

This is the wristband master sheet. Whatever you type in these boxes will appear on your call sheet as well as the player wristbands. The play name will also search through the playbook tab on the bottom and look for a match. If it finds one, it will fill out the columns on the right with rules or reminders. If it does not find a match, it will just out the full play name in the wristband.

If this play name matches exactly to playbook, it will fill out whatever you type in the playbook tab.

These headings match to tabs at the bottom of the page, if you wish to have wristbands, this will fill them out.

Wristband Maker with examples.xlsx - Excel

DEVELOPER

Access Web Text Sources Connections All Connections Sort & Filter

Get External Data Connections Sort & Filter

B3 Black Ace LT Over Rip 91 Lasso Smash

	A	B	C	D	E	F	G	H	I	J	K	L	M
		PLAY NAME	QB	F	WB	X	Y	Z	LT	LG	C	RG	RT
1	29		29	29	29	29	29	29	29	29	29	29	29
2	3	Black Ace LT Over Rip 91 Lasso Smash	Black Ace LT Over Rip 91 Lasso Smash	learn	learn	Cornar	Hitch	Shellau	Step CUP	Step CUP	Step CUP	OH Break Aggressive CRT	OH Break Aggressive CRT
3	4	Orange Ace RT Over Lift 32 Hitch	Orange Ace RT Over Lift 32 Hitch	32 / KICK EMOL	32 / KICK EMOL	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Gap/Down/Becker	Gap/Down/Becker	Pull Wrap	Pull check
4	5	Orange Red Twins 91 Lasso Smash Cop	Orange Red Twins 91 Lasso Smash Cop	learn	learn	Cornar-Part	Hitch	Shellau	Step CUP	Step CUP	Step CUP	OH Break Aggressive CRT	OH Break Aggressive CRT
5	6	Black Ace LT Over Rip 38 Hitch	Black Ace LT Over Rip 38 Hitch	38 / KICK EMOL	38 / KICK EMOL	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Gap/Down/Becker	Gap/Down/Becker	Pull Wrap	Pull check
6	7	Black Ace LT Over Rip 32 Hitch	Black Ace LT Over Rip 32 Hitch	32 / KICK EMOL	32 / KICK EMOL	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Gap/Down/Becker	Gap/Down/Becker	Pull Wrap	Pull check
7	8	Rt BO Rt Over 41	Rt BO Rt Over 41	0	0	0	0	0	0	0	0	0	0
8	9	Lt Black Blue Over 29 Easy Reverse Pass	Lt Black Blue Over 29 Easy Reverse Pass	0	0	0	0	0	0	0	0	0	0
9	10	Orange Ace RT Tuair Lift Speed Racer LT	Orange Ace RT Tuair Lift Speed Racer LT	0	0	0	0	0	0	0	0	0	0
10	11	Red Over 24 Hitch	Red Over 24 Hitch	24	Cut off to safety	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	1st Backer from Center	Gap Backer	OH Part Auey	Trap 1st part G	Pull check
11	12	Black Ace LT Twins 26 Hitch	Black Ace LT Twins 26 Hitch	0	0	0	0	0	0	0	0	0	0
12	13	Black Ace LT Twins Rip Speed Racer RT	Black Ace LT Twins Rip Speed Racer RT	Lead RT	Speed Racer RT	Stalk	Stalk	Stalk	Roach RT	Roach RT	Roach RT	Roach RT	Release to LB / Roach
13	14	Lt BO Lt Over 52	Lt BO Lt Over 52	0	0	0	0	0	0	0	0	0	0
14	15	Ace Rt Over 41	Ace Rt Over 41	0	0	0	0	0	0	0	0	0	0
15	16	RT Orange Green Tuair Zip Jet Sweep RT	RT Orange Green Tuair Zip Jet Sweep RT	Lead RT	Roach	Stalk	Stalk	Stalk	Roach RT	Roach RT	Roach RT	Roach RT	Roach RT
16	17	21 Hitch	21 Hitch	21	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT kick EMOL	OH Auey	Pull Wrap	TD Black
17	18	LT Black Yellow Twins Zip Jet Sweep LT	LT Black Yellow Twins Zip Jet Sweep LT	Lead LT	Roach	Stalk	Stalk	Stalk	Roach LT	Roach LT	Roach LT	Roach LT	Roach LT
18	19	Black Blue Twins Zip Jet Sweep LT	Black Blue Twins Zip Jet Sweep LT	Lead LT	Roach	Stalk	Stalk	Stalk	Roach LT	Roach LT	Roach LT	Roach LT	Roach LT
19	20	Orange Ace RT Twins Lift 24 Hitch	Orange Ace RT Twins Lift 24 Hitch	24	Cut off to safety	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	1st Backer from Center	Gap Backer	OH Part Auey	Trap 1st part G	Pull check
20	21	Red Twins Zoom 24 Hitch	Red Twins Zoom 24 Hitch	24	Cut off to safety	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	1st Backer from Center	Gap Backer	OH Part Auey	Trap 1st part G	Pull check
21	22	Orange Red Twins Zip Jet Sweep RT	Orange Red Twins Zip Jet Sweep RT	Lead RT	Roach	Stalk	Stalk	Stalk	Roach RT	Roach RT	Roach RT	Roach RT	Roach RT
22	23	Ace LT Over 51	Ace LT Over 51	0	0	0	0	0	0	0	0	0	0
23	24	RT Green Over 32 Bubble	RT Green Over 32 Bubble	0	0	0	0	0	0	0	0	0	0
24	25	Red Twins ZOOM SOL	Red Twins ZOOM SOL	0	0	0	0	0	0	0	0	0	0
25	26	LT Yellow Over 38 Bubble	LT Yellow Over 38 Bubble	38 / KICK EMOL	38 / KICK EMOL	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Gap/Down/Becker	Gap/Down/Becker	Pull Wrap	Pull check
26	27	Blue Twins Zoom 26 Hitch	Blue Twins Zoom 26 Hitch	0	0	0	0	0	0	0	0	0	0
27	28	Rt Orange Ace Rt Over Lift 42	Rt Orange Ace Rt Over Lift 42	0	0	0	0	0	0	0	0	0	0
28	29	Lt Black Ace Lt Over 55	Lt Black Ace Lt Over 55	Suing Parr	0	0	0	0	0	0	0	0	0
29	30	Ace Lt Over 41	Ace Lt Over 41	0	0	0	0	0	0	0	0	0	0
30	31	Ace Rt Tuair Lift 99 Wing SHL F Slau RT	Ace Rt Tuair Lift 99 Wing SHL F Slau RT	0	0	0	0	0	0	0	0	0	0
31	32	Orange Ace RT Over Lift 21 Hitch	Orange Ace RT Over Lift 21 Hitch	21	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT kick EMOL	OH Auey	Pull Wrap	TD Black
32	33	Ace RT Twins	Lift 21 Bubble	21	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT kick EMOL	OH Auey	Pull Wrap	TD Black
33	34	Pro Orange Red	Red Over 21 Hitch	21	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT kick EMOL	OH Auey	Pull Wrap	TD Black
34	35	Pro Red Flex O	Over 21 Hitch	21	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT kick EMOL	OH Auey	Pull Wrap	TD Black
35	36	RT Orange Ace R	Over Lift 21 Bubble	21	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT kick EMOL	OH Auey	Pull Wrap	TD Black
36	37	LT Black Ace L	Over Rip 29 Hitch	29	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT kick EMOL	OH Auey	Pull Wrap	TD Black
37	38	Ace LT Twins R	Rip 29 Bubble	29	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT		Pull Wrap	TD Black
38	39	Black Ace LT O	Over Rip 29 Hitch	29	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT		Pull Wrap	TD Black
39	40	Pro Blue Twins	Over 29 Bubble	29	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT		Pull Wrap	TD Black
40	41	Pro Blue Flex O	Over 29 Hitch	29	Gap/Down/Becker	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Gap/Down/Becker	Pull RT		Pull Wrap	TD Black
41	42	Orange Ace RT	Over Lift 23 Hitch	23	Lead on OLB	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Miko-Charlie-Freak	no through PSG		Pull Wrap B gap	Cut off A Gap
42	43	RT Orange Green	Over Rip 23 Bubble	23	Lead on OLB	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Miko-Charlie-Freak	no through PSG		Pull Wrap B gap	Cut off A Gap
43	44	Orange Green O	Over 23 Hitch	23	Lead on OLB	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Miko-Charlie-Freak	no through PSG		Pull Wrap B gap	Cut off A Gap
44	45	Black Yellow Over 27 Hitch	Black Yellow Over 27 Hitch	27	Lead on OLB	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Miko-Charlie-Freak	no through PSG		Pull Wrap B gap	Cut off A Gap
45	46	LT Black Yellow Over 27 Bubble	LT Black Yellow Over 27 Bubble	27	Lead on OLB	BUBBLE / HITCH	Stalk / Hitch	HITCH or Stalk	Miko-Charlie-Freak	no through PSG		Pull Wrap B gap	Cut off A Gap

QB Wristband

This is the playbook tab. Click here to fill out playbook

This is the playbook master. . The master sheet searches this sheet for matching plays and fills out the master sheet and wristband sheets. You will only have to do this once. Just keep adding throughout the year if you want more plays. SPELLING COUNTS for matching.

Here is the play name. If you use formations, put them with the play. The master will search for each play exactly as it is typed.

Here you can copy the exact play if you wish for the QB to call.

These heading match to the master sheet exactly. If you rename them, they must be renamed on the master also. The columns match to other columns not the heading name.

Wristband Maker with examples.xlsx - Excel

1	PLAY	QB	F	WB	Z	X	Y	ST	SG	CENTER	QG	QT
2	21 Bubble	21	21	Gap/Down/Backer	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Pull RT kick	ON Away	Pull Wrap	TD Block
3	29 Bubble	29	29	Gap/Down/Backer	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Pull RT kick	ON Away	Pull Wrap	TD Block
4	24 Bubble	24	24	Cut off to safety	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	1st Backer from C	Gap Backer	ON Post	Away	Trap 1st p
5	26 Bubble	26	26	Cut off to safety	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	1st Backer from Q	Gap Backer	ON Post	Away	Trap 1st p
6	21 Hitch	21	21	Gap/Down/Backer	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Pull RT kick	ON Away	Pull Wrap	TD Block
7	29 Hitch	29	29	Gap/Down/Backer	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Pull RT kick	ON Away	Pull Wrap	TD Block
8	24 Hitch	24	24	Cut off to safety	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	1st Backer from C	Gap Backer	ON Post	Away	Trap 1st p
9	26 Hitch	26	26	Cut off to safety	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	1st Backer from Q	Gap Backer	ON Post	Away	Trap 1st p
10	24 Mustang	24 Mustang	24 Mustang	Cut off to safety	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Pull check	Pull Kick	ON Post	Away	Gap Back
11	26 Mustang	26 Mustang	26 Mustang	Cut off to safety	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Pull check	Pull Kick	ON Post	Away	Gap Back
12	Jet Sweep LT	Jet Sweep LT	Lead LT	Reach	Stalk	Stalk	Stalk	Reach LT	Reach LT	Reach LT	Reach LT	Reach LT
13	Jet Sweep RT	Jet Sweep RT	Lead RT	Reach	Stalk	Stalk	Stalk	Reach RT	Reach RT	Reach RT	Reach RT	Reach RT
14	Speed Racer RT	Speed Racer RT	Lead RT	Speed Racer RT	Stalk	Stalk	Stalk	Reach RT	Reach RT	Reach RT	Reach RT	Release t
15	Speed Racer LT	Speed Racer LT	Lead LT	Speed Racer LT	Stalk	Stalk	Stalk	Reach LT	Reach LT	Reach LT	Reach LT	Release t
16	23 Bubble	23	23	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Pull Wrap
17	27 Bubble	27	27	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Pull Wrap
18	83 Bubble	83	83	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Gap Back
19	87 Bubble	87	87	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Gap Back
20	74 Bubble	74	74	Lead on LB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap Backer	Gap Backer	on through	PSG	Mike-Char
21	76 Bubble	76	76	Lead on LB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap Backer	Gap Backer	on through	PSG	Mike-Char
22	32 Bubble	32	32 / KICK EMOL	32 / KICK EMOL	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Gap/Down/B	Gap/Down/Backer	Pull Wrap	Pull chec
23	38 Bubble	38	38 / KICK EMOL	38 / KICK EMOL	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Gap/Down/B	Gap/Down/Backer	Pull Wrap	Pull chec
24	31 Bubble	31	31	Lead RT	Stalk	Stalk	Stalk	Gap/Down/Backer	Gap/Down/Backer	on through	PSG	Pull Wrap
25	39 Bubble	39	39	Lead LT	Stalk	Stalk	Stalk	Gap/Down/Backer	Gap/Down/B	Gap/Down/Backer	Pull Wrap	Pull chec
26	23 Hitch	23	23	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Pull Wrap
27	27 Hitch	27	27	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Pull Wrap
28	83 Hitch	83	83	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Gap Back
29	87 Hitch	87	87	Lead on OLB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Mike-Charlie-Fran	Mike-Charlie-	on through	PSG	Gap Back
30	74 Hitch	74	74	Lead on LB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap Backer	Gap Backer	on through	PSG	Mike-Char
31	76 Hitch	76	76	Lead on LB	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap Backer	Gap Backer	on through	PSG	Mike-Char
32	32 Hitch	32	32 / KICK EMOL	32 / KICK EMOL	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Gap/Down/B	Gap/Down/Backer	Pull Wrap	Pull chec
33	38 hitch	38	38 / KICK EMOL	38 / KICK EMOL	BUBBLE / HIT	Stalk / Hitch	HITCH or Stal	Gap/Down/Backer	Gap/Down/B	Gap/Down/Backer	Pull Wrap	Pull chec
34	31 Hitch	31	31	Lead RT	Stalk	Stalk	Stalk	Gap/Down/Backer	Gap/Down/B	Gap/Down/Backer	Pull Wrap	Pull chec

This is the situations master sheet. If you like to call plays based on situations, you can fill them out here. This sheet will be exported on Situational call sheet. To select a play for a situation put a 1 in the cell.

This is the limits for the Situational sheet. If you have picked too many plays, it will show up in red in row 3

The plays are imported directly from MASTER sheet. Whatever is on the master appears in that order here

		B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	AA	AB	AC	AD	AE	
2	Play Sheet Limit	21	10	6	6	3	3	9	3	3	3	3	7	3	3	3	3	3	3	3	3	3	3	7	7	14	17	5	5	19		
3	Number plays	14	4	8	6	6	4	4	4	19	4	11	6	4	3	3	3	3	3	3	3	5	7	8	9	9	10	2	2	17		
4	Play	1-10	2nd long	2nd med	2nd & short (SHOT)	3rd med	3rd short	3rd long	3rd & 1	4th & 1	Backed Up (inside 5)	TRICKS	1-10	2nd long	2nd med	2nd & short (SHOT)	3rd long	3rd med	3rd short	2 pt Special	Goaline Pass	Last 3 Plays	MISC3	MISC1	RUN CLOCK	4 Min O	2 MINO	MISC2	MISC4	Scripts		
50	Black Ace LT Over Rip 27 Hitch																															
51	LT Black Yellow Twins Zip 27 Bubble					1																										
52	Black Yellow Over 27 Hitch					1													1	1												
53	Orange Green Over 23 Hitch					1																										
54	RT Green Over 23 Hitch																														1	
55	Ace LT Over Rip 74 Hitch																														1	
56	Black Blue Twins 91 Rodeo Smash Cop																														1	
57	Red Twins 51																															
58	Yellow Twins 74 Bubble																															
59	Ace RT Over Lift 76 Hitch																															
60	Red Twins 41																															
61	Trips Rt 42																															1
62	Green Twins 76 Bubble																															
63	Orange Green Twins Zip 83 Hitch																															
64	RT Orange Green Twins Zip 83 Hitch																															
65	RT Orange Green Over 83 Bubble																															
66	Rt Orange Red Over 83 Bubble																															
67	Ace RT Over Lift 83 Hitch																															

RED ZONE SECTION

Play script Column

This sheet works exactly the same as the call sheet above, but has a different name. There is more space and fewer headings but works same. This can be your call sheet. It is only called formation to distinguish between the two.

H2 : =IF('Playcall Formations'!F2=0,"", 'Playcall Formations'!F2)

	A	B	C	D	E	F	G	H	I	J	K	L	M
1		lift		rip		Zip		Ace LT					
2	White 3	Orange Ace RT Over Lift 32 Hitch	White 2	Black Ace LT Over Rip 31 Lasso Smash	White 15	RT Orange Green Tuinz Zip Jet Sweep RT	White 2	Black Ace LT Over Rip 31 Lasso Smash					
3	White 9	Orange Ace RT Tuinz Lift Speed Racer LT	White 5	Black Ace LT Over Rip 38 Hitch	White 17	LT Black Yellow Twins Zip Jet Sweep LT	White 5	Black Ace LT Over Rip 38 Hitch					
4	White 13	Orange Ace RT Twins Lift 24 Hitch	White 6	Black Ace LT Over Rip 32 Hitch	White 18	Black Blue Twins Zip Jet Sweep LT	White 6	Black Ace LT Over Rip 32 Hitch					
5	Brown 7	Rt Orange Ace Rt Over Lift 42	White 12	Black Ace LT Twins Rip Speed Racer RT	Brown 1	Orange Red Twins Zip Jet Sweep RT	White 11	Black Ace LT Twins 26 Hitch					
6	Brown 18	Ace Rt Tuinz Lift 90 Wing SHLF Slau RT	Brown 15	LT Black Ace LT over Rip 29 Hitch	Red 2	RT Orange Green Twins Zip 23 Bubble	White 12	Black Ace LT Twins Rip Speed Racer RT					
7	Brown 11	Orange Ace RT Over Lift 21 Hitch	Brown 17	Ace LT Twins Rip 29 Bubble	Red 7	LT Black Yellow Twins Zip 27 Bubble	Brown 2	Ace LT Over 51					
8	Brown 12	Ace RT Twins Lift 21 Bubble	Brown 18	Black Ace LT Over Rip 29 Hitch	Red 13	Orange Green Twins Zip 83 Hitch	Brown 8	Lt Black Ace Lt Over 55					
9	Brown 15	RT Orange Ace RT Over Lift 21 Bubble	Red 6	Black Ace LT Over Rip 27 Hitch	Red 20	RT Orange Green Twins Zip 83 Hitch	Brown 9	Ace Lt Over 41					
10	Red 1	Orange Ace RT over Lift 23 Hitch	Red 11	Ace LT Over Rip 74 Hitch	Purple 6	Black Yellow Twins Zip 87 Hitch	Brown 15	LT Black Ace LT over Rip 29 Hitch					
11	Red 15	Ace RT Over Lift 76 Hitch	Red 17	Trips Rt 42	Purple 7	LT Black Yellow Twins Zip 87 Hitch	Brown 17	Ace LT Twins Rip 29 Bubble					
12	Purple 3	Ace RT Over Lift 83 Hitch	Purple 9	Ace LT Twins Rip 87 Bubble	Purple 11	Rt Orange Green Twins Zip 26 Bubble	Brown 18	Black Ace LT Over Rip 29 Hitch					
13	Purple 4	RT Ace RT Over Lift 83 Bubble	Purple 18	Ace LT Over Rip 87 Hitch	Blue 3	Empty Lt Twins Zip Jet Sweep Lt	Red 6	Black Ace LT Over Rip 27 Hitch					
14	Purple 13	Red Twins Lift 24 Bubble	Purple 11	LT Ace LT Over Rip 87 Bubble	Blue 4	Empty Rt Twins Zip Jet Sweep Rt	Red 11	Ace LT Over Rip 74 Hitch					
15					Blue 15	Rt Orange Green Twins Zip 83 Sally @ 7	Purple 9	Ace LT Twins Rip 87 Bubble					
16					Blue 16	Lt Black Yellow Twins Zip 87 Sally @ 3	Purple 18	Ace LT Over Rip 87 Hitch					
17							Purple 11	LT Ace LT Over Rip 87 Bubble					
18							Gray 13	Black Ace LT Over Rip 69 Y Turn					
19							Blue 5	Ace LT Twins 41 Solid Fox					
20							Blue 8	Ace LT Over 94 Lasso Flood					
21							Blue 11	Ace LT Twins 95 Rodeo Y Cross					
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The Colored Heads can be changed c
 Whatever you type in the colored bc
 playsheet on the master.
 If that word exists in the playsheet, 1
 appear.
 I cannot filter out words like waggie,
 appear.
 Spelling counts, so make sure your n
 If you find a way to delete the formu
 it. You can only re-download the fil
 You can format the cells below head
 etc.) but you can not type in them.

MASTER Playbook Situations master Call Sheet Wristband Call Sheet 8.5x14 Situational Call Sheet 8x14 Call Sheet Formations 8 X 14

This is the QB wristband. It is for Tri Fold Wristbands. I found the single wristbands too crowded. Whatever is on the Master Sheet under each heading will be put here.

A	B	C	D	E	F
1	79		1 Orange Red Twin Zip Jet Sweep RT		
2	Black Ace LT Over Rio 91 Lasso Smash		2 Ace LT Over 51		
3	Orange Ace RT Over Lift 32 Hitch		3 RT Green Over 31 Bubble		
4	Orange Red Twin 91 Lasso Smash Cop		4 Red Twin Zoom 50L		
5	Black Ace LT Over Rio 38 Hitch		5 LT Yellow Over 38 Bubble		
6	Black Ace LT Over Rio 32 Hitch		6 Blue Twin Zoom 26 Hitch		
7	Red RT Over 41		7 Red Orange Ace RT Over Lift 42		
8	Black Blue Over 29 Easy Reverse Pass		8 LT Black Ace LT Over 32		
9	Orange Ace RT Twin Lift Speed Racer LT		9 Ace LT Over 41		
10	Red Over 24 Hitch		10 Ace RT Twin Lift 90 Win SHLF Slu RT		
11	Black Ace LT Twin 26 Hitch		11 Orange Ace RT Over Lift 21 Hitch		
12	Black Ace LT Twin Rio Speed Racer RT		12 Ace RT Twin Lift 21 Bubble		
13	LT RT Over 52		13 Pro Orange Red Over 21 Hitch		
14	Ace RT Over 41		14 Pro Red Flex Over 21 Hitch		
15	RT Orange Green Twin Zip Jet Sweep RT		15 RT Orange Ace RT Over Lift 21 Bubble		
16	74 Hitch		16 LT Black Ace LT Over Rio 29 Hitch		
17	LT Black Yellow Twin Zip Jet Sweep LT		17 Ace LT Twin Rio 29 Bubble		
18	Black Blue Twin Zip Jet Sweep LT		18 Black Ace LT Over Rio 29 Hitch		
19	Orange Ace RT Twin Lift 24 Hitch		19 Pro Blue Twin 29 Bubble		
20	Red Twin Zoom 24 Hitch		20 Pro Blue Flex Over 29 Hitch		
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This is the Tab or Sheet bar at the bottom. You navigate it by using the arrow at the left or three dots on the right to move around. There are 8X11 sheets to the right, but they must be filled out on the larger sheets.

You can also select more than 1 tab at a time by holding CTRL and clicking each tab. This is handy for printing only and you have to click a sheet that is not selected to deselect all tabs.

