



Reviews



"Coach Simpson's Gun T Offensive Overview is an excellent offensive resource. This course provides the foundation of Coach Simpson's offensive philosophy. Coach believes in the monikers that "Less is More" and the "Rule of 3", which both were evident in the explanation of the offense. His explanations were clear and concise, and the presentations were easy to follow "

Todd Knipp

"This is absolutely amazing. Coach Simpson does an excellent job of explaining his system. Whether you're a young coach or an experienced coach this is must see. You can easily see why he is a successful coach. His detailed organization is on point and I cannot wait to learn more from Coach Simpson."

Mike Kloes

"I've been following coach Simpson for a while now and it's very clear to me that even though I may not be a HC, we have similar philosophies. If you are a Wing T guy looking for ways to "Modernize" your offense, or a Spread guy looking for an effective and efficient run game this is the offense you should be looking at!"

Coach Sheffer



Reviews



"The course by Coach Simpson was quite helpful. As the new Head Coach of a small school - the Gun T system is going to help us be successful right away. Being a spread coach for the last 8-9 years, this system easily blends the best of both worlds of spread and wing-."

Mike Wilson

"Coach Simpson's Gun-T Offense is dynamic and efficient. This course gets into the foundation of building blocks of the Gun-T offense and what you are trying to do offensively to be as successful as possible."

Austin Pink

"Amazing detail on numerous variations of attaching RPO's to your Bucksweep. Keeps it simple yet extremely informative. Great Job Coach Simpson, you made me a believer! Highly recommended!"

Mike Turso

"Coach Simpson does an awesome job explaining his system, and he does it a way that people like myself who are not familiar with RPOs can understand!"

Coach Coleman



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Acknowledgments



I am a big fan of "system" offenses, from the Tony Franklin System to the Rick Stewart System. Along my journey I have purchased both of their systems to help me learn how an offense functioned. In my opinion, offenses should flow and not be simply plays that are run. By coming up with a systematic approach things just seem to make sense.

I learned the game from these coaches and others that have been willing to give back to others. I did not understand how much time and effort it takes to put together a system that is simple to understand and teach until I started putting my own together. Massive amounts of time go into it, so I want to thank all the coaches that are willing to "put themselves out there" for the coaching community.

I also want to thank all the coaches that have worked with me as we have come up with our own system that we believe in and love. From Gregg Baker, who introduced me to the Wing T system to Jon Johnston who helped me see the spread game, I've worked with coaches that have taught me nuggets along the way. This has helped me create this system, and I would not be where I am without their influence.

The administration and community at Southside has been unbelievable. While it has been a process, I have loved every year I have spent coaching and growing this system. I also want to thank those at Alabama Christian and Madison Academy who supported me, and continue to support my efforts.

Most importantly I want to thank my players. They are why I coach and while I love the "X's and O's", I love the relationships way more. While I hope to have helped mentor them, they have all influenced me as well. As a coach, never forget the reason we became coaches...the players.



Introduction



The **Gun T RPO** system is the best of 3 worlds:

The **Wing-T** offensive system has been around for many years. The best part of the Wing-T is the run game that utilizes angles and takes advantage of the defensive alignment by creating them. The Wing-T is also known for its "series" based offense, which has multiple plays that look the same in the backfield action.

The **RPO** system has taken football by storm over the last couple of decades. To be able to place defenders in "conflict" with the run/pass option game gives the offense a numbers advantage at all times. This system is also great because while it seems the quarterback must make a decision on each play, it also "shrinks" his world by having him read only one or two defenders.

The **Power-Spread** game is gaining steam throughout every level of football. To be in the shotgun, but still have a downhill running game is deadly and difficult to defend. Utilizing tight ends and H-backs has become "new" again in football. The reality is this system has been around for awhile, just not in the shotgun.

When combined into the **Gun T RPO** system, these worlds at first seem at odds with one another. However, after a deeper dig, these offenses are all concept based that build in answers to handle any defense that may show up on a given day. When I first "stepped into the deep end" by putting my offensive system out there, I was overwhelmed by the support from the coaching community.



Introduction



I, like most coaches, have worked hard to listen to people I respect and attempt to take little nuggets from those willing to give. Now I have the opportunity to give back and I hope this offensive system can be of help to you in your journey as a coach. Feel free to take any part of this offense that can help you, but I feel what makes it work is the entire system. We have worked hard to continue to grow it and work through the problems that can come from blending different worlds.

The entire system can be found on Coachtube.com:

https://bit.ly/GUNTRPOSystem

There is also more information on my website: <u>FBCoachSimpson.com</u>.

There is no magic pill. When we watch the game of football there are champions that run a variety of offensive systems. I would point out that those who seem to have the most success have a belief in their offense. Most have worked hard to go over as many "if-then" situations and build in answers. I am no different. I wanted to create an offense that would work against any coverage, any front or any blitz package the defense might throw at us. While the game is won and lost with the players on the field, I wanted to be sure to give my players every advantage I could.



Theory



This offense operates with what I call the "rule of three". We attempt to limit the areas of the field we attack into three concepts or less. In this playbook you will see:

- 3 strong side run plays
- 3 quick side run plays
- 3 flood concepts
- 2 play action concepts
- 3 screen concepts
- 3 RPO concepts
- 3 slow screen concepts
- 1 drop back (that's right just 1) concept

Simple is the key in this offense. We want to just "tag" each run, screen, RPO or flood concept to take advantage of the defense. Then when you mix in some motion and formations, it becomes much more difficult for a defense. The main objective is to only use a motion/formation/tag for a specific purpose, not simply to look complex. If they are not stopping your base plays, don't stop yourself by calling something else!