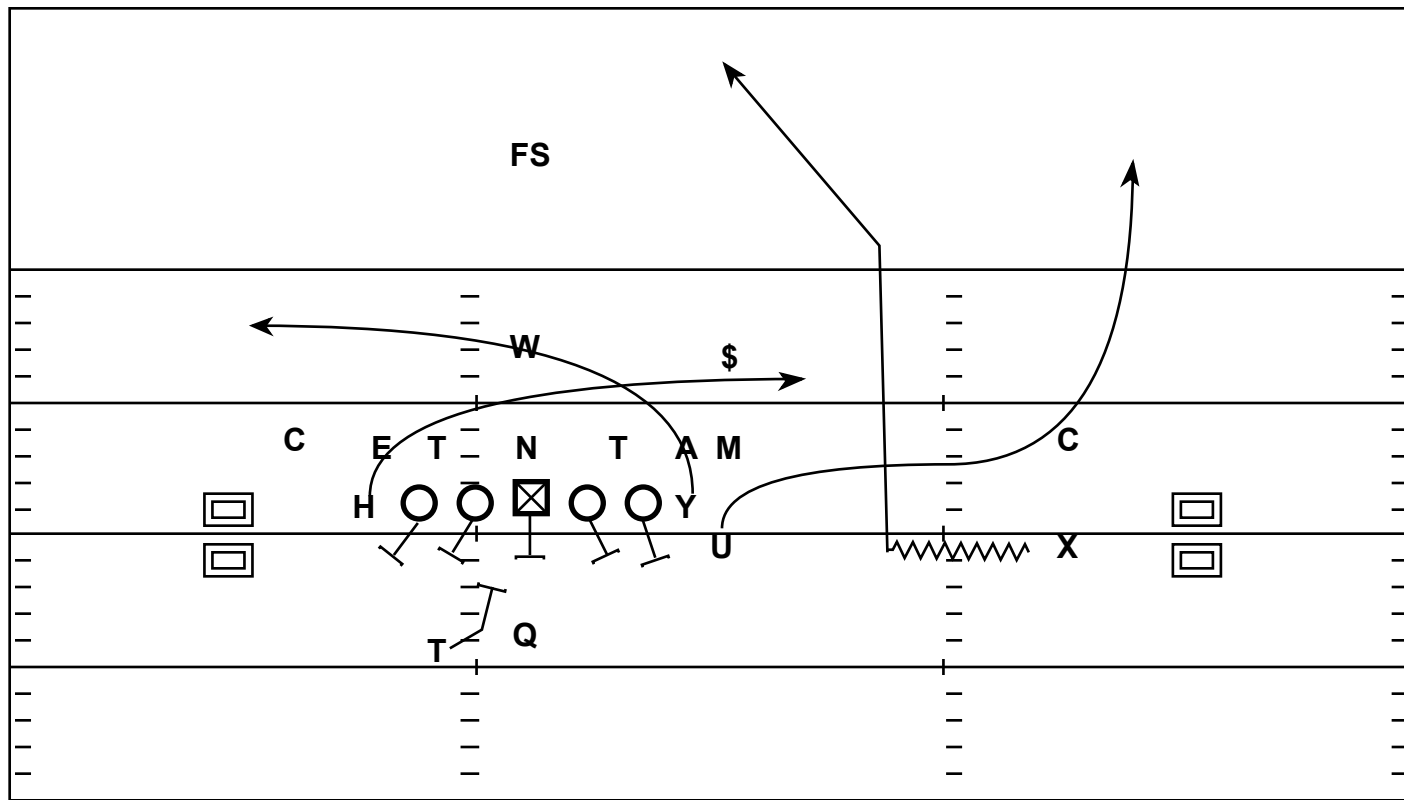


3x1 Melee: Mesh Post-Wheel

Quarter	Time	D & D	YD Line	Hash	Score
1st	10:49	2 - 8	8	L	0 - 3



Strategy: Use a heavy Personnel (13) to run a great red zone Concept. Give the QB the easy Post-Wheel if the Defense mis-identifies their coverage, otherwise you have a great man beater with the mesh

QB Progression/Read: Check the Post-Wheel quickly to the Mesh

X - In Motion to Post

U - Flat to Wheel Off the Post

Y - Over Mesh

Z - Under Mesh

T - Protect MDM Inside to Out

LT - BoB Protect End

LG - BoB Protect 3-Tech

C - BoB Protect Nose

RG - BoB Protect 3-Tech

RT - BoB Protect Anchor