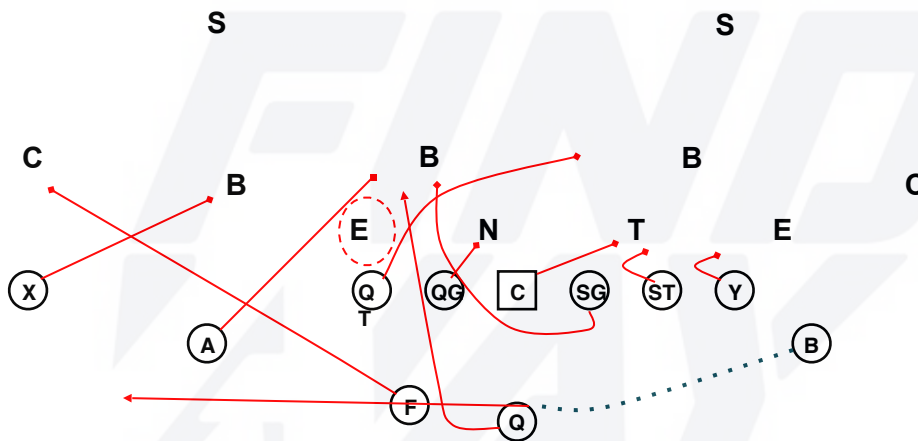


# **Quick Belly Read**



# Quick Belly Read

## Base Rules



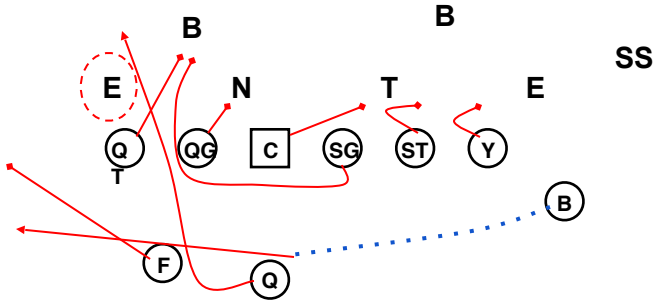
Position	Job Description
<b>X</b>	Crack OLB
<b>A</b>	Crack ILB
<b>F</b>	Kickout #1
<b>Y</b>	Step in, hinge
<b>B</b>	Motion, expect to run jet
<b>QT</b>	Gap, down, backer
<b>QG</b>	#1 DL
<b>C</b>	On/Backside
<b>SG</b>	Wrap first gap quick side, look inside
<b>ST</b>	Step in, hinge
<b>Q</b>	2 shuffles to read



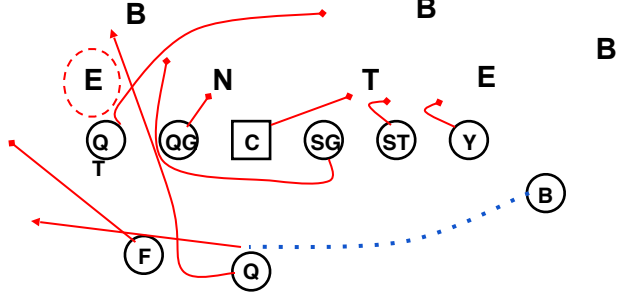
# Quick Belly Read



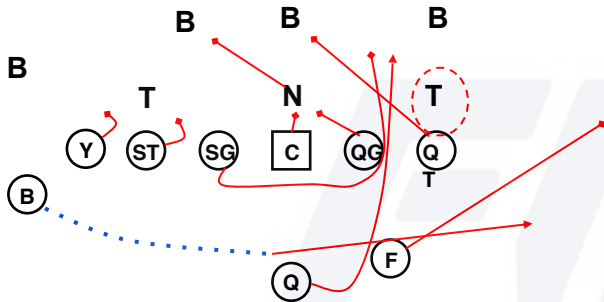
4-3



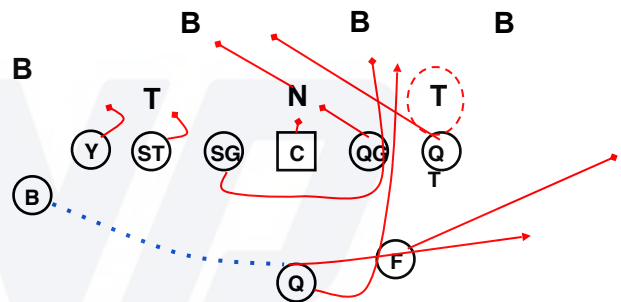
4-2



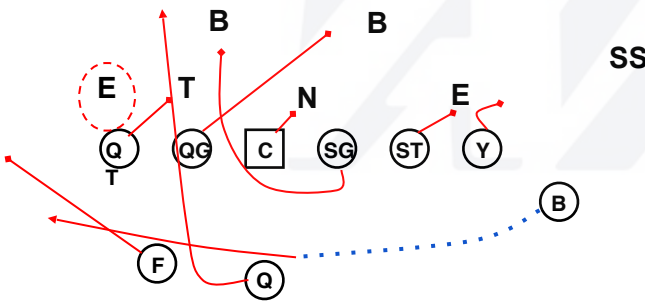
3-3 QT take where he wants to go



3-4



Under



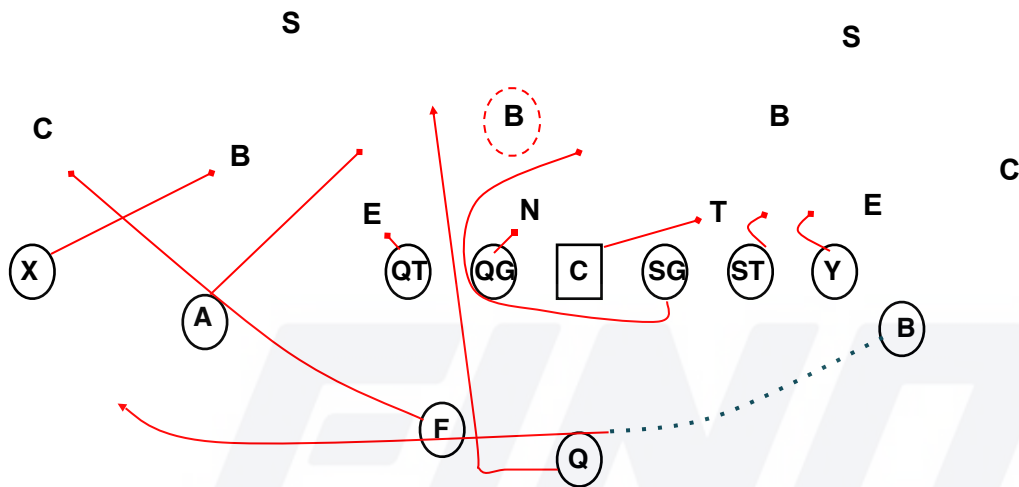


# Quick Belly Read Tags

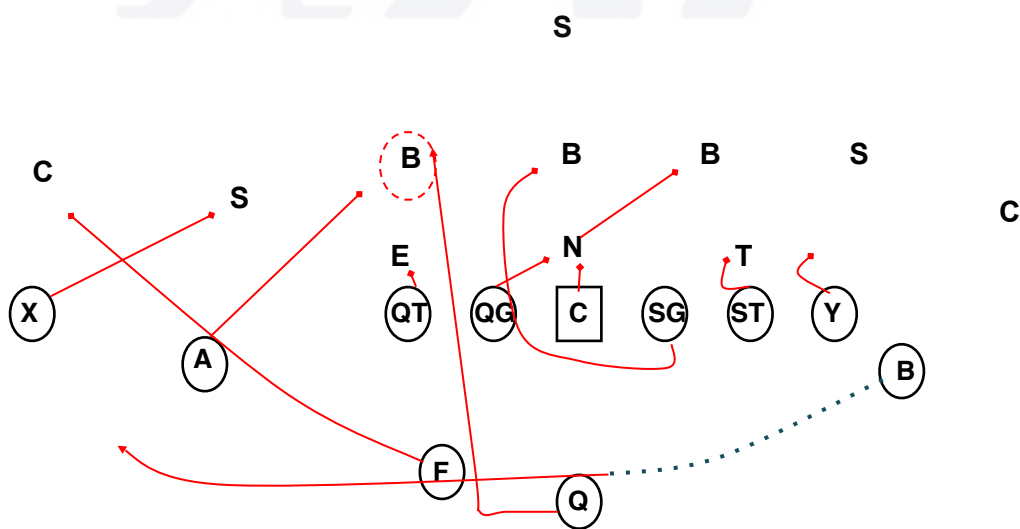


## “Lock”

Tells QT to block read, and ILB is now the read



## Lock vs 3-3





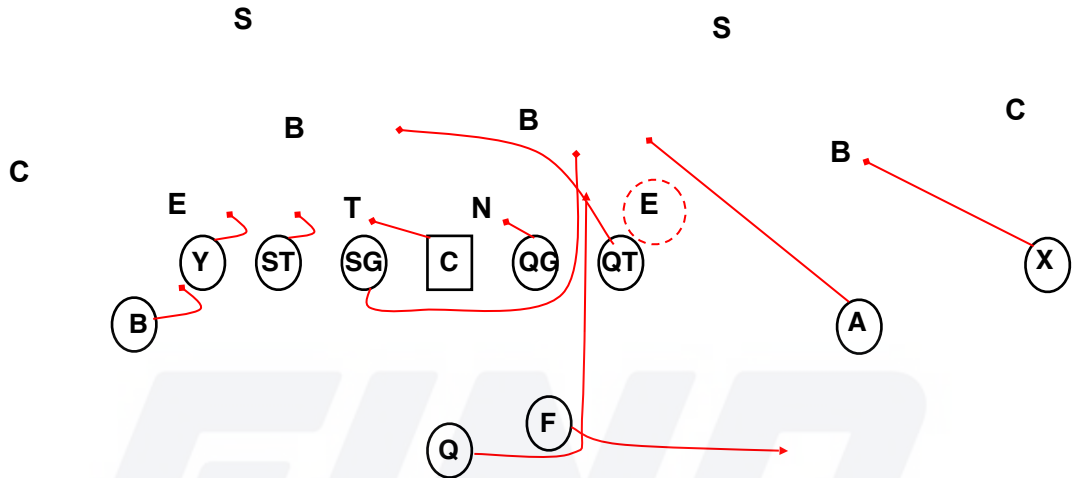
# Flavors of Quick Belly



## Blue-F toss-Quick Belly Read

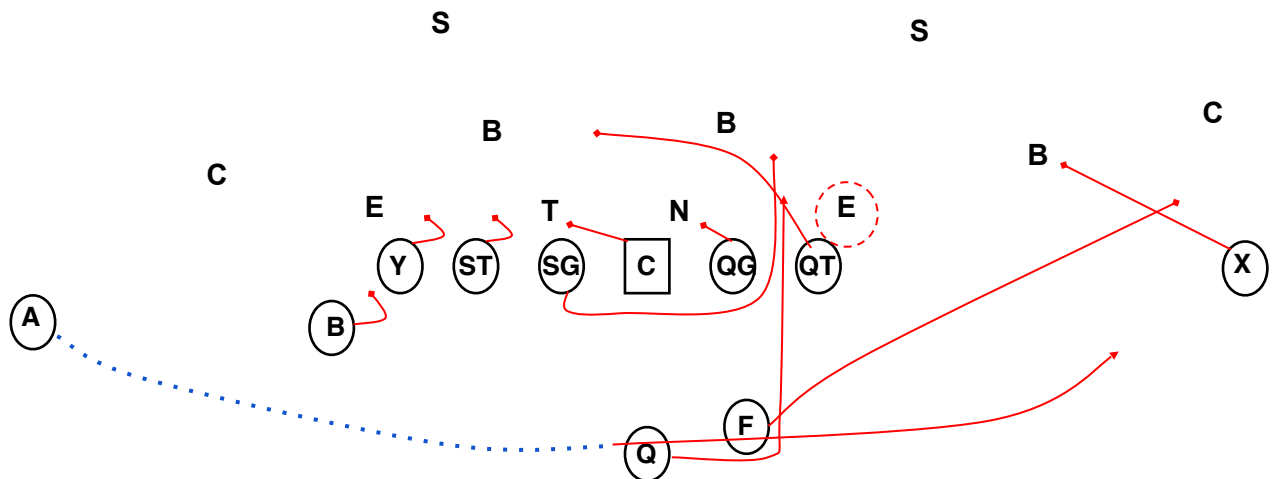
F get wide quick

Q shuffle and read, if closes, toss to F



## Blue-Flop-Train-Quick Bell Read

A train motion to jet

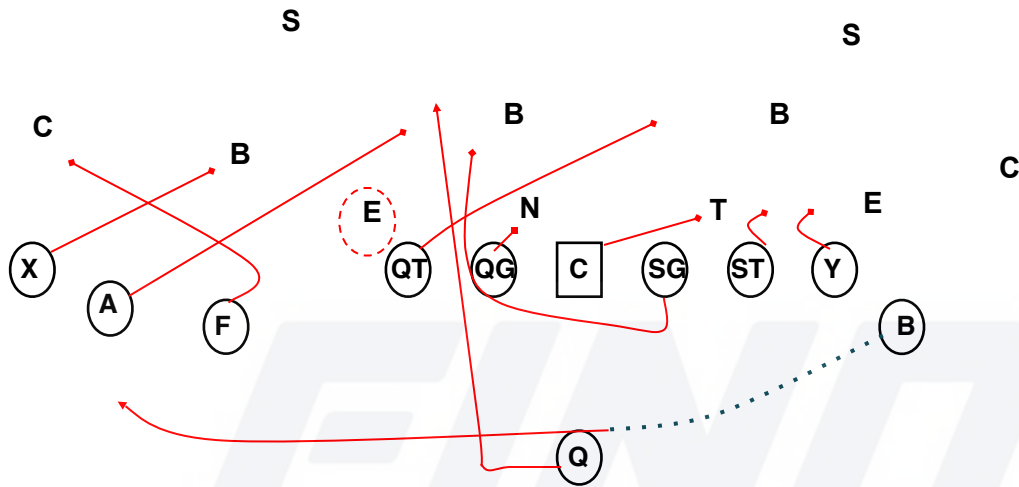




# Quick Belly Read Tags



## Red-Empty-Bus-Quick Belly-Read



## Red-Lion-Strong-Quick Belly Read

B kicks corner force  
 F takes flat sweep p

