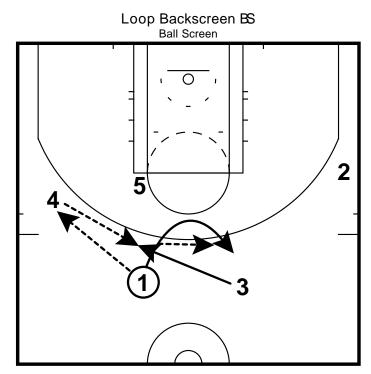
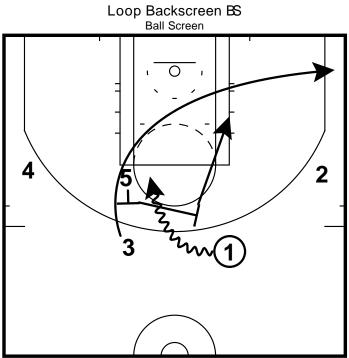


UCLA

Table of Contents

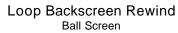
1.	Ball Screen	2
2.	Misc.	8
3.	Elbow	19
4.	Weave	21
5.	Horns	23
6.	BLOB	25
7.	SLOB	34

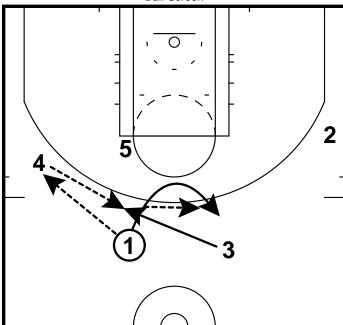




- 1 hits 4 and loops opposite slot
- 4 hits 3 flashing over 3 swings over to 1

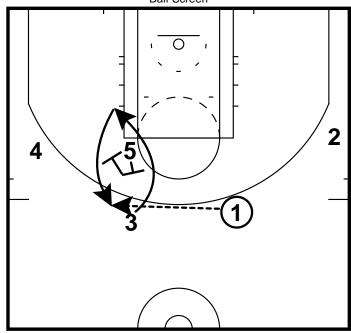
5 back screens for 3 5 BS's for 1 and rolls



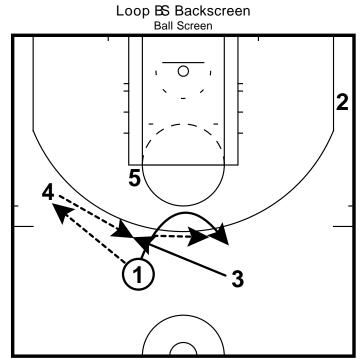


- 1 hits 4 and loops opposite slot
- 4 hits 3 flashing over 3 swings over to 1

Loop Backscreen Rewind Ball Screen

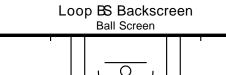


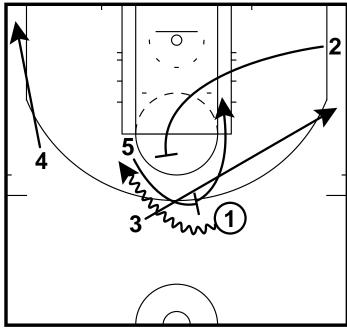
- 5 back screens for 3
- 5 then down screens for 3
- 1 looks to hit 3



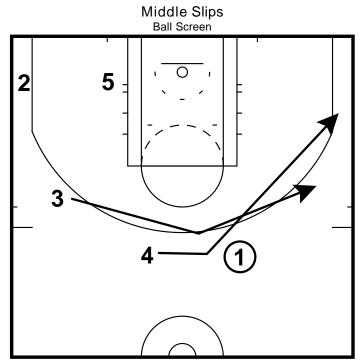


- 4 hits 3 flashing over 3 swings over to 1

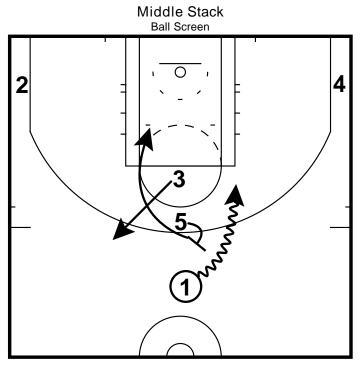




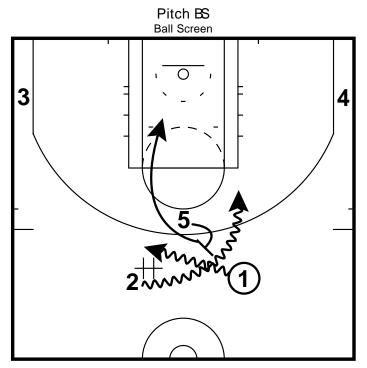
- 3 cuts through opposite,4 spaces 5 BS's for 1 and rolls
- 2 sets back screen for 5 man rolling



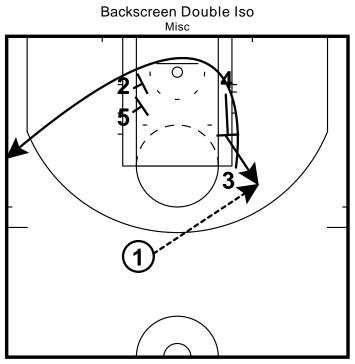
- 4 and 3 run to slip BS with 1 1 looks for a messed up switch



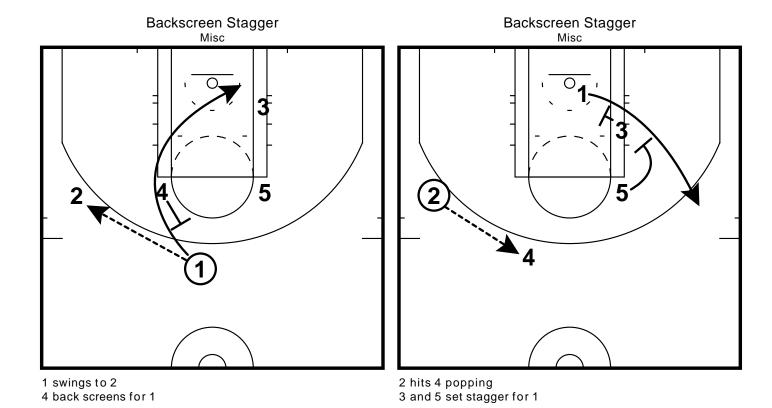
5 BS's for 1 and rolls 3 fills up after 5 rolls

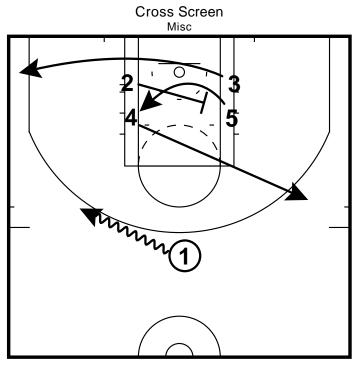


1 dribbles at 2 and pitches the ball 5 follows with a BS for 2 and rolls



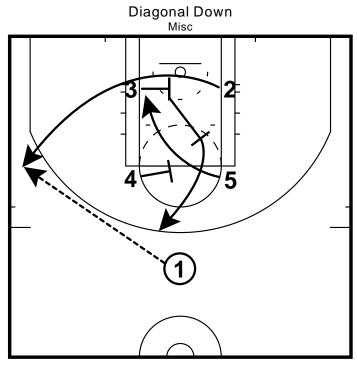
- 4 back screens for 3 2 and 5 set double for 3 1 hits 4 to face up iso



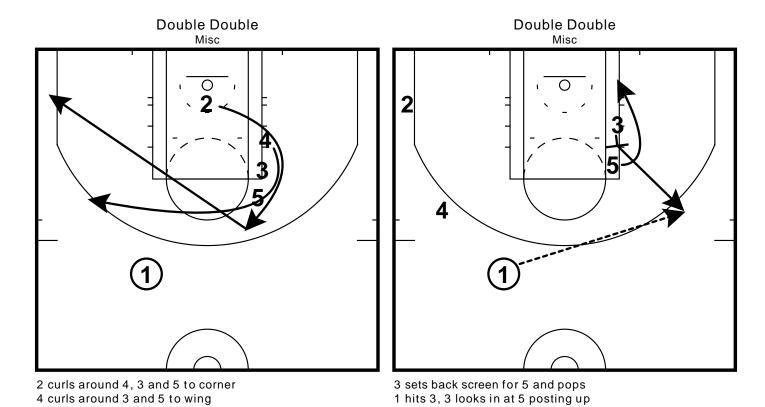


- 3 clears to corner

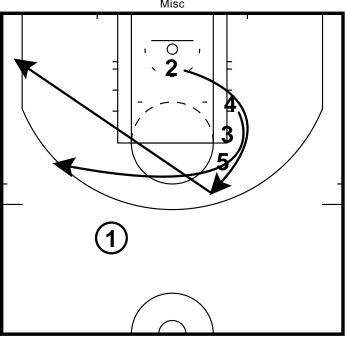
- 4 flashes to wing 2 cross screens for 5 1 dribbles over looking for 5



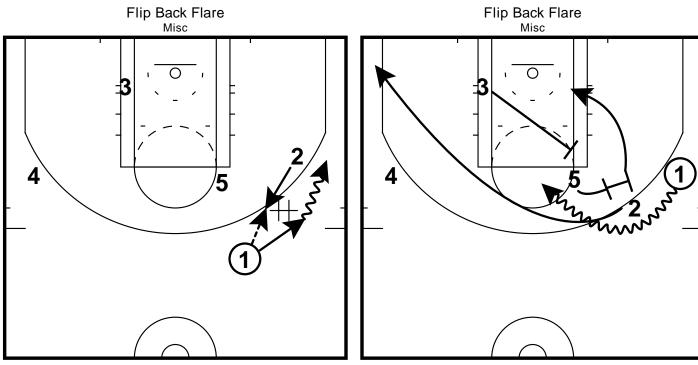
- 3 cross screens for 2 1 hits 2, 3 diagonal screen for 5 4 down screens for 3



Double Double Back Misc

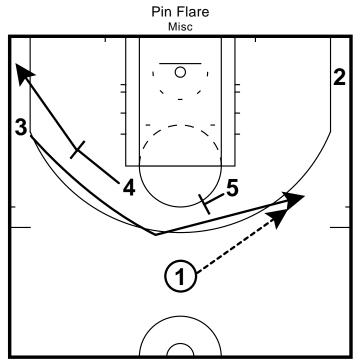


2 curls around 4, 3 and 5 to corner 4 curls around 3 and 5 to wing

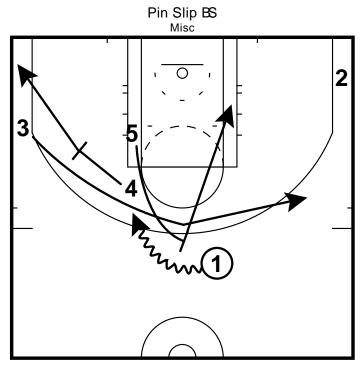


1 hits 2 flashing, 2 flips back to 1 1 dribbles to wing

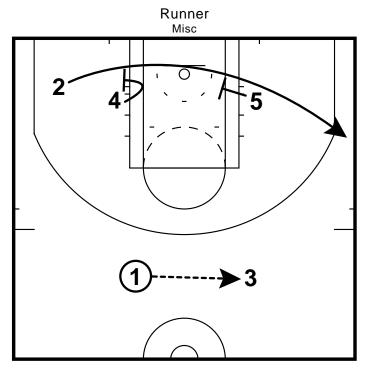
- 5 flares for 2, if no shot, 2 goes corner 5 BS's for 1 and rolls
- 3 back screens 5 rolling



- 4 pin downs for 3 3 sprints and slips BS on 1 5 flares for 3, 1 looks for 3 1 will look to attack slip as well

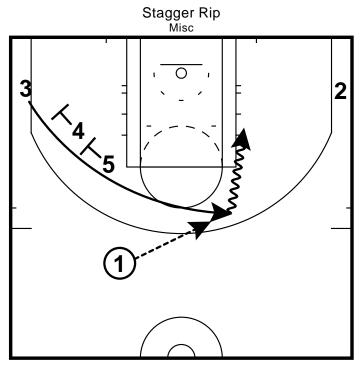


- 4 pin downs for 3 and spaces 3 sprints in and slips BS with 1 5 follows with a BS for 1



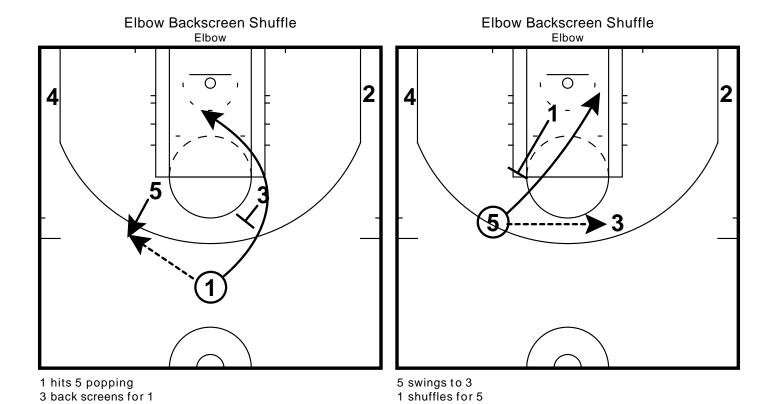
4 and 5 set a double for 2, 1 hits 3 1 and 3 pass back and forth on top 2 will run base line back and forth

pg. 17

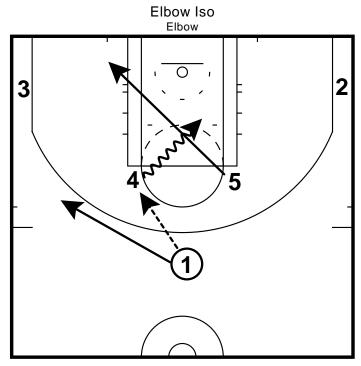


4 and 5 set stagger for 3 1 hits 3, 3 looks to rip iso

Elbow

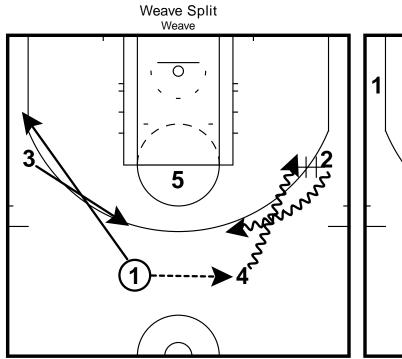


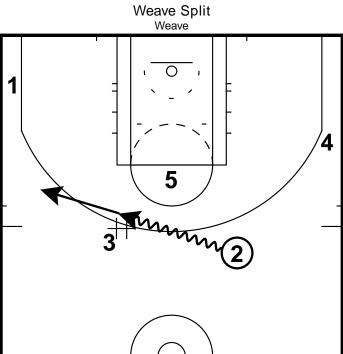
Elbow



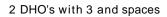
- 1 hits 4 on elbow and spaces 5 dives to opposite block 4 faces up for iso

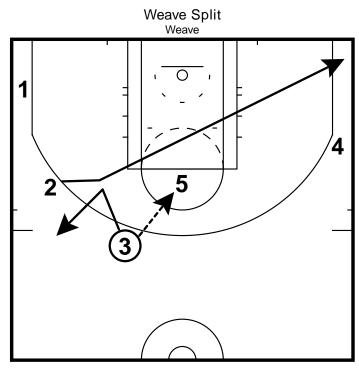
Weave





1 swings to 4, 4 DHO's with 2 1 and 3 interchange



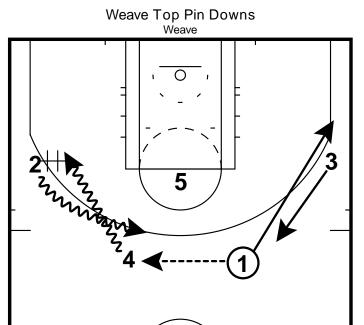


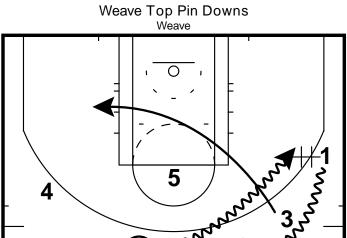
3 hits 5, 2 and 3 split

5 then hits 3 and follows into BS

⁵ looks for back door

Weave



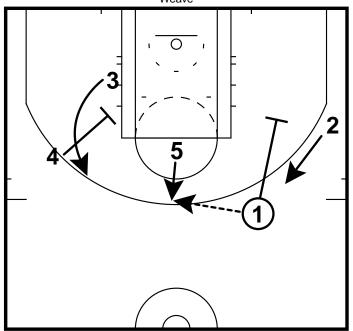


- 1 swings to 4, 4 DHO's with 2 1 cuts to wing
- 2 dribbles to middle, 3 flashes up

3 cuts through 2 DHO's with 1

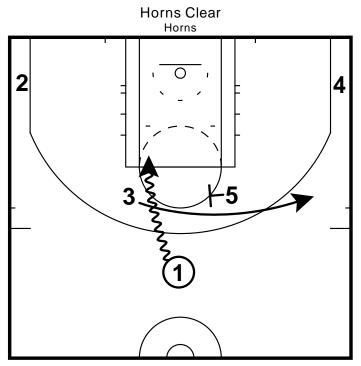
1 dribbles up





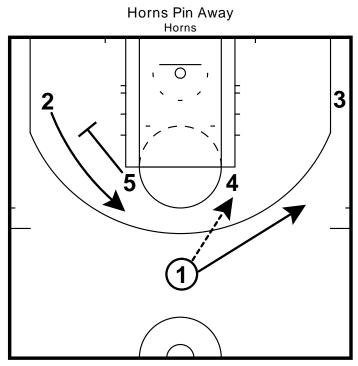
- 1 hits 5 on top
- 4 and 1 pin down for 3 and 2

Horns

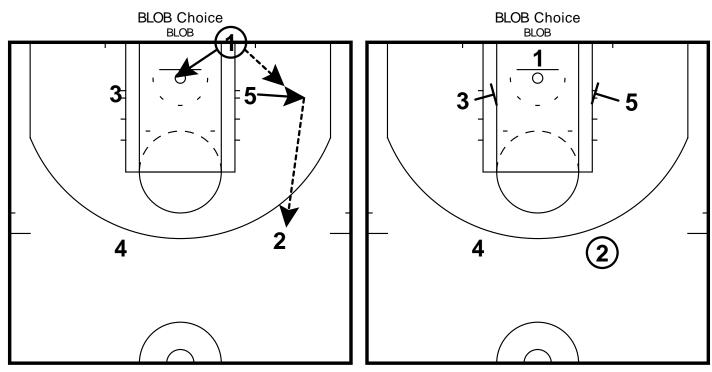


- 3 sprints out off flare from 5 1 drives down hill

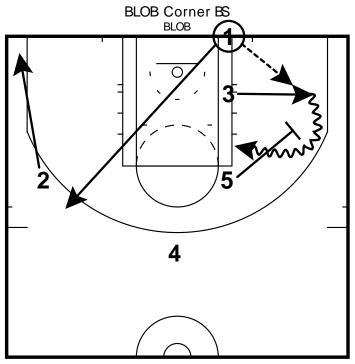
Horns



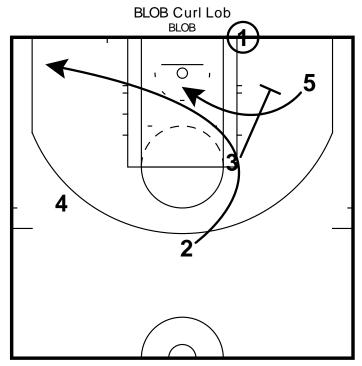
1 hits 4 and spaces 5 pin downs for 2



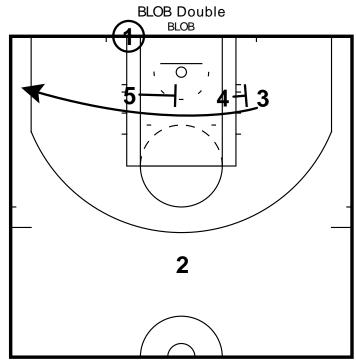
- 5 pops out, 1 hits 5 5 swings out to 2 1 moves to under the rim



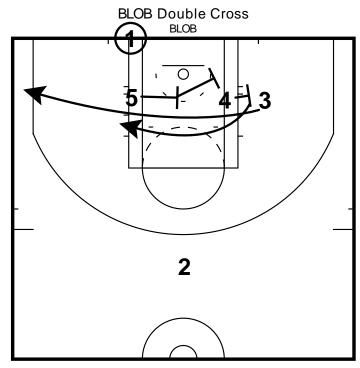
- 3 pops out, 1 hits 3 2 spaces corner, 1 cuts to wing 5 BS's for 3 and rolls



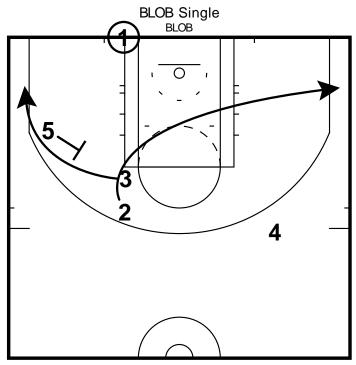
- 2 curls around 3 3 pin downs for 5 for lob 1 looks at the rim to 5



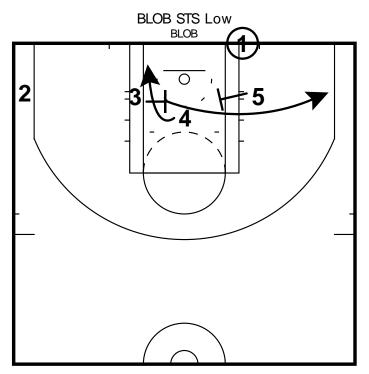
4 and 5 set a double for 3 1 looks for 3



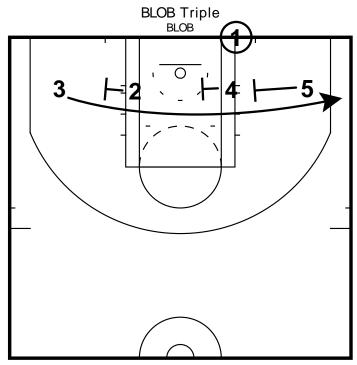
4 and 5 set a double for 3 5 then sets cross screen for 4



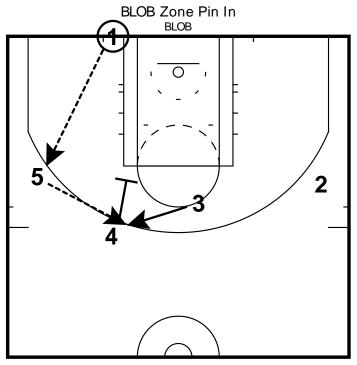
2 curls off of 3 to corner 5 sets a single for 3



3 screens for 4 5 screens in for 3

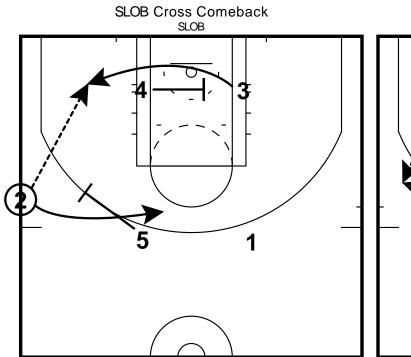


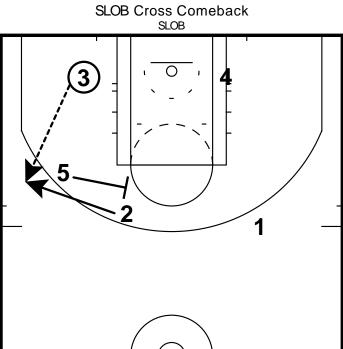
2, 4 and 5 set triple for 3



- 1 hits 5
- 4 pin downs outside top man 3 flashes to the ball 5 hits 3

SLOB

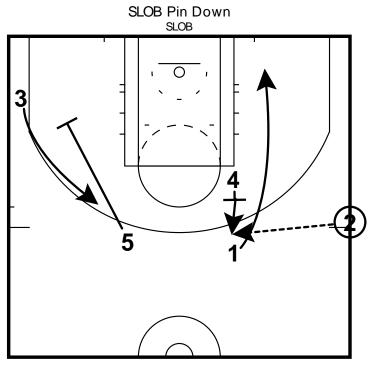




- $4\ cross\ screens\ for\ 3$
- 2 hits 3
- 5 screens for 2

5 re screens for 2 3 looks for 2 for three

SLOB



- 4 sets back screen for 1 and pops 2 hits 4 5 pin downs for 3