Screens



Screens Numbering System



Fast Screen

41 Fast 42 Fast 43 Fast

 $\left(\mathsf{x}\right)$

A

B (F)

B or F, depending on formation

Bubble Screen

42 Bubble 43 Bubble

44
Bubble
F coming
out of backfield

 $\left(\mathbf{x}\right)$

 $\left(\mathtt{A}\right)$

BF

B or F, depending on formation



Fast



System

41 42 Fast Fast

43 Fast

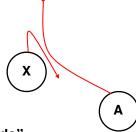
(x)

(A)

(B) (F)

B or F, depending on formation

Blocking Rules

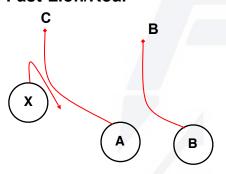


"Fast Hands"
If off coverage, gain 2
yards, turn for ball

C

Step on toes of "X" to Most Dangerous

41-Fast-Lion/Roar



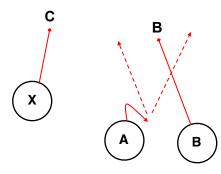
41-Fast- "X"

Prefer this against off coverage

В

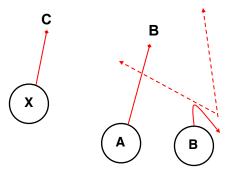
(A) (B

42-Fast-Lion/Roar



Cheat splits, read block by B

43-Fast-Lion/Roar



Cheat splits, read block by A



Bubble



System

42 Bubble

43 Bubble

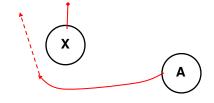
44
Bubble
F coming
out of
backfield

(x)

A

BF

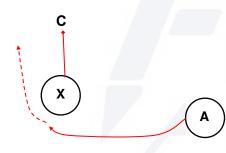
B or F, depending on formation



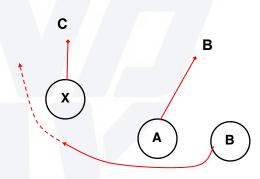
Block Most Dangerous

If don't catch now, go up now

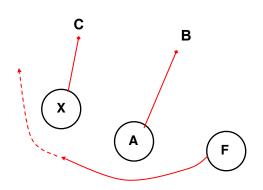
Bubble



Lion-Bubble

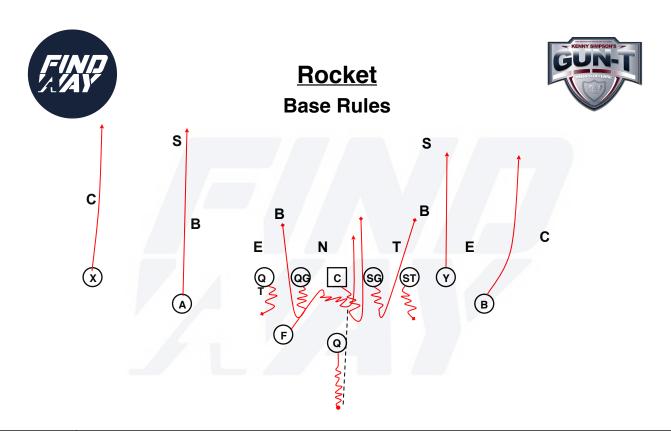


Empty Bubble



Pair with Plays

- All Strong Runs
- QB Jet as an RPO

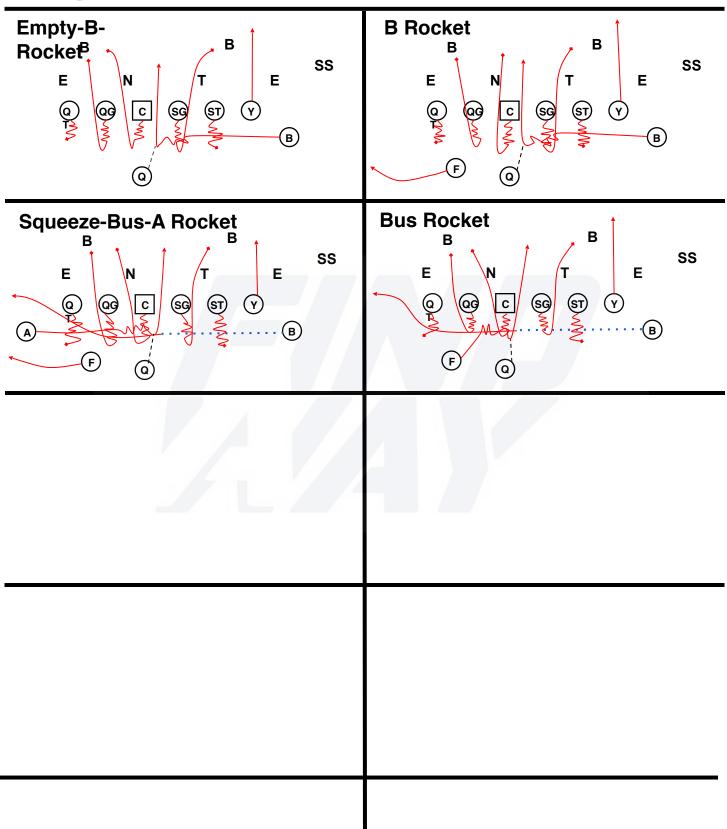


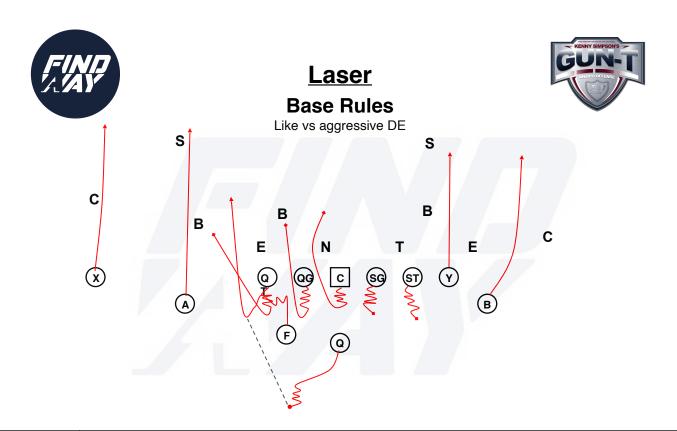
Position	Job Description
X	Go route
A	Go route
F	Step up for 2 counts, run away from any DL
Y	Go route
В	Go route
QT	Pass protect
QG	Show Pass for 1 count, then release to ILB
С	Show pass for 1 count, then release to most dangerous linebacker
SG	Show pass for 1 count, then release to ILB
ST	Pass protect
Q	Bail 3 steps and sit, then fade back to draw rush



Rocket Variations







Position	Job Description
X	Go route
A	Go route
F	Attack edge for 1 count, then drift wide
Y	Go route
В	Go route
QT	Show pass for 1 count, then kick OLB
QG	Show Pass for 1 count, then release to ILB
С	Show pass for 1 count, then release to backside ILB
SG	Pass protect
ST	Pass protect
Q	Half roll for 3 steps and set, then drift to draw defense



Flavors of Laser



Red-Bus-Laser

