Split Backs: PAP Comebacks

Quarter	Time	D&D	YD Line	Hash	Score
3rd	8:25	1 - 10	-13	L	21 - 7
-	S A O			C	
Strategy: Sell Midzone Swipe with a 7-Man Play-Action to take a shot down the field.					
OB Progression/Read: Mesh with the RR reading Near Side Comeback to Seam					

QB Progression/Read: Mesh with the RB reading Near Side Comeback to Seam

LT - Clamp Combo 3-Tech to X - Comeback (18-yard) **MDM** H - Fake Swipe to Pass LG - Clamp Combo 3-Tech to Protect C-Gap **MDM**

Z - Comeback (18-yard)

Threat

C - Clamp Combo Nose to Y - Inside Release Seam Mike

> RG - Clamp Combo Nose to Mike

T - Mesh to Protect Outside RT - Man Locked on End