

SMALL-SIDED GAMES FOR BASKETBALL OFFENSE



TONY MILLER

 @TONYWMILLER

 @COACH_MILLER

NOT FOR REDISTRIBUTION

TABLE OF CONTENTS

SCORING

Pound Finishing	3
Attacking Closeouts	4
Cone Finishing.....	5
Hand-off Cone Finishing	6
Hand-off Finishing.....	7
Block Finishing.....	8
Paint Clear.....	9
Attacking Closeouts.....	10
Contested Shooting	11
Make the Extra Pass.....	12

4 OUT, 1 IN

Fingers Attack.....	13
Post Attack	14
Slot, Slot, Post	15
Slot, Slot, Corner	16

5 OUT

Baseline Drift.....	17
Middle Attack	18
Slot, Slot, Stretch.....	19
Escape.....	20
Slot, Stretch, Corner.....	21
Slot, Corner, Corner	22

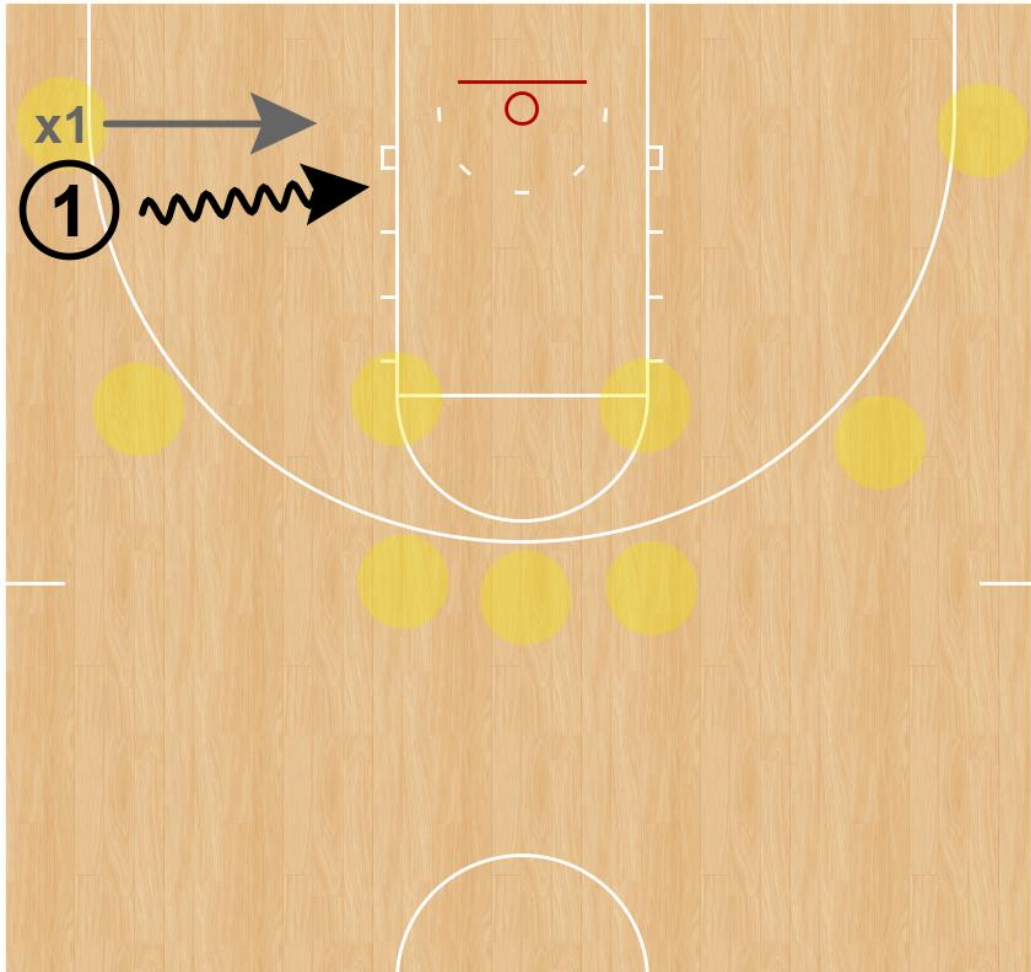
BONUS

Finishing Moves	
---------------------------------	--

Click drill name for video

SCORING

“Pound Finishing”

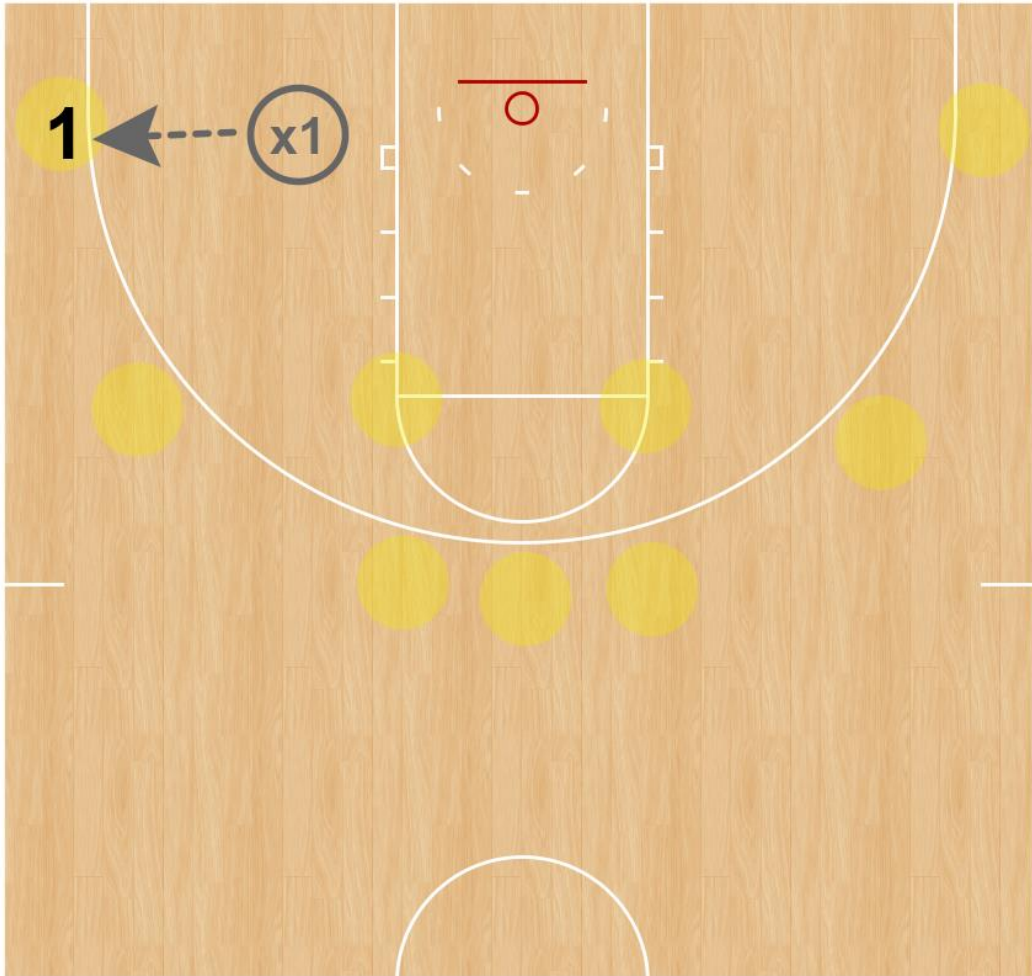


Instructions

1. Player 1 starts with the ball. The defender (x1) starts next to Player 1.
2. Player 1 makes a stationary dribble (i.e., “pound dribble”). On the dribble, the 1v1 drill is live.

SCORING

“Attacking Closeouts”



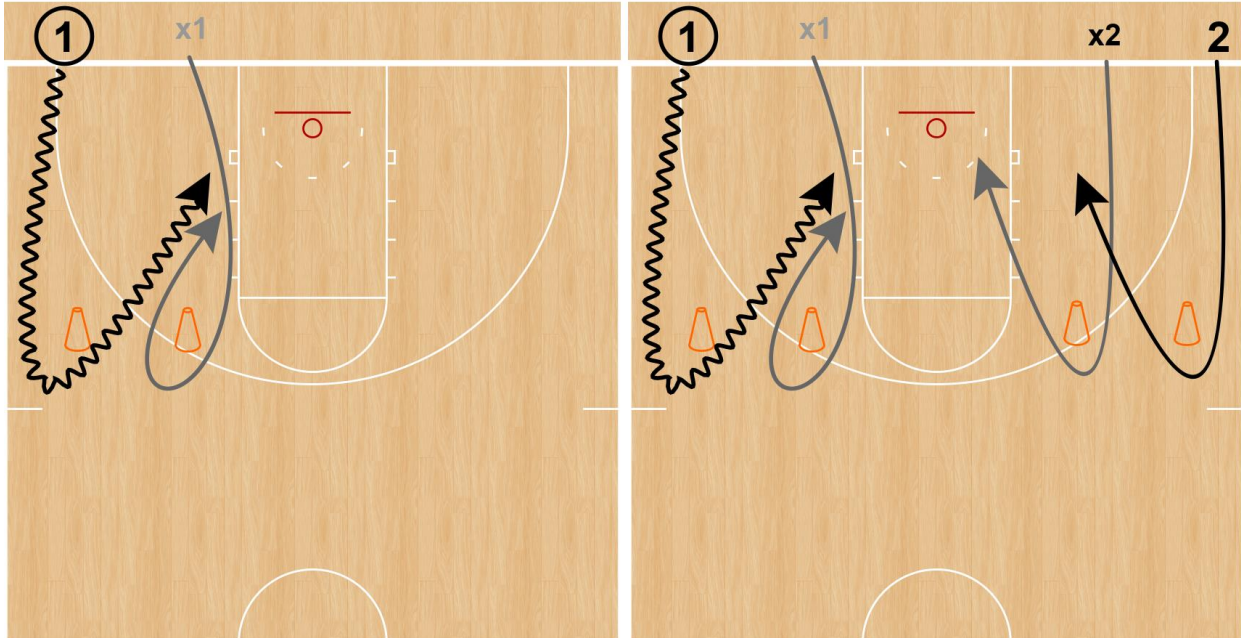
Instructions

1. The defender (x1) starts with the ball.
2. On the pass out to 1, the 1v1 drill is live.
3. Player 1 reads the closeout and either shoots (on a short closeout or closeout with the defender's hand down) or drives (on a long closeout).

**Make the drill competitive with a “best of 9 spots.”*

SCORING

“Cone Finishing”



Instructions

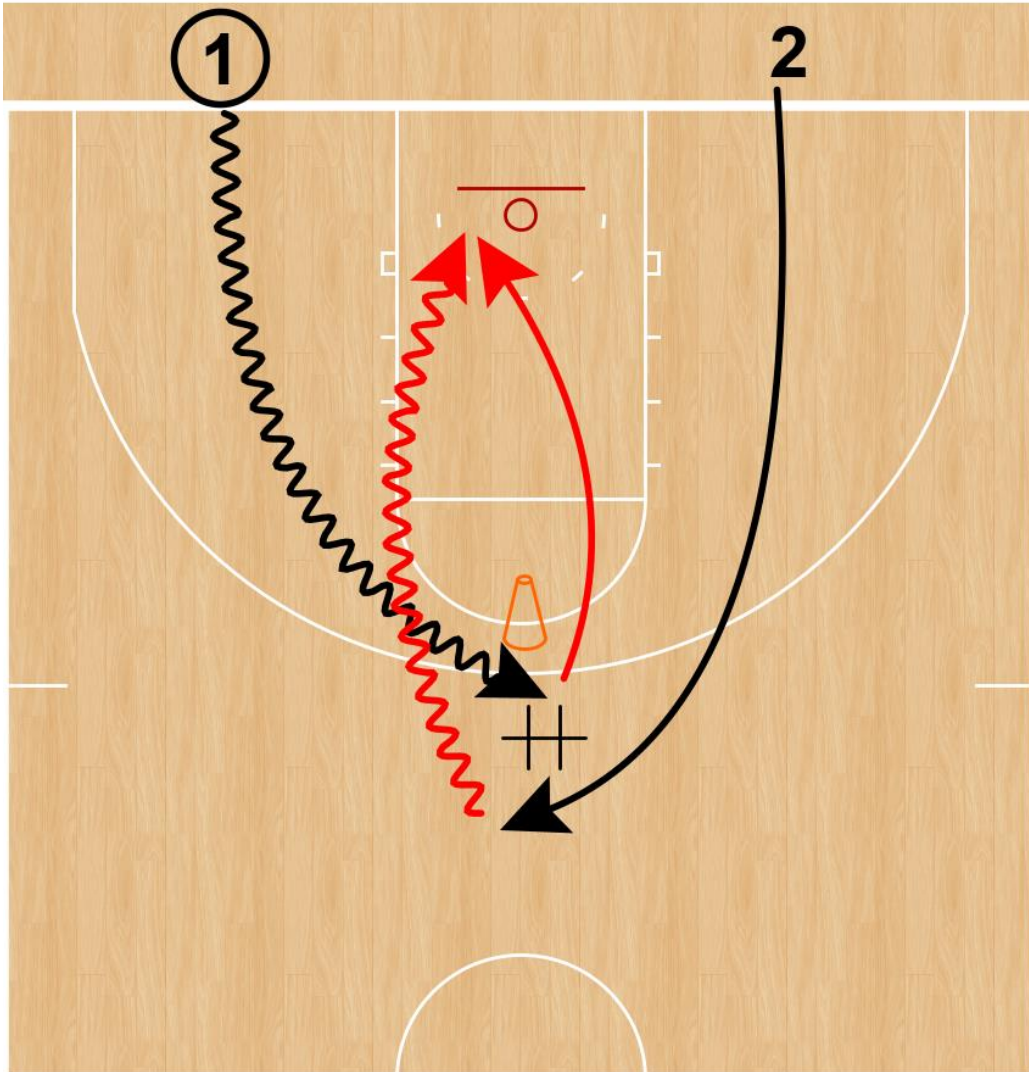
1. On the dribble, the drill begins.
2. Both players move around the outside of the cones.
3. Optional: Limit the number of dribbles once Player 1 clears the cone.

Frame 1: 1v1

Frame 2: 2v2

SCORING

“Hand-off Cone Finishing”

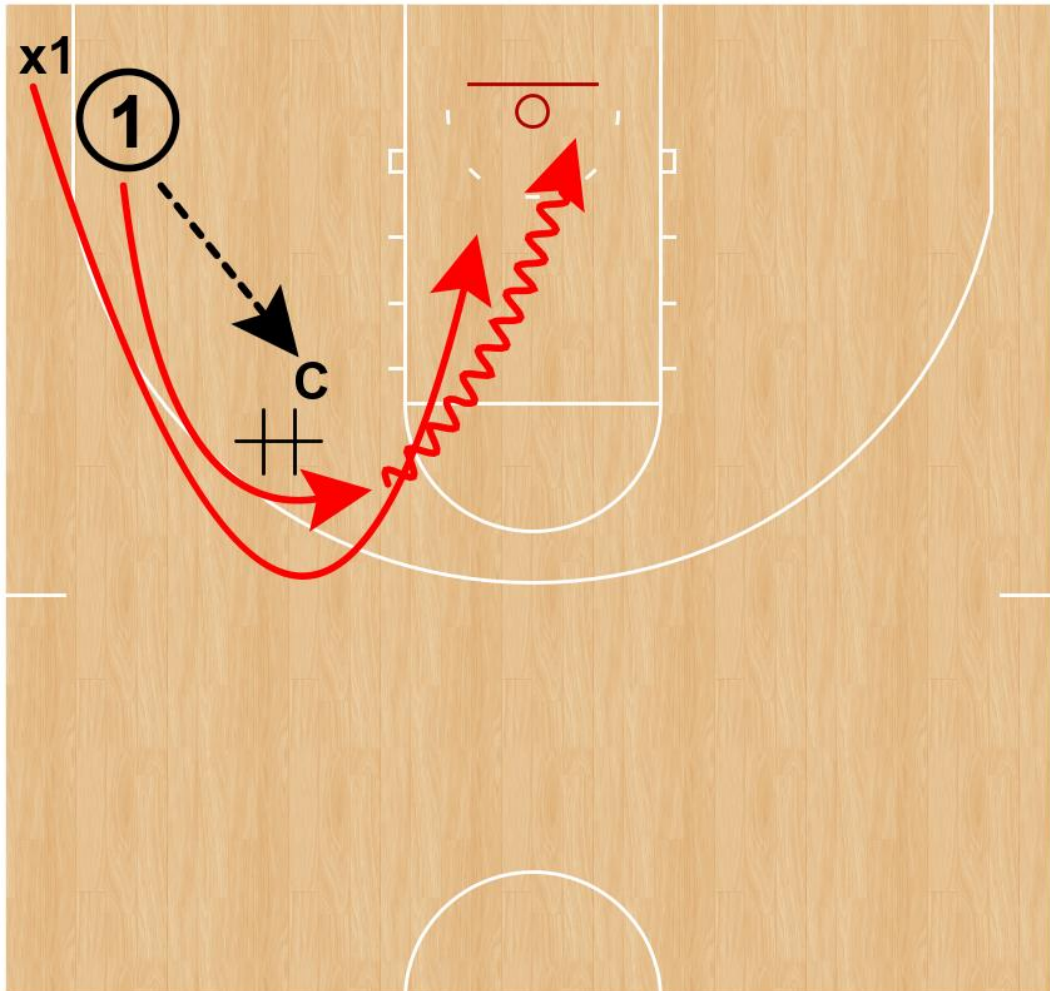


Instructions

1. Player 1 dribbles to the cone, while Player 2 runs to the cone.
2. Player 1 DHOs to Player 2.
3. Player 2 drives to score, while Player 1 defends.

SCORING

“Hand-Off Finishing”

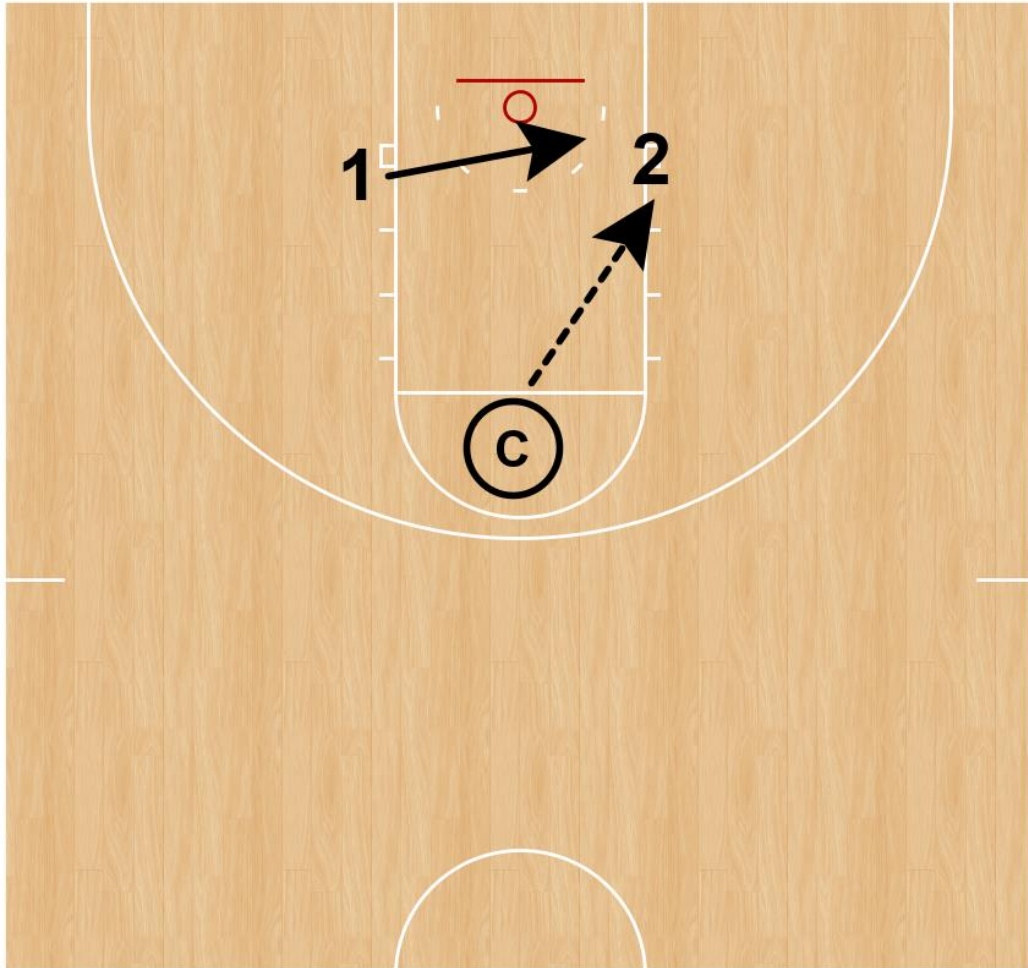


Instructions

1. Player 1 passes to the Coach
2. Player 1 and the defender (x1) sprint to the coach.
3. The coach hands-off to Player 1, who then drives to score while x1 defends.

SCORING

“Block Finishing”

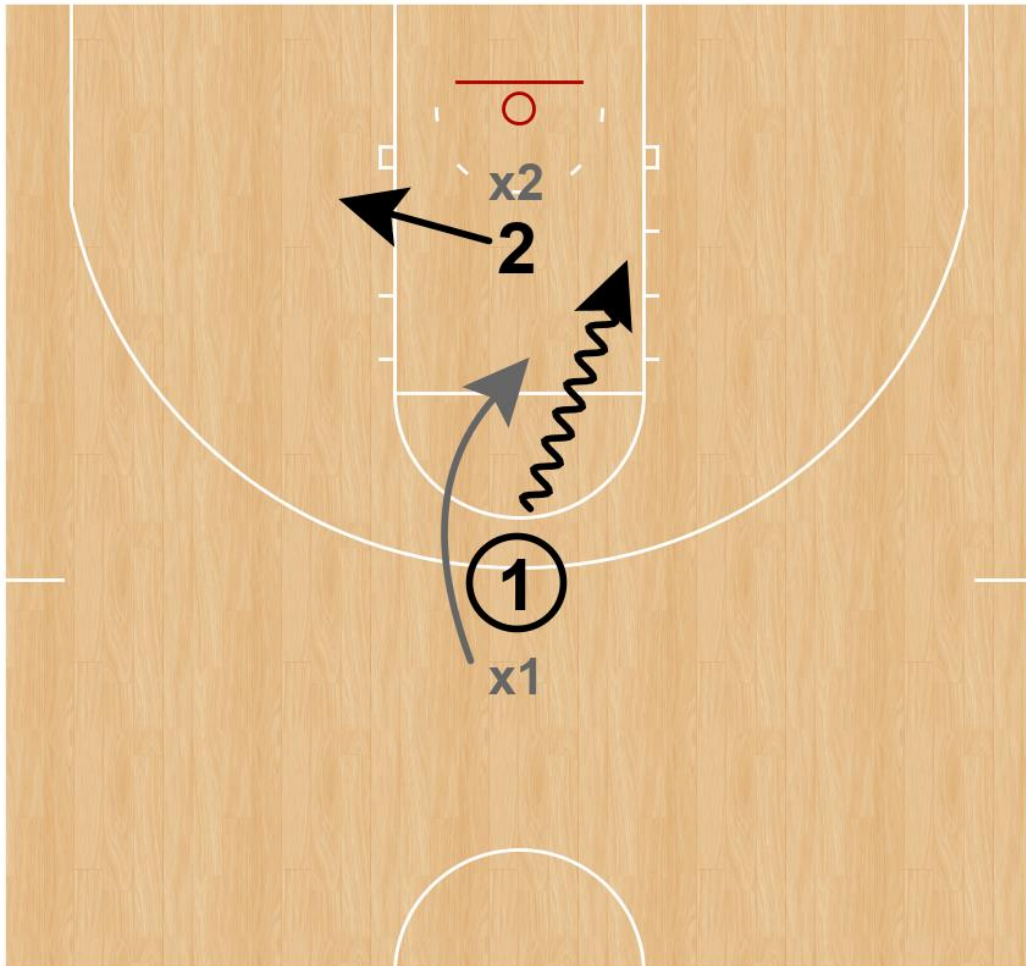


Instructions

The coach has the option to pass to either player. The player who receives the pass is offense. The other player defends.

SCORING

“Paint Clear”

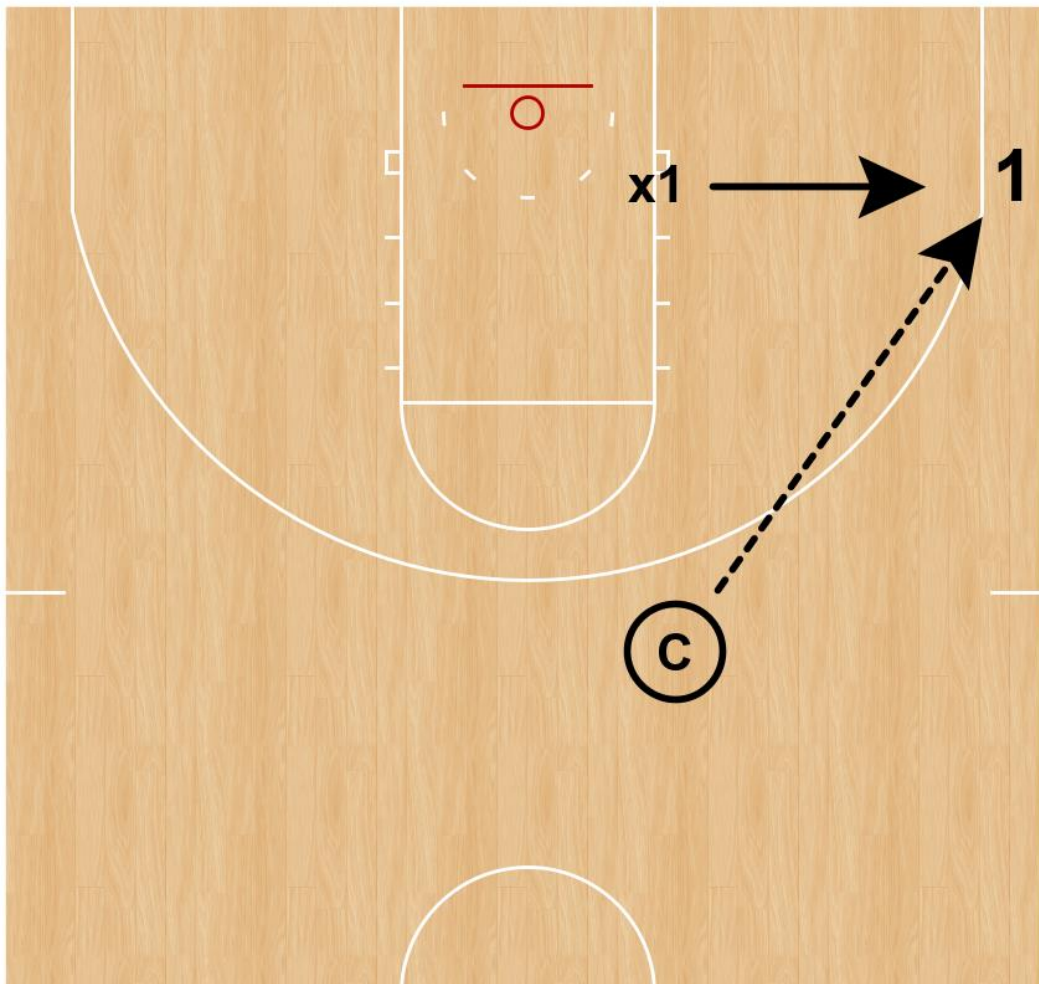


Instructions

1. The drill begins with a pound dribble from Player 1.
2. Player 1 drives to score. Player 2 clears to the opposite block.

SCORING

“Attacking Closeouts”

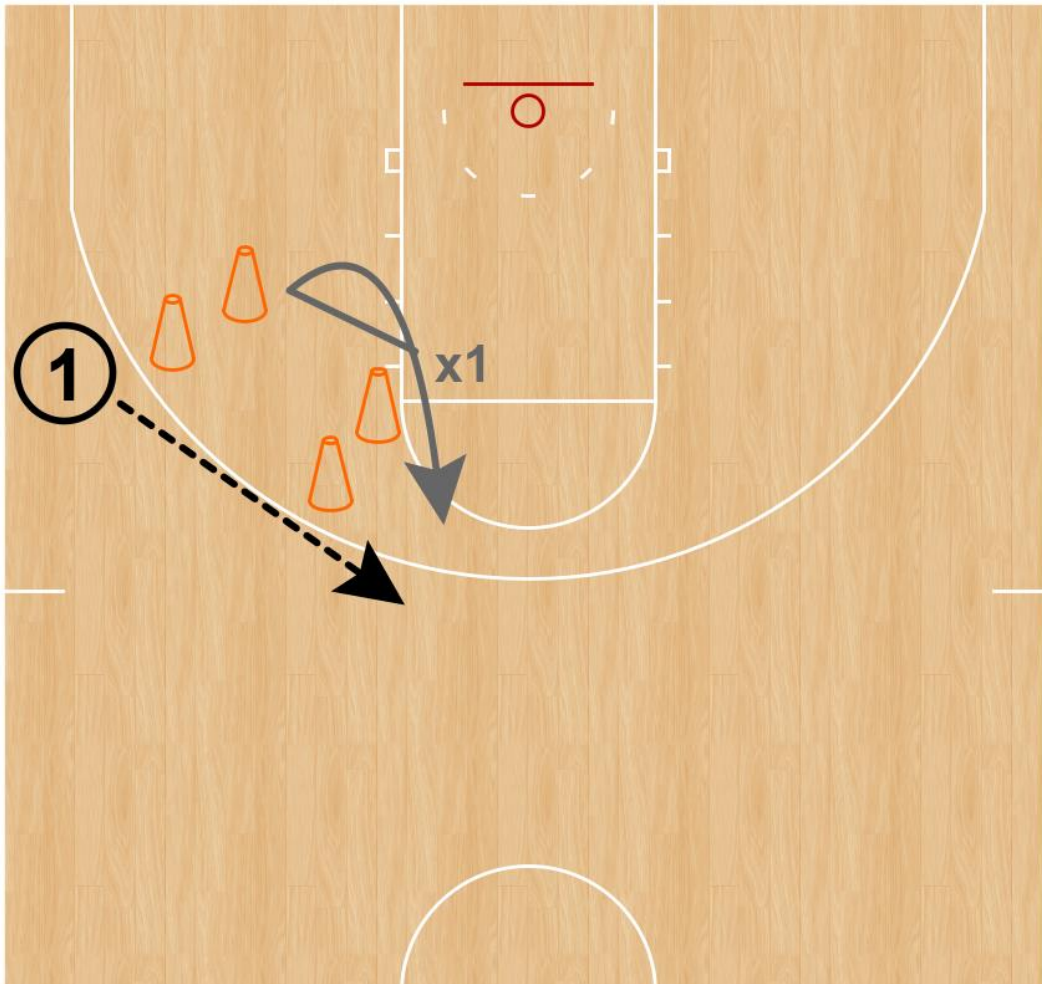


Instructions

1. The coach starts with the ball.
2. On the pass out to 1, the 1v1 drill is live.
3. Player 1 reads the closeout and either shoots (on a short closeout or closeout with the defender's hand down) or drives (on a long closeout).

SCORING

“Contested Shooting”

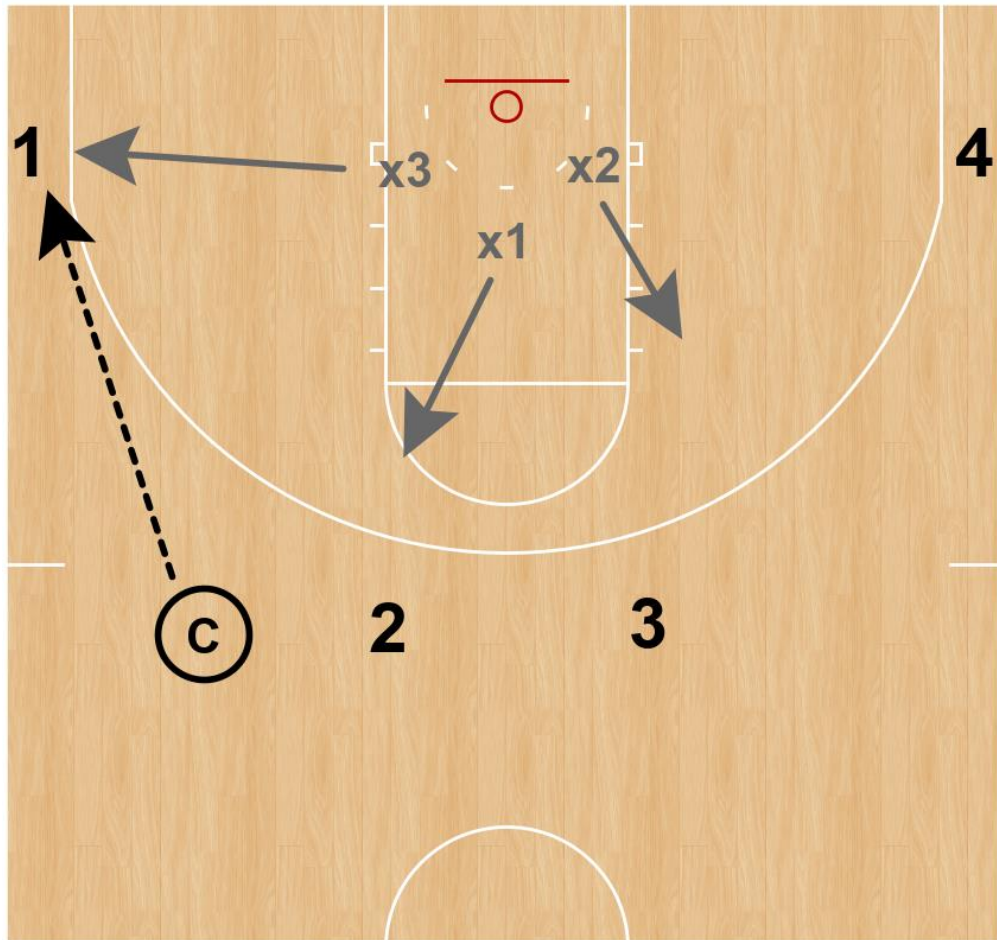


Instructions

1. Player 1 starts with the basketball at the first cone. The defender (x1) starts on the opposite cone.
2. Player 1 will toss it to himself past that second cone. On the toss, x1 must go to the other cone and sprint back to closeout on the shooter.

SCORING

“Make the Extra Pass”



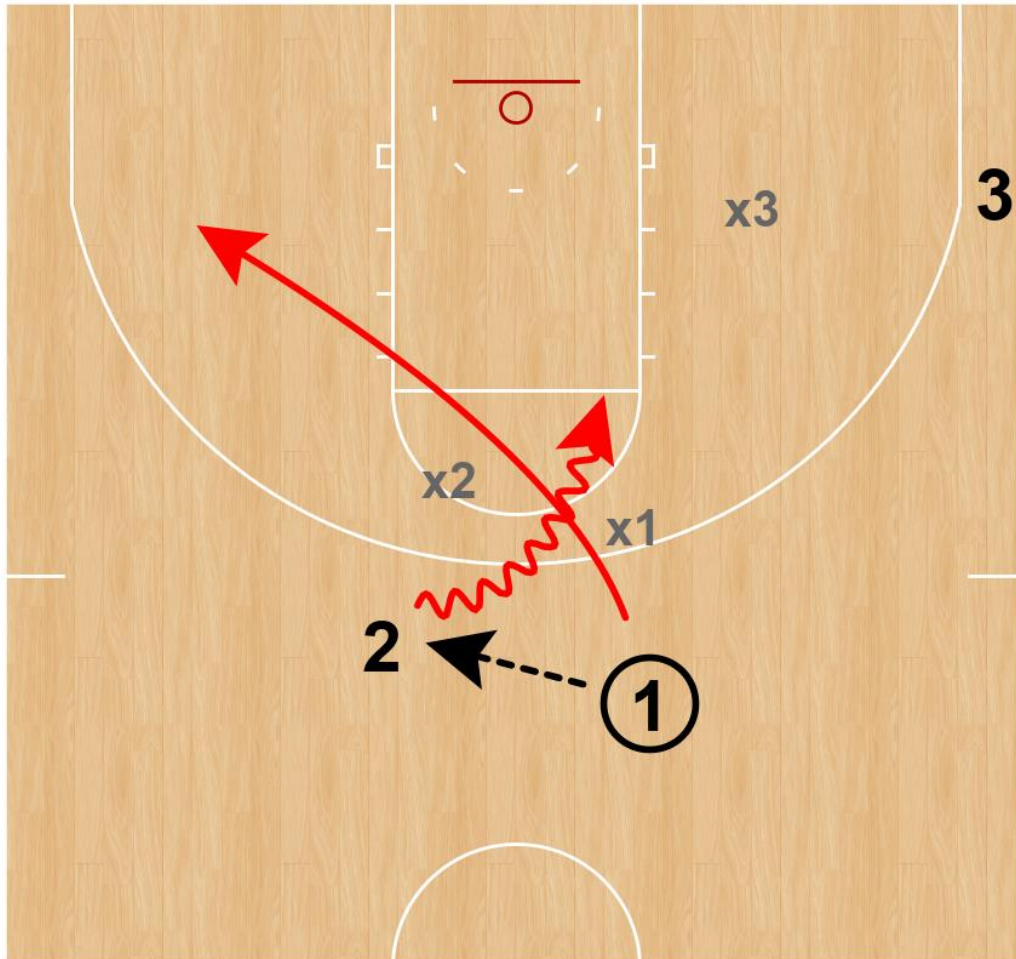
Instructions

1. The coach initiates the drill with a pass to a perimeter player.
2. Defenders move to either a closeout (on-ball) or help defense (off-ball).

Variations: limit dribbles and/or passes, incorporate a shot clock (e.g., 6 seconds to shoot).

4 OUT, 1 IN

“Fingers Attack”

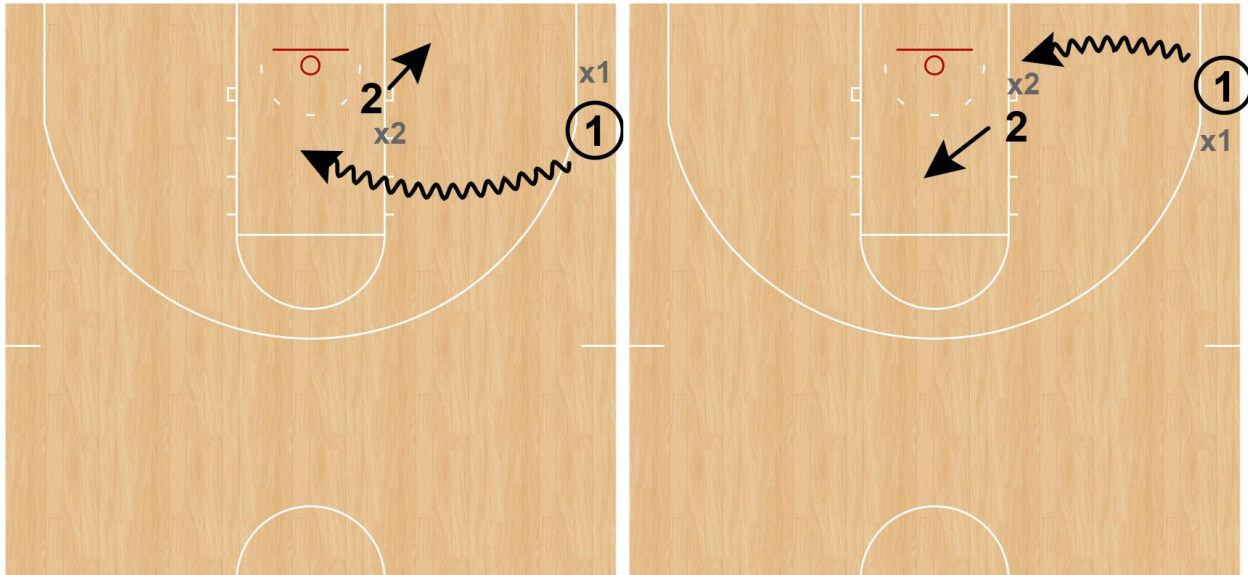


Instructions

1. The drill begins with a pass from Player 1 to Player 2.
2. On the pass, Player 1 slice cuts to the corner.
3. Options for Player 2: drives to score off Player 1's blur screen, quick pitch to 3 (if x3 helps) then post, pass to 3 on back cut if x3 loses sight of 3, Barkley into the post (perimeter players move based on offense's post options).

4 OUT, 1 IN

"Post Attack"



Instructions

Frame 1

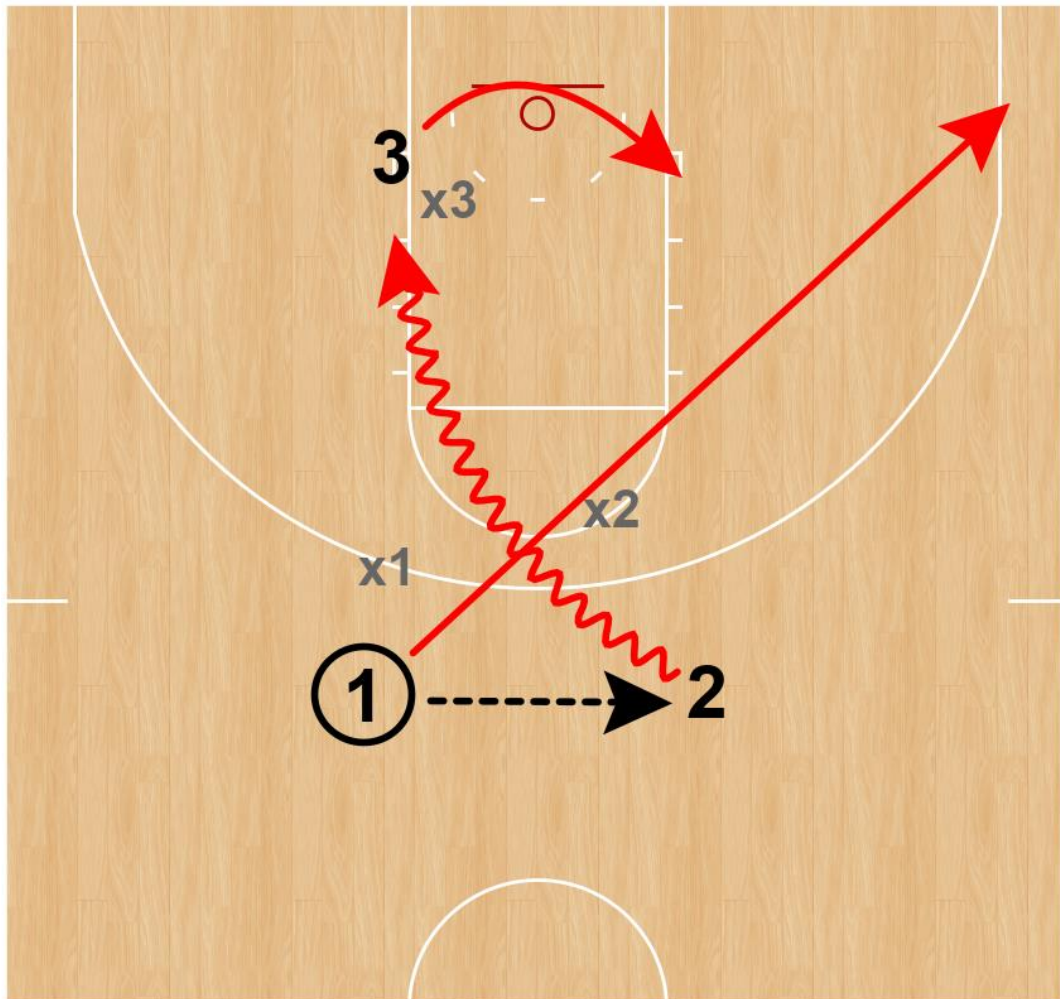
1. Player 1 starts with the ball. His defender (x1) starts on 1's right hip.
 2. On the pound dribble, the 2v2 game is live.
- *On the drive to the middle, Player 2 drops to the dunker's spot.

Frame 2

1. Player 1 starts with the ball. His defender (x1) starts on 1's left hip.
 2. On the dribble, the 2v2 game is live.
- *On the drive to the baseline, Player 2 lifts to either the middle of the paint or "1"- cuts up the lane.

4 OUT, 1 IN

"Slot, Slot, Post"

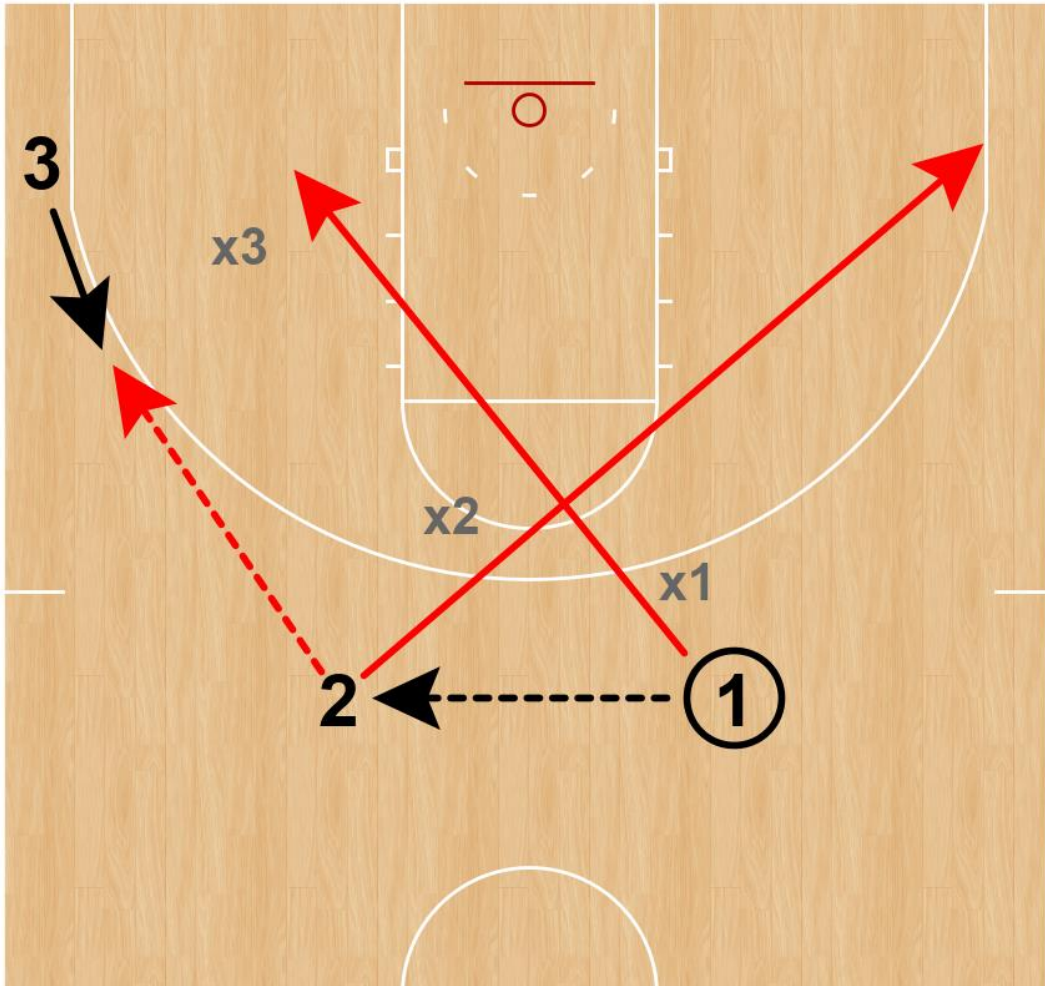


Instructions

1. The drill begins when Player 1 passes to Player 2.
2. Player 1 makes a slice cut to the opposite corner. As Player 2 drives the ball at Player 3 in the post, Player 3 lets the ball breath by moving underneath to the opposite block.

4 OUT, 1 IN

“Slot, Slot, Corner”

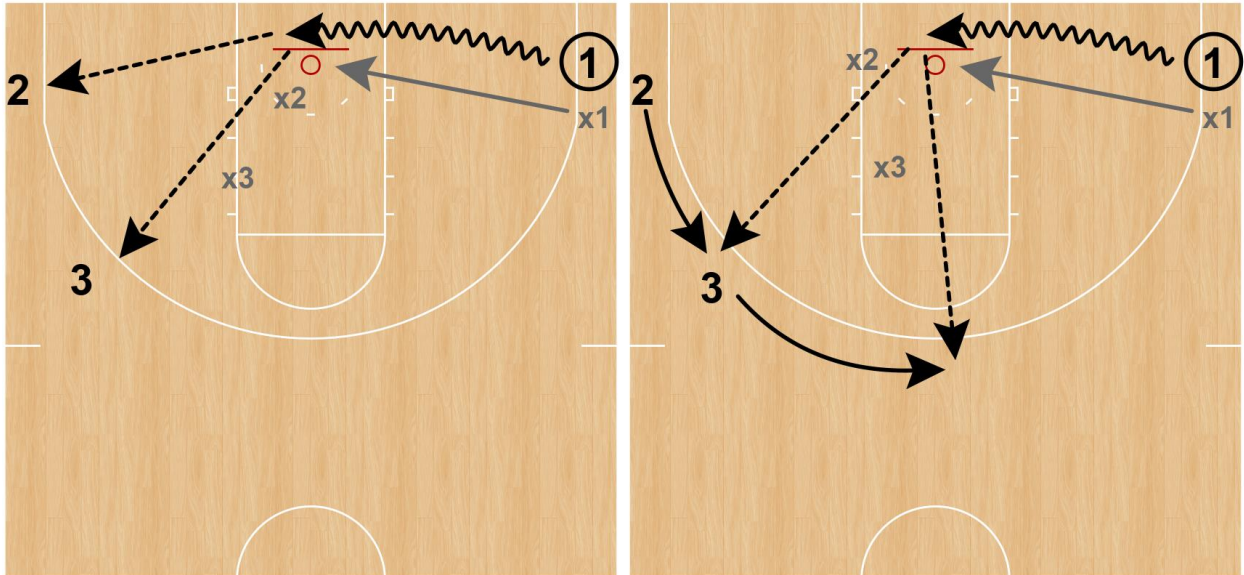


Instructions

1. The drill begins when Player 1 passes to Player 2.
2. Player 1 makes a slice cut to the opposite corner. Player 2 can drive the ball (not pictured) or pass down to Player 3. Player 2 cuts away.
3. Player 3 can either pass into Player 1 (who pauses to post) or drives to score.

5 OUT

“Baseline Drift”



Instructions

Frame 1

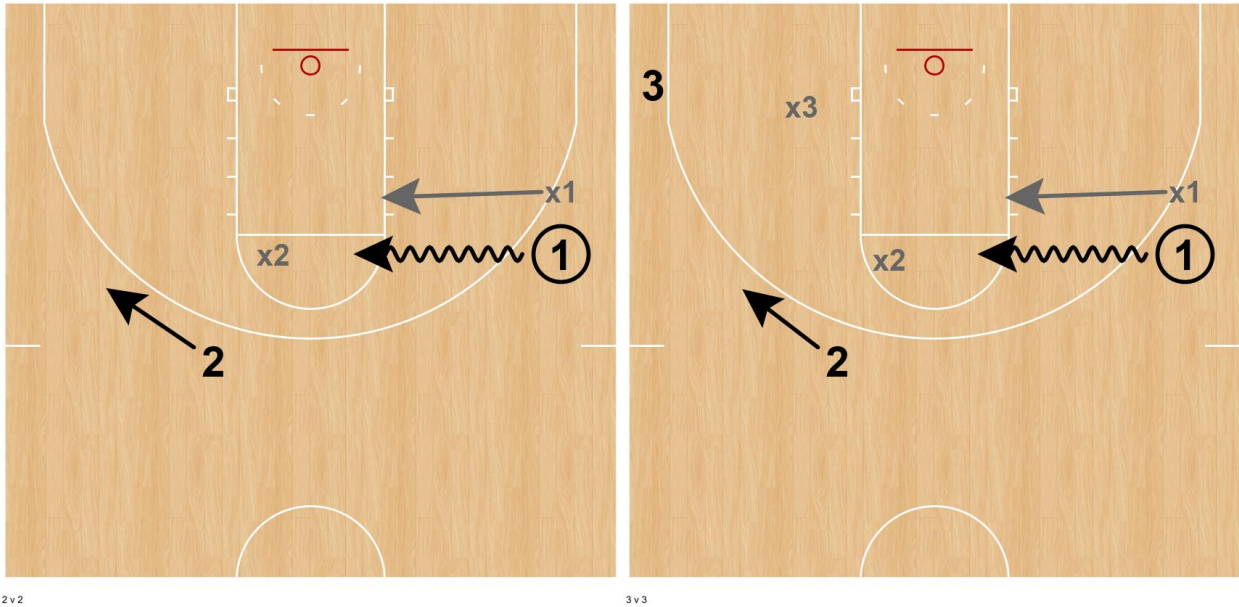
1. Player 1 drives to score.
2. If help defense rotates, Player 1 makes the appropriate read to pass to teammate (Player 2 or Player 3).

Frame 2

1. Player 1 drives to score.
2. If the defense takes away the baseline drift pass, Player 1 will lift to the “45” (wing), and Player 2 will lift to the “90” (top of the key).

5 OUT

"Middle Attack"



Instructions

Frame 1 (2v2)

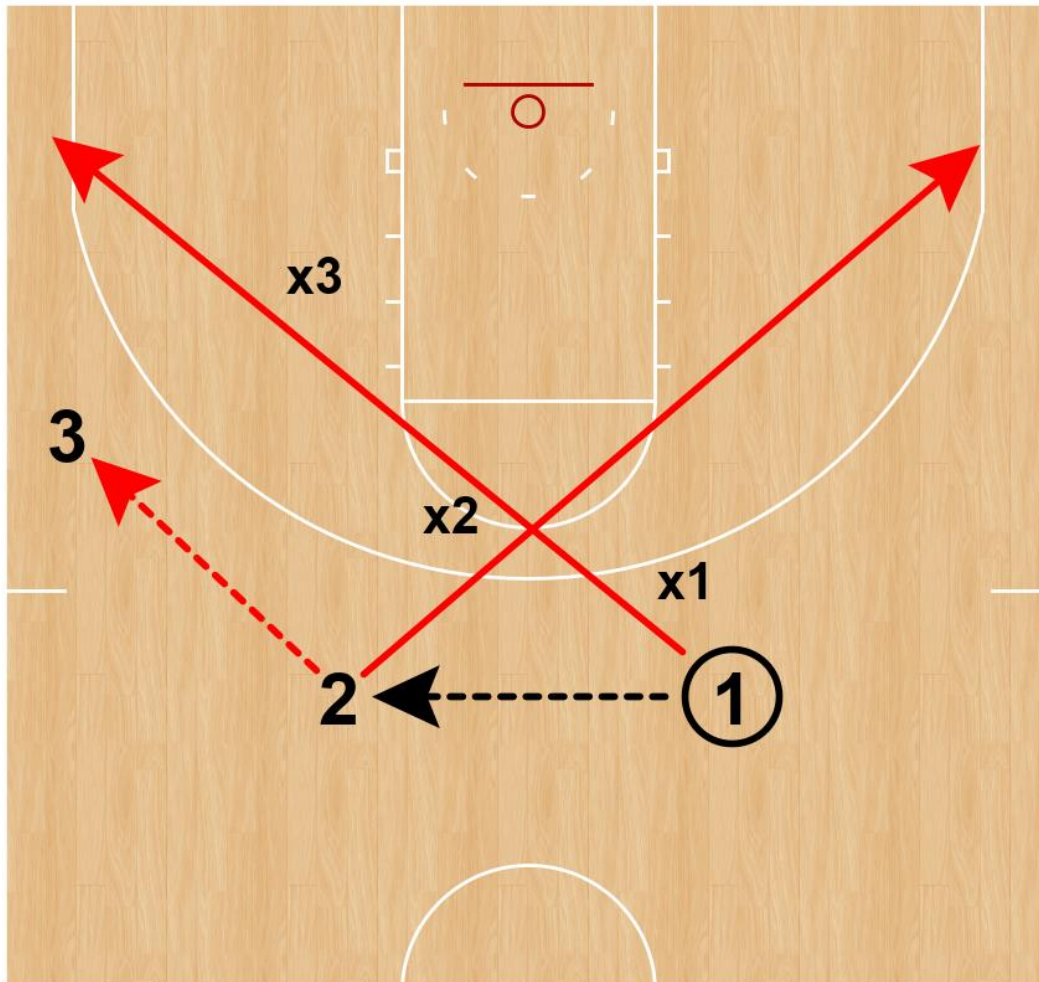
1. Player 1 attacks the paint.
2. Options: drive to score or pass to Player 2.

Frame 2 (3v3)

1. Player 1 attacks the paint.
2. Options: drive to score, pass to 2, pass to 3.

5 OUT

“Slot, Slot, Stretch”

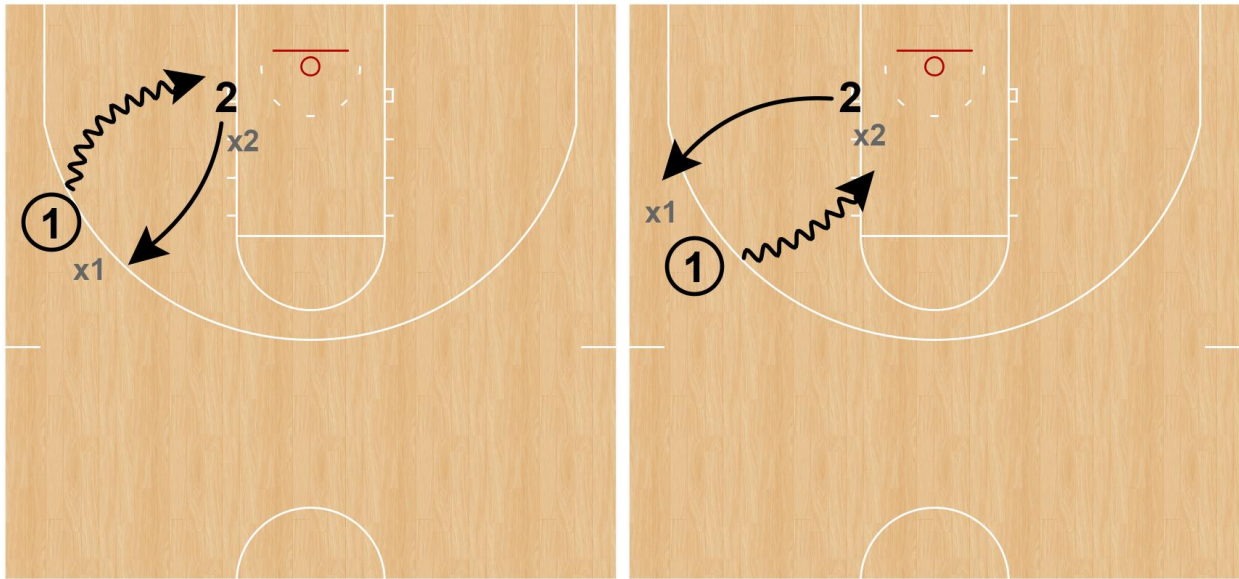


Instructions

1. The drill begins when Player 1 passes to Player 2. Player 1 completes a slice cut.
2. Player 2 can drive to score (not pictured) or passes 1 down to Player 3. On the pass down, Player 2 cuts away.

5 OUT

“Escape”



Instructions

Frame 1 (Baseline Drive)

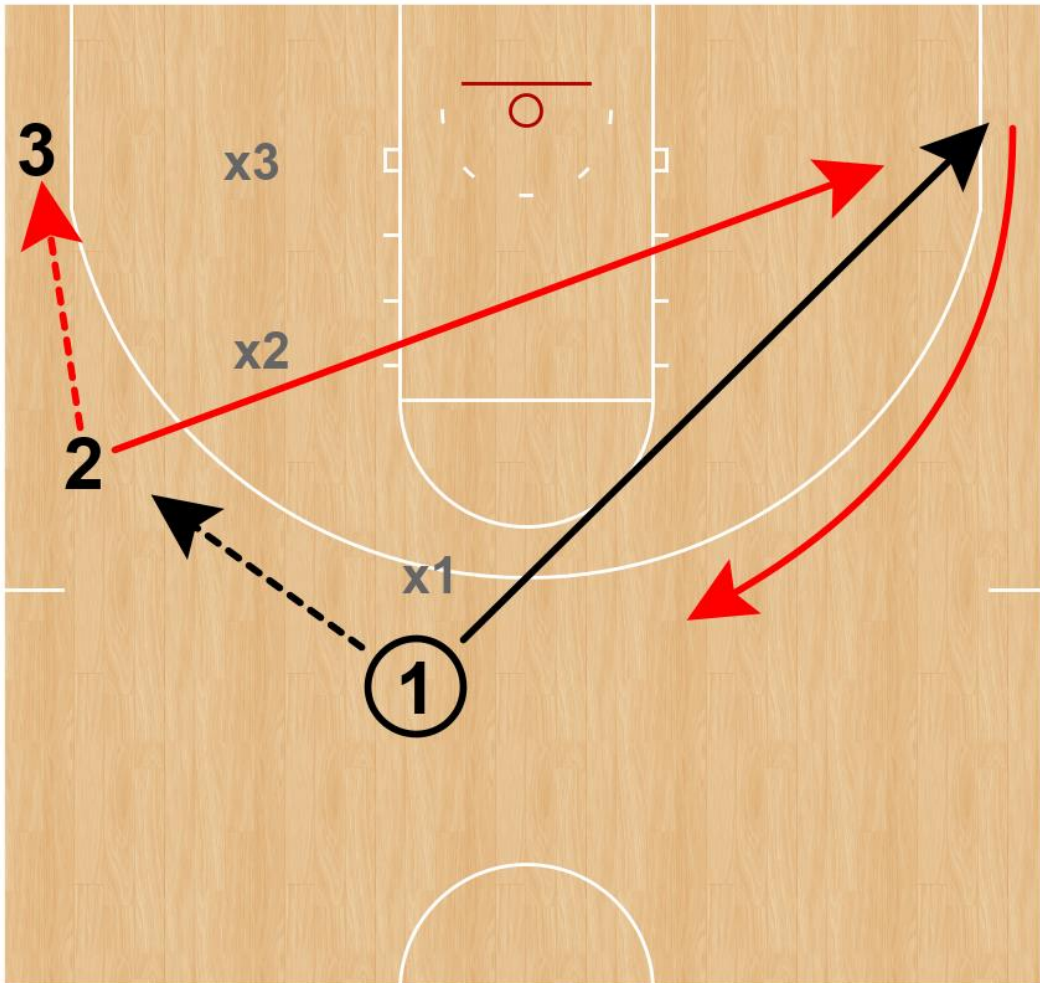
1. On the pound dribble, the drill is live.
2. As Player 1 drives baseline, Player 2 “escapes” towards the wing.

Frame 2 (Middle Drive)

1. On the pound dribble, the drill is live.
2. As Player 1 drives middle, Player 2 “escapes” towards the corner.

5 OUT

“Slot, Stretch, Corner”

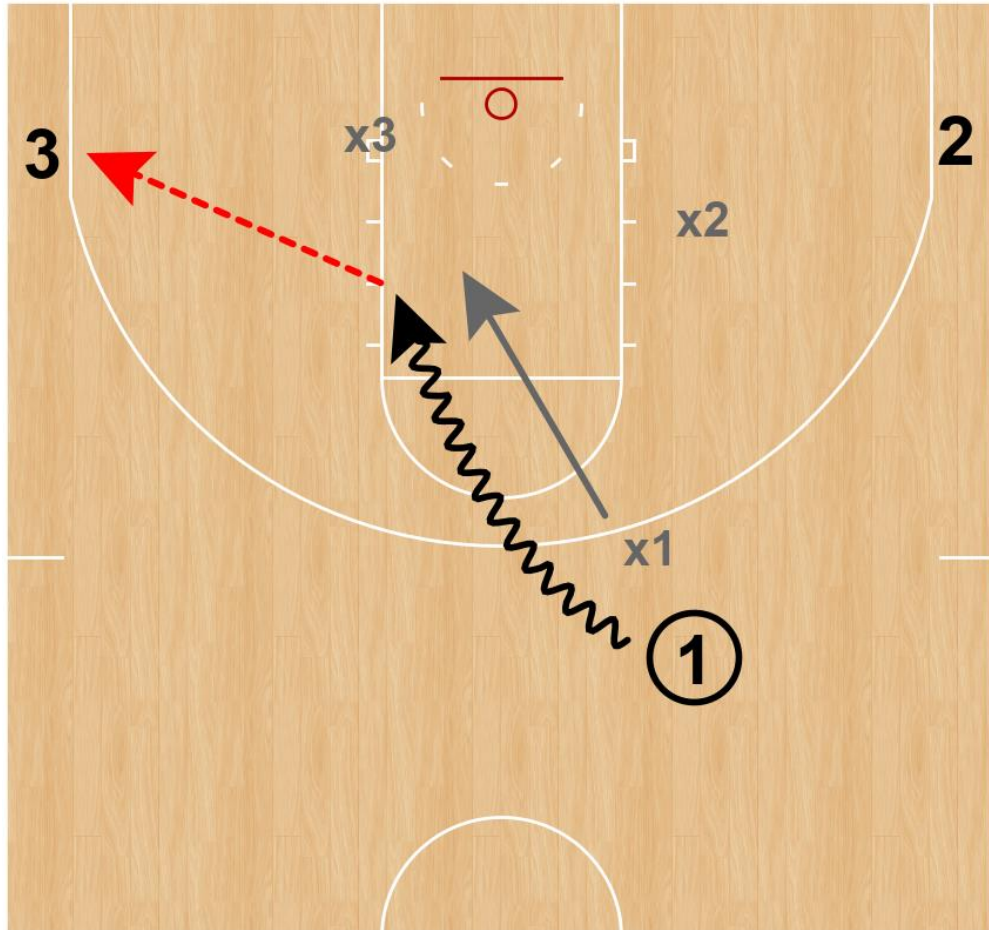


Instructions

1. The drill begins when Player 1 passes down to Player 2. Player 1 cuts away.
2. Player 2 can drive to score (not pictured) or pass one down to Player 3. On the pass down, Player 2 cuts away.

5 OUT

“Slot, Corner, Corner”



Instructions

1. The drill begins on a pound dribble from Player 1.
2. Player 1 drives to score. Play out of player actions.

Variations

- Start drill with a toss to Player 1 or with defender on Player 1's hip (to start in an advantage).