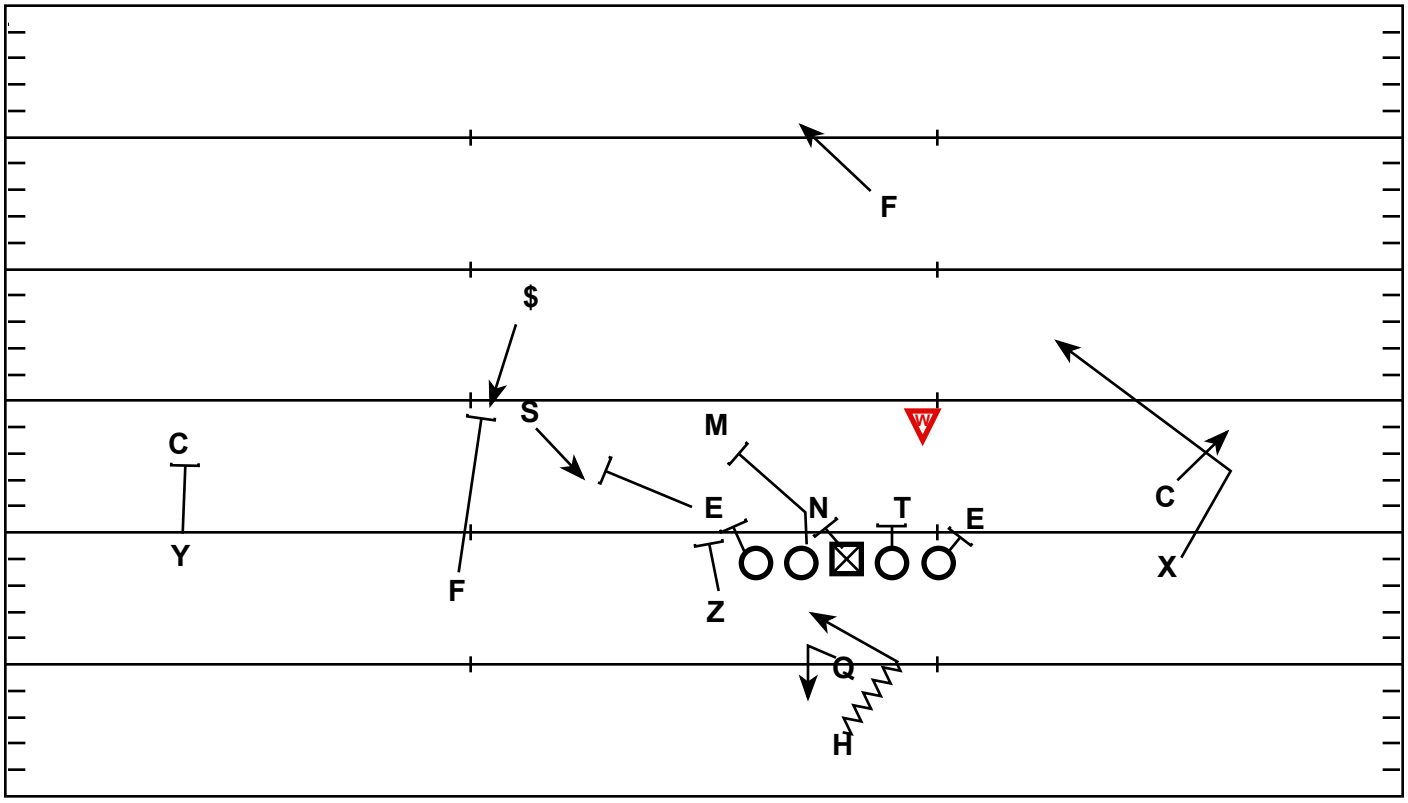
# Trips Left Wing Zone Lock FS Slant

| Quarter | Time | D & D | YD Line | Hash | Score |
|---|---|---|---|---|---|
| 1st | 8:33 | 1-10 | -25 | L | 0-0 |




Strategy: To overload the field to the trips side and threaten it with a locked zone run and cause the defense to leave the backside flat empty.

QB Progression/Read: Read backside LB position and movement. If he triggers on the run mesh with the H and the Corner is beat inside, throw the slant.

| | |
|---|---|
| X - Hard Slant after selling fade - get under Corner | LT - Combo with Z to OLB |
| H - Shift, Mesh with QB | LG - Combo with C to Mike |
| Y - Stalk Block | C - Combo with LG to Mike |
| Z - Combo with LT to OLB | RG - BOB - Inside drive |
| F - Stalk Block MDM | RT - BOB (Locked) - Inside drive |