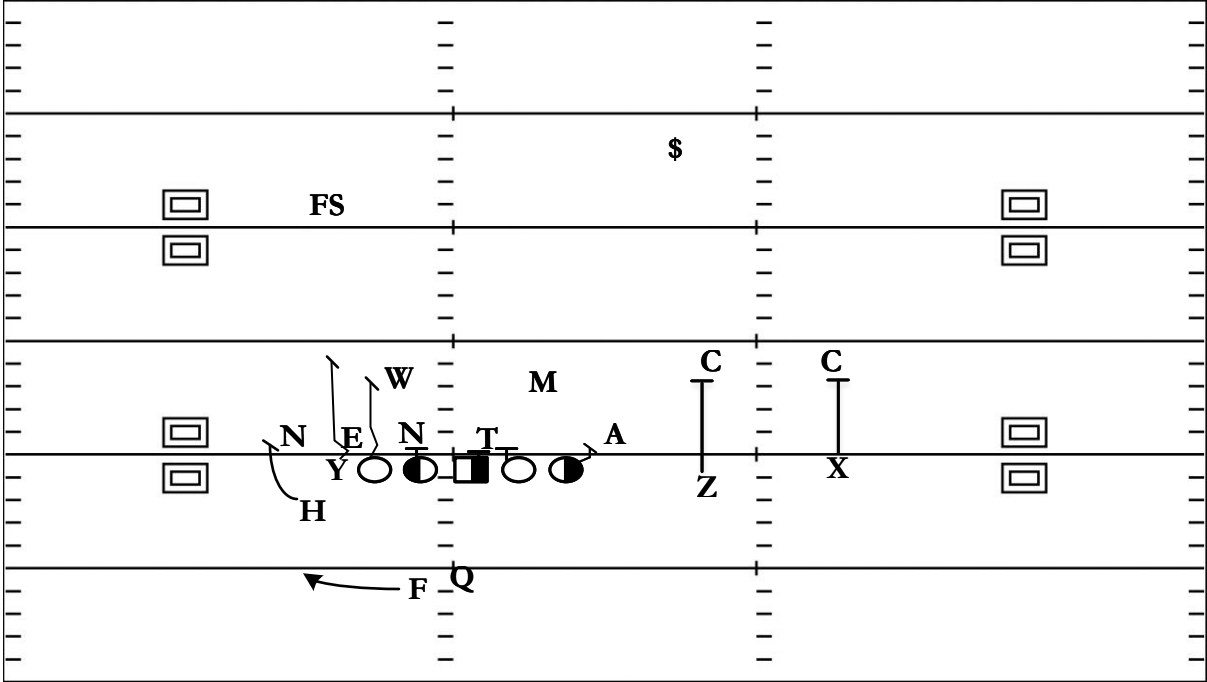


2x2 Heavy: Toss Off False Inside Zone

QTR	TIME	D & D	YD LINE	HASH	SCORE
3rd	6:10	1 & 10	40	L	27 - 3



STRATEGY: Fake a Downhill Inside Run scheme briefly to create hesitation and insure that the Toss can hit the Perimeter

QB READS & PROGRESSION: Fake Inside Zone to Toss

X	Backside Block Corner	LT	Sneak Release MDM as Will Flows over wait for next
H	Arc to Seal Nickel	LG	Seal Capture 3-Tech Nose
Y	Jab to Arc MDM Pick Up Will	C	Zone Combo to Seal Shade to Mike
Z	Backside Block Inside Corner	RG	Zone Combo to Seal Shade to Mike
F	Toss Path Read the Block of the Y	RT	Inside Drive to Seal Anchor