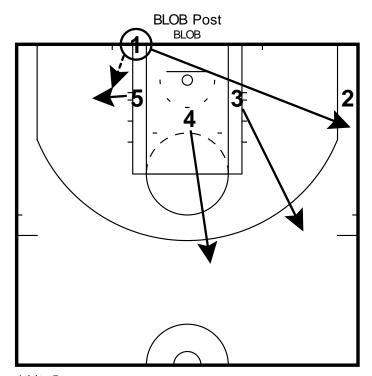
- 5 down screens for 1
- 4 DHO's with 1
- 1 looks to go down hill



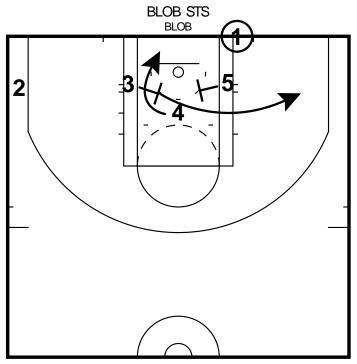
- 4 pops out, 1 hits 4 5 ducks in for post up 4 hits 5



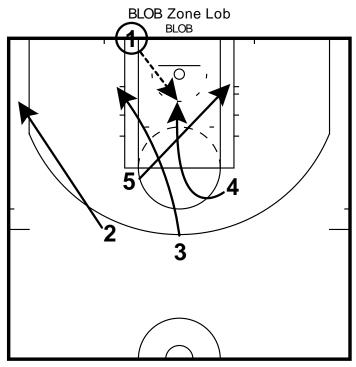
1 hits 5, 5 goes for handoff from 5 5 rolls, 4 and 3 pop back



1 hits 5 1, 3 and 4 space out 5 goes 1 on 1

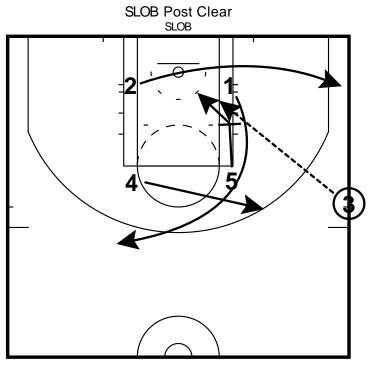


- 3 back screens for 4
- 5 screens for 3 to go corner



- 5 dives
- 3 dives opposite block, 2 spaces 4 loops to the rim, 1 throws lob

#### **SLOB**



5 pin downs for 1 to curl to wing 2 cuts corner, 4 flashes to elbow 5 seals guy high, 3 throws over top