

Blocker Mover Offense, The Great Equalizer: Entries Into Blocker Mover

Blocker Mover offense is a system that can give your program an identity. It is a system that will get better as the season goes on and will have your team playing its best offensive basketball when it is most important, playoff time. Blocker Mover is easily adaptable on a seasonal basis based on the individual talent from year to year or within the season as the development of the team and knowledge of the offense advance. Also, as I mentioned in last weeks post, Blocker Mover goes well with numerous entries and sets. This weeks post focuses on Mover options after wing entry, several common options, and the option of playing with 3 Blockers.

We will begin with looking at common options in the offense assuming the ball has been entered to the wing. Diagram 1 shows that Mover 3 has received the entry pass from Mover 1. The Mover that receives the entry pass, in this case, 3, should dribble hard looking to get to paint. As 3 is attacking the paint, or dribbling top, 1 cuts off of a flare screen from the opposite Blocker 4. The opposite Mover 2 runs off of a baseline screen to ball side corner. This basic action creates a number of opportunities depending on how the defense reacts to the screens. 1 might be open off of the flare screen for a shot, drive, or post feed to 4. 4 might be open on a slip screen to the rim. 5 might be open after screening for 2. And as I have stated before, the throwback to 2 is almost always open. The throwback itself creates a number of opportunities including a shot, drive, or post feed.

Diagram 2 displays similar action as diagram 1 except Mover 1, after curling the flare screen to the rim, will receive a re-screen from Blocker 4. This action is a very effective if the pass to 1 on the curl to the rim is not available. Mover 1 should be looking to curl to the paint if possible for a possible lay in or dump down to 4. But, 1 may cut back to the wing. While this action is occurring, 5 could down screen for 2 to occupy the defense or duck in post up. Either will create other effective scoring opportunities. This action becomes more about reading how the defense is playing the screens. As simple as the action seems or is, it does take the time to develop. Early in the season, you might even call it as a set entry.

I like the action in diagram 3 when you are playing power side offense too much which can happen. It is also a good way to burn a little more clock if the situation calls for it or you are the inferior team trying to reduce the number of possessions. A simple pass and screen away, or cut through and fill, with ball reversal back to the point is executed before initiating the offense. This action will get the ball moving more and generate 3rd and 4th

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side of the floor action. Diagram 4 shows the ball reversed back to 1. 1 will now attack or dribble top with 2 coming off the flare screen and 3 running the baseline. Also, the Blocker might ball screen for 1 on his dribble top. This is also an excellent option if you want your 2 or 3 coming off of the initial flare screen action instead of the 1.

Another excellent option that can be added is playing with 3 Blockers and utilizing a great shooter as the third Blocker. Diagram 5 and 6 show simple but effective action with Blocker 2 being a shooter. In diagram 5, the basic cross screen action into floppy is executed. 1 enters the ball to 3 and you are now into action. But in this case, as shown in diagram 6, 2 sets a flare screen for 1 or a ball screen for 3. 2 screens and 3 dribbles top, 5 sets a flare screen for 2. This action is very difficult to defend and will create a number of good scoring opportunities.

The scoring opportunities in these 4 basic options are numerous. In order for your players to understand the options, and learn to read the defense, it is important to use a variety of breakdown drills. Also, I believe that running Blocker Mover helps in creating a strong defense. Players will be forced to defend a variety of screens and execute multiple effort plays against the Blocker Mover. They will have no choice when defending Blocker Mover on a daily basis, either get exposed or get better. By running the Blocker Mover Offense your team will develop a tough, hard nosed identity that will help you be as good as you can come playoff time.