
NZONE FOOTBALL

2024 PASSING CONCEPT - 2 MAN SNAG

PASS GAME – BUILD THE SNAG GAME

PROCESS:

- **NUMBERS – LEVERAGE – SPACE**
- **CONFLICT PROGRESSION CONCEPTS WITH COVERAGE ALERTS**
- **BALL OUT QUICKLY**
- **QB FRIENDLY**
- **CONTROLLED PASSING GAME / HIGH PERCENTAGE**
- **TREAT AS A RUN**
- **ZONE ANSWER / MAN ANSWER / PRESSURE ANSWER**
- **ROUTE DRIVEN BY DEFENDERS REACTION**
- **FORMATIONS CHANGE COVERAGE**
- **QUICK MOTION FROM BACKFIELD CHANGE LB'ER SPACING**
- **ALIGNMENT CHANGE LEVERAGE**
- **MAKE THEM DEFEND HORIZONTALLY (FIELD / BOUNDARY)**
- **TEMPO PASS CONCEPT**
- **PROTECT YOUR SCREENS, RUNS & RPO'S**
- **MULTIPLY FORMATIONS, MOTIONS SAME CONCEPT**

“ BALL OUT QUICKLY, RUN AFTER CATCH”

BASICS

OFFENSIVE LINE:

- PRIMARILY A 5 MAN PROTECTION PASS CONCEPT
- TREAT PROTECTION RULES SAME AS ZONE READ (OT TO PROTECTION – SIFT)
- BALL OUT QUICKLY – JUMP SET

RUNNING BACK:

- FREE RELEASE
- LEVERAGE THE DEFENSE
- MAN TAGS
- “HOT” RECEIVER

RECEIVERS:

- ALIGNMENT
- I CROSS HIS FACE, HE CROSSES MINE
- EYES TO QB WHEN YOU WANT THE BALL
- MAN ADJUSTMENT
- PRESSURE ADJUSTMENT
- TIGHT TURN
- VERTICAL RUNNER AFTER CATCH

QUARTERBACK:

- 1 PIECE FOOTWORK
 - FULL FIELD ACCESS
 - WIDE VISION COVERAGE
 - NARROW VISION DEFENDER
 - DELIVERY BALL TO OPEN GRASS
 - RYTHUM OF PROGRESSION
-

THE BUILD

**WHEN BUILDING "SNAG" THE CONCEPTS ARE SET TO BE EITHER A STRONGSIDE "FIELD" OR WEAKSIDE "BOUNDARY" READ.
MUST HAVE A FREE RELEASE BACK OR A RECEIVER CREATING CONFLICT IN A DEFENDER
ARE BUILT WITH A TAGGED BACKSIDE CONCEPT (GAMEPLANNED) OR AN AUTOMATIC BACKSIDE CONCEPT (TEMPO)**

**BUILDING THESE SNAG CONCEPTS KEEP IN MIND WE NEED TO KEEP CONSTANTS FOR THE QB...
THESE ARE PURE PROGRESSION CONCEPTS WITH ALERTS THAT CAN START HIS PROGRESSION AT
DIFFERENT POINTS BASED ON COVERAGE.**

HIS USE OF WIDE VISION FOR COVERAGE / PRESSURE ID IS IMPORTANT.

**NEVER FORGOT IT IS A "HOT" PROTECTION AND THE QB MUST ALWAYS BE AWARE OF THE FREE RUSHER.
SO THE PROTECTION THOUGHT IS "ALWAYS" PROTECT HIS BACKSIDE AWAY FROM HIS EYES!**

COMMUNICATE

- **CODE WORDS**

2 MAN SNAG COMMUNICATION

- EXXON / TEXACO – SINGLE RECEIVER SNAG
- 52-52 PROTECTION TO THE SNAG SIDE
- "HOT" CALL OFF 6TH DEFENDER TO SNAG SIDE

**BACKSIDE 3 MAN CONCEPTS:
DAGGER / HAMMER
BANG / BASH
SMASH / DOLLAR**

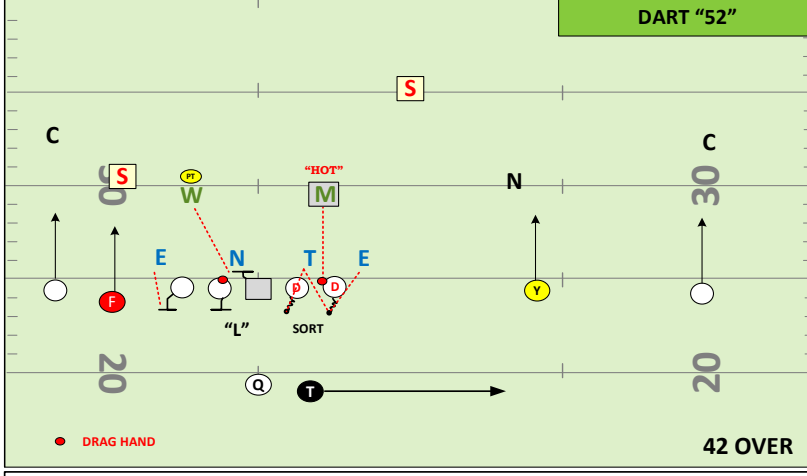
3 MAN SNAG COMMUNICATION

- CHEVRON / SHELL – 2 RECEIVER SNAG
- 52-53 PROTECTION TO THE SNAG SIDE
- "HOT" CALL OFF 6TH DEFENDER TO SNAG SIDE

**BACKSIDE 2 MAN CONCEPTS:
DAGGER / HAMMER
BANG / BASH
SMASH / DOLLAR**

PROTECTION

52-53 PROTECTION 5 MAN "WILL" DECLARATION



DESCRIPTION: WILL DECLARED EMPTY POCKET PROTECTION (VS 4-1 BOX RE-ID TO MIKE) - SLIDE TO THE CALL. PROTECT QB BACKSIDE. 5 MAN 3 STEP DROPBACK PROTECTION. BLOCK FIRST 5 INSIDE-OUT THREATS. LET WIDEST RUSHER FREE.

- OFFENSIVE LINE:** WILL DECLARED. ID THE WILL. PROTECT THE QB BACKSIDE. VS 4-1 RE-ID TO IN THE BOX
- MAN SIDE DUAL. ROY/LEE = BSG & BST, ROCCO/LEO = BST, TRIPLE = PST & BST DUALS.
 - VS 4 DOWN = 4 DOWN & MIKE. (ROY/LEE OR ROCCO/LEO OR PUSH)
 - VS 3 DOWN = 3 DOWN & MIKE/PLUG. (DUALS). FIRE CALL = RICKY / LUCKY
 - VS 5 DOWN = JAM (5 ON 5). (SORT BOTH SIDES)
 - ADJUSTMENTS = SORT VS. PRESSURE

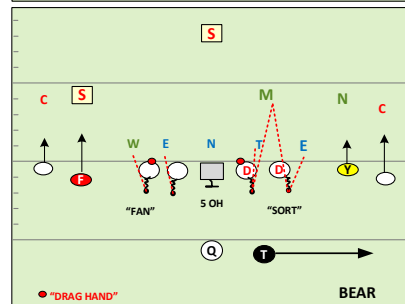
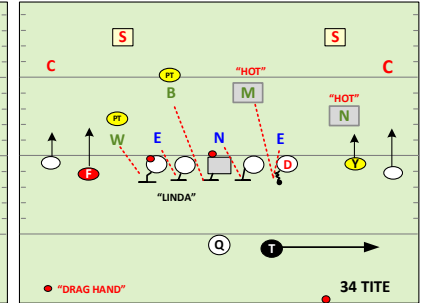
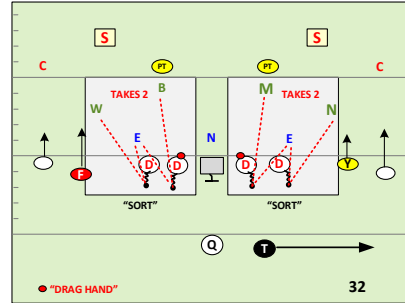
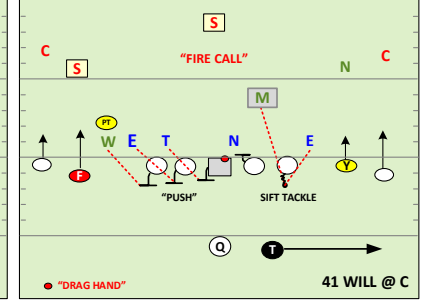
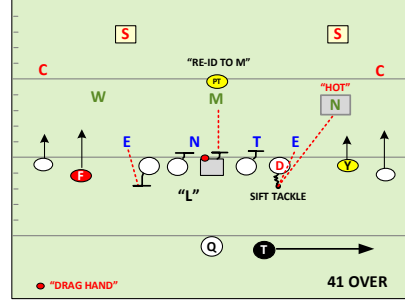
T BACK: FREE RELEASE - ROUTE

QUARTERBACK: 4 DOWN - "HOT" OFF ANY 6TH BLITZER.
3 DOWN - "HOT" OFF ANY 2 FROM EITHER SIDE. (POSSIBLE HI / LO CALL)

COACHING POINTS: WIDTH ALIGNMENTS / DEPTH SETS: 4 DOWN - VS 3/5 OR 1/5. VS 3 DOWN - DUALS -G/T / G'S DRAG HAND NOSE / SPRINT TECH - PS CUT - BS SWEEP / CROSSDOG - VS SPINNER - TREAT AS 3 DOWN - (NO SPINNER) / VS N31 'D' MIKE "POP" - GUARD

PASS PRO 52 - 53 PROTECTION 5 MAN

SICHEME	5 MAN PASS PRO	COVERED RULES	UNCOVERED RULES
RULE	4 DOWN TO WILL	MAN BLOCKING	SET TO HANG DRAG
BLOCK TYPE	MAN / PUSH	ALERT "FIRE" CALL = PUSH	"SORT" VS 34 TITE
ID	WILL - (RE-DIRECT VS 4)	PS TACKLE "SIFT" B GAP	



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“HOT” SWING

RB: “HOT” SWING ROUTE

- **ALIGNMENT “B” GAP (PIN PULL ALIGNMENT)**
 - **ANGLE OF DEPARTURE – PARALLEL TO LOS**
 - **RELEASE TO THE BOUNDARY – 3 FAST HARD STEPS**
 - **RELEASE TO FIELD – 5 FAST HARD STEPS**
 - **NARROW VISION - 1ST LB’ER YOUR SIDE**
 - **LB’ER BLITZ “HOT” CALL - GIVE EYES TO QB**
 - **LET THE BALL BRING YOU DOWNHILL**
 - **GET TO THE ALLEY**
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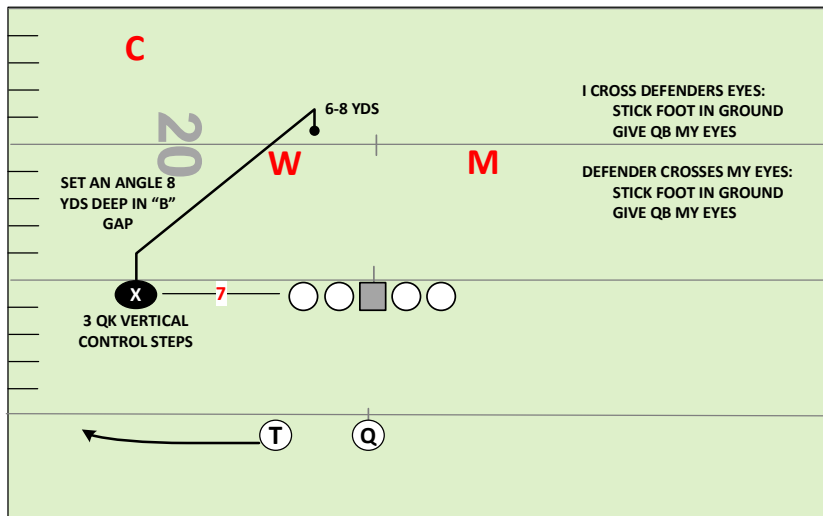
SNAG ROUTE

SINGLE RECEIVER: SNAG ROUTE

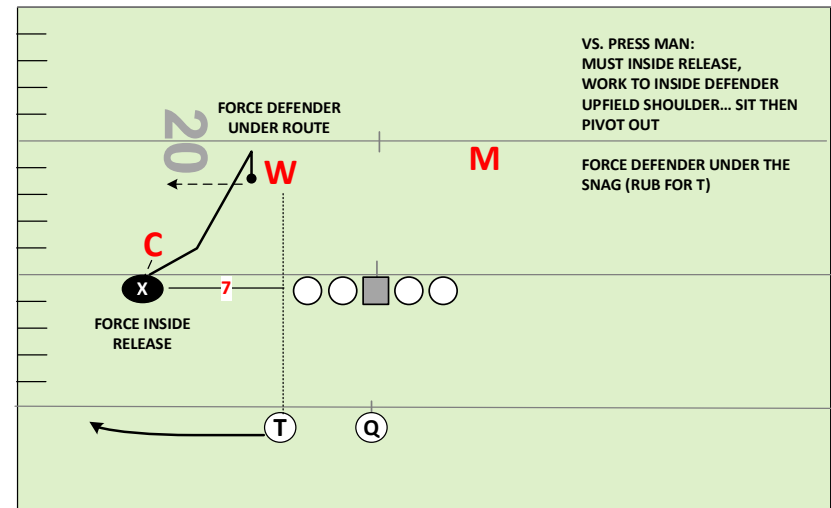
- **ALIGNMENT +7 FROM TACKLE**
 - **RELEASE 2-3 YDS VERTICAL THEN SET ANGLE**
 - **ANGLE OF DEPARTURE 6-8 YDS DEPTH IN "B" GAP**
 - **NARROW VISION 1ST INSIDE DEFENDER**
 - **KEEP ANGLE UNTIL YOU CROSS DEFENDERS FACE OR DEFENDER CROSSES YOURS**
 - **STICK FOOT IN GROUND AND GIVE EYES TO QB**
 - **AFTER CATCH TURN TO THE SHOULDER BALL WAS CAUGHT**
 - **TIGHT TURN - RUN VERTICAL SEAM**
 - **VS MAN**
 - ANGLE OF DEPARTURE - UPFIELD SHOULDER OF DEFENDER COVERING RB (5 STEPS)**
 - SPOT UP - FORCE DEFENDER TO CROSS YOUR FACE**
 - PIVOT OUT**
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SNAG ROUTE

VS. COV 3

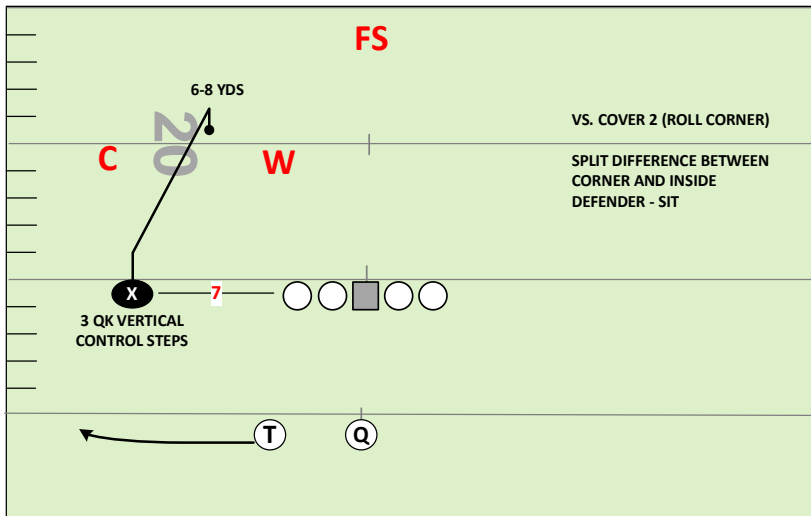


VS. MAN

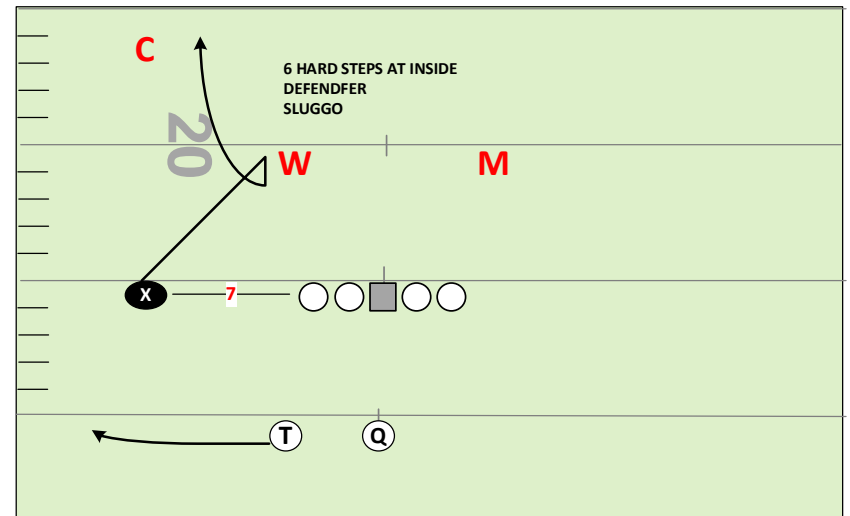


SNAG ROUTE

VS. COV 2 (ROLL COR)



TEXACO (SNAG SLUGGO)



2 MAN SNAG – BACKSIDE TAGS

2 MAN DAGGER

THRU 10 YDS
THRU 5 YDS
PULL OUT
FS
QB FRIENDLY
W
M
X
F
C
Y
Z
Q
T

SPLIT: OE #'S
TAKE BALL
RELEASE: LOSE 2

SPLIT: NORMAL
OFF BALL
RELEASE: BOUNCE

PLAYER	ALIGNMENT	ASSIGNMENT	COACHING POINTS & ADJUSTMENTS
X	OE #'S	SPEED DIG	LANDMARK – HASH / STAY ON THE MOVE GET SOFT VS ZONE
F	NORMAL	GRAB	PULL OUT VS MAN / WHEN BACKER ATTACHES

2 MAN DOLLAR

THRU 5 YDS
THRU 5 YDS
LANDMARK: OE #'S
FS
W
M
X
F
C
Y
Z
Q
T

SPLIT: WIDE
OFF BALL
RELEASE: VERTICAL

SPLIT: NORMAL
ON BALL
RELEASE: FADE

PLAYER	ALIGNMENT	ASSIGNMENT	COACHING POINTS & ADJUSTMENTS
X	WIDE	LOCKED HITCH	RUNAWAY INSIDE VS MAN
F	NORMAL	INSIDE FADE	GET EYES TO QB AT 10-12 YDS

2 MAN HAMMER

THRU 10 YDS
THRU 5 YDS
FS
QB FRIENDLY
W
M
X
F
C
Y
Z
Q
T

SPLIT: OE #'S
OFF BALL
RELEASE: VERTICAL

SPLIT: NORMAL
TAKE BALL
RELEASE: GAIN 2

PLAYER	ALIGNMENT	ASSIGNMENT	COACHING POINTS & ADJUSTMENTS
X	NORMAL	LOCKED HITCH	LANDMARK – HASH / STAY ON THE MOVE GET SOFT VS ZONE
F	NORMAL	SPEED DIG	PULL OUT VS MAN / WHEN BACKER ATTACHES

2 MAN SMASH

THRU 5 YDS
THRU 5 YDS
FS
W
M
X
F
C
Y
Z
Q
T

SPLIT: WIDE
OFF BALL
RELEASE: VERTICAL

SPLIT: NORMAL
ON BALL
RELEASE: LOSE 2

PLAYER	ALIGNMENT	ASSIGNMENT	COACHING POINTS & ADJUSTMENTS
X	WIDE	LOCKED HITCH	RUNAWAY INSIDE VS MAN
F	NORMAL	CORNER	GET EYES TO QB AT 10-12 YDS

2 MAN SNAG – BACKSIDE TAGS

2 MAN BANG

7 STEPS
C
FS
10 YDS
W
M
X
F
Y
Z
Q
T

SPLIT: OE #'S
OFF BALL
RELEASE: VERTICAL

SPLIT: NORMAL
ON BALL
RELEASE: VERTICAL

PLAYER	ALIGNMENT	ASSIGNMENT	COACHING POINTS & ADJUSTMENTS
X	NORMAL	BANG	7 STEPS / MUST CROSS CORNERS FACE
F	NORMAL	TURN	10 YDS / TURN INSIDE STRAIGHT BACK DOWN STEM / EXPECT BALL ON OUTSIDE

2 MAN BASH

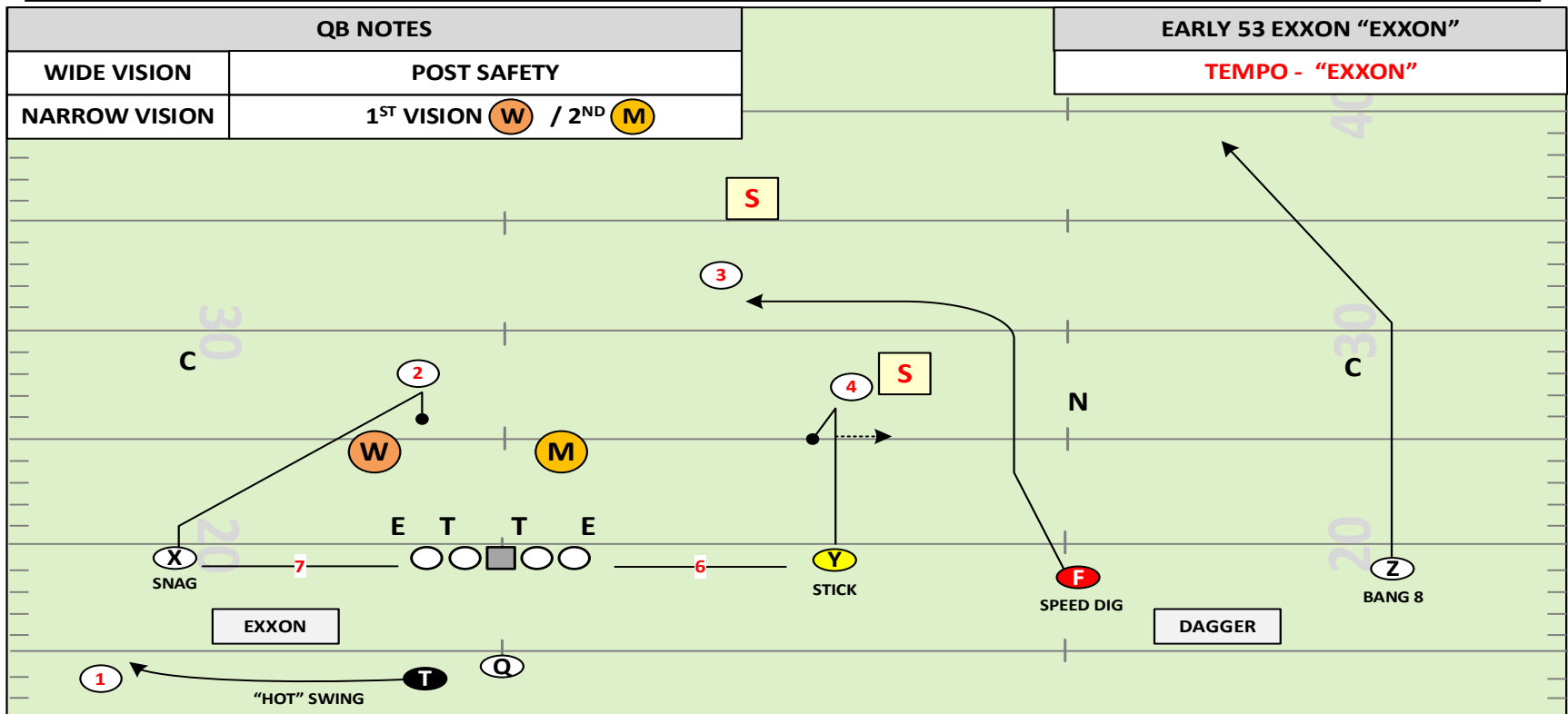
FS
C
W
M
X
F
Y
Z
Q
T

SPLIT: NORMAL
OFF BALL
RELEASE: VERTICAL

SPLIT: NORMAL
ON BALL
RELEASE: VERTICAL

PLAYER	ALIGNMENT	ASSIGNMENT	COACHING POINTS & ADJUSTMENTS
X	WIDE	TURN	10 YDS / TURN INSIDE STRAIGHT BACK DOWN STEM / EXPECT BALL ON OUTSIDE
F	NORMAL	BANG	7 STEPS / MUST CROSS SAFETIES FACE

2 MAN SNAG



PLAYER	ALIGNMENT	ROUTE	COACHING POINTS & ADJUSTMENTS
X	REDUCED	SNAG	LOOK TO RUB WILL VS MAN – PULL OUT
F	HASH	SPEED DIG	-2 YDS ON RELEASE – THRU 10 YDS SPEED DIG
Y	+6 FROM TACKLE	STICK	PULL OUT VS. MAN
Z	WIDE	BANG 8	7 STEP POST – MJUST INSIDE RELEASE
T		HOT SWING	“HOT” CALL VS. WILL BLITZ

- CONCEPT: 2 MAN SNAG / BACKSIDE DAGGER
- CODE WORD: DAGGER EXXON
- PROTECTION CALL: 52-53 "HOT" SWING
- FOOTWORK: 1 PIECE - POWER
- ALERT: SPLIT SAFETY – COV 4: **Z-F-Y**
- HOT: 1ST BACKER PROTECTION SIDE
- WIDE VISION: POST / SPLIT SAFETY / PRESSURE
- NARROW VISION: CURL – FLAT DEFENDER

WIDE VISION

NARROW VISION

EARLY 53 DAGGER EXXON

WIDE VISION:

SPLIT SAFETY -
POST SAFETY -
PRESSURE -

NARROW VISION:

SPLIT SAFETY – CORNER
ALERT CV 4 – SS
POST SAFETY – WILL BACKER
PRESSURE – WILL BACKER

PROGRESSION:

VS CV 4 – ALERT 1ST NV SS (**Z-F-Y**)
VS CV 2/6 – 1ST NV "WILL" (**X-F-Y**)
VS CV 3 – 1ST NV "WILL" (**T-X-F**)
VS 1F – "**BEST MAN MATCH-UP**"
VS PRESSURE – 1ST NV "WILL" HOT (**T-Y**)

