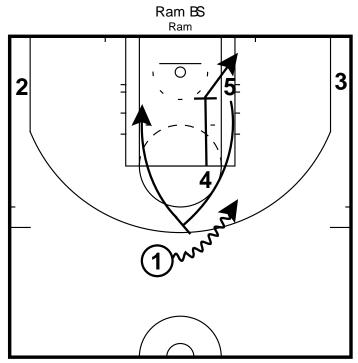


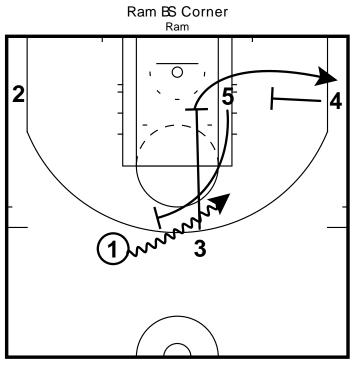
Arkansas

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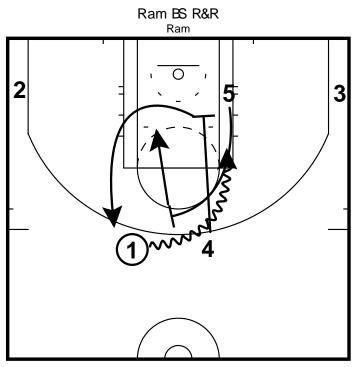
1.	Ram	2
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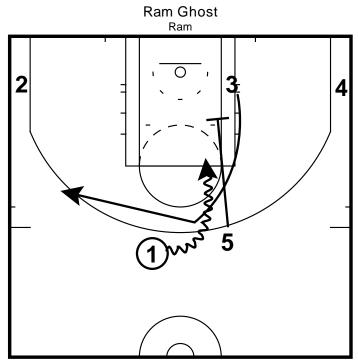
4 down screens for 5 and drops 5 sets BS for 1 and rolls to the rim



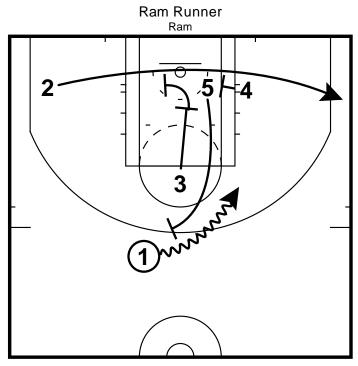
- 3 down screens for 5
- 5 sets BS for 1 and either P&P or roll 4 pins in 3 to corner on 1's drive



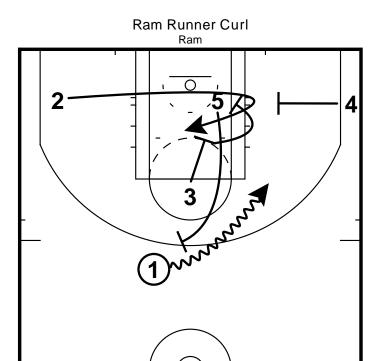
- 4 sets down screen for 5 5 runs to set BS for 1 and rolls 4 replaces behind roller



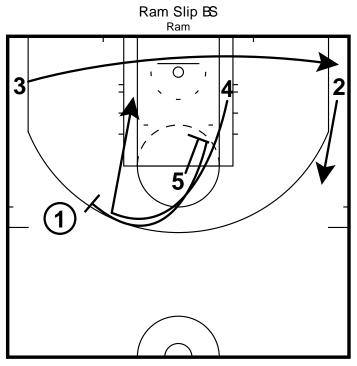
- 5 down screens for 3 3 runs up to ghost screen for 1 1 looks to attack slip



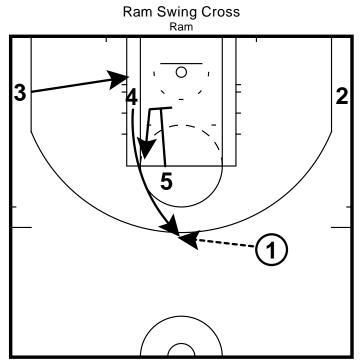
- 3 down screens for 5 5 sets BS for 1 3 and 4 set baseline double for 2

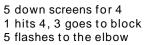


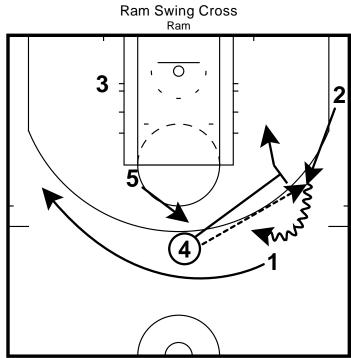
- 3 down screens for 5 5 sets BS for 1
- 3 and 4 set baseline double for 2 $\,$
- $2\ \text{curls}$ screen on $3,\,1\ \text{looks}$ for 2



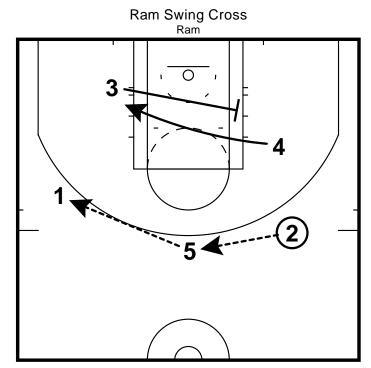
- 3 clears opposite corner, 2 fills up 5 down screens for 4, 4 slips to the rim 5 follows with a BS on 1 to P&P



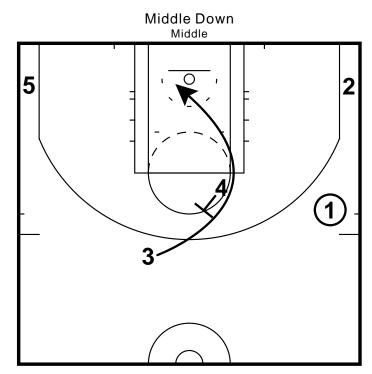


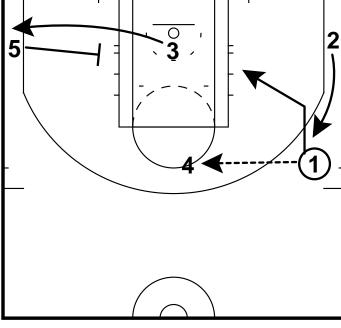


4 fakes handoff with 1 4 swings to 2 and BS's to roll 5 fills to top



- 2 swings to 5 5 swings to 1 3 cross screens for 4





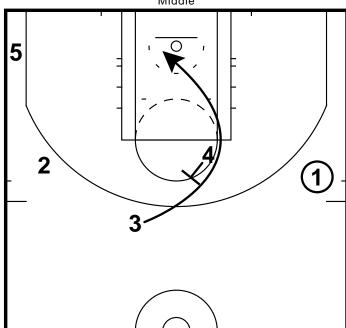
Middle Down

Middle

4 sets a middle screen for 3

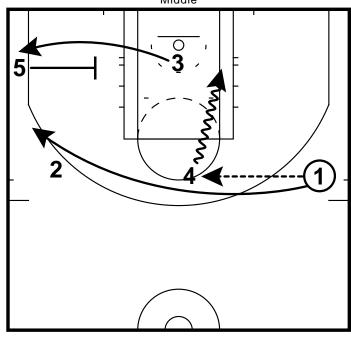
- 1 hits 4 on top popping 1 acts like he's setting a down for 2
- 1 slips the screen to the rim
- 5 screens 3 to the corner

Middle Fake Handoff Middle

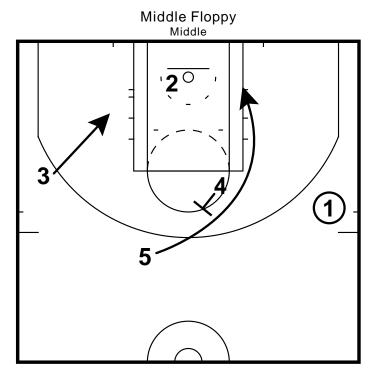


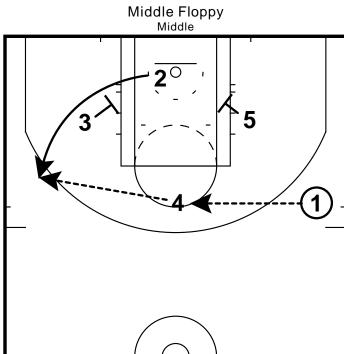
4 sets a middle screen for 3

Middle Fake Handoff Middle



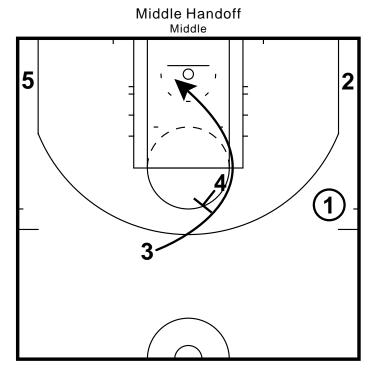
- 1 hits 4 on top popping 1 cuts over top of 4
- 4 fakes handoff and rips to rim
- 5 screens for 3 to corner



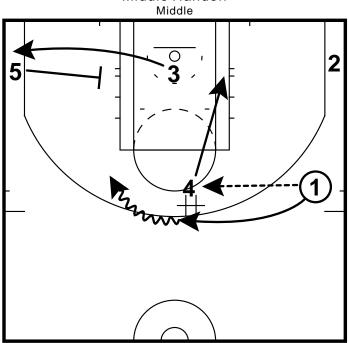


- 4 sets a middle screen for 5
- 5 goes to the block 3 makes his way near the block

1 hits 4 on top popping 2 chooses either way off 3 or 5

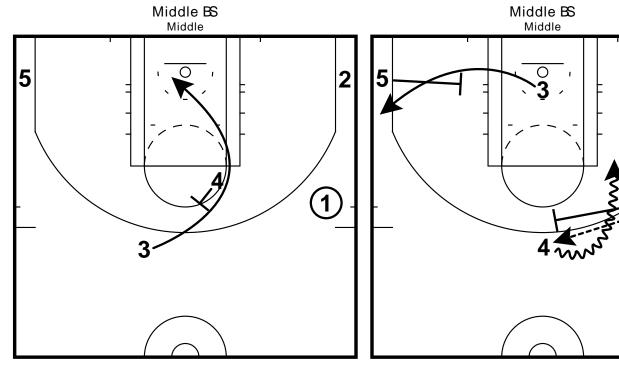






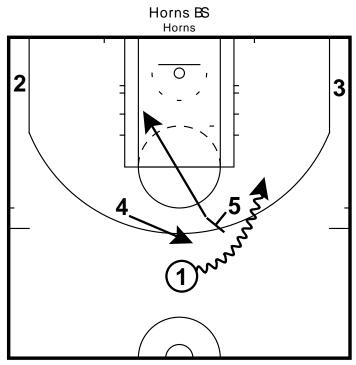
Middle Handoff

- 1 hits 4 on top popping 1 goes to get handoff from 4 4 rolls to rim
- 5 screens in for 3 to corner

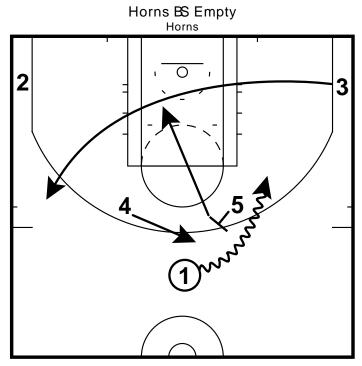


4 sets a middle screen for 3

- 1 hits 4 on top popping 5 screens 3 to corner 1 BS's for 4 and pops



5 sets BS for 1 and rolls 4 fills behind

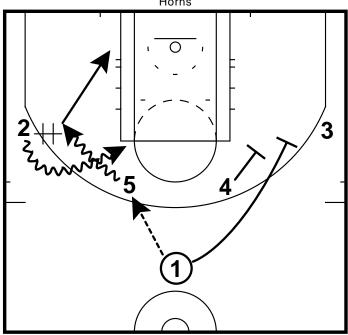


- 3 clears to opposite wing 5 sets BS for 1 and rolls 4 fills behind

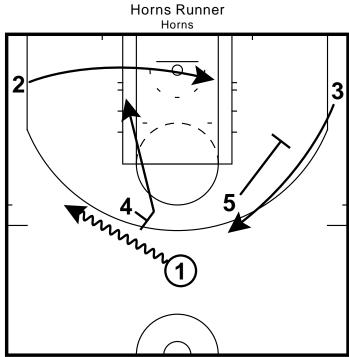
Horns Duck/Flare

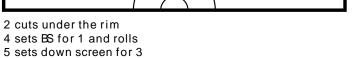
- 1 hits 5
- 2 dives to the rim to duck in 4 flares for 1
- 5 looks for 2 or 1

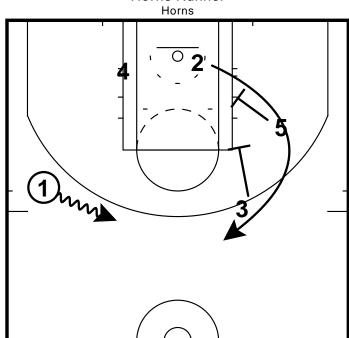
Horns Handoff Stagger Horns



- 1 hits 5
- 1 and 4 set stagger for 3 5 DHO's with 2 and rolls

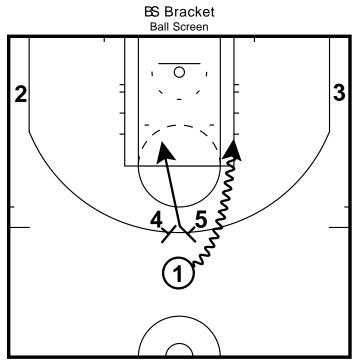




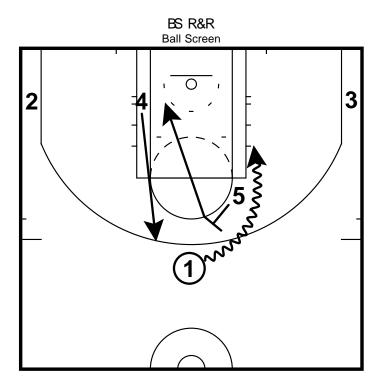


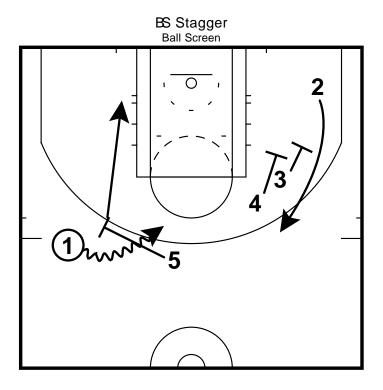
Horns Runner

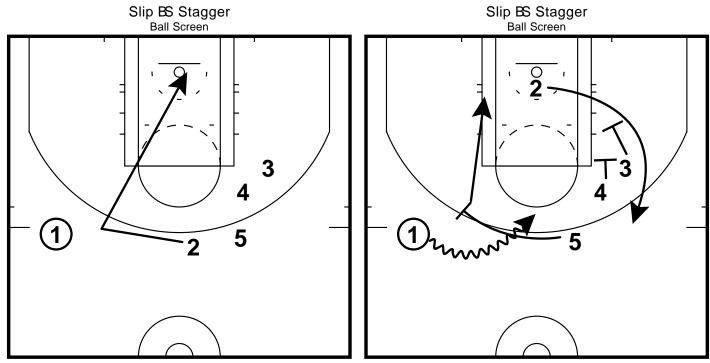
1 looks at 4 posting up 5 and 3 set double for 2 1 dribbles over looking for 2



PG can pick either side Screener rolls opposite guy pops



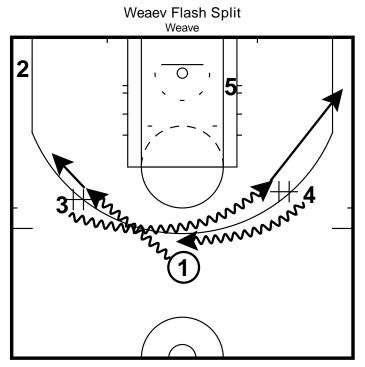


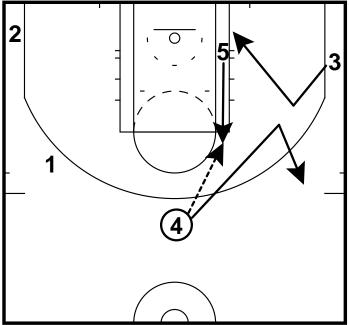


2 slips BS on 1 and goes under the rim

5 follows to set a BS on 1 and rolls 4 and 3 set a stagger for 2

Weave



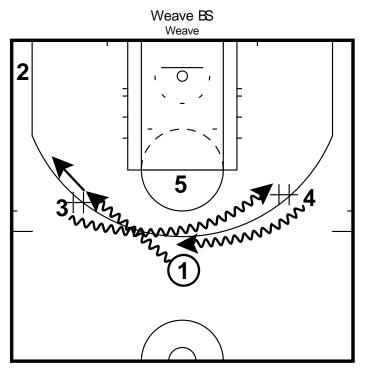


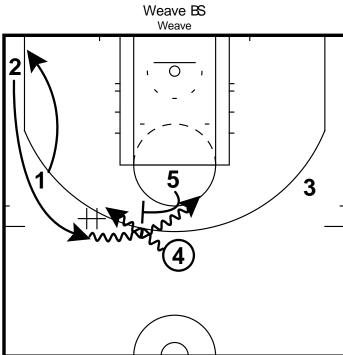
Weaev Flash Split Weave

- 1 DHO's with 3 and spaces 3 DHO's with 4 and spaces corner 4 dribbles to middle

- 4 hits 5 flashing to elbow 4 and 3 split 5 looks for open man

Weave

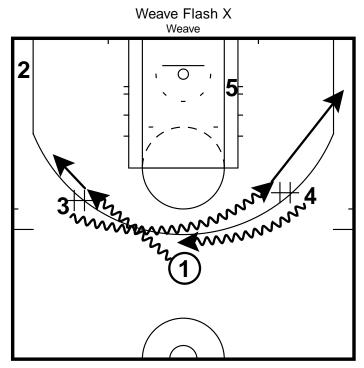


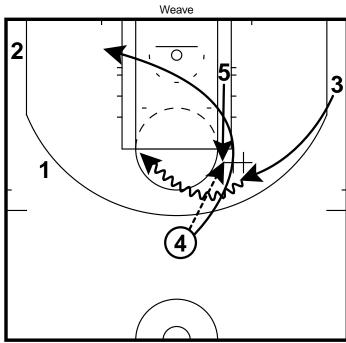


- 1 DHO's with 3 and spaces
- 3 DHO's with 4
- 4 dribbles to middle

- 1 and 2 interchange 4 DHO's with 2
- 5 follows with a BS for 2 and rolls

Weave





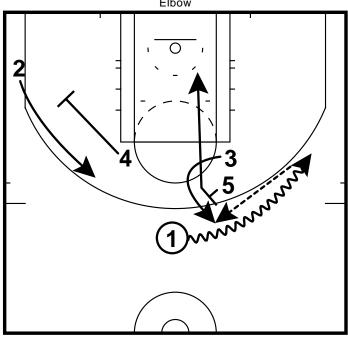
Weave Flash X

- 1 DHO's with 3 and spaces
- 3 DHO's with 4 and spaces corner
- 4 dribbles to middle

- 5 flashes to the elbow
- 4 hits 5, 5 fake handoff's with 4
- 3 follows for handoff from 5

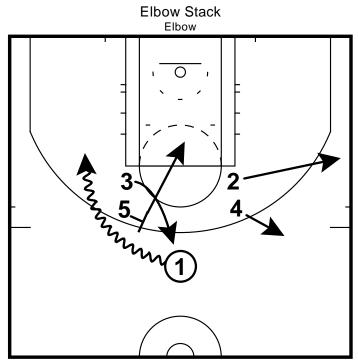
Elbow





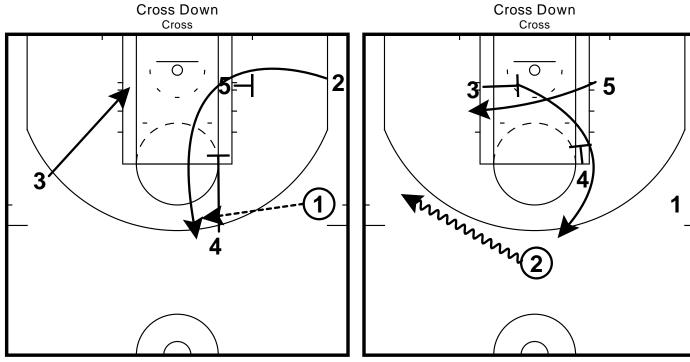
- 5 sets a BS for 1 and rolls 3 fills behind, 1 hits 3 4 sets pin down for 2

Elbow



PG can choose either side Whoever sets the BS rolls Bottom guy of stack pops Opposite stack spaces to play

Cross

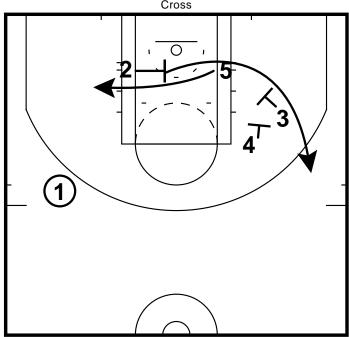


5 screens for 2, 4 screens as well for 2 1 hits 2, 3 moves near block

3 cross screens for 5 1 dribbles over to wing 4 down screens for 3

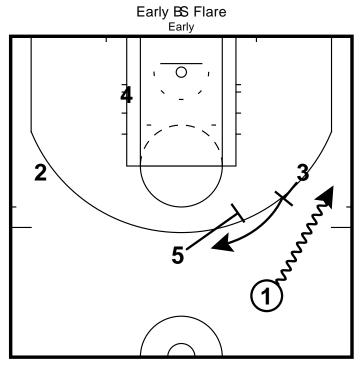
Cross

Cross Screen Stagger Cross



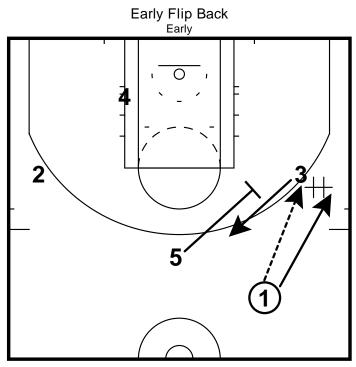
2 cross screens for 5 3 and 4 set a stagger for 2 1 looks in to 5

Early



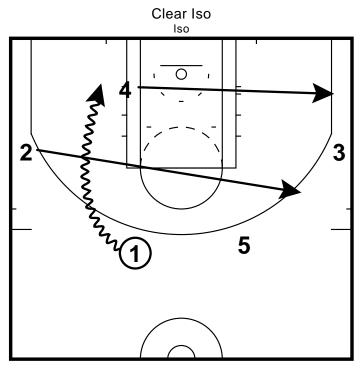
3 BS's for 1 on the wing 5 follows with a flare for 3

Early



- 1 hits 3 3 flips back to 1 5 follows with a flare

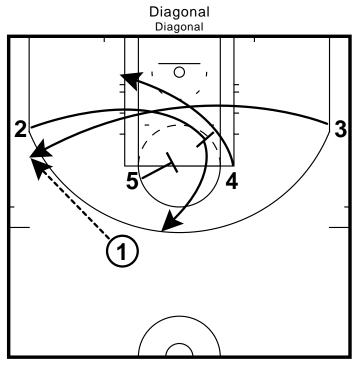
Iso



4 and 2 clear across

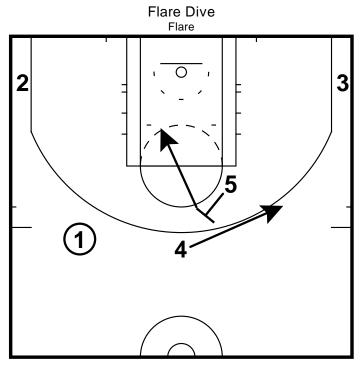
1 looks to attack on his side 1 on 1

Diagonal



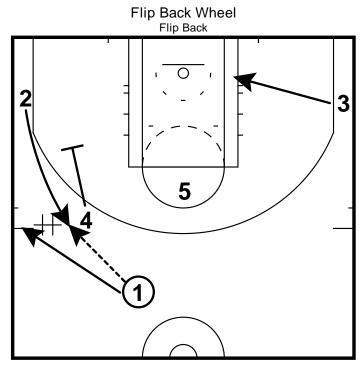
- 2 and 3 cross underneath 2 sets a diagonal for 4 1 hits 3 on the wing 5 down screens for 2

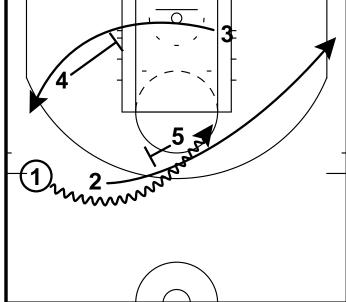
Flare



- 5 sets a flare for 4
- 5 dives to the rim
- 1 looks to hit either 5 or 4

Flip Back



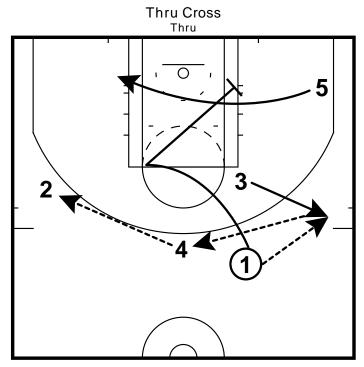


Flip Back Wheel Flip Back

- 4 sets a pin down for 2, 1 hits 2 2 flips it back to 1
- 3 moves to the block

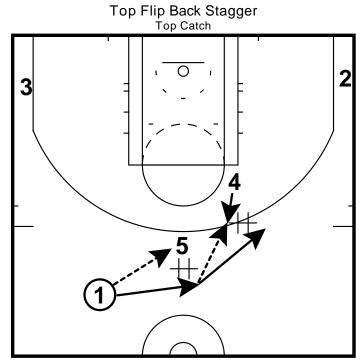
- 4 pin downs for 3
- 5 flares for 2 to corner 5 then sets BS for 1 and rolls

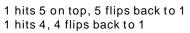
Thru

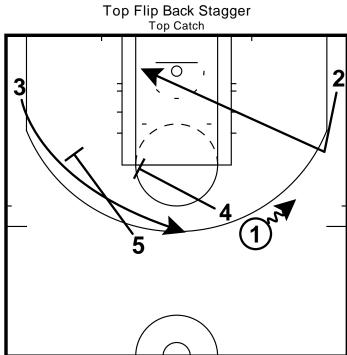


- 1 hits 3 popping, 3 hits 4 1 cuts through 1 cross screens for 5 2 looks inside to 5

Top Catch

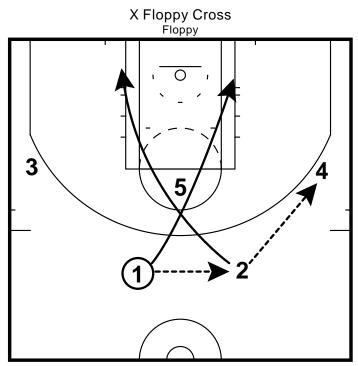


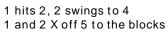


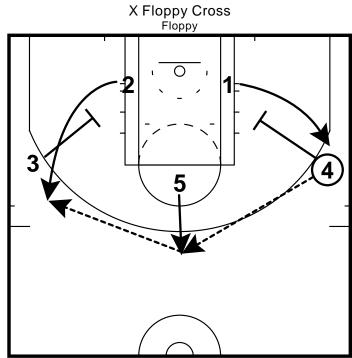


1 dribbles at 2, 2 back doors 5 and 4 set a stagger for 3

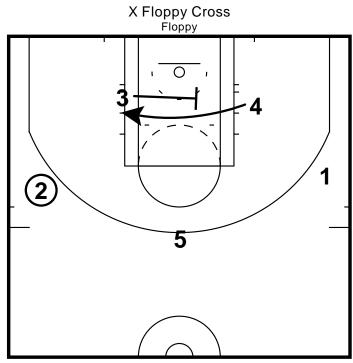
Floppy



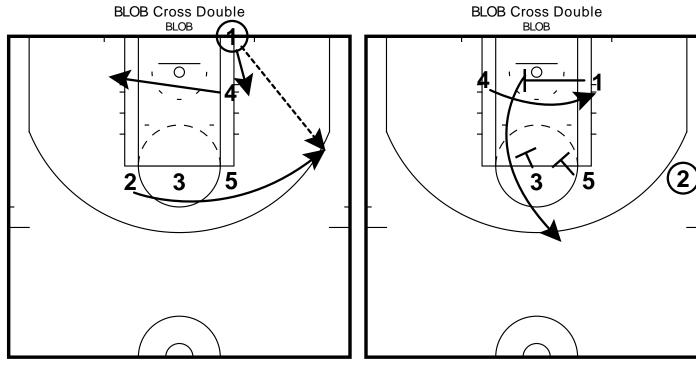




5 pops to top, 4 hits 5 3 and 4 set pin downs for 2 and 1 5 swings to 2

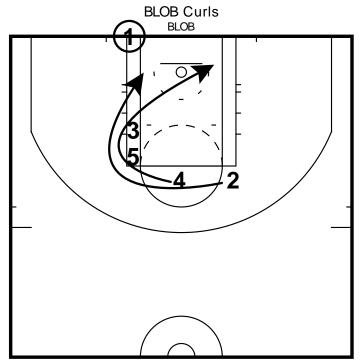


3 cross screens for 4 2 looks inside to 4

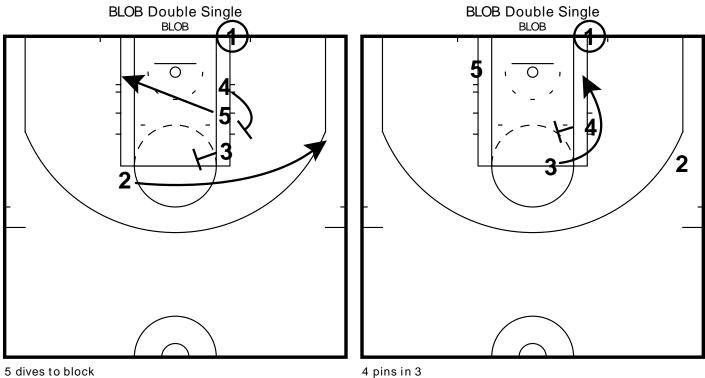


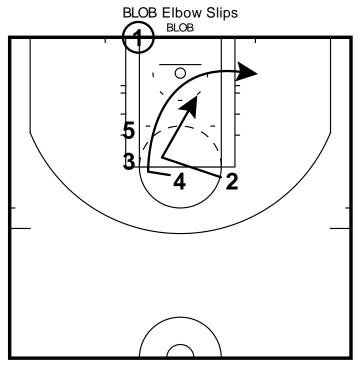
- 2 loops over top of 3 and 5 4 clears opposite block 1 hits 2 and then ducks in

- 1 then cross screens for 4
- 3 and 5 set double for 1
- 2 looks for 4 or 1

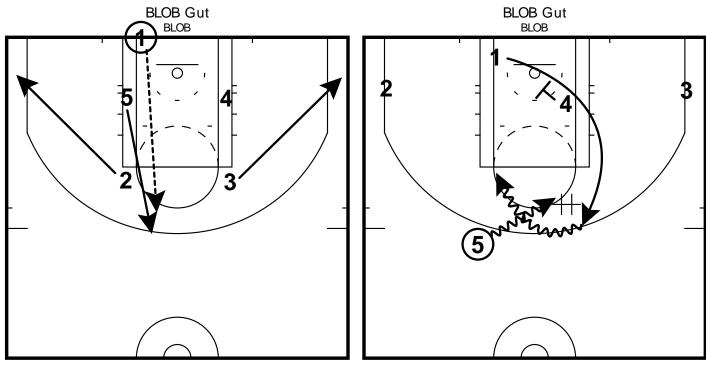


4 curls around 5 and 3 to the rim 2 follows to curl around 5 and 3

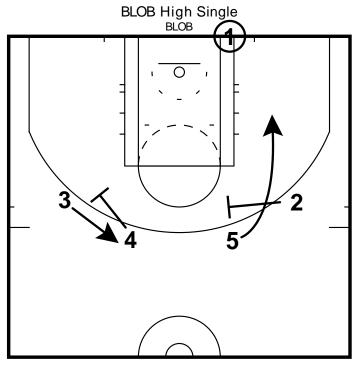




- 4 slips to rim and clears 2 slips to rim 1 looks for either open man

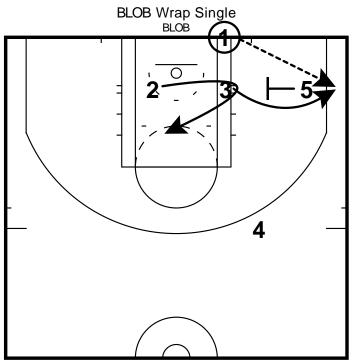


4 down screens for 1 5 DHO's with 1 and rolls



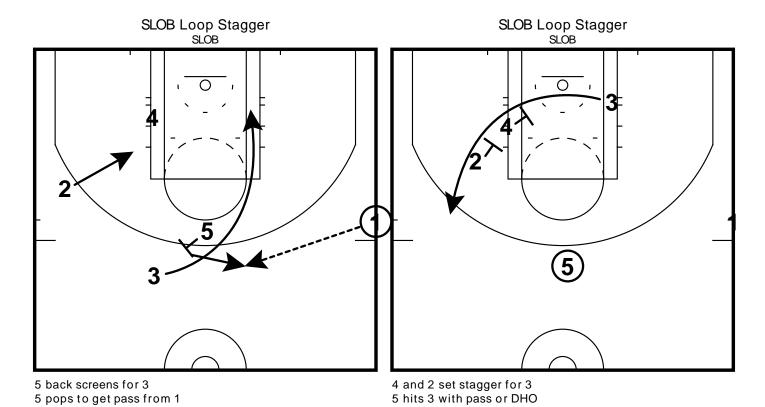
- 2 sets a screen for 5

- 5 curls and dives to the rim
 4 decoy screens for 3
 1 looks to hit 5 with all the space

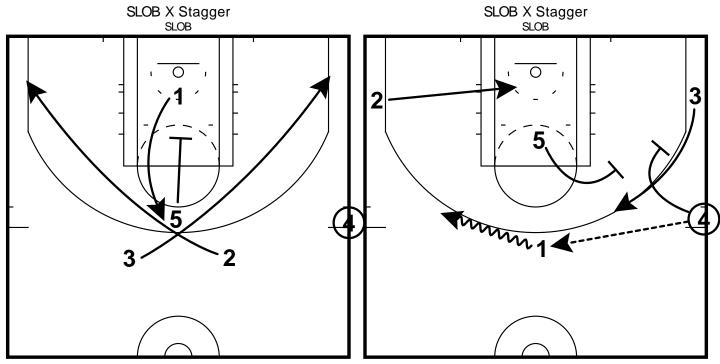


2 wraps around 3 5 screens in for 3 1 hits 3 in corner

SLOB

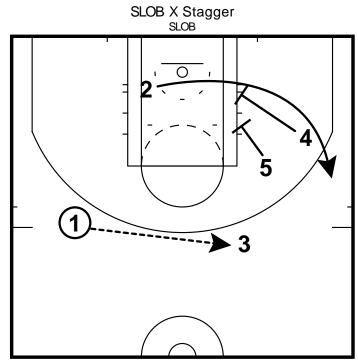


SLOB



2 and 3 X off 5 to corners 5 pin downs for 1

4 hits 1 on top 2 moves near the block 4 and 5 set a stagger for 3



1 swings to 3 4 and 5 set a stagger for 2