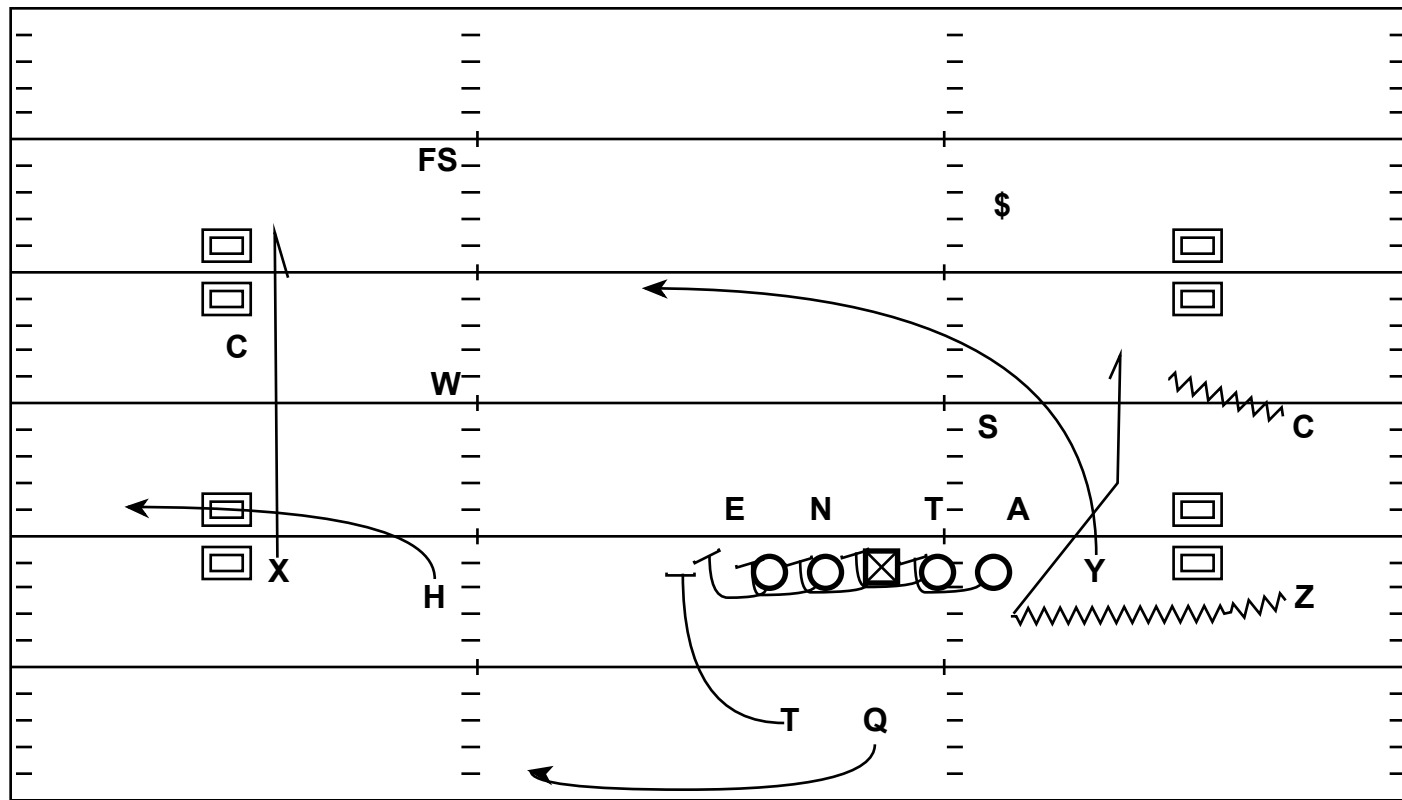


# 2x2 Wing: Sprint Out Curl-Flat

Quarter	Time	D & D	YD Line	Hash	Score
1st	14:55	1 - 10	-17	R	0 - 0



Strategy: Move the Launching Point for the QB with an easy concept, with the QB sprinting out creates an extra dimension for the Defense.

QB Progression/Read: Read Flat Defender Curl to Flat

X - Curl

H - Flat

Y - Over

Z - Outside Release Curl

T - Seal the Outside for the Sprint Out

LT - Hard Reach Left

LG - Hard Reach Left

C - Hard Reach Left

RG - Hard Reach Left

RT - Hard Reach Left