

TEXAS

ASSEMBLED BY: TIM BERGSTRASER



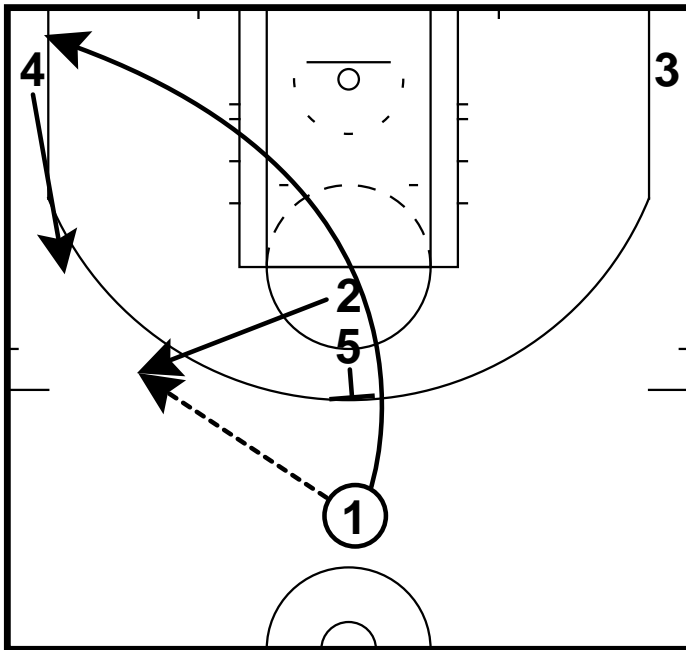
Texas

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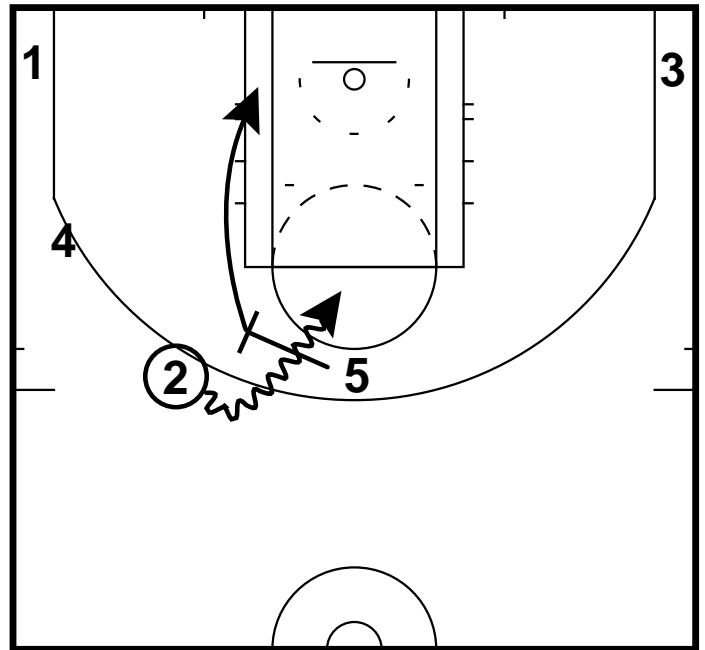
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Stack

Stack Back BS
Stack



Stack Back BS
Stack

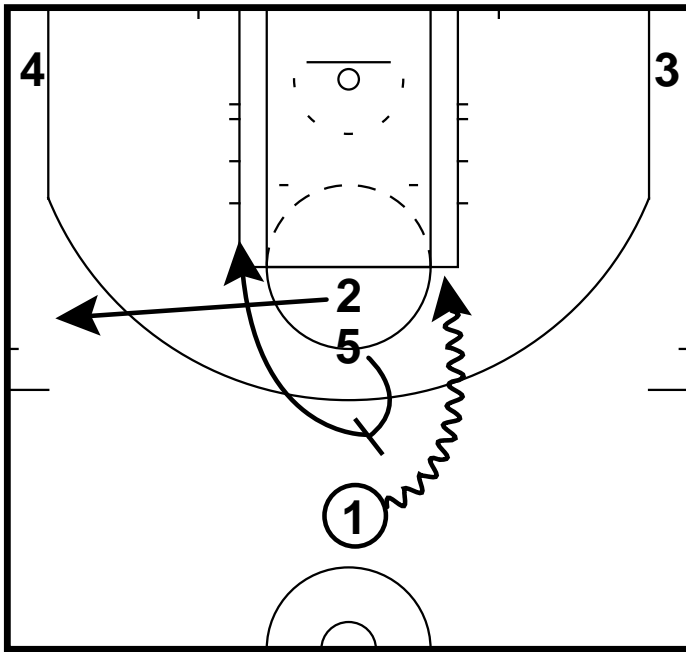


- 2 pops out to the wing
- 1 hits 2, 5 back screens for 1
- 1 runs corner if not open
- 4 fills up

5 sets a BS for 2 and rolls

Stack

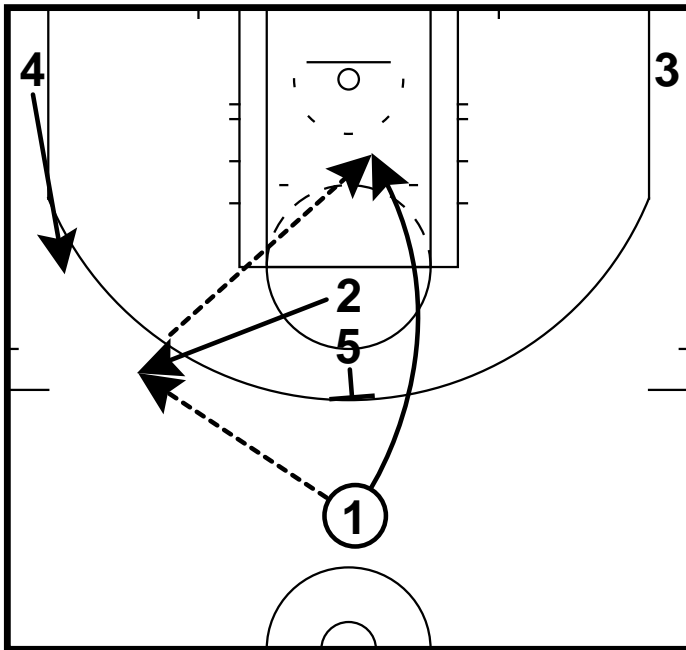
Stack Middle BS
Stack



2 pops out to the wing
5 sets a Middle BS for 1 and rolls

Stack

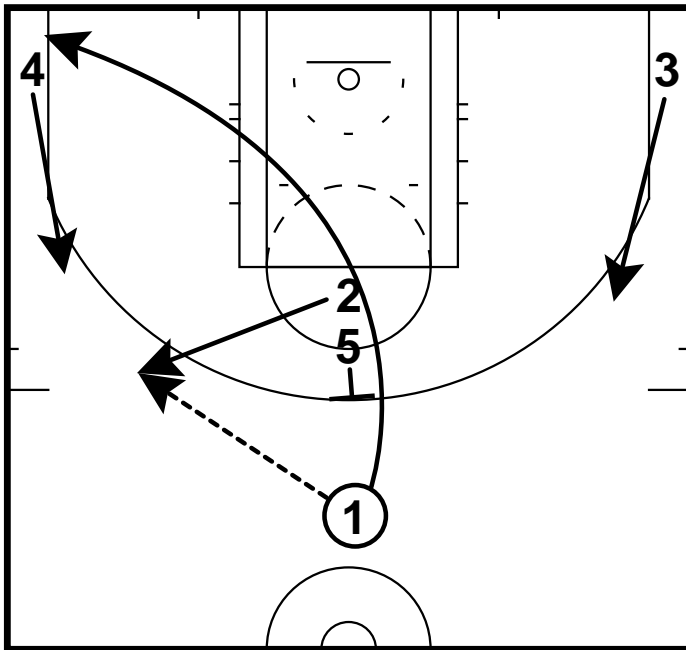
Stack Back Screen
Stack



- 2 pops out to the wing
- 1 hits 2, 5 back screens for 1
- 4 lifts up, 2 looks to hit 1 diving

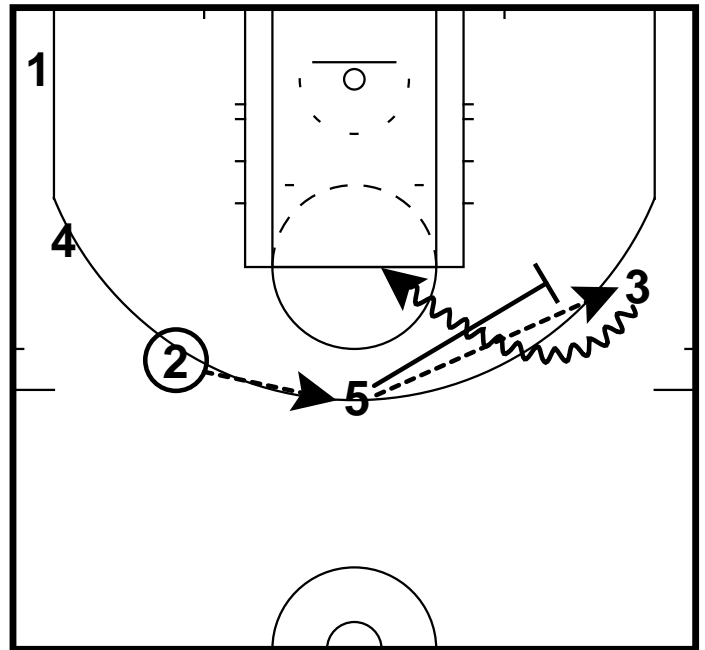
Stack

Stack Swing BS
Stack



- 2 pops out to the wing
- 1 hits 2, 5 back screens for 1
- 1 runs corner if not open
- 4 fills up, 3 fills up

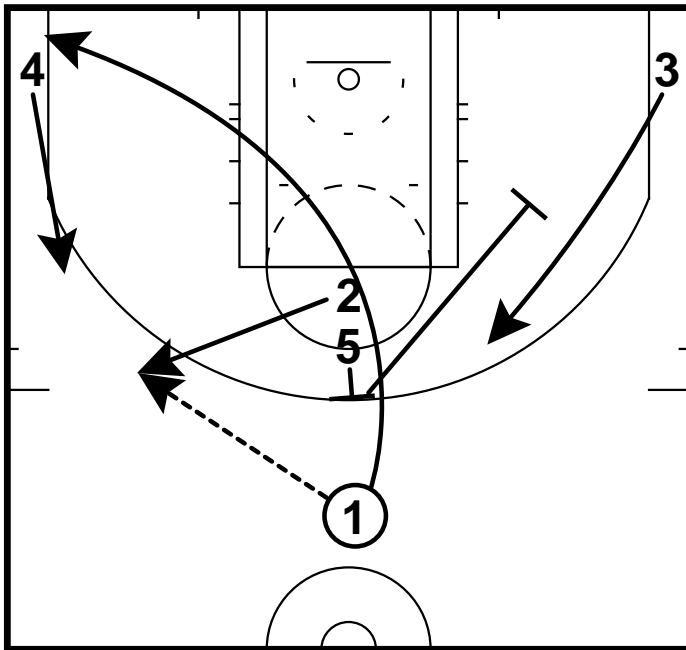
Stack Swing BS
Stack



- 2 hits 5 on top
- 5 swings to 3
- 5 BS's for 3 and rolls

Stack

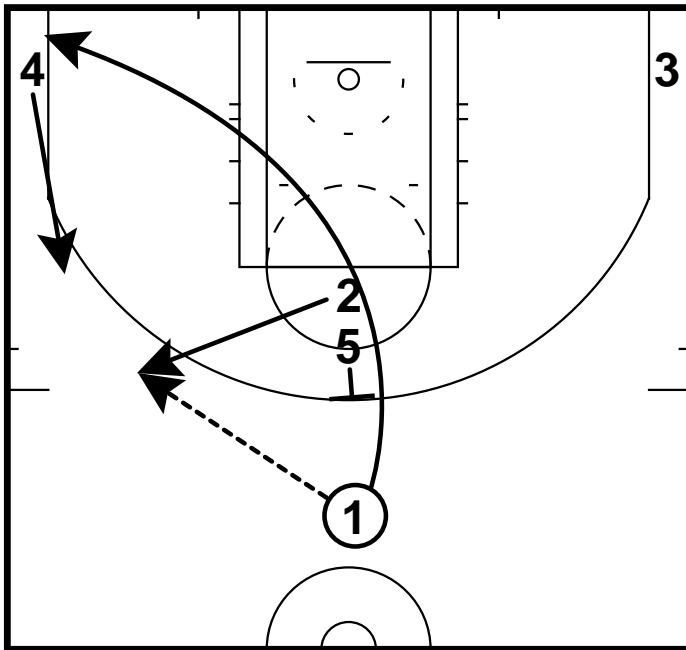
Stack Back Wide Pin
Stack



- 2 pops out to the wing
- 1 hits 2, 5 back screens for 1
- 1 runs corner if not open, 4 fills up
- 5 pins down for 3, 2 looks for 3

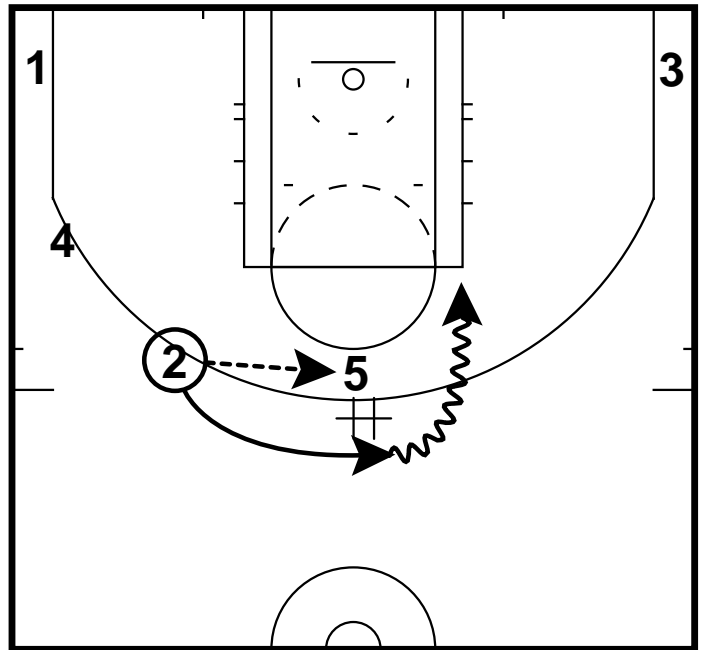
Stack

Stack Back Get
Stack



- 2 pops out to the wing
- 1 hits 2, 5 back screens for 1
- 1 runs corner if not open
- 4 fills up

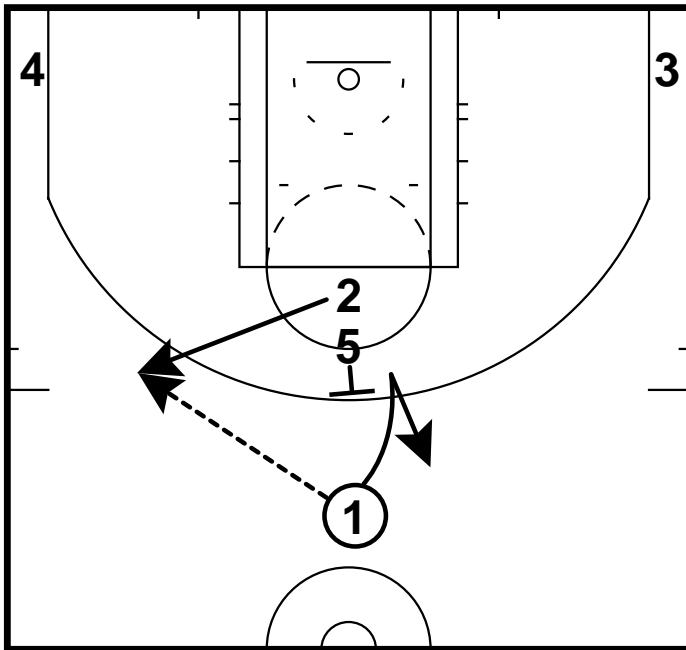
Stack Back Get
Stack



- 2 hits 5 on top
- 5 flips it back to 2 coming to ball
- 2 looks to attack down hill, 5 rolls

Stack

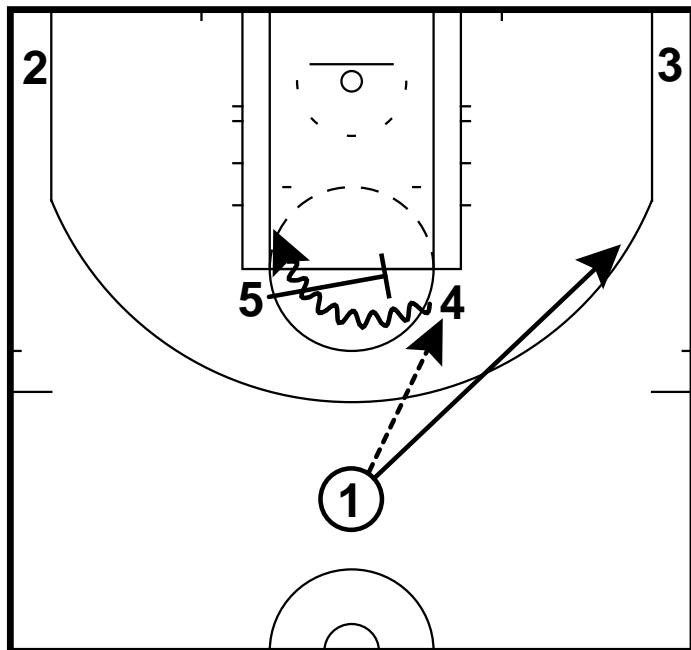
Stack Back Stop
Stack



- 2 pops out to the wing
- 1 hits 2, 5 back screens for 1
- 1 pops back behind screen
- 2 hits 1 with X1 cheating screen

Horns

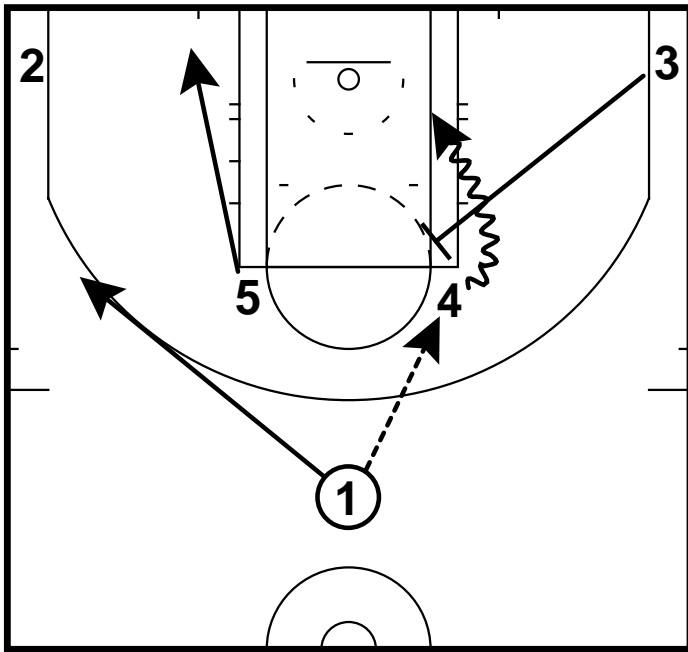
Horns BS
Horns



- 1 hits 4 on the elbow
- 4 fakes handoff to 1 cutting over top
- 5 sets a BS for 4 and rolls

Horns

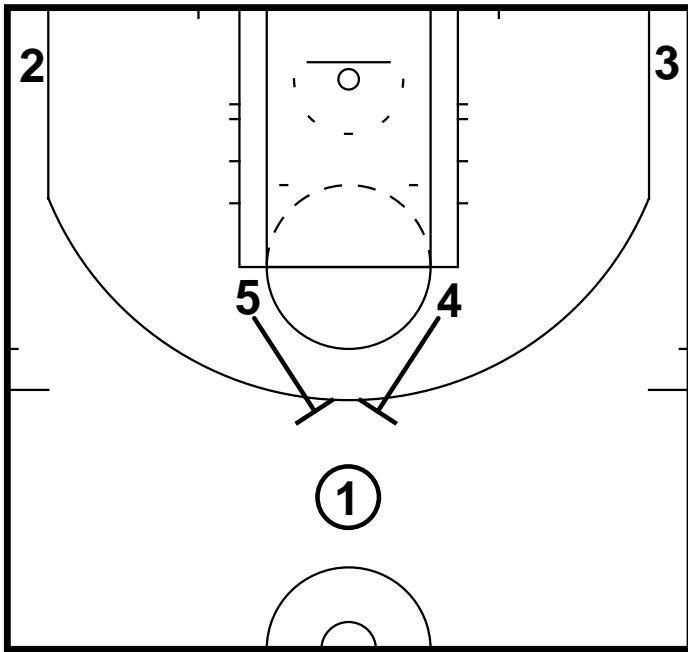
Horns Outside BS
Horns



- 1 hits 4 on the elbow
- 1 spaces opposite wing, 5 dives
- 3 sets a BS for 4 and pops

Horns

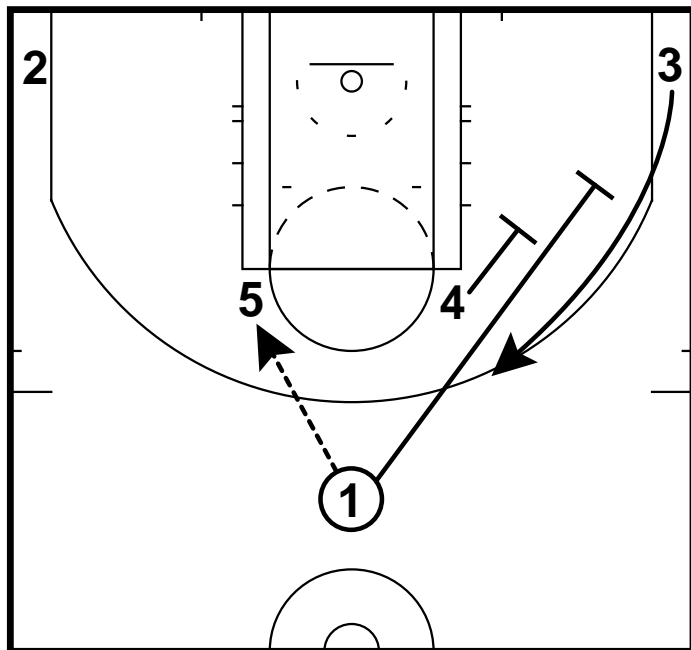
Horns Bracket BS
Horns



5 and 4 sprint up to set a BS for 1
1 chooses which way to attack

Horns

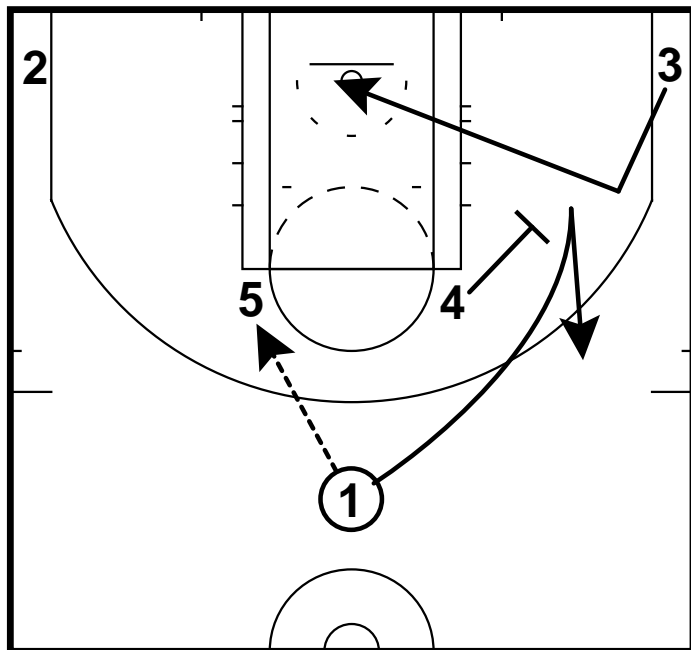
Horns Stagger Away
Horns



- 1 hits 5 on the elbow
- 1 and 4 set a stagger for 3
- 5 looks to hit 3
- Or 5 DHO's with 3

Horns

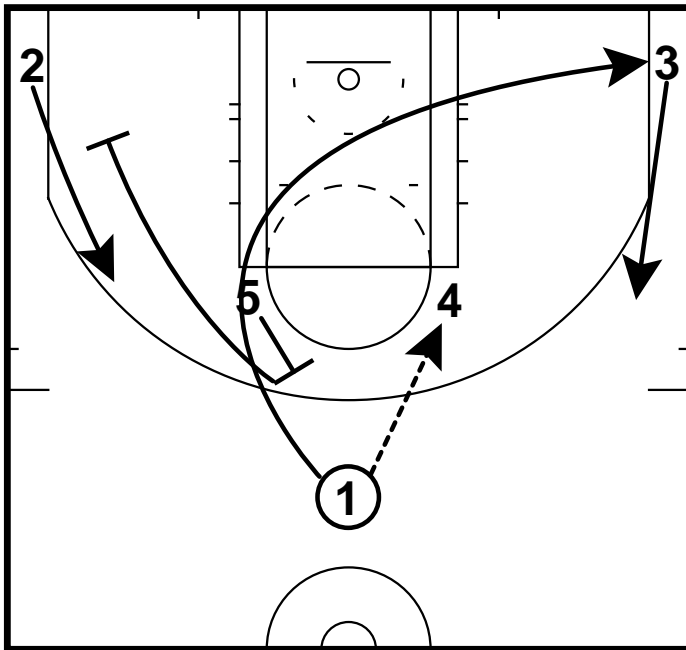
Horns Stagger Away Split
Horns



- 1 hits 5 on the elbow
- 1 and 4 set a stagger for 3
- 3 dives to rim
- 4 pins in for 1 coming back

Horns

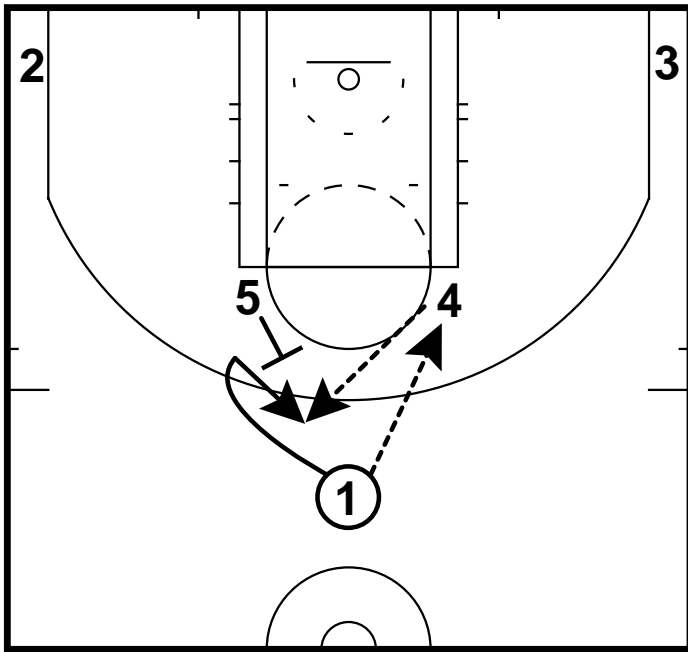
Horns Back Pin Away
Horns



- 1 hits 4 on the elbow
- 5 back screens for 1 to corner
- 3 lifts up, 5 pins down for 2
- 4 looks for 2

Horns

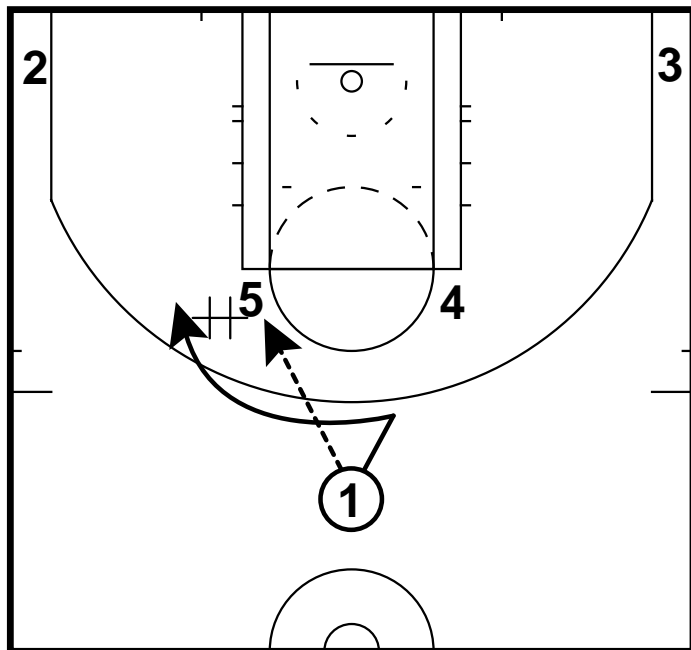
Horns Back Stop
Horns



- 1 hits 4 on the elbow
- 5 back screens for 1
- 1 stop behind screen, 4 hits 1

Horns

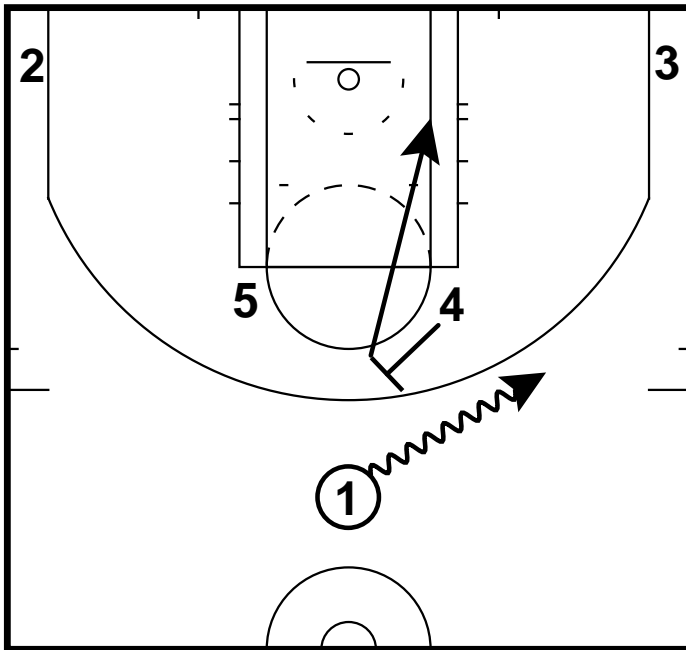
Horns Get
Horns



- 1 hits 5 on elbow
- 1 acts like he going to back screen
- 5 flips it back to 1 coming to ball

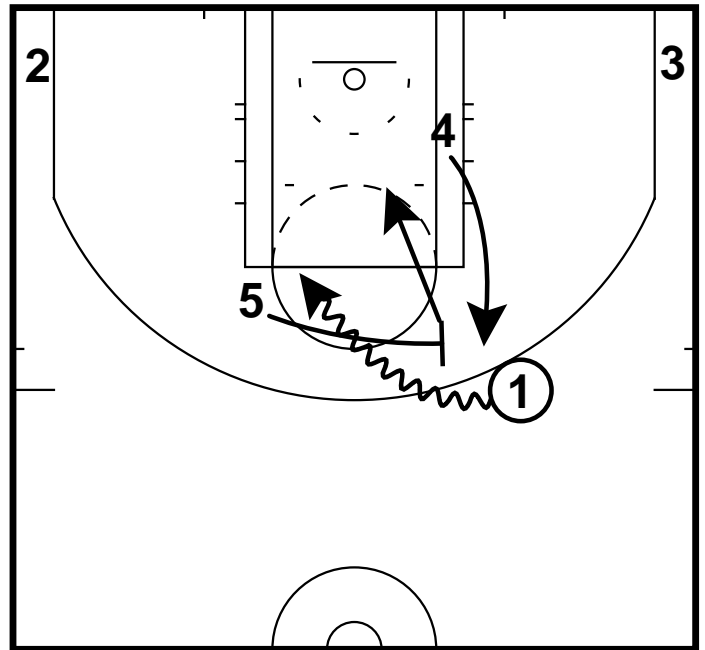
Horns

Horns Twist
Horns



4 sets a BS for 1 and rolls

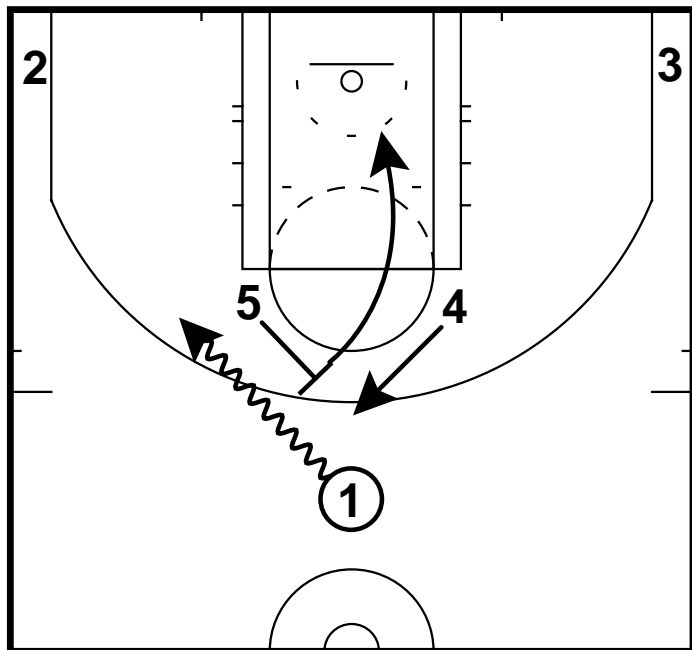
Horns Twist
Horns



5 sets a BS for 1 and rolls
4 fills from behind

Horns

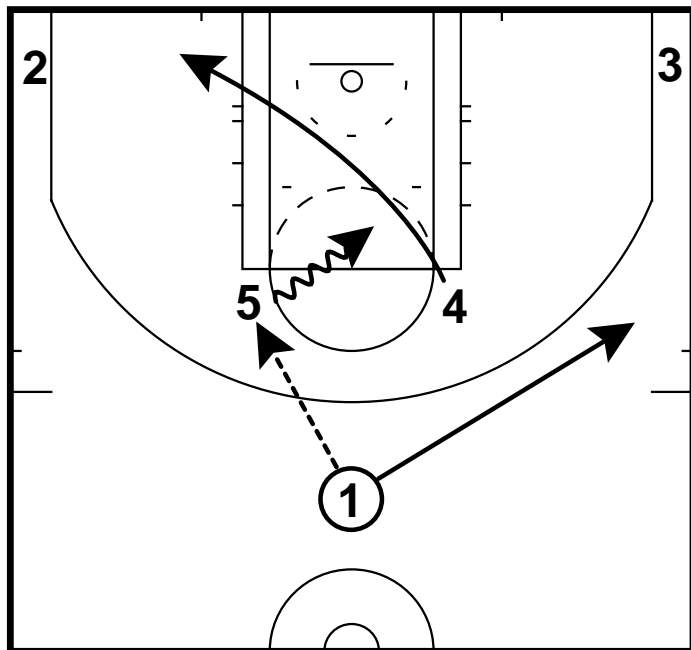
Horns Roll
Horns



5 sets a BS for 1 and rolls
4 pops behind to top

Horns

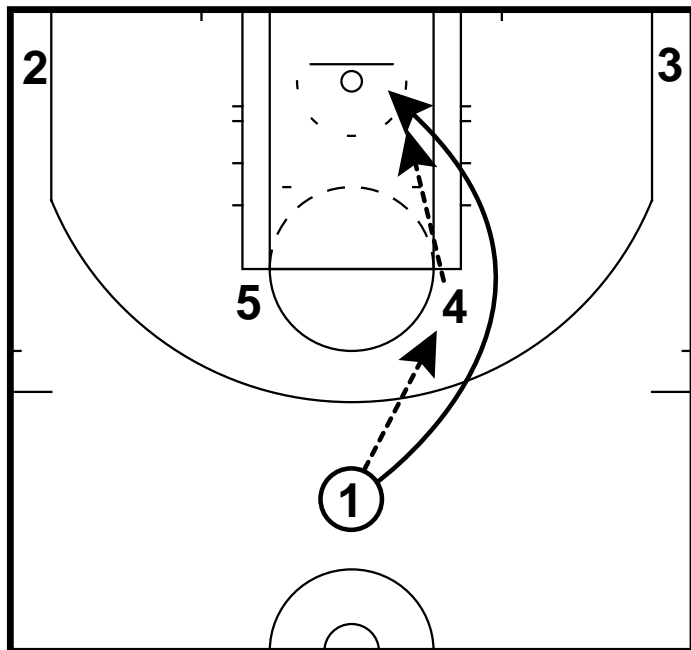
Horns Go
Horns



- 1 hits 5 on the elbow and spaces
- 4 dives to opposite block
- 5 has Iso set up

Horns

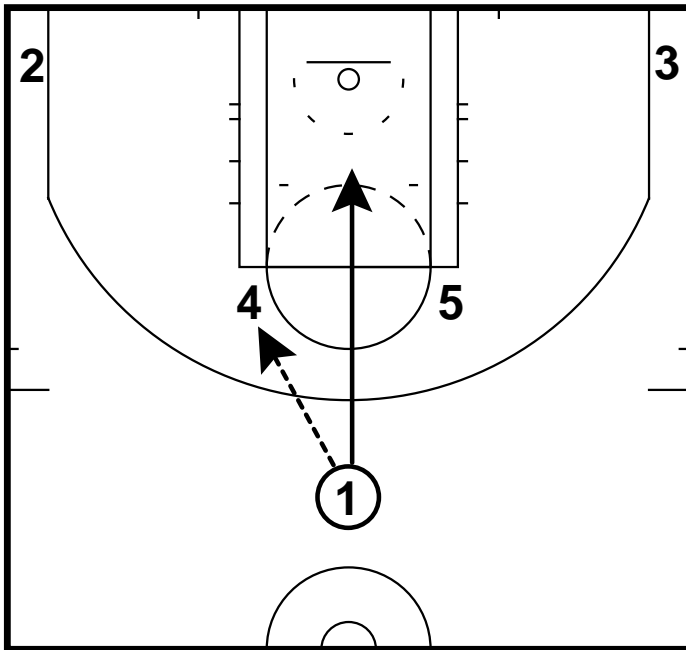
Horns Keep Curl
Horns



- 1 hits 4 on the elbow
- 4 fakes handoff to 1
- 4 hits 1 diving to rim

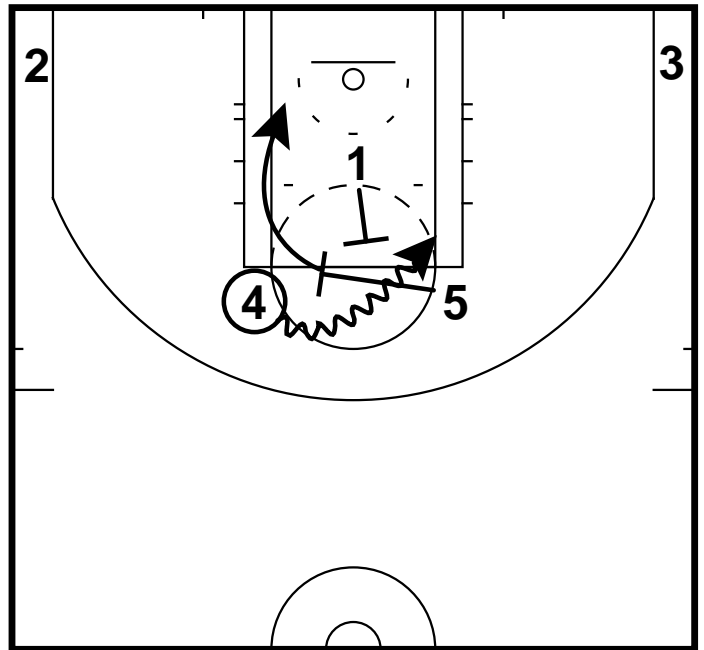
Horns

Horns BS Spain
Horns



1 hits 4 on elbow and dives to the middle

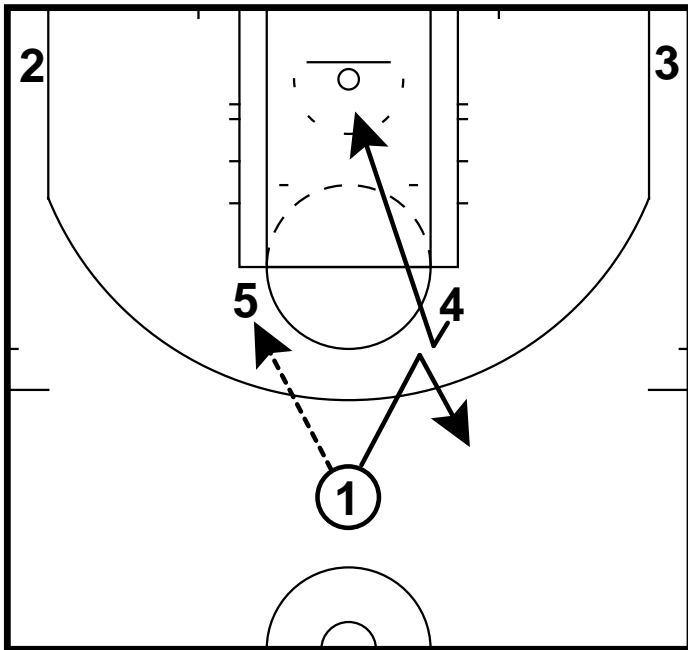
Horns BS Spain
Horns



5 sets a BS for 4 and rolls
1 sets a back screen on X5

Horns

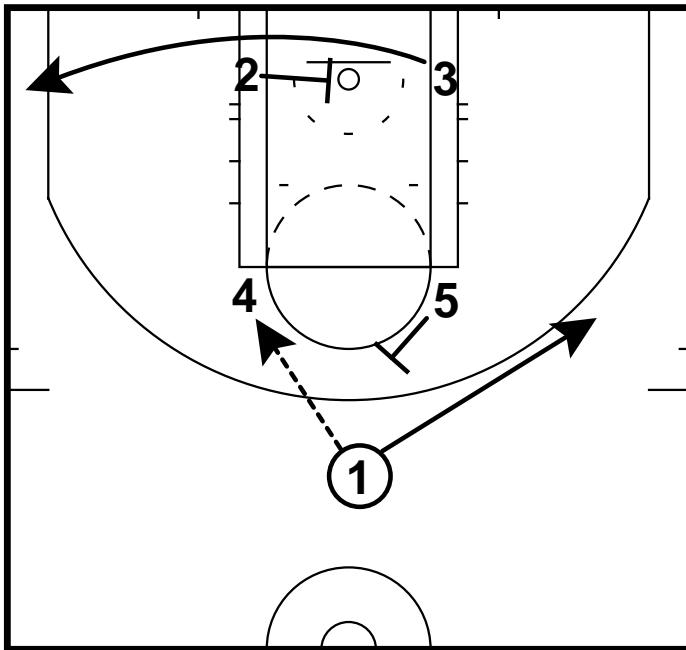
Horns Split
Horns



- 1 hits 5 on elbow
- 4 and 1 split
- 5 looks for open man with 4 and 1

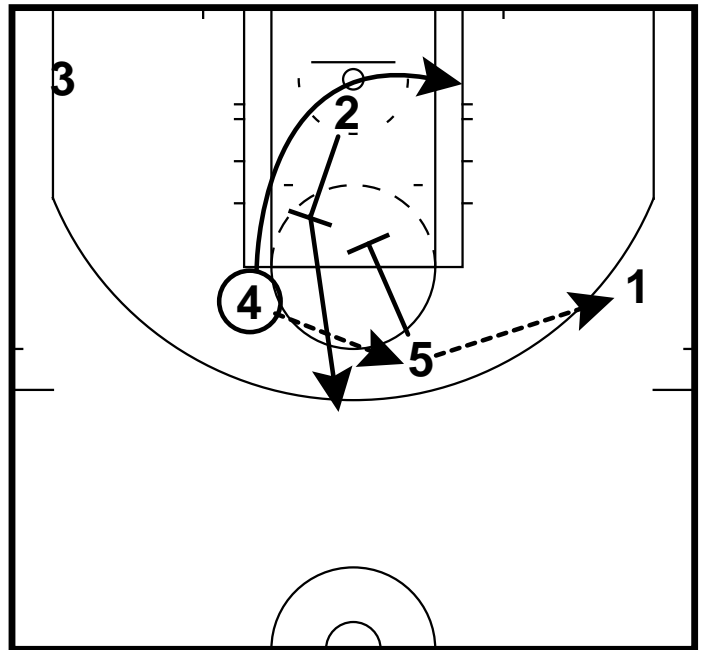
Box

Box Diagonal Down
Box



- 1 hits 4 on the elbow
- 2 cross screens for 3
- 5 flares for 1

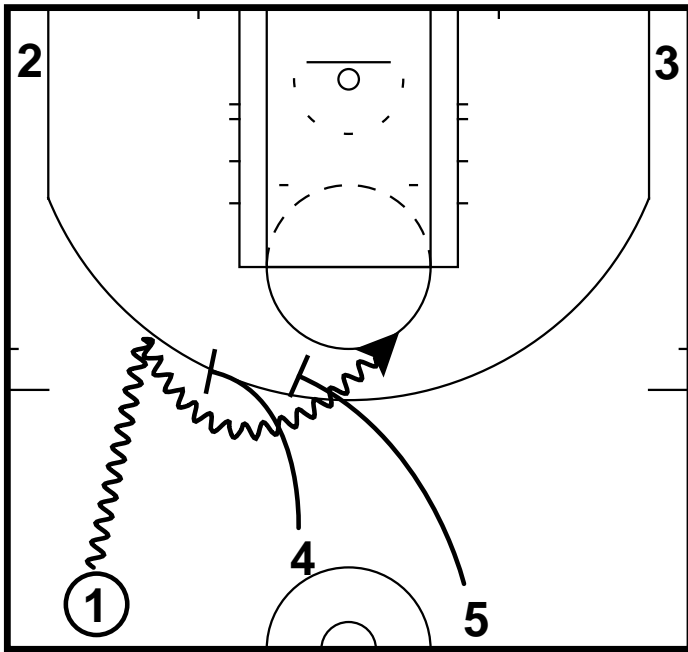
Box Diagonal Down
Box



- 4 hits 5 popping out
- 5 swings to 1
- 2 sets a Diagonal for 4
- 5 down screens for 2

Ball Screen

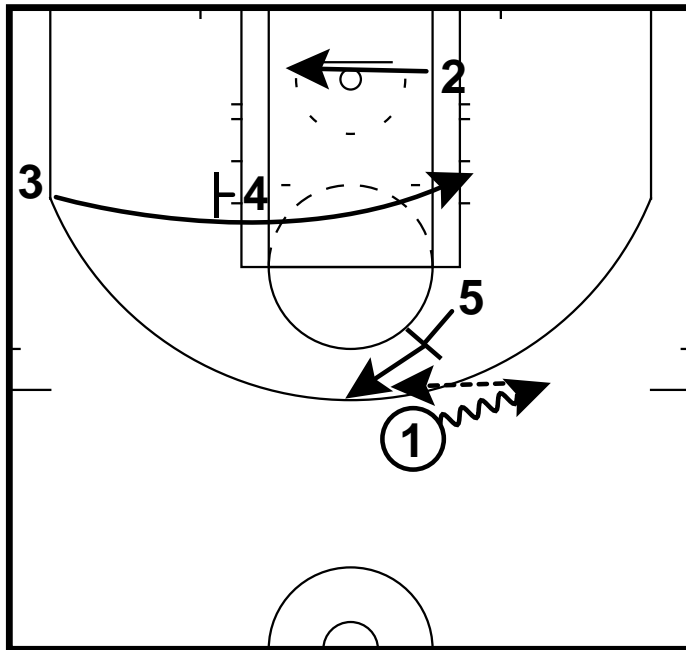
BS Double Drag
Ball Screen



1 dribbles up to the wing in transition
4 and 5 set a Double Drag for 1
4 pops, 5 rolls

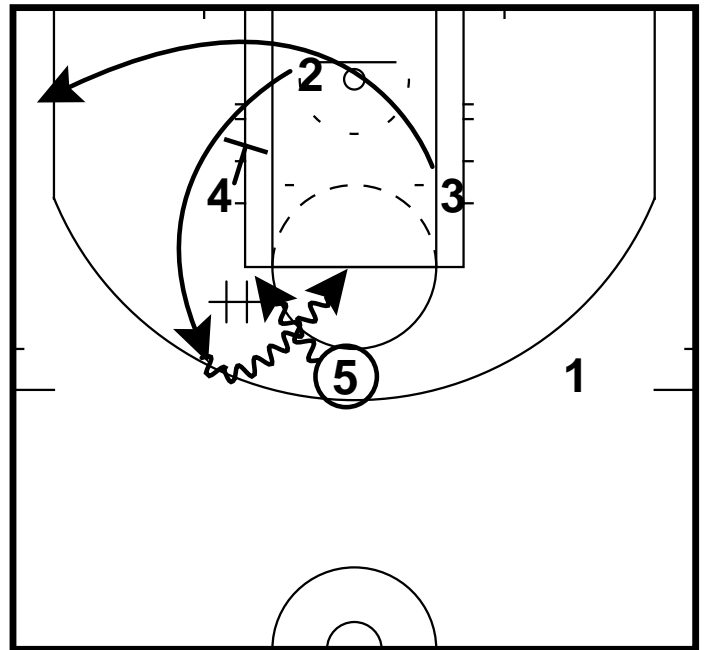
Ball Screen

BS Pop Slice Down DHO
Ball Screen



- 5 sets a BS for 1 and pops
- 4 sets a screen in middle for 3
- 2 moves near block

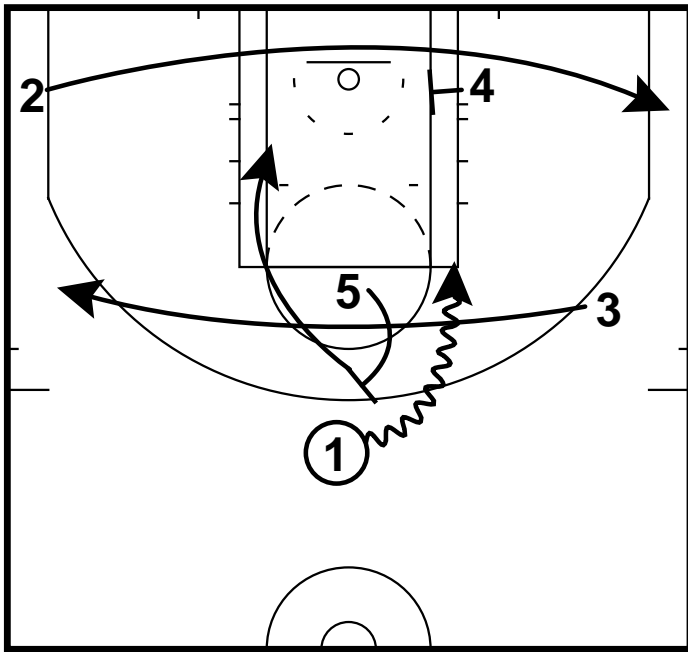
BS Pop Slice Down DHO
Ball Screen



- 4 sets a down screen for 2
- 5 follows to DHO with 2
- 3 clears out opposite corner

Ball Screen

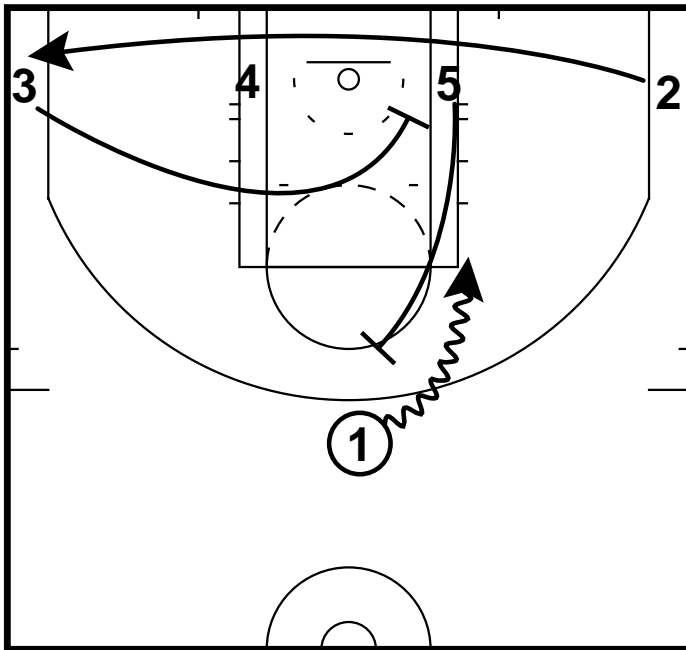
BS Slice Middle
Ball Screen



- 2 clears opposite corner off 4 screen
- 3 slices over top of 5
- 5 sets a Middle BS for 1 and rolls

Ram

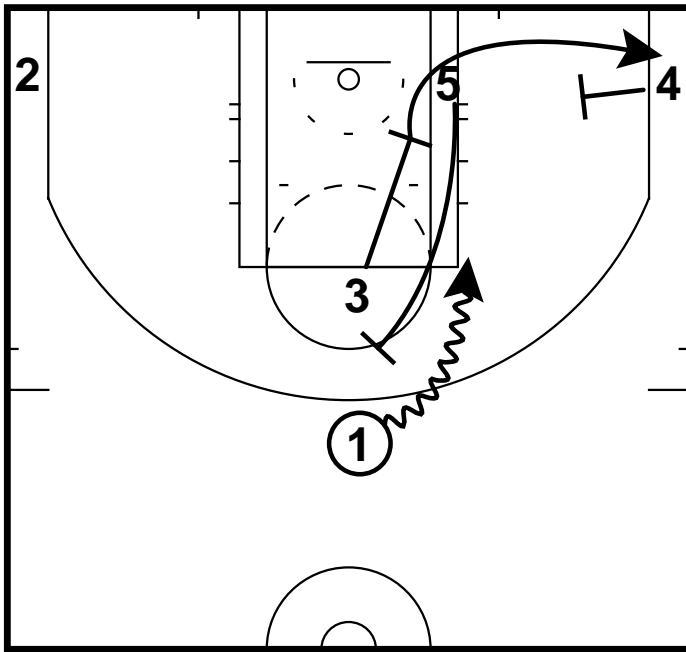
Ram BS
Ram



- 2 clears opposite corner
- 3 loops up to screen in for 5
- 5 runs to set a BS for 1 and rolls

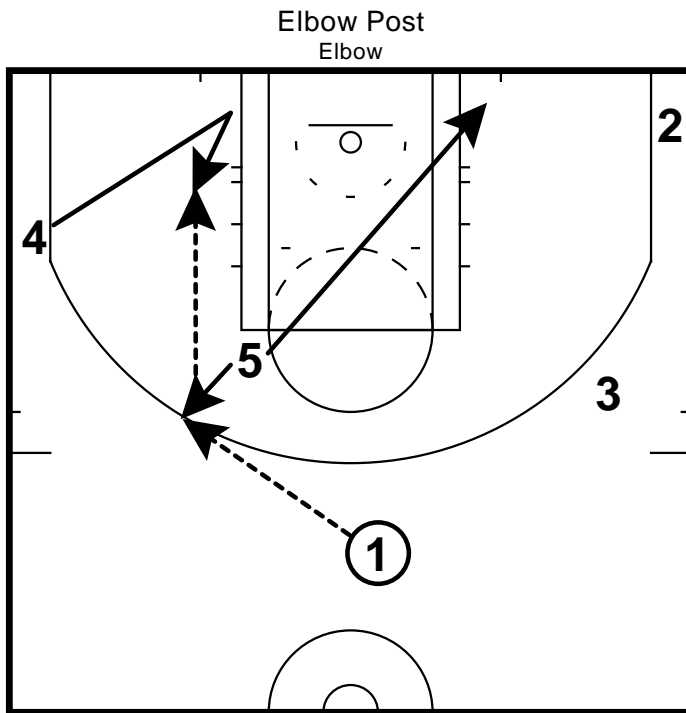
Ram

Ram BS Corner
Ram



- 3 sets a down screen for 5
- 5 runs to set a BS for 1 and rolls
- 4 screens 3 to corner

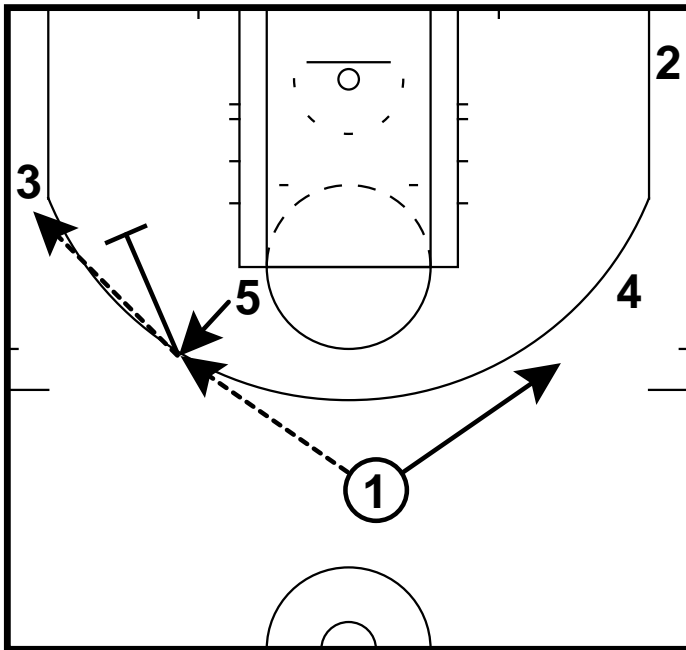
Elbow



- 1 hits 5 popping on elbow
- 4 works to post up on block
- 5 hits 4, 5 dives opposite block

Elbow

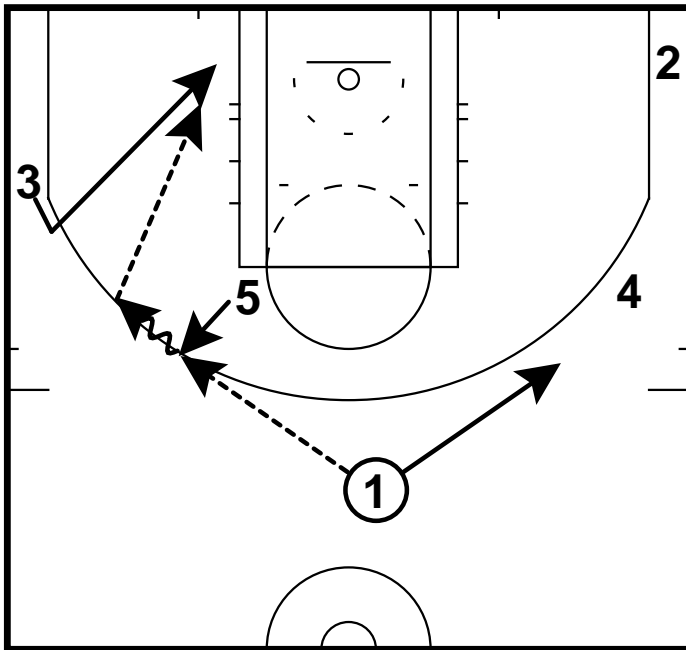
Elbow Swing BS
Elbow



1 hits 5 popping on elbow and spaces
5 swings to 3
5 sets a BS for 3 and rolls

Elbow

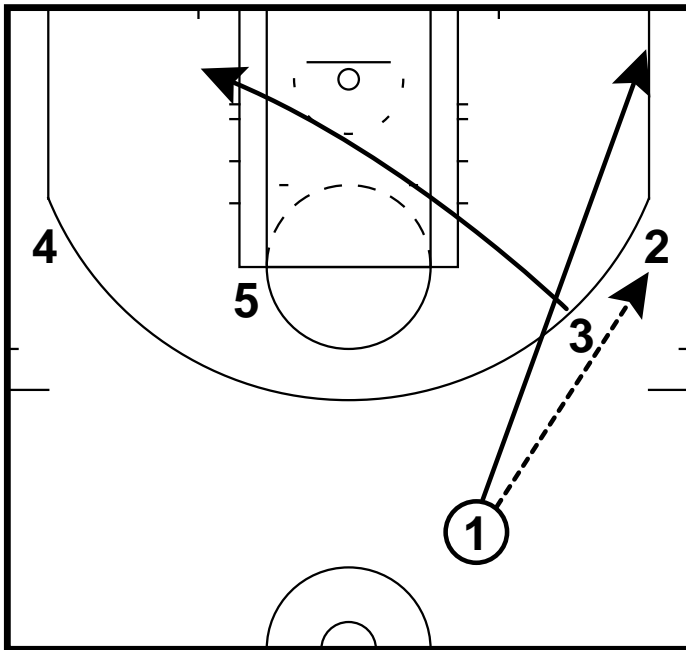
Elbow Swing Back Door
Elbow



- 1 hits 5 popping on elbow and spaces
- 5 dribbles at 3
- 3 back doors, 5 hits 3

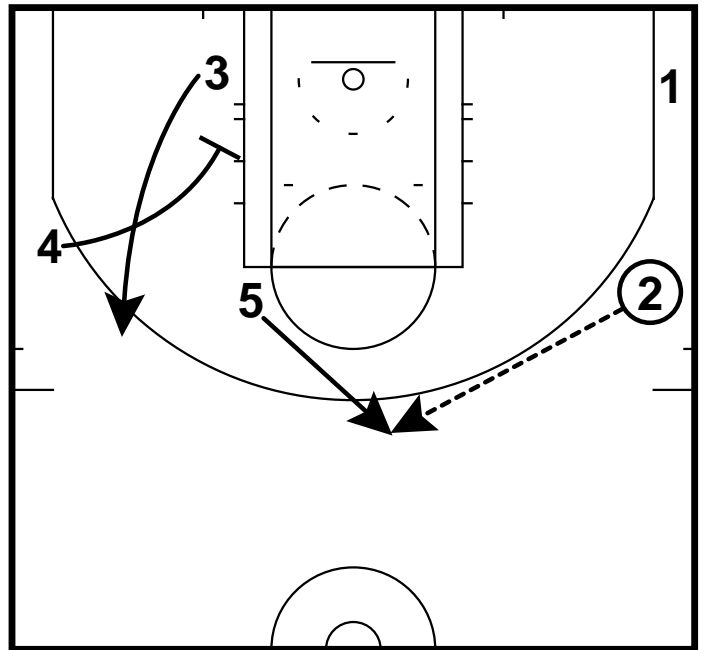
Misc.

Corner Swing Pin
Misc



3 dives to opposite block
1 hits 2 and goes strong side corner

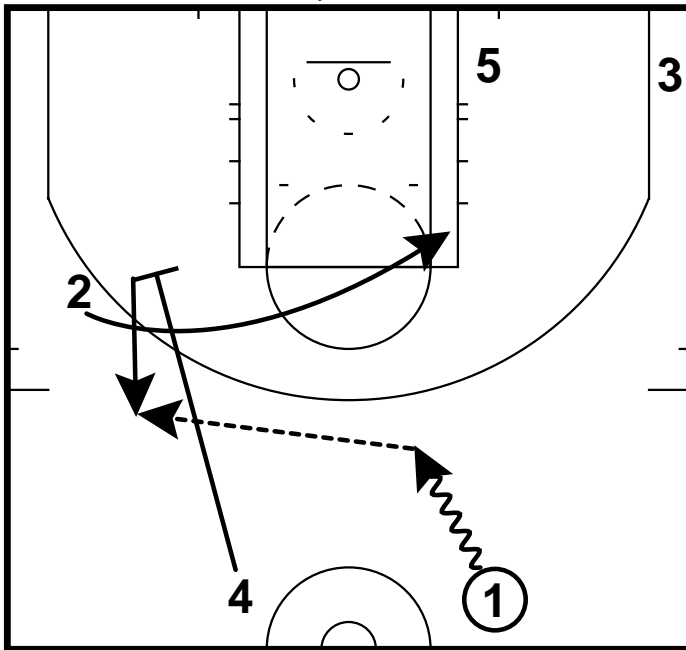
Corner Swing Pin
Misc



2 hits 5 popping to top
4 sets a pin down for 3
5 looks for 3 or they play

Early

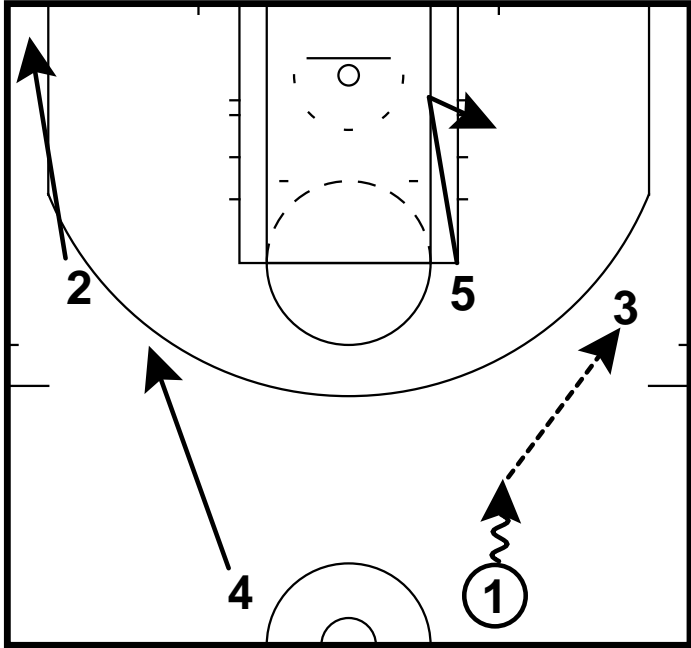
Early Pin Pop
Early Offense



- 1 dribbles up in transition
- 4 runs to set a pin down for 2
- 2 curls the screen, 4 pops
- 1 looks to hit 4 for shot or iso

Early

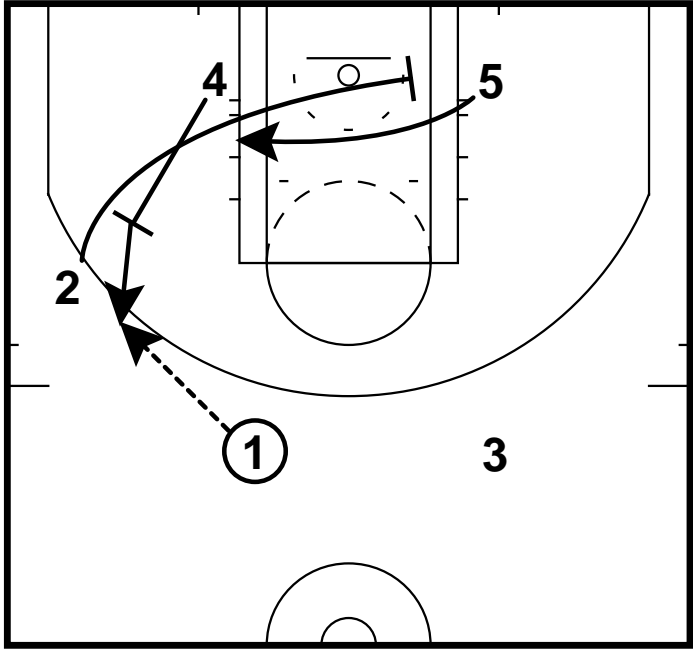
Early Post
Early Offense



- 1 dribbles up in transition, 1 hits 3
- 4 and 2 space opposite
- 5 runs to block and seals for post up
- 3 looks in to hit 5

Cross

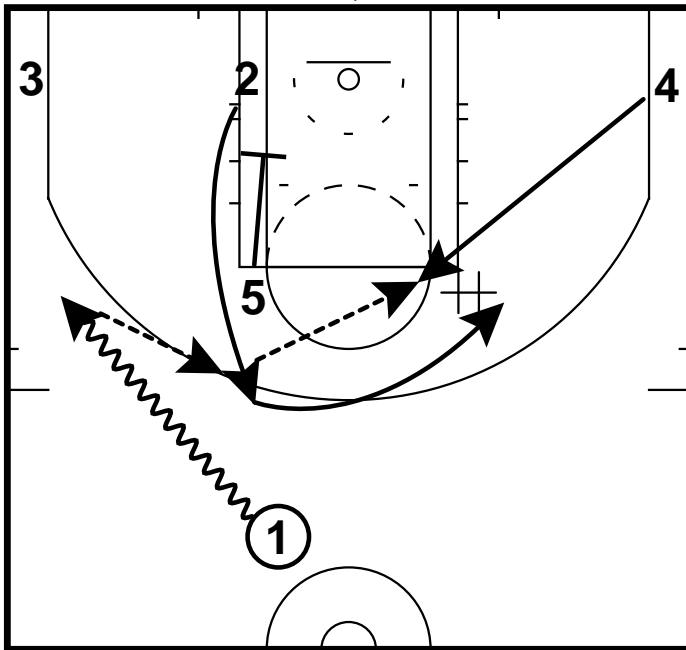
Cross Post
Cross



- 4 sets a back screen for 2
- 2 runs to set a cross screen for 5
- 4 pops, 1 hits 4
- 4 looks in for 5 posting up

Zip

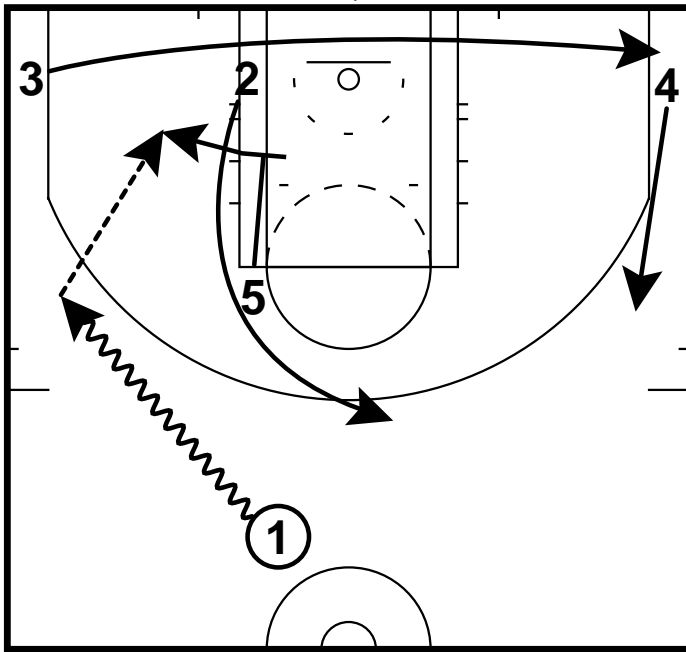
Zip Elbow Get
Zip



- 1 dribbles over to wing
- 5 pins down for 2, 4 flashes elbow
- 2 hits 4 on elbow
- 4 flips it back to 2 coming to ball

Zip

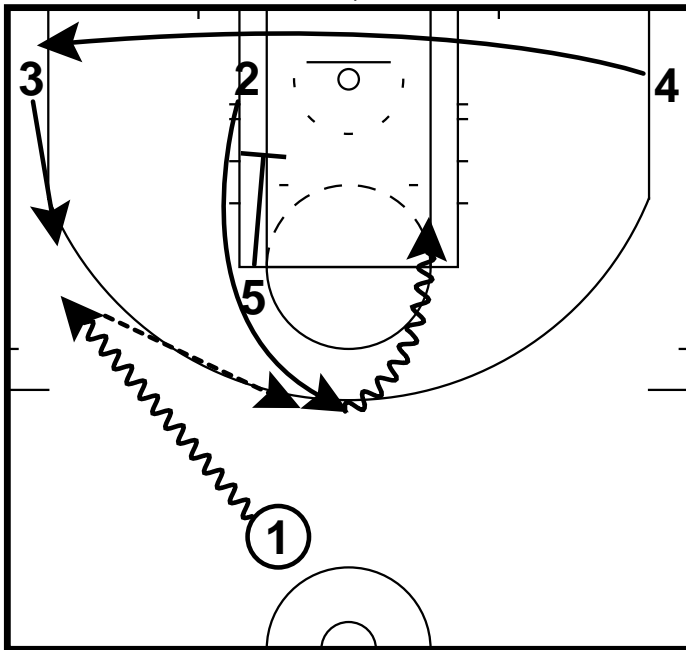
Zip 5
Zip



- 1 dribbles over to wing
- 3 clears opposite, 4 lifts up
- 5 pins down for 2 and posts up
- 1 looks to hit 5

Zip

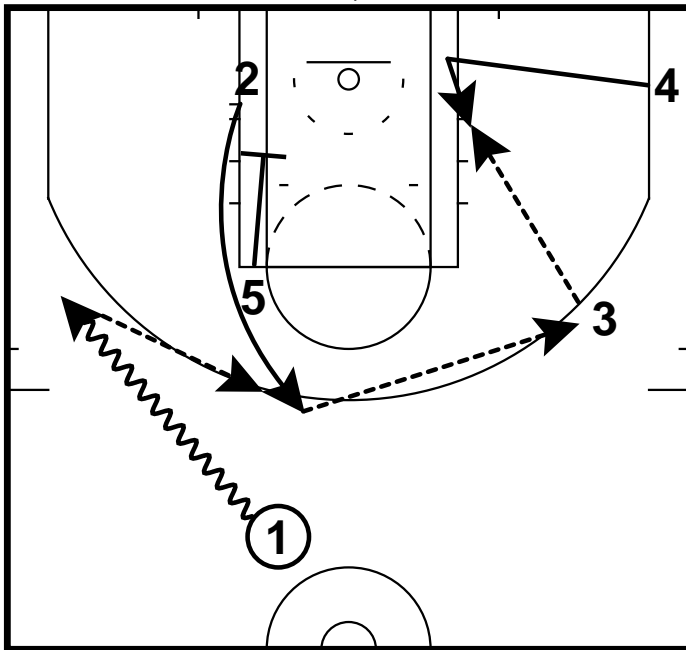
Zip Iso
Zip



- 1 dribbles over to wing
- 4 clears opposite, 3 lifts up
- 5 pins down for 2, 1 hits 2
- 2 looks to Iso

Zip

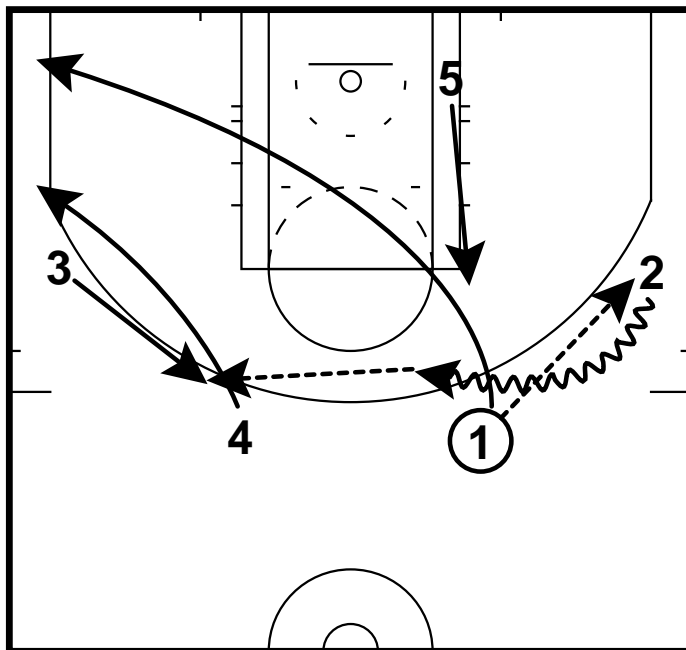
Zip Swing Post
Zip



- 1 dribbles over to wing
- 5 pins down for 2, 1 hits 2
- 2 swings to 3
- 4 walks man in and posts up, 3 hits 4

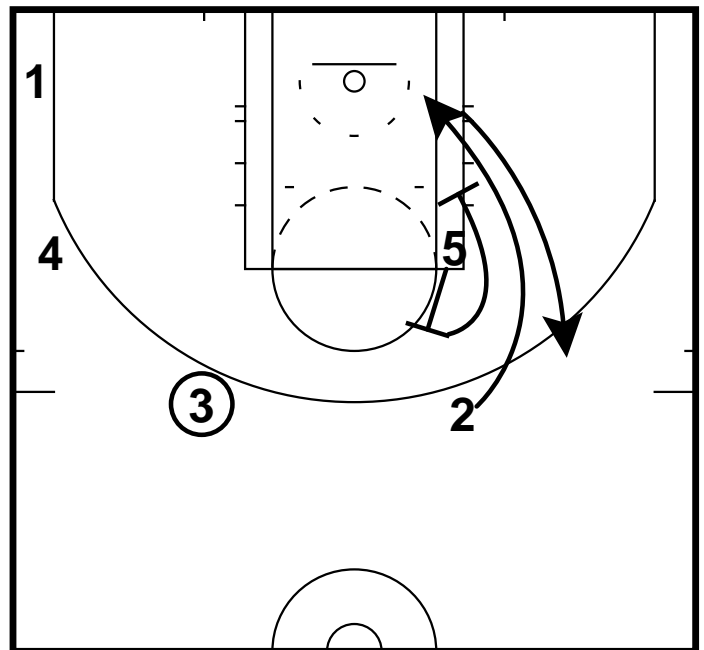
Thru

Thru Flare Rewind
Thru



- 1 hits 2 and cuts opposite corner
- 4 and 3 interchange
- 2 dribbles to slot, 2 hits 3
- 5 moves up to elbow

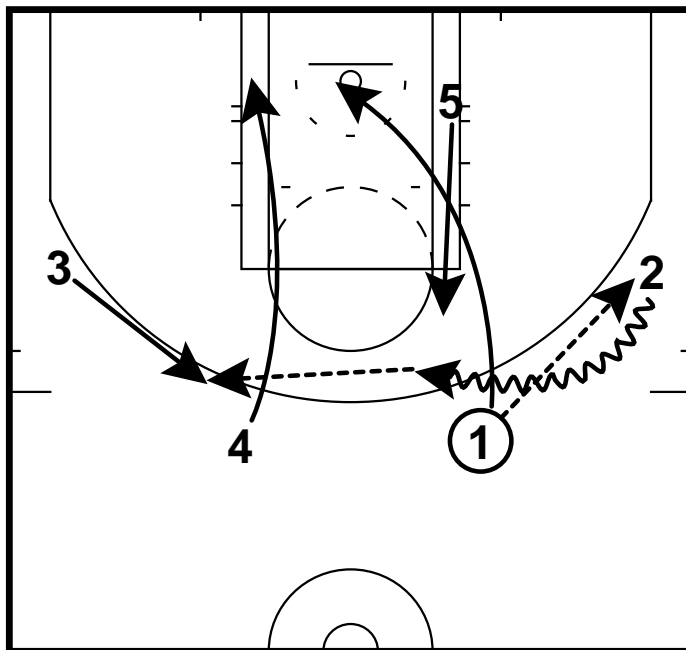
Thru Flare Rewind
Thru



- 5 sets a flare for 2
- If he's not open
- 5 sets a pin down for 2
- 3 looks to hit 2

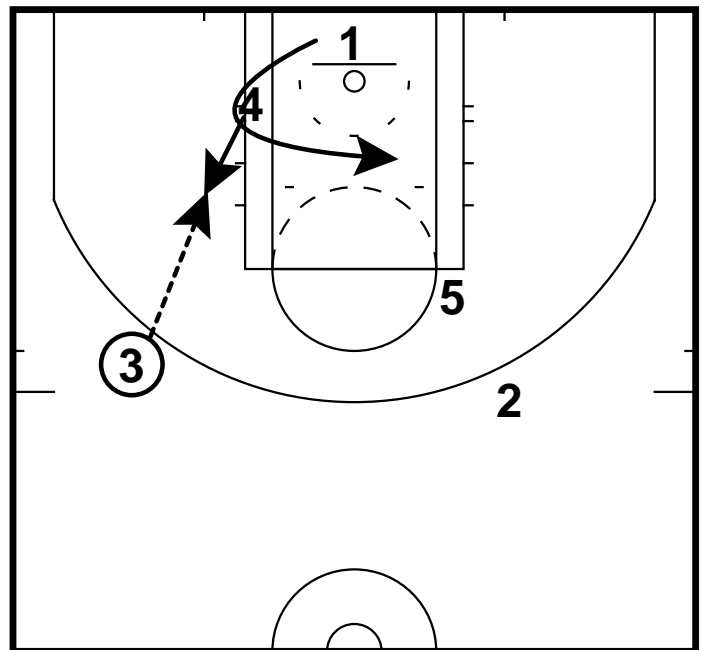
Thru

Thru Curl Post
Thru



- 1 hits 2 and cuts opposite corner
- 1 dives to the middle
- 4 dives to block, 5 moves to elbow
- 3 flashes to slot, 2 hits 3

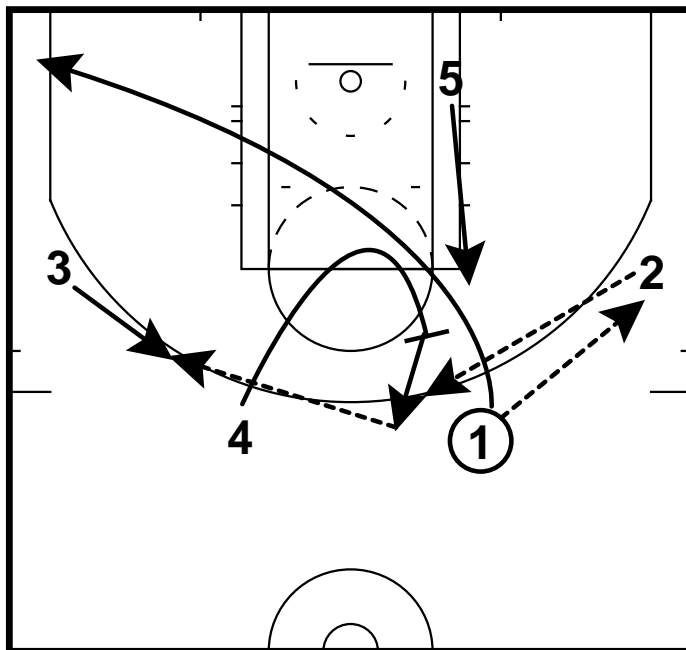
Thru Curl Post
Thru



- 1 curls off 4, 4 ducks in
- 3 hits 4 on the block

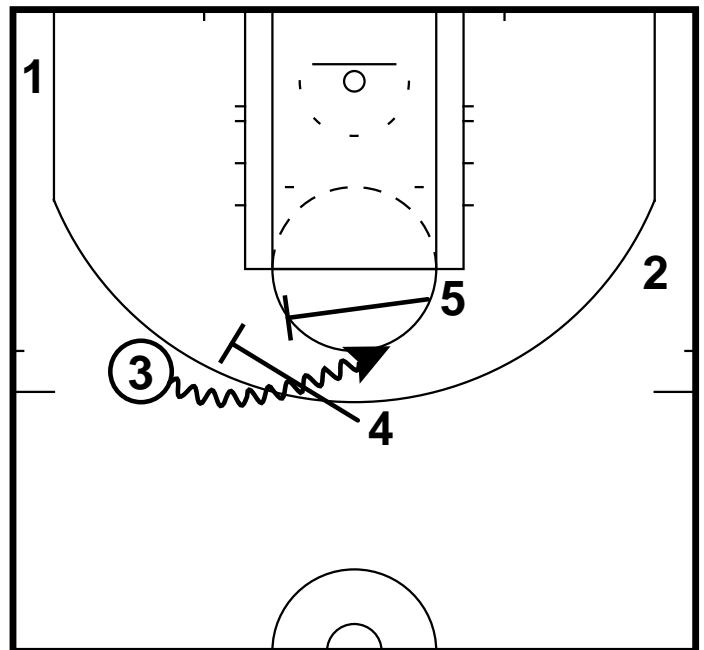
Thru

Thru Double BS
Thru



1 hits 2, 4 loops to back screen for 1
4 pops, 2 hits 4, 4 swings to 3
5 flashes to elbow

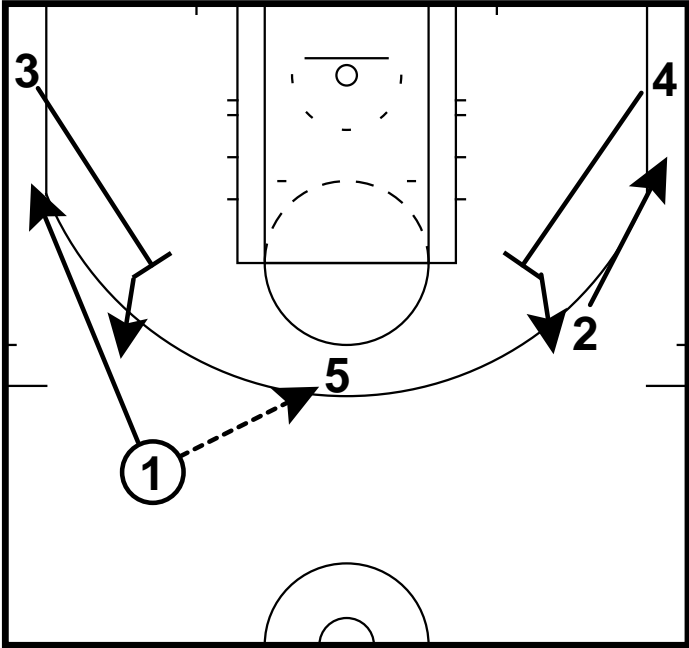
Thru Double BS
Thru



4 and 5 sets a Double BS for 3
4 pops and 5 rolls

Blast

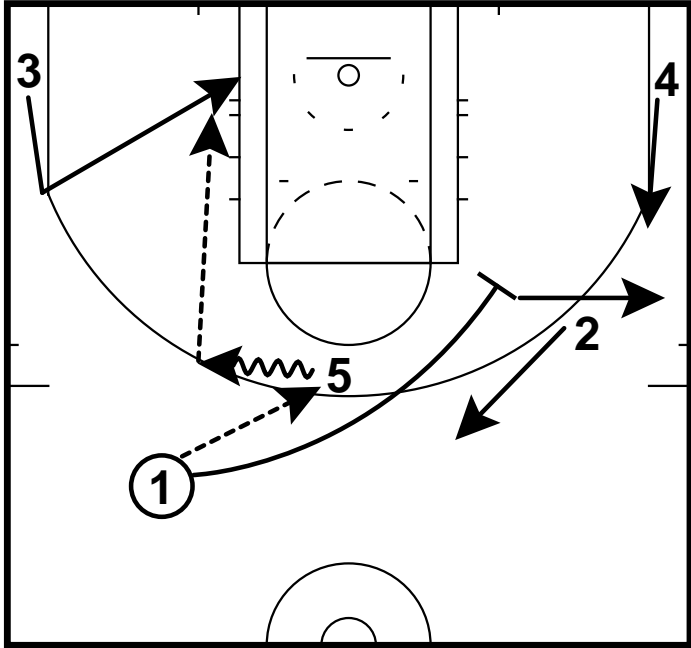
Blast Flare
Blast



- 1 hits 5 on top
- 3 flares for 1, 4 flares for 2
- 4 and 3 pop after screen
- 5 looks for open man to play

Blast

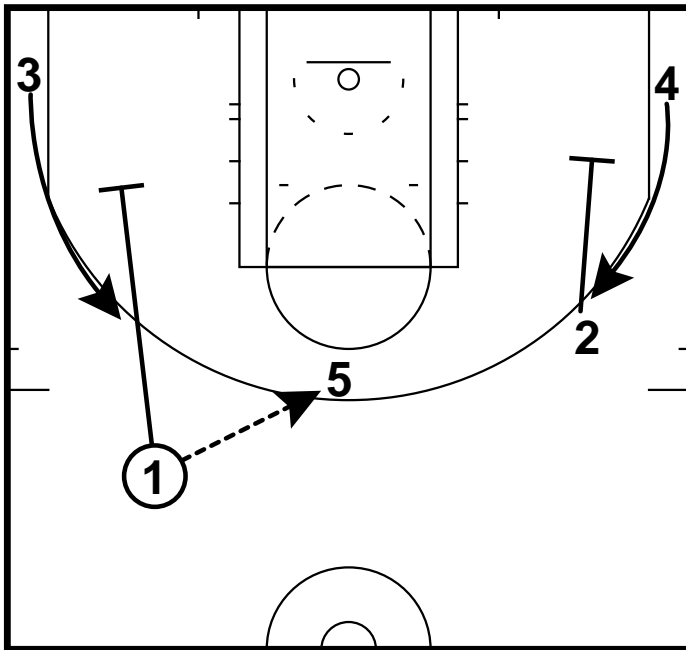
Blast Back Door
Blast



- 1 hits 5 on top
- 1 cuts over top to set screen for 2
- 4 lifts up, 5 dribbles at 3
- 3 back doors, 5 hits 3

Blast

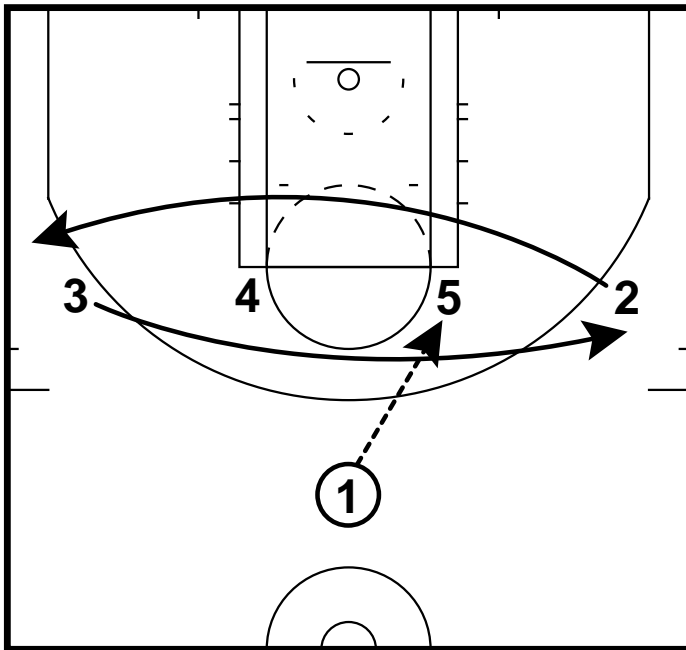
Blast Pin Down
Blast



- 1 hits 5 on top
- 1 sets a pin down for 3
- 2 sets a pin down for 4
- 5 looks for open man to play

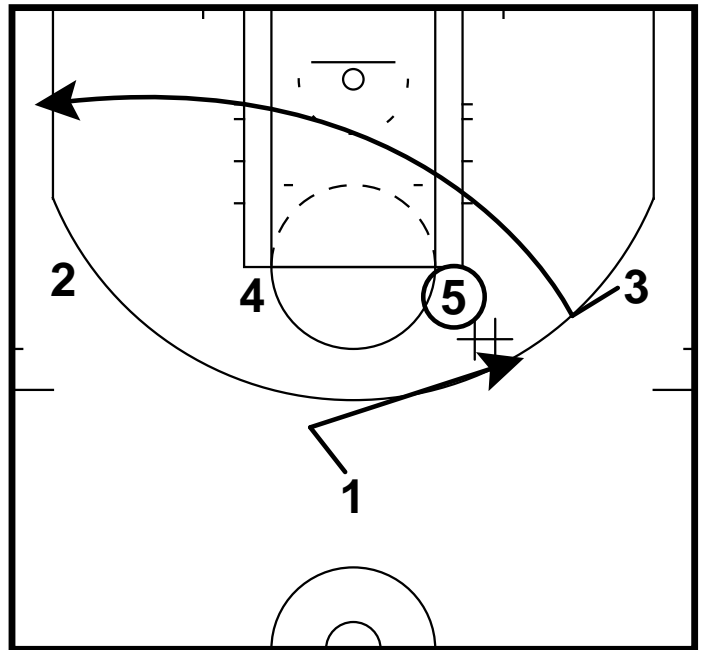
AI

AI Back Door Get
AI



2 cuts under, 3 cuts over top 4 and 5
1 hits 5

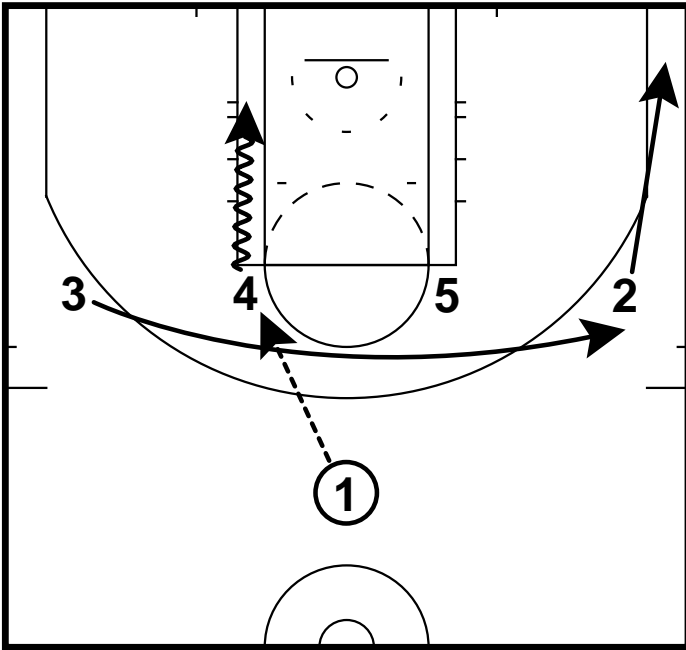
AI Back Door Get
AI



3 fakes to run at 5 for handoff
3 goes back door
1 cuts to go to 5
5 flips it back to 1 and plays

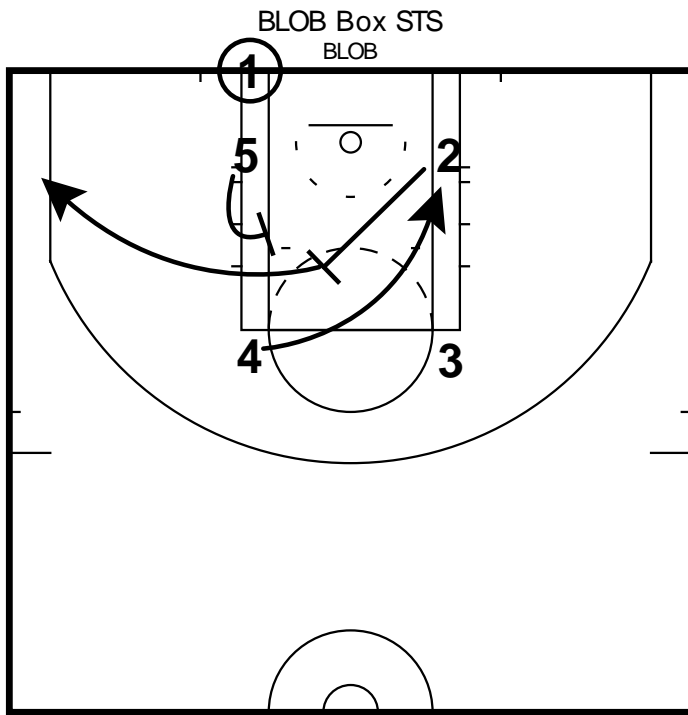
AI

AI Elbow Go
AI



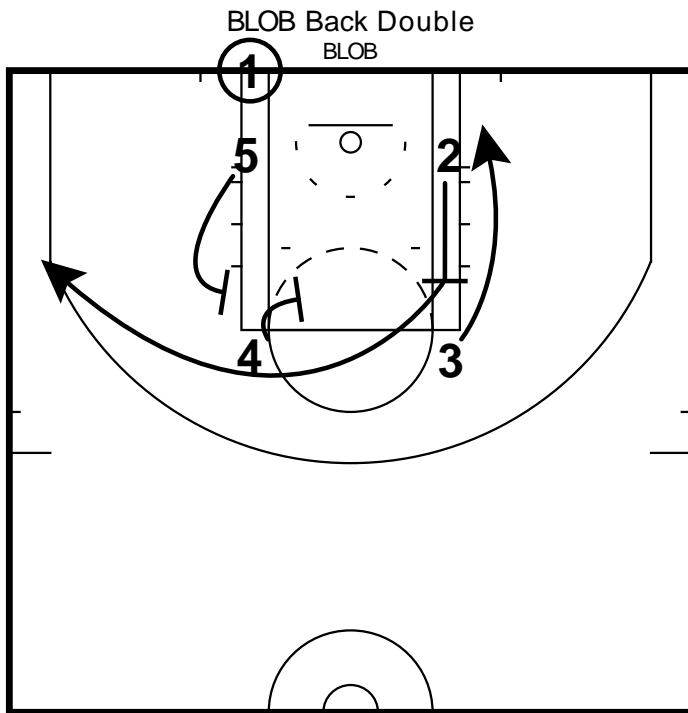
- 3 cuts over top 4 and 5
- 2 spaces to corner
- 1 hits 4 on the elbow
- 4 has an Iso

BLOB



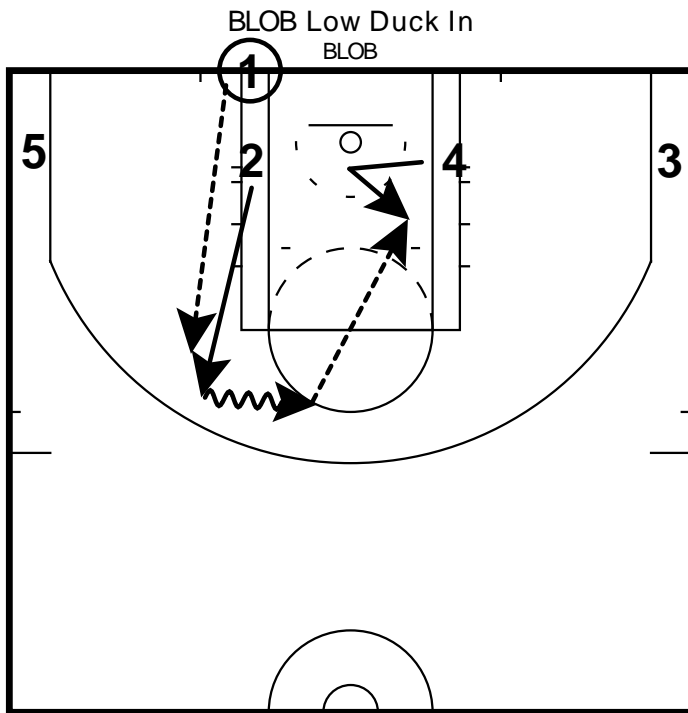
2 sets a back screen for 4
5 sets a screen for 2

BLOB



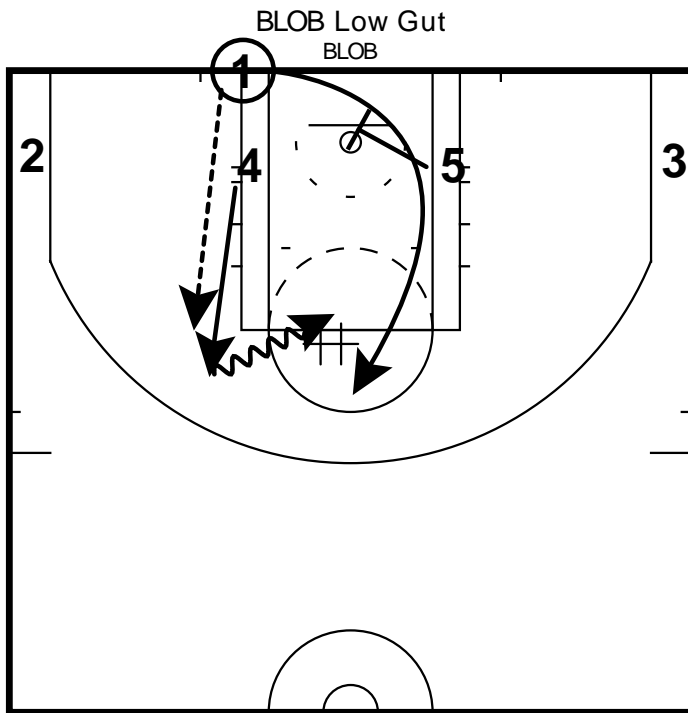
2 back screens for 3
5 and 4 set a double for 2

BLOB



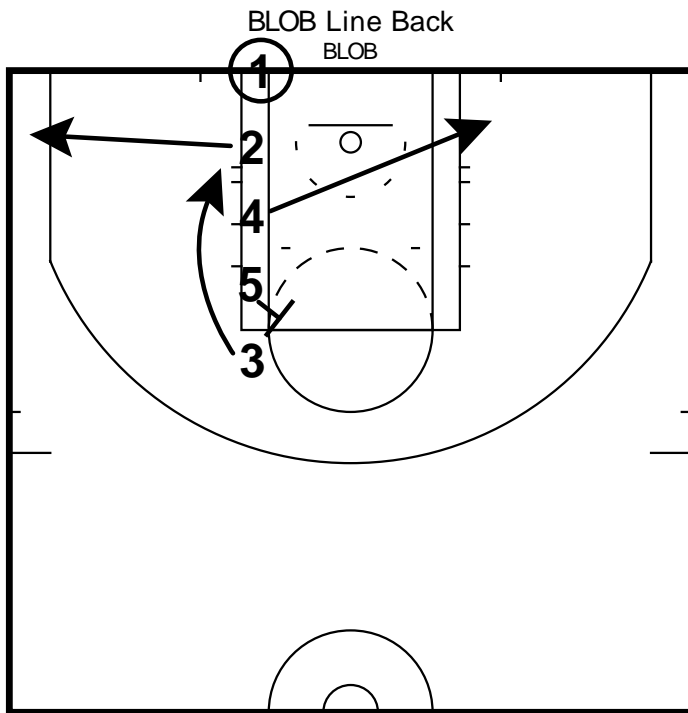
- 2 pops out, 1 hits 2
- 4 ducks in
- 2 dribbles over and hits 4

BLOB



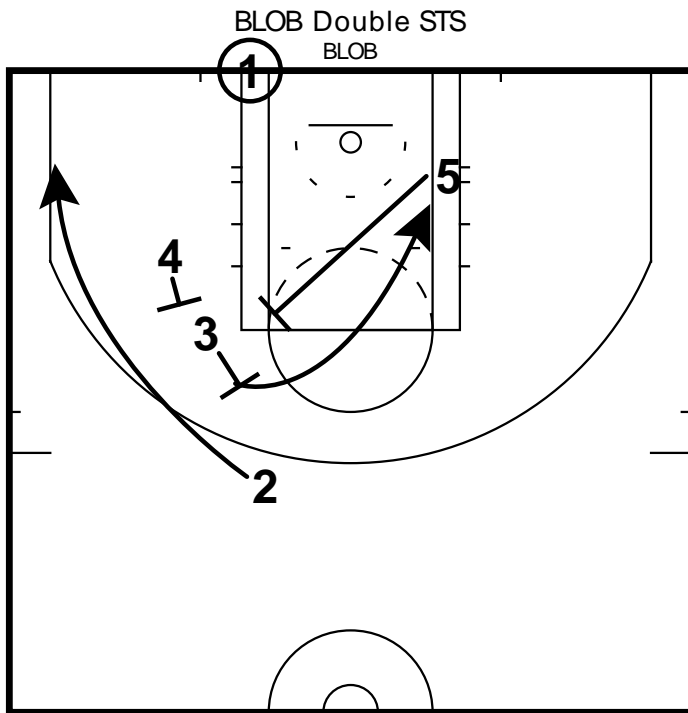
4 pops back, 1 hits 4
5 pins down for 1
4 follows to DHO with 1

BLOB



- 2 pops to corner
- 4 dives opposite block
- 5 back screen for 3
- 1 looks for 3 if open

BLOB



3 and 4 set a double for 2
5 back screens for 3
1 looks for 3 if open