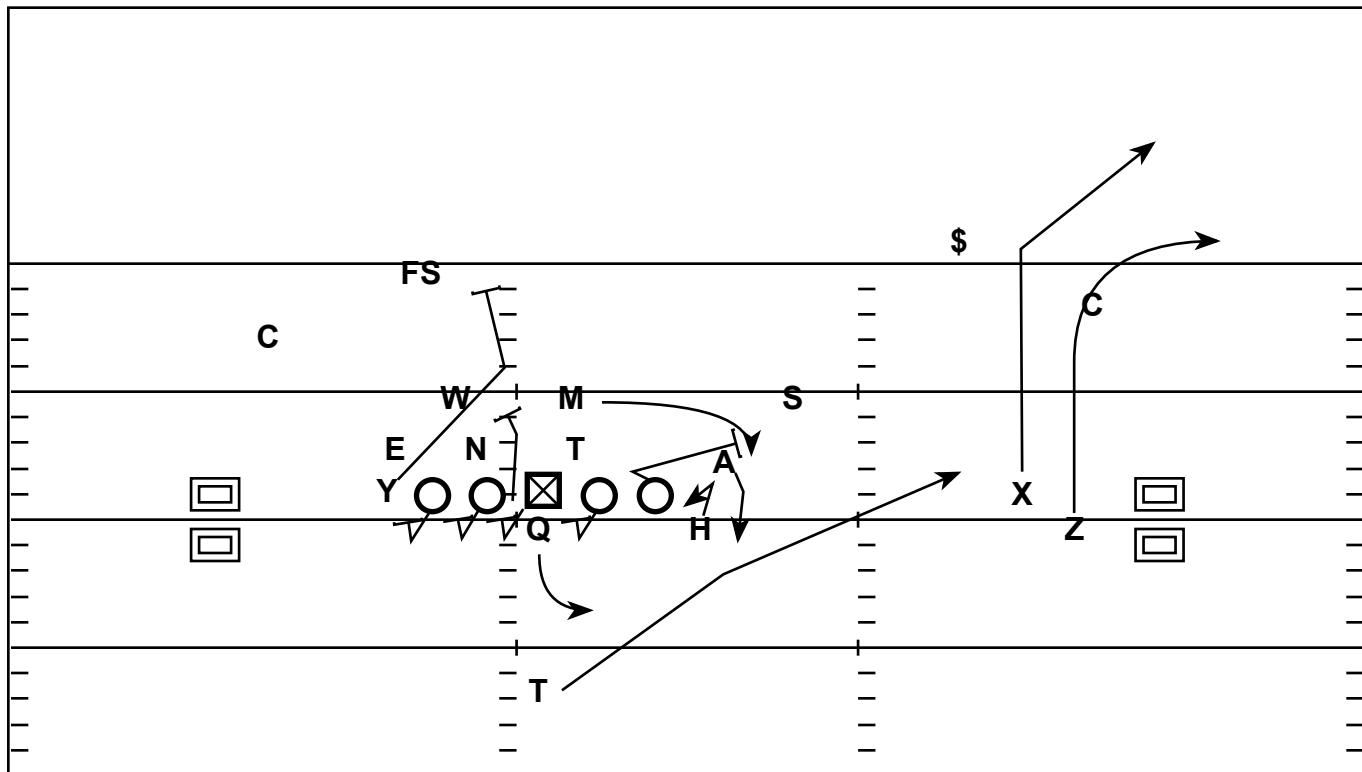


# \*3x1 Ace: TE Screen Off Fake Sprint Out

Quarter	Time	D & D	YD Line	Hash	Score
4th	10:35	2 - 8	8	L	21 - 26



Strategy: Sell Hard Sprint Out to the Outside, Just throw an easy underhand toss to the TE on the Screen, as everyone over pursues.

QB Progression/Read: Sell the Sprint Out - Underhand Toss to the TE

X - Distraction Corner
H - Block (Defeat) to turn and get up field reading blocks
Y - Inside Release to Block Backside F/S
Z - Distraction Deep Out
T - Distraction Flat

LT - Slide to C-Gap
LG - Slide to B-Gap
C - Slide to A-Gap (Uncovered so Climb to MDM)
RG - Slide to Playside A-Gap
RT - Step down to Flat Release Kick Out Defender over the H