

ALABAMA

ASSEMBLED BY: TIM BERGSTRASER

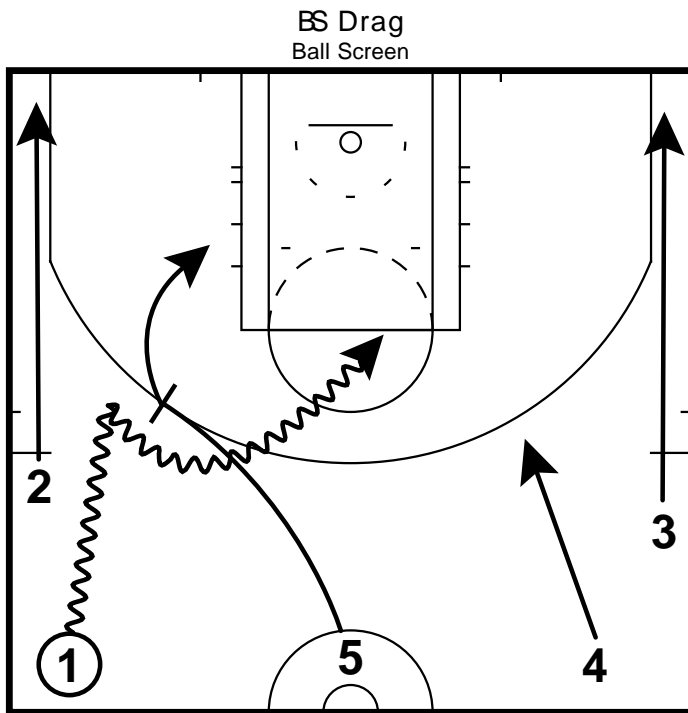


Alabama

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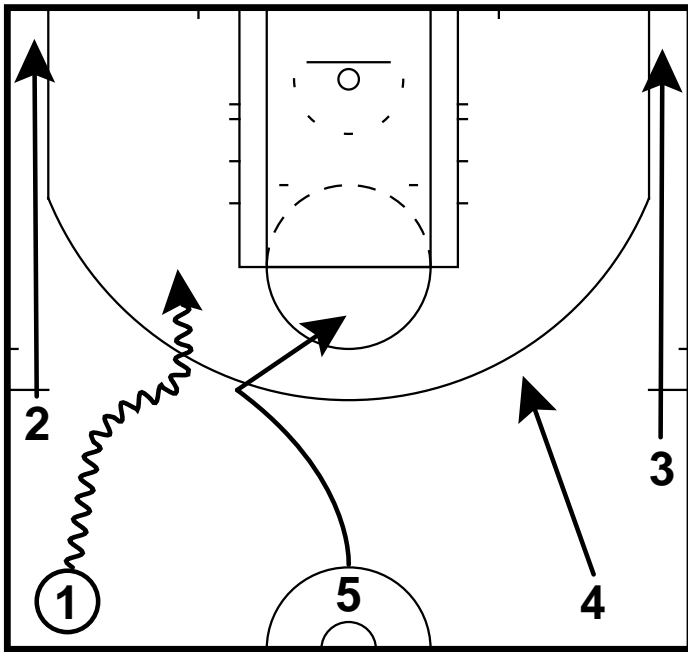
Ball Screen



2, 3 and 4 run up the floor to the spots
5 runs in to set a BS for 1 dribbling to the wing
This could happen on either side of the floor

Ball Screen

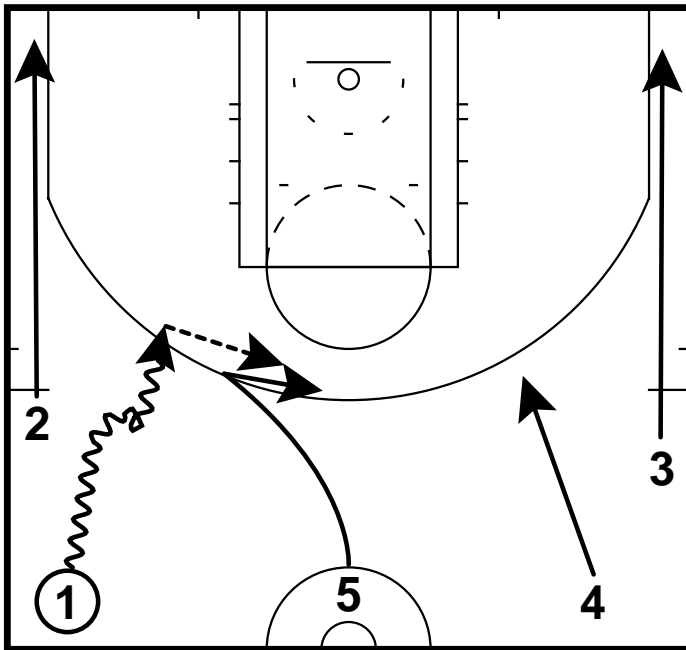
BS Drag Push
Ball Screen



- 2, 3 and 4 run up the floor to the spots
- 5 runs to set a BS for 1, 5 pops back
- 1 attacks down hill
- 1 looks to hit 5 on short roll or pop to go

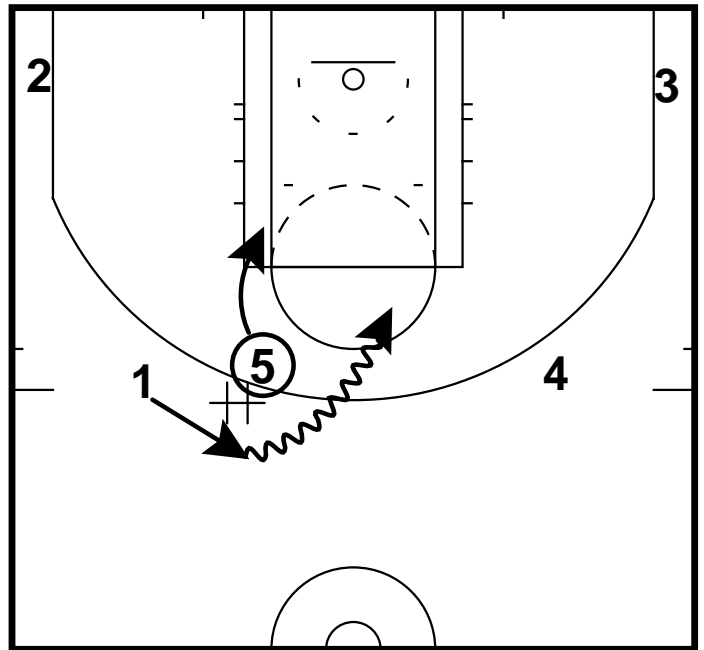
Ball Screen

BS Drag Push Get
Ball Screen



2, 3 and 4 run up the floor to the spots
5 runs to set a BS for 1, 5 pops back
1 attacks down hill
1 looks to hit 5 on short roll or pop to go

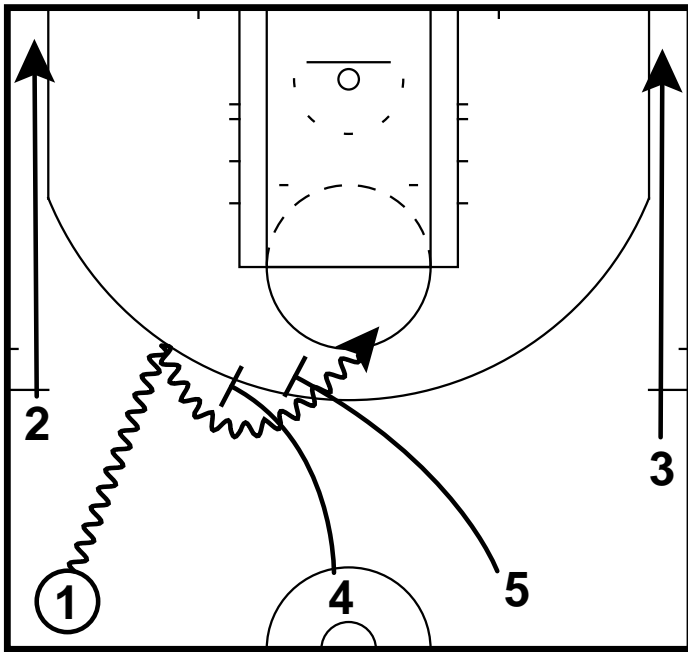
BS Drag Push Get
Ball Screen



1 goes right back to 5 to get a handoff
5 rolls to the rim

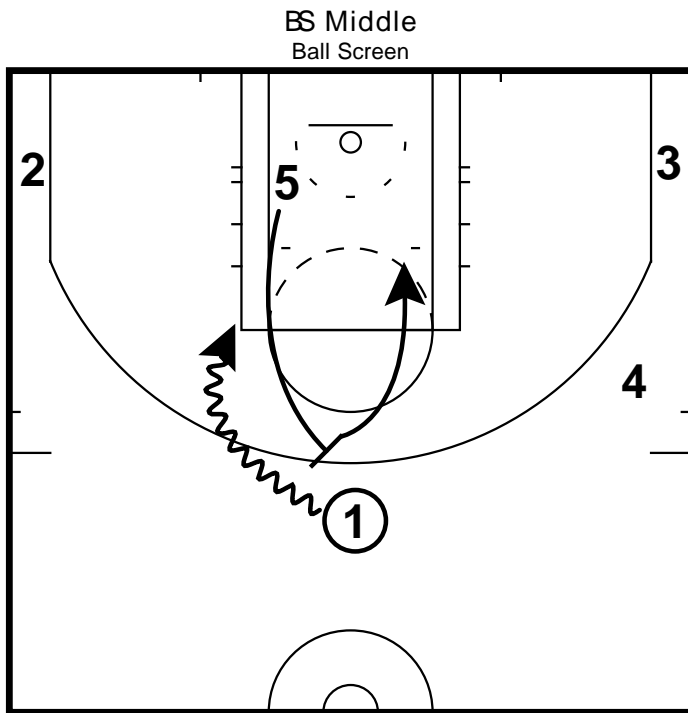
Ball Screen

BS Drag Double
Ball Screen



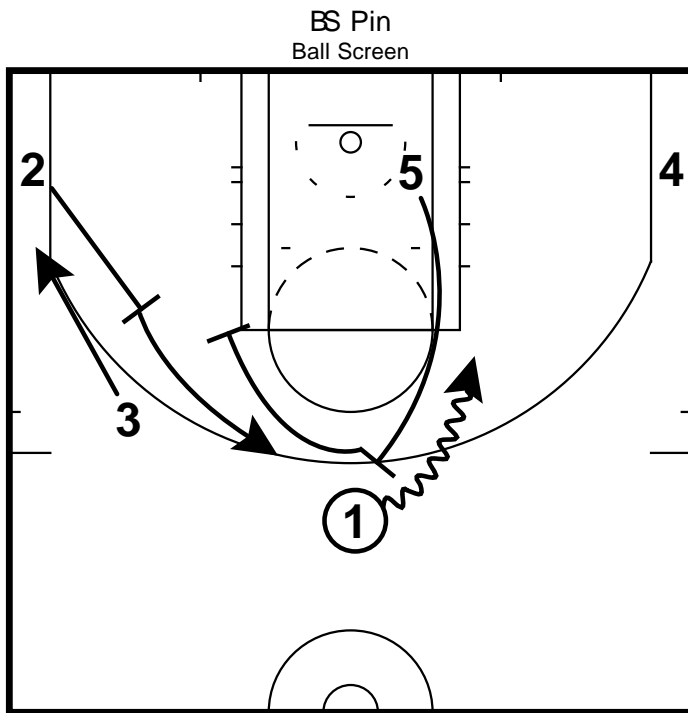
2 and 3 run to the corners
4 and 5 follow 1 to set a Double BS
They mix up if 5 may pop back
4 and 5 can be in different spots as well

Ball Screen



5 sets a BS for 1 and rolls
They like to do a ton of Re-Screens in Middle
Love to run and flip the BS
Will use a Middle BS as a drag as well

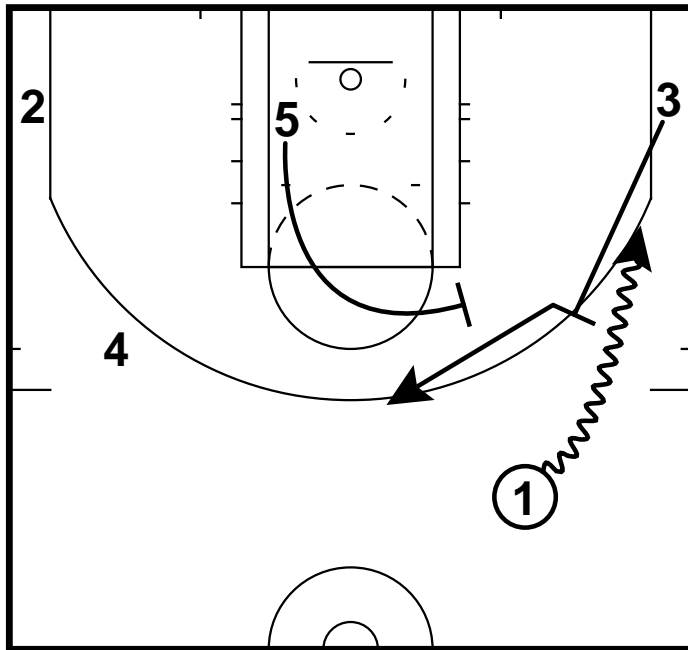
Ball Screen



- 5 sets a BS for 1
- 2 sets a flare for 3
- 5 rolls to pin down for 2
- 1 looks to attack or read for throw backs

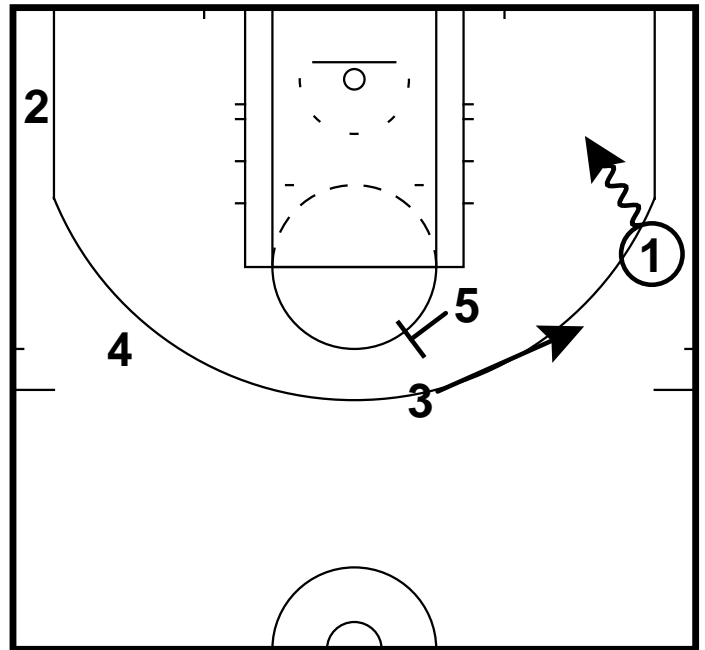
Ball Screen

BS Flare Rewind
Ball Screen



3 runs to set a BS for 1
5 follows to set a flare for 3

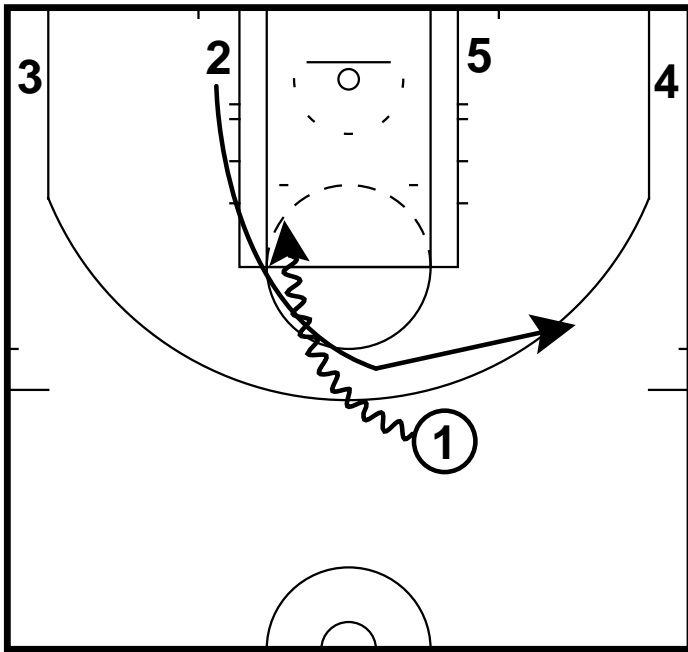
BS Flare Rewind
Ball Screen



1 looks to attack the empty corner
5 sets another screen in for 3
1 looks to score or throwback

Ball Screen

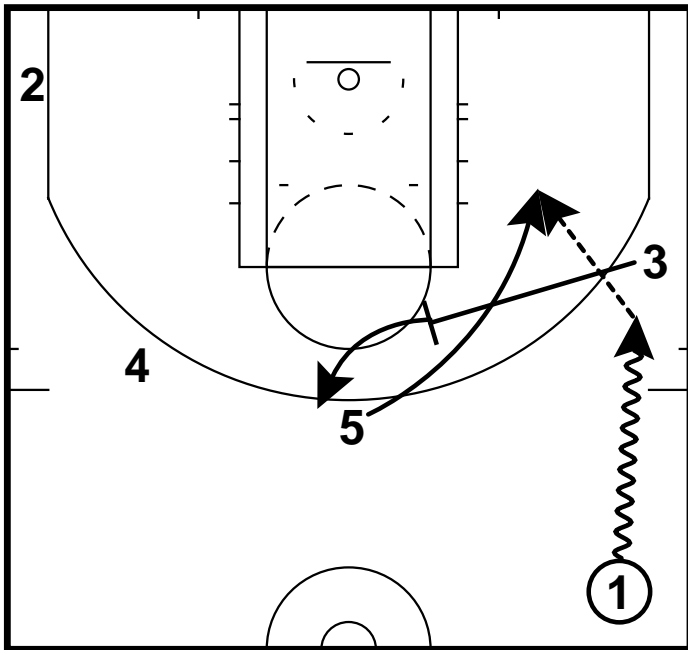
BS Ghost
Ball Screen



2 runs in to set a BS for 1 and slips it out
Sometimes 2 will be on the wing as well
1 will look to attack down hill or throwback

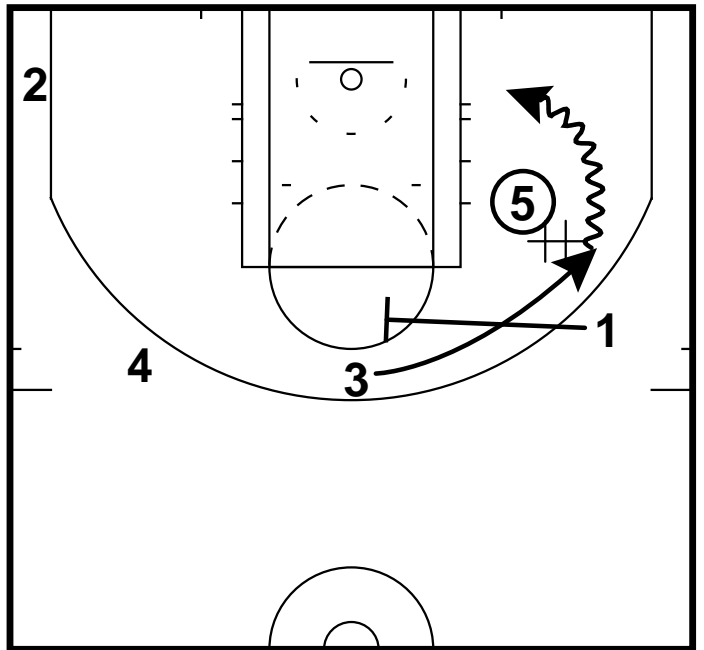
Ball Screen

BS Wedge Decoy
Ball Screen



1 dribbles up to the wing
3 runs in to screen for 5 and pops
5 curls down to the block

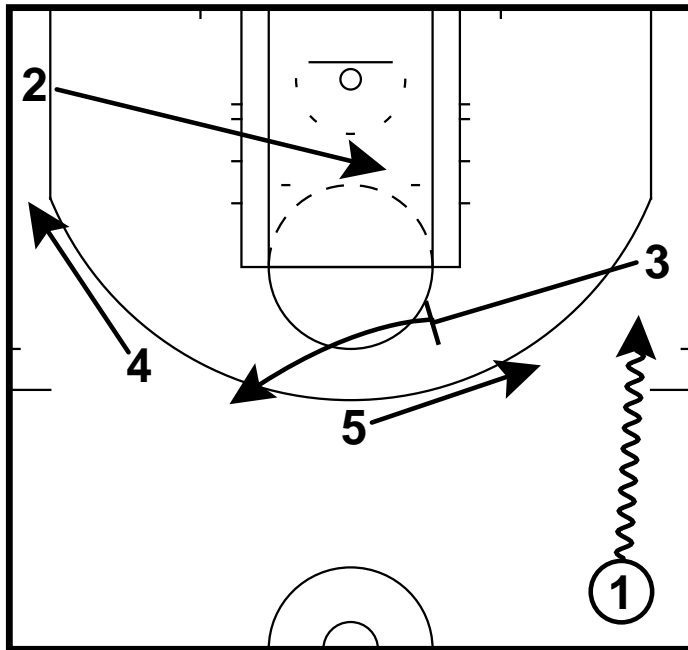
BS Wedge Decoy
Ball Screen



1 runs to set a screen for 3
3 looks to run to a handoff from 5

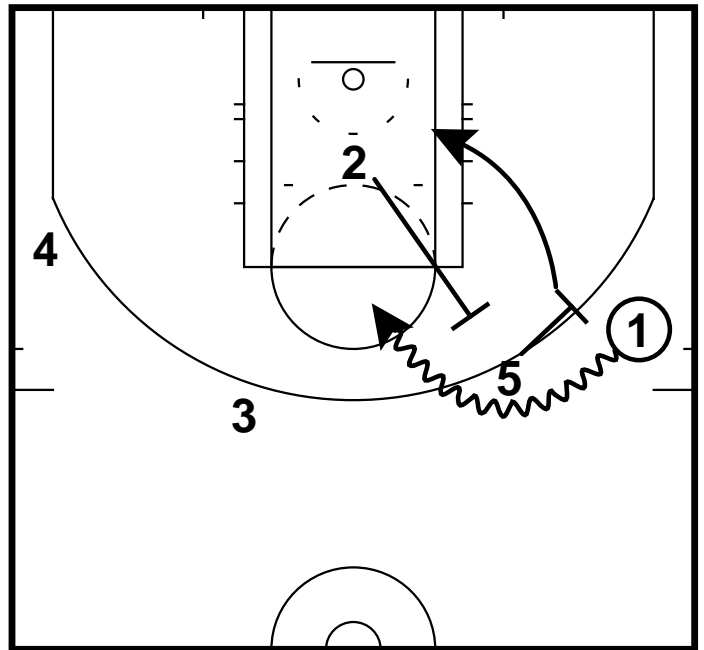
Ball Screen

BS Wedge Spain
Ball Screen



1 dribbles up to the wing
3 runs to screen in for 5
2 runs to the paint, 4 spaces out

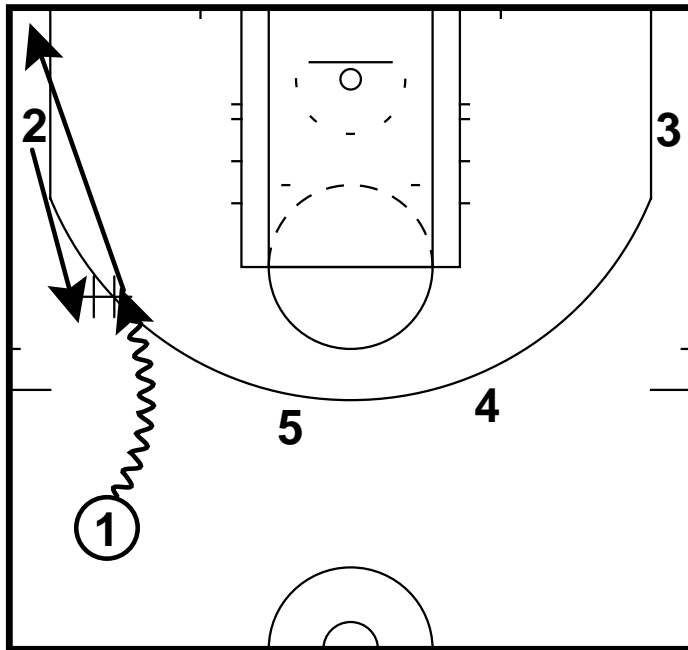
BS Wedge Spain
Ball Screen



5 sets a BS for 1 and rolls
2 sets a Back Screen on X5 and pops

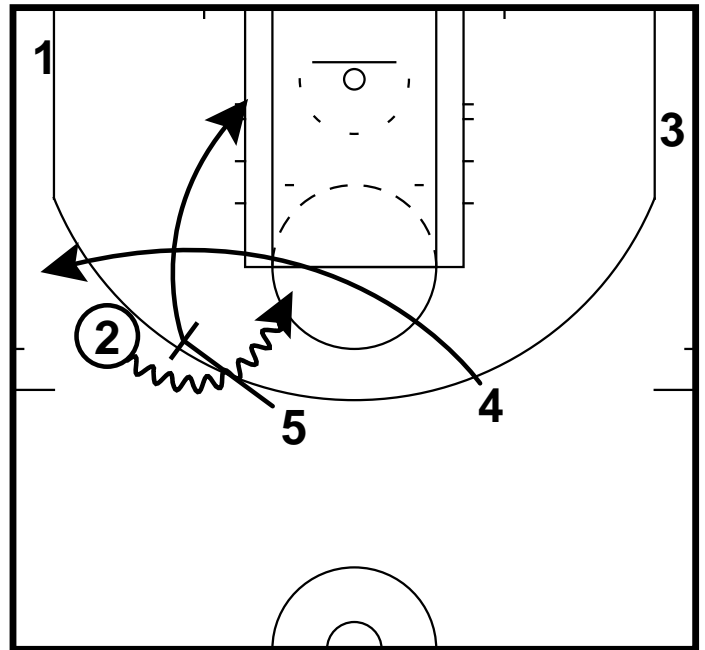
Ball Screen

DHO BS Loop
Ball Screen



1 dribbles to Handoff with 2
1 then goes to corner

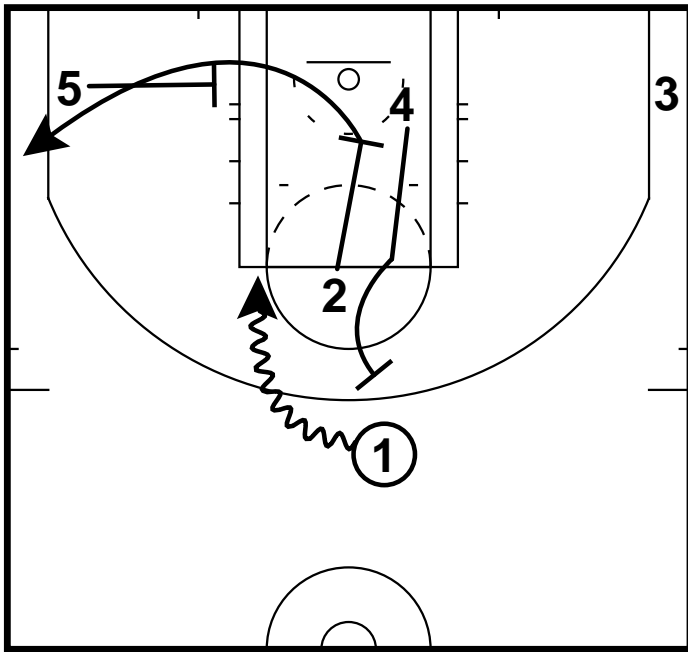
DHO BS Loop
Ball Screen



5 follows to set a BS for 2 and rolls
4 replaces behind 5 rolling as 2 attacks

Ram

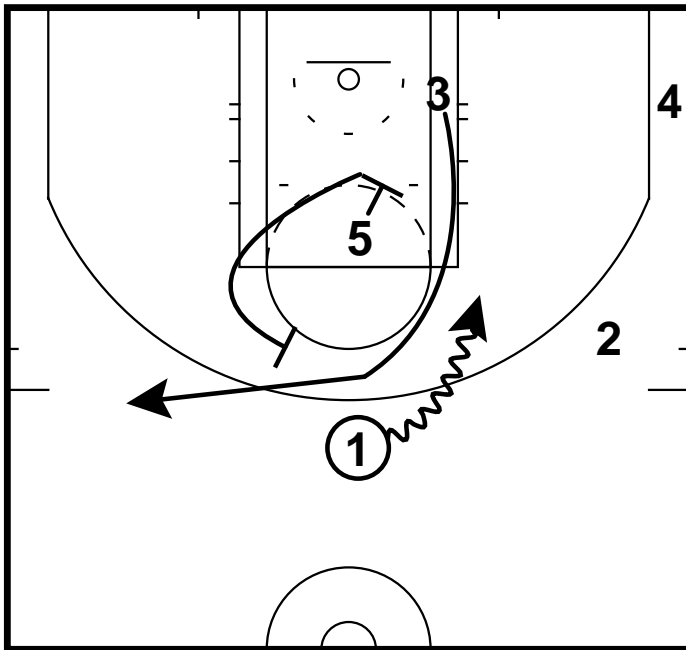
Ram BS Corner
Ram



- 2 sets a down screen for 4
- 4 runs to flip a BS for 1
- 5 screens 2 to the corner as 1 attacks

Ram

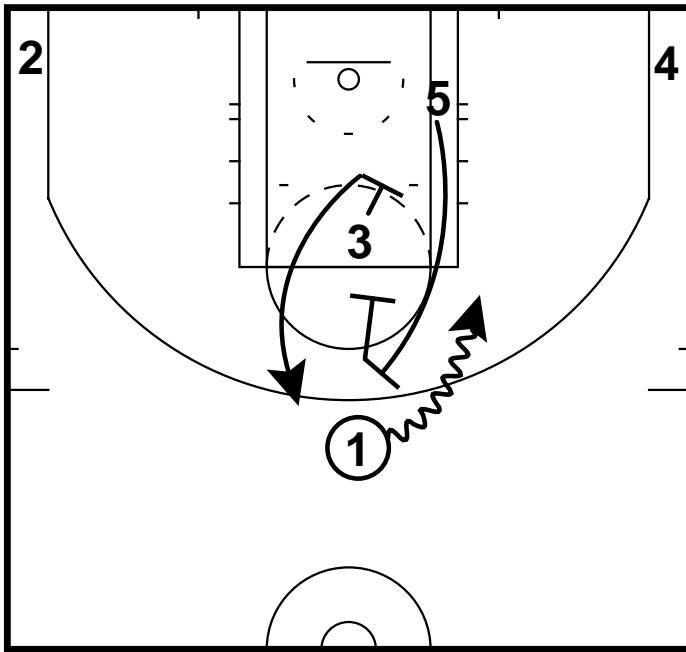
Ram Ghost Flare
Ram



- 5 sets a down screen for 3
- 3 runs to set slip BS with 1
- 5 runs up to set a flare for 3
- 1 looks to attack or throw back to 3

Ram

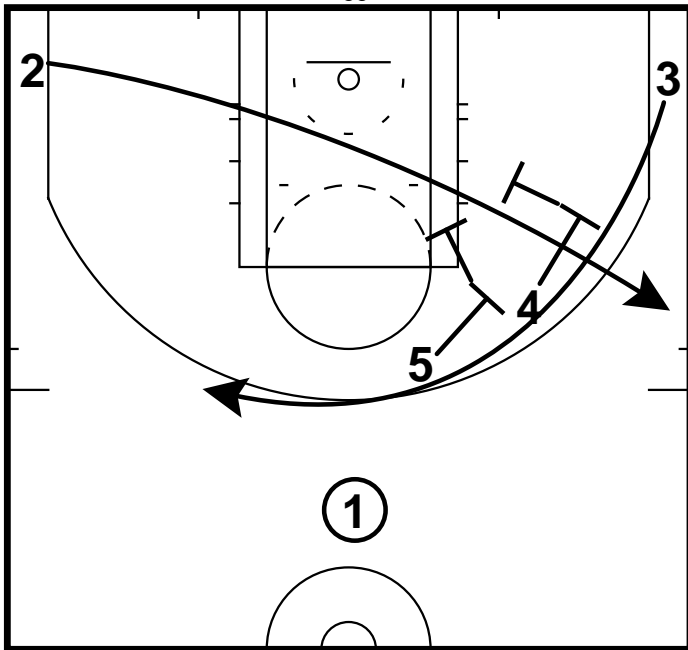
Ram BS Pin
Ram



- 3 sets a down screen for 5
- 5 sets a BS for 1
- 1 attacks and 5 rolls to pin down for 3

Stagger

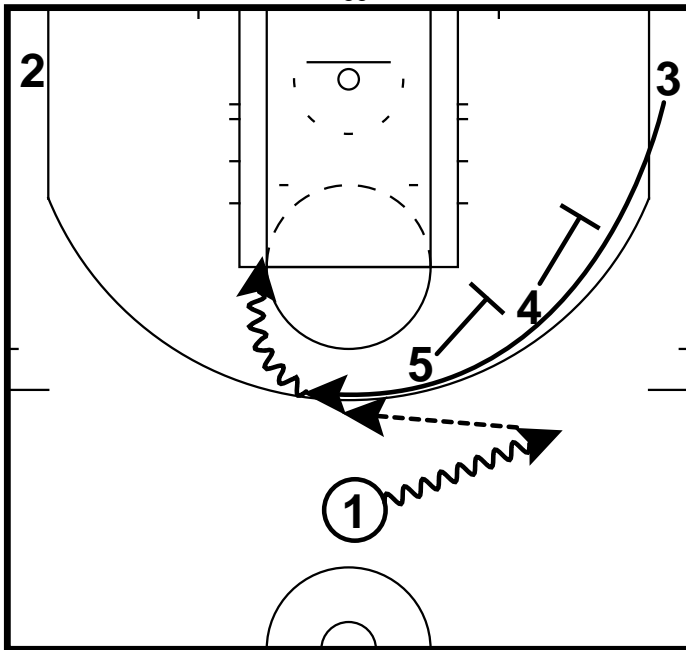
Stagger Gate
Stagger



- 4 and 5 set a stagger for 3
- 2 runs through a gate set by 4 and 5
- 1 looks to hit 3 for a clear side attack
- Or 1 hits 2 flying through gate

Stagger

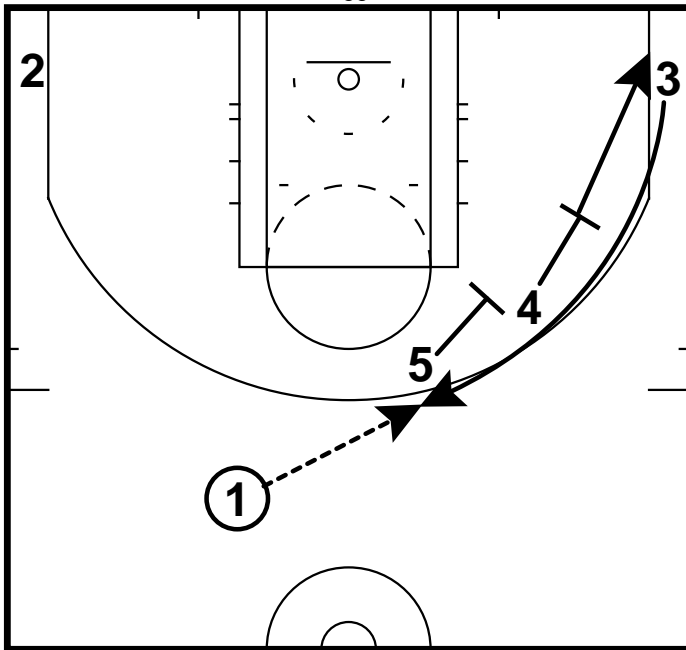
Stagger Go
Stagger



- 4 and 5 set a stagger for 3
- 1 dribbles over to the wing
- 1 hits 3, 3 takes it on the run to attack

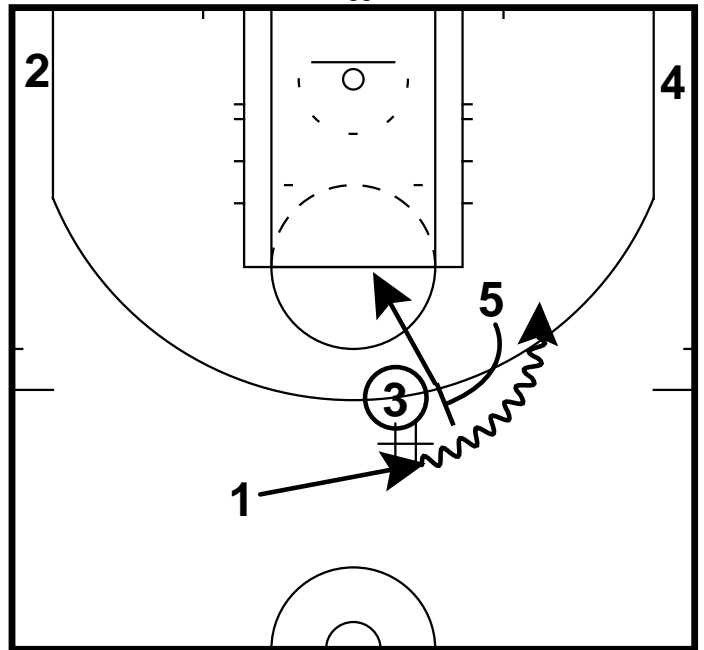
Stagger

Stagger Flip Back
Stagger



4 and 5 set a stagger for 3
1 hits 3 coming off the screen
4 spaces to the corner

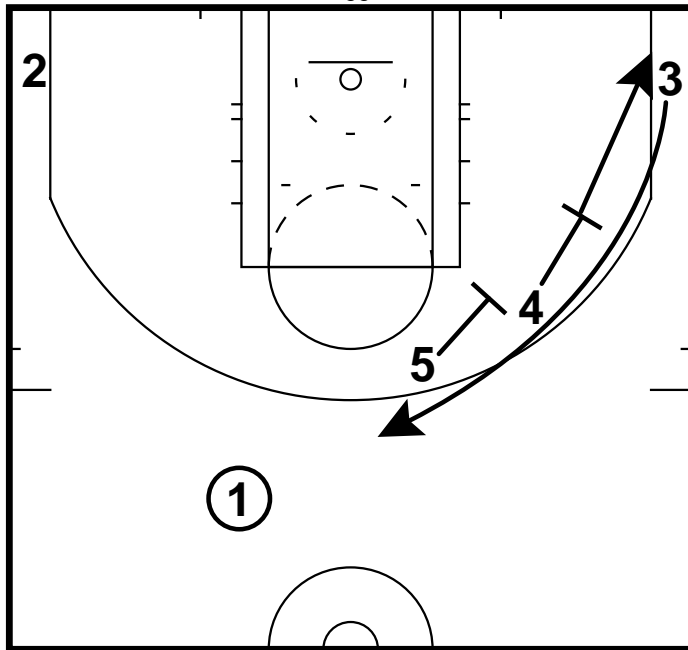
Stagger Flip Back
Stagger



3 flips it back to 1
5 follows to set a BS for 1 and rolls

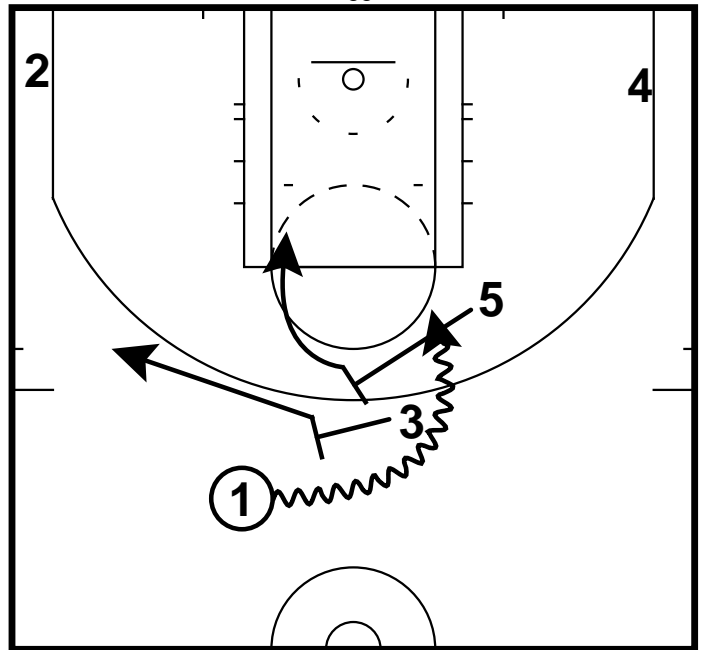
Stagger

Stagger BS Double
Stagger



4 and 5 set a stagger for 3
4 spaces to the corner

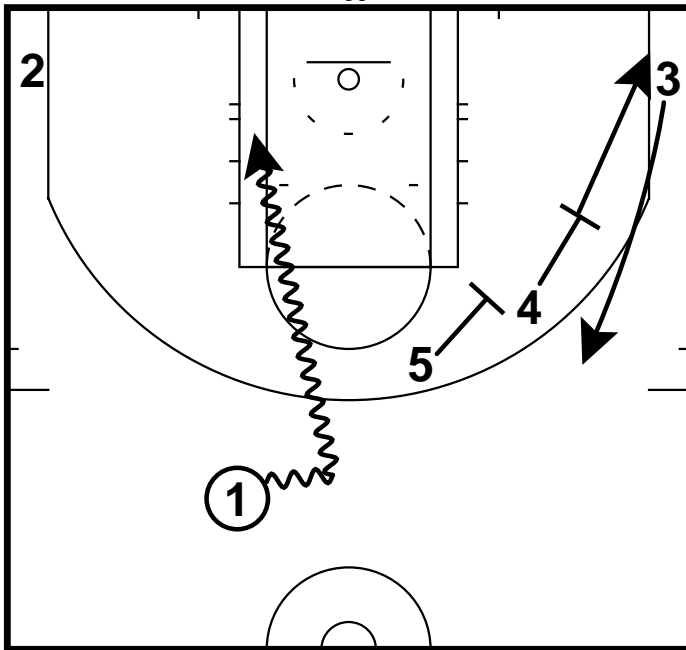
Stagger BS Double
Stagger



3 and 5 set a Double BS for 1
3 pops out and 5 rolls

Stagger

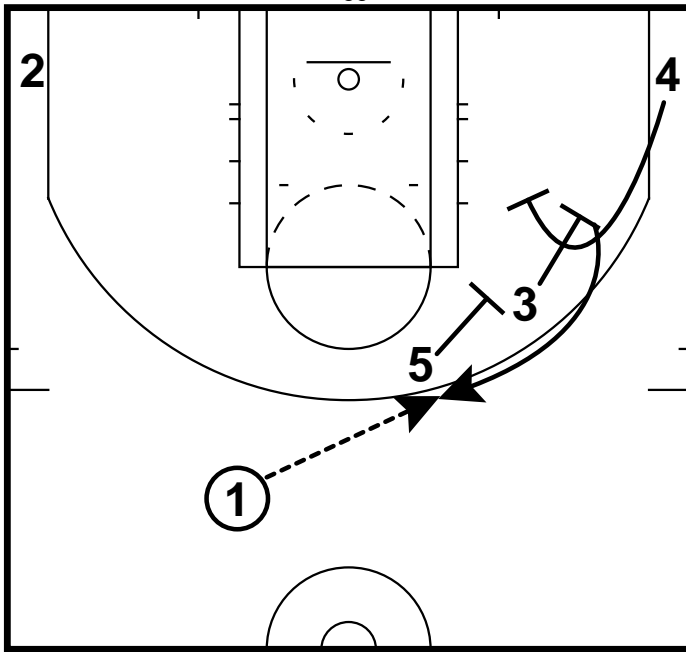
Stagger Clear
Stagger



- 4 and 5 set a stagger for 3
- 4 spaces to the corner
- 1 takes the side for an iso to get down hill

Stagger

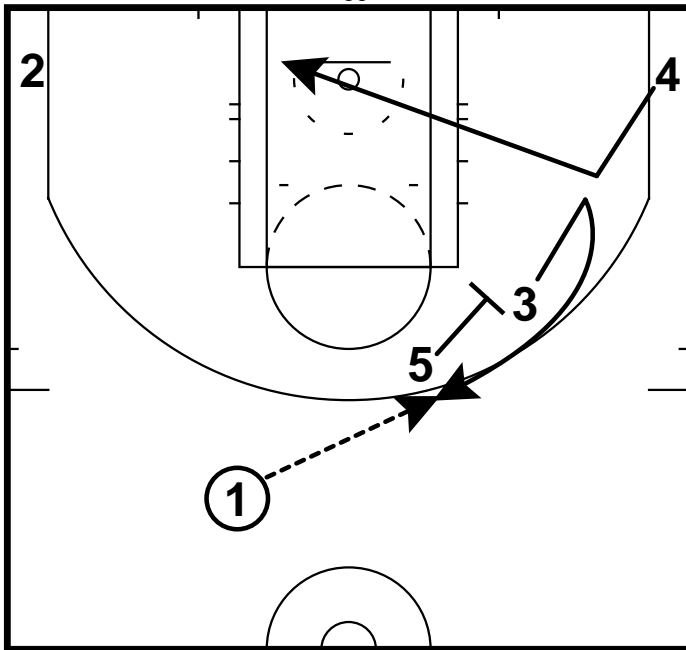
Stagger Curl
Stagger



- 5 and 3 set a stagger for 4
- 4 curls and screens in for 3
- 3 comes off the screen to get a pass from 1
- 3 looks to attack on the catch

Stagger

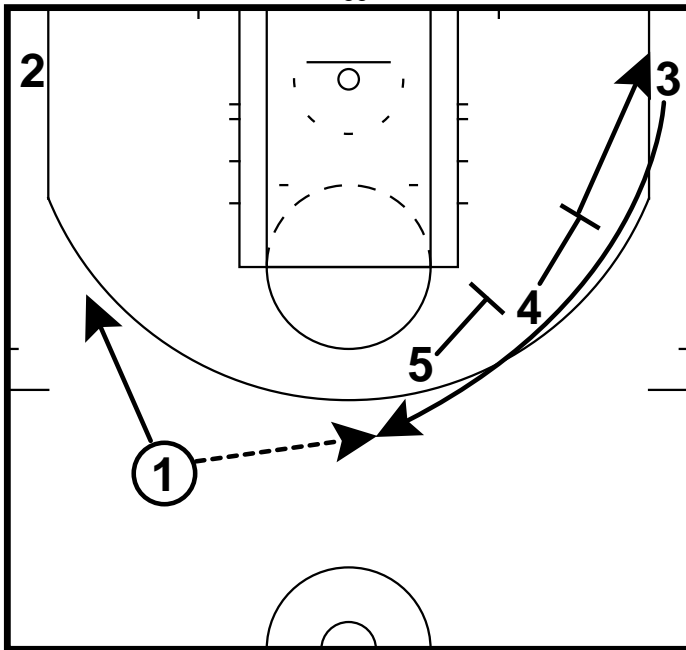
Stagger Split
Stagger



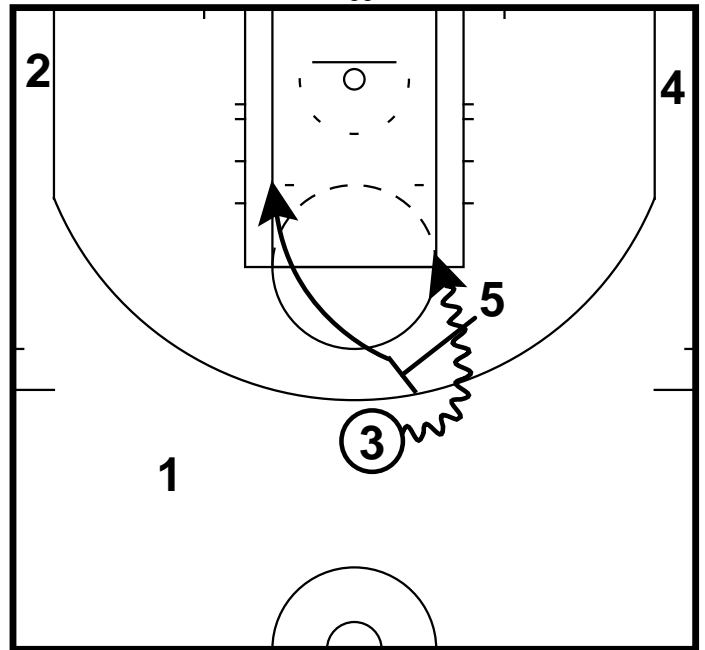
3 and 5 act to set a stagger for 4
3 and 4 split, 2 comes off screen
1 hits 3 and he looks to attack

Stagger

Stagger BS
Stagger



Stagger BS
Stagger

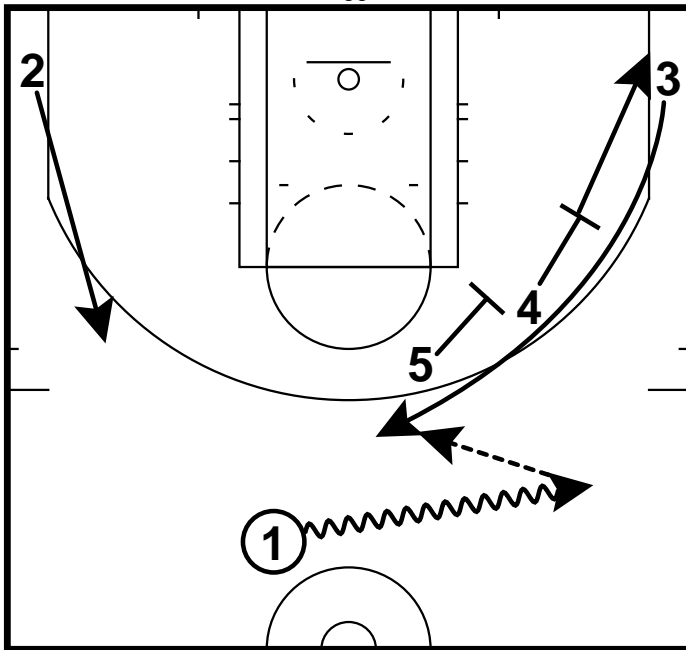


4 and 5 set a stagger for 3
4 spaces to the corner
1 hits 3 on top and spaces

5 sets a BS for 3 and rolls

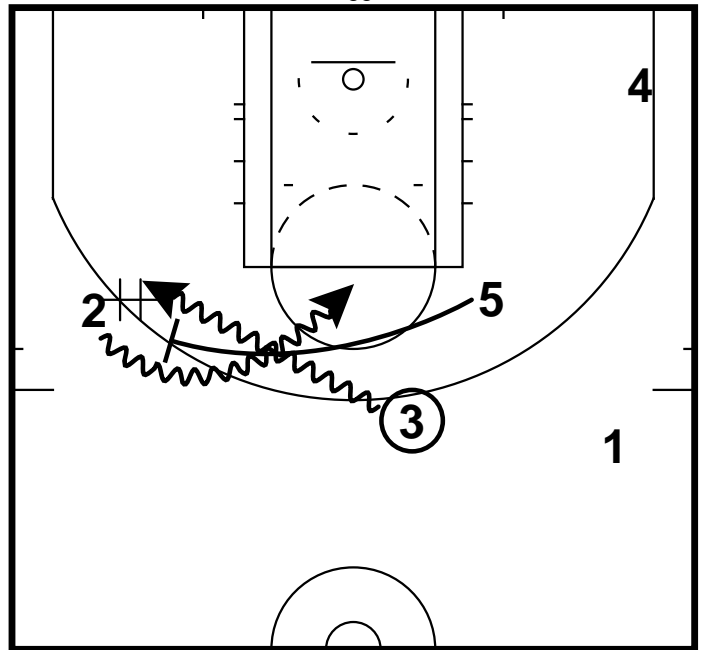
Stagger

Stagger DHO BS
Stagger



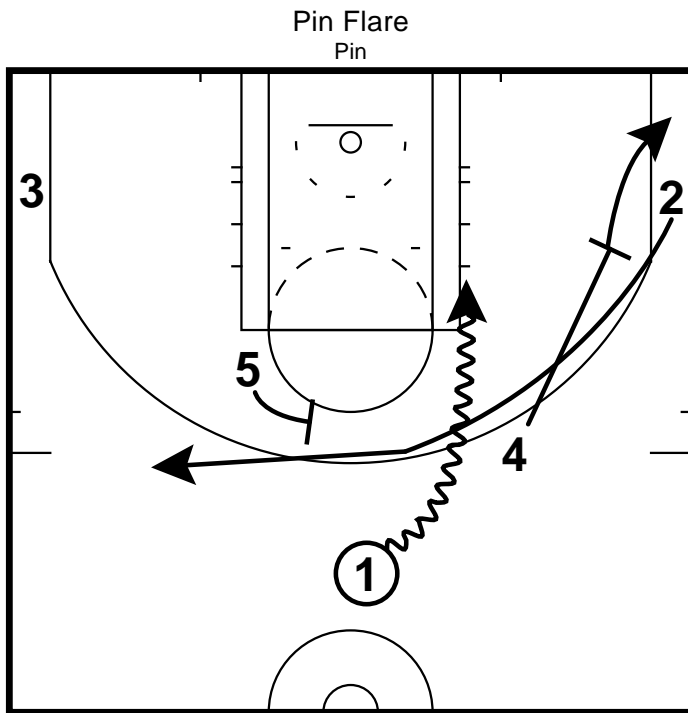
- 4 and 5 set a stagger for 3
- 4 spaces to the corner
- 1 dribbles over and hits 3 on top
- 2 spaces up to wing

Stagger DHO BS
Stagger



- 3 DHO's with 2
- 5 follows to set a BS for 2 and rolls

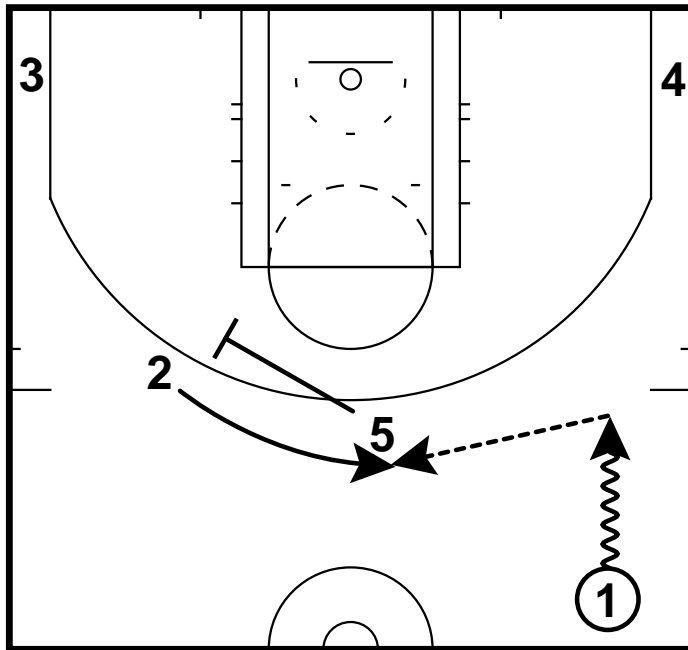
Pin



- 4 sets a pin down for 2
- 2 runs to set a ghost screen for 1
- 5 follows to set a flare for 2
- 1 looks to attack off slip or throwback

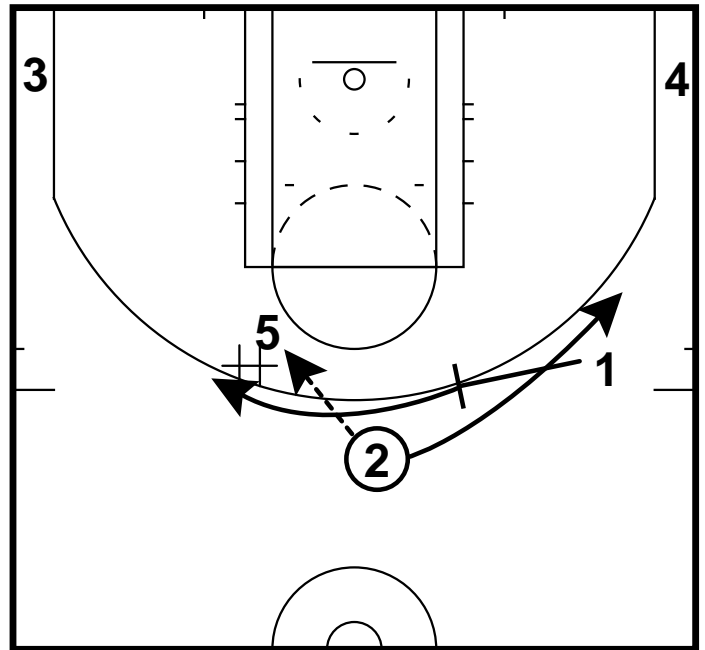
Pin

Pin Flare Handoff
Pin



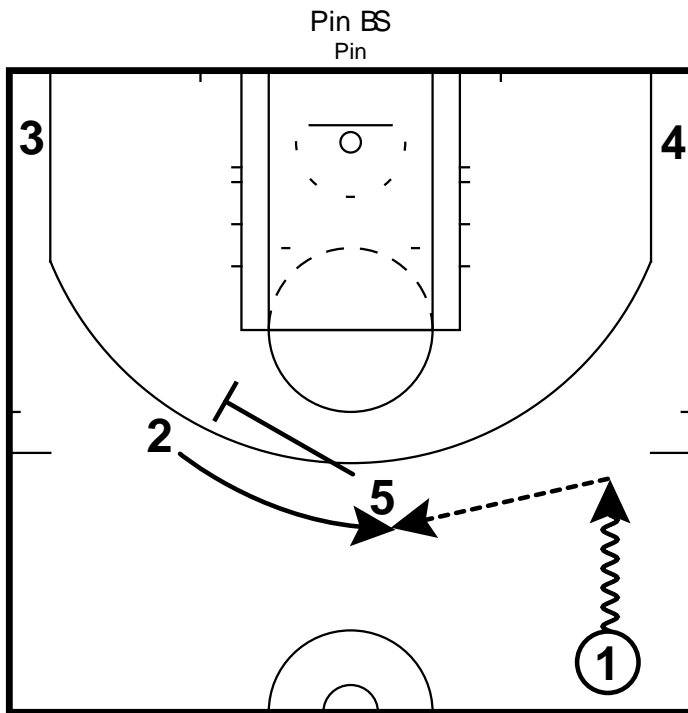
1 dribbles up the floor
5 pins down for 2
1 hits 2 on top

Pin Flare Handoff
Pin

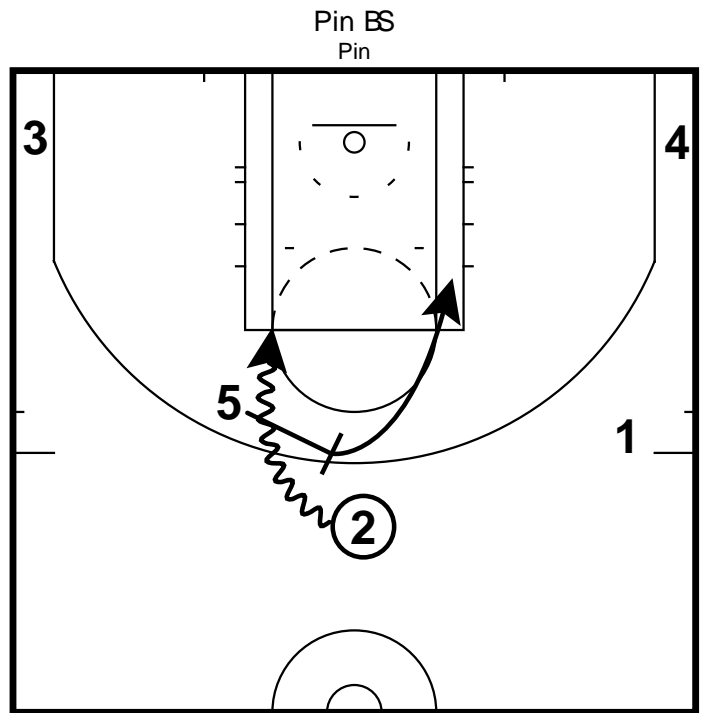


2 hits 5, 1 sets flare for 2
1 runs to 5 for a handoff to attack
5 rolls to the rim

Pin



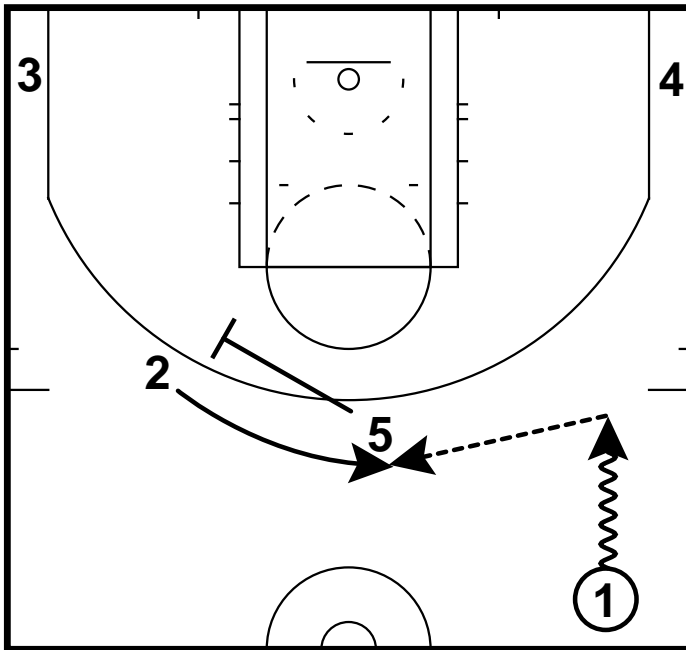
1 dribbles up the floor
5 pins down for 2
1 hits 2 on top



5 then follows to set a BS for 2 and rolls

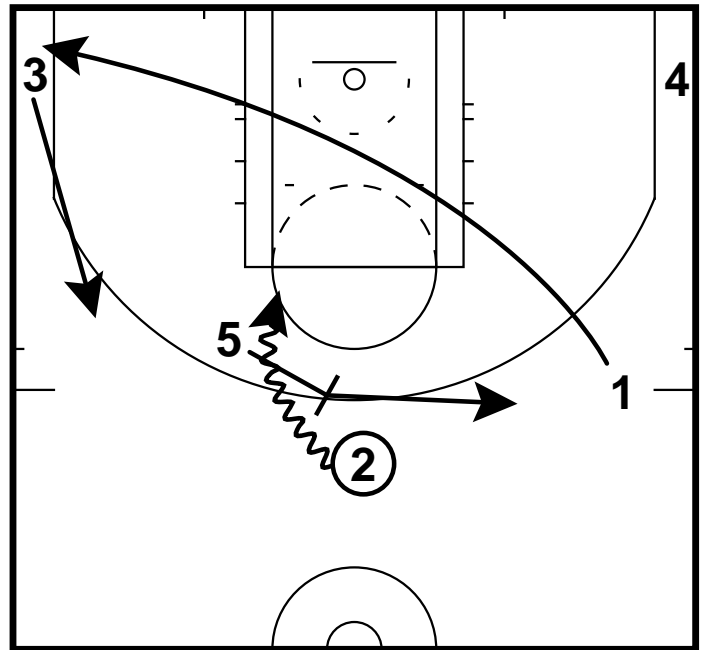
Pin

Pin BS Dive
Pin



1 dribbles up the floor
5 pins down for 2
1 hits 2 on top

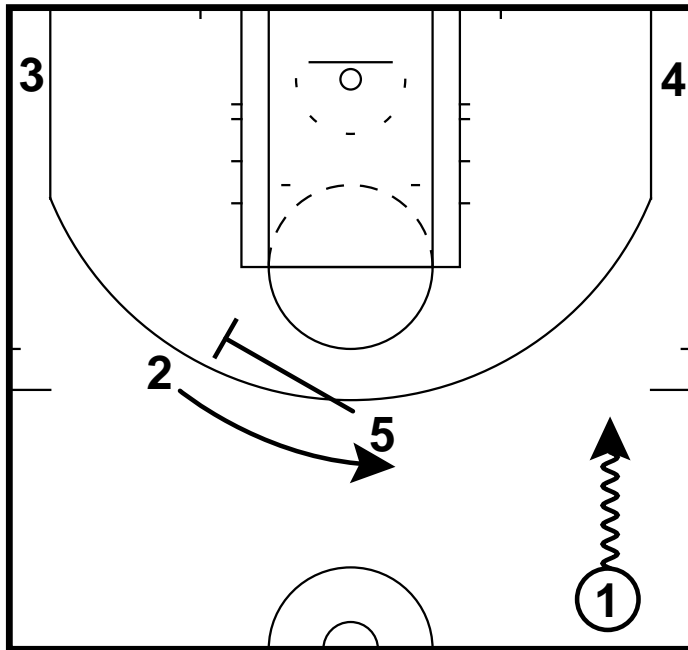
Pin BS Dive
Pin



5 then sets a BS for 2 and pops
1 dives before 5 pops, 3 fills up
2 looks to attack or throwback to 5

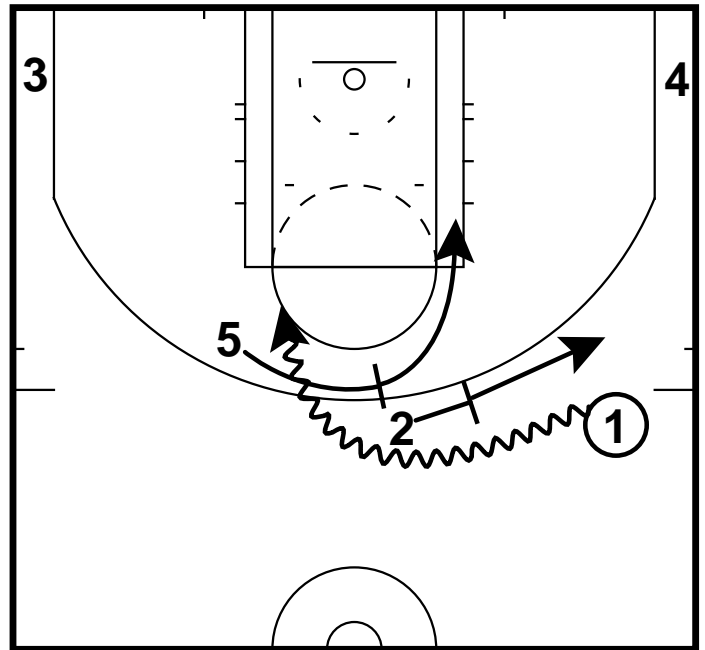
Pin

Pin BS Double
Pin



1 dribbles up the floor
5 pins down for 2

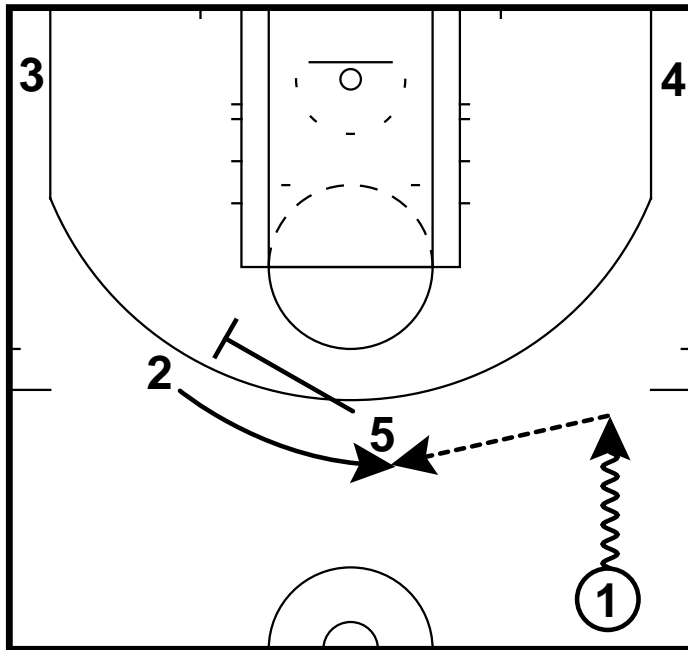
Pin BS Double
Pin



2 and 5 then set a Double BS for 1
2 pops out, 5 rolls to the rim

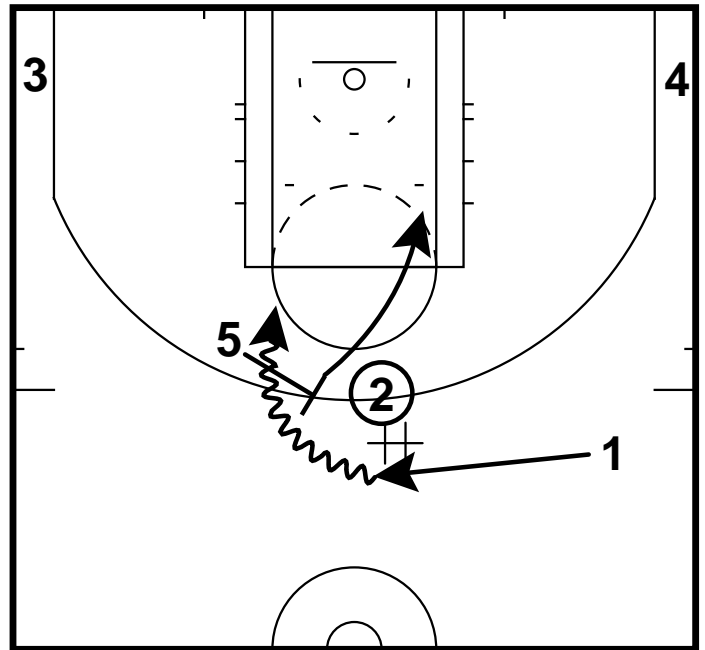
Pin

Pin Flip Back BS
Pin



1 dribbles up the floor
5 pins down for 2
1 hits 2 on top

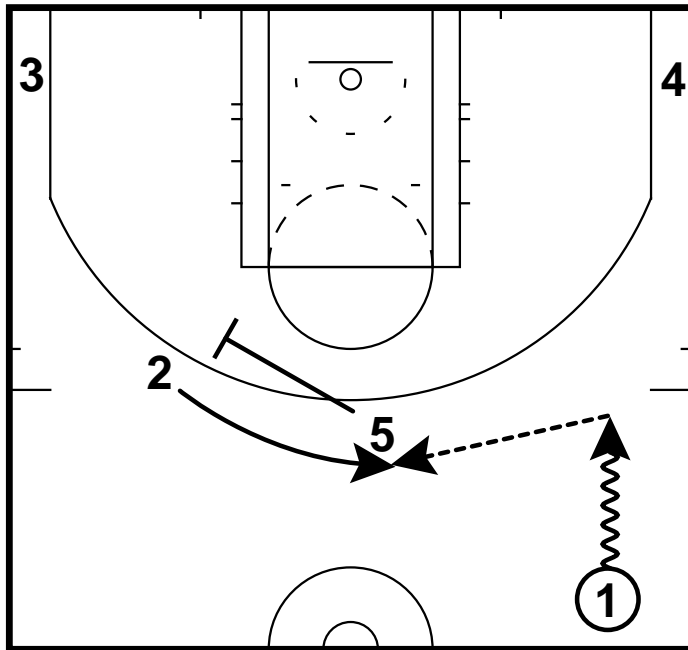
Pin Flip Back BS
Pin



2 flips it back to 1 coming to the ball
5 sets a BS for 1 and rolls

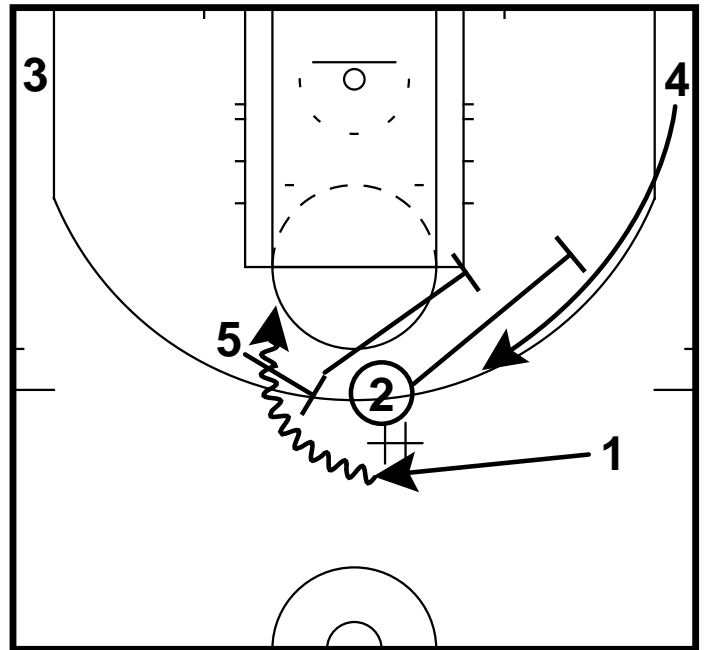
Pin

Pin Flip Back Stagger
Pin



1 dribbles up the floor
5 pins down for 2
1 hits 2 on top

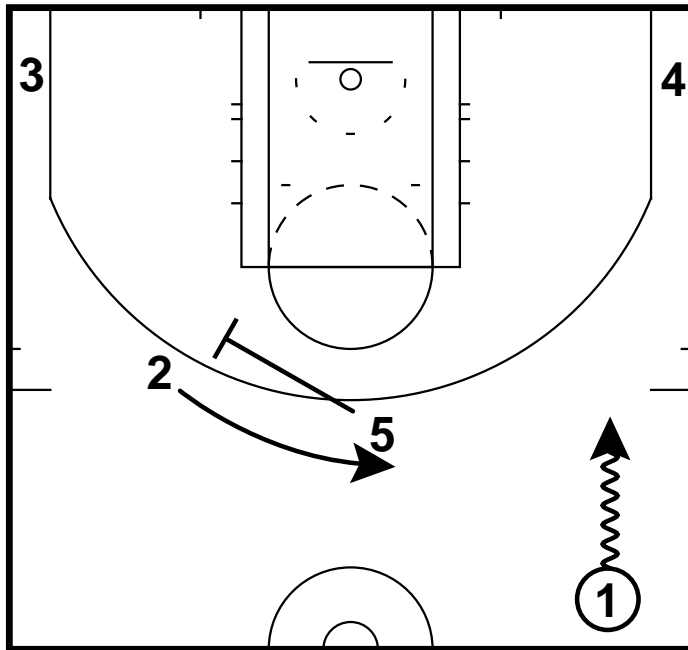
Pin Flip Back Stagger
Pin



2 flips it back to 1 coming to the ball
5 sets a BS for 1
2 and 5 then set a stagger for 4
Guy coming off stagger will change

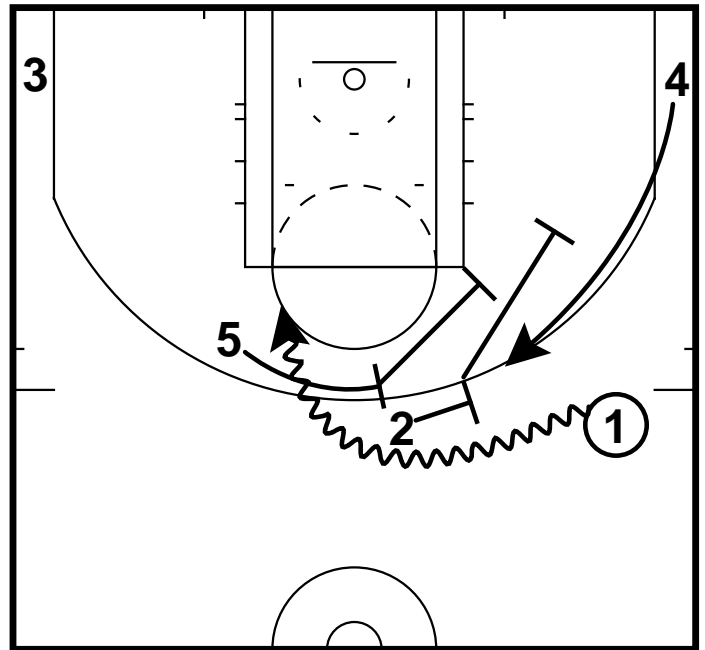
Pin

Pin BS Stagger
Pin



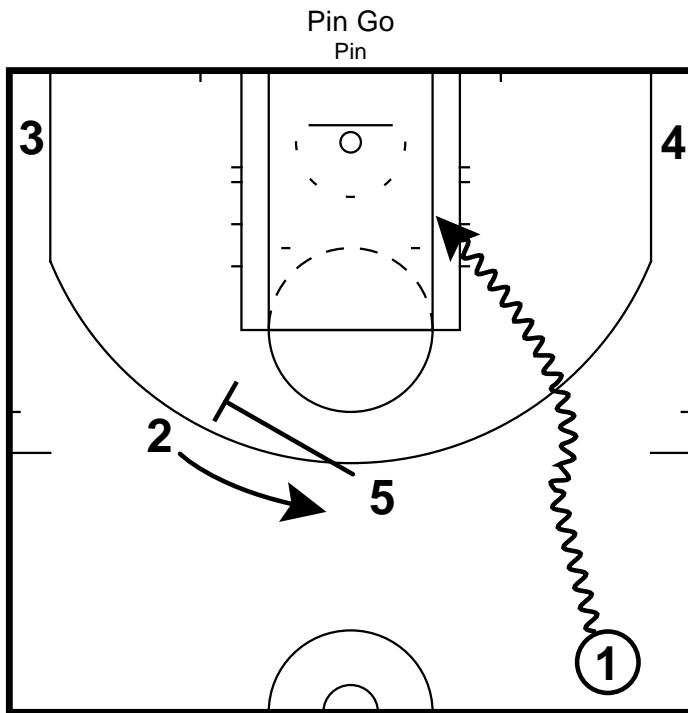
1 dribbles up the floor
5 pins down for 2

Pin BS Stagger
Pin



2 and 5 then set a Double BS for 1
2 and 5 then set a stagger for 4
1 looks to attack or throwback
Position varies on who comes off stagger

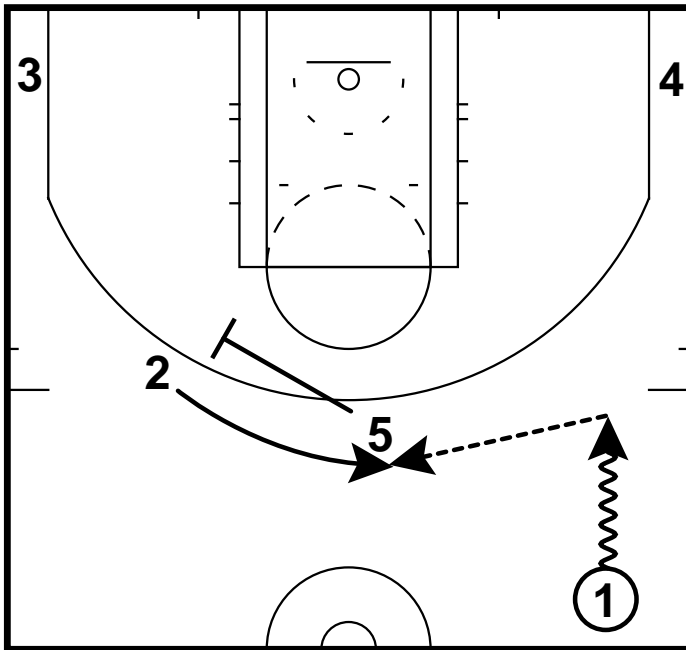
Pin



- 1 dribbles up the floor
- 5 pins down for 2
- 1 looks to Iso as action is going on

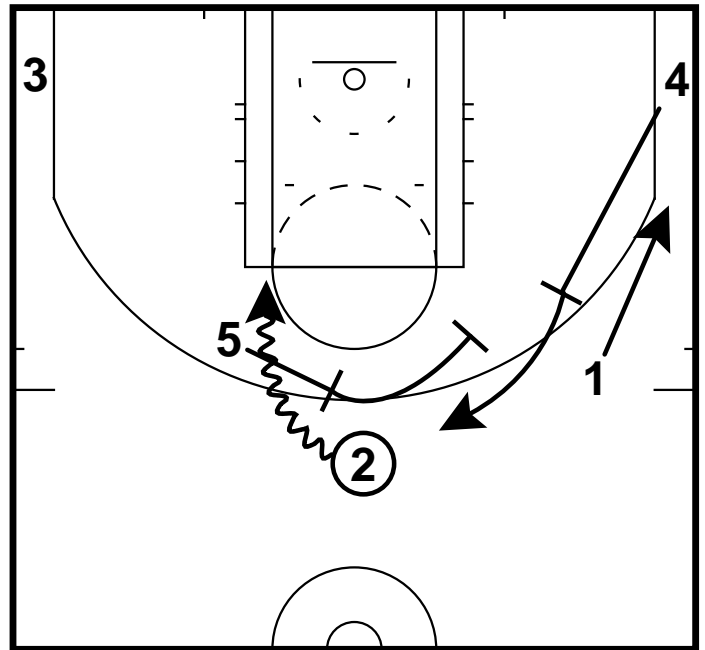
Pin

Pin BS STS
Pin



1 dribbles up the floor
5 pins down for 2
1 hits 2 on top

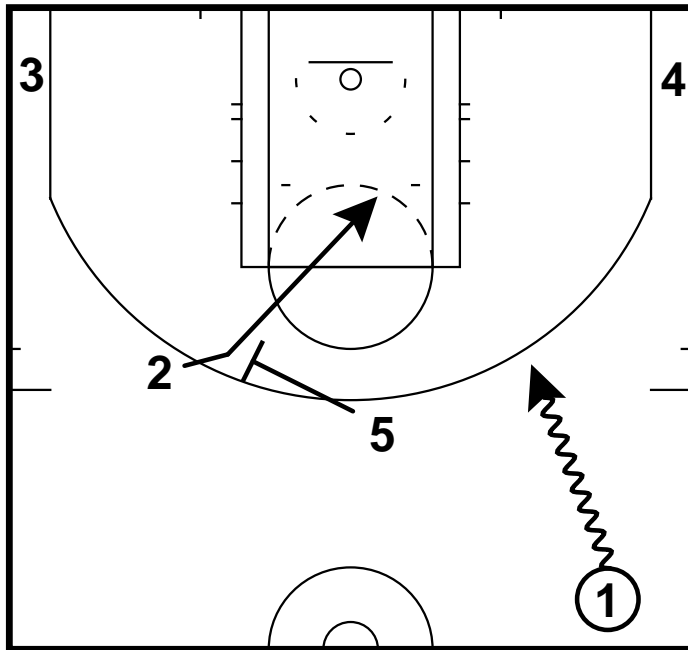
Pin BS STS
Pin



5 then follows to set a BS for 2
4 sets a flare for 1
5 down screens for 4 and dives

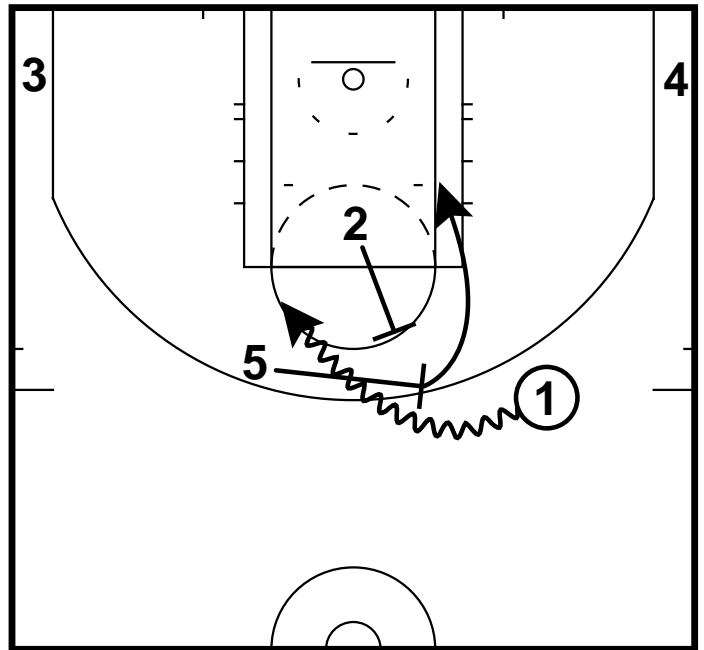
Pin

Pin BS Spain
Pin



1 dribbles up the floor
5 pins down for 2
2 denies the pin down

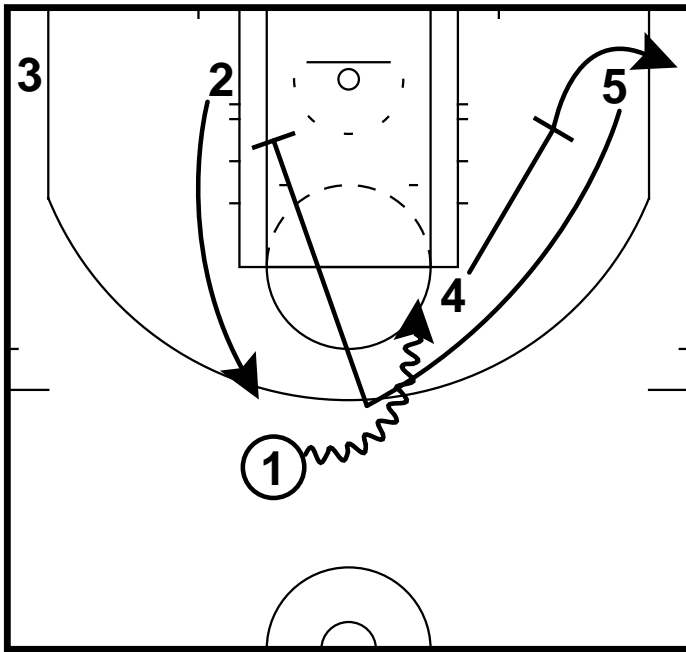
Pin BS Spain
Pin



5 sets a BS for 1
2 sets a back screen on X5

Pin

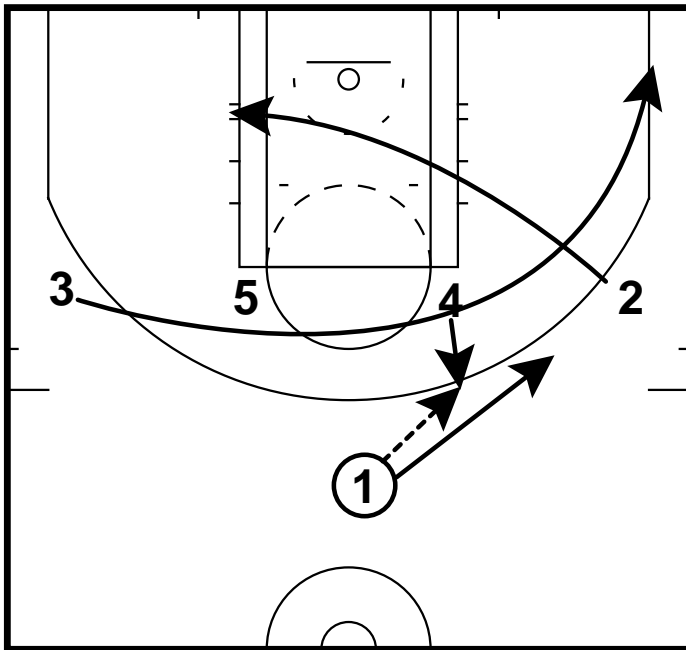
Pin Ghost Pin
Pin



- 4 sets a pin down for 5 and spaces
- 5 runs to set BS for 1 and slips
- 5 runs to pin down for 2
- 1 looks to attack and read

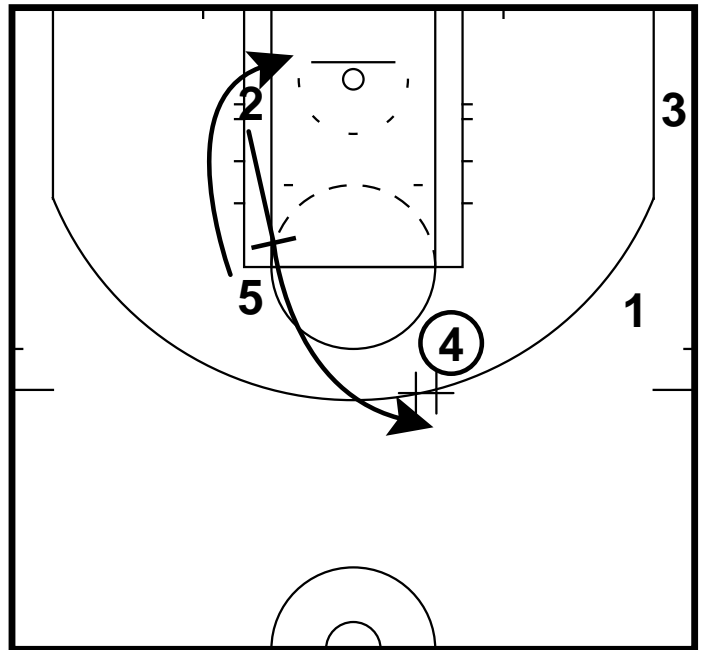
AI

AI Back Screen
AI



3 goes over top of 5 and 4 to corner
2 flashes down to opposite block
4 pops, 1 hits 4
4 fakes handoff to 1 coming to the ball

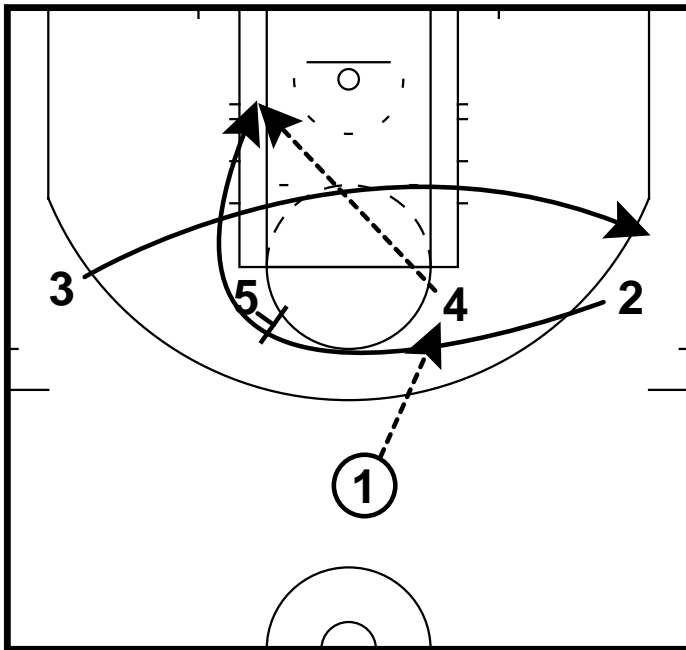
AI Back Screen
AI



2 sets a back screen for 5
If 5 isn't open
2 comes to handoff from 4

AI

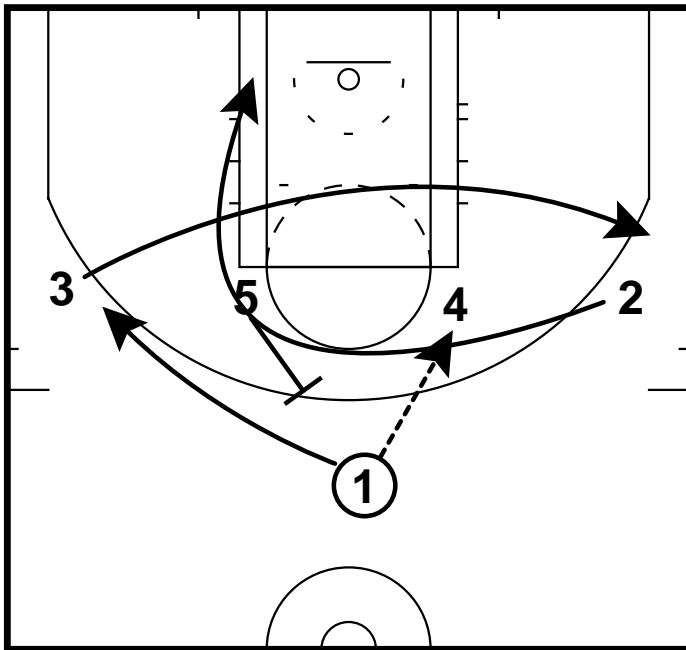
AI Curl
AI



- 3 goes under 5 and 4
- 2 cuts over top 4 and 5
- 1 hits 4 on the elbow
- 5 screens for 2 as he curls, 4 hits 2

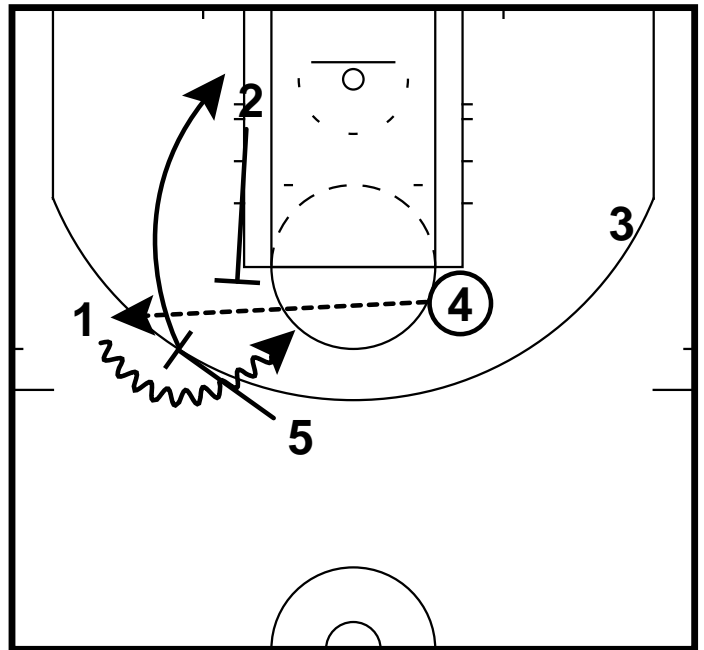
AI

AI Curl Spain
AI



- 3 goes under 5 and 4
- 2 cuts over top 4 and 5 and curls to rim
- 1 hits 4 on the elbow
- 5 sets a flare for 1

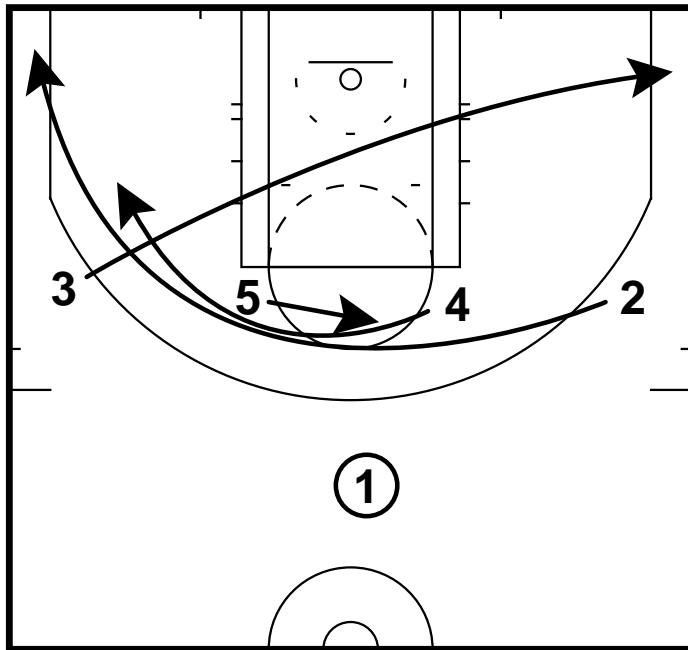
AI Curl Spain
AI



- 4 hits 1 on the flare
- 5 follows to set a BS for 1
- 2 sets a back screen on X5

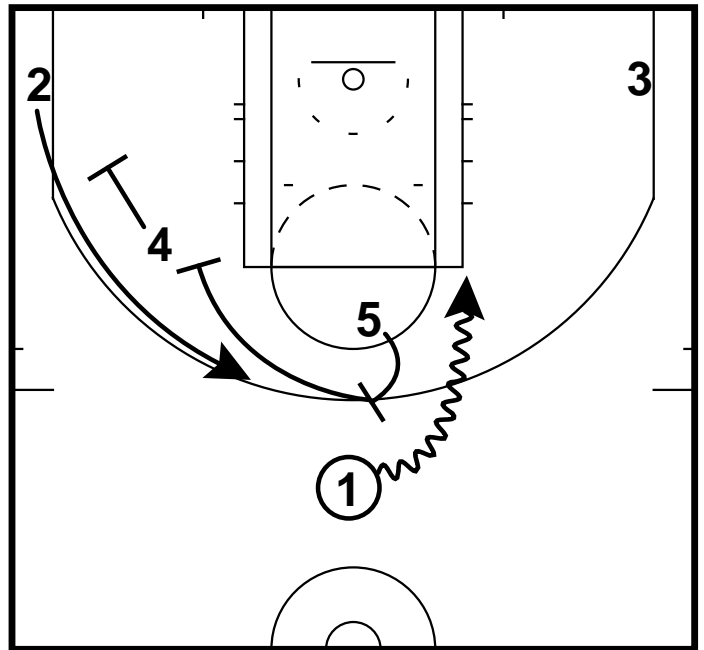
AI

AI Middle BS Stagger
AI



- 3 goes under 5 and 4 to corner
- 2 cuts over top of 4 and 5 to corner
- 4 loops over top of 5
- 5 moves towards the middle

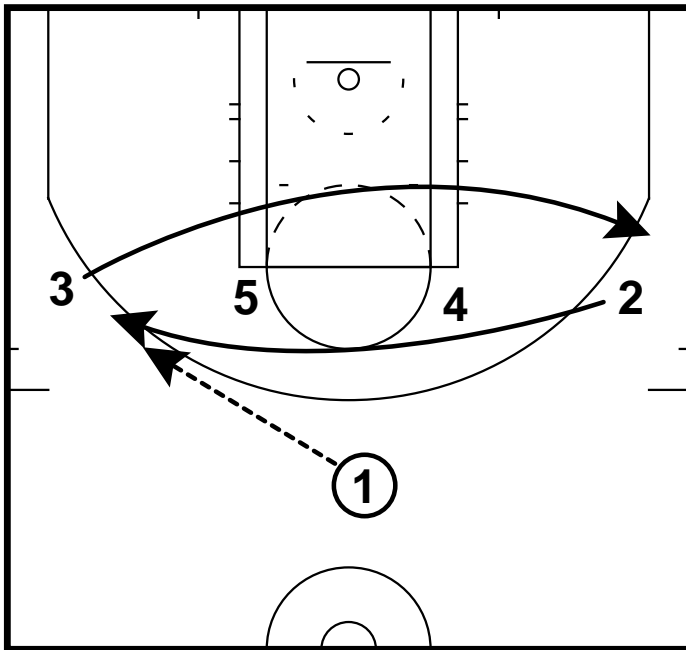
AI Middle BS Stagger
AI



- 5 sets a BS for 1
- 4 and 5 set a stagger for 2 as 1 attacks

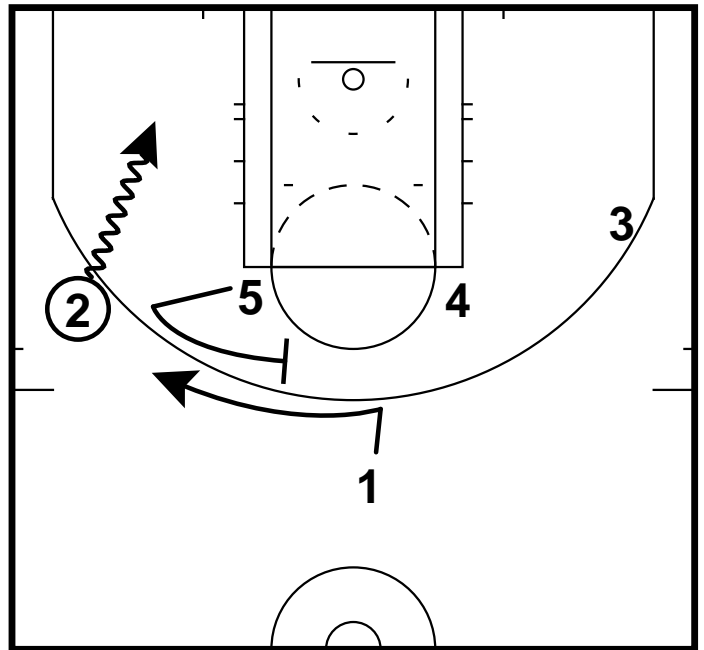
AI

AI Veer Back
AI



3 goes under 5 and 4
2 cuts over top 4 and 5
1 hits 2 on the wing

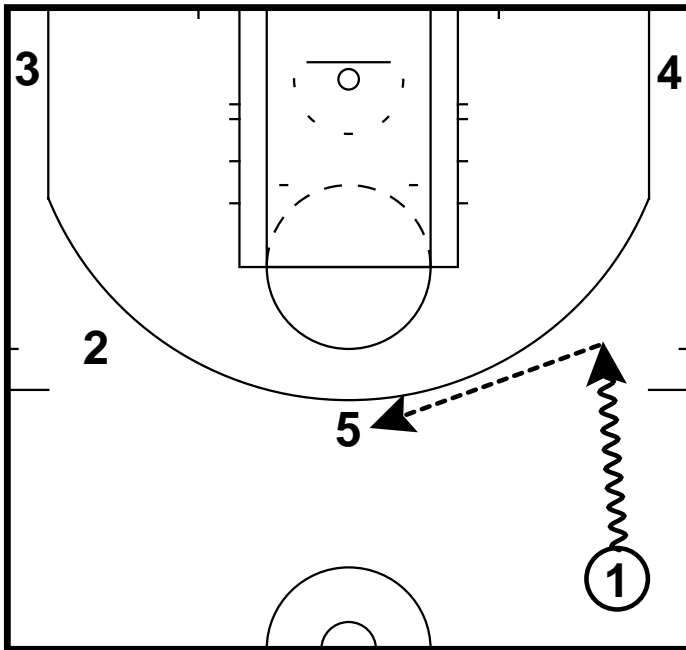
AI Veer Back
AI



5 sets a BS for 2, 2 rejects to go down hill
5 runs to set a screen for 1
2 looks to score or throwback to 1 behind

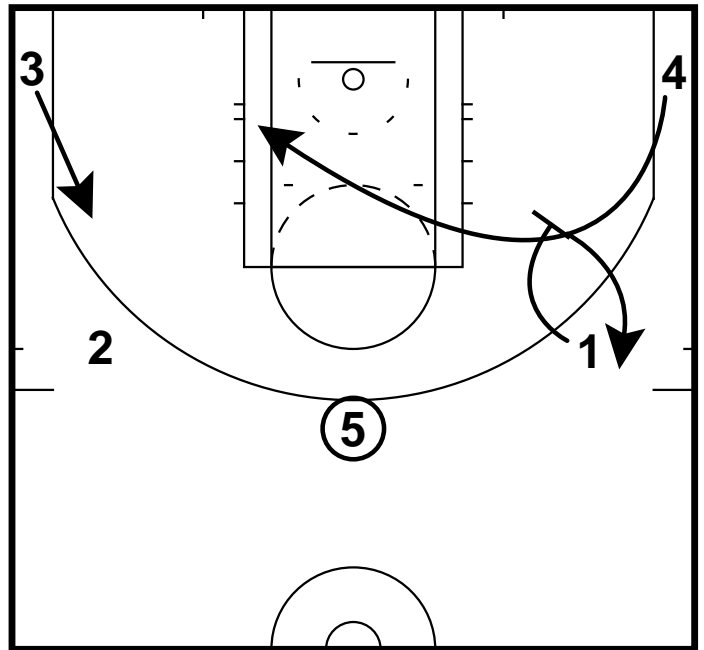
Blast

Blast Curl Gate
Blast



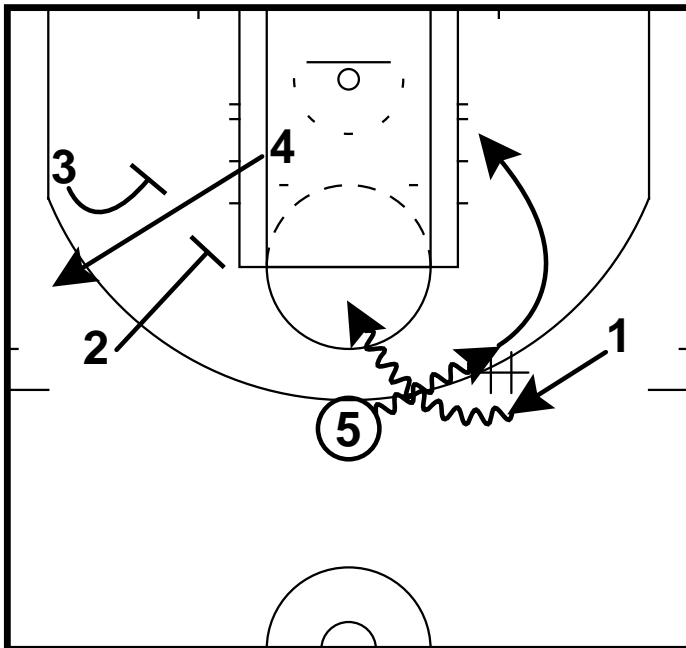
1 dribbles up the floor
1 hits 5 on top

Blast Curl Gate
Blast



1 sets a pin down for 4
4 curls it to the rim
3 fills up

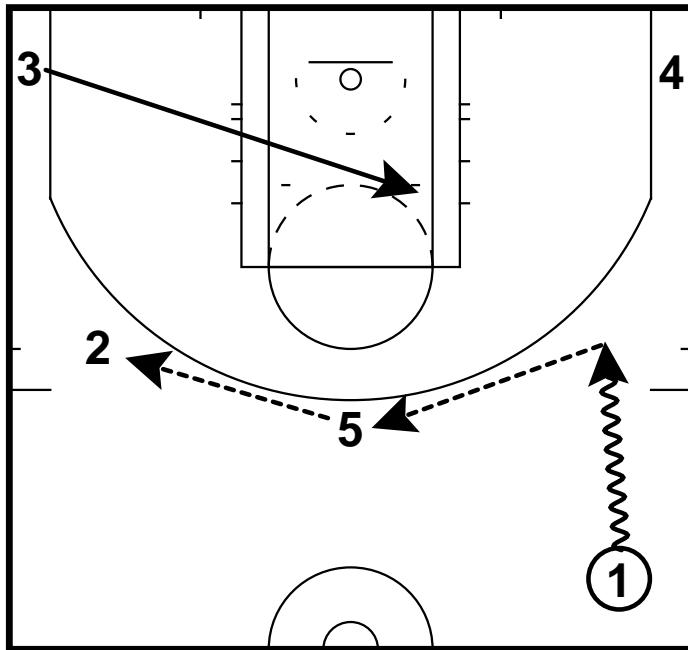
Blast Curl Gate
Blast



5 DHO's with 1
3 and 2 set a gate for 4 as 5 rolls

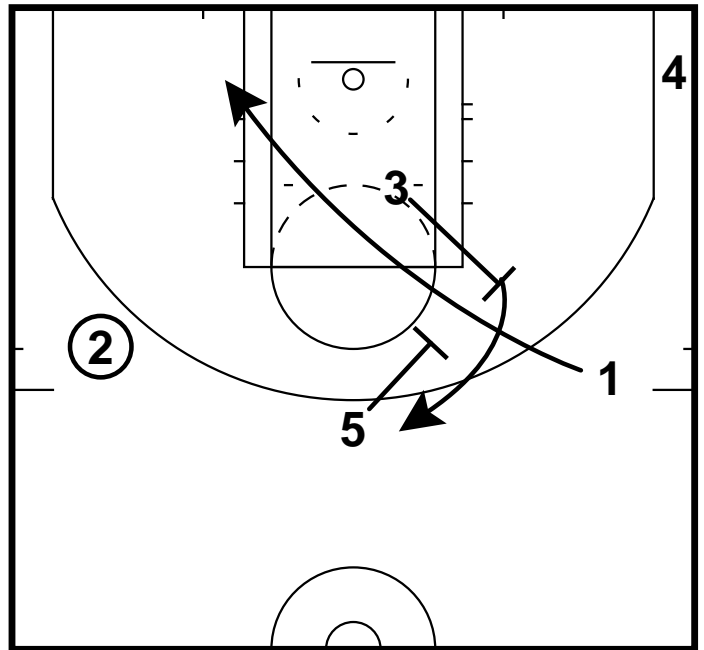
Blast

Blast Shuffle Down
Blast



- 1 dribbles up the floor
- 1 hits 5 on top, 5 swings to 2
- 3 flashes to the rim

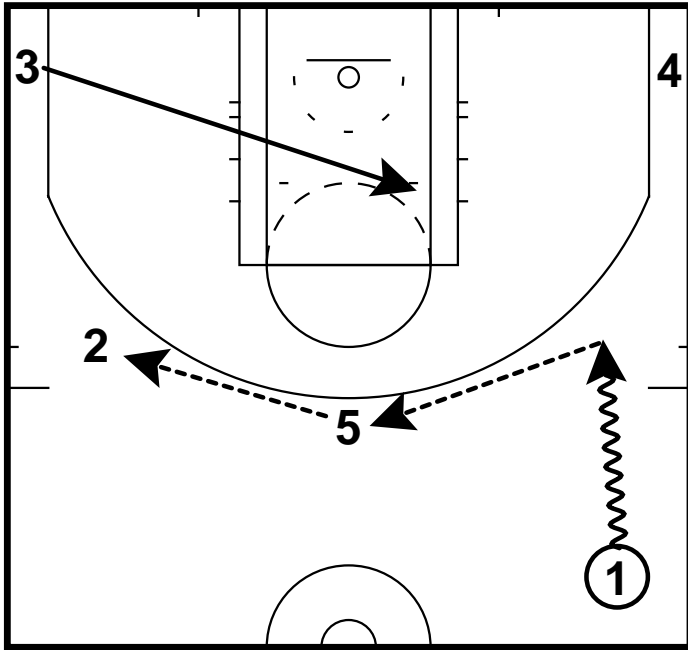
Blast Shuffle Down
Blast



- 3 sets a shuffle for 1
- 5 follows to set a down for 3

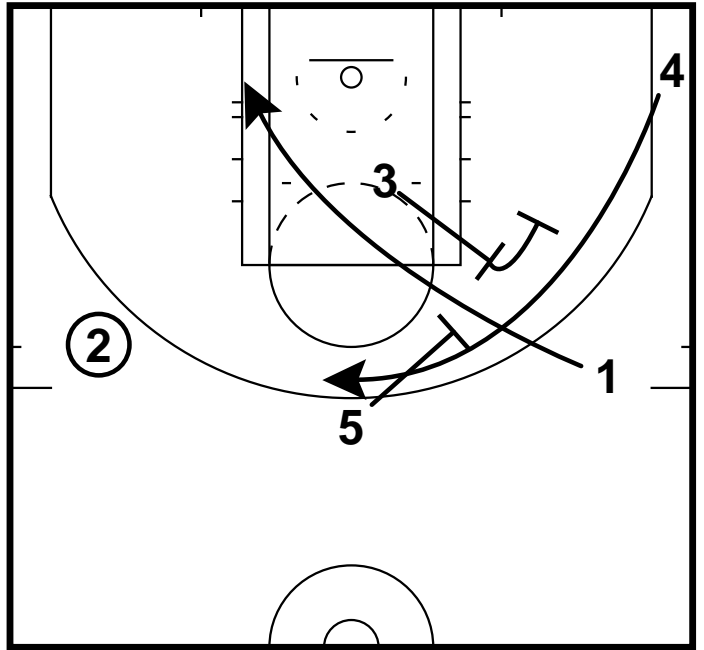
Blast

Blast Shuffle Stagger
Blast



1 dribbles up the floor
1 hits 5 on top, 5 swings to 2
3 flashes to the rim

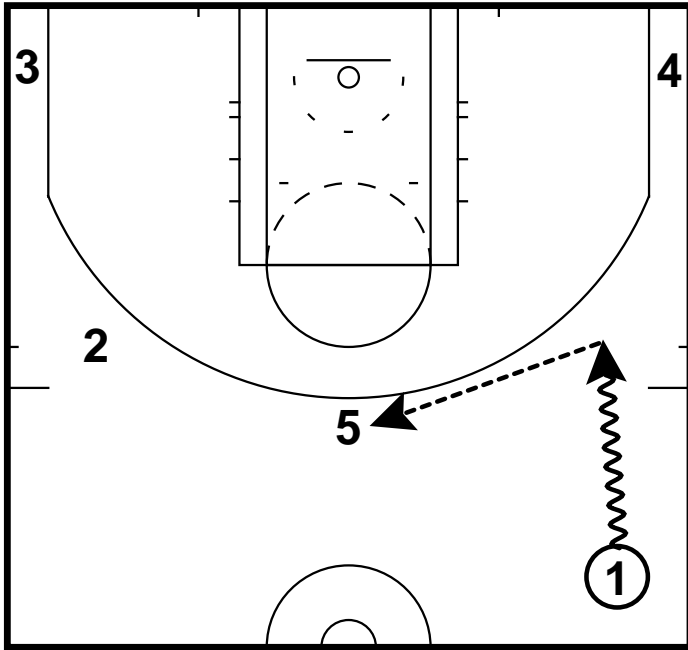
Blast Shuffle Stagger
Blast



3 sets a shuffle for 1
3 and 5 set a stagger for 4

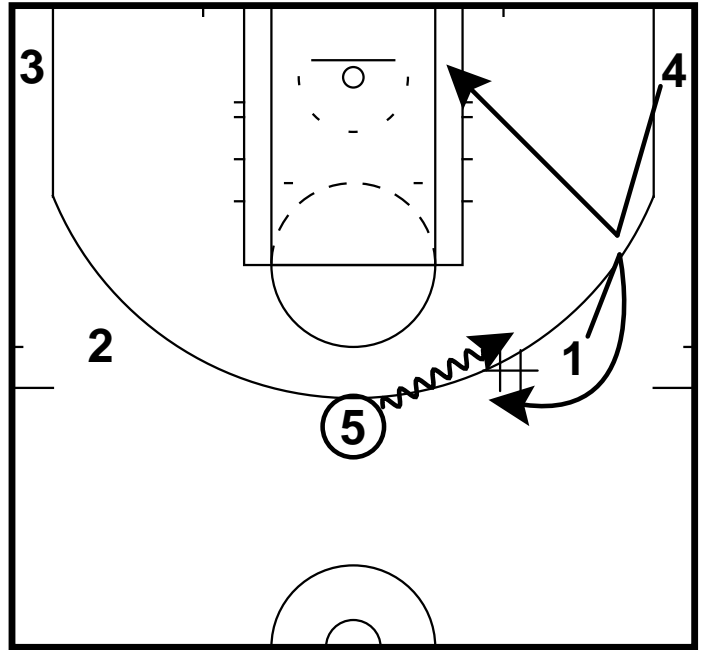
Blast

Blast Split
Blast



1 dribbles up the floor
1 hits 5 on top

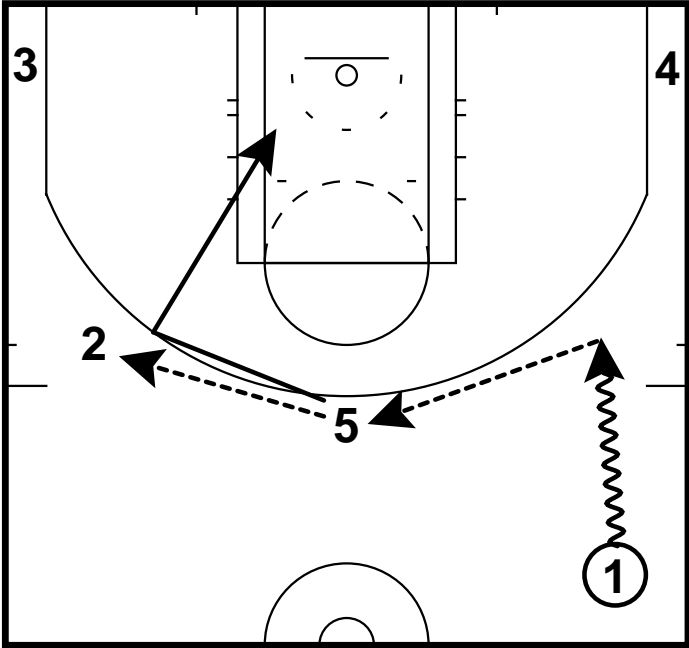
Blast Split
Blast



1 acts to set a pin down for 4
1 and 4 split, 4 loops back to corner
5 follows to DHO with 1 and rolls

Blast

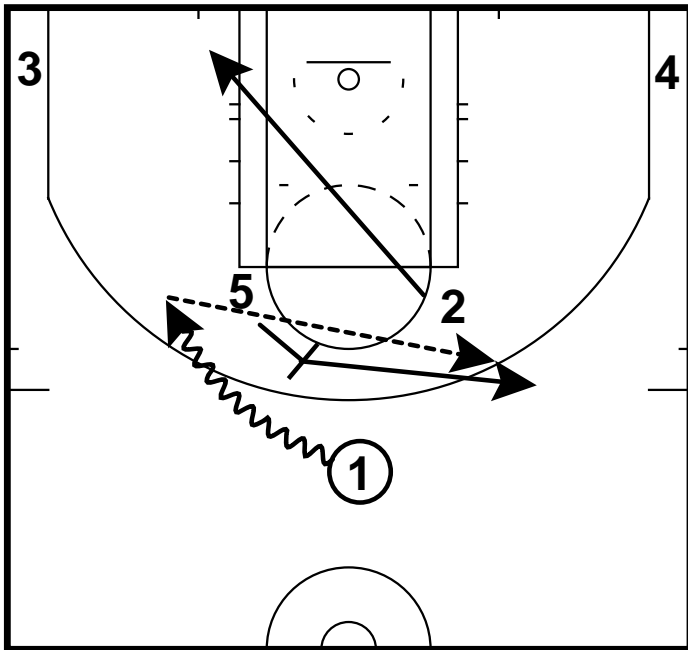
Blast Swing
Blast



- 1 dribbles up the floor
- 1 hits 5 on top, 5 swings to 2
- 5 runs to slip the BS with 2
- 2 looks to hit 5 or attack the slip

Horns

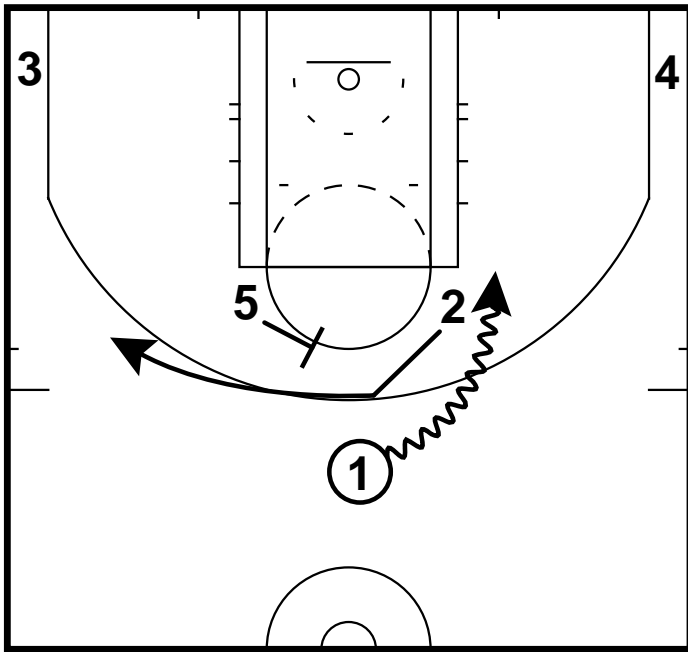
Horns Dive
Horns



- 5 sets a BS for 1 and pops
- 2 dives to the rim
- 1 throws back to 5
- 5 looks to shoot or attack off the bounce

Horns

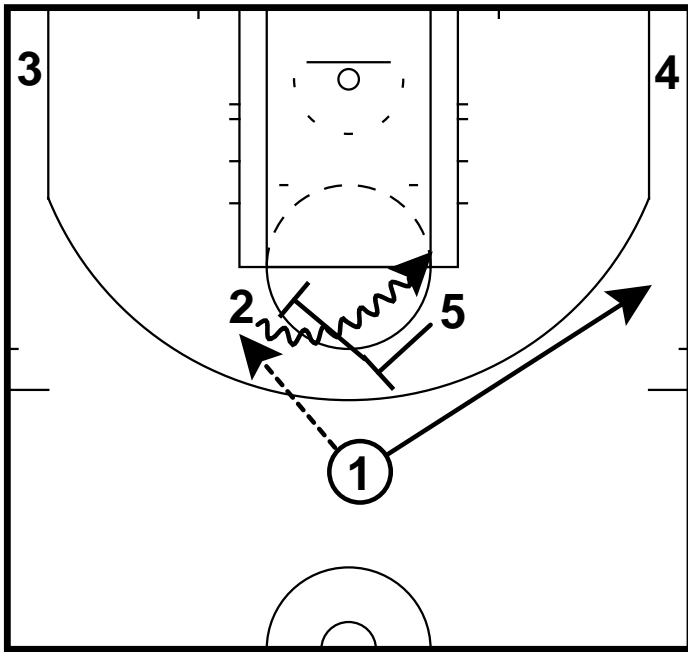
Horns Flare
Horns



2 ghosts a BS for 1, 1 attacks the slip
5 sets a flare for 2

Horns

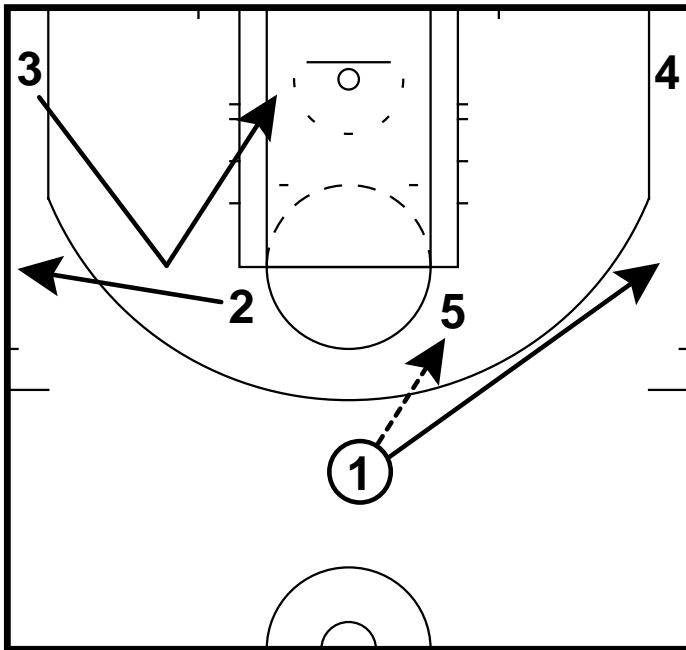
Horns Flare BS
Horns



- 1 hits 2 on the elbow
- 5 sets a flare for 1
- 5 then sets a BS for 2 and rolls

Horns

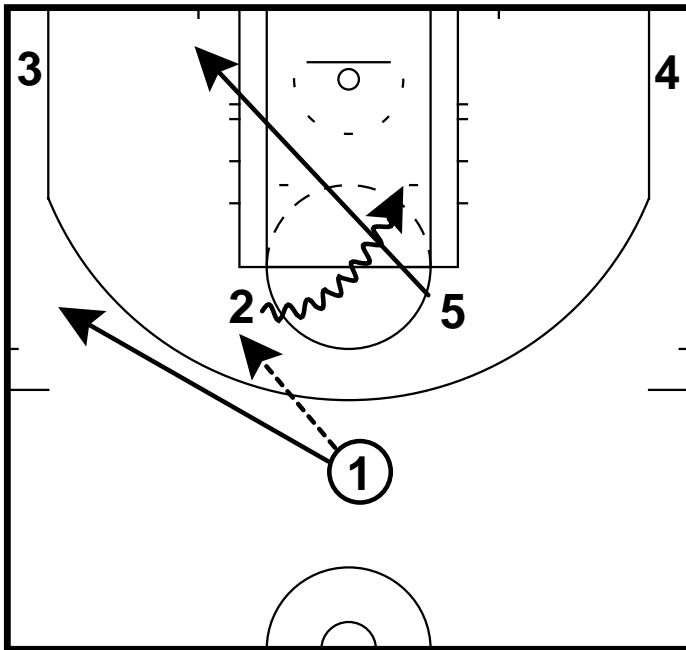
Horns Flare Split
Horns



- 1 hits 5 on the elbow
- 5 fakes handoff to 1 cutting
- 3 acts to set a flare for 2 and dives
- 5 looks to hit 3 or 2 if open

Horns

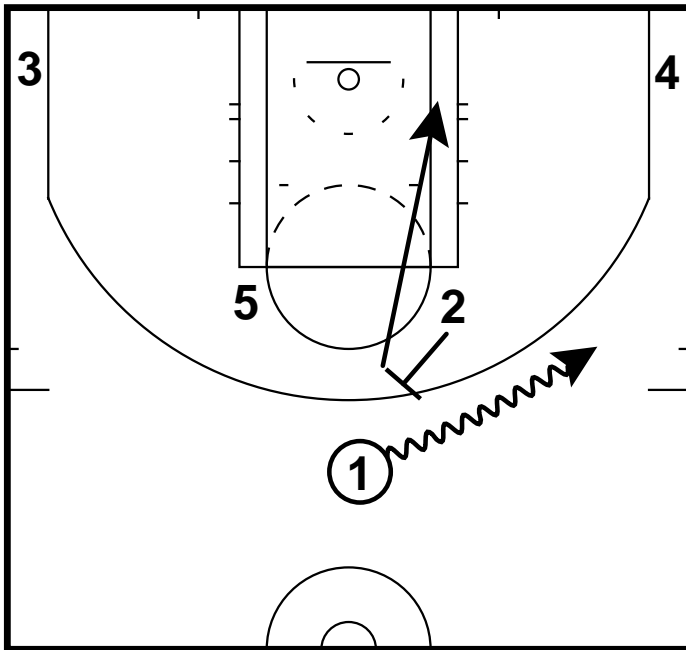
Horns Iso
Horns



- 1 hits 2 on the elbow
- 2 fakes handoff to 1
- 5 dives to the rim, 2 has iso

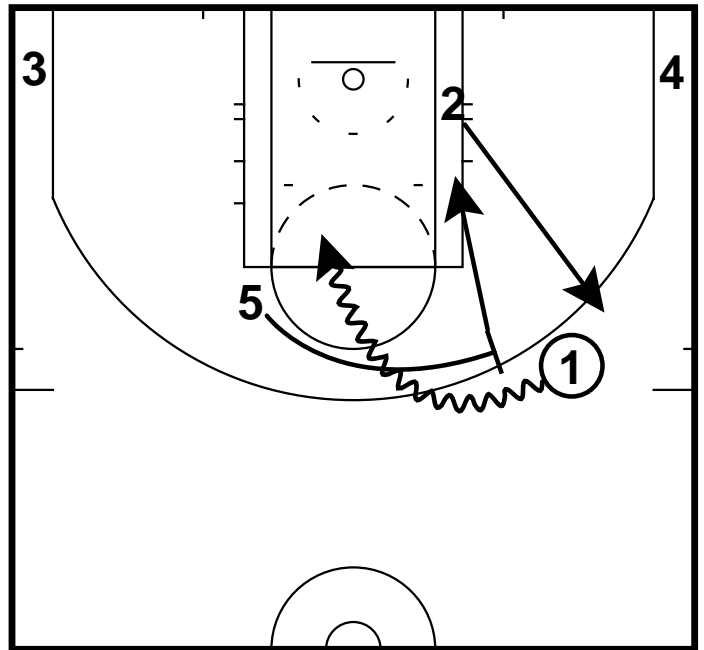
Horns

Horns Twist
Horns



2 sets a BS for 1 and rolls

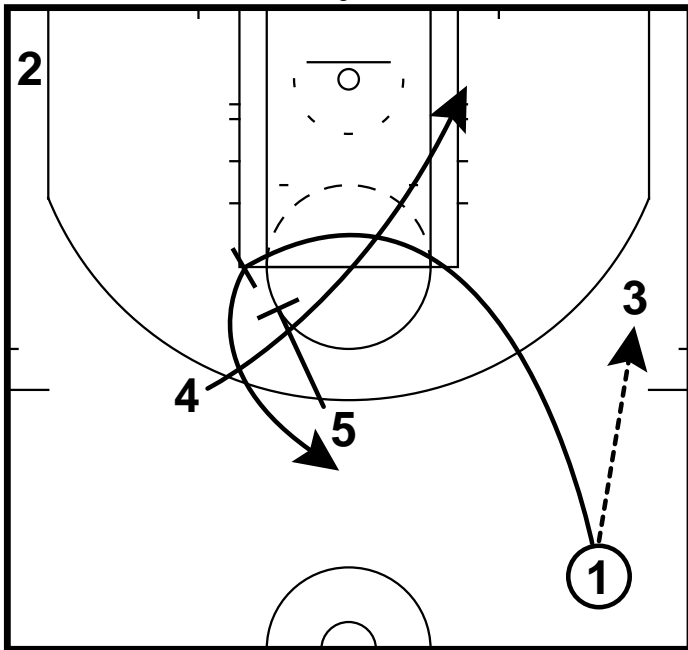
Horns Twist
Horns



5 sets a BS for 1 and rolls
2 replaces behind 5

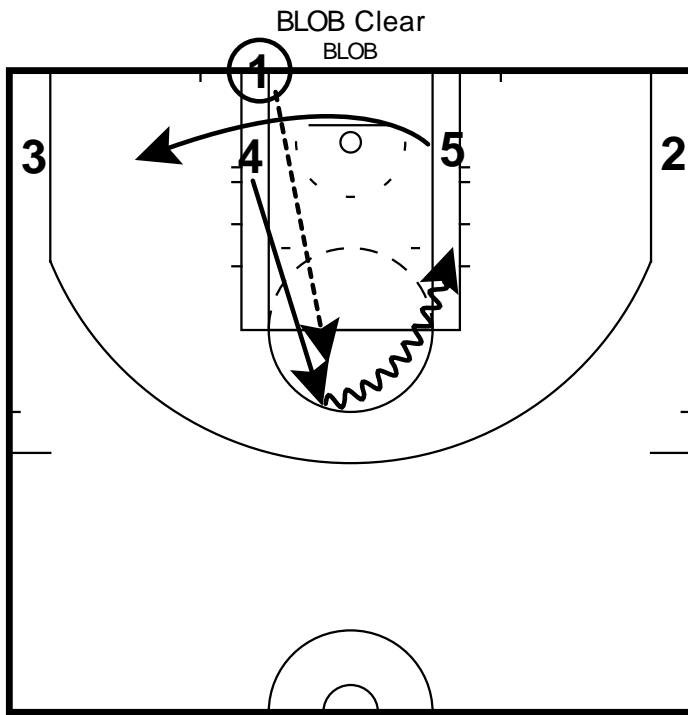
Diagonal

Diagonal Down
Diagonal



- 1 hits 3 early in transition
- 1 loops to set a diagonal for 4
- 5 follows to set a down for 1
- 3 looks for open man

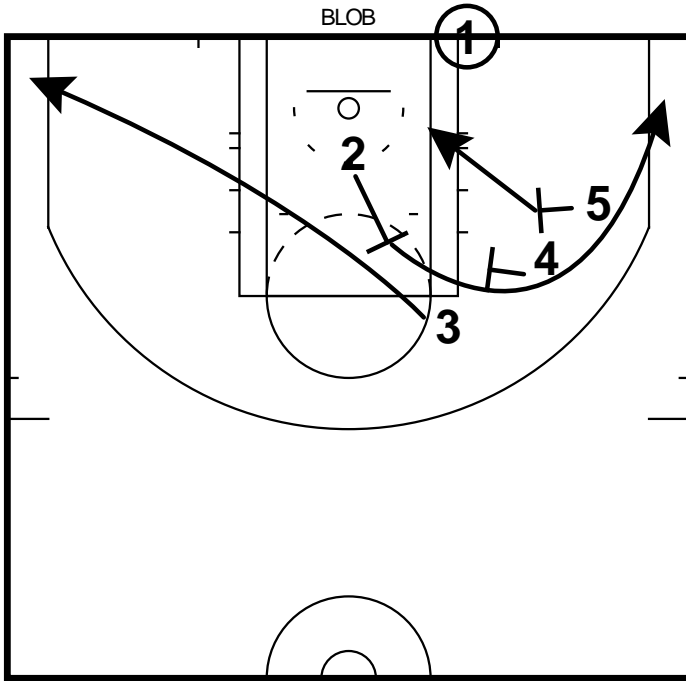
BLOB



4 pops back, 1 hits 4
5 goes opposite block
4 rips for iso

BLOB

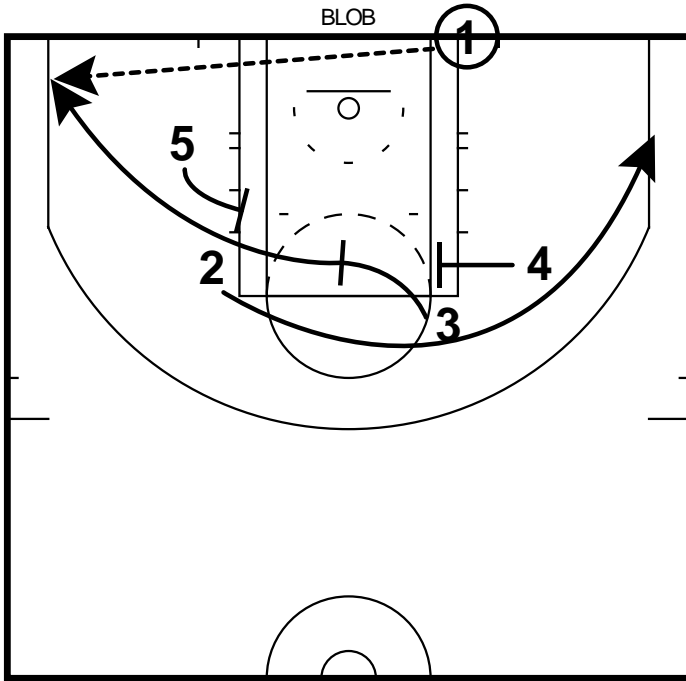
BLOB Double
BLOB



- 2 sets a back screen for 3
- 4 and 5 set a stagger for 2
- 5 slips after screening
- 1 reads open man

BLOB

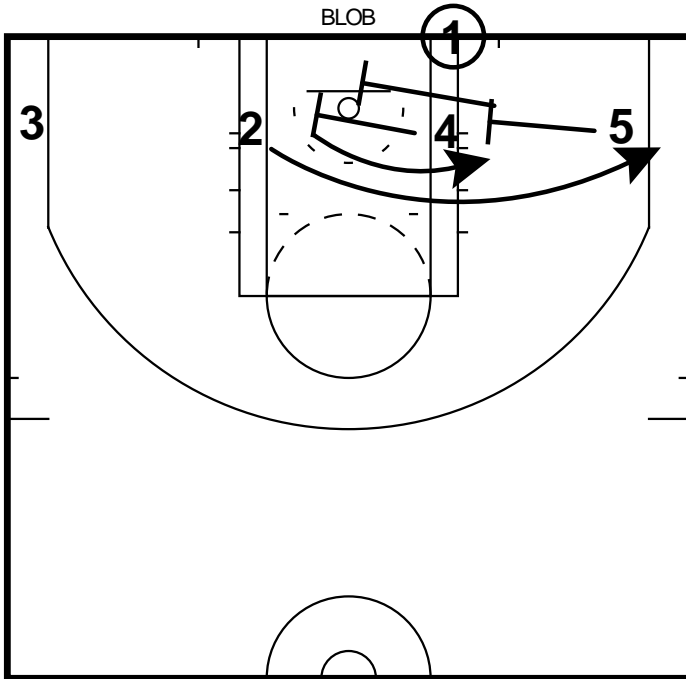
BLOB Double Corner
BLOB



3 and 4 set a double for 2
5 then screens for 3 to corner
1 looks to hit 1 in the corner

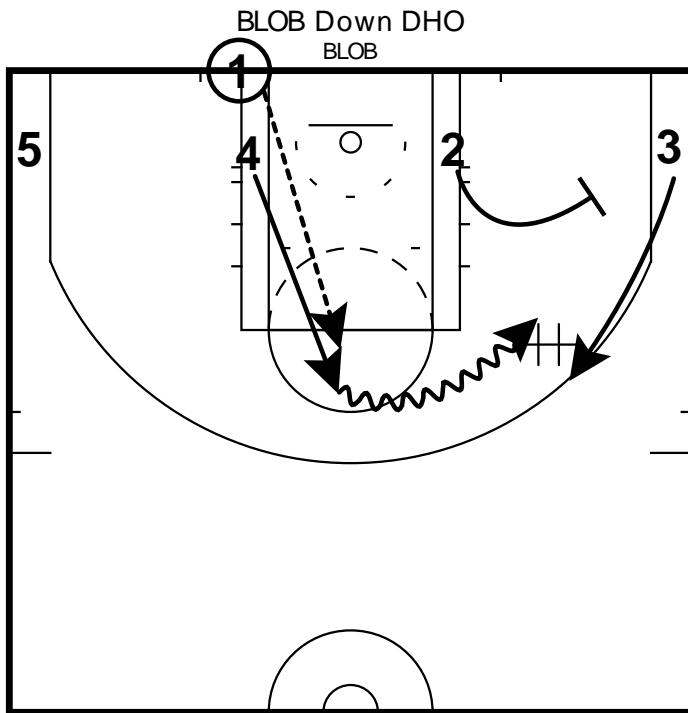
BLOB

BLOB Double STS
BLOB



4 and 5 set a double for 2
5 then screens in for 4
5 ducks in to rim after

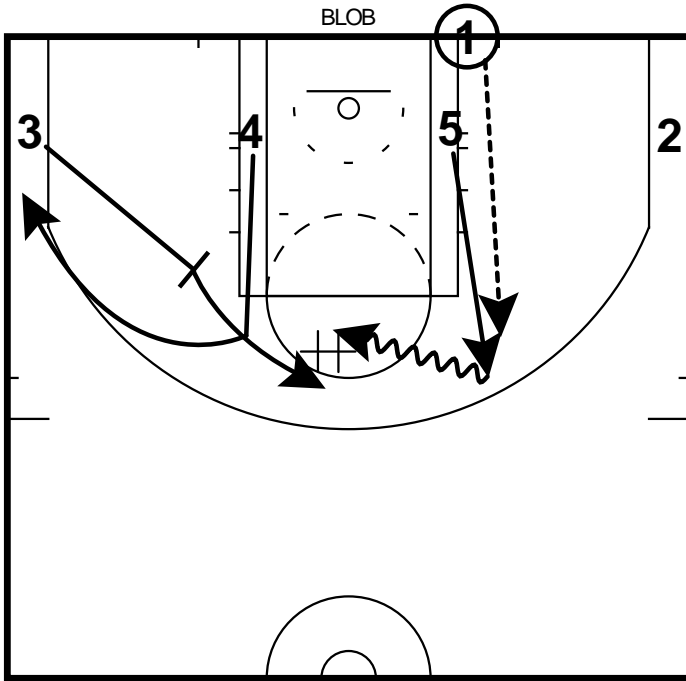
BLOB



4 pops back, 1 hits 4
2 sets a pin for 3
4 follows to DHO with 3 and rolls

BLOB

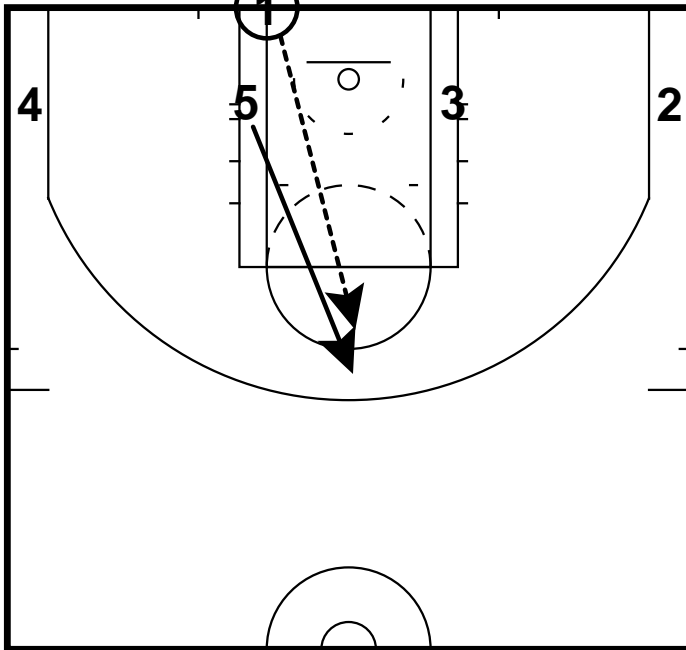
BLOB Flare Handoff
BLOB



- 5 pops back, 1 hits 5
- 3 sets a flare for 4
- 5 DHO's with 3 coming after screen

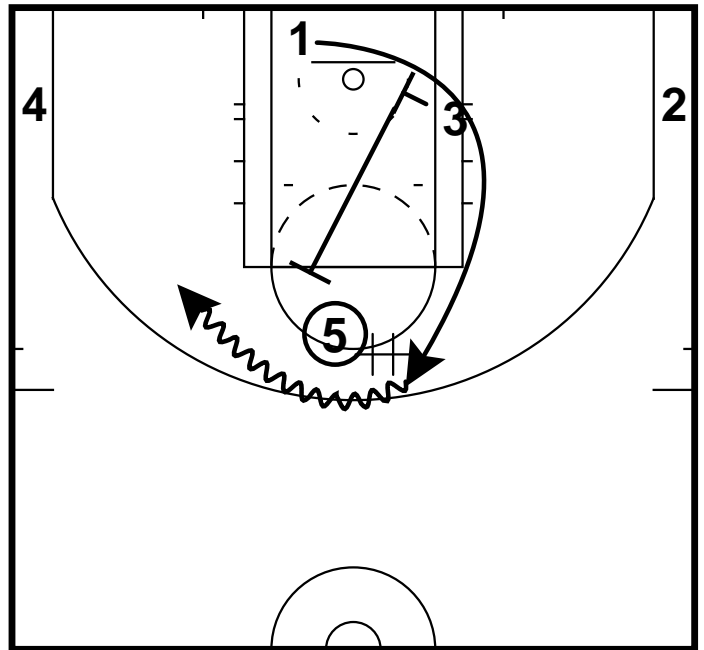
BLOB

BLOB Gut Spain
BLOB



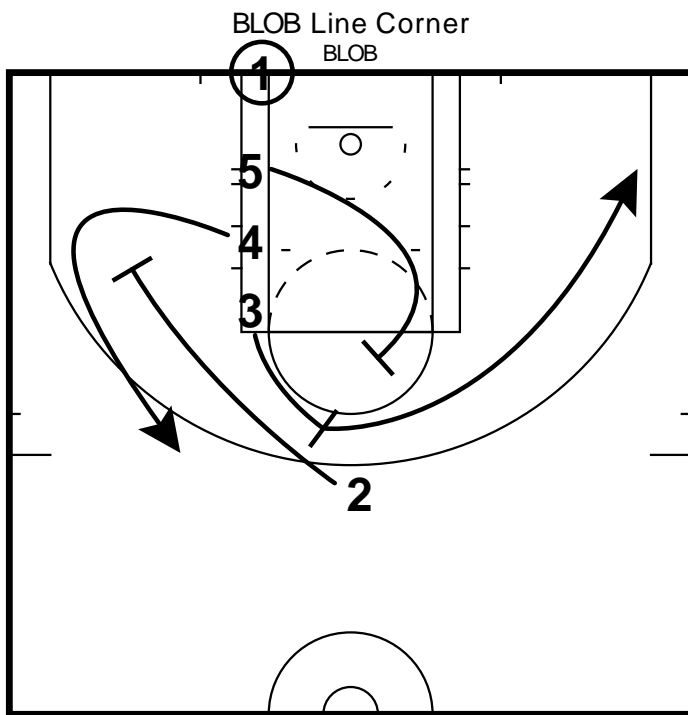
5 pops back, 1 hits 5

BLOB Gut Spain
BLOB



3 pins down for 1
1 runs to 5 for a handoff
5 rolls to the rim, 3 back screens X5

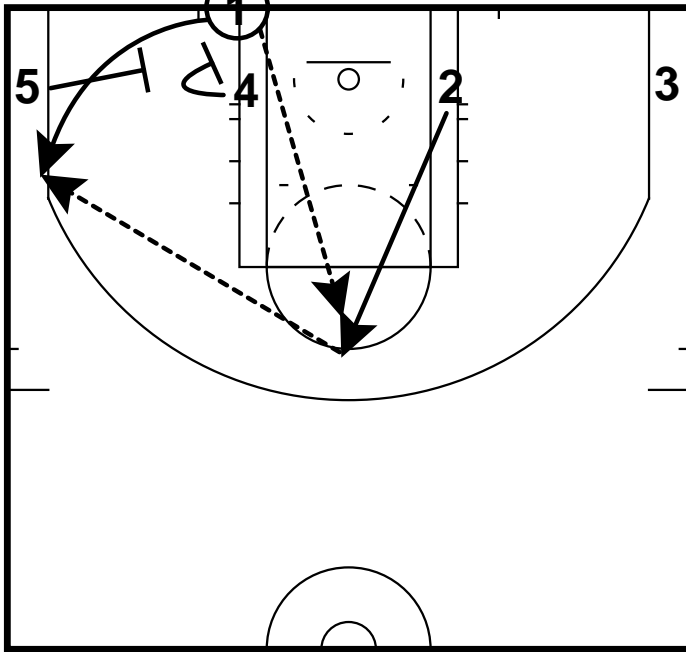
BLOB



- 4 and 5 cut out
- 3 back screens for 2
- 2 pins down for 4
- 5 loops around to screen for 3 to corner

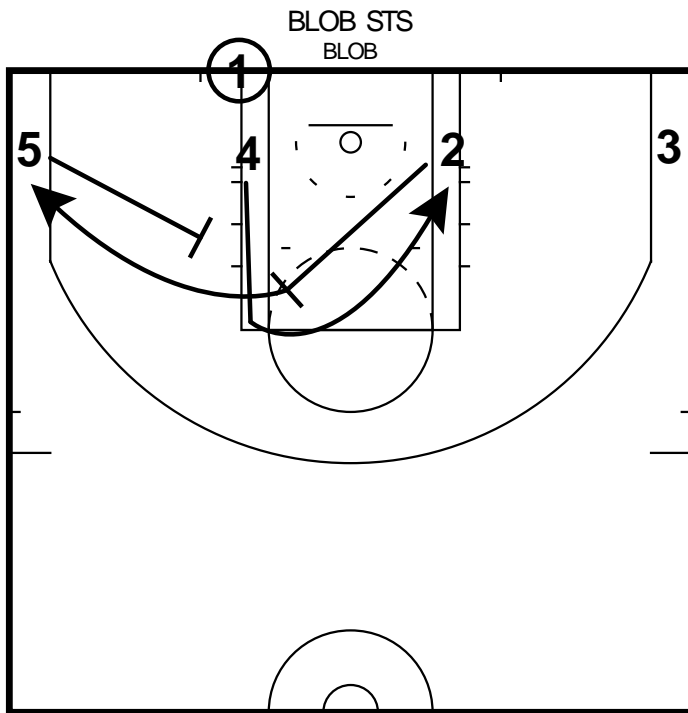
BLOB

BLOB Quick Double
BLOB



- 2 pops out, 1 hits 2
- 4 and 5 set a quick double for 1
- 2 looks to hit 1 or rip for iso

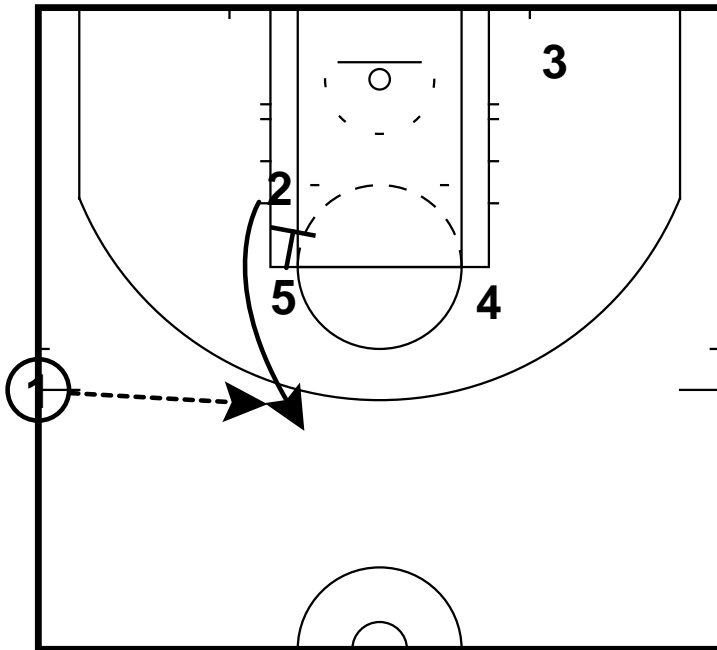
BLOB



4 pops back, 2 sets a back screen for 4
5 screens for 2
They look to slip a lot of these screens

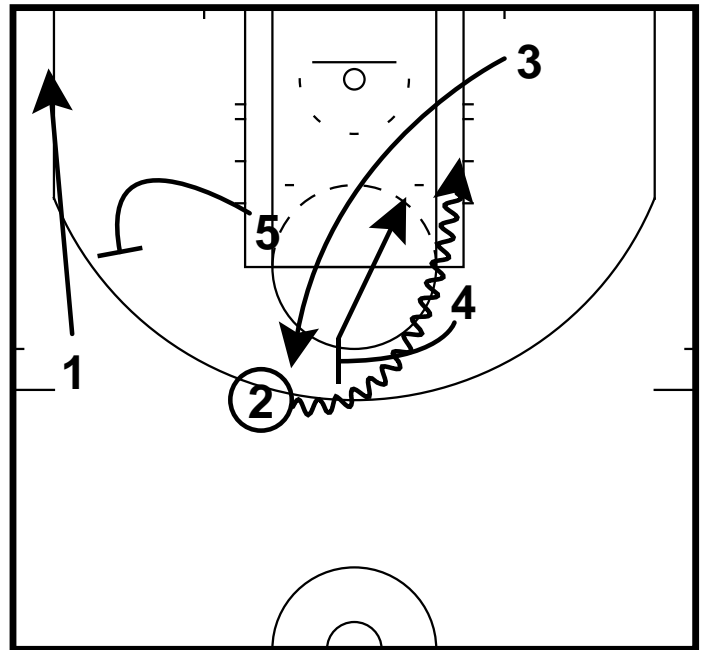
SLOB

SLOB BS R&R
SLOB



5 pins down for 2, 1 hits 2 and steps in

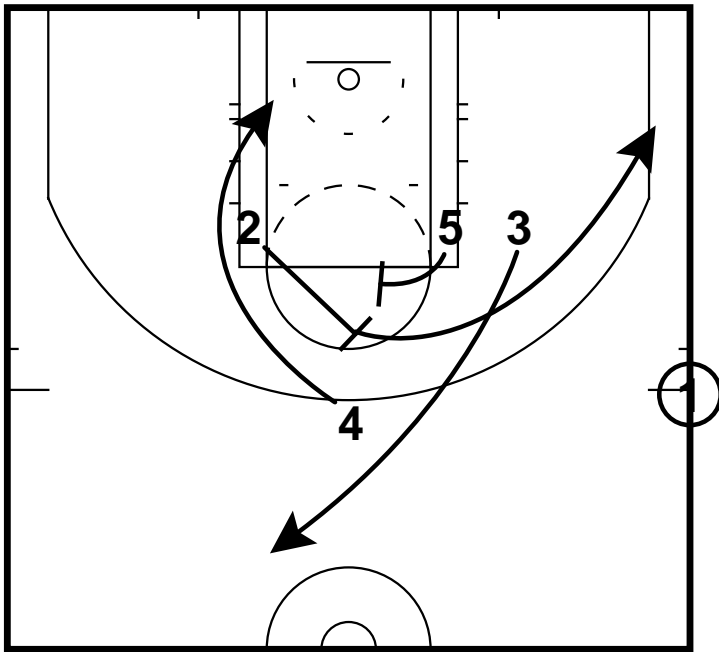
SLOB BS R&R
SLOB



4 sets a BS for 2 and rolls
3 replaces behind the roller
5 hammer screens opposite
2 attacks and reads open man

SLOB

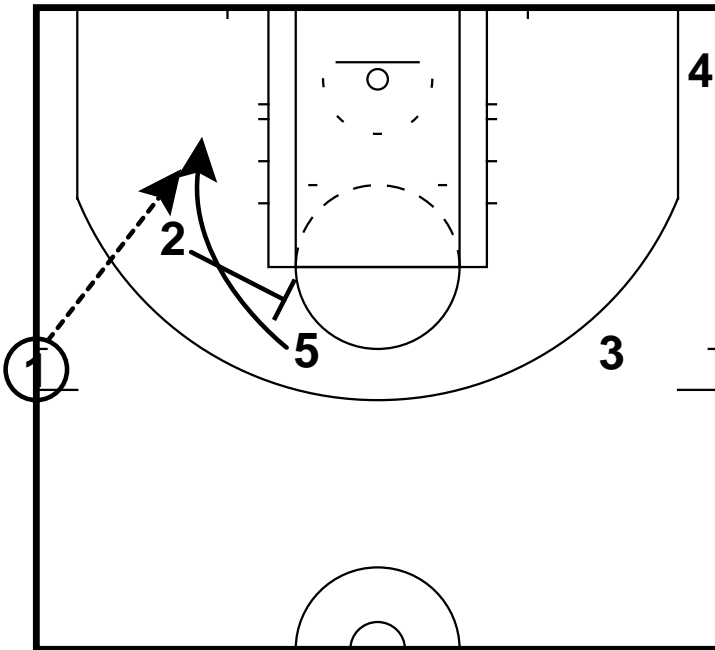
SLOB Clear STS
SLOB



- 3 clears out to half court
- 2 back screens for 4
- 5 then screens for 2
- 1 looks for lob or 2 in corner

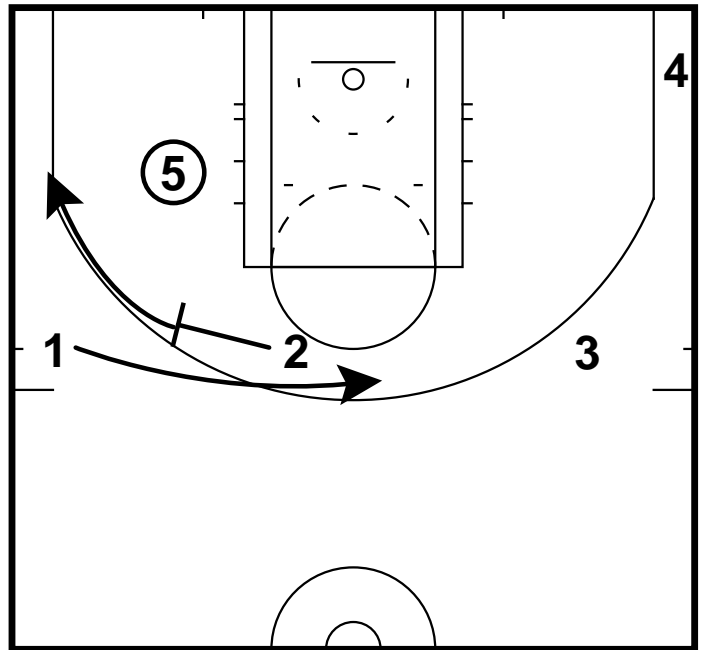
SLOB

SLOB Decoy Split
SLOB



2 screens in for 5
1 hits 5 and steps inbounds

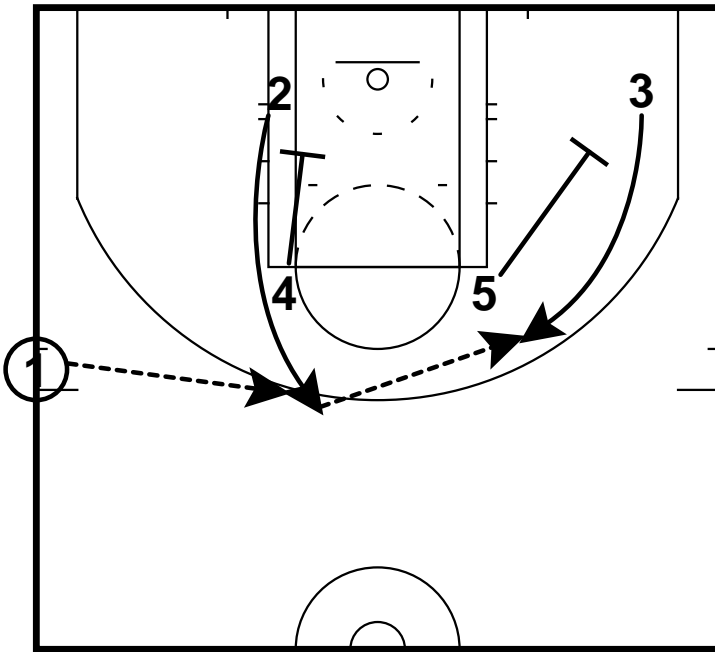
SLOB Decoy Split
SLOB



2 then screens for 1
5 reads the screen situation
Could be a handoff or kick out shot

SLOB

SLOB Zipper Pin
SLOB



4 pins down for 2
1 hits 2, 5 pins down for 3, 2 looks for 3