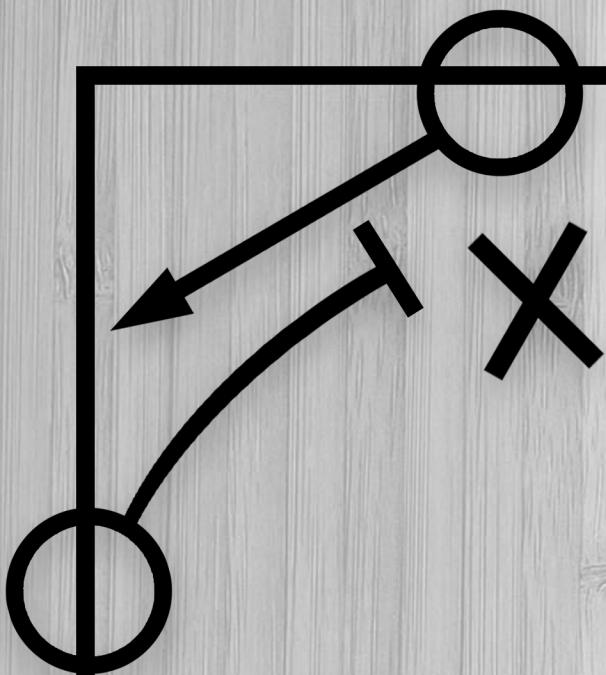


# USC PLAYBOOK

2020-21

ASSEMBLED BY: TIM BERGSTRASER



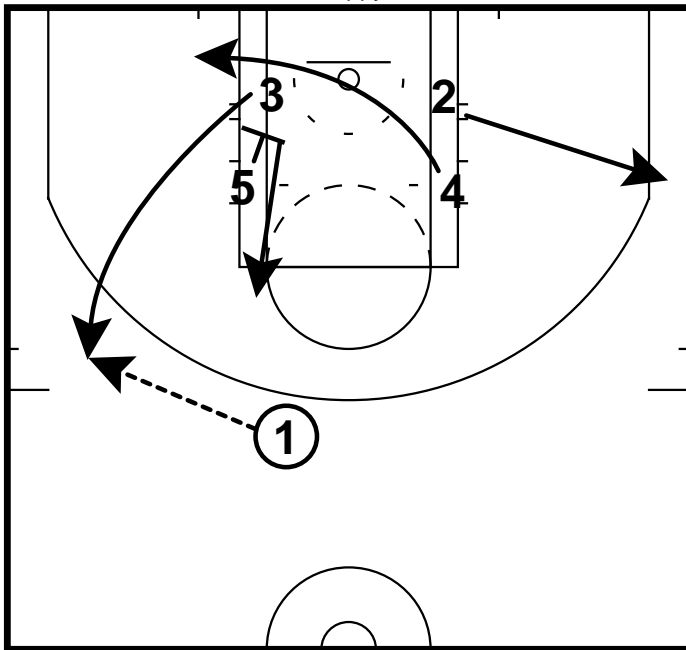
# USC

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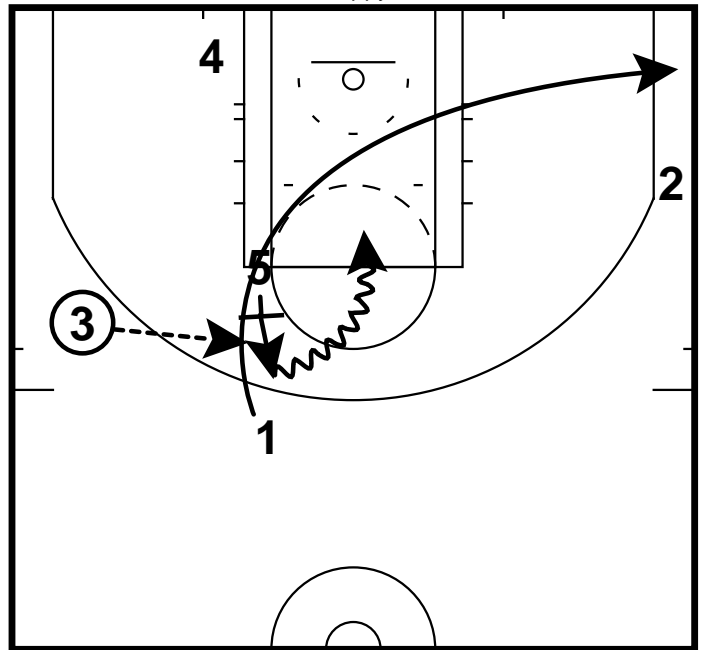
# Floppy

Floppy Backscreen Iso  
Floppy



- 5 down screens for 3
- 1 hits 3 on the wing, 2 spaces
- 5 pops back to elbow
- 4 clears to strong side dunker spot

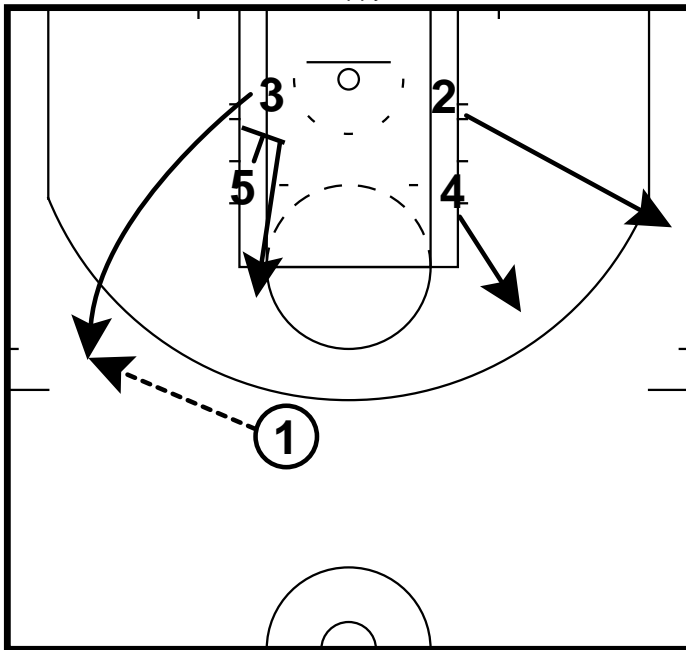
Floppy Backscreen Iso  
Floppy



- 5 back screens for 1 to corner
- 5 pops to get pass from 3
- 3 faces up for iso

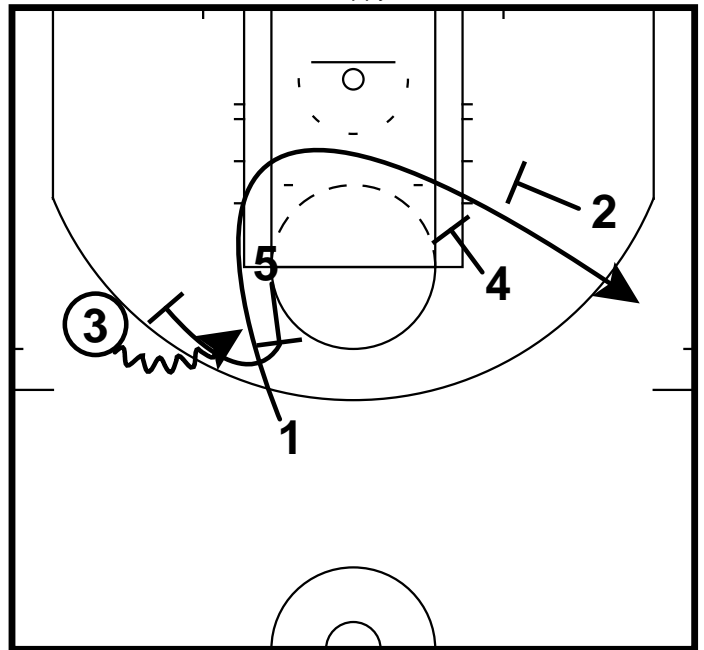
# Floppy

Floppy BS Gate  
Floppy



5 down screens for 3  
1 hits 3 on the wing  
5 pops back to elbow

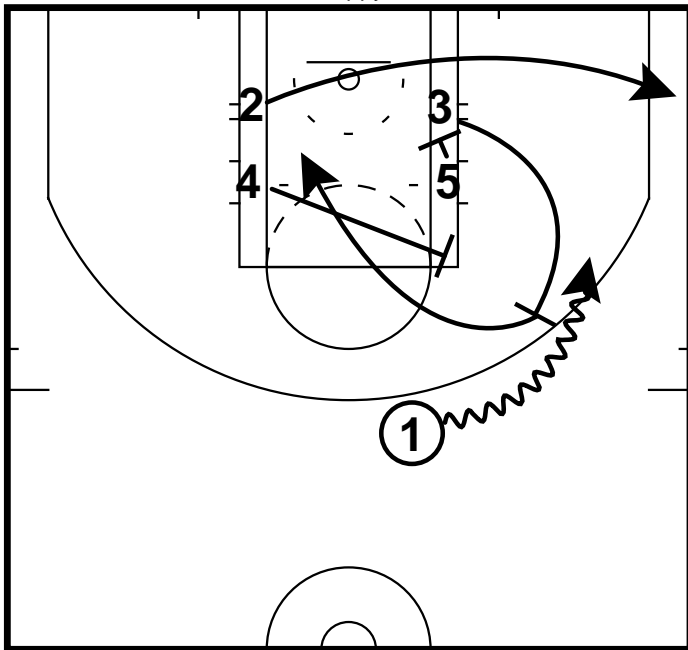
Floppy BS Gate  
Floppy



5 back screens 1 then BS's for 3  
5 rolls off the BS  
4 and 2 set gate for 1

# Floppy

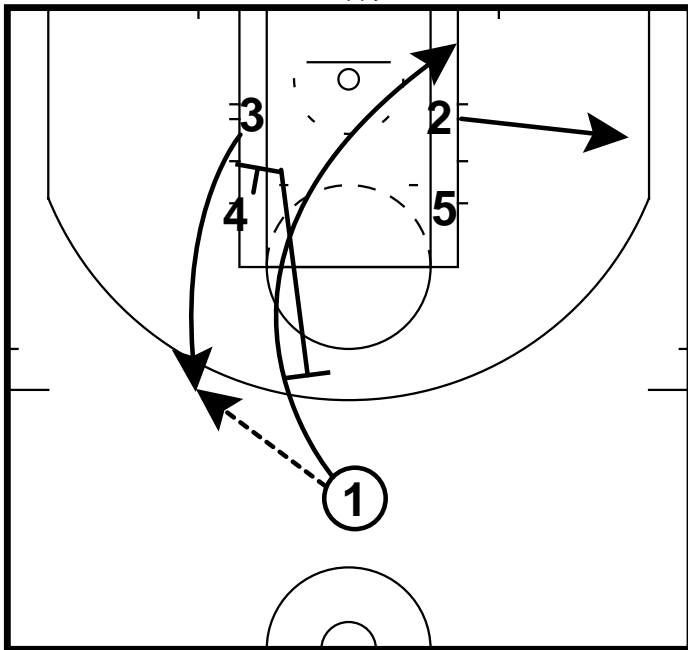
Floppy Clear Lob  
Floppy



- 5 pin downs for 3, 2 clears corner
- 3 BS's for 1 and runs wide to the rim
- 4 back screens for 3 to the rim

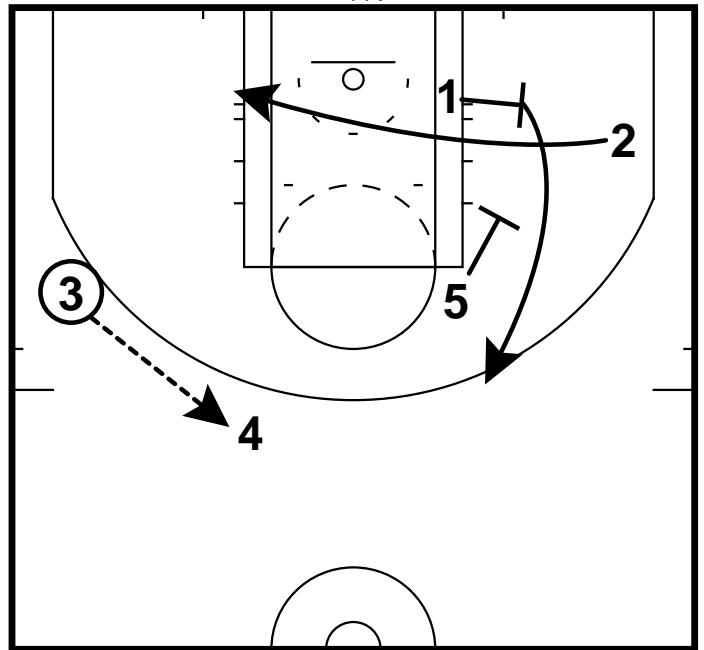
# Floppy

Floppy Flex  
Floppy



4 pin downs for 3, 1 hits 3  
2 spaces out  
4 back screens for 1

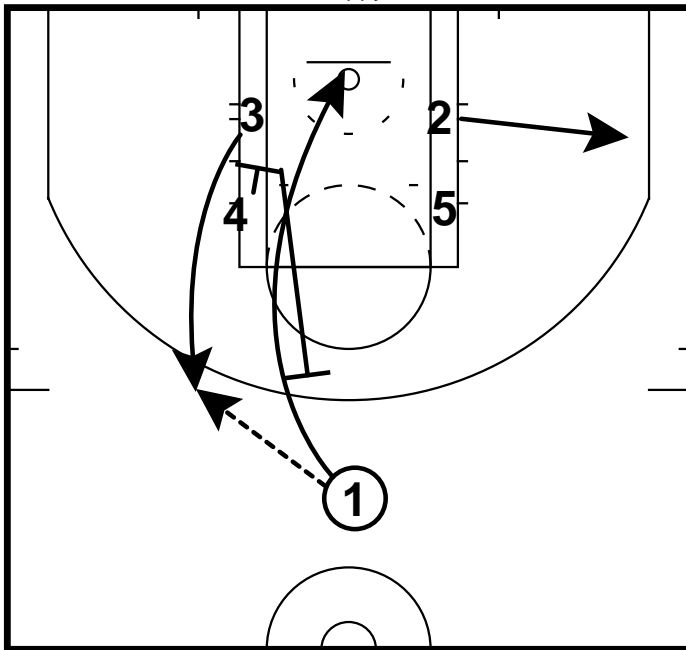
Floppy Flex  
Floppy



3 hits 4 on top  
1 flex screens for 2  
5 follows with down for 1

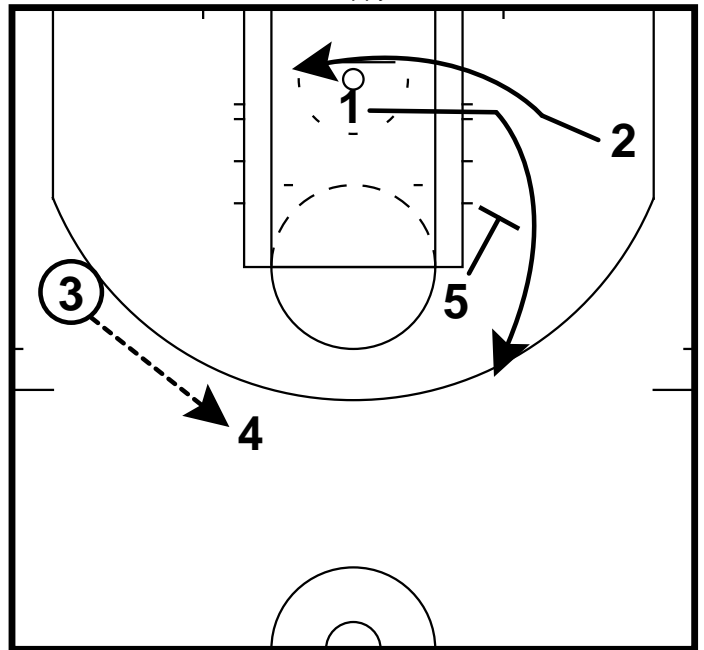
# Floppy

Floppy Flex Fake  
Floppy



4 pin downs for 3, 1 hits 3  
2 spaces out  
4 back screens for 1

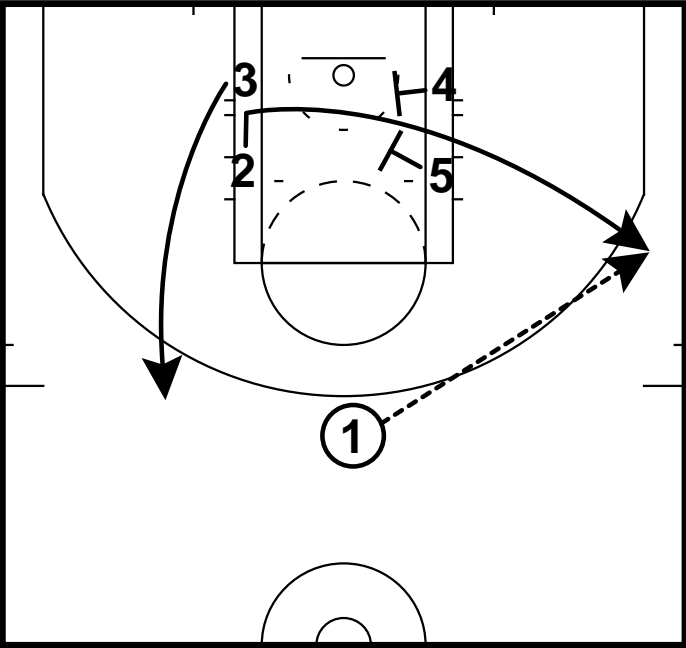
Floppy Flex Fake  
Floppy



3 hits 4 on top  
1 sprints to fake flex for 2  
5 sets down for 1

# Floppy

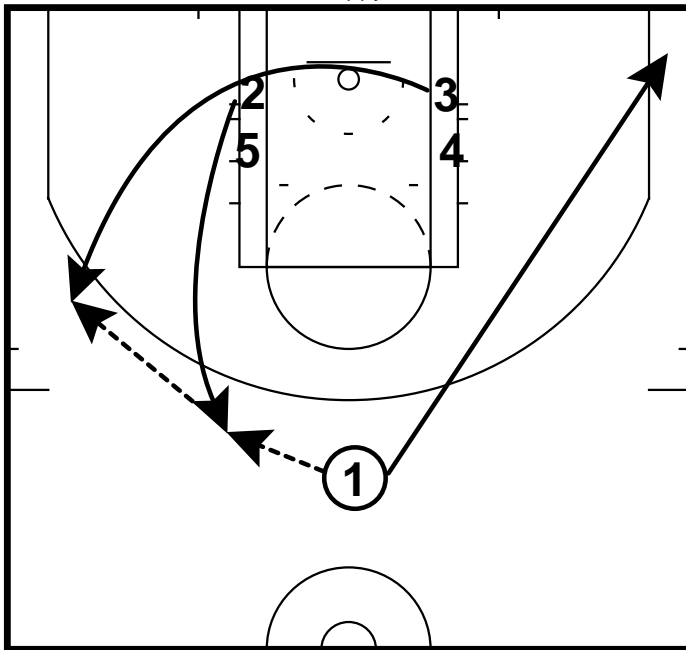
Floppy Gate  
Floppy





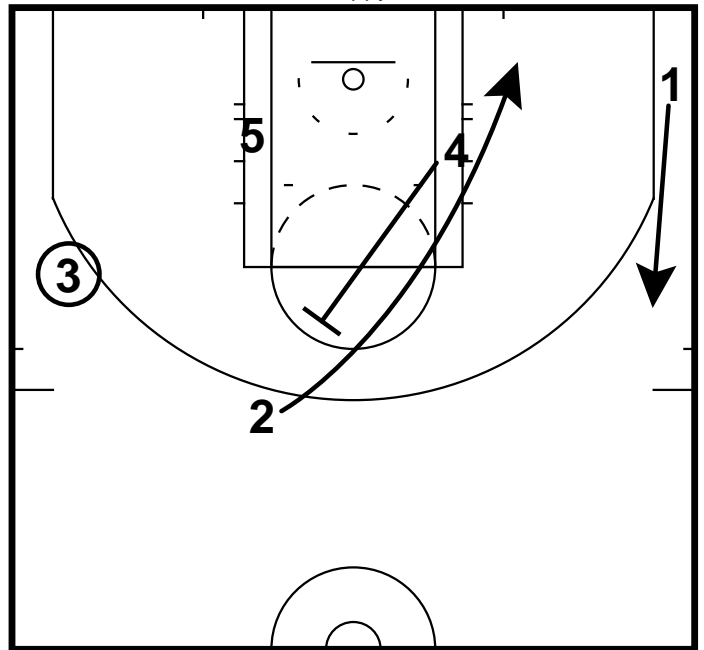
# Floppy

Floppy Post  
Floppy



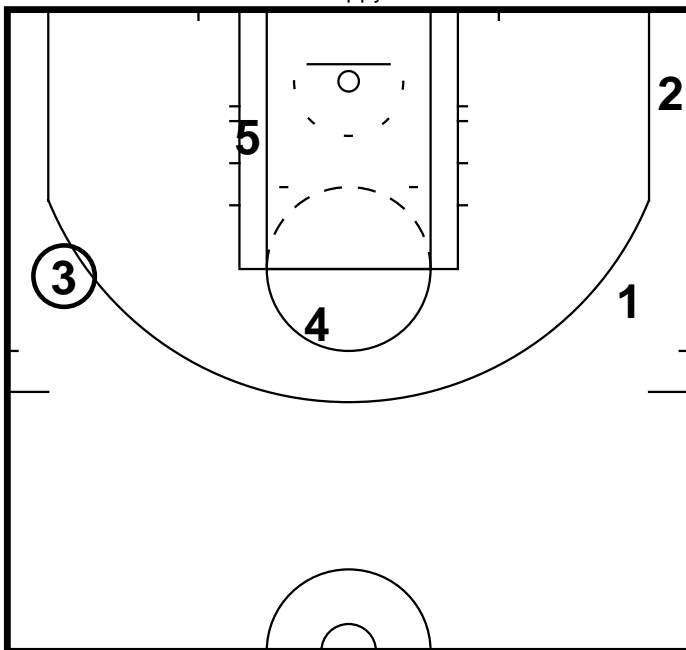
2 flashes off to to the slot  
1 hits 2 and spaces, 3 curls off 5 to wing  
2 hits 3

Floppy Post  
Floppy



4 will back screen for 2

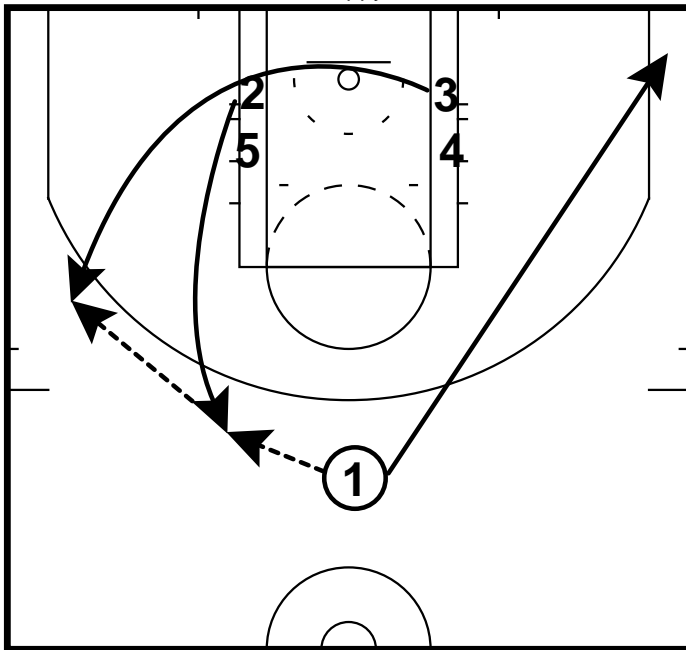
Floppy Post  
Floppy



3 can enter to 5 or hit 4 for high low  
After back screen, 4 can dive  
OR he pops to get pass for high low

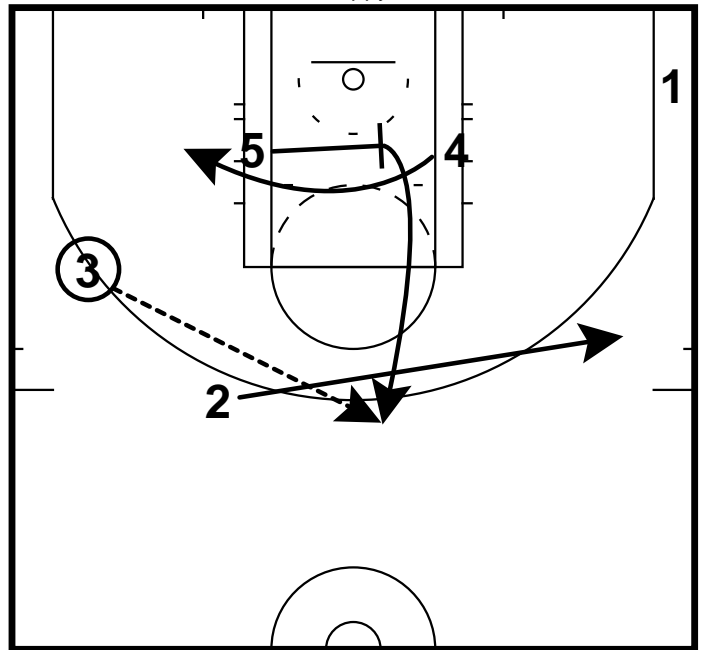
# Floppy

Floppy Post Cross  
Floppy



2 flashes off to to the slot  
1 hits 2 and spaces, 3 curls off 5 to wing  
2 hits 3

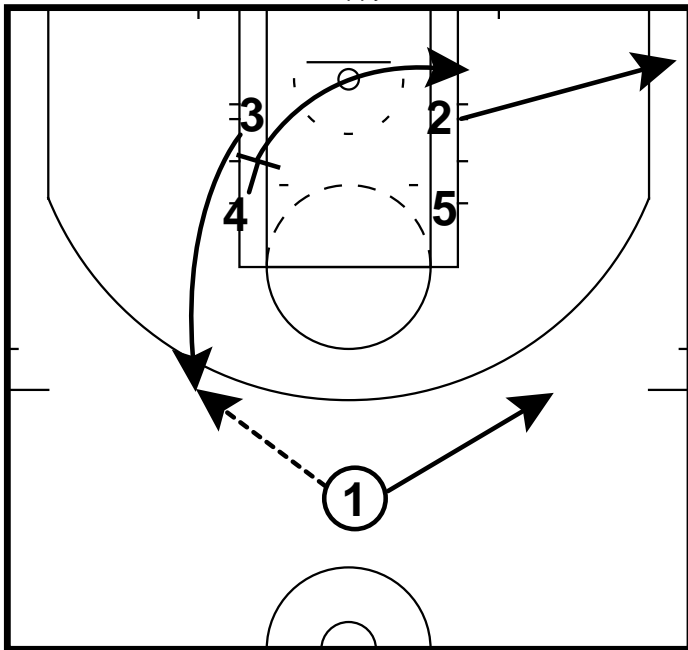
Floppy Post Cross  
Floppy



2 spaces to wing  
5 cross screens for 4 and goes top  
3 looks at 4 and hits 5 on top  
5 looks high low to 4

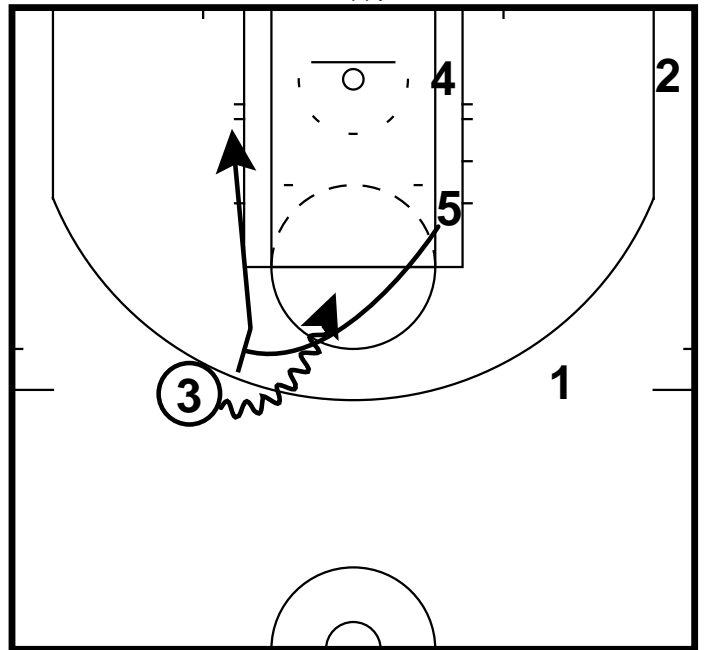
# Floppy

Floppy Side BS  
Floppy



4 pin downs for 3, 1 hits 3  
2 spaces out  
4 back screens for 1

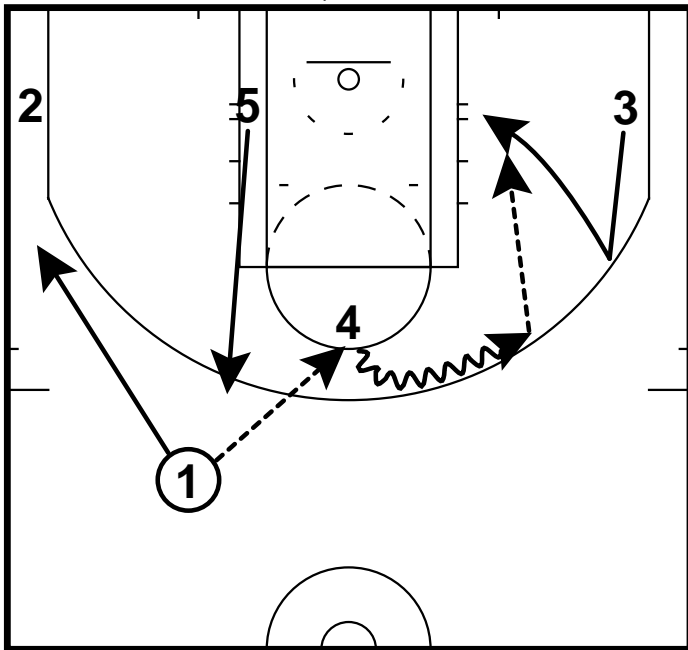
Floppy Side BS  
Floppy



5 BS's runs in to set Side BS for 3  
5 rolls to the rim

# Top

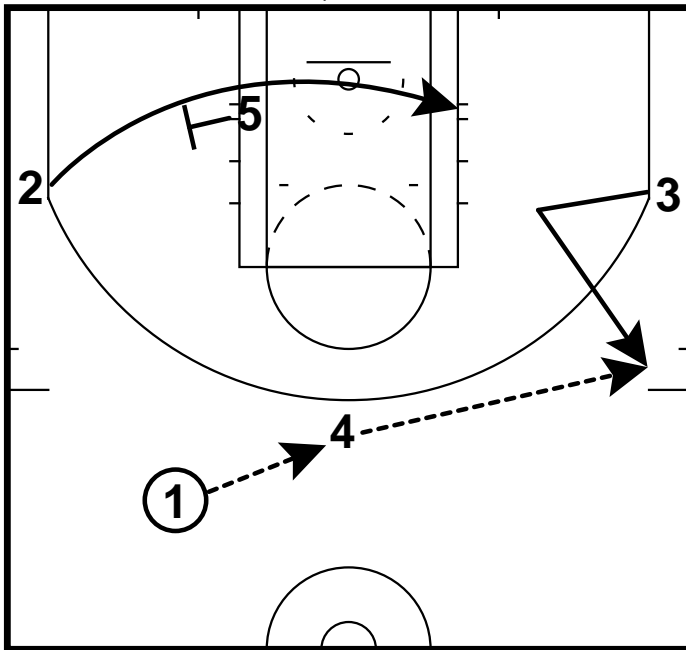
Top Backdoor  
Top Catch



- 1 hits 4 on top and spaces
- 5 flashes to top
- 4 dribbles at 3, 3 sets man up
- 3 goes back door

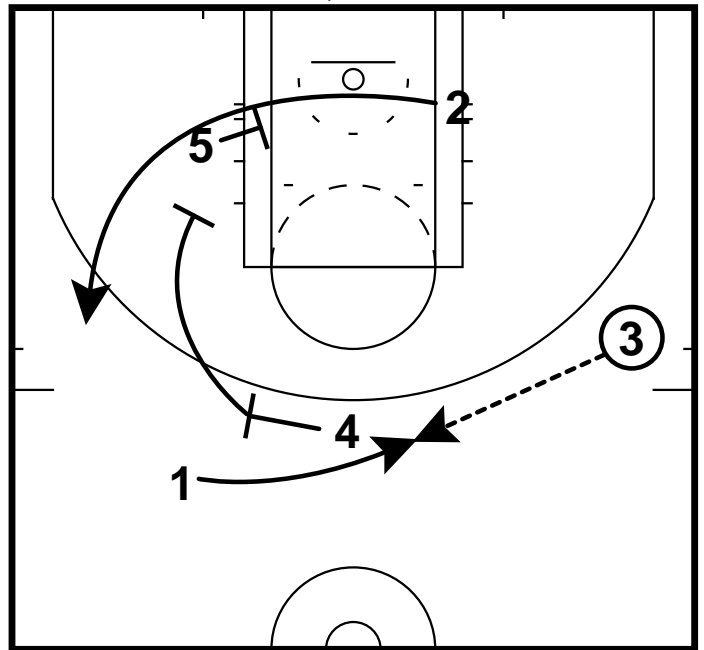
# Top

Top Comeback Stagger  
Top Catch



1 hits 4 on top, 4 swings to 3  
5 flex screens for 2

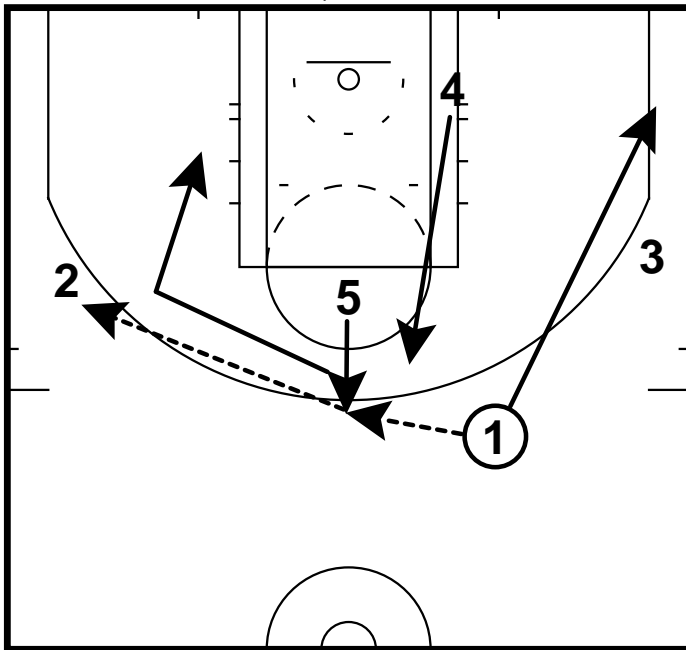
Top Comeback Stagger  
Top Catch



4 screens for 1, 3 hits 1 on top  
5 and 4 set a stagger for 2

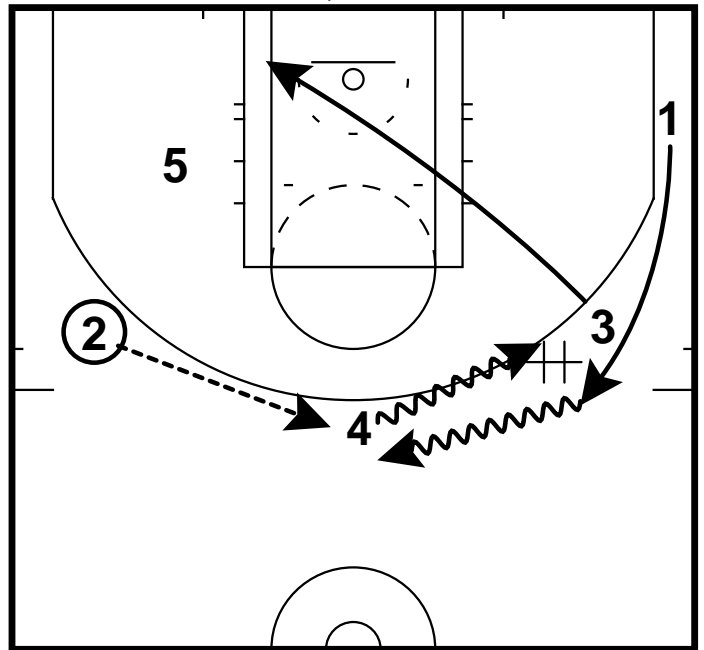
# Top

Top DHO Pin  
Top Catch



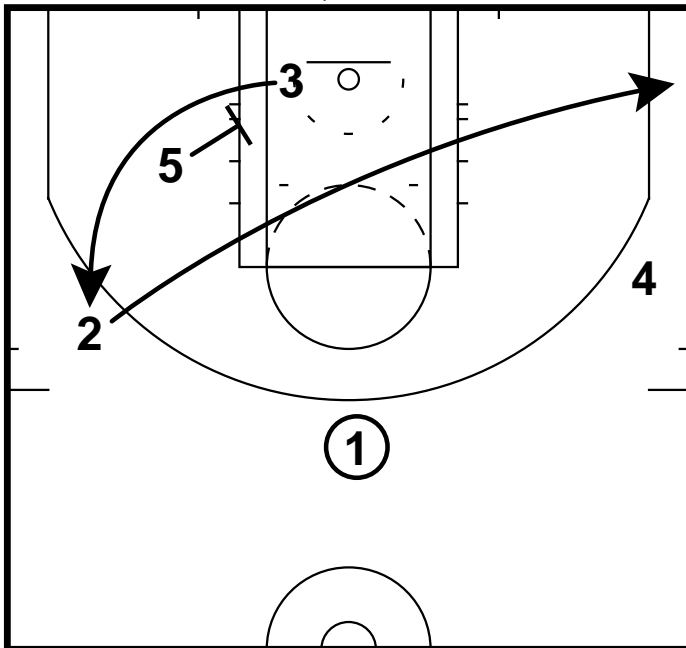
1 hits 5 on top and spaces corner  
5 swings to 2 and slips BS  
4 fills up the top

Top DHO Pin  
Top Catch



2 hits 4 on top  
3 cuts through to rim  
4 DHO's with 1 flashing up  
1 dribbles to top

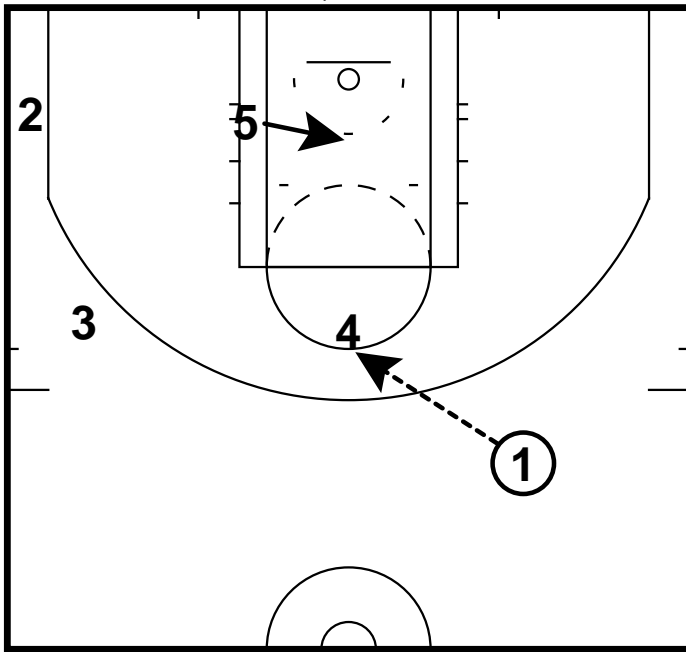
Top DHO Pin  
Top Catch



2 cuts through to corner  
5 pin down for 3

# Top

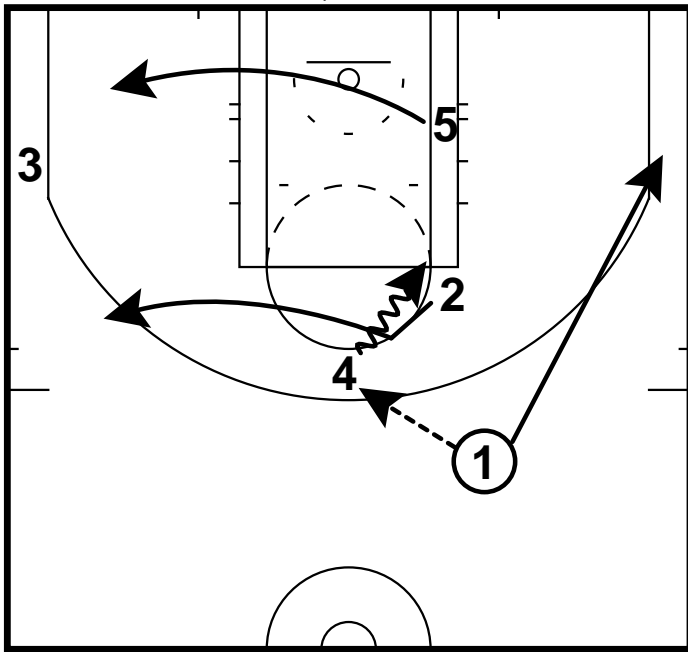
Top High Low  
Top Catch



- 1 hits 4 on top
- 5 ducks in hard
- 4 looks high low to 5

# Top

Top Slip Iso  
Top Catch

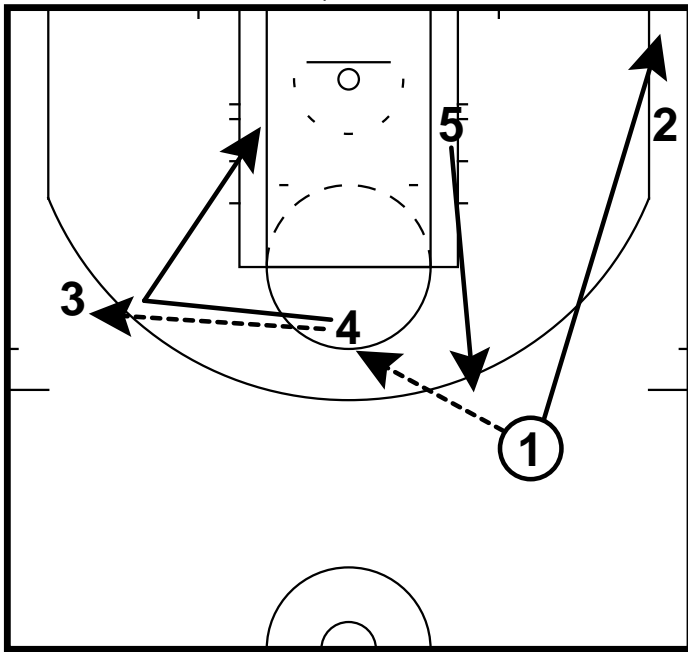


- 1 hits 4 on top and spaces
- 5 clears opposite
- 2 slips BS on 4
- 4 has iso



# Top

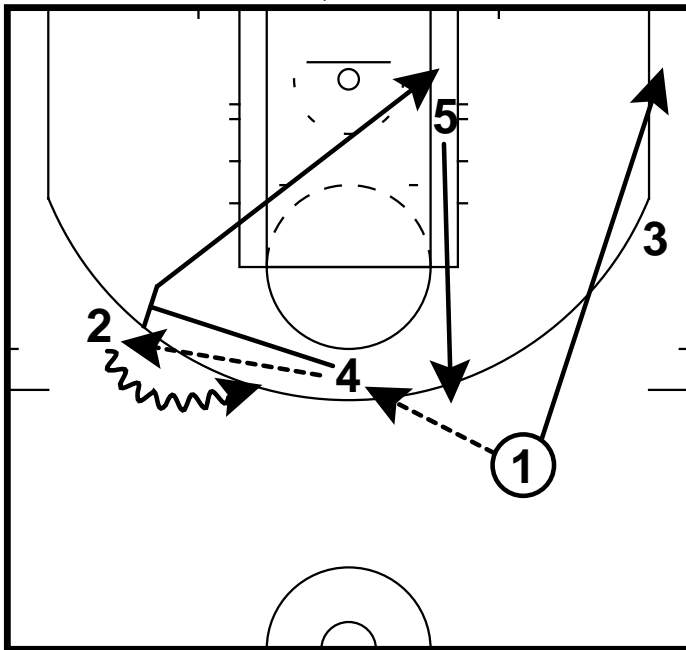
Top Swing Slip  
Top Catch



- 1 hits 4 on top and goes corner
- 4 swings to 3 and slips
- 5 flashes to top on swing

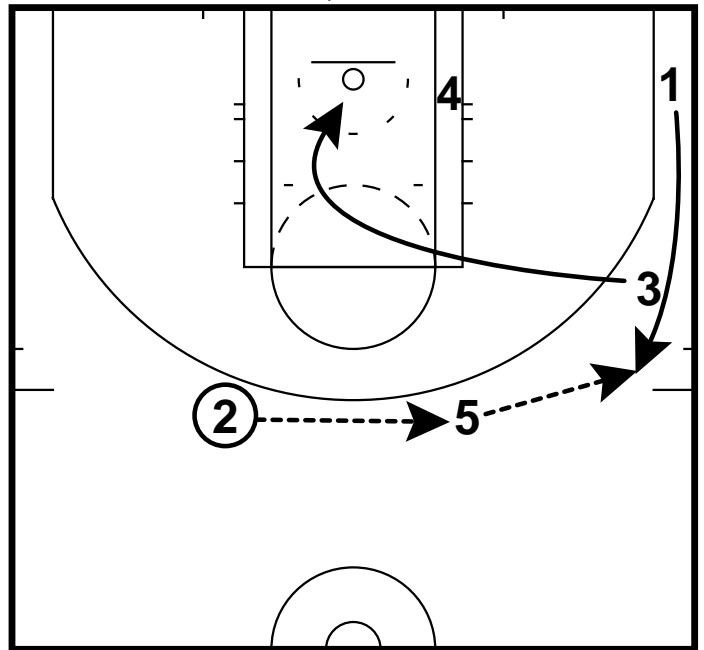
# Top

Top Thru STS  
Top Catch



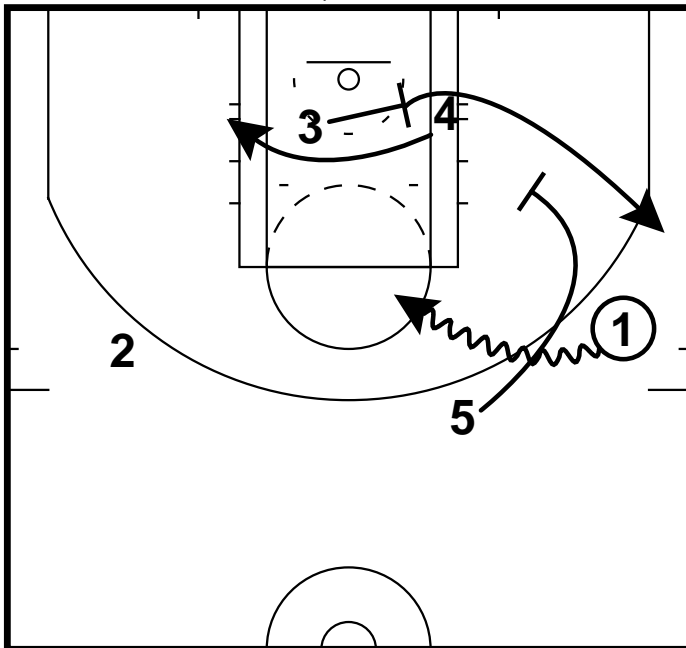
1 hits 4 on top and goes corner  
4 swings to 2 and BS's to roll  
5 flashes to top

Top Thru STS  
Top Catch



2 swings to 5, 3 cuts to front of rim  
1 flashes to get pass from 5

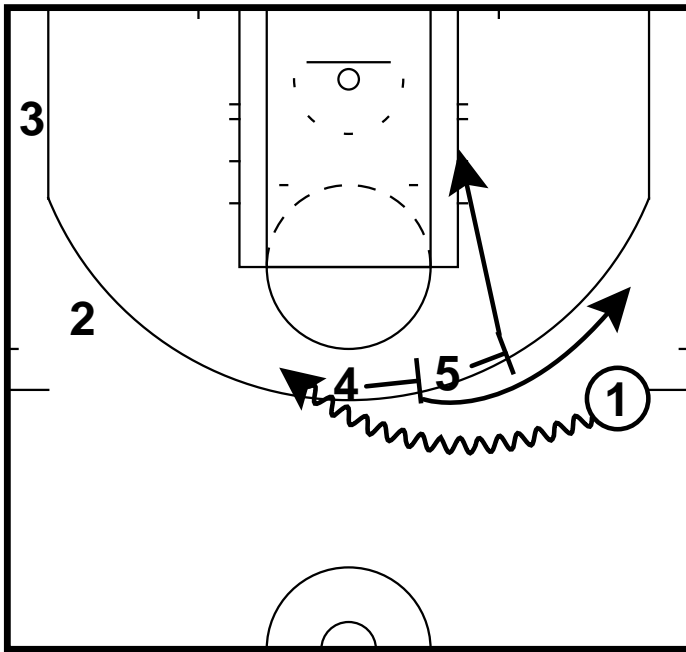
Top Thru STS  
Top Catch



3 cross screens for 4  
5 slices in front of 1  
5 curls to set pin down for 3  
1 dribbles middle looking for 4 or 3

# Ball Screen

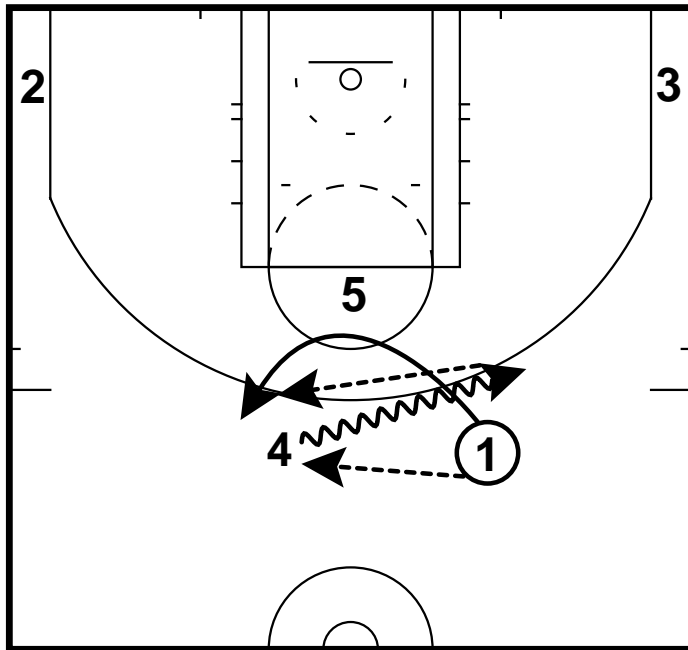
BS Double  
Ball Screen



5 and 4 BS for 1  
5 rolls, 4 pops  
Sometimes they have a filled corner

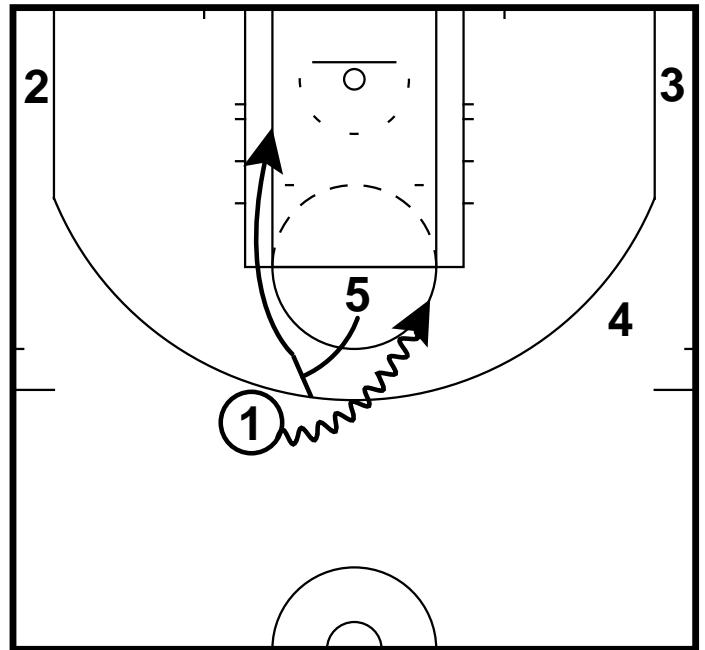
# Ball Screen

BS Loop  
Ball Screen



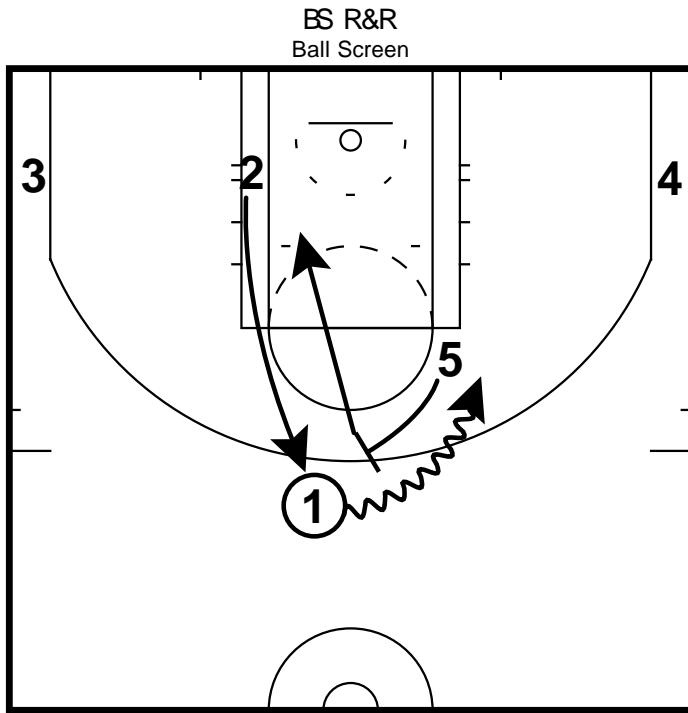
- 1 hits 4 and loops to opposite slot
- 4 dribbles across
- 4 throws back to 1 and spaces

BS Loop  
Ball Screen



- 5 sets BS for 1 and rolls

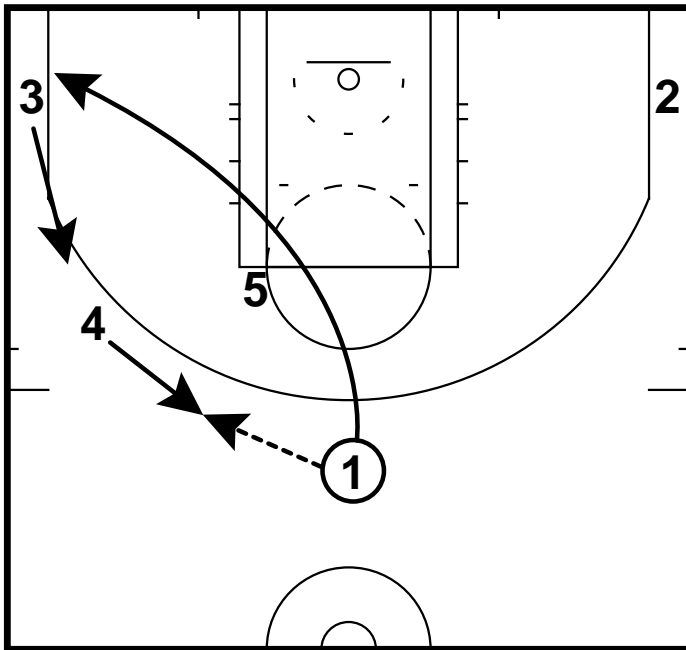
# Ball Screen



5 sets a BS for 1 and rolls to the rim  
2 replaces behind the roller

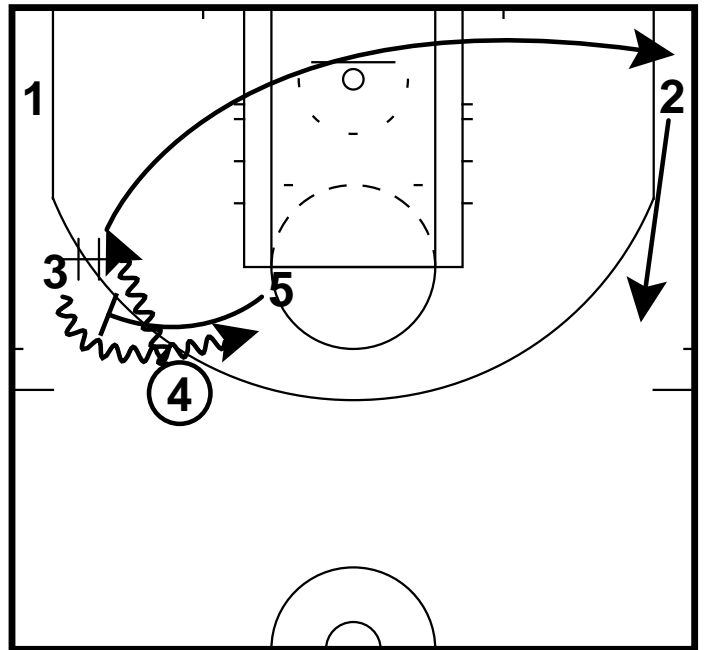
# Ball Screen

DHO BS  
Ball Screen



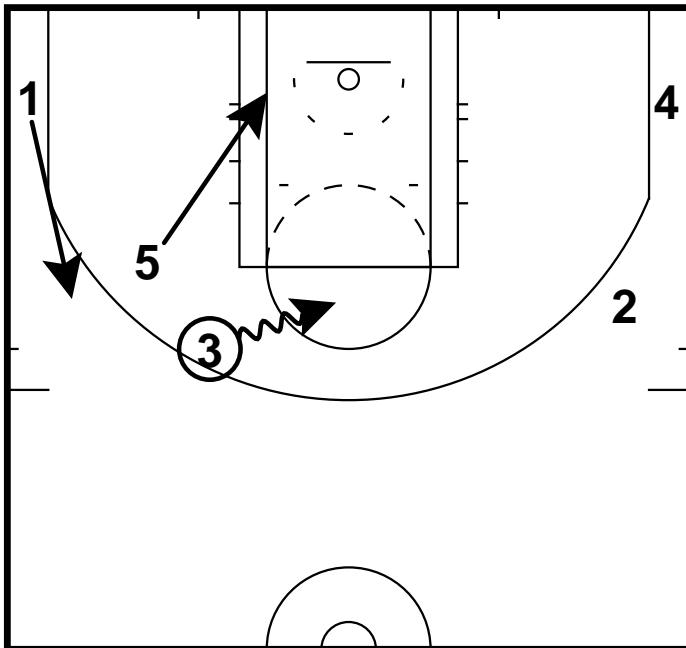
1 hits 4 flashing up and cuts to corner  
3 flashes up to the wing

DHO BS  
Ball Screen



4 DHO's with 3 and sprints out to corner  
5 follows with a BS for 3, 2 fills up

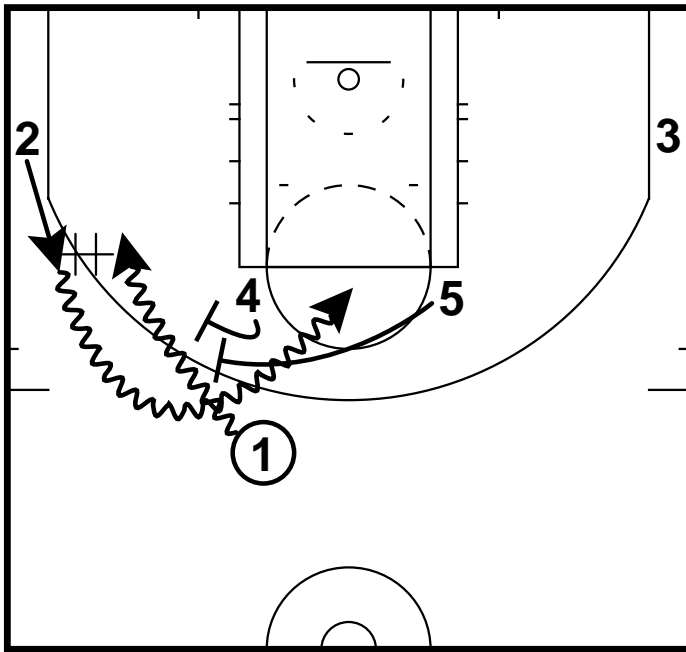
DHO BS  
Ball Screen



5 rolls, 1 replaces behind  
3 drives down hill

# Ball Screen

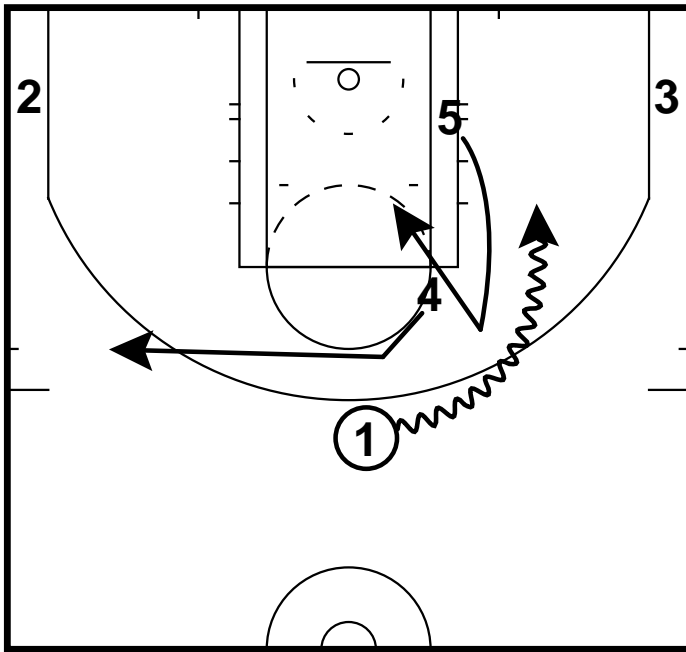
DHO Double BS  
Ball Screen



- 1 dribbles at 2 to DHO
- 4 and 5 set a Double BS for 2
- 4 pops and 5 rolls to the rim

# Ball Screen

Middle Slips  
Ball Screen

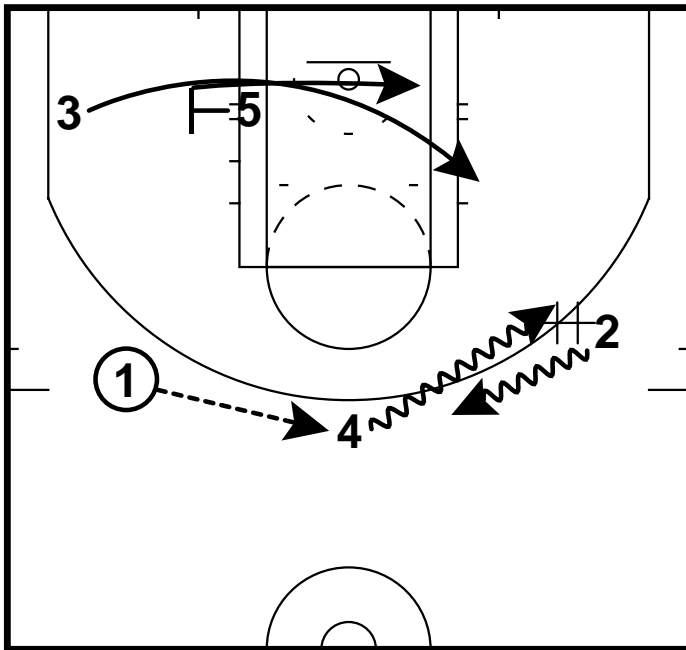


4 slips BS on 1 to wing  
5 slips BS on 1 and goes to the rim



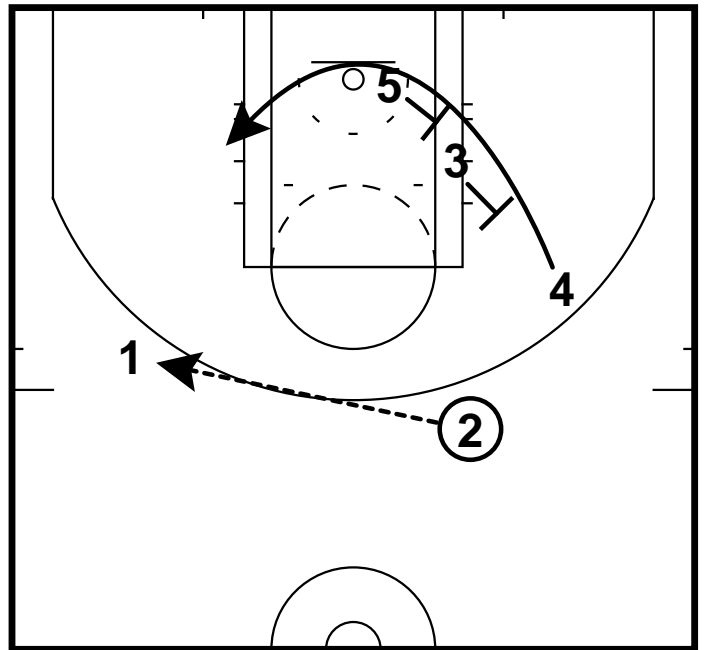
# Misc.

DHO Double Back  
Misc



1 hits 4 on top, 5 flex screens for 3  
5 and 3 move to the ball  
4 DHO's with 2, 2 dribbles to top

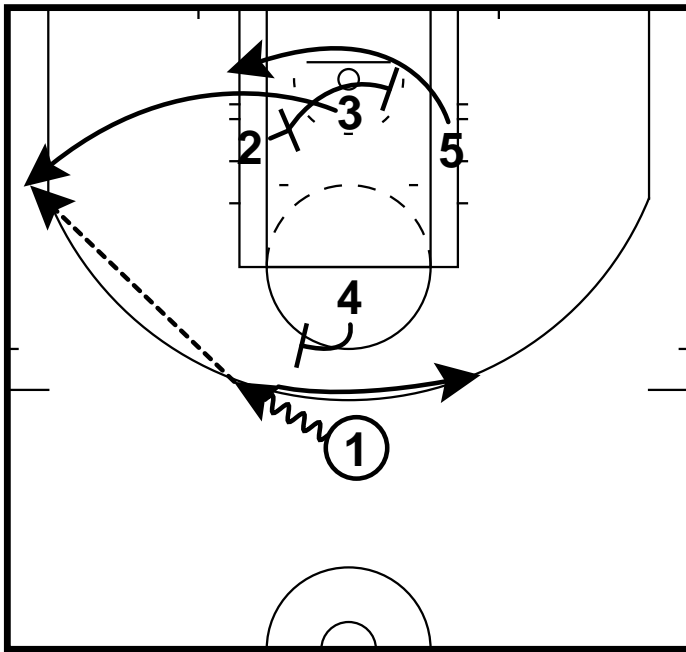
DHO Double Back  
Misc



5 and 3 set back screen for 4  
2 swings to 1 and looks at 4

# Misc.

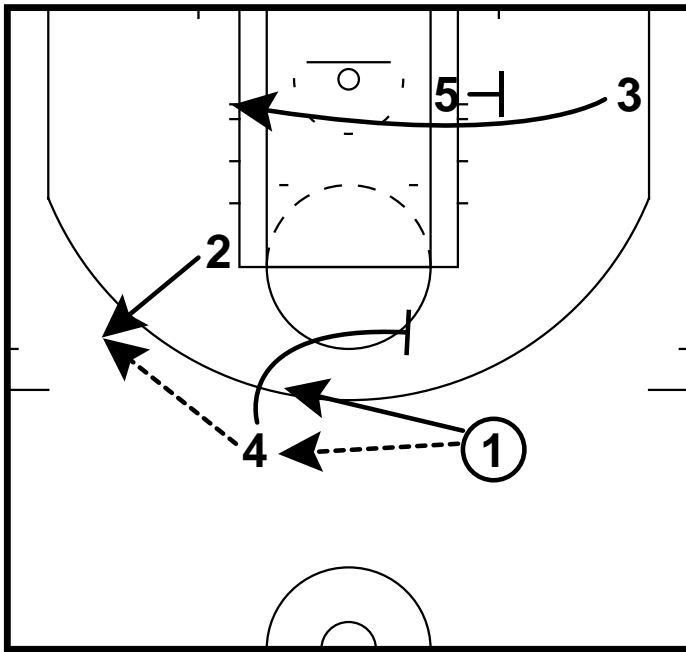
Diamond Cross  
Misc



- 2 screens for 3
- 2 cross screens for 5
- 1 dribbles over and hits 3
- 4 flares for 1, 3 looks at 5

# Misc.

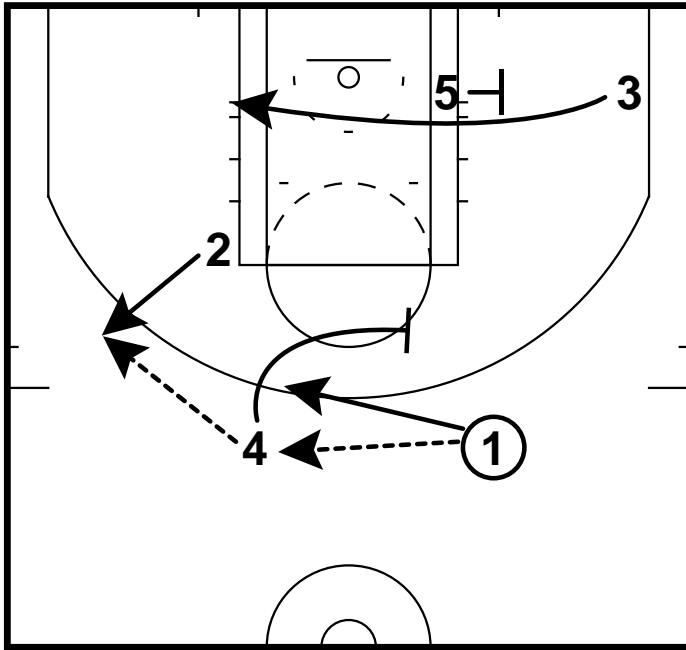
Early Flex  
Misc



- 1 swings to 4, 4 swings to 2 popping
- 5 sets flex for 3
- 4 screens for 1

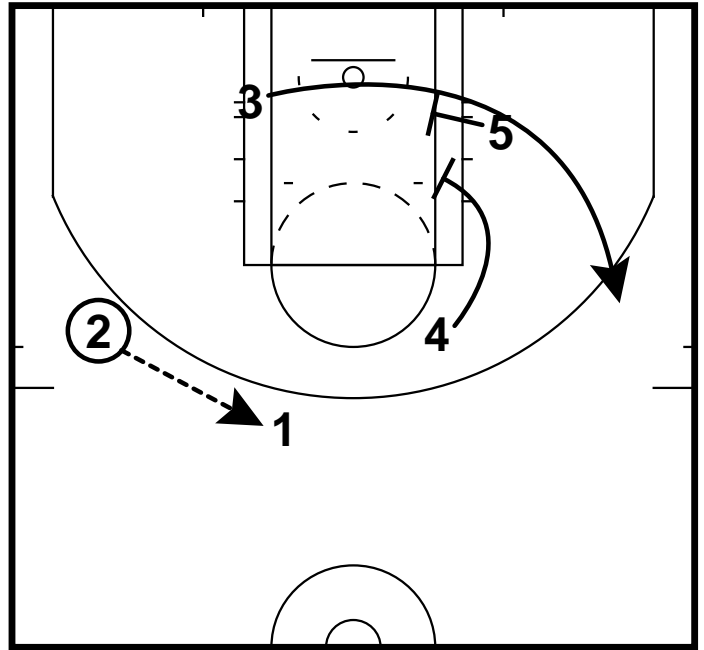
# Misc.

Early Flex Rewind  
Misc



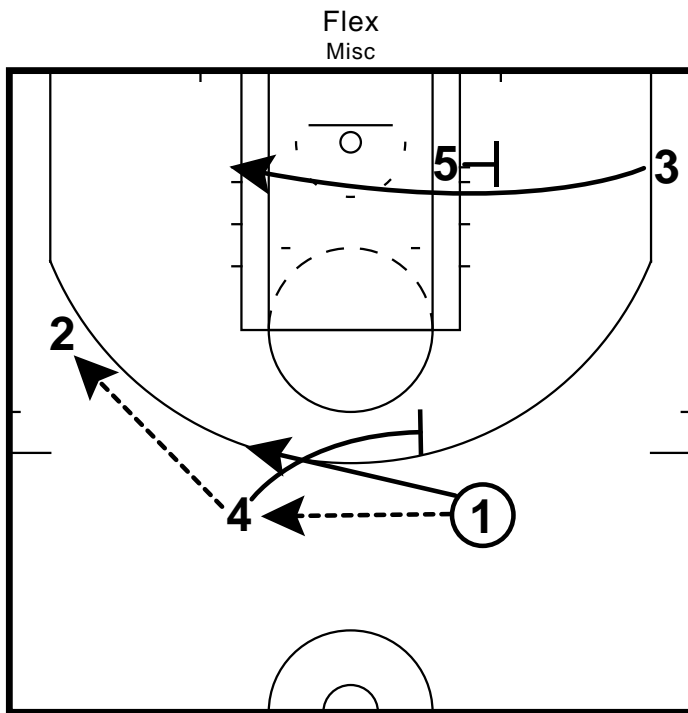
1 swings to 4, 4 swings to 2 popping  
5 sets flex for 3  
4 screens for 1

Early Flex Rewind  
Misc



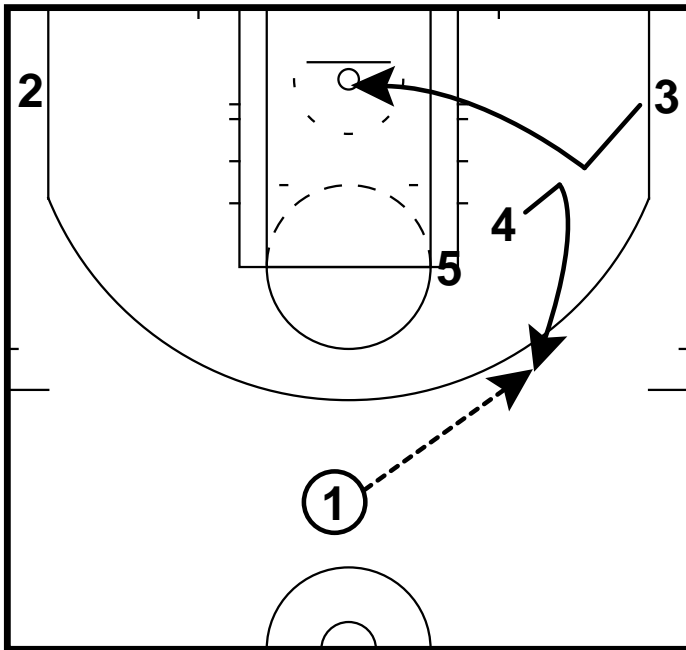
If no post for 3, 2 swings to 1  
5 and 4 set a double for 3

# Misc.



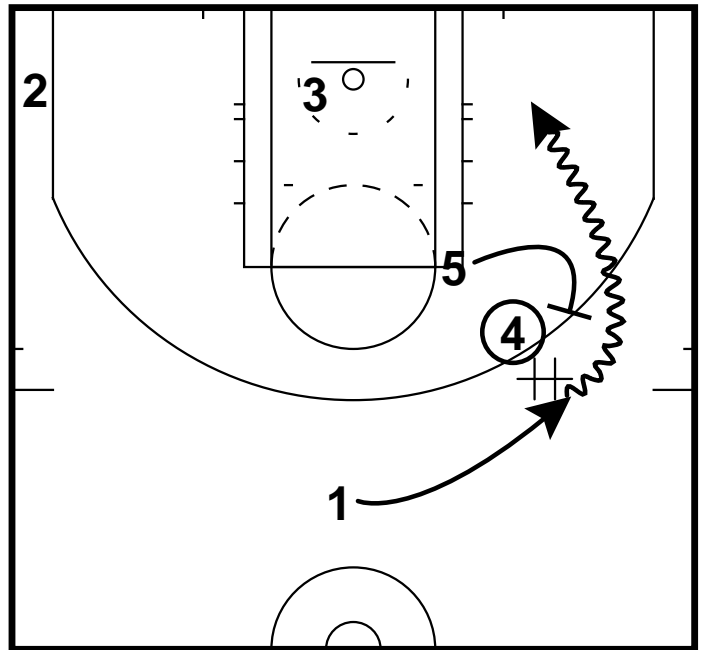
# Misc.

Flip Back STS  
Misc



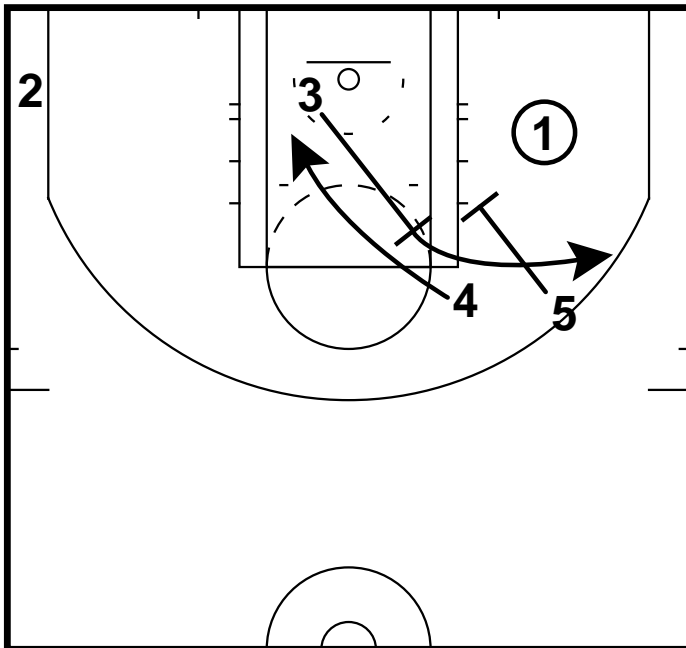
4 and 5 set stagger for 3  
3 and 4 split, 1 hits 4

Flip Back STS  
Misc



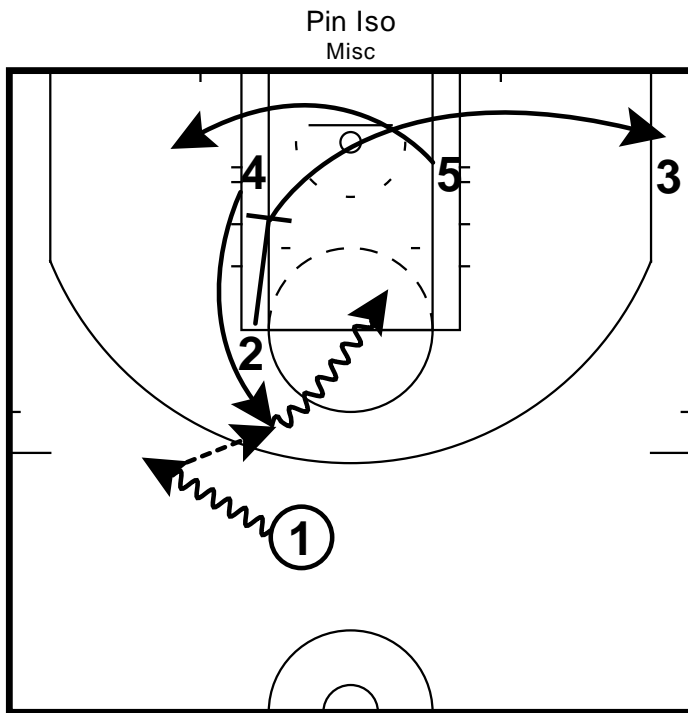
4 handoff's to 1  
5 BS's for 1

Flip Back STS  
Misc



3 Back screens for 4  
5 down screens for 3

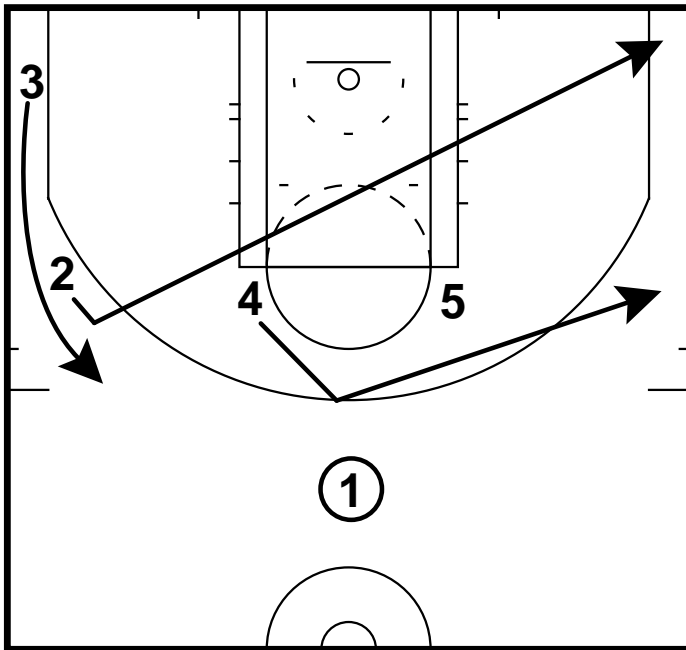
# Misc.



- 1 dribbles over, 2 pin downs for 4
- 2 clears corner, 5 loops under basket
- 1 hits 4, 4 has iso rip

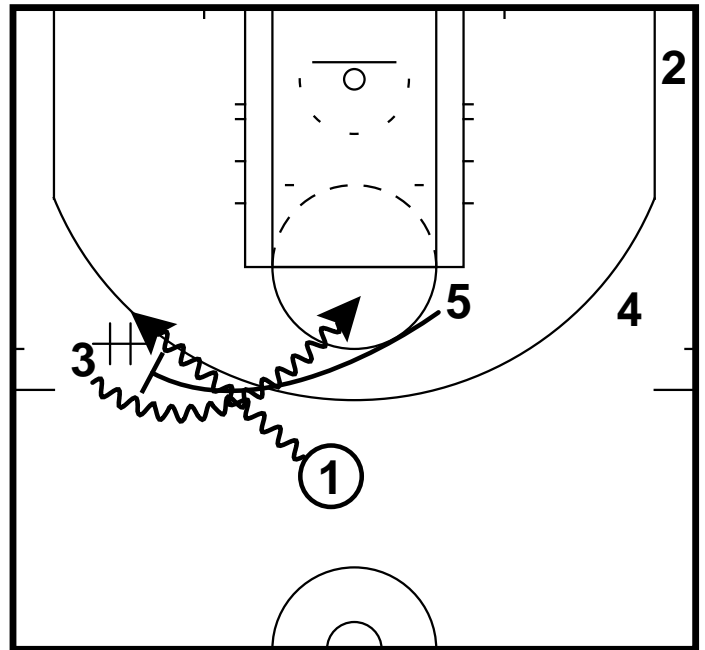
# Misc.

Slip DHO BS  
Misc



- 4 runs and slips BS on 1 to wing
- 2 cuts to opposite corner
- 3 fills up to the wing

Slip DHO BS  
Misc

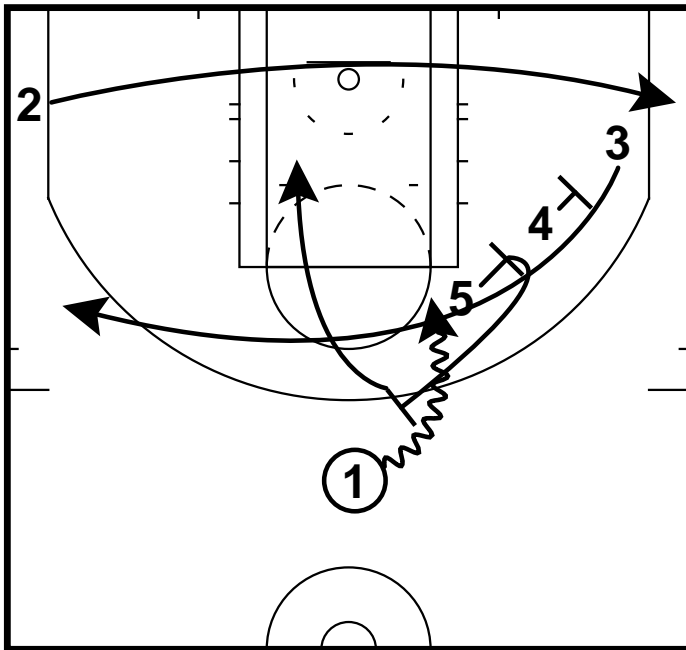


- 1 DHO's with 3
- 5 follows with a BS for 3



# Misc.

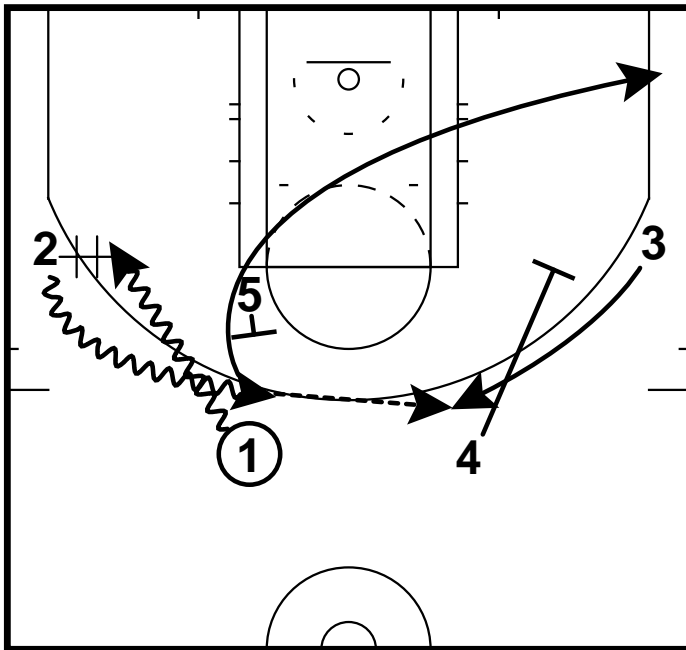
Stagger BS  
Misc



2 clears to corner  
5 and 4 set stagger for 3  
5 then sets Middle BS for 1 and rolls

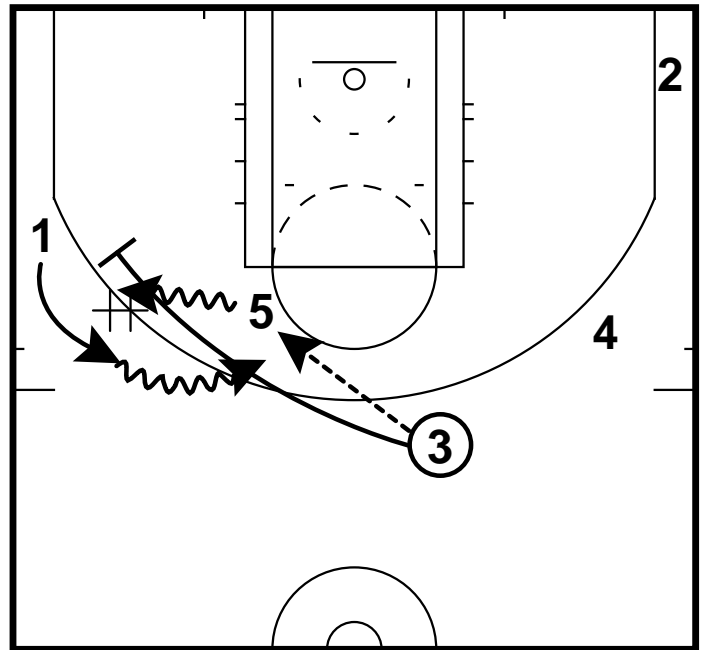
# Weave

Weave Back Down DHO  
Weave



- 1 DHO's with 2
- 4 pin downs for 3
- 2 dribbles up and hits 3
- 5 back screens for 1 to corner

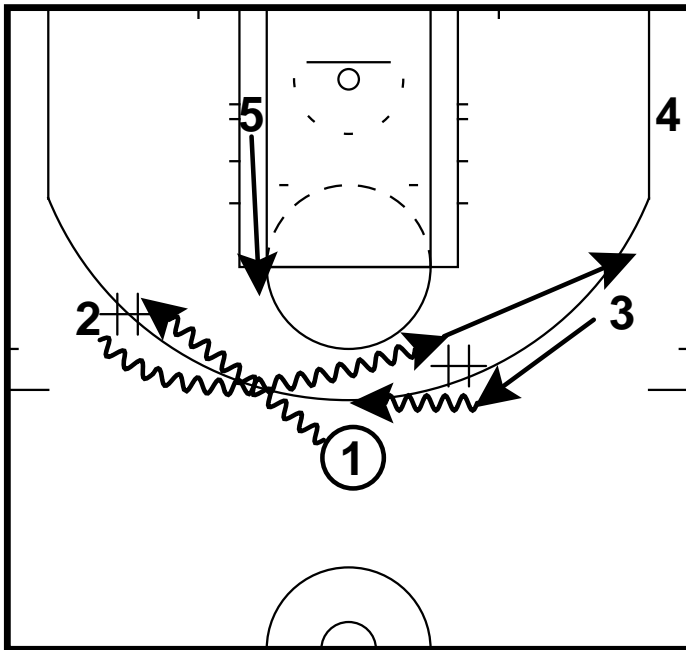
Weave Back Down DHO  
Weave



- 3 hits 5 on the elbow
- 5 fake handoff's with 3
- 3 sets down screen for 1
- 5 DHO's with 1 and rolls

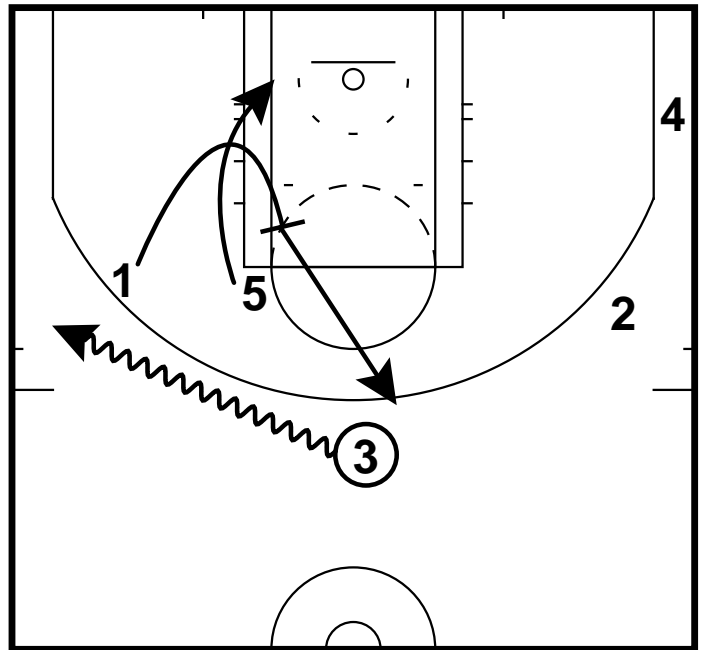
# Weave

Weave Backscreen  
Weave



- 1 DHO's with 2 on the wing
- 2 DHO's with 3 coming to the top
- 2 spaces out, 5 flashes to elbow

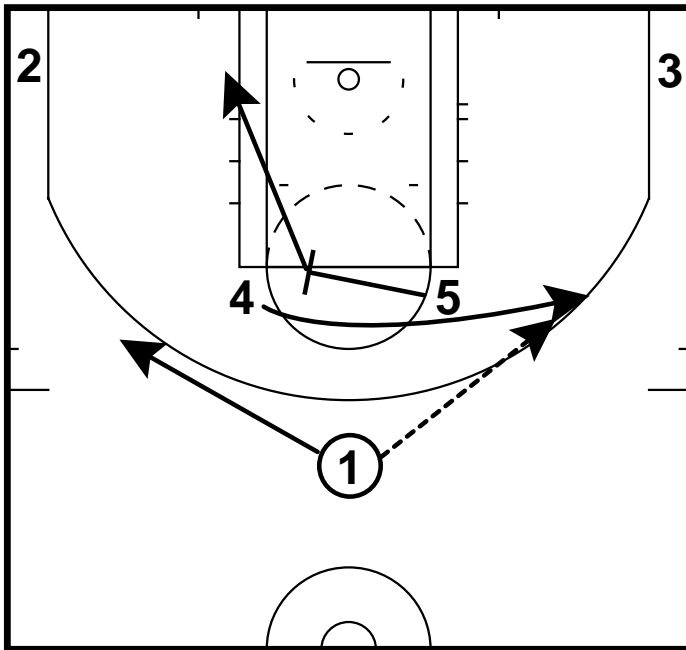
Weave Backscreen  
Weave



- 3 dribbles to wing
- 1 loops down and sets back screen for 5
- 1 pops to top

# Elbow

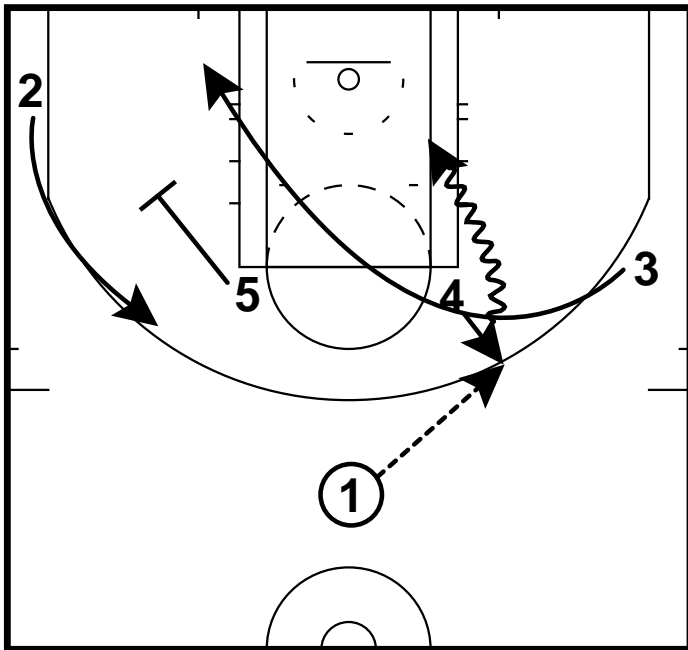
Elbow Cross Iso  
Elbow



5 cross screens for 4 and goes to block  
1 hits 4 on the wing and spaces  
4 faces up for iso

# Elbow

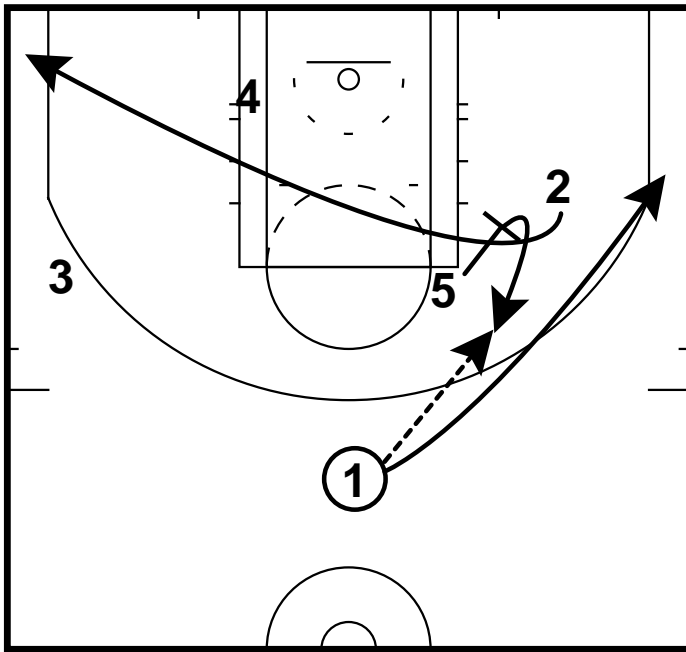
Elbow Curl Iso  
Elbow



3 curls over top of 4  
5 pin downs for 2  
1 hits 4, 4 has iso

# Elbow

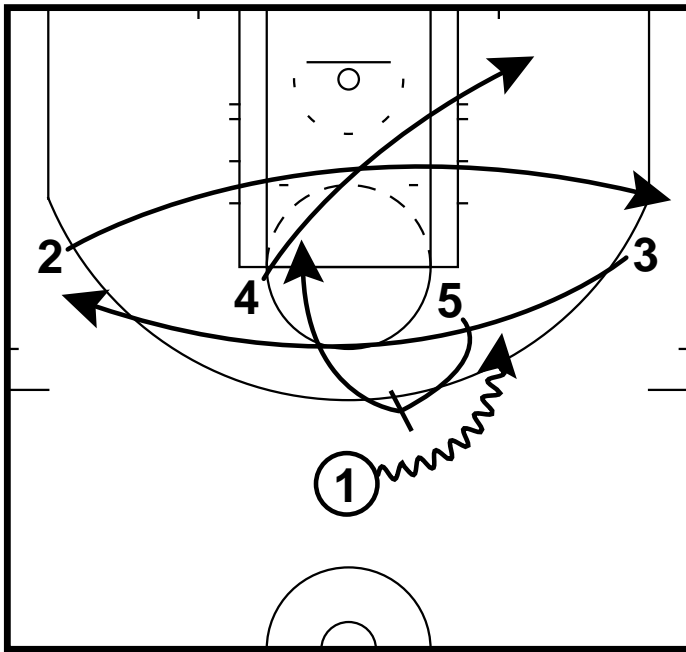
Elbow Fake Iso  
Elbow



5 pin downs for 2, 2 curls to corner  
1 hits 5 and cuts over top of 5  
5 fake handoff's with 1 and has iso

# AI

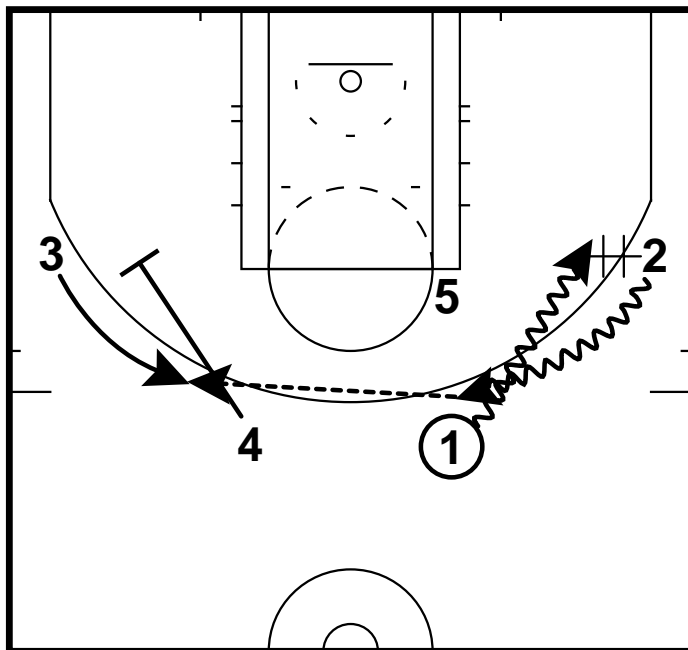
AI Middle BS  
AI



- 2 cuts underneath, 3 cuts over 5 and 4
- 4 dives to opposite side
- 5 BSs for 1 in the middle and rolls

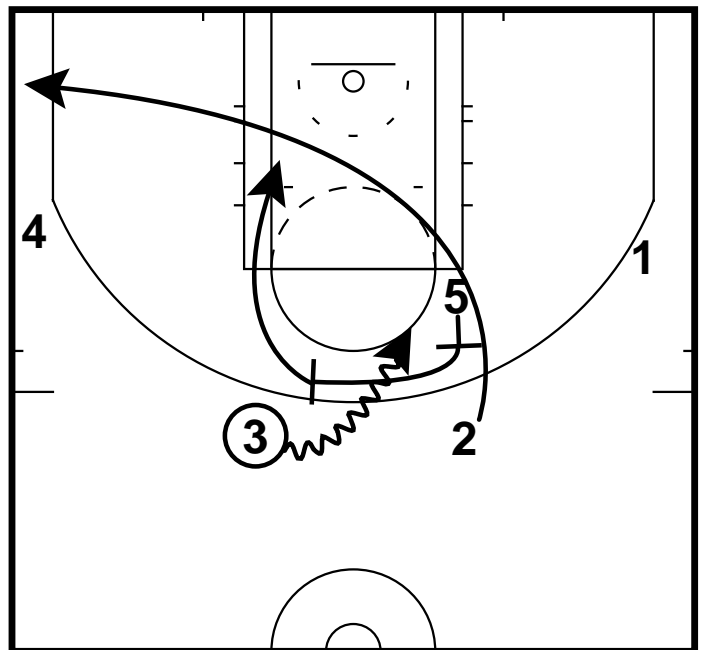
# Chin

Chin BS  
Chin



- 1 DHO's with 2 and spaces
- 4 pin downs for 3
- 2 hits 3 in the slot

Chin BS  
Chin

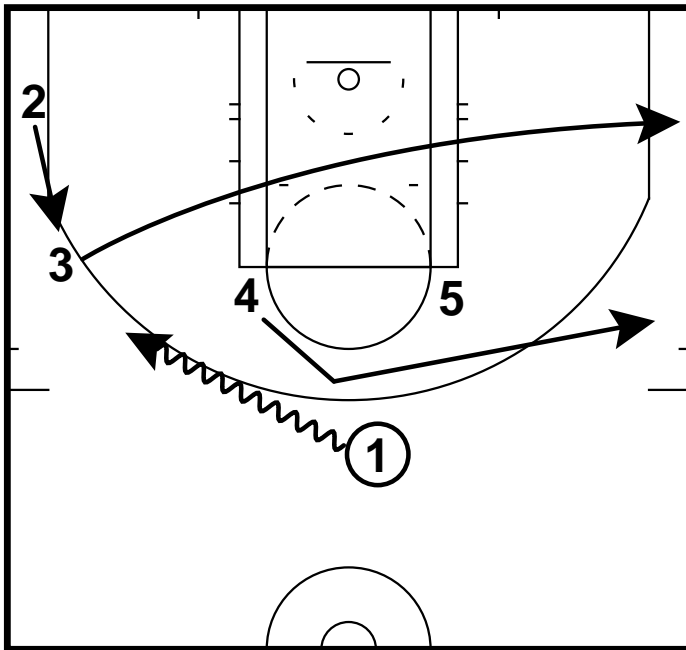


- 5 back screens for 2 to corner
- 5 then BS's for 3 and rolls



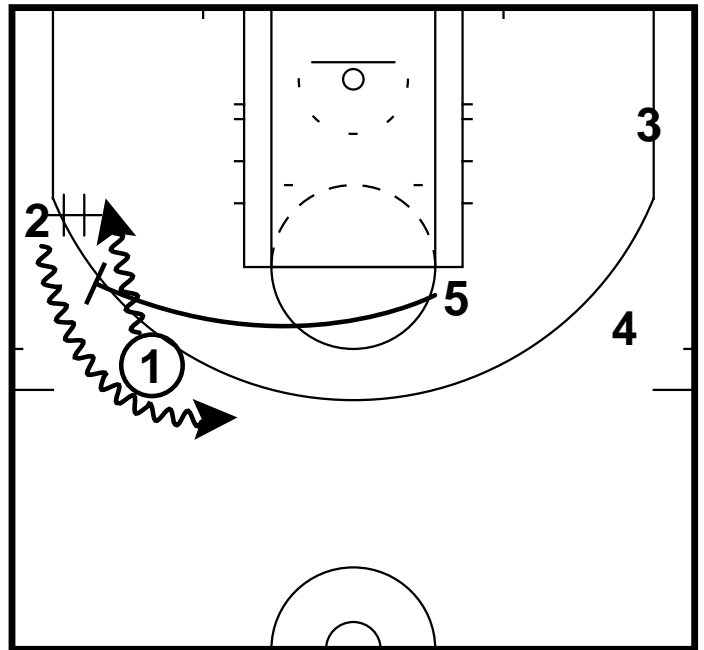
# Horns

Horns Slip DHO BS  
Horns



4 slips BS on 1 to wing  
3 cuts through, 2 flashes up

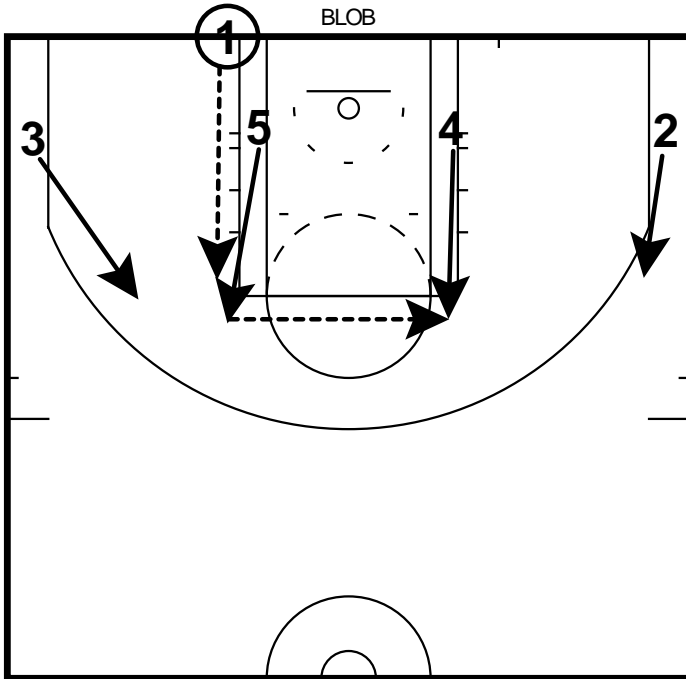
Horns Slip DHO BS  
Horns



1 DHO's with 2  
5 follows with a BS for 2 and rolls

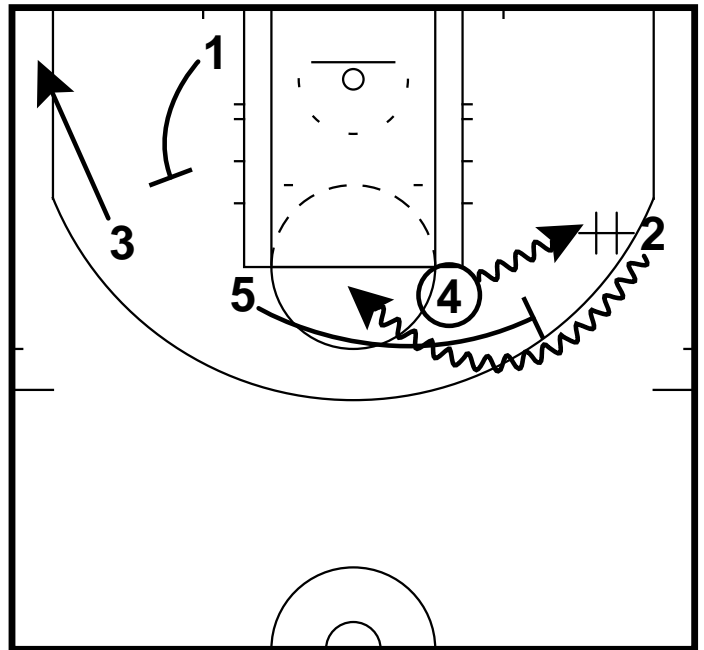
# BLOB

BLOB DHO BS  
BLOB



5 pops back, 1 hits 5  
3, 4 and 2 pop back  
5 swings to 4

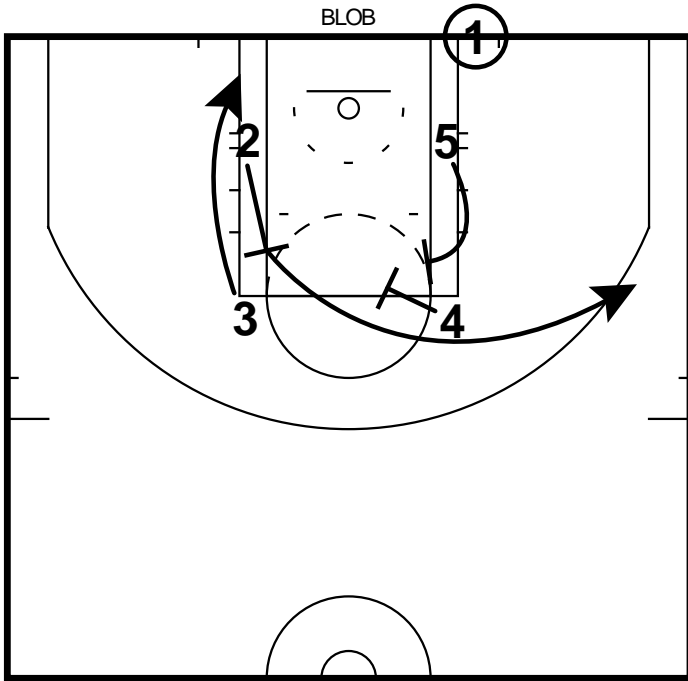
BLOB DHO BS  
BLOB



4 DHO's with 2 and pops  
5 follows to BS for 2 and rolls  
1 back screens 3 on drive

# BLOB

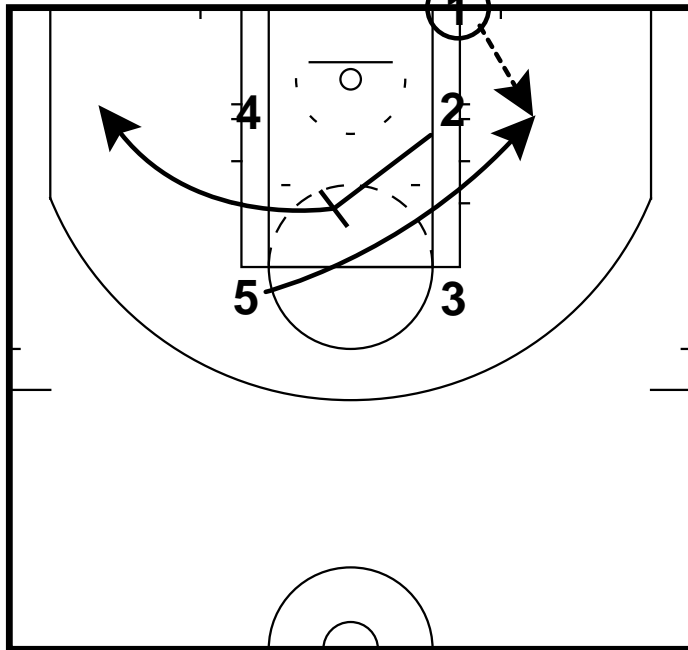
BLOB Double  
BLOB



2 back screens for 3  
4 and 5 set a double for 2

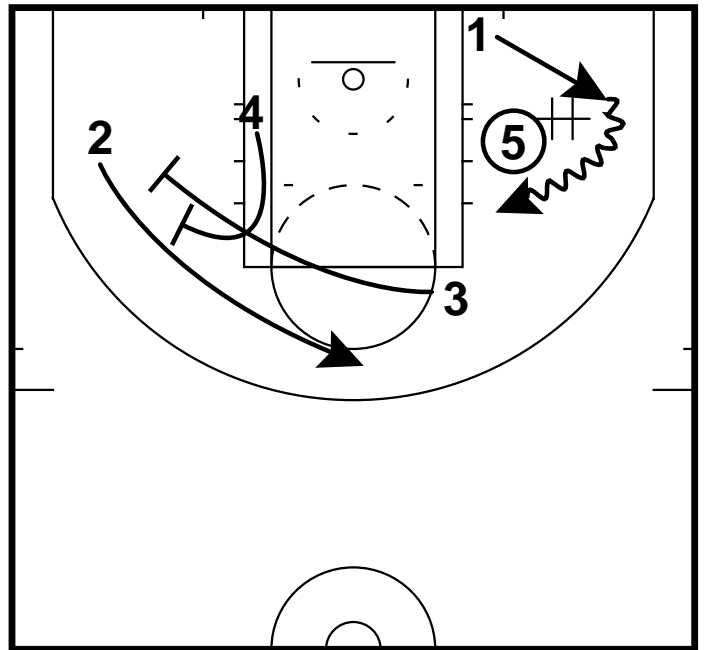
# BLOB

BLOB Handoff Stagger  
BLOB



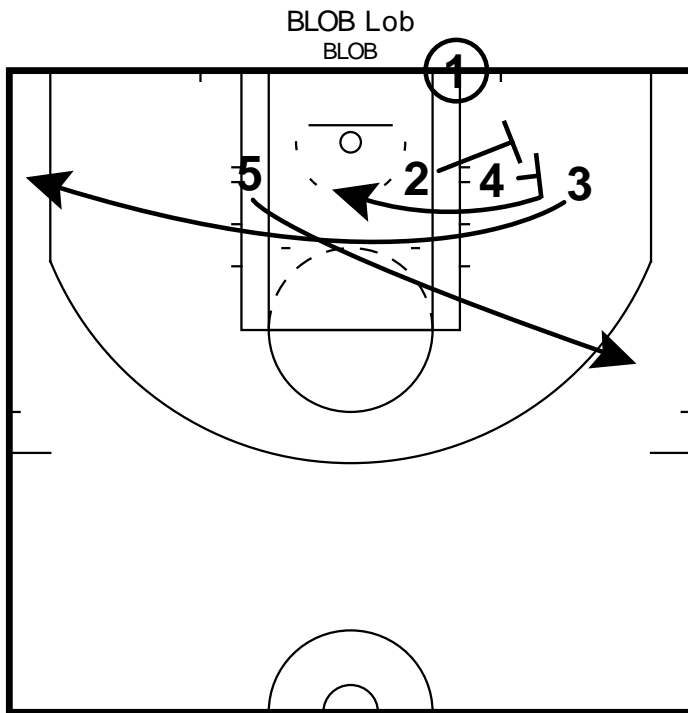
2 back screens for 5 and spaces  
1 hits 5

BLOB Handoff Stagger  
BLOB



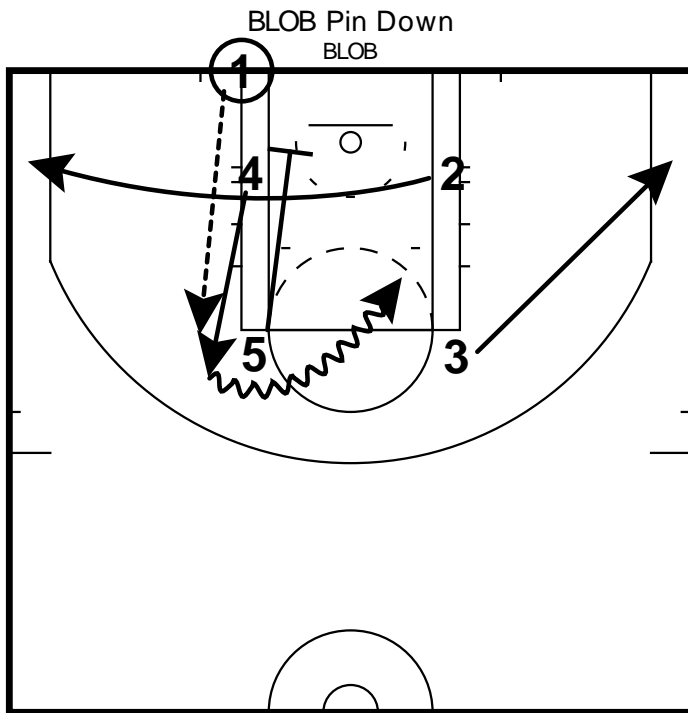
3 and 4 set double for 2  
5 handoff's with 1 and rolls

# BLOB



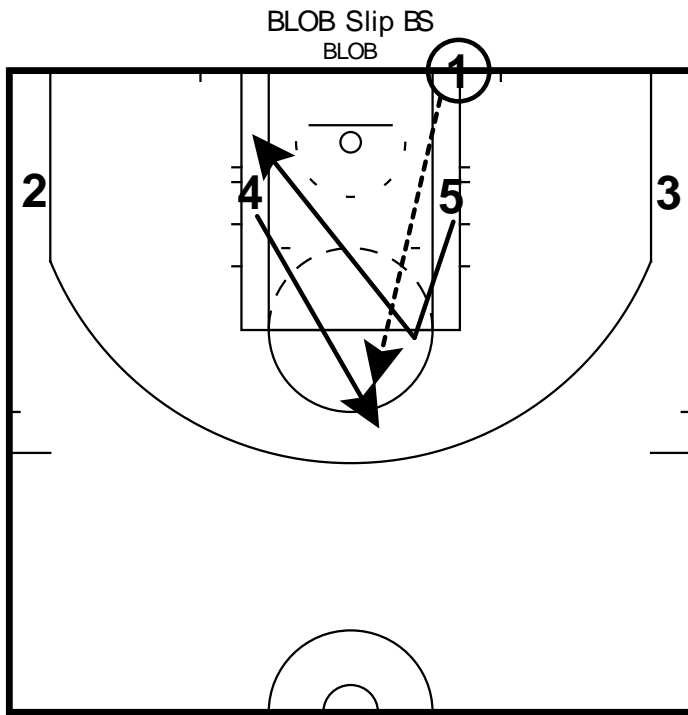
- 5 clears out
- 4 screens for 3 to corner
- 2 screens for 4
- 1 looks at 4 lob at the rim

# BLOB



- 2 cuts behind 4
- 5 pin downs for 4,3 spaces
- 1 hits 4, 4 has iso to rip

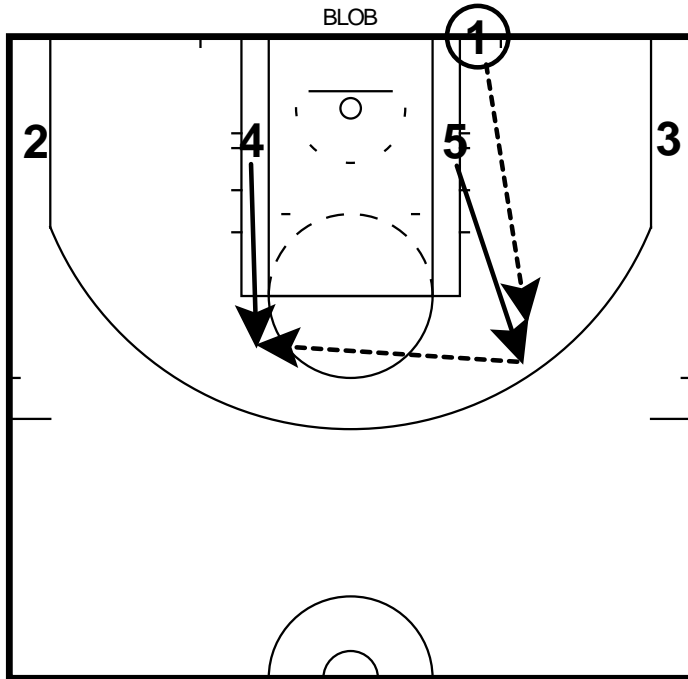
# BLOB



4 pops back, 1 hits 4  
5 slips BS with 4  
4 attacks

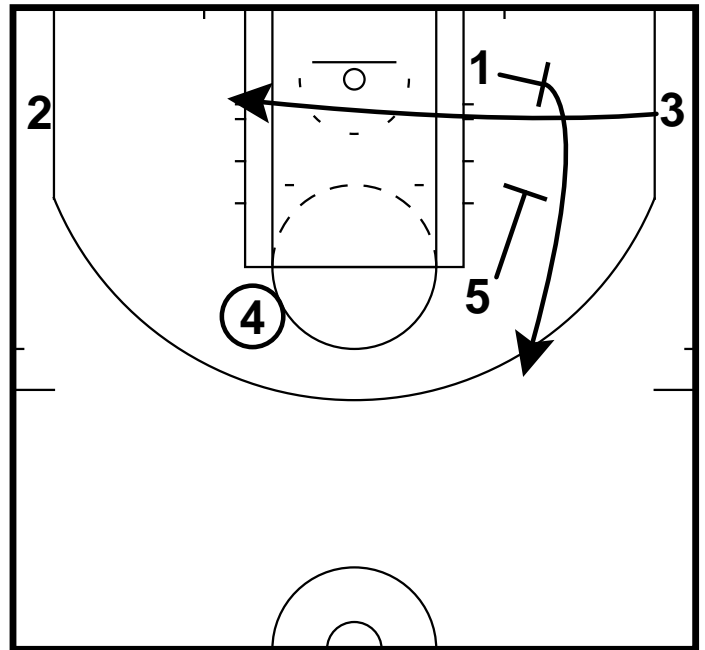
# BLOB

BLOB Flex Down  
BLOB



5 pops back, 1 hits 5  
4 pops back, 5 swings to 4

BLOB Flex Down  
BLOB



1 flex screens for 3  
5 pin downs for 1