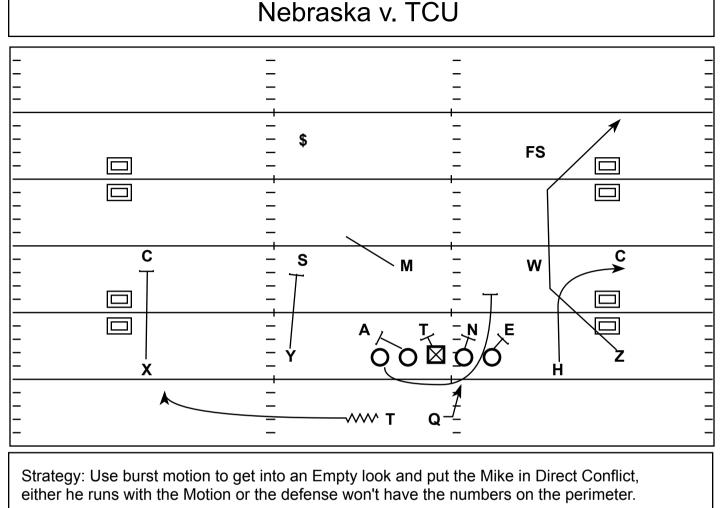
2x2 Open Burst: QB Dart FS Smash BS Swing



QB Progression/Read: Pre-Snap Smash Concept (1-High Opportunity), Motion to Post-Snap Swing, Mike is Conflict Defender. The Defense can either have the numbers on the perimeter or

in the box (2-High)

LT - Wrap Pull to Point (1st X - Block Corner Playside Linebacker)

LG - Back Block Anchor Switch Release Corner) Y - Block Alley Defender (Sam

C - Back Block Defensive Tackle

RT - Man Locked End

RG - Man Locked Nose

T - Burst Motion to a Swing

Z - Switch Release Corner

Linebacker)

H - Speed Out (Work Rub off