

WR FUNDAMENTALS

- O MUST BE ABLE TO BLOCK (SIGNS OF TOUGHNESS)
- MUST BE ABLE TO GET OPEN (GET OPEN LATE, RUN GREAT RTS, SEPARATE)
- MUST BE ABLE CATCH THE BALL AND PUNCTURE

RECEIVER IDENTITY

- 1. Toughness Mentally / Physically
- 2. Energy and Enthusiasm
- 3. Confidence and Swagger
- 4. Pride
- 5. Production
- 6. Detail: Attention to Detail

EXPECTATIONS FOR THE POSITION

- 1. Great Blockers
- 2. Ball Security
- 3. Catch the Football
- 4. Accountability and Trust
- 5. Fundamentals
- 6. Knowledge Football IQ

DAILY CHECK LIST / EVERY DAYS

- 1. Stance & Starts
- 2. Releases (1st level / 2nd level)
- 3. Ball Skills
- 4. Route Running / Technique
- 5. Ball Security
- 6. Blocking

1. STANCE

STANCE

- Be in an ExplosiveStance
- Reduce Target (Surface Jam Area)
- Be able to both attack and react
- ▶ Hands always up



STANCE SOFT CORNER

- BASE (FEET JUST OUTSIDE SHOULDERS)
- ▶ STAGGERED FEET
- BENT KNEES (FRONT LOADED BUT BALANCED)
- **▶ FORWARD LEAN**
- **EYES UP**
- ▶ SHOULDERS SQUARE TO LOS
- ▶ RELAXED
- ▶ KNEE OVER TOE, CHEST OVER KNEE!
- **▶ CONSISTENCY!**



STANCE VS PRESS

- NARROW BASE
- **BALANCED BASE**
- **LOW CENTER OF GRAVITY**
- **EYES UP**
- ▶ READY TO FIGHT!



2. RELEASES

RELEASING VS. PRESS COVERAGE

- Study your opponent during the week vs different releases and routes
- Stance must be balanced up, like a BOXER
- Must be more aggressive and use hands and feet to win
- Read the defenders body language
- Give yourself space to win (alignment)
- Get your eyes on the target (arms and hands, not his body)

FIRST STEP (Check Step)

- 1st Step is determined by the alignment and the aggressiveness of the defender
- Aggressive Corner: Parallel Step, This will help us establish a 2 way go
- Passive Corner: Attack, Attack,
- WR struggle against press because of poor footwork and hand placement
- Hands and feet must work together
- Mentality of the WR: Must Beat Press Everyday

WR FUNDAMENTALS

RELEASES

(PROTECT YOUR RELEASES IN THE RUN GAME

- SPEED RELEASE
- SINGLE MOVE
- DOUBLE MOVE
- READ STEPS
- DIAMOND RELEASE



SPEED RELEASE

SPEED RELEASE









SINGLE RELEASE





DOUBLE JAB RELEASE





DIAMOND RELEASE





FOOT FIRE





WR FUNDAMENTALS

HANDS RELEASES (PROTECT YOUR RELEASES IN THE RUN GAME

- TIGHT SWIM
- RIP
- WASH
- SLAM AND GO



PURPOSE:

- ❖ Arch: Work release, staying compact
- Pop Ups: Athlete will release and grab grass

TEMPO: Slow to fast

ORGANIZATION/SET-UP:

- Two arches behind the line
- Two pop ups
- Balls to finish the drill

- 1. Roll over the foot
- 2. Set the angle of departure
- 3. Set your eyes on the defenders chest
- 4. Finish



PURPOSE: To enhance the athlete skill level to beat man press

TEMPO: Game Speed

ORGANIZATION/SET-UP:

- Line up on the white line'
- On the Go, Release the Coaches
- Two coaches with crayons

- 1. Be aggressive
- 2. Take away chest
- 3. Take away shoulder
- 4. Foot Fire
- 5. Be aggressive with hands



PURPOSE: To teach athlete to lower shoulder to limit hitting surface

TEMPO: Game Speed

ORGANIZATION/SET-UP:

- Two sides to increase reps
- Two crayons
- Can have a ball on top
- Athlete jogs back and switches sides

- 1. Set the angle of departure
- 2. Attach the coach
- 3. Grab grass and rip up thru the facemask
- 4. Stack the coach



PURPOSE: To teach athlete to step on the toes of the DB so they can release

TEMPO: Game Speed

ORGANIZATION/SET-UP:

- Two sides to increase reps
- Two crayons sets
- Can have a ball on top
- Athlete jogs back and switches sides

- 1. On the GO, foot fire
- 2. Fast hands and feet
- 3. Eyes in the chest
- 4. Hit Opposite
- 5. On the Go, Release the Coach
- 6. Stack the defender



RELEASE DANCE

PURPOSE: Teach proper hand releases, hand over and rip tech

TEMPO: Full Speed, Foot Fire

ORGANIZATION/SET-UP

- Athlete foot fires and when the noodle is flashed, he will use a hand over or rip technique
- The coach will give a go call when he wants the athlete to release
- The athlete must stack the coach when he releases

- 1. Hand over, and rip are the two hand release we use
- 2. Keep the hands and arms tight. Everything is worked in the frame work of the body
- 3. Protect your chest
- 4. Balance up the stance, like a boxer
- 5. Have hands in a ready hitting position



SIFT THRU / ANGLE

PURPOSE: Release 2nd level, sifting the hand thru coverage

TEMPO: Warmup Drill, Stride Tempo

ORGANIZATION/SET-UP

- Noodle, arm pads, ETC
- One line, athlete will stride and sift the arm

- 1. Sift the arm and take the shoulder away
- 2. Keep the technique tight
- 3. Arm over, rip thru techniques



COMP RELEASE DRILL

PURPOSE: Use all releases taught in a competitive drill with teammates

TEMPO: Game Speed

ORGANIZATION/SET-UP:

- 4 Cones (5/5)
- Two Sides
- Coaches provide the enthusiasm
- As many reps as possible

- 1. Emphasize ATTACK, ATTACK
- 2. Get the shoulder thru
- 3. Finish +3
- 4. Coach it off the tape



START

- EXPLOSION OUT OF STANCE
- DRIVE OFF OF BOTH FEET
- LOW PADS THROUGH THREE STEPS
- ROLL OVER BIG TOE (NO FALSE STEPS)
- ARM DRIVE
- **▶** GAIN GROUND
- > ATTACK, ATTACK, ATTACK!





WR TAKE OFF

PURPOSE:

• Film the WR from the field level side lines to check for WR's take off. CANT BE LATE OFF THE BALL

COACHING POINTS:

- Must be explosive out of the stance
- WR explodes out of the stance by the movement of the center's hand
- Eyes go from the ball and then into the defenders chest
- Find the optimal body angle where the athlete is most explosive

WR PROCEDURE:

- Drill everyday and have athletes watch the take off tape
- Tape both off and press corner
- WR will break the huddle. He will scan the Safeties for coverage and then check the leverage and tech the corner is playing. Then he will lock on the ball....

START DRILL

PURPOSE: Teach drive phase and proper take off angles.

TEMPO: Full Speed for three steps

ORGANIZATION/SET-UP

- Hurdles
- Stance and release procedures
- Athlete will drive hard for 3 steps

- 1. Roll over the front foot and drive the back leg over the hurdle
- 2. Maintain the proper angles with the body
- 3. Ear to hip, hip to knee, and knee to ankle
- 4. Don't be late off the ball
- 5. Arms must be in a 90 degree angle



MED BALL DRILLS

PURPOSE: Teach how to explode out of your stance

TEMPO: Game Speed

ORGANIZATION/SET-UP:

- 6 to 7 Med Balls
- Cones
- Next person in the line rolls ball back

- 1. Majority of the weight on the up foot
- 2. Angles in the knees and ankles
- 3. Roll over the front foot and push off the back foot
- 4. Arms tight and explode the med ball down the field



3. CATCHING

- FIRST WINDOW
- SEE THE NOSE
- SOFT HANDS
- NO PALMS
- SWAY WITH THE CATCH
- SECURE THE CATCH
- HIGH BALL/LOW BALL



• SEE THE TIP AND CATCH THE FAT OF THE FOOTBALL

- HIGH, BALL, LOW BALL
- ARMS PLACEMENT

PIN THE SHOULDER BACK



- Track the ball off the QB hand
- Have the arms in a catching reading position.
- Basic catch fundamentals

Coaching Points:

- Hands above the navel
- Track the ball with your chin or nose.
- Take a Pic of the Ball to the TUCK



- STACK THE DEFENDER (KEEP BOX)
- BEAT DB WITH SPEED, HOLD OFF WITH LEVERAGE
- FAST ARMS (EXAGGERATE)
- LATE EYES, LATE HANDS
- CATCH IT HIGH OVER THE OUTSIDE SHOULDER
- RUN THROUGH THE CATCH



- INCREASE BALL SKILLS
- 100 BALLS A DAY
- PRE PRACTICE
- PERFECT DRILL
- RTS ON AIR, 1 ON 1, 7 ON 7, TEAM
- SPECIAL TEAMS (ALL WR'S PUNT RETURN OR SCOUT RETURNERS)
- AFTER PRACTICE JUGS AND CORE
- DRILLS TO INCREASE HAND TO EYE CORD
- TENNIS BALL CIRCUIT
- CARD THROW
- MIDGET FOOTBALLS
- FISBY CIRCUIT
- HAND EXERCISES





BACK DRILL

PURPOSE: Develop Eye to hand coordination and enhance ball skills

TEMPO: Warmup Drill

ORGANIZATION/SET-UP

- Two balls and cones
- Pre-practice Drills
- All angles, 10 reps each side
- Have athlete feed the ball to a teammate

- 1. Fast hands and tight elbow
- 2. Ball skills tech
- 3. Over emphasize the catch



TOP OF ROUTE DRILL

PURPOSE: Develop hand-eye coordination

with an emphasis on the body control

TEMPO: Full speed

ORGANIZATION/SET-UP

- 1-2 Cones
- Cones 2 yards apart
- QB to throw

- 1. Fast hands and tight elbows
- 2. Great body position an balance
- 3. Over emphasize the catch



CURL / COMEBACK DRILL

PURPOSE: Develop hand-eye coordination with route work and enhance ball skills

TEMPO: Half to ¾ speed

ORGANIZATION/SET-UP

- 1 ball and 4 cones
- QB to throw

- 1. Good stance w/o false step
- 2. Great body position in & out of breaks
- 3. Progressive step in the next direction
- 4. Eyes to ball & over emphasize the catch



Catch & Ball Security

PURPOSE: Develop Eye to hand coordination and ball security!

TEMPO: Slow to Fast

ORGANIZATION/SET-UP

- 1 Ball and 2 Cones
- Pre-practice Drills

- 1. See the ball
- 2. Fast hands and tight elbows
- 3. High and Tight



Wipe & Catch

PURPOSE: Focusing on keeping the defender off & hand-eye coordination!

TEMPO: Half Speed

ORGANIZATION/SET-UP

• 1 Ball, defender, and QB

- 1. See the ball
- 2. Keep Wiping
- 3. High and Tight
- 4. Attack the ball and snatch away!



Static Back Shoulder Catching

PURPOSE: Hand-eye coordination and ball adjustment!

TEMPO: Static

ORGANIZATION/SET-UP

- 1 Ball
- QB

- 1. Staggered stance with arms pumping
- 2. See the ball
- 3. Attack the ball
- 4. Secure



Footwork Drills (Ladder)

PURPOSE: Good footwork through the ladder and securing the catch after!

TEMPO: Full Speed

ORGANIZATION/SET-UP

- Ladder
- QB and ball

- 1. Eyes up & high knees
- 2. Great arm drive
- 3. See the ball
- 4. Attack the ball and secure



Box Drill

PURPOSE: Develop hand-eye coordination with route work and enhance ball skills

TEMPO: Half - Full Speed

ORGANIZATION/SET-UP

- 1 Ball
- 4 Cones

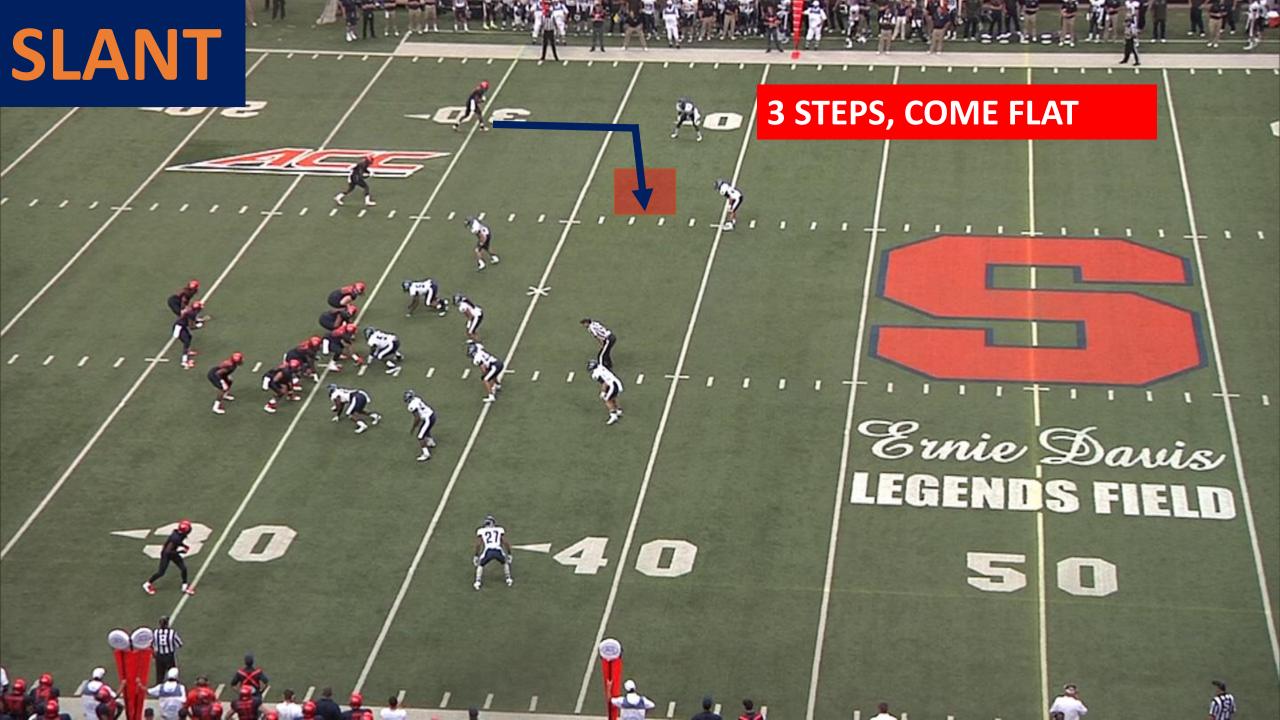
- 1. Good stance w/o false step
- 2. Great body position in & out of breaks
- 3. Progressive step in the next direction
- 4. Eyes to ball & over emphasize the catch

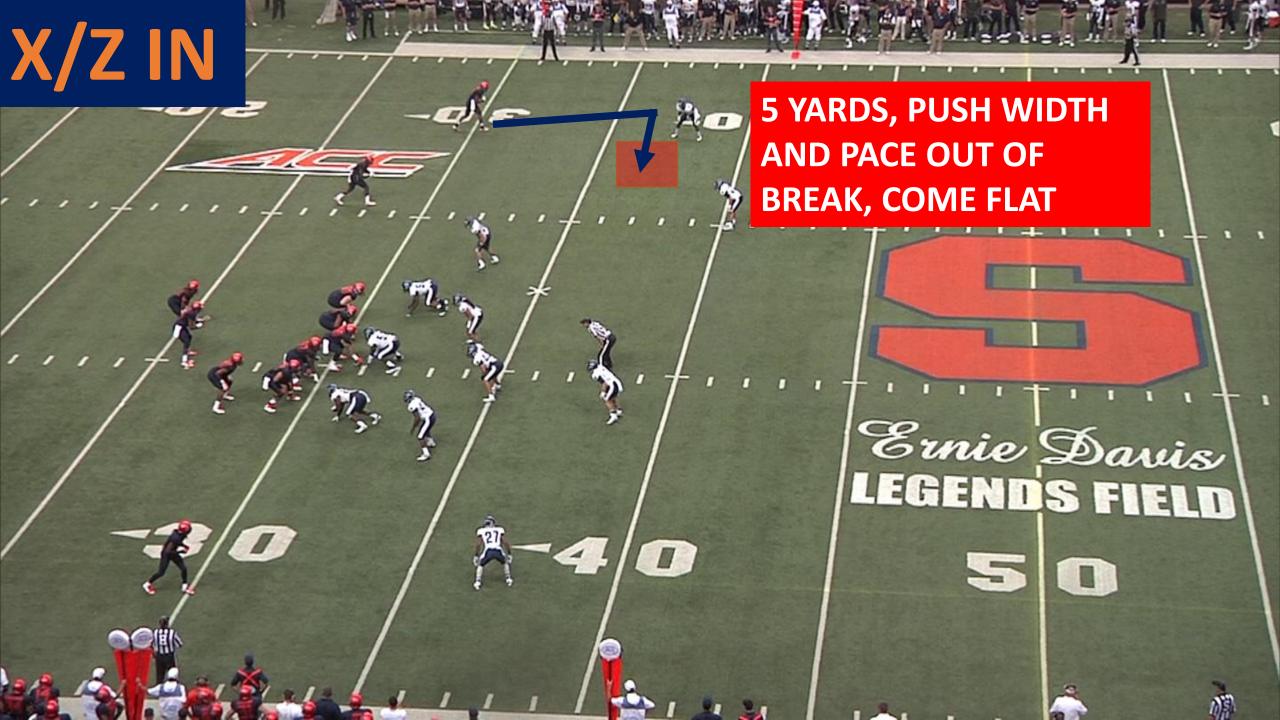


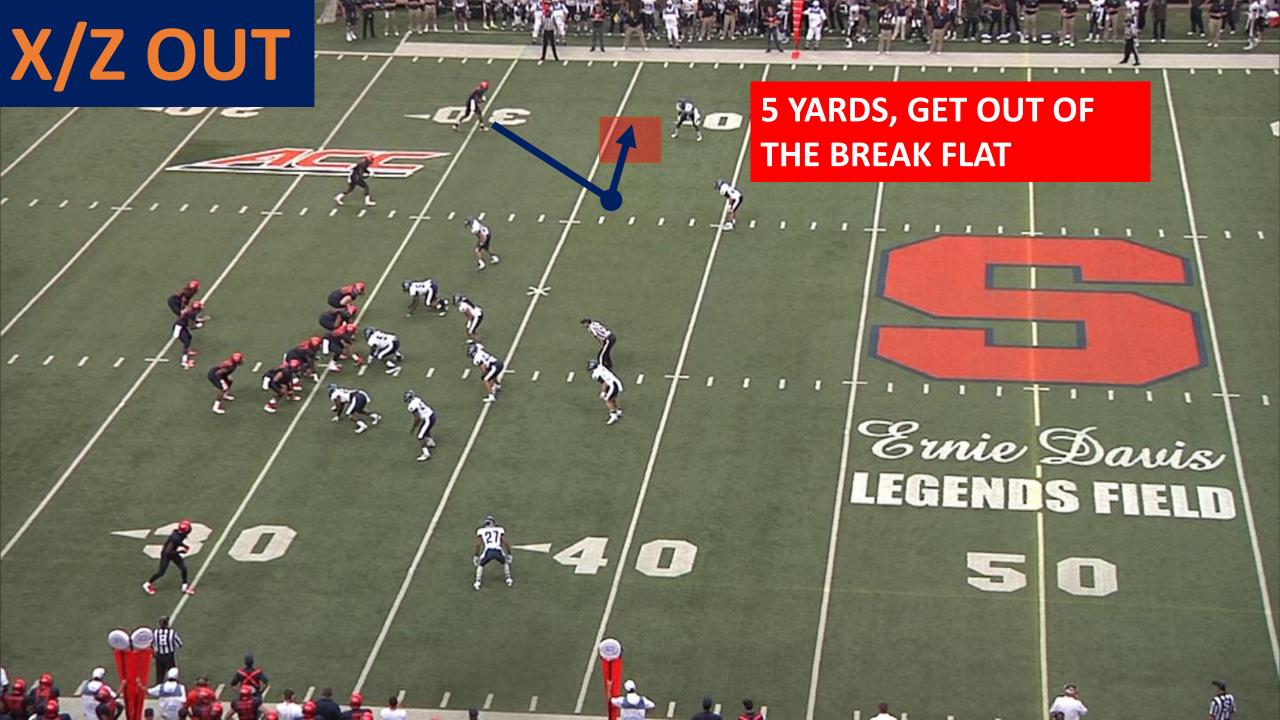
4. ROUTE RUNNING







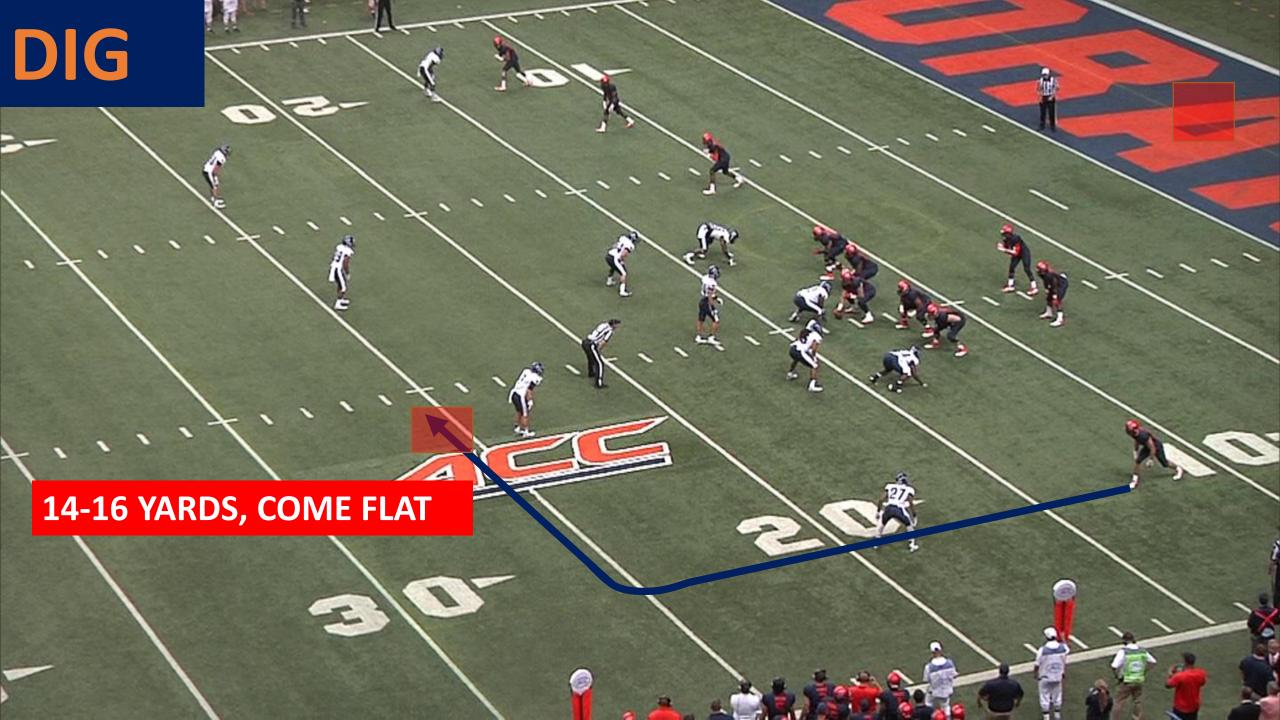


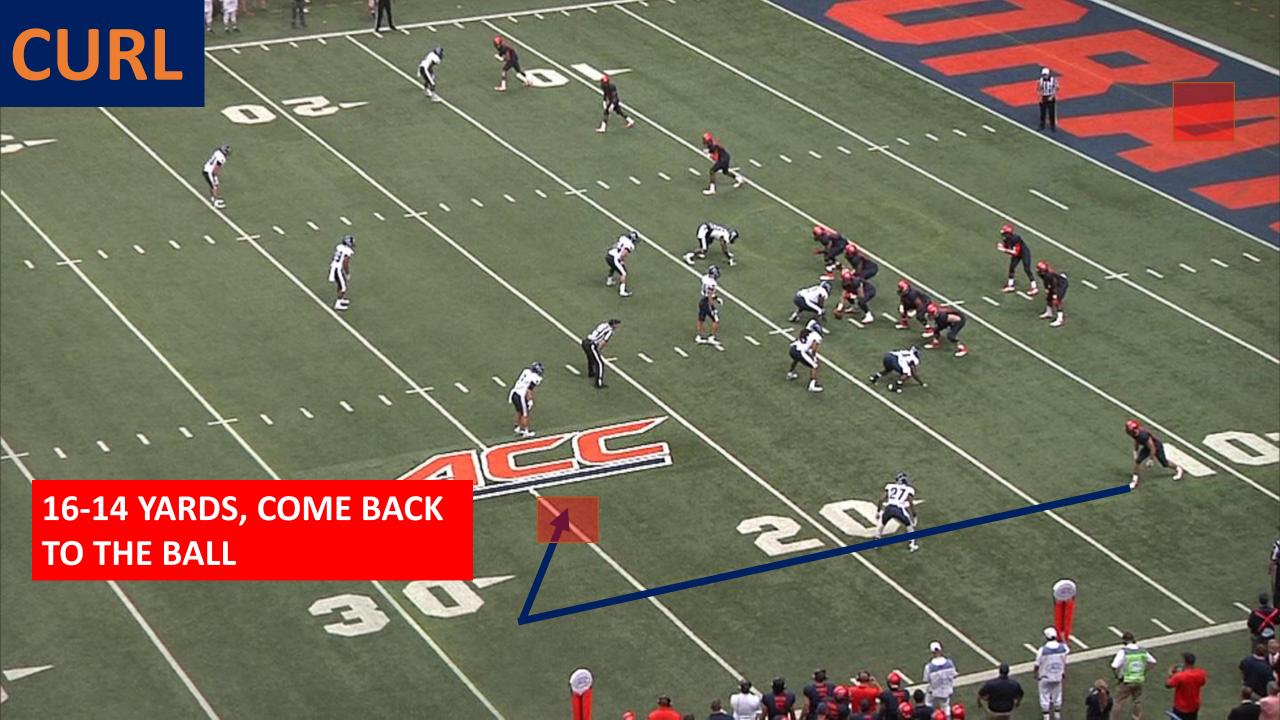




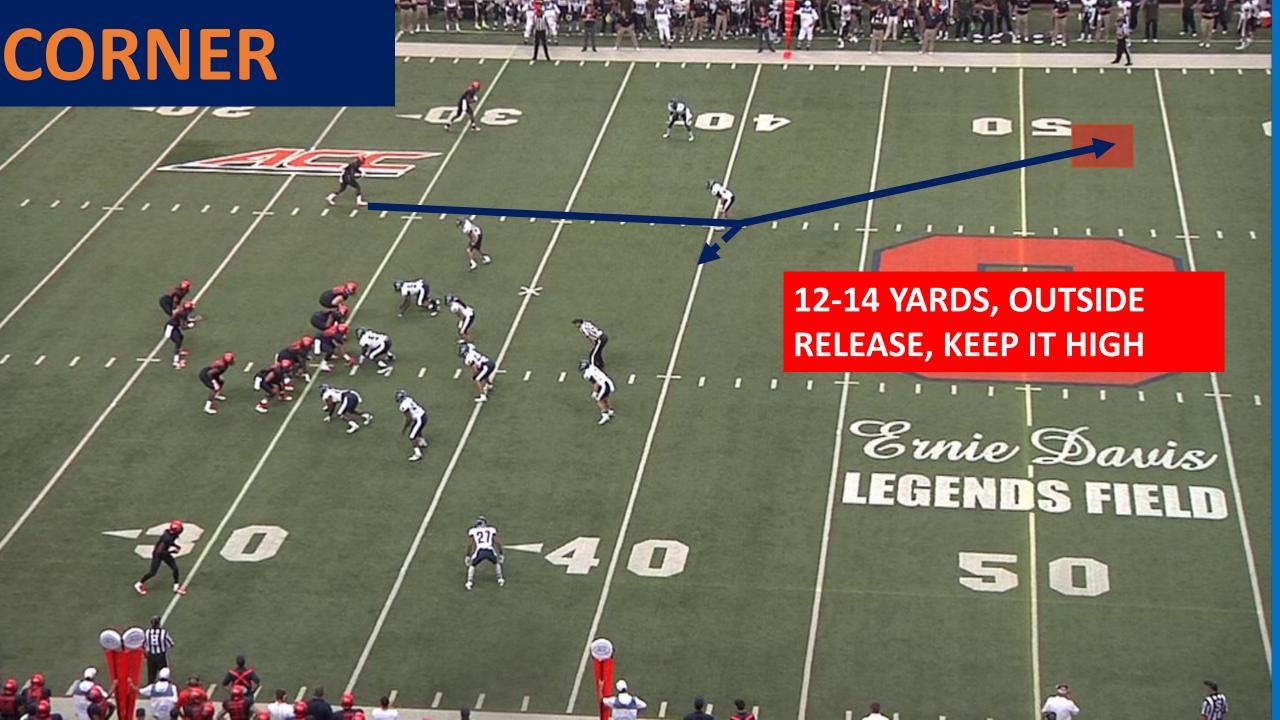


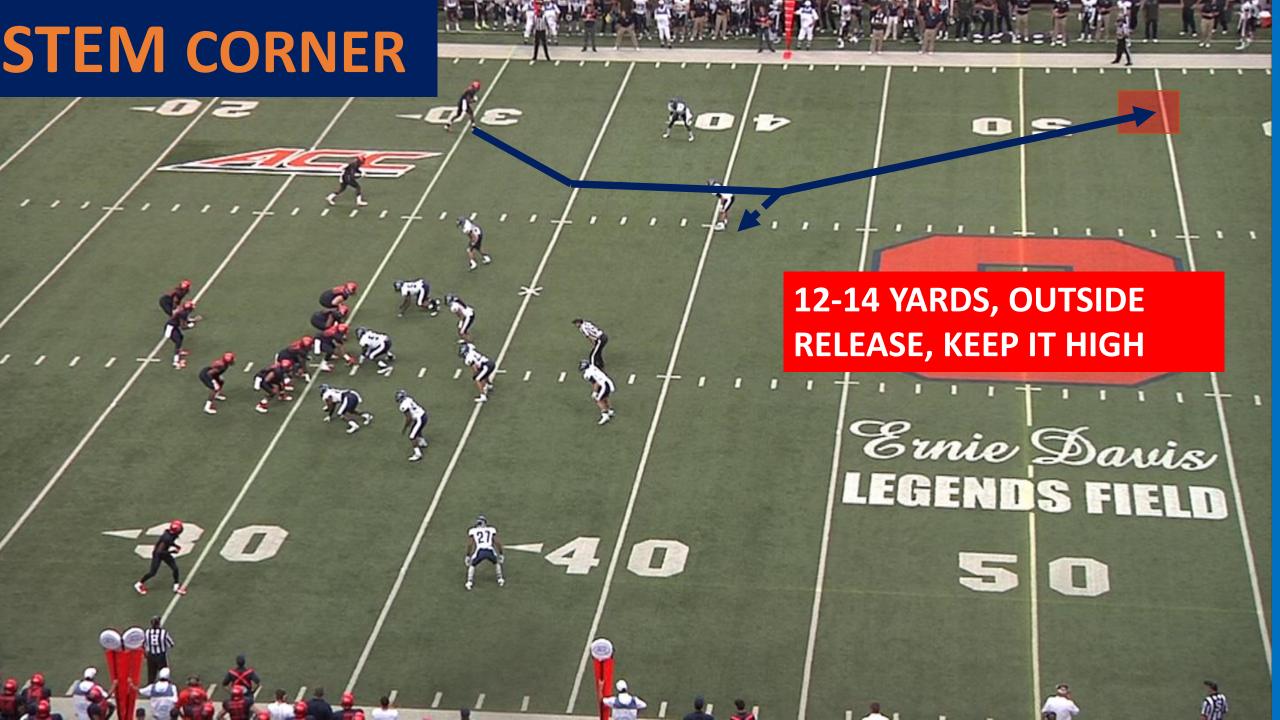












5. BALL SECURITY

BALL SECURITY

- When securing the ball, receivers want to have five points of pressure
- 1. The claw
- 2. The forearm
- 3. The crease of the elbow
- 4. The bicep and the chest.
- 5. The receiver's elbow should be tight to the rib cage with the nose of the ball pointed to the sky so we have "high and tight ball" security.



BALL SECURITY CIRCUIT

PURPOSE: Put the athlete in an compromising Position so he can focus on ball security

TEMPO: Slow to fast

ORGANIZATION/SET-UP:

- 5 Mats
- Every athlete has a ball
- One straight line right hand first
- Keep the mats clean

- 1. High and Tight
- 2. +3
- 3. Keep Mats clean
- 4. Finish thru the cone placed 5 yards away
- 5. Carry the ball one way all the time HIGH and TIGHT



BALL SECURITY CIRCUIT

WE HOLD THE BALL ONE WAY IN THIS PROGRAM



6. BLOCKING

BLOCKING



BLOCKING

