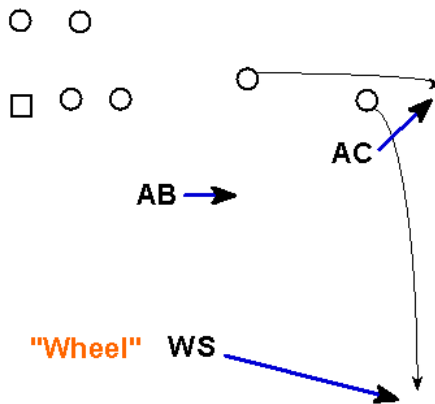


#2 on Bubble

4 - Away side

**WS makes *immediate* "Wheel" call and AC takes #2.
AB snaps eyes to #1, looking for quick Slant to Curl.**



The first read we install will be vs the Bubble of 2. As soon as #2 works horizontal and is a threat to the Flat, the WS will make a "Wheel" call and the Corner will come off of 1 and he now has the Wheel of 2, meaning he has #2 out and up. The WS now is Man vs 1 and is not fooled by the fake Bubble and Go because he is expecting 1 to go vertical and we practice this extensively. I have the Corner drawn up in Press alignment, but he can play 2 Read from Off as well. My Corners in 2015 weren't confident enough to play Press, so the film clips will be shown with Off coverage.

2 Read coverage is great vs the RPO/Screen game as it gives us the rules to control the Bubble Screen and Screen & Go with just two defenders, allowing us too free our Slice player to defend the run. This is especially important to the Field, as our \$ (Strong Safety) is able to play closer to the box in 2 Read, as opposed to regular Quarters where we usually have him outside leverage of 2 to play the Bubble. The Corner now has the Bubble in 2 Read so the \$ does not have to chase him and he can play closer to the box and help defend the run if the ball is handed off.

#2 on Bubble

4 - Read side

WS makes *immediate* "Wheel" call and AC takes #2.
AB snaps eyes to #1, looking for quick Slant to Curl.

