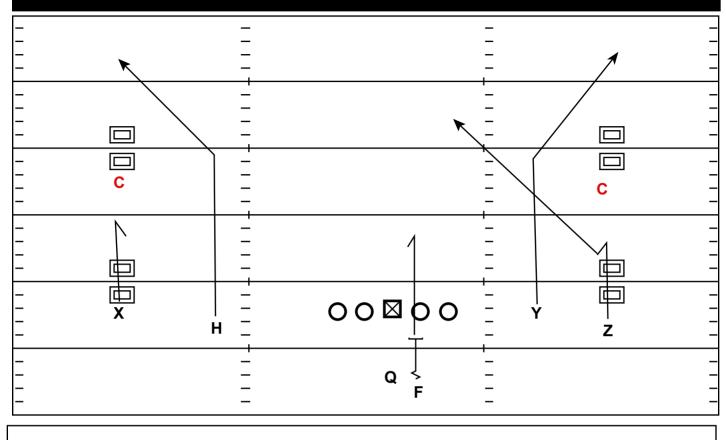
Smash n' Go



QB: v. 2-High Attack the Smash / v. 1-High hit the n' Go Route

X: Short Hitch

H: Corner Route, Break at 8-10 or Toes of the Corner

Y: Corner Route, Break at 8-10 or Toes of the Corner

Z: Short Hitch n' Go

RB: Check Protect, TaT Checkdown