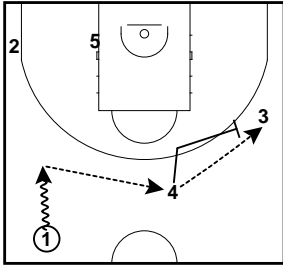


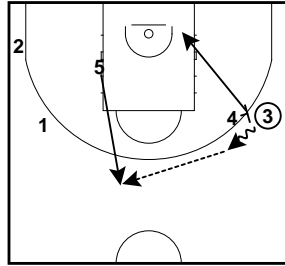
Ball Screen Motion

Ball Screen Motion
Australia



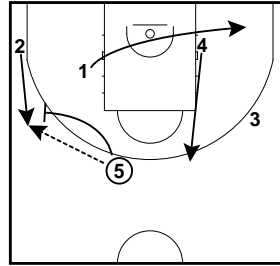
On ball reversal, 4 passes & follows.

Ball Screen Motion
Australia



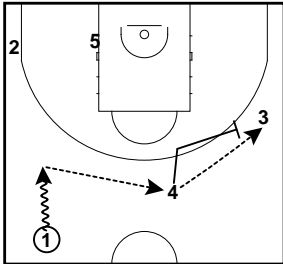
On the side pick & roll, 5 lifts up the left lane line. 3 throws ahead to 5.

Ball Screen Motion
Australia



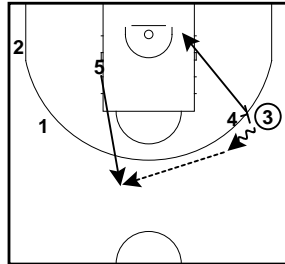
On 5's catch & look, 1 backcuts. 5 passes & follows into a side pick & roll for 2. 4 lifts up the right lane line.

Ball Screen Motion UCLA
Australia



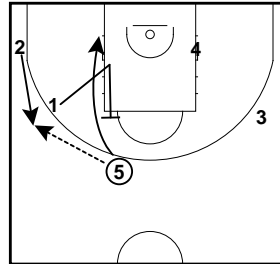
On ball reversal, 4 passes & follows.

Ball Screen Motion UCLA
Australia



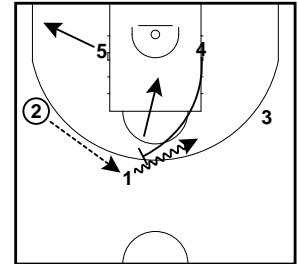
On the side pick & roll, 5 lifts up the left lane line. 3 throws ahead to 5.

Ball Screen Motion UCLA
Australia



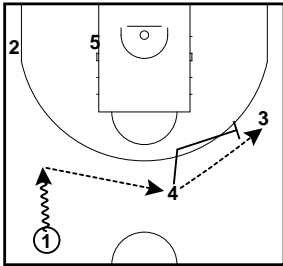
Instead of cutting through to the weakside, 1 stops at the lane line and cuts to set a UCLA screen for 5 on his pass to 2.

Ball Screen Motion UCLA
Australia



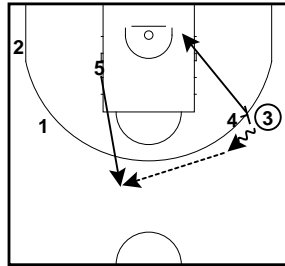
If 2 cannot feed 5, he passes it to 1. 4 sprints into a high ball screen for 1.

Ball Screen Motion Shallow
Australia



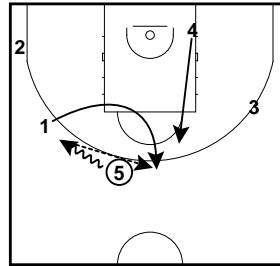
On ball reversal, 4 passes & follows.

Ball Screen Motion Shallow
Australia



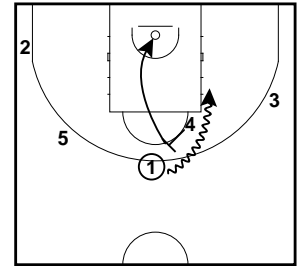
On the side pick & roll, 5 lifts up the left lane line. 3 throws ahead to 5.

Ball Screen Motion Shallow
Australia



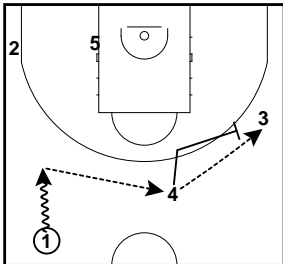
1 shallow cuts as 5 dribbles at him. 5 picks up his dribble on the wing and passes it to 1.

Ball Screen Motion Shallow
Australia



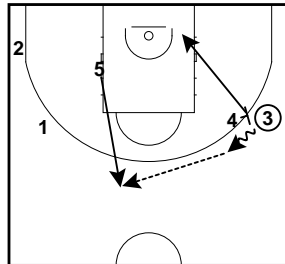
1 dribbles off 4's high pick and roll.

Ball Screen Motion Throwback
Australia



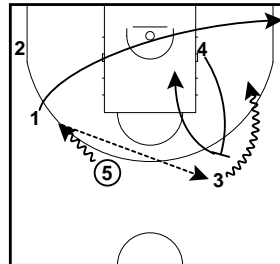
On ball reversal, 4 passes & follows.

Ball Screen Motion Throwback
Australia



On the side pick & roll, 5 lifts up the left lane line. 3 throws ahead to 5.

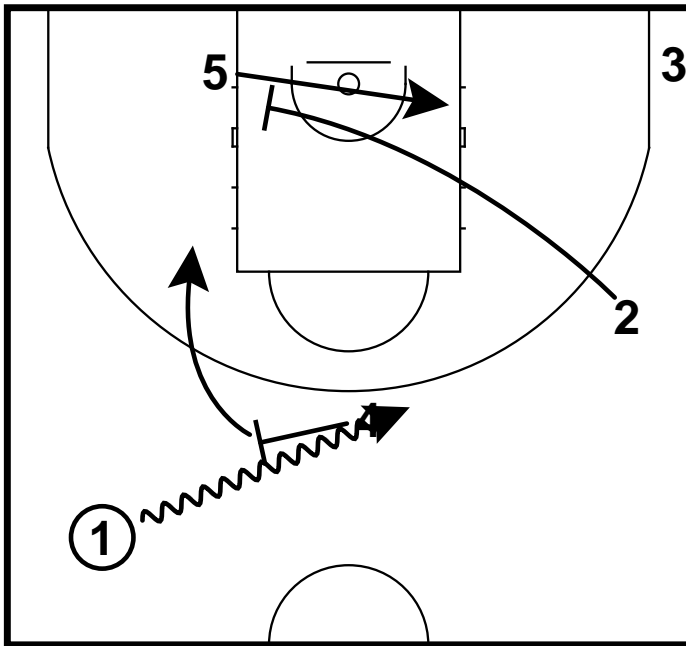
Ball Screen Motion Throwback
Australia



Rather than reversing the ball to the left side, 5 has the ability to throw it back to the guard he got it from. In this diagram, 5 throws it back to 3 after dribbling at 1. On 3's catch, 4 sprints into a step-up.

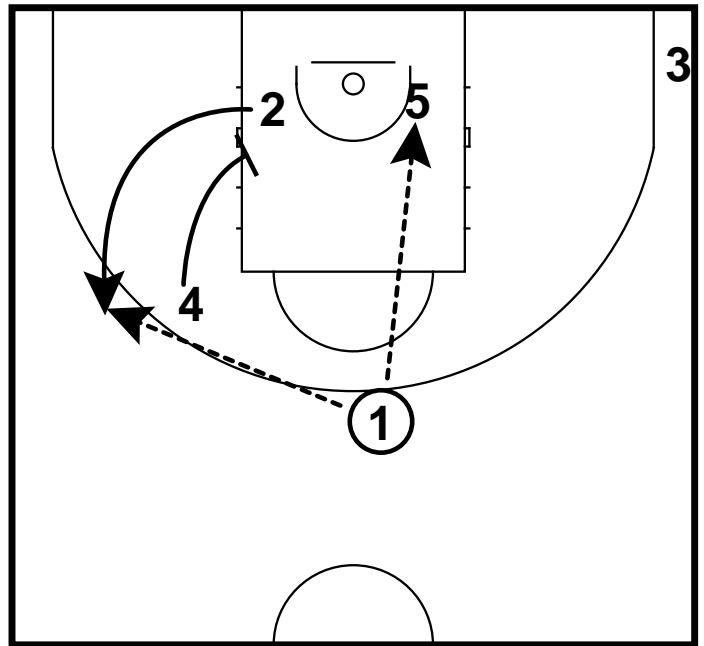
Transition Rip Series

Transition Rip
Australia



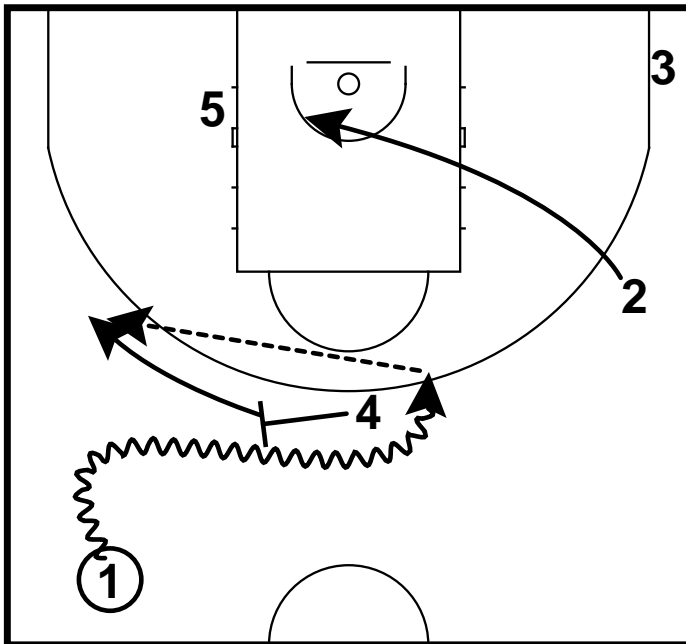
The trailer (4) turns to set a drag ball screen for 1. 2 sets a rip screen for 5.

Transition Rip
Australia



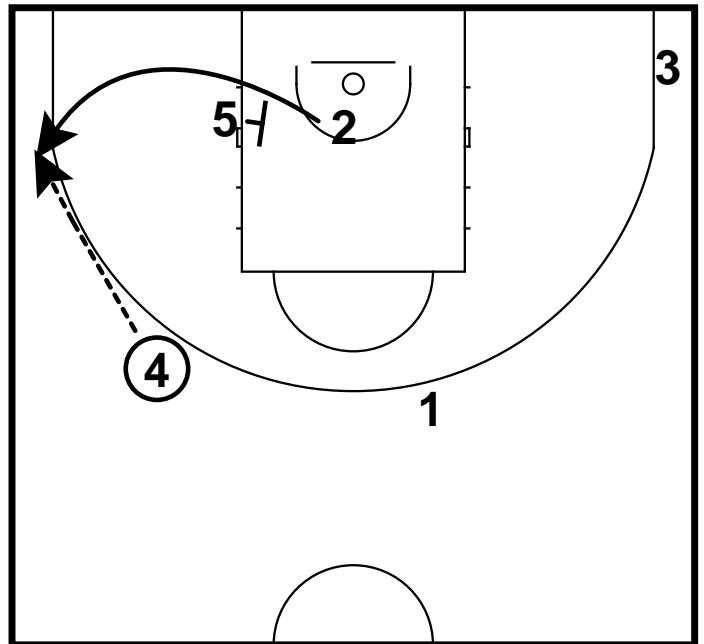
4 sets a down screen for 2 for screen-the-screener action.

Transition Rip Counter
Australia



4 sets a drag ball screen for 1. 4 pops. 2 moves to set his rip screen for 5.

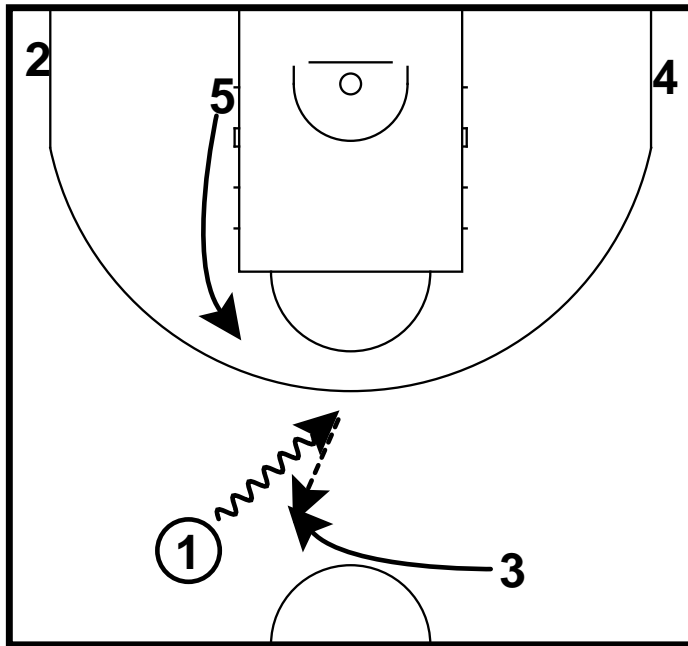
Transition Rip Counter
Australia



Misdirection action: 1 throws back to 4. Rather than screening for 5, 2 comes off a baseline turnout screen set by 2.

Flip Angle

Flip Angle
Australia



Flip Angle
Australia

