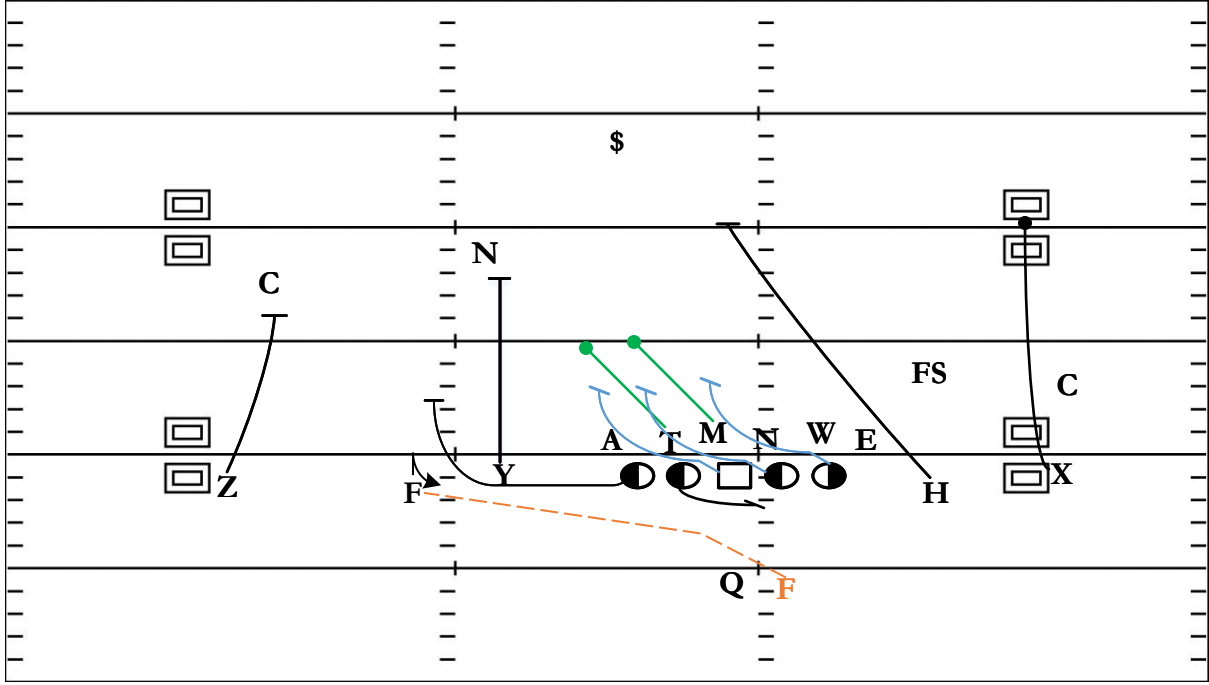


2x2 Open RB Out: Tunnel Off False Pull

QTR	TIME	D & D	YD LINE	HASH	SCORE
3rd	6:16	3 & 12	-42	R	27 - 3



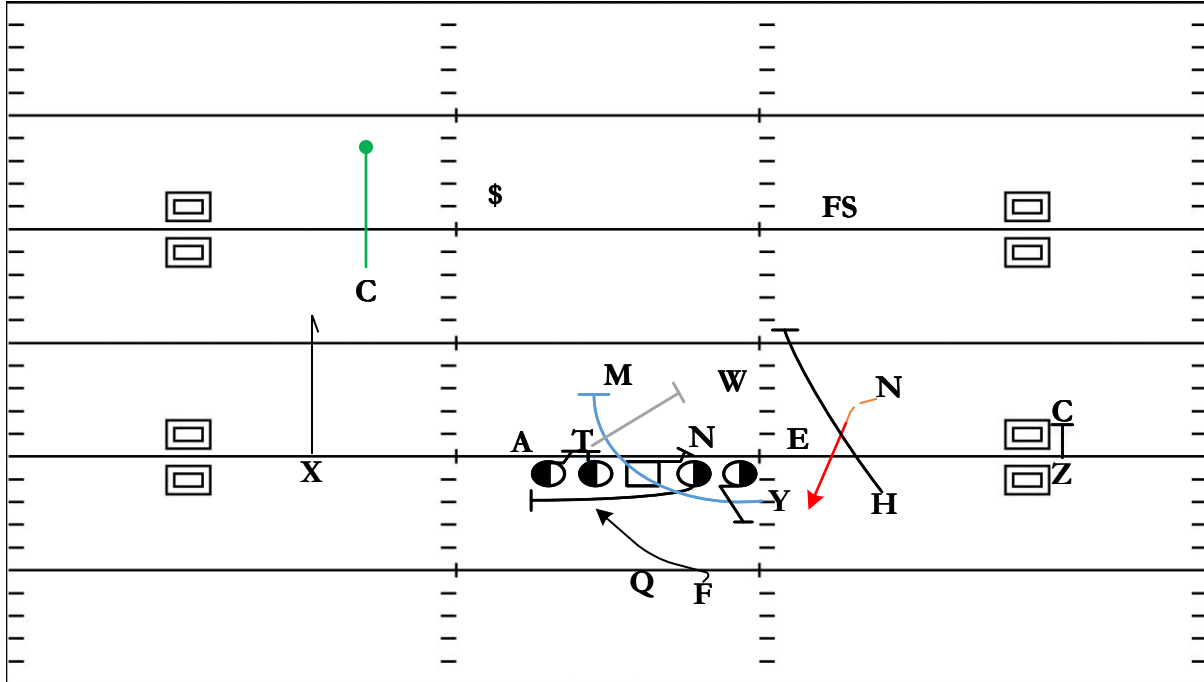
STRATEGY: Give a false pull to create hesitation on the defense then hit the tunnel off the backside of it. Getting a Play-Maker out in space w/ a bunch of lead blockers.

QB READS & PROGRESSION: Throw the Tunnel

X	Distraction Run Off	LT	Quick Release Flat to the Chains Work to MDM @ the Hash
H	Backside X-Country Try to get to the \$	LG	False Pull
Y	Block Nickel	C	Quick Release Flat Pick up MDM
Z	Block Corner	RG	Quick Release Flat Pick Up MDM
F	Motion Out to Slot Tunnel Screen	RT	Quick Release Flat Clean-Up Box

3x1 Wing: GY Free Access Hitch

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	14:48	2 & 10	-29	RM	0 - 0



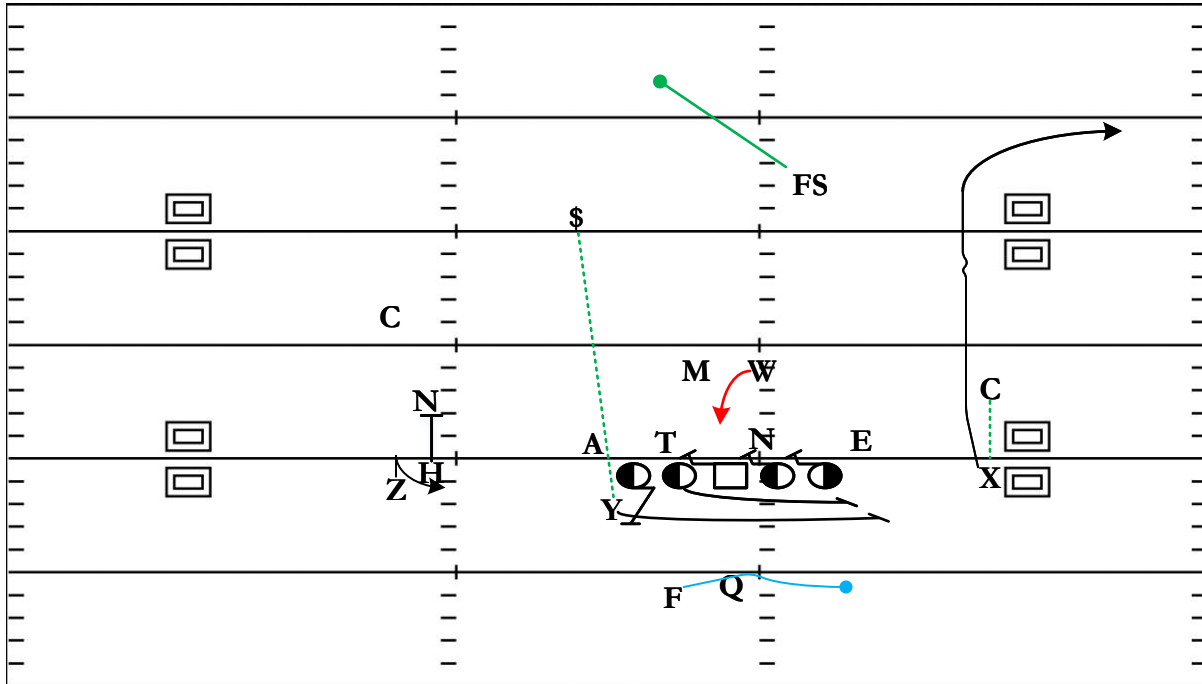
STRATEGY: Base Gap Scheme in GY Counter w/ a Free Access Throw on the playside. If they give you the leverage for the throw, take it.

QB READS & PROGRESSION: Pre-Snap Read Free Access Hitch

X	Hitch	LT	Gap Combo 3-Tech Tackle to Will Linebacker
H	Dig Out Overhand When Nickel Blitz work to MDM	LG	Gap Combo 3-Tech Tackle to Will Linebacker
Y	Wrap Pull for the Point	C	Back Block
Z	Block Corner	RG	Wham Open Pull for C-Gap Defender
F	Outside Path Look to follow Pulling Guard	RT	B to Hinge

3x1 Wing Stack: RB Pass off GY Counter

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	5:17	1 & 10	18	R	7 - 0



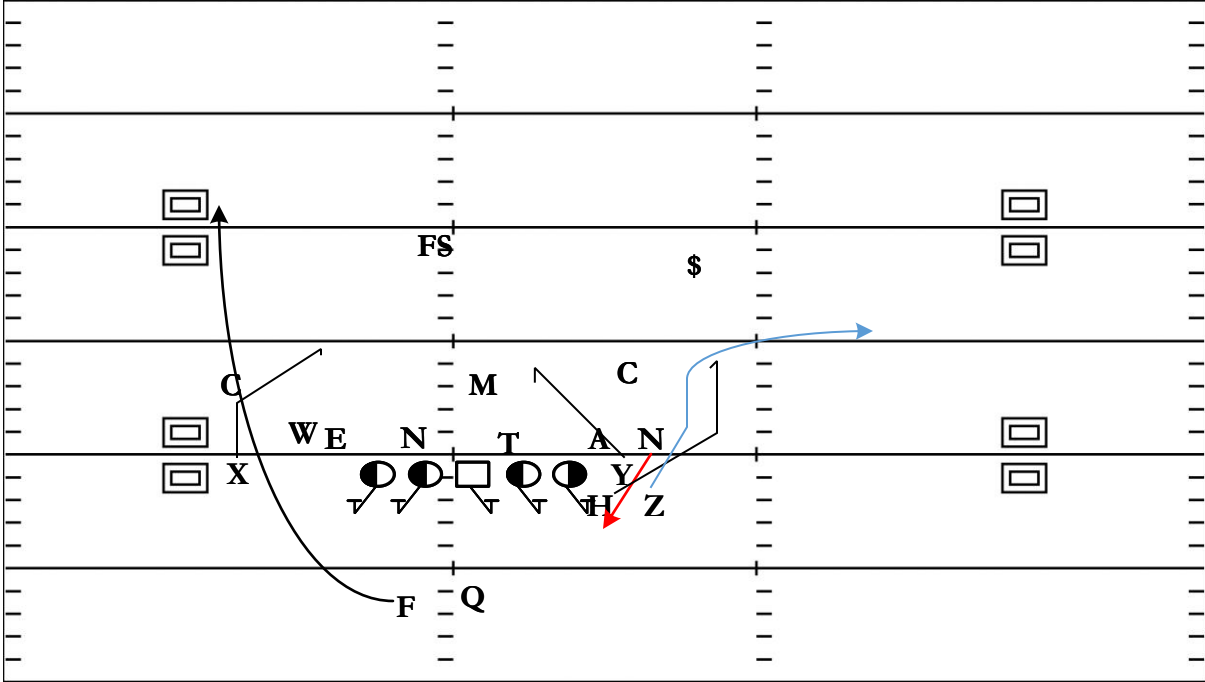
STRATEGY: RB Pass trying to get the defense to trigger on the GY Counter only to allow you to throw the Deep Out in the End Zone

QB READS & PROGRESSION: Hand-Off to RB

X	Inside Release DBL Move to Deep Out	LT	B to Hinge
H	Distraction Block Nickel	LG	Protect Pull
Y	Wrap to Protect Pull	C	Gap Protect Backside A-Gap
Z	Now	RG	Gap Protect Playside A-Gap
F	Counter Path Get Some Depth Look for Throw in Endzone	RT	Gap Protect Playside B-Gap

Empty to Bunch: Spacing BS RB Wheel

QTR	TIME	D & D	YD LINE	HASH	SCORE
4th	11:51	3 & 1	39	L	27 - 3



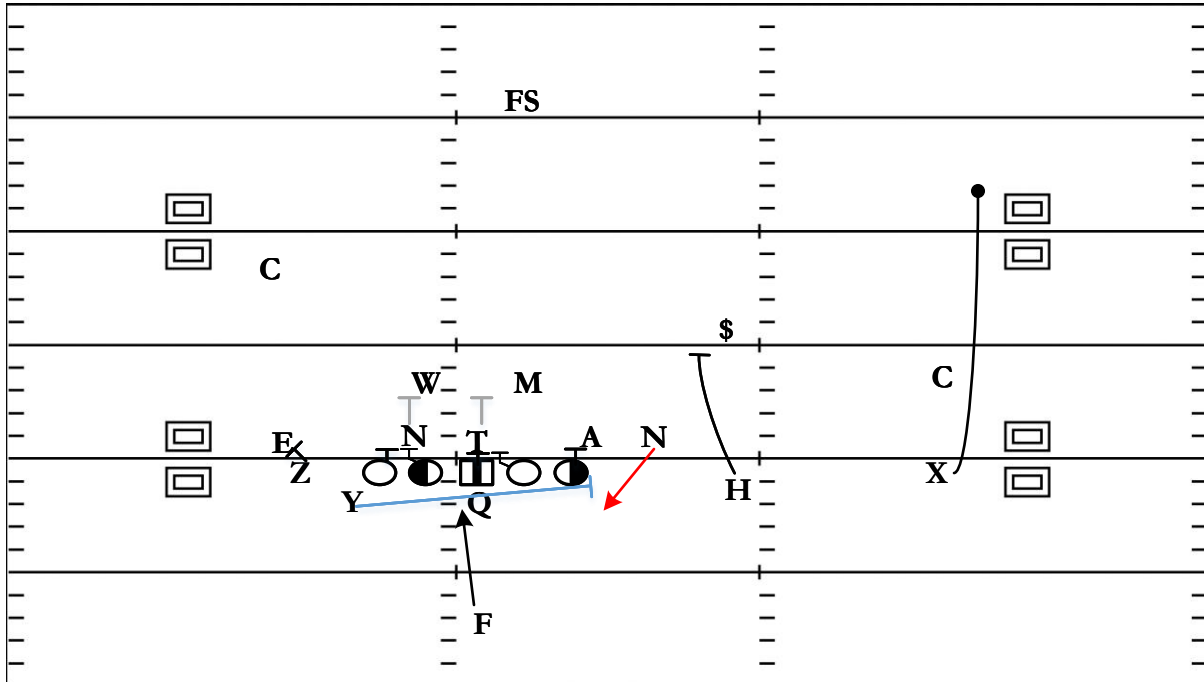
STRATEGY: Start out in empty then shift four different players into a Bunch Formation that condenses the defense and creates a ton of natural rubs & picks. Including the RB running a wheel w/ great leverage on the Will Linebacker

QB READS & PROGRESSION: If you read it as man look to work the RB Wheel to X Snag to Speck – If you read Zone start on the Spacing Side

X	Snag	LT	Man Protect Defensive End
H	Outside Release to Short Hitch	LG	Man Protect 3-Tech Nose
Y	Speck	C	Slide Protect A-Gap
Z	Outside Release to Speed Out	RG	Slide Protect B-Gap
F	Wheel / Rail Work off the Rub of the Snag	RT	Slide Protect C-Gap

2x2 Wing: Inside Zone Swipe

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	7:49	1 & 10	-48	L	7 - 0



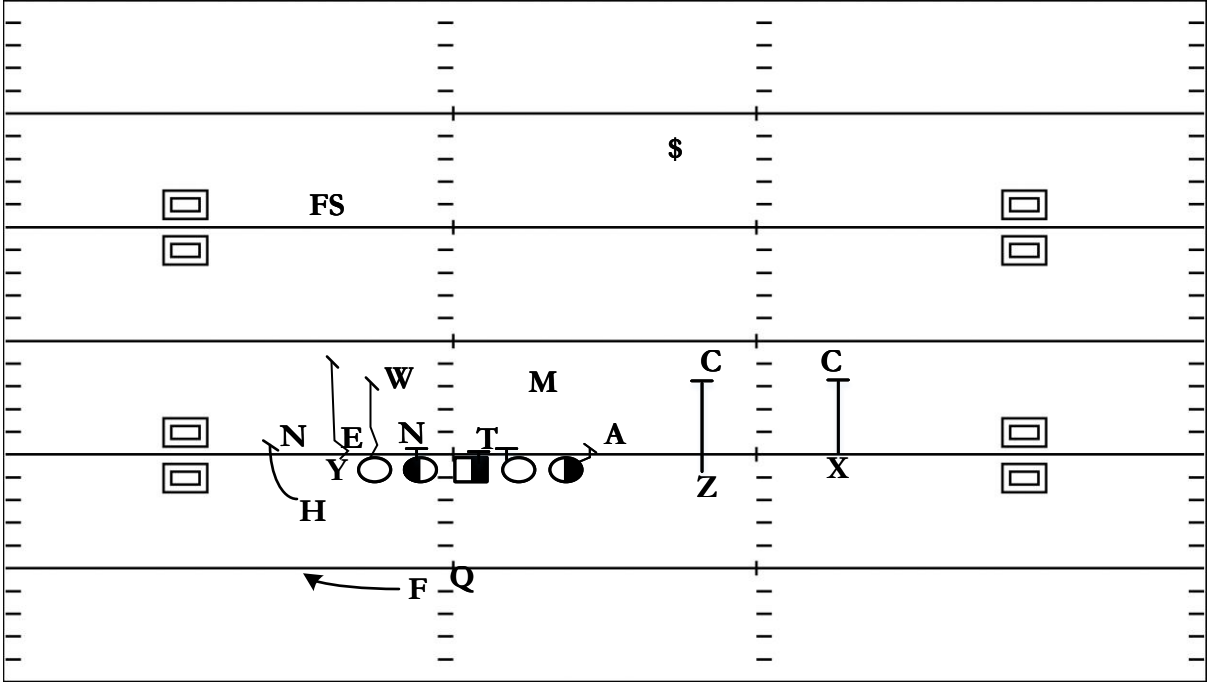
STRATEGY: Base Run scheme for your Offense but utilizing a formation to create match-ups. With the Defensive End outside the Z it allows you to Vertical Combo Inside and still Swipe the Backside.

QB READS & PROGRESSION: Hand Off to RB

X	Distraction Run Off	LT	Vertical Zone Combo 3-Tech Nose to Will Linebacker
H	Backside Run Rules Dig Out \$	LG	Vertical Zone Combo 3-Tech Nose to Will Linebacker
Y	Swipe	C	Zone Combo Head Up Tackle to Mike Linebacker
Z	Block Playside Defensive End	RG	Zone Combo Head Up Tackle to Mike Linebacker
F	Downhill Track Backside Leg of Playside Guard Read A-A-B	RT	Take Anchor Knowing there is Outside Pressure

2x2 Heavy: Toss Off False Inside Zone

QTR	TIME	D & D	YD LINE	HASH	SCORE
3rd	6:10	1 & 10	40	L	27 - 3



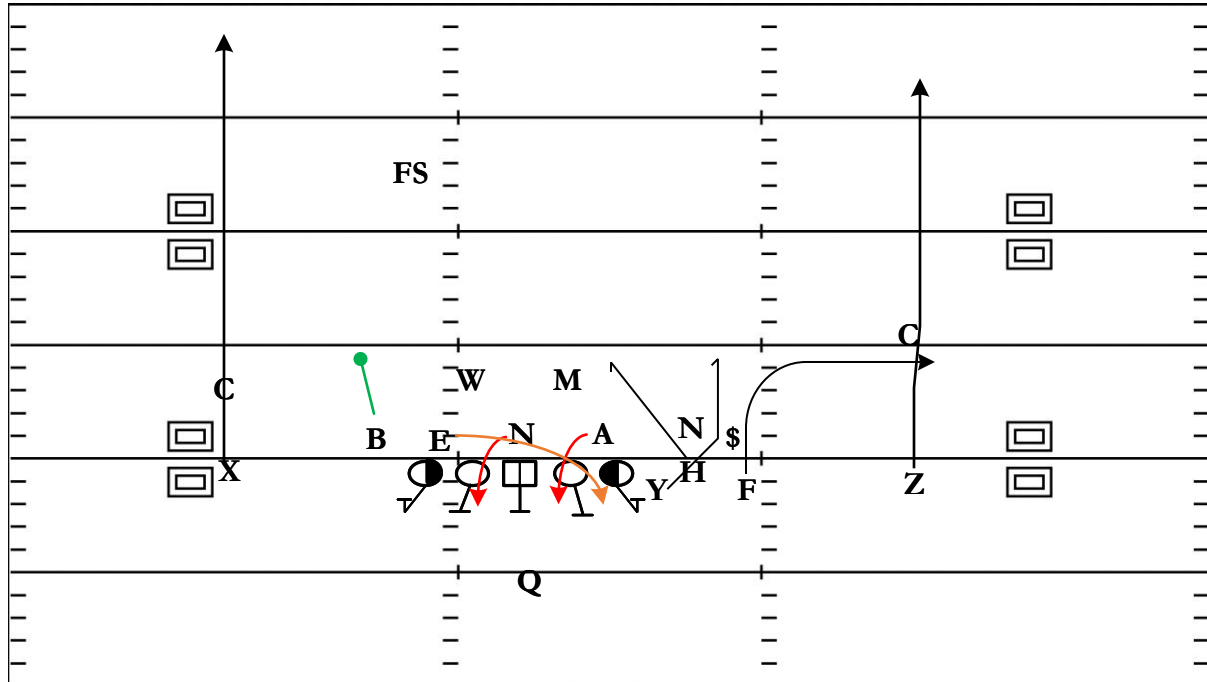
STRATEGY: Fake a Downhill Inside Run scheme briefly to create hesitation and insure that the Toss can hit the Perimeter

QB READS & PROGRESSION: Fake Inside Zone to Toss

X	Backside Block Corner	LT	Sneak Release MDM as Will Flows over wait for next
H	Arc to Seal Nickel	LG	Seal Capture 3-Tech Nose
Y	Jab to Arc MDM Pick Up Will	C	Zone Combo to Seal Shade to Mike
Z	Backside Block Inside Corner	RG	Zone Combo to Seal Shade to Mike
F	Toss Path Read the Block of the Y	RT	Inside Drive to Seal Anchor

Quads Bunch: Spacings Quads

QTR	TIME	D & D	YD LINE	HASH	SCORE
2nd	6:27	3 & 4	-32	LM	17 - 3



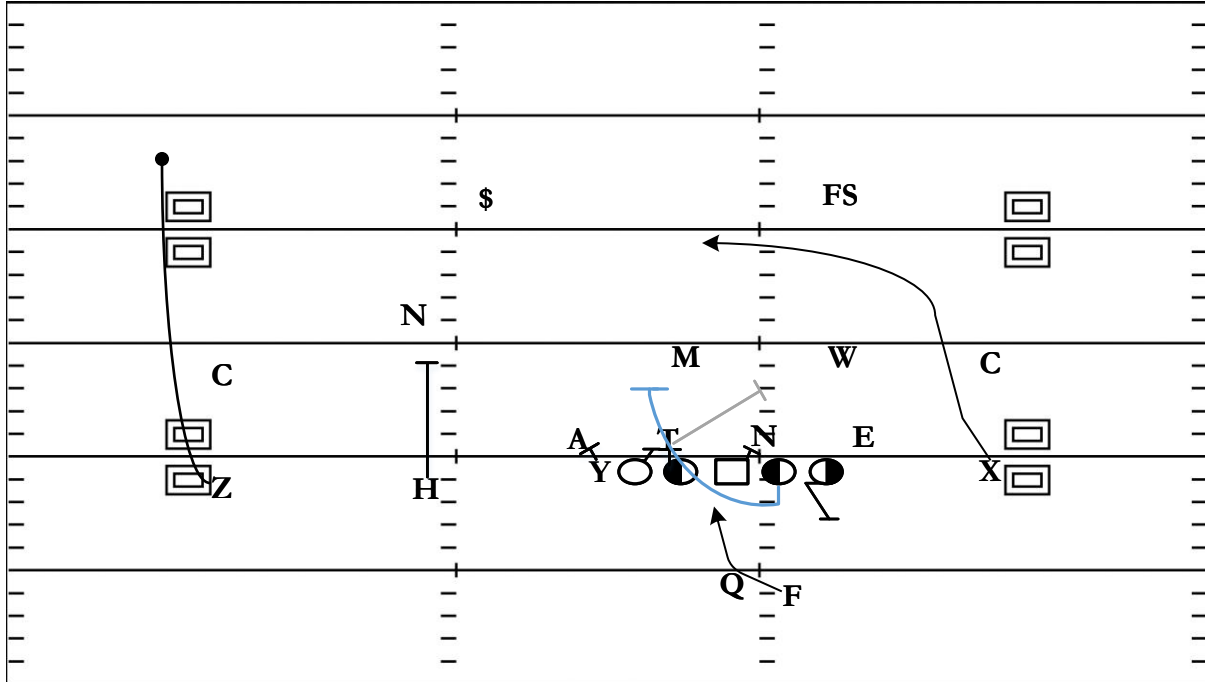
STRATEGY: Empty Quads to create added stress on the defense then give your QB a Simple Quick Game Concept (Spacing) that stretches the Defense Horizontally while also giving him Vertical Routes on the outside that he can attack if he likes the match-up.

QB READS & PROGRESSION: Pre-Snap decide if you have the vertical match up you want on either side – Peek the Vertical – Read Spacing Inside Out

X	Vertical	LT	Vertical Set BOB MDM
H	Speck	LG	Vertical Set BOB MDM
Y	Outside Release Short Hitch	C	Vertical Set BOB MDM
Z	Speed Out	RG	Vertical Set BOB MDM
F	Outside Path Look to follow Pulling Guard	RT	Vertical Set BOB MDM

3x1 Attached: Power BS Glance

QTR	TIME	D & D	YD LINE	HASH	SCORE
1st	14:57	2 & 10	-20	R	0 - 0



STRATEGY: Downhill power w/ a chance to attack the 3rd level with a Glance RPO. If the Boundary Safety adds in on a Run Fit it will vacate the space for the Glance

QB READS & PROGRESSION: Post-Snap Read the Space of the Glance

X	Glance	LT	Gap Combo B-Gap Priority – Seal Player 3-Tech Tackle to Will
H	Block Overhang Nickel	LG	Gap Combo A-Gap Priority – Post Player 3-Tech Tackle to Will
Y	Wham Block C-Gap Defender	C	Back Block
Z	Distraction Run-Off	RG	Wrap Pull for the Point
F	Set Power Track Hug The Wall – Follow The Wrap	RT	B to Hinge