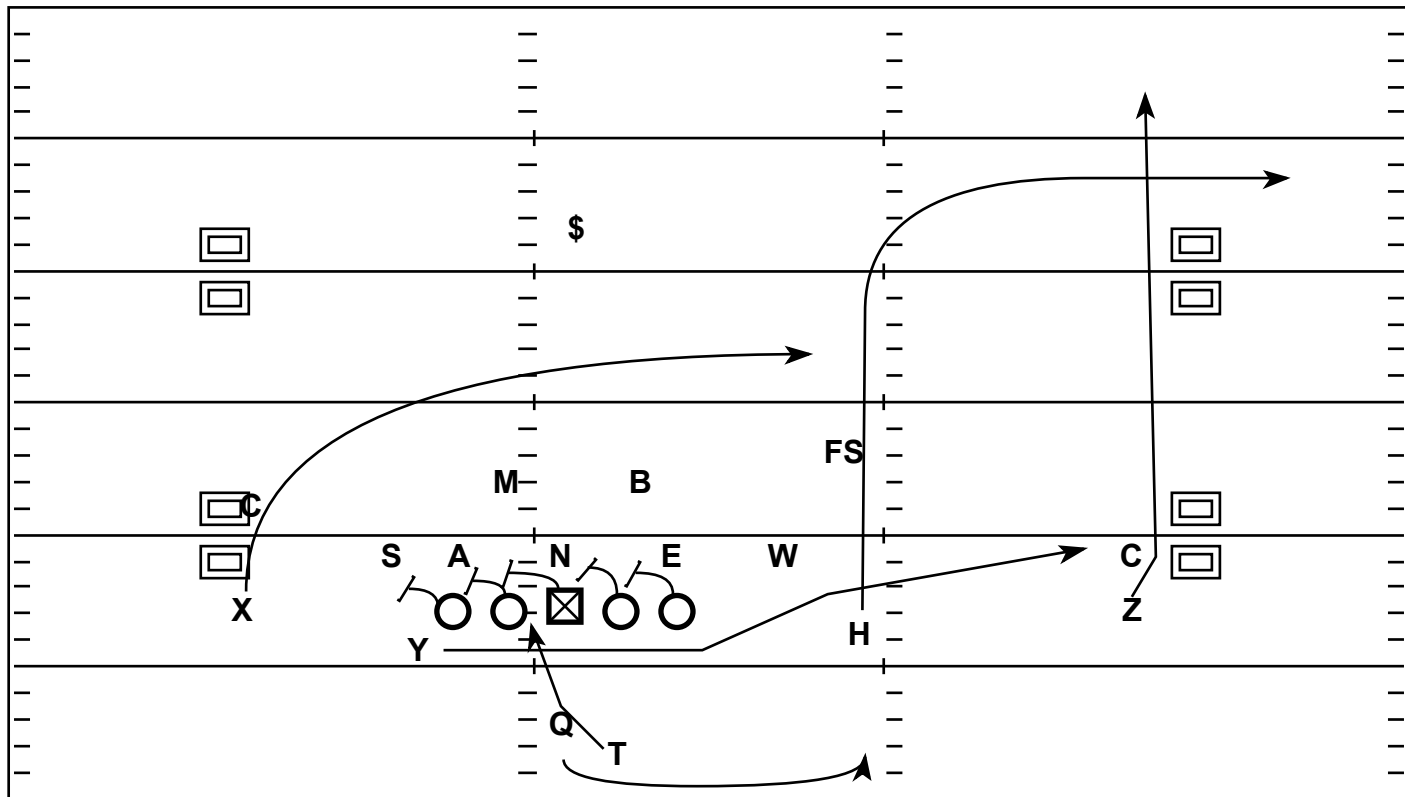


# 2x2 Wing: PAP Flood

Quarter	Time	D & D	YD Line	Hash	Score
3rd	9:16	1 - 10	20	L	14 - 14



Strategy: Overload one side of the field with three options on one side, along with the QB rolling towards the concept and having the backside receiver coming across.

QB Progression/Read: Peek Vertical- Read Low to High looking at the Arrow to the Deep Out - Could possibly hit crosser late

X - Crosser
H - Deep Out
Y - Bluff Swipe to Arrow
Z - MOR Vertical
T - Fake Mesh on an IZ Track

LT - Turn & Run Left
LG - Turn & Run Left
C - Turn & Run Left
RG - Turn & Run Left
RT - Turn & Run Left