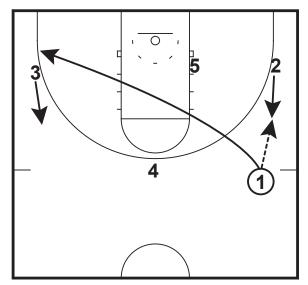
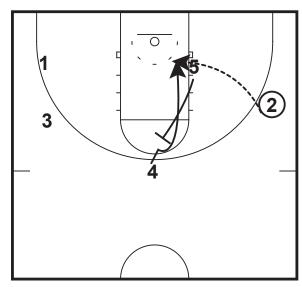
Duke Blue Devils 4 Out #1



1 passes to 2 then cuts through to the opposite corner.

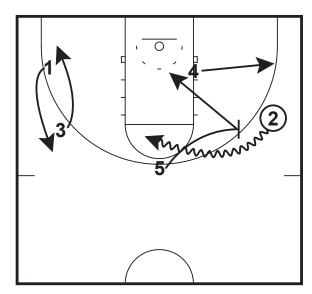
Duke Blue Devils 4 Out #1



5 sets a screen for 4 who cuts to the basket.

2 looks inside to 4 for the score.

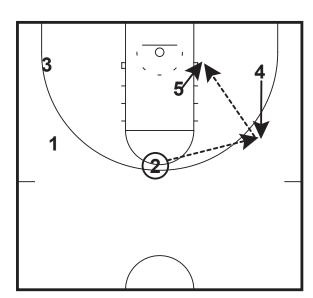
Duke Blue Devils 4 Out #1



If 4 isn't open, he steps out to the corner.

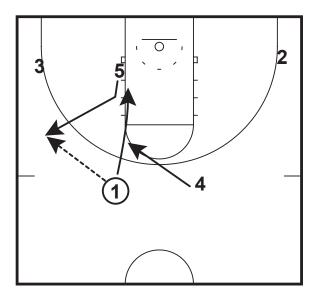
 $5 \ \mbox{and} \ 2 \ \mbox{play} \ \mbox{a pick}$  and roll as  $3 \ \mbox{and} \ 1 \ \mbox{switch}$  spots on the opposite wing.

Duke Blue Devils 4 Out #1



If 2 doesn't have anything, he passes back to 4 who looks inside to 5.

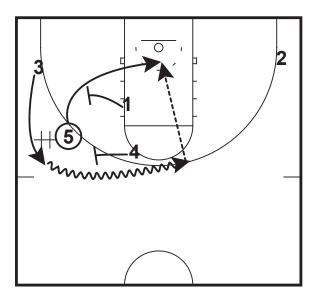
Duke Blue Devils 4 Out #2



1 passes to 5 who pops out to the wing.

4 moves inside the 3-point line as 1 cuts through to the low post.

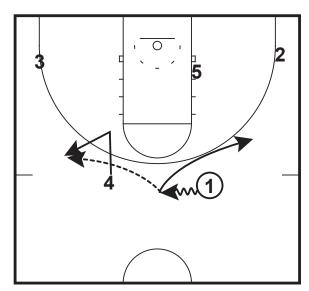
Duke Blue Devils 4 Out #2



If 1 isn't open, 5 gives the ball to 3 on a hand-off.

- 1 screens for 5 and 4 sets a ball-screen for 3.
- 3 looks to pass to 5 at the basket.

Duke Blue Devils 4 Out #3

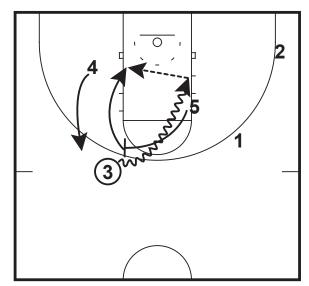


1 dribbles toward 4.

4 steps down as if cutting through, but instead pops out.

1 passes to 4.

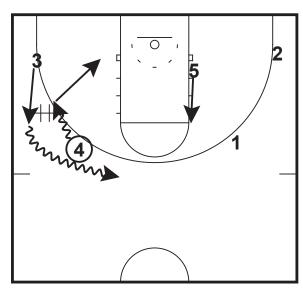
Duke Blue Devils 4 Out #3



If 3 doesn't have anything, 5 moves up to set a ball-screen for 3.

5 rolls to the basket as 4 replaces 4.

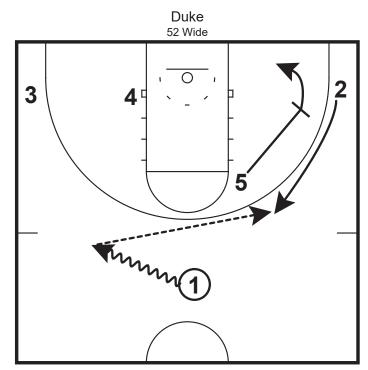
Duke Blue Devils 4 Out #3

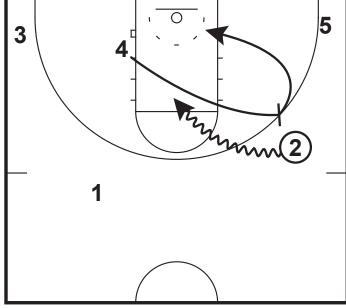


4 faces up and looks to shoot.

If he doesn't have a shot, he gives the ball to 3 on a hand-off.

3 drives middle as 4 rolls to the basket.



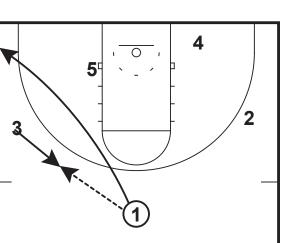


Duke

52 Wide

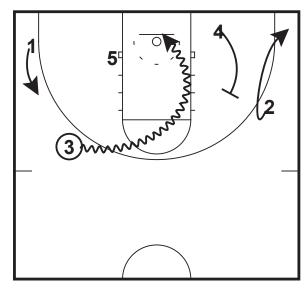
- 1 dribbles away from 2
- 5 sets a wide pin screen for 2. 5 rolls back to the rim while 4 steps up  $\,$
- If 2 does not have the shot, 4 sprints to set a wing ball screen for 2
- 4 rolls to the rim while 2 attacks the lane

### Duke Blue Devils Allen Middle Drive



1 passes to 3 (Allen) and then makes a shallow cut to the ball-side corner.

### Duke Blue Devils Allen Middle Drive



3 (Allen) drives from left to right as 4 sets a flare-screen for 2 on the right side of the floor.

3 looks to get to the basket for a lay-up.