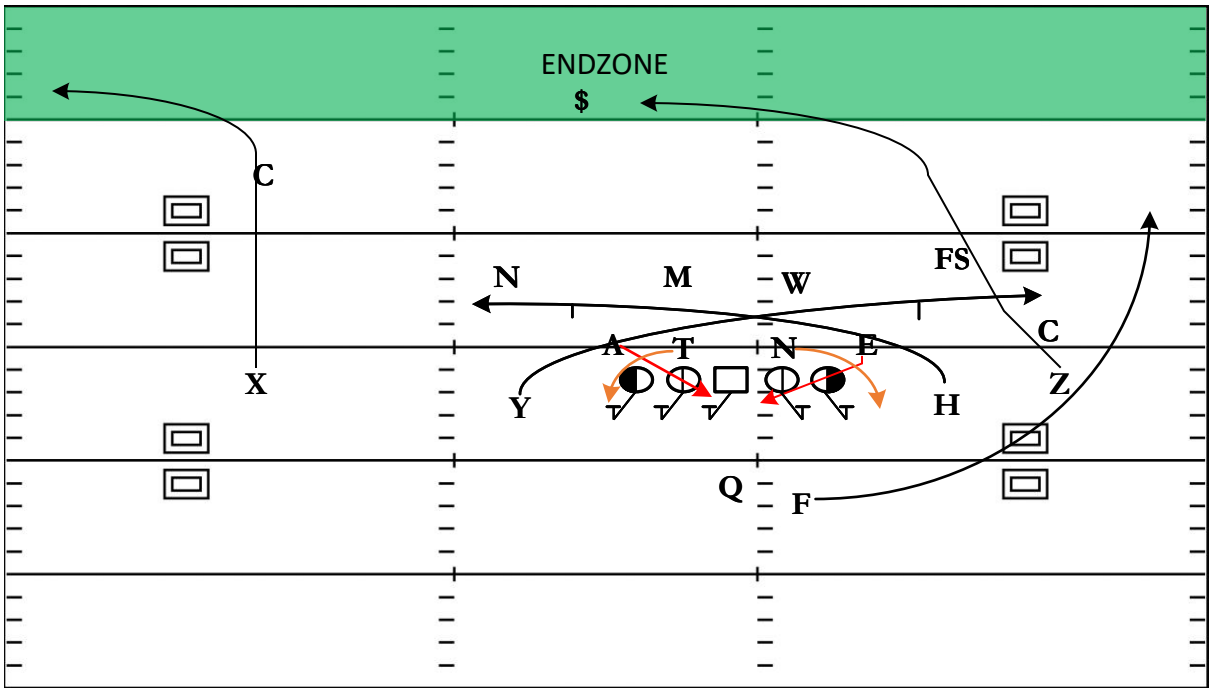
# 2x2 Open: Mesh Rail

| QTR | TIME | D & D | YD LINE | HASH | SCORE |
|---|---|---|---|---|---|
| 1 | 10:55 | 1 & 10 | 11 | R | 0 - 0 |




**STRATEGY: Force the Will Linebacker to work thru the Over Mesh (H-Receiver) and possible the Physical Inside Release of the Glance (Z-Receiver) to stay on the RB and not lose his angle. Use this Mesh to attack man or zone coverages.**

**QB READS & PROGRESSION: Decide to Start on the Rail or Deep Out – Mesh - Glance**

| | | | |
|---|---|---|---|
| X | Deep Out | **LT** | Slide Protect C-Gap<br>Flatten Penetrator |
| H | Over Mesh<br>Set the Depth of the Mesh | **LG** | Slide Protect B-Gap<br>Hand Off Penetrator |
| Y | Under Mesh<br>Close the Distance of the Mesh | **C** | Slide Protect A-Gap<br>Chaser Rules follow Penetrator |
| Z | Strong Inside Release<br>Glance | **RG** | Man Protect<br>Head Up Nose – Take Over Penetrator |
| F | Rail Wheel | **RT** | Man Protect<br>Defensive End – Flatten Penetrator<br>Lose Depth for Looper |