*3x1 Wing: Capped Inside Zone w/ BS Bubble

Quarter	Time	D&D	YD Line	Hash	Score	
1st	14:39	2 - 10	-25	R	0 - 0	
- - -		- - - \$-	- - -	FS T		
-		- - -	= =		<u> </u>	
- - -	<u>с</u> 	- s - \	M =	w \	c -	
-	X	- HC		N E		
- - -		- - -	T Q =		_ _ _	
Strategy: Base Run Scheme with a simple RPO attached to the Backside. Put the Alley Defender in Conflict.						
QB Progression/Read: Pre-Snap Look to see if Safety is too low, Post-Snap Read the Alley Defender						
X - Block Corner				LT - Vertical Climb to Mike Linebacker		

H - Bubble	

Free Safety

Y - Backside C-Gap Cutoff

Z - Inside Run Rules, Dig out

T - Inside Zone Track, Read the Crack of the Center

LG - Inside Drive 2i

Will Linebacker RG - Inside Drive Nose

C - Stab Check 2i to Climb to

RT - Inside Drive End